

## **./ - lempalte**

- [a.lua](#)
- [lib/](#)
- [src/](#)
- [t/](#)

# a.lua - lemplate

## Functions defined

- [\\_M.process](#)
- [context\\_meta.include](#)
- [context\\_meta.plugin](#)
- [context\\_meta.process](#)
- [filter](#)
- [if type\(v\)](#)
- [if type\(value\)](#)
- [stash\\_get](#)
- [stash\\_set](#)
- [template\\_map\['tmpQQS\\_k.tt2'\]](#)
- [tt2\\_not](#)
- [tt2\\_true](#)

## Source code

```
1  --[[  
2      This Lua code was generated by Lemplate, the Lua  
3      Template Toolkit. Any changes made to this file will be lost the next  
4      time the templates are compiled.  
5  
6      Copyright 2016 - Yichun Zhang (agentzh) - All rights reserved.  
7  
8      Copyright 2006-2014 - Ingy döt Net - All rights reserved.  
9  ]]  
10  
11 local gsub = ngx.re.gsub  
12 local concat = table.concat  
13 local type = type  
14 local math_floor = math.floor  
15 local table_maxn = table.maxn  
16  
17 local _M = {  
18     version = '0.01'  
19 }  
20  
21 local template_map = {}  
22  
23 local function tt2_true(v)  
24     return v and v ~= 0 and v ~= "" and v ~= '0'  
25 end  
26  
27 local function tt2_not(v)  
28     return not v or v == 0 or v == "" or v == '0'  
29 end  
30  
31 local context_meta = {}  
32  
33 function context_meta.plugin(context, name, args)  
34     if name == "iterator" then  
35         local list = args[1]  
36         local count = table_maxn(list)  
37         return { list = list, count = 1, max = count - 1, index = 0, size = count, first = true, last = false,  
prev = "" }  
38     end  
39 end
```

```

38     else
39         return error("unknown iterator: " .. name)
40     end
41 end
42
43 function context_meta.process(context, file)
44     local f = template_map[file]
45     if not f then
46         return error("file error - " .. file .. ": not found")
47     end
48     return f(context)
49 end
50
51 function context_meta.include(context, file)
52     local f = template_map[file]
53     if not f then
54         return error("file error - " .. file .. ": not found")
55     end
56     return f(context)
57 end
58
59 context_meta = { __index = context_meta }
60
61 local function stash_get(stash, k)
62     local v
63     if type(k) == "table" then
64         v = stash
65         for i = 1, #k, 2 do
66             local key = k[i]
67             local typ = k[i + 1]
68             if type(typ) == "table" then
69                 local value = v[key]
70                 if type(value) == "function" then
71                     return value()
72                 end
73                 if value then
74                     return value
75                 end
76                 if key == "size" then
77                     if type(v) == "table" then
78                         return #v
79                     else
80                         return 1
81                     end
82                 else
83                     return error("virtual method " .. key .. " not supported")
84                 end
85             end
86             if type(key) == "number" and key == math_floor(key) and key >= 0 then
87                 key = key + 1
88             end
89             if type(v) ~= "table" then
90                 return nil
91             end
92             v = v[key]
93         end
94     else
95         v = stash[k]
96     end
97     if type(v) == "function" then
98         return v()
99     end
100    return v
101 end
102
103 local function stash_set(stash, k, v, default)
104     if default then
105         local old = stash[k]
106         if old == nil then
107             stash[k] = v
108         end
109     else
110         stash[k] = v
111     end
112 end
113

```

```

114 function _M.process(file, params)
115   local stash = params
116   local context = {
117     stash = stash,
118     filter = function (bits, name, params)
119       local s = concat(bits)
120       if name == "html" then
121         s = gsub(s, "&", '&amp;');
122         s = gsub(s, "<", '&lt;');
123         s = gsub(s, ">", '&gt;');
124         s = gsub(s, "'", '&quot;');
125         s = gsub(s, '"', "jo"); -- " end quote for emacs
126       return s
127     end
128   }
129   context = setmetatable(context, context_meta)
130   local f = template_map[file]
131   if not f then
132     return error("file error - " .. file .. ": not found")
133   end
134   return f(context)
135 end
136 -- tmpQQS_k.tt2
137 template_map['tmpQQS_k.tt2'] = function (context)
138   if not context then
139     return error("Template function called without context\n")
140   end
141   local stash = context.stash
142   local output = {}
143   local i = 0
144
145   i = i + 1
146   output[i] = 'Hello, '
147   -- line 1 "tmpQQS_k.tt2"
148   i = i + 1
149   output[i] = stash_get(stash, 'world')
150   i = i + 1
151   output[i] = '!\\n'
152
153   return output
154 end
155
156 return _M

```

[One Level Up](#)

[Top Level](#)

[One Level Up](#)

[Top Level](#)

## lib/ - **lemplate**

- [Lemplate/](#)
- [Lemplate.pm](#)

[One Level Up](#)

[Top Level](#)

[One Level Up](#)

[Top Level](#)

## lib/Lemplate/ - lemplate

- [Directive.pm](#)
- [Parser.pm](#)
- [Runtime/](#)
- [Runtime.pm](#)

[One Level Up](#)

[Top Level](#)

# lib/Lemplate/Directive.pm - lemplate

## Data types defined

- [attempt](#) [range](#) [expand](#) [val](#)
- [args](#)
- [assign](#)
- [block](#)
- [break](#)
- [call](#)
- [capture](#)
- [clear](#)
- [default](#)
- [filenames](#)
- [filter](#)
- [foreach](#)
- [get](#)
- [ident](#)
- [if](#)
- [include](#)
- [javascript](#)
- [macro](#)
- [multi\\_wrapper](#)
- [new](#)
- [next](#)
- [no\\_javascript](#)
- [process](#)
- [quoted](#)
- [raw](#)
- [return](#)
- [set](#)
- [stop](#)
- [switch](#)
- [template](#)

- [text](#)
- [textblock](#)
- [throw](#)
- [use](#)
- [while](#)
- [wrapper](#)

## Source code

```

1 package Lemplate::Directive;
2 use strict;
3 use warnings;
4
5 # VERSION
6
7 our $OUTPUT = 'i = i + 1 output[i] =';
8 our $WHILE_MAX = 1000;
9
10 # parser state variable
11 # only true when inside JAVASCRIPT blocks
12 our $INJAVASCRIPT = 0;
13
14 sub new {
15     my $class = shift;
16
17     return bless {}, $class
18 }
19
20 sub template {
21     my ($class, $block) = @_;
22
23     return "function() return '' end" unless $block =~ /\$/;
24
25     return <>"...";
26     function (context)
27         if not context then
28             return error("Lemplate function called without context\\n")
29         end
30         local stash = context.stash
31         local output = {}
32         local i = 0
33
34     $block
35
36         return output
37     end
38     ...
39 }
40
41 # Try to do 1 .. 10 expansions
42 sub _attempt_range_expand_val ($) {
43     my $val = shift;
44     return $val unless
45         my ( $from, $to ) = $val =~ m/\s*\[(\S+)\s*\.\.\s*(\S+)\s*\]/;
46
47     die "Range expansion is current supported for positive/negative integer values only (e.g. [ 1 .. 10
])\\nCannot expand: $val" unless $from =~ m/^-\d+$/ && $to =~ m/^-\d+$/;
48
49     return join '', '[', join( ',', $from .. $to ), ']';
50 }
51
52 #-----
53 # textblock($text)
54 #-----
55
56 sub textblock {
57     my ($class, $text) = @_;
58     return $text if $INJAVASCRIPT;

```

```

59     return "$OUTPUT " . $class->text($text);
60 }
61
62 #-----
63 # text($text)
64 #-----
65
66 sub text {
67     my ($class, $text) = @_;
68     for ($text) {
69         s/([\\\\])/\$\$1/g;
70         s/\\n/\\n/g;
71         s/\\r/\\r/g;
72     }
73     return "'' . $text . """;
74 }
75
76 #-----
77 # ident(\@ident)                                     foo.bar(baz)
78 #-----
79
80 sub ident {
81     my ($class, $ident) = @_;
82     return "'' unless @$ident;
83     my $ns;
84
85     # does the first element of the identifier have a NAMESPACE
86     # handler defined?
87     if (ref $class && @$ident > 2 && ($ns = $class->{ NAMESPACE })) {
88         my $key = $ident->[0];
89         $key =~ s/^'(.)'$/\$1/s;
90         if ($ns = $ns->{ $key }) {
91             return $ns->ident($ident);
92         }
93     }
94
95     if (scalar @$ident <= 2 && ! $ident->[1]) {
96         $ident = $ident->[0];
97     }
98     else {
99         $ident = '{' . join(', ', @$ident) . '}';
100    }
101   return "stash_get(stash, $ident)";
102 }
103
104
105 #-----
106 # assign(\@ident, $value, $default)                   foo = bar
107 #-----
108
109 sub assign {
110     my ($class, $var, $val, $default) = @_;
111
112     if (ref $var) {
113         if (scalar @$var == 2 && ! $var->[1]) {
114             $var = $var->[0];
115         }
116         else {
117             $var = '{' . join(', ', @$var) . '}';
118         }
119     }
120     $val = attempt_range_expand_val $val;
121     $val .= ', 1' if $default;
122     return "stash_set(stash, $var, $val)";
123 }
124
125
126 #-----
127 # args(\@args)                                     foo, bar, baz = qux
128 #-----
129
130 sub args {
131     my ($class, $args) = @_;
132     my $hash = shift @$args;
133     push(@$args, '{ ' . join(', ', @$hash) . ' }')
134         if @$hash;

```

```

135
136     return '{} unless @$args;
137     return '{ ' . join(' ', @$args) . ' }';
138 }
139
140
141 #-----
142 # filenames(\@names)
143 #-----
144
145 sub filenames {
146     my ($class, $names) = @_;
147     if (@$names > 1) {
148         $names = '[' . join(' ', @$names) . ']';
149     }
150     else {
151         $names = shift @$names;
152     }
153     return $names;
154 }
155
156
157 #-----
158 # get($expr)                                     [% foo %]
159 #-----
160
161 sub get {
162     my ($class, $expr) = @_;
163     return "$OUTPUT $expr";
164 }
165
166 sub block {
167     my ($class, $block) = @_;
168     return join "\n", map {
169         s/^#(?=line \d+)/-- /gm;
170         $_;
171     } @{$block} || [];
172 }
173
174 #-----
175 # call($expr)                                     [% CALL bar %]
176 #-----
177
178 sub call {
179     my ($class, $expr) = @_;
180     $expr .= ';';
181     return $expr;
182 }
183
184
185 #-----
186 # set(\@setlist)                                 [% foo = bar, baz = qux %]
187 #-----
188
189 sub set {
190     my ($class, $setlist) = @_;
191     my $output;
192     while (my ($var, $val) = splice(@$setlist, 0, 2)) {
193         $output .= $class->assign($var, $val) . ";\\n";
194     }
195     chomp $output;
196     return $output;
197 }
198
199
200 #-----
201 # default(\@setlist)                            [% DEFAULT foo = bar, baz = qux %]
202 #-----
203
204 sub default {
205     my ($class, $setlist) = @_;
206     my $output;
207     while (my ($var, $val) = splice(@$setlist, 0, 2)) {
208         $output .= &assign($class, $var, $val, 1) . ";\\n";
209     }
210     chomp $output;

```

```

211     return $output;
212 }
213
214
215 #-----
216 # include(\@nameargs)          [% INCLUDE template foo = bar %]
217 #      # => [ [ $file, ... ], \@args ]
218 #-----
219
220 sub include {
221     my ($class, $nameargs) = @_;
222     my ($file, $args) = @$nameargs;
223     my $hash = shift @$args;
224     $file = $class->filenames($file);
225     (my $raw_file = $file) =~ s/^'|'$//g;
226     $Lemplate::ExtraTemplates{$raw_file} = 1;
227     my $file2 = "$Lemplate::TemplateName/$raw_file";
228     my $str_args = (@$hash ? ', { ' . join(', ', @$hash) . ' }' : '');
229     return "$OUTPUT context.include(context, template_map['$Lemplate::TemplateName/$raw_file']) and $file2 or
$file$str_args";
230 }
231
232
233 #-----
234 # process(\@nameargs)          [% PROCESS template foo = bar %]
235 #      # => [ [ $file, ... ], \@args ]
236 #
237
238 sub process {
239     my ($class, $nameargs) = @_;
240     my ($file, $args) = @$nameargs;
241     my $hash = shift @$args;
242     $file = $class->filenames($file);
243     (my $raw_file = $file) =~ s/^'|'$//g;
244     $Lemplate::ExtraTemplates{$raw_file} = 1;
245     $file .= @$hash ? ', { ' . join(', ', @$hash) . ' }' : '';
246     return "$OUTPUT context.process(context, $file)";
247 }
248
249
250 #-----
251 # if($expr, $block, $else)          [% IF foo < bar %]
252 #
253 #                                         ...
254 #                                         [% ELSE %]
255 #                                         ...
256 #                                         [% END %]
257
258 sub if {
259     my ($class, $expr, $block, $else) = @_;
260     my @else = $else ? @$else : ();
261     $else = pop @else;
262
263     my $output = "if tt2_true($expr) then\n$block\n";
264
265     foreach my $elsif (@else) {
266         ($expr, $block) = @$elsif;
267         $output .= "elseif tt2_true($expr) then\n$block\n";
268     }
269     if (defined $else) {
270         $output .= "else\n$else\nend\n";
271     } else {
272         $output .= "end\n";
273     }
274
275     return $output;
276 }
277
278 #-----
279 # foreach($target, $list, $args, $block)      [% FOREACH x = [ foo bar ] %]
280 #
281 #                                         ...
282 #                                         [% END %]
283
284 sub foreach {
285     my ($class, $target, $list, $args, $block) = @_;

```

```

286 $args = shift @_;
287 $args = @$args ? ', { ' . join(', ', @$args) . ' }' : '';
288
289 my ($loop_save, $loop_set, $loop_restore, $setiter);
290 if ($target) {
291     $loop_save =
292         'local oldloop = ' . $class->ident(['loop']);
293     $loop_set = "$stash[$target] = value";
294     $loop_restore = "stash_set($stash, 'loop', oldloop)";
295 }
296 else {
297     die "XXX - Not supported yet";
298     $loop_save = '$stash = context.localise()';
299     $loop_set =
300         "$stash.get(['import', [value]]) if typeof(value) == 'object'";
301     $loop_restore = '$stash = context.delocalise()';
302 }
303
304 $list = attempt_range_expand_val $list;
305
306 return <<EOF;
307
308 -- FOREACH
309 do
310     local list = $list
311     local iterator
312     if list.list then
313         iterator = list
314         list = list.list
315     end
316     $loop_save
317     local count
318     if not iterator then
319         count = table_maxn(list)
320         iterator = { count = 1, max = count - 1, index = 0, size = count, first = true, last = false, prev =
321         "" }
322     else
323         count = iterator.size
324     end
325     stash.loop = iterator
326     for idx, value in ipairs(list) do
327         if idx == count then
328             iterator.last = true
329         end
330         iterator.index = idx - 1
331         iterator.count = idx
332         iterator.next = list[idx + 1]
333         $loop_set
334         $block
335         iterator.first = false
336         iterator.prev = value
337     end
338     $loop_restore
339 end
340 EOF
341
342
343 #-----
344 # next()                                     [% NEXT %]
345 #
346 # Next iteration of a FOREACH loop (experimental)
347 #-----
348
349 sub next {
350     return <<EOF;
351     return error("NEXT not implemented yet")
352 EOF
353 }
354
355 #-----
356 # wrapper(@nameargs, $block)                 [% WRAPPER template foo = bar %]
357 #           # => [ [$file,...], @args ]
358 #-----
359 sub wrapper {
360     my ($class, $nameargs, $block) = @_;

```

```

361 my ($file, $args) = @nameargs;
362 my $hash = shift @$args;
363
364 s/ => /: / for @$hash;
365 return $class->multi_wrapper($file, $hash, $block)
366   if @$file > 1;
367 $file = shift @$file;
368 push(@$hash, "'content': output");
369 $file .= @$hash ? ', { ' . join(', ', @$hash) . ' }' : '';
370
371 return <<EOF;
372
373 // WRAPPER
374 $OUTPUT (function() {
375   var output = '';
376   $block;
377   return context.include($file);
378 })();
379 EOF
380 }
381
382 sub multi_wrapper {
383   my ($class, $file, $hash, $block) = @_;
384
385   push(@$hash, "'content': output");
386   $hash = @$hash ? ', { ' . join(', ', @$hash) . ' }' : '';
387
388   $file = join(', ', reverse @$file);
389 #   print STDERR "multi wrapper: $file\n";
390
391   return <<EOF;
392
393 // WRAPPER
394 $OUTPUT (function() {
395   var output = '';
396   $block;
397   var files = new Array($file);
398   for (var i = 0; i < files.length; i++) {
399     output = context.include(files[i]$hash);
400   }
401   return output;
402 })();
403 EOF
404 }
405
406
407 #-
408 # while($expr, $block)                                [% WHILE x < 10 %]
409 #
410 #                                         ...
411 #                                         [% END %]
412 #-
413
414 sub while {
415   my ($class, $expr, $block) = @_;
416
417   return <<EOF;
418
419 -- WHILE
420 do
421   local failsafe = $WHILE_MAX;
422   while $expr do
423     failsafe = failsafe - 1
424     if failsafe <= 0 then
425       break
426     end
427   $block
428   end
429   if not failsafe then
430     return error("WHILE loop terminated (> $WHILE_MAX iterations)\n")
431   end
432 end
433 EOF
434
435 #-
436 # javascript($script)                                [% JAVASCRIPT %]

```

```

437 #
438 #
439 #----- [% END %]
440 sub javascript {
441     my ( $class, $javascript ) = @_;
442     return $javascript;
443 }
444
445 sub no_javascript {
446     my ( $class ) = @_;
447     die "EVAL_JAVASCRIPT has not been enabled, cannot process [% JAVASCRIPT %] blocks!";
448 }
449
450 #----- [% SWITCH %]
451 # switch($expr, \@case) [% CASE foo %]
452 #
453 #
454 #----- [% END %]
455 #-----
456
457 sub switch {
458     my ($class, $expr, $case) = @_;
459     my @case = @$case;
460     my ($match, $block, $default);
461     my $caseblock = '';
462
463     $default = pop @case;
464
465     foreach $case (@case) {
466         $match = $case->[0];
467         $block = $case->[1];
468         $block = pad($block, 1) if $PRETTY;
469         $caseblock .= <<EOF;
470     case $match:
471     $block
472     break;
473
474 EOF
475     }
476
477     if (defined $default) {
478         $caseblock .= <<EOF;
479     default:
480     $default
481     break;
482 EOF
483     }
484     $caseblock = pad($caseblock, 2) if $PRETTY;
485
486     return <<EOF;
487
488     switch($expr) {
489     $caseblock
490     }
491
492 EOF
493 }
494
495
496 #----- [% THROW foo "bar error" %]
497 # throw(\@nameargs)
498 #     # => [ [$type], \@args ]
499 #----- [% END %]
500
501 sub throw {
502     my ($class, $nameargs) = @_;
503     my ($type, $args) = @$nameargs;
504     my $hash = shift(@$args);
505     my $info = shift(@$args);
506     $type = shift @$type;
507
508     return qq{return_error({$type, $info})};
509 }
510
511
512 #----- [% END %]

```

```

513 # clear()                                     [% CLEAR %]
514 #
515 # NOTE: this is redundant, being hard-coded (for now) into Parser.yp
516 #-----
517
518 sub clear {
519     return "output = {}";
520 }
521
522
523 #-----                                         [% BREAK %]
524 # break()
525 #
526 # NOTE: this is redundant, being hard-coded (for now) into Parser.yp
527 #-----
528
529 sub break {
530     return 'break';
531 }
532
533 #-----                                         [% RETURN %]
534 # return()
535 #-----
536
537 sub return {
538     return "return output"
539 }
540
541
542 #-----                                         [% STOP %]
543 # stop()
544 #-----
545
546 sub stop {
547     return "return_error('Lemplate.STOP\\n' ... concat(output))";
548 }
549
550
551 #-----                                         [% USE alias = plugin(args) %]
552 # use(@lnameargs)
553 #     # => [ $file, ...], \@args, $alias ]
554 #-----
555
556 sub use {
557     my ($class, $lnameargs) = @_;
558     my ($file, $args, $alias) = @$lnameargs;
559     $file = shift @$file;      # same production rule as INCLUDE
560     $alias ||= $file;
561     $args = &args($class, $args);
562     $file .= ", $args" if $args;
563     return "-- USE\\n"
564         . "stash_set(stash, $alias, context.plugin(context, $file))";
565 }
566
567
568 #-----                                         [% RAW alias = plugin(args) %]
569 # raw(@lnameargs)
570 #     # => [ $file, ...], \@args, $alias ]
571 #-----
572
573 sub raw {
574     my ($class, $lnameargs) = @_;
575     my ($file, $args, $alias) = @$lnameargs;
576     $file = shift @$file;      # same production rule as INCLUDE
577     $alias ||= $file;
578     $args = &args($class, $args);
579     $file .= ", $args" if $args;
580     $file =~ s/'|"/g;
581     return "// RAW\\n"
582         . "stash_set(stash, $alias, $file)";
583 }
584
585
586 #-----                                         [% STOP %]
587 # stubs()
588 #-----
```

```

589
590 sub filter {
591     my ($class, $lnameargs, $block) = @_;
592     my ($name, $args, $alias) = @$lnameargs;
593     $name = shift @$name;
594     $args = &args($class, $args);
595     $args = $args ? "$args, $alias" : ", null, $alias"
596     if $alias;
597     $name .= ", $args" if $args;
598     return <<EOF;
599
600 -- FILTER
601 local value
602 do
603     local output = {}
604     local i = 0
605
606 $block
607
608     value = context.filter(output, $name)
609 end
610 $OUTPUT value
611 EOF
612 }
613
614 sub quoted {
615     my $class = shift;
616     if (@_ && ref($_[0])) {
617         return join( " .. ", @{$_[0]} );
618     }
619     return "return error('QUOTED called with unknown arguments in Template')";
620 }
621
622 #-----
623 # macro($name, $block, \@args)
624 #-----
625
626 sub macro {
627     my ($class, $ident, $block, $args) = @_;
628
629     if ($args) {
630         $args = join(';', map { "args['$_'] = fargs.shift()" } @$args);
631
632         return <<EOF;
633
634 //MACRO
635 stash.set('$ident', function () {
636     var output = '';
637     var args = {};
638     var fargs = Array.prototype.slice.call(arguments);
639     $args;
640     args.arguments = Array.prototype.slice.call(arguments);
641
642     var params = fargs.shift() || {};
643
644     for (var key in params) {
645         args[key] = params[key];
646     }
647
648     context.stash.clone(args);
649     try {
650         $block
651     }
652     catch(e) {
653         var error = context.set_error(e, output);
654         throw(error);
655     }
656
657     context.stash.declone();
658     return output;
659 });
660
661 EOF
662
663     }
664     else {

```

```

665     return <<EOF;
666
667 //MACRO
668
669 stash.set('$ident', function () {
670     var output = '';
671     var args = {};
672
673     var fargs = Array.prototype.slice.call(arguments);
674     args.arguments = Array.prototype.slice.call(arguments);
675
676     if (typeof arguments[0] == 'object') args = arguments[0];
677
678     context.stash.clone(args);
679     try {
680         $block
681     }
682     catch(e) {
683         var error = context.set_error(e, output);
684         throw(error);
685     }
686
687     context.stash.declone();
688     return output;});
689
690 EOF
691 }
692 }
693
694 sub capture {
695     my ($class, $name, $block) = @_;
696
697     if (ref $name) {
698         if (scalar @$name == 2 && ! $name->[1]) {
699             $name = $name->[0];
700         }
701         else {
702             $name = '[' . join(' ', @$name) . ']';
703         }
704     }
705
706     return <<EOF;
707
708 // CAPTURE
709 (function() {
710     var output = '';
711     $block
712     stash.set($name, output);
713 })();
714 EOF
715
716 }
717
718 BEGIN {
719     return; # Comment out this line to get callback traces
720     no strict 'refs';
721     my $pkg = __PACKAGE__ . '::';
722     my $stash = \ %$pkg;
723     use strict 'refs';
724     for my $name (keys %$stash) {
725         my $glob = $stash->{$name};
726         if (*$glob{CODE}) {
727             my $code = *$glob{CODE};
728             no warnings 'redefine';
729             $stash->{$name} = sub {
730                 warn "Calling $name(@_)\n";
731                 &$code(@_);
732             };
733         }
734     }
735 }
736
737
738 1;
739
740 __END__

```

```
741  
742 =encoding UTF-8  
743  
744 =head1 NAME  
745  
746 Lemplate::Directive - Lemplate Code Generating Backend  
747  
748 =head1 SYNOPSIS  
749  
750     use Lemplate::Directive;  
751  
752 =head1 DESCRIPTION  
753  
754 Lemplate::Directive is the analog to Template::Directive, which is the  
755 module that produces that actual code that templates turn into. The  
756 Lemplate version obviously produces Lua code rather than Perl.  
757 Other than that the two modules are almost exactly the same.  
758  
759 =head1 BUGS  
760  
761 Unfortunately, some of the code generation seems to happen before  
762 Lemplate::Directive gets control. So it currently has heuristical code  
763 to rejigger Perl code snippets into Lua. This processing needs to  
764 happen upstream once I get more clarity on how Template::Toolkit works.  
765  
766 =head1 AUTHOR  
767  
768 Ingy döt Net <ingy@cpan.org>  
769  
770 =head1 COPYRIGHT  
771  
772 Copyright (c) 2016. Yichun Zhang (agentzh). All rights reserved.  
773  
774 Copyright (c) 2006-2014. Ingy döt Net. All rights reserved.  
775  
776 This program is free software; you can redistribute it and/or modify it  
777 under the same terms as Perl itself.  
778  
779 See L<http://www.perl.com/perl/misc/Artistic.html>  
780  
781 =cut
```

[One Level Up](#)

[Top Level](#)

# lib/Lemplate/Parser.pm - lemplate

## Data types defined

- [new](#)

## Source code

```
1 package Lemplate::Parser;
2 use strict;
3 use warnings;
4 use base 'Template::Parser';
5
6 # VERSION
7
8 use Lemplate::Grammar;
9 use Lemplate::Directive;
10
11 sub new {
12     my $class = shift;
13     my $parser = $class->SUPER::new(
14         GRAMMAR => Lemplate::Grammar->new(),
15         FACTORY => 'Lemplate::Directive',
16         @_,
17     );
18
19     # flags passed from Lemplate object
20     my %args = @_;
21
22     # eval-javascript is default "on"
23     $parser->{EVAL_JAVASCRIPT} = exists $args{EVAL_JAVASCRIPT}
24     ? $args{EVAL_JAVASCRIPT} : 1;
25
26     # tie the parser state-variable to the global Directive var
27     $parser->{INJAVASCRIPT} = \${Lemplate::Directive:INJAVASCRIPT};
28
29     return $parser;
30 }
31
32 1;
33
34 END
35
36 =encoding UTF-8
37
38 =head1 NAME
39
40 Lemplate::Parser - Lemplate Parser Subclass
41
42 =head1 SYNOPSIS
43
44     use Lemplate::Parser;
45
46 =head1 DESCRIPTION
47
48 Lemplate::Parser is a simple subclass of Template::Parser. Not much
49 to see here.
50
51 =head1 AUTHOR
52
53 Ingy döt Net <ingy@cpan.org>
54
55 =head1 COPYRIGHT
56
57 Copyright (c) 2006-2014. Ingy döt Net. All rights reserved.
58
59 This program is free software; you can redistribute it and/or modify it
60 under the same terms as Perl itself.
61
62 See L<http://www.perl.com/perl/misc/Artistic.html>
```

63

64 =cut

[One Level Up](#)

[Top Level](#)

[One Level Up](#)

[Top Level](#)

## lib/Lemplate/Runtime/ - lemplate

- [Compact.pm](#)

[One Level Up](#)

[Top Level](#)

# lib/Lemplate/Runtime/Compact.pm - lemplate

## Data types defined

- [ajax\\_jquery](#)
- [ajax\\_xhr](#)
- [ajax\\_yui](#)
- [json2](#)
- [json\\_json2](#)
- [json\\_json2\\_internal](#)
- [json\\_yui](#)
- [kernel](#)
- [main](#)
- [xhr\\_gregory](#)
- [xhr\\_ilinsky](#)
- [xxx](#)

## Source code

```
1 package Lemplate::Runtime::Compact;
2 use strict;
3 use warnings;
4
5 # VERSION
6
7 sub main { return &kernel }
8 sub kernel {
9     <<'...';
10 ...
11 }
12
13 sub ajax_jquery {
14     <<'...';
15 ...
16 }
17
18 sub ajax_xhr {
19     <<'...';
20 ...
21 }
22
23 sub ajax_yui {
24     <<'...';
25 ...
26 }
27
28 sub json_json2 {
29     <<'...';
30 ...
31 }
32
33 sub json_json2_internal {
34     <<'...';
35 ;(function(){
36
37 var JSON;
```

```

39
40
41 }());
42 ...
43 }
44
45 sub json_yui {
46     <<'...';
47 ...
48 }
49
50 sub json2 {
51     <<'...';
52 ...
53 }
54
55 sub xhr_gregory {
56     <<'...';
57 ...
58 }
59
60 sub xhr_ilinsky {
61     <<'...';
62 ...
63 }
64
65 sub xxx {
66     <<'...';
67 ...
68 }
69
70 1;
71
72 END
73
74 =encoding UTF-8
75
76 =head1 NAME
77
78 Lemplate::Runtime - Perl Module containing the Lemplate JavaScript Runtime
79
80 =head1 SYNOPSIS
81
82     use Lemplate::Runtime;
83     print Lemplate::Runtime->main;
84
85 =head1 DESCRIPTION
86
87 This module is auto-generated and used internally by Lemplate. It
88 contains subroutines that simply return various parts of the Lemplate
89 JavaScript Runtime code.
90
91 =head1 METHODS
92
93 head2 kernel
94
95 head2 ajax\_jquery
96
97 head2 ajax\_xhr
98
99 head2 ajax\_yui
100
101 head2 json\_json2
102
103 head2 json\_yui
104
105 head2 json2
106
107 head2 xhr\_gregory
108
109 head2 xhr\_ilinsky
110
111 head2 xxx
112
113 =head1 COPYRIGHT
114

```

115 Copyright (c) 2014. Ingy döt Net.  
116  
117 This program is free software; you can redistribute it and/or modify it  
118 under the same terms as Perl itself.  
119  
120 See L<<http://www.perl.com/perl/misc/Artistic.html>>  
121  
122 =cut

[One Level Up](#)

[Top Level](#)

# src/lib/Lemplate/Runtime/Compact.pm - lemplate

## Data types defined

- [ajax\\_jquery](#)
- [ajax\\_xhr](#)
- [ajax\\_yui](#)
- [json2](#)
- [json\\_json2](#)
- [json\\_json2\\_internal](#)
- [json\\_yui](#)
- [kernel](#)
- [main](#)
- [xhr\\_gregory](#)
- [xhr\\_ilinsky](#)
- [xxx](#)

## Source code

```
1 package Lemplate::Runtime::Compact;
2 use strict;
3 use warnings;
4
5 sub main { return &kernel }
6 sub kernel {
7     <<'...';
8 ...
9 }
10
11 sub ajax_jquery {
12     <<'...';
13 ...
14 }
15
16 sub ajax_xhr {
17     <<'...';
18 ...
19 }
20
21 sub ajax_yui {
22     <<'...';
23 ...
24 }
25
26 sub json_json2 {
27     <<'...';
28 ...
29 }
30
31 sub json_json2_internal {
32     <<'...';
33 ;(function(){
34
35 var JSON;
```

```
39 }());
40 ...
41 }
42
43 sub json_yui {
44     <<'...';
45 ...
46 }
47
48 sub json2 {
49     <<'...';
50 ...
51 }
52
53 sub xhr_gregory {
54     <<'...';
55 ...
56 }
57
58 sub xhr_ilinsky {
59     <<'...';
60 ...
61 }
62
63 sub xxx {
64     <<'...';
65 ...
66 }
67
68 1;
69
70 END
71
72 =encoding UTF-8
73
74 =head1 NAME
75
76 Lemplate::Runtime - Perl Module containing the Lemplate JavaScript Runtime
77
78 =head1 SYNOPSIS
79
80     use Lemplate::Runtime;
81     print Lemplate::Runtime->main;
82
83 =head1 DESCRIPTION
84
85 This module is auto-generated and used internally by Lemplate. It
86 contains subroutines that simply return various parts of the Lemplate
87 JavaScript Runtime code.
88
89 =head1 METHODS
90
91 head2 kernel
92
93 head2 ajax\_jquery
94
95 head2 ajax\_xhr
96
97 head2 ajax\_yui
98
99 head2 json\_json2
100
101 head2 json\_yui
102
103 head2 json2
104
105 head2 xhr\_gregory
106
107 head2 xhr\_ilinsky
108
109 head2 xxx
110
111 =head1 COPYRIGHT
112
113 Copyright (c) 2014. Ingy döt Net.
114
```

115 *This program is free software; you can redistribute it and/or modify it  
116 under the same terms as Perl itself.*

117

118 See L<<http://www.perl.com/perl/misc/Artistic.html>>

119

120 =cut

[One Level Up](#)

[Top Level](#)

[One Level Up](#)

[Top Level](#)

## src/lib/Lemplate/Runtime/ - lemplate

- [Compact.pm](#)

[One Level Up](#)

[Top Level](#)

[One Level Up](#)

[Top Level](#)

## src/lib/Lemplate/ - lemplate

- [Runtime/](#)
- [Runtime.pm](#)

[One Level Up](#)

[Top Level](#)

[One Level Up](#)

[Top Level](#)

## src/lib/ - lemplate

- [Lemplate/](#)

[One Level Up](#)

[Top Level](#)

[One Level Up](#)

[Top Level](#)

## src/ - lempalte

- [Makefile](#)
- [bin/](#)
- [lib/](#)
- [parser/](#)

[One Level Up](#)

[Top Level](#)

[One Level Up](#)[Top Level](#)

## src/Makefile - lempalte

```
1 .PHONY: fetch runtime
2
3 .DELETE_ON_ERROR: $(RUNTIME_MODULE) $(RUNTIME_COMPACT_MODULE)
4
5 JEMPLATE_SCRIPT=../bin/lempalte
6 JEMPLATE_STANDALONE_SCRIPT=../lempalte
7 GRAMMAR_MODULE=../lib/Lemplate/Grammar.pm
8 RUNTIME_MODULE=../lib/Lemplate/Runtime.pm
9 RUNTIME_COMPACT_MODULE=../lib/Lemplate/Runtime/Compact.pm
10 JEMPLATE_MODULES=$(GRAMMAR_MODULE) $(RUNTIME_MODULE) $(RUNTIME_COMPACT_MODULE)
11
12 all: $(JEMPLATE_STANDALONE_SCRIPT)
13
14 $(JEMPLATE_STANDALONE_SCRIPT): $(JEMPLATE_MODULES) _force
15     ./bin/make-standalone-script $(JEMPLATE_SCRIPT) > $@
16     chmod +x $@
17
18 $(GRAMMAR_MODULE): parser _force
19     (cd parser; ./yc)
20     mv parser/Grammar.pm $@
21     rm parser/Parser.output
22
23 $(RUNTIME_MODULE): lib/Lemplate/Runtime.pm _force
24     bin/tpage $< > $@
25
26 $(RUNTIME_COMPACT_MODULE): lib/Lemplate/Runtime/Compact.pm _force
27     bin/tpage $< > $@
28
29 _force:
```

[One Level Up](#)[Top Level](#)

[One Level Up](#)

[Top Level](#)

## src/bin/ - ltemplate

- [make-standalone-script](#)

[One Level Up](#)

[Top Level](#)

# src/bin/make-standalone-script - lempalte

## Data types defined

- [disable\\_libs](#)
- [get\\_module](#)
- [guts](#)

## Source code

```
1  #!/usr/bin/env perl
2
3  use strict;
4  use warnings;
5  use FindBin qw($Bin);
6  use lib "$Bin/../../lib", "$Bin/../lib";
7  use Template;
8  use IO::All;
9
10 {
11     my $script = io(shift)->all;
12     $script =~ s{^#!/usr/bin/perl$}{#!/usr/bin/env perl}m;
13
14     $script =~ /(.*\n#BOOTSTRAP-BEGIN\n).*\n(#BOOTSTRAP-END\n.*)/s
15         or die;
16
17     print $1 . guts() . $2;
18 }
19
20 sub guts {
21     my $output = '';
22     for (qw(
23         Number::Compare
24         Text::Glob
25         File::Find::Rule
26         Template::Constants
27         Template::Base
28         Template::Config
29         Template::Document
30         Template::Exception
31         Template::Service
32         Template::Provider
33         Template
34         Template::Grammar
35         Template::Directive
36         Template::Parser
37         Lemplate::Directive
38         Lemplate::Grammar
39         Lemplate::Parser
40         Lemplate::Runtime
41         Lemplate::Runtime::Compact
42         Lemplate
43     )) {
44         $output .= get_module($_);
45     }
46     return disable_libs() . $output;
47 }
48
49 sub disable_libs {
50     return <<'...';
51 # This is the standalone Lemplate compiler.
52 #
53 # All you need is this program and the program called `perl`. You don't need
54 # to install any Perl modules.
55 #
56 # If you downloaded this program from the internet, don't forget to put it in
57 # your path and make sure it is executable. Like this:
58 #
```

```

59 #     mv lemplate /usr/local/bin/
60 #     chmod +x /usr/local/bin/lemplate
61 #
62 # Try this command to make sure it works:
63 #
64 #     lemplate --help
65
66 use Config;
67 BEGIN {
68     @INC = (
69         $Config::Config{archlib},
70         $Config::Config{privlib},
71     );
72 }
73 use strict;
74 use warnings;
75
76 ...
77 }
78
79 sub get_module {
80     my $module = shift;
81     eval "require $module; 1" or die "$module not found";
82     $module =~ s{::}{/}g;
83     $module .= '.pm';
84     my $content = io($INC{$module})->all;
85     # Get rid of DATA section
86     $content =~ s/^__(END|DATA)__.*/$/sm;
87     # Remove POD
88     $content =~ s/^=w+.*?(\\n=cut\\n|\\z)//msg;
89     # Remove comments
90     $content =~ s/^#.*\n//gm;
91
92     # Return the concatenation of prerequisite modules
93     return
94         "#\\n# Inline include of $module\\n#\n" .
95         "BEGIN { \\$INC{'$module'} = 'dummy/$module'; }\\n" .
96         "BEGIN {\\n" .
97         "#line 0 \"$module\"\\n" .
98         $content .
99         "\\n}\\n" .
100        "";
101    }

```

[One Level Up](#)

[Top Level](#)

[One Level Up](#)

[Top Level](#)

## src/parser/ - lempalte

- [Grammar.pm.skel](#)
- [Parser.yp](#)
- [yc](#)

[One Level Up](#)

[Top Level](#)

## src/parser/Grammar.pm.skel - ltemplate

```
1 #===== -*-Perl-*-
2 #
3 # Ltemplate::Grammar
4 #
5 # DESCRIPTION
6 # Grammar file for the Template Toolkit language containing token
7 # definitions and parser state/rules tables generated by Parse::Yapp.
8 #
9 # AUTHOR
10 # Ingy döt Net <ingy@cpant.org>
11 #
12 # ORIGINAL AUTHOR
13 # Andy Wardley <abw@kfs.org>
14 #
15 # COPYRIGHT
16 # Copyright (c) 2006-2008 Ingy döt Net.
17 # Copyright (c) 1996-2000 Andy Wardley.
18 # Copyright (c) 1998-2000 Canon Research Centre Europe Ltd.
19 #
20 # This module is free software; you can redistribute it and/or
21 # modify it under the same terms as Perl itself.
22 #
23 #-----
24 #
25 # NOTE: this module is constructed from the parser/Grammar.pm.skel
26 # file by running the parser/yc script. You only need to do this if
27 # you have modified the grammar in the parser/Parser.yp file and need
28 # to-recompile it. See the README in the 'parser' directory for more
29 # information (sub-directory of the Ltemplate distribution).
30 #
31 #=====
32
33 package Ltemplate::Grammar;
34
35 require 5.004;
36
37 use strict;
38 use vars qw( $VERSION );
39
40 $VERSION = sprintf("%d.%02d", q$Revision: 2.10 $ =~ /(\d+)\.(\d+)/);
41
42 my (@RESERVED, %CMPOP, $LEXTABLE, $RULES, $STATES);
43 my ($factory, $rawstart);
44
45
46 #=====
47 # Reserved words, comparison and binary operators
48 #=====
49
50 @RESERVED = qw(
51     GET CALL SET DEFAULT INSERT INCLUDE PROCESS WRAPPER BLOCK END
52     USE RAW PLUGIN FILTER MACRO JAVASCRIPT TO STEP AND OR NOT DIV MOD
53     IF UNLESS ELSE ELSIF FOR NEXT WHILE SWITCH CASE META IN
54     TRY THROW CATCH FINAL LAST RETURN STOP CLEAR VIEW DEBUG
55 );
56
57 # for historical reasons, != and == are converted to ne and eq to perform
58 # stringwise comparison (mainly because it doesn't generate "non-numerical
59 # comparison" warnings which != and == can) but the others (e.g. < > <= >=)
60 # are not converted to their stringwise equivalents. I added 'gt' et al,
61 # briefly for v2.04d and then took them out again in 2.04e.
62
63 %CMPOP = qw(
64     != ~=
65     == ==
66     < \
67     > \
68     >= >=
69     <= <=
70 );
71
```

```

72
73 #=====
74 # Lexer Token Table
75 #=====
76
77 # lookup table used by lexer is initialised with special-cases
78 $LEXTABLE = {
79     'FOREACH' => 'FOR',
80     'BREAK'    => 'LAST',
81     '&&'      => 'AND',
82     '||'        => 'OR',
83     '!'         => 'NOT',
84     '||'        => 'FILTER',
85     '.'         => 'DOT',
86     '-'         => 'CAT',
87     '...'       => 'TO',
88     '#'        => 'MACRO',
89     '='         => 'ASSIGN',
90     '=>'      => 'ASSIGN',
91     '#'        => 'ARROW',
92     ','         => 'COMMA',
93     '\\\\'      => 'REF',
94     'and'      => 'AND',           # explicitly specified so that qw( and or
95     'or'       => 'OR',            # not ) can always be used in lower case,
96     'not'      => 'NOT',           # regardless of ANYCASE flag
97     'mod'      => 'MOD',
98     'div'      => 'DIV',
99 };
100
101 # localise the temporary variables needed to complete lexer table
102 {
103     my @tokens = qw< ( ) [ ] { } ${ $ / ; : ? >;
104     my @tokens = qw< ( ) [ ] { } ${ $ + / ; : ? >;
105     my @cmpop  = keys %CMPPOP;
106     my @binop  = qw( + - * % );           # '/' above, in @tokens
107     my @binop  = qw( - * % );           # '+' and '/' above, in @tokens
108
109     # fill lexer table, slice by slice, with reserved words and operators
110     @$LEXTABLE{ @RESERVED, @cmpop, @binop, @tokens }
111     = ( @RESERVED, ('CMPPOP') x @cmpop, ('BINOP') x @binop, @tokens );
112 }
113
114
115 #=====
116 # CLASS METHODS
117 #=====
118
119 sub new {
120     my $class = shift;
121     bless {
122         LEXTABLE => $LEXTABLE,
123         STATES   => $STATES,
124         RULES    => $RULES,
125     }, $class;
126 }
127
128 # update method to set package-scoped $factory lexical
129 sub install_factory {
130     my ($self, $new_factory) = @_;
131     $factory = $new_factory;
132 }
133
134
135 #=====
136 # States
137 #=====
138
139 $STATES = <<$states>>;
140
141
142 #=====
143 # Rules
144 #=====
145
146 $RULES = <<$rules>>;
147

```

148 1;

[One Level Up](#)

[Top Level](#)

## src/parser/Parser.yp - lempalte

```
1 #===== -*-Perl-*-
2 #
3 # Parser.yp
4 #
5 # DESCRIPTION
6 # Definition of the parser grammar for the Template Toolkit language.
7 #
8 # AUTHOR
9 # Ingy döt Net <ingy@cpan.org>
10 #
11 # ORIGINAL AUTHOR
12 # Andy Wardley <abw@kfs.org>
13 #
14 # HISTORY
15 # Totally re-written for version 2, based on Doug Steinwand's
16 # implementation which compiles templates to Perl code. The generated
17 # code is _considerably_ faster, more portable and easier to process.
18 #
19 # WARNINGS
20 # Expect 1 reduce/reduce conflict. This can safely be ignored.
21 # Now also expect 1 shift/reduce conflict, created by adding a rule
22 # to 'args' to allow assignments of the form 'foo.bar = baz'. It
23 # should be possible to fix the problem by rewriting some rules, but
24 # I'm loathed to hack it up too much right now. Maybe later.
25 #
26 # COPYRIGHT
27 # Copyright (C) 2006, 2008 Ingy döt Net.
28 # Copyright (C) 1996-2004 Andy Wardley.
29 # Copyright (C) 1998-2004 Canon Research Centre Europe Ltd.
30 #
31 # This module is free software; you can redistribute it and/or
32 # modify it under the same terms as Perl itself.
33 #
34 #-----
35 #
36 # NOTE: this module is constructed from the parser/Grammar.pm.skel
37 # file by running the parser/yc script. You only need to do this if
38 # you have modified the grammar in the parser/Parser.yp file and need
39 # to-recompile it. See the README in the 'parser' directory for more
40 # information (sub-directory of the Template distribution).
41 #
42 #-----
43 #
44 # $Id: Parser.yp,v 2.20 2004/01/13 15:32:22 abw Exp $
45 #
46 #=====
```

47

```
48 %right ASSIGN
49 %right '?!' ':'
50 %left COMMA
51 %left AND OR
52 %left NOT
53 %left CAT
54 %left DOT
55 %left CMPOP
56 %left BINOP
57 %left '+'
58 %left '/'
59 %left DIV
60 %left MOD
61 %left TO
62 %%
63
64 #-----
65 # START AND TOP-LEVEL RULES
66 #-----
```

67

```
68 template:   block          { $factory->template($_[1])           }
69 ;
70
71 block:    chunks        { $factory->block($_[1])           }
```

```

72     | /* NULL */          { $factory->block() }  

73 ;  

74  

75 chunks:      chunks chunk      { push(@{$_[1]}, $_[2]) }  

76     | if defined $_[2]; $_[1] }  

77     | chunk       { defined $_[1] ? [ $_[1] ] : [ ] }  

78 ;  

79  

80 chunk: TEXT        { $factory->textblock($_[1]) }  

81     | statement ';' { return '' unless $_[1];  

82             $_[0]->location() . $_[1];  

83         }  

84 ;  

85  

86 statement: directive  

87     | defblock  

88     | anonblock  

89     | capture  

90     | macro  

91     | use  

92     | raw  

93     | view  

94     | rawperl  

95     | expr        { $factory->get($_[1]) }  

96     | META metadata { $_[0]->add_metadata($_[2]); }  

97     | /* empty statement */  

98 ;  

99  

100 directive: setlist      { $factory->set($_[1]) }  

101    | atomdir  

102    | condition  

103    | switch  

104    | loop  

105    | try  

106    |     | javascript  

107    | perl  

108 ;  

109  

110 #-----  

111 # DIRECTIVE RULES  

112 #-----  

113  

114  

115 atomexpr: expr        { $factory->get($_[1]) }  

116     | atomdir  

117 ;  

118  

119 atomdir: GET expr      { $factory->get($_[2]) }  

120     | CALL expr      { $factory->call($_[2]) }  

121     | SET setlist      { $factory->set($_[2]) }  

122     | DEFAULT setlist      { $factory->default($_[2]) }  

123     | INSERT nameargs      { $factory->insert($_[2]) }  

124     | INCLUDE nameargs      { $factory->include($_[2]) }  

125     | PROCESS nameargs      { $factory->process($_[2]) }  

126     | THROW nameargs      { $factory->throw($_[2]) }  

127     | RETURN      { $factory->return() }  

128     | STOP        { $factory->stop() }  

129     | CLEAR        { $factory->clear() }  

130     | LAST         { $factory->break() }  

131     | NEXT         { $factory->next() }  

132     | DEBUG nameargs      { if ($_[2]->[0]->[0] =~ /^(on|off)$/ ) {  

133             $_[0]->{ DEBUG_DIRS } = ($1 eq 'on');  

134             $factory->debug($_[2]);  

135         }  

136         else {  

137             $_[0]->{ DEBUG_DIRS } ? $factory->debug($_[2]) : '';  

138         }  

139     }  

140     | wrapper  

141     | filter  

142 ;  

143  

144 condition: IF expr ';'  

145     | block else END      { $factory->if(@_[2, 4, 5]) }  

146     | atomexpr IF expr      { $factory->if(@_[3, 1]) }  

147     | UNLESS expr ';'      { }

```

```

148     block else END      { $factory->if("tt2_not($_[2])", @_-[4, 5]) }
149     | atomexpr UNLESS expr { $factory->if("tt2_not($_[3])", $_[1]) }
150 ;
151
152 else:      ELSIF expr ';'
153     block else      { unshift(@{$_[5]}, [ @_-[2, 4] ]); }
154         $_[5];
155     | ELSE ';' block      { [ $_[3] ] }
156     | /* NULL */      { [ undef ] }
157 ;
158
159 switch:      SWITCH expr ';'
160     block case END      { $factory->switch(@_-[2, 5]) }
161 ;
162
163 case:      CASE term ';' block
164     case      { unshift(@{$_[5]}, [ @_-[2, 4] ]); }
165         $_[5];
166     | CASE DEFAULT ';' block { [ $_[4] ] }
167     | CASE ';' block      { [ $_[3] ] }
168     | /* NULL */      { [ undef ] }
169 ;
170
171 loop:      FOR loopvar ';'      { $_[0]->{ INFOR }++ }
172     block END      { $_[0]->{ INFOR }--;
173             $factory->foreach(@{$_[2]}, $_[5]) }
174 #loop:      FOR loopvar ';'      { $factory->foreach(@{$_[2]}, $_[4]) }
175 #     block END      { $factory->foreach(@{$_[2]}, $_[4]) }
176     | atomexpr FOR loopvar      { $factory->foreach(@{$_[3]}, $_[1]) }
177     | WHILE expr ';'      { $_[0]->{ INWHILE }++ }
178         block END      { $_[0]->{ INWHILE }--;
179                         $factory->while(@_-[2, 5]) }
180     | atomexpr WHILE expr      { $factory->while(@_-[3, 1]) }
181 ;
182
183 loopvar:    IDENT ASSIGN term args { [ @_-[1, 3, 4] ] }
184     | IDENT IN term args      { [ @_-[1, 3, 4] ] }
185     | term args      { [ 0, @_-[1, 2] ] }
186 ;
187
188 wrapper:    WRAPPER nameargs ';'
189     block END      { $factory->wrapper(@_-[2, 4]) }
190     | atomexpr
191         WRAPPER nameargs      { $factory->wrapper(@_-[3, 1]) }
192 ;
193
194 try:        TRY ';'
195     block final END      { $factory->try(@_-[3, 4]) }
196 ;
197
198 final:      CATCH filename ';'
199     block final      { unshift(@{$_[5]}, [ @_-[2,4] ]); }
200         $_[5];
201     | CATCH DEFAULT ';'
202     block final      { unshift(@{$_[5]}, [ undef, $_[4] ]); }
203         $_[5];
204     | CATCH ';'
205     block final      { unshift(@{$_[4]}, [ undef, $_[3] ]); }
206         $_[4];
207     | FINAL ';' block      { [ $_[3] ] }
208     | /* NULL */      { [ 0 ] } # no final
209 ;
210
211 use:        USE lnameargs      { $factory->use($_-[2]) }
212 ;
213
214 raw:        RAW lnameargs      { $factory->raw($_-[2]) }
215 ;
216
217 view:       VIEW nameargs ';'      { $_[0]->push_defblock(); }
218     block END      { $factory->view(@_-[2,5],
219             $_[0]->pop_defblock) }
220 ;
221
222 javascript: JAVASCRIPT ';'      { ${$_-[0]}->{ INJAVASCRIPT }++; }
223     block END      { ${$_-[0]}->{ INJAVASCRIPT }--;

```

```

224     $_[0]->{ EVAL_JAVASCRIPT }
225     ? $factory->javascript($_[4])
226     : $factory->no_javascript();
227 ;
228
229 filter:      FILTER lnameargs ';'
230   |  block END           { $factory->filter(@_[2,4]) } 
231   |  atomexpr FILTER
232     lnameargs          { $factory->filter(@_[3,1]) } 
233 ;
234
235 defblock: defblockname
236   blockargs ';'
237   template END         { my $name = join('/', @{ $_[0]->{ DEFBLOCKS } }); 
238   pop(@{ $_[0]->{ DEFBLOCKS } });
239   $_[0]->define_block($name, $_[4]);
240   undef
241 }
242 ;
243
244 defblockname: BLOCK blockname      { push(@{ $_[0]->{ DEFBLOCKS } }, $_[2]); 
245   $_[2];
246 }
247 ;
248
249 blockname: filename
250   |  LITERAL           { $_[1] =~ s/^'(.*)'$/$1/; $_[1] } 
251 ;
252
253 blockargs: metadata
254   | /* NULL */
255 ;
256
257 anonblock: BLOCK blockargs ';' block END
258   { local $" = ', ';
259   print STDERR "experimental block args: [@{ $_[2] }]\n"
260   if $_[2];
261   $factory->anon_block($_[4]) } 
262 ;
263
264 capture:   ident ASSIGN mdir      { $factory->capture(@_[1, 3]) } 
265 ;
266
267 macro:      MACRO IDENT '(' margs ')'
268   mdir                  { $factory->macro(@_[2, 6, 4]) } 
269   |  MACRO IDENT mdir    { $factory->macro(@_[2, 3]) } 
270 ;
271
272 mdir:      directive
273   |  BLOCK ';' block END      { $_[3] } 
274 ;
275
276 margs:      margs IDENT          { push(@{$_[1]}, $_[2]); $_[1] } 
277   |  margs COMMA           { $_[1] } 
278   |  IDENT                 { [ $_[1] ] } 
279 ;
280
281 metadata:   metadata meta       { push(@{$_[1]}, @{$_[2]}); $_[1] } 
282   |  metadata COMMA
283   |  meta
284 ;
285
286 meta:       IDENT ASSIGN LITERAL { for ($_[3]) { s/^'//; s/'$/;;
287   s/\\"/"/g }; 
288   [ @_[1,3] ] }
289   |  IDENT ASSIGN TEXT  "" { [ @_[1,4] ] }
290   |  IDENT ASSIGN NUMBER { [ @_[1,3] ] }
291 ;
292
293
294 #-----
295 # FUNDAMENTAL ELEMENT RULES
296 #-----
297
298 term:       lterm
299   |  sterm

```

```

300 ;
301
302 lterm:      '[' list   ']'          { "{$_[2]}" }           }
303 | '[' range ']'          { "{$_[2]}" }           }
304 | '[' ']'                { "{}" }               }
305 | '{' hash   '}'          { "{$_[2]}" }           }
306 ;
307
308 sterm:      ident              { $factory->ident($_[1]) }     }
309 | REF ident              { $factory->identref($_[2]) }    }
310 | '"' quoted  '"'          { $factory->quoted($_[2]) }    }
311 | LITERAL
312 | NUMBER
313 ;
314
315 list:       list term          { "$_[1], $_[2]" }         }
316 | list COMMA
317 | term
318 ;
319
320 range:      sterm TO sterm    { $_[1] . '...' . $_[3] }       }
321 ;
322
323
324 hash:       params
325 | /* NULL */             { "" }                 }
326 ;
327
328 params:     params param      { "$_[1], $_[2]" }         }
329 | params COMMA
330 | param
331 ;
332
333 param:     LITERAL ASSIGN expr { "[$_[1]] = $_[3]" }       }
334 | item ASSIGN expr        { "[$_[1]] = $_[3]" }       }
335 ;
336
337 ident:      ident DOT node     { push(@{$_[1]}, @{$_[3]}); $_[1] }     }
338 | ident DOT NUMBER         { push(@{$_[1]},
339 |                         map {($_, 0)} split(/\./, $_[3]));
340 |                         $_[1];
341 |                         } }
342 ;
343
344 node:       item              { [ $_[1], 0 ] }           }
345 | item '(' args ')'        { [ $_[1], $factory->args($_[3]) ] }   }
346 ;
347
348 item:       IDENT
349 | '${' sterm '}'           { "'$_[1]'" }           }
350 | '$' IDENT               { $_[0]->{ V1DOLLAR } }
351 | '$$_[2]'''
352 |                         : $factory->ident(["'$$_[2]'", 0]) }
353 ;
354
355 expr:       expr BINOP expr    { "$_[1] $_[2] $_[3]" }         }
356 | expr '/' expr            { "$_[1] $_[2] $_[3]" }         }
357 | expr '+' expr            { "$_[1] $_[2] $_[3]" }         }
358 | expr DIV expr            { "math_floor($_[1] / $_[3])" }   }
359 | expr MOD expr            { "$_[1] % $_[3]" }           }
360 | expr CMPOP expr          { "$_[1] $CMPOP{ $_[2] } $_[3]" }   }
361 | expr CAT expr            { "$_[1] .. $_[3]" }           }
362 | expr AND expr            { "tt2_true($_[1]) and tt2_true($_[3])" } }
363 | expr OR expr             { "tt2_true($_[1]) or tt2_true($_[3])" } }
364 | NOT expr                { "tt2_not($_[2])" }           }
365 | expr '?' expr ':' expr  { "tt2_true($_[1]) and $_[3] or $_[5]" } }
366 | '(' assign ')'           { $factory->assign(@{$_[2]}) }    }
367 | '(' expr ')'             { "($__[2])" }           }
368 | term
369 ;
370
371 setlist:    setlist assign     { push(@{$_[1]}, @{$_[2]}); $_[1] }     }
372 | setlist COMMA
373 | assign
374 ;

```

```

376
377 assign:      ident ASSIGN expr      { [ $_[1], $_[3] ] }           }
378 | LITERAL ASSIGN expr      { [ @_1,3 ] }           }
379 ;
380
381 # The 'args' production constructs a list of named and positional
382 # parameters. Named parameters are stored in a list in element 0
383 # of the args list. Remaining elements contain positional parameters
384
385 args:       args expr      { push(@{$_[1]}, $_[2]); $_[1] }           }
386 | args param      { push(@{$_[1]->[0]}, $_[2]); $_[1] }           }
387 | args ident ASSIGN expr { push(@{$_[1]->[0]}, "", ""); $factory->assign(@_[2,4]); $_[1] }           }
388 | args COMMA      { $_[1] }           }
389 | /* init */     { [ [ ] ] }           }
390 ;
391 ;
392
393
394 # These are special case parameters used by INCLUDE, PROCESS, etc., which
395 # interpret barewords as quoted strings rather than variable identifiers;
396 # a leading '$' is used to explicitly specify a variable. It permits '/',
397 # '.' and '::' characters, allowing it to be used to specify filenames, etc.
398 # without requiring quoting.
399
400 lnameargs: lvalue ASSIGN nameargs { push(@{$_[3]}, $_[1]); $_[3] }           }
401 | nameargs
402 ;
403
404 lvalue:      item
405 | "" quoted "" { $factory->quoted($_[2]) }           }
406 | LITERAL
407 ;
408
409 nameargs:   '$' ident args { [ [$factory->ident($_[2])], $_[3] ] }           }
410 | names args { [ @_1,2 ] }           }
411 | names '(' args ')' { [ @_1,3 ] }           }
412 ;
413
414 names:      names '+' name { push(@{$_[1]}, $_[3]); $_[1] }           }
415 | name { [ $_[1] ] }           }
416 ;
417
418 name:      "" quoted "" { $factory->quoted($_[2]) }           }
419 | filename { "'$_[1]'"}           }
420 | LITERAL
421 ;
422
423 #nameargs: literal args { [ @_1,2 ] }           }
424 # | literal '(' args ')' { [ @_1,3 ] }           }
425 # | '$' ident
426 #;
427
428 #namesargs: names args { [ @_1,2 ] }           }
429 #;
430
431 filename:   filename DOT filepart { "$_[1]. $_[3]" }           }
432 | filepart
433 ;
434
435 filepart: FILENAME | IDENT | NUMBER
436 ;
437
438
439 # The 'quoted' production builds a list of 'quotable' items that might
440 # appear in a quoted string, namely text and identifiers. The lexer
441 # adds an explicit ';' after each directive it finds to help the
442 # parser identify directive/text boundaries; we're not interested in
443 # them here so we can simply accept and ignore by returning undef
444
445 quoted:      quoted quotable { push(@{$_[1]}, $_[2]) }           }
446 | if defined $_[2]; $_[1]           }
447 | /* NULL */ { [ ] }           }
448 ;
449
450 quotable:    ident { $factory->ident($_[1]) }           }
451 | TEXT { $factory->text($_[1]) }           }

```

```
452     |    ';'      { undef                }
453     ;
454
455
456 %%%
457
458
459
```

[One Level Up](#)

[Top Level](#)

[One Level Up](#)[Top Level](#)

## src/parser/yc - template

```
1 #!/bin/sh
2 =====
3 #
4 # yc - yapp compile
5 #
6 # This calls 'yapp', distributed with the Parse:::Yapp module, to
7 # compile the parser grammar and construct the ..../Template/Grammar.pm
8 # file. The grammar is defined in ./Parser.yp. The skeleton file
9 # Grammar.pm.skel is used as a template for creating the grammar file.
10 # An output file 'Parser.output' is generated containing a summary of
11 # the rule and state tables.
12 #
13 # You only need to run this script if you have changed the grammar and
14 # wish to recompile it.
15 #
16 # Andy Wardley <abw@kfs.org>
17 #
18 =====
19
20 : ${GRAMMAR:="Parser.yp"}
21 # : ${OUTPUT:="..../lib/Lemplate/Grammar.pm"}
22 : ${OUTPUT:="Grammar.pm"}
23 : ${TEMPLATE:="Grammar.pm.skel"}
24
25 echo "Compiling parser grammar (${GRAMMAR} -> ${OUTPUT})"
26
27 yapp -v -s -o ${OUTPUT} -t ${TEMPLATE} ${GRAMMAR}
28
```

[One Level Up](#)[Top Level](#)

# src/lib/Lemplate/Runtime.pm - lemplate

## Data types defined

- [ajax\\_jquery](#)
- [ajax\\_xhr](#)
- [ajax\\_yui](#)
- [json2](#)
- [json\\_json2](#)
- [json\\_json2\\_internal](#)
- [json\\_yui](#)
- [kernel](#)
- [main](#)
- [xhr\\_gregory](#)
- [xhr\\_ilinsky](#)
- [xxx](#)

## Source code

```
1 package Lemplate::Runtime;
2 use strict;
3 use warnings;
4
5 sub main { return &kernel }
6 sub kernel {
7     <<'...';
8 ...
9 }
10
11 sub ajax_jquery {
12     <<'...';
13 ...
14 }
15
16 sub ajax_xhr {
17     <<'...';
18 ...
19 }
20
21 sub ajax_yui {
22     <<'...';
23 ...
24 }
25
26 sub json_json2 {
27     <<'...';
28 ...
29 }
30
31 sub json_json2_internal {
32     <<'...';
33 ;(function(){
34
35 var JSON;
36
37 }());
38 ...
```

```
39 }
40
41 sub json_yui {
42     <<'...';
43 }
44 ...
45
46 sub json2 {
47     <<'...';
48 }
49 ...
50
51 sub xhr_gregory {
52     <<'...';
53 }
54 ...
55
56 sub xhr_ilinsky {
57     <<'...';
58 }
59 ...
60
61 sub xxx {
62     <<'...';
63 }
64 ...
65
66 1;
67
68 __END__
69
70 =encoding UTF-8
71
72 =head1 NAME
73
74 Lemplate::Runtime - Perl Module containing the Lemplate JavaScript Runtime
75
76 =head1 SYNOPSIS
77
78     use Lemplate::Runtime;
79     print Lemplate::Runtime->main;
80
81 =head1 DESCRIPTION
82
83 This module is auto-generated and used internally by Lemplate. It
84 contains subroutines that simply return various parts of the Lemplate
85 JavaScript Runtime code.
86
87 =head1 METHODS
88
89 =head2 kernel
90
91 =head2 ajax\_jquery
92
93 =head2 ajax\_xhr
94
95 =head2 ajax\_yui
96
97 =head2 json\_json2
98
99 =head2 json\_yui
100
101 =head2 json2
102
103 =head2 xhr\_gregory
104
105 =head2 xhr\_ilinsky
106
107 =head2 xxx
108
109 =head1 COPYRIGHT
110
111 Copyright (c) 2014. Ingy döt Net.
112
113 This program is free software; you can redistribute it and/or modify it
114 under the same terms as Perl itself.
```

115  
116 See L<<http://www.perl.com/perl/misc/Artistic.html>>  
117  
118 =cut

[One Level Up](#)

[Top Level](#)

# lib/Lemplate/Runtime.pm - lemplate

## Data types defined

- [ajax\\_jquery](#)
- [ajax\\_xhr](#)
- [ajax\\_yui](#)
- [json2](#)
- [json\\_json2](#)
- [json\\_json2\\_internal](#)
- [json\\_yui](#)
- [kernel](#)
- [main](#)
- [xhr\\_gregory](#)
- [xhr\\_ilinsky](#)
- [xxx](#)

## Source code

```
1 package Lemplate::Runtime;
2 use strict;
3 use warnings;
4
5 # VERSION
6
7 sub main { return &kernel }
8 sub kernel {
9     <<'...';
10 ...
11 }
12
13 sub ajax_jquery {
14     <<'...';
15 ...
16 }
17
18 sub ajax_xhr {
19     <<'...';
20 ...
21 }
22
23 sub ajax_yui {
24     <<'...';
25 ...
26 }
27
28 sub json_json2 {
29     <<'...';
30 ...
31 }
32
33 sub json_json2_internal {
34     <<'...';
35 ;(function(){
36
37 var JSON;
```

```
39 }());
40 ...
41 }
42
43 sub json_yui {
44     <<'...';
45 ...
46 }
47
48 sub json2 {
49     <<'...';
50 ...
51 }
52
53 sub xhr_gregory {
54     <<'...';
55 ...
56 }
57
58 sub xhr_ilinsky {
59     <<'...';
60 ...
61 }
62
63 sub xxx {
64     <<'...';
65 ...
66 }
67
68 1;
69
70 END
71
72 =encoding UTF-8
73
74 =head1 NAME
75
76 Lemplate::Runtime - Perl Module containing the Lemplate Lua Runtime
77
78 =head1 SYNOPSIS
79
80     use Lemplate::Runtime;
81     print Lemplate::Runtime->main;
82
83 =head1 DESCRIPTION
84
85 This module is auto-generated and used internally by Lemplate. It
86 contains subroutines that simply return various parts of the Lemplate
87 Lua Runtime code.
88
89 =head1 METHODS
90
91 head2 kernel
92
93 head2 ajax_jquery
94
95 head2 ajax_xhr
96
97 head2 ajax_yui
98
99 head2 json_json2
100
101 head2 json_yui
102
103 head2 json2
104
105 head2 xhr_gregory
106
107 head2 xhr_ilinsky
108
109 head2 xxx
110
111 =head1 COPYRIGHT
112
113 Copyright (c) 2014. Ingy döt Net.
114
```

115 *This program is free software; you can redistribute it and/or modify it  
116 under the same terms as Perl itself.*

117

118 See L<<http://www.perl.com/perl/misc/Artistic.html>>

119

120 =cut

[One Level Up](#)

[Top Level](#)

# lib/Lemplate.pm - lemplate

## Data types defined

- [\\_preamble](#)
- [compile\\_module](#)
- [compile\\_module\\_cached](#)
- [compile\\_template\\_content](#)
- [compile\\_template\\_files](#)
- [get\\_options](#)
- [main](#)
- [make\\_file\\_list](#)
- [new](#)
- [print\\_usage\\_and\\_exit](#)
- [recurse\\_dir](#)
- [runtime\\_source\\_code](#)
- [slurp](#)
- [usage](#)

## Source code

```
1 # ToDo:
2 # - Use TT::Simple in Makefiles
3
4 # ABSTRACT: compiles Perl TT2 templates to standalone Lua modules for OpenResty
5
6 package Lemplate;
7 use strict;
8 use warnings;
9 use Template 2.14;
10 use Getopt::Long;
11
12 # VERSION
13
14 use Lemplate::Parser;
15
16 #-----
17
18 our %ExtraTemplates;
19 our %ProcessedTemplates;
20 our $TemplateName;
21
22 sub usage {
23     <<'...';
24 Usage:
25     lemplate --runtime [runtime-opt]
26
27     lemplate --compile [compile-opt] <template-list>
28
29     lemplate --runtime [runtime-opt] --compile [compile-opt] <template-list>
30
31     lemplate --list <template-list>
32
33 }
```

```

34 Where "--runtime" and "runtime-opt" can include:
35
36   --runtime           Equivalent to --ajax=ilinsky --json=json2
37   --runtime=standard
38
39   --runtime=lite      Same as --ajax=none --json=none
40   --runtime=jquery    Same as --ajax=jquery --json=none
41   --runtime=yui       Same as --ajax=yui --json=yui
42   --runtime=legacy    Same as --ajax=gregory --json=json2
43
44   --json              By itself, equivalent to --json=json2
45   --json=json2        Include http://www.json.org/json2.js for parsing/stringifying
46   --json=yui          Use YUI: YAHOO.lang.JSON (requires external YUI)
47   --json=none          Doesn't provide any JSON functionality except a warning
48
49   --ajax              By itself, equivalent to --ajax=xhr
50   --ajax=jquery        Use jQuery for Ajax get and post (requires external jQuery)
51   --ajax=yui           Use YUI: yui/connection/connection.js (requires external YUI)
52   --ajax=xhr           Use XMLHttpRequest (will automatically use --xhr=ilinsky if --xhr is not set)
53   --ajax=none          Doesn't provide any Ajax functionality except a warning
54
55   --xhr               By itself, equivalent to --xhr=ilinsky
56   --xhr=ilinsky       Include http://code.google.com/p/xmlhttprequest/
57   --xhr=gregory       Include http://www.scss.com.au/family/andrew/webdesign/xmlhttprequest/
58
59   --xxx             Include XXX and JJJ helper functions
60
61   --compact            Use the YUICompressor compacted version of the runtime
62
63 Where "compile-opt" can include:
64
65   --include\_path=DIR Add directory to INCLUDE_PATH
66
67   --start-tag
68   --end-tag
69   --pre-chomp
70   --post-chomp
71   --trim
72   --any-case
73   --eval
74   --noeval
75   -s, --source
76   --exclude
77
78 For more information use:
79   perldoc Lemplate
80 ...
81 }
82
83 sub main {
84   my $class = shift;
85
86   my @ARGV = @_;
87
88   my ($template_options, $lempplate_options) = get\_options(@ARGV);
89   my ($runtime, $compile, $list) = @{$lempplate_options}{qw/runtime compile list/};
90
91   if ($runtime) {
92     print runtime\_source\_code(@$lempplate_options{qw/runtime ajax json xhr xxx compact/});
93     return unless $compile;
94   }
95
96   my $templates = make\_file\_list($lempplate_options->{exclude}, @ARGV);
97   print\_usage\_and\_exit() unless @$templates;
98
99   if ($list) {
100     foreach (@$templates) {
101       print STDOUT $_->{short} . "\n";
102     }
103     return;
104   }
105
106   if ($compile) {
107     my $lempplate = Lemplate->new(%$template_options);
108     print STDOUT $lempplate->preamble;
109     for (my $i = 0; $i < @$templates; $i++) {

```

```

110 my $template = $templates->[$i];
111 #warn "processing $template->{short}";
112 my $content = slurp($template->{full});
113 if ($content) {
114     %ExtraTemplates = ();
115     print STDOUT $template->compile_template_content(
116         $content,
117         $template->{short}
118     );
119     my @new_files;
120     for my $new_template (keys %ExtraTemplates) {
121         if (!$ProcessedTemplates{$new_template}) {
122             if (!-f $new_template) {
123                 $new_template = "t/data/" . $new_template;
124             }
125             #warn $new_template;
126             if (-f $new_template) {
127                 #warn "adding new template $new_template";
128                 push @new_files, $new_template;
129             }
130         }
131     }
132     push @$templates, @{ make_file_list({}, @new_files) };
133 }
134 }
135 print STDOUT "return _M\n";
136 return;
137 }
138
139 print_usage_and_exit();
140 }
141
142 sub get_options {
143     local @ARGV = @_;
144
145     my $runtime;
146     my $compile = 0;
147     my $list = 0;
148
149     my $start_tag = exists $ENV{LEMPLATE_START_TAG}
150         ? $ENV{LEMPLATE_START_TAG}
151         : undef;
152     my $end_tag = exists $ENV{LEMPLATE_END_TAG}
153         ? $ENV{LEMPLATE_END_TAG}
154         : undef;
155     my $pre_chomp = exists $ENV{LEMPLATE_PRE_CHOMP}
156         ? $ENV{LEMPLATE_PRE_CHOMP}
157         : undef;
158     my $post_chomp = exists $ENV{LEMPLATE_POST_CHOMP}
159         ? $ENV{LEMPLATE_POST_CHOMP}
160         : undef;
161     my $trim = exists $ENV{LEMPLATE_TRIM}
162         ? $ENV{LEMPLATE_TRIM}
163         : undef;
164     my $anycase = exists $ENV{LEMPLATE_ANYCASE}
165         ? $ENV{LEMPLATE_ANYCASE}
166         : undef;
167     my $eval_javascript = exists $ENV{LEMPLATE_EVAL_JAVASCRIPT}
168         ? $ENV{LEMPLATE_EVAL_JAVASCRIPT}
169         : 1;
170
171     my $source = 0;
172     my $exclude = 0;
173     my ($ajax, $json, $xxx, $xhr, $compact, $minify);
174
175     my $help = 0;
176     my @include_paths;
177
178     GetOptions(
179         "compile|c"      => \$compile,
180         "list|l"        => \$list,
181         "runtime|r:s"   => \$runtime,
182
183         "start-tag=s"   => \$start_tag,
184         "end-tag=s"     => \$end_tag,
185         "trim=s"        => \$trim,

```

```

186     "pre-chomp"      => \$pre_chomp,
187     "post-chomp"     => \$post_chomp,
188     "any-case"        => \$anycase,
189     "eval!"           => \$eval_javascript,
190
191     "source|s"        => \$source,
192     "exclude=s"       => \$exclude,
193
194     "ajax:s"          => \$ajax,
195     "json:s"          => \$json,
196     "xxx"              => \$xxx,
197     "xhr:s"           => \$xhr,
198
199     "include_path"    => \@include_paths,
200     "compact"          => \$compact,
201     "minify:s"         => \$minify,
202
203     "help|?"          => \$help,
204 ) or print_usage_and_exit();
205
206 if ($help) {
207     print_usage_and_exit();
208 }
209
210     ($runtime, $ajax, $json, $xxx, $xhr, $minify) = map { defined $_ && ! length $_ ? 1 : $_ } ($runtime,
211 $ajax, $json, $xxx, $xhr, $minify);
211     $runtime = "standard" if $runtime && $runtime eq 1;
212
213     print_usage_and_exit("Don't understand '--runtime $runtime') if defined $runtime && ! grep { $runtime =~
m/_/ } qw/standard lite jquery yui legacy/;
214     print_usage_and_exit("Can't specify --list with a --runtime and/or the --compile option") if $list &&
($runtime || $compile);
215     print_usage_and_exit() unless $list || $runtime || $compile;
216
217     my $command =
218         $runtime ? 'runtime' :
219         $compile ? 'compile' :
220         $list ? 'list' :
221         print_usage_and_exit();
222
223     my $options = {};
224     $options->{START_TAG} = $start_tag if defined $start_tag;
225     $options->{END_TAG} = $end_tag if defined $end_tag;
226     $options->{PRE_CHOMP} = $pre_chomp if defined $pre_chomp;
227     $options->{POST_CHOMP} = $post_chomp if defined $post_chomp;
228     $options->{TRIM} = $trim if defined $trim;
229     $options->{ANYCASE} = $anycase if defined $anycase;
230     $options->{EVAL_JAVASCRIPT} = $eval_javascript if defined $eval_javascript;
231     $options->{INCLUDE_PATH} = \@include_paths;
232
233     return (
234         $options,
235         { compile => $compile, runtime => $runtime, list => $list,
236             source => $source,
237             exclude => $exclude,
238             ajax => $ajax, json => $json, xxx => $xxx, xhr => $xhr,
239             compact => $compact, minify => $minify },
240     );
241 }
242
243
244 sub slurp {
245     my $filepath = shift;
246     open(F, '<', $filepath) or die "Can't open '$filepath' for input:\n$!";
247     my $contents = do {local $/; <F>};
248     close(F);
249     return $contents;
250 }
251
252 sub recurse_dir {
253     require File::Find::Rule;
254
255     my $dir = shift;
256     my @files;
257     foreach ( File::Find::Rule->file->in( $dir ) ) {
258         if ( m{/\.\.[^\.\.]+} ) {} # Skip ".hidden" files or directories

```

```

259     else {
260         push @files, $_;
261     }
262 }
263 return @files;
264 }
265
266 sub make_file_list {
267     my ($exclude, @args) = @_;
268
269     my @list;
270
271     foreach my $arg (@args) {
272         unless (-e $arg) { next; } # file exists
273         unless (-s $arg or -d $arg) { next; } # file size > 0 or directory (for Win platform)
274         if ($exclude and $arg =~ m/$exclude/) { next; } # file matches exclude regex
275
276         if (-d $arg) {
277             foreach my $full ( recurse_dir($arg) ) {
278                 $full =~ s/^(.*)(\|)(.*)$/$1$2$3/;
279                 my $short = $2;
280                 push(@list, {full=>$full, short=>$short} );
281             }
282         }
283         else {
284             my $full = $arg;
285             my $short = $full;
286             $short =~ s/.*[\\\/]//;
287             push(@list, {full=>$arg, short=>$short} );
288         }
289     }
290
291     return [ sort { $a->{short} cmp $b->{short} } @list ];
292 }
293
294 sub print_usage_and_exit {
295     print STDOUT join "\n", "", @_ , "Aborting!", "\n" if @_;
296     print STDOUT usage();
297     exit;
298 }
299
300 sub runtime_source_code {
301     require Lemplate::Runtime;
302     require Lemplate::Runtime::Compact;
303
304     unshift @_ , "standard" unless @_;
305
306     my ($runtime, $ajax, $json, $xhr, $xxx, $compact) = map { defined $_ ? lc $_ : "" } @_ [0 .. 5];
307
308     my $Lemplate_Runtime = $compact ? "Lemplate::Runtime::Compact" : "Lemplate::Runtime";
309
310     if ($runtime eq "standard") {
311         $ajax ||= "xhr";
312         $json ||= "json2";
313         $xhr ||= "ilinsky";
314     }
315     elsif ($runtime eq "jquery") {
316         $ajax ||= "jquery";
317     }
318     elsif ($runtime eq "yui") {
319         $ajax ||= "yui";
320         $json ||= "yui";
321     }
322     elsif ($runtime eq "legacy") {
323         $ajax ||= "xhr";
324         $json ||= "json2";
325         $xhr ||= "gregory";
326         $xxx = 1;
327     }
328     elsif ($runtime eq "lite") {
329     }
330
331     $ajax = "xhr" if $ajax eq 1;
332     $xhr ||= 1 if $ajax eq "xhr";
333     $json = "json2" if $json eq 1;
334     $xhr = "ilinsky" if $xhr eq 1;

```

```

335
336 my @runtime;
337
338 push @runtime, $Lemplate_Runtime->kernel if $runtime;
339
340 push @runtime, $Lemplate_Runtime->json2 if $json =~ m/^json2?$/i;
341
342 push @runtime, $Lemplate_Runtime->ajax_xhr if $ajax eq "xhr";
343 push @runtime, $Lemplate_Runtime->ajax_jquery if $ajax eq "jquery";
344 push @runtime, $Lemplate_Runtime->ajax_yui if $ajax eq "yui";
345
346 push @runtime, $Lemplate_Runtime->json_json2 if $json =~ m/^json2?$/i;
347 push @runtime, $Lemplate_Runtime->json_json2_internal if $json =~ m/^json2?[_-]?internal$/i;
348 push @runtime, $Lemplate_Runtime->json_yui if $json eq "yui";
349
350 push @runtime, $Lemplate_Runtime->xhr_ilinsky if $xhr eq "ilinsky";
351 push @runtime, $Lemplate_Runtime->xhr_gregory if $xhr eq "gregory";
352
353 push @runtime, $Lemplate_Runtime->xxx if $xxx;
354
355 return join ";", @runtime;
356 }
357
358 #-----
359
360 sub new {
361   my $class = shift;
362   return bless { @_ }, $class;
363 }
364
365 sub compile_module {
366   my ($self, $module_path, $template_file_paths) = @_;
367   my $result = $self->compile_template_files(@$template_file_paths)
368     or return;
369   open MODULE, "> $module_path"
370     or die "Can't open '$module_path' for output:\n$!";
371   print MODULE $result;
372   close MODULE;
373   return 1;
374 }
375
376 sub compile_module_cached {
377   my ($self, $module_path, $template_file_paths) = @_;
378   my $m = -M $module_path;
379   return 0 unless grep { -M($_) < $m } @$template_file_paths;
380   return $self->compile_module($module_path, $template_file_paths);
381 }
382
383 sub compile_template_files {
384   my $self = shift;
385   my $output = $self->preamble;
386   for my $filepath (@_) {
387     my $filename = $filepath;
388     $filename =~ s/.*/[\\]\\//;
389     open FILE, $filepath
390       or die "Can't open '$filepath' for input:\n$!";
391     my $template_input = do {local $/; <FILE>};
392     close FILE;
393     $output .=
394       $self->compile_template_content($template_input, $filename);
395   }
396   return $output;
397 }
398
399 sub compile_template_content {
400   die "Invalid arguments in call to Lemplate->compile_template_content"
401     unless @_ == 3;
402   my ($self, $template_content, $template_name) = @_;
403   $TemplateName = $template_name;
404   my $parser = Lemplate::Parser->new( ref($self) ? %$self : () );
405   my $parse_tree = $parser->parse(
406     $template_content, {name => $template_name}
407   ) or die $parser->error;
408   my $output =
409     " --- $template_name\n" .
410     "template_map['$template_name'] = " .

```

```

411     $parse_tree->{BLOCK} .
412     "\n";
413     for my $function_name (sort keys %{$parse_tree->{DEFBLOCKS}}) {
414         my $name = "$template_name/$function_name";
415         next if $ProcessedTemplates{$name};
416         #warn "seen $name";
417         $ProcessedTemplates{$name} = 1;
418         $output .=
419             "template_map['$name'] = " .
420             $parse_tree->{DEFBLOCKS}{$function_name} .
421             "\n";
422     }
423     return $output;
424 }
425
426 sub _preamble {
427     return <<'...';
428 --[[[
429     This Lua code was generated by Lemplate, the Lua
430     Template Toolkit. Any changes made to this file will be lost the next
431     time the templates are compiled.
432
433     Copyright 2016 - Yichun Zhang (agentzh) - All rights reserved.
434
435     Copyright 2006-2014 - Ingy döt Net - All rights reserved.
436 ]]
```

437

```

438 local gsub = ngx.re.gsub
439 local concat = table.concat
440 local type = type
441 local math_floor = math.floor
442 local table_maxn = table.maxn
443
444 local _M = {
445     version = '0.02'
446 }
447
448 local template_map = {}
449
450 local function tt2_true(v)
451     return v and v ~= 0 and v ~= "" and v ~= '0'
452 end
453
454 local function tt2_not(v)
455     return not v or v == 0 or v == "" or v == '0'
456 end
457
458 local context_meta = {}
459
460 function context_meta.plugin(context, name, args)
461     if name == "iterator" then
462         local list = args[1]
463         local count = table_maxn(list)
464         return { list = list, count = 1, max = count - 1, index = 0, size = count, first = true, last = false, prev = "" }
465     else
466         return error("unknown iterator: " .. name)
467     end
468 end
469
470 function context_meta.process(context, file)
471     local f = template_map[file]
472     if not f then
473         return error("file error - " .. file .. ": not found")
474     end
475     return f(context)
476 end
477
478 function context_meta.include(context, file)
479     local f = template_map[file]
480     if not f then
481         return error("file error - " .. file .. ": not found")
482     end
483     return f(context)
484 end
485
```

```

486 context_meta = { __index = context_meta }
487
488 local function stash_get(stash, k)
489     local v
490     if type(k) == "table" then
491         v = stash
492         for i = 1, #k, 2 do
493             local key = k[i]
494             local typ = k[i + 1]
495             if type(typ) == "table" then
496                 local value = v[key]
497                 if type(value) == "function" then
498                     return value()
499                 end
500                 if value then
501                     return value
502                 end
503                 if key == "size" then
504                     if type(v) == "table" then
505                         return #v
506                     else
507                         return 1
508                     end
509                 else
510                     return error("virtual method " .. key .. " not supported")
511                 end
512             end
513             if type(key) == "number" and key == math_floor(key) and key >= 0 then
514                 key = key + 1
515             end
516             if type(v) ~= "table" then
517                 return nil
518             end
519             v = v[key]
520         end
521     else
522         v = stash[k]
523     end
524     if type(v) == "function" then
525         return v()
526     end
527     return v
528 end
529
530 local function stash_set(stash, k, v, default)
531     if default then
532         local old = stash[k]
533         if old == nil then
534             stash[k] = v
535         end
536     else
537         stash[k] = v
538     end
539 end
540
541 function _M.process(file, params)
542     local stash = params
543     local context = {
544         stash = stash,
545         filter = function (bits, name, params)
546             local s = concat(bits)
547             if name == "html" then
548                 s = gsub(s, "&", '&jo')
549                 s = gsub(s, "<", '<jo');
550                 s = gsub(s, ">", '>jo');
551                 s = gsub(s, "'", '"jo'); -- " end quote for emacs
552                 return s
553             end
554         end
555     }
556     context = setmetatable(context, context_meta)
557     local f = template_map[file]
558     if not f then
559         return error("file error - " .. file .. ": not found")
560     end
561     return f(context)

```

```
562 end
563 ...
564 }
565 1;
566 END
567
568 =encoding utf8
569
570 =head1 Name
571
572 Lemplate - OpenResty/Lua template framework implementing Perl's TT2 templating language
573
574 =head1 Status
575
576 This is still under early development. Check back often.
577
578 =head1 Synopsis
579
580 local templates = require "myapp.templates"
581 ngx.print(templates.process("homepage.tt2", { var1 = 32, var2 = "foo" }))
582
583 From the command-line:
584
585 lemplate --compile path/to/lemplate/directory/ > myapp/templates.lua
586
587 =head1 Description
588
589 Lemplate is a templating framework for OpenResty/Lua that is built over
590 Perl's Template Toolkit (TT2).
591
592 Lemplate parses TT2 templates using the TT2 Perl framework, but with a
593 twist. Instead of compiling the templates into Perl code, it compiles
594 them into Lua that can run on OpenResty.
595
596 Lemplate then provides a Lua runtime module for processing
597 the template code. Presto, we have full featured Lua
598 templating language!
599
600 Combined with OpenResty, Lemplate provides a really simple
601 and powerful way to do web stuff.
602
603 =head1 HowTo
604
605 Lemplate comes with a command line tool call C<lemplate> that you use to
606 precompile your templates into a Lua module file. For example if you have
607 a template directory called C<templates> that contains:
608
609 $ ls templates/
610 body.tt2
611 footer.tt2
612 header.tt2
613
614 You might run this command:
615
616 $ lemplate --compile template/* > myapp/templates.lua
617
618 This will compile all the templates into one Lua module file which can be loaded in your
619 main OpenResty/Lua application as the module C<myapp.templates>.
620
621 Now all you need to do is load the Lua module file in your OpenResty app:
622
623 local templates = require "myapp.templates"
624
625 and do the HTML page rendering:
626
627 local results = templates.process("some-page.tt2",
628 { var1 = val1, var2 = val2, ...})
629
630 Now you have Lemplate support for these templates in your OpenResty application.
631
632 =head1 Public API
633
634 The Lemplate Lua runtime module has the following API method:
635
636
637
```

```
638 =over
639
640 =item process(template-name, data)
641
642 The C<template-name> is a string like C<'body.tt2'> that is the name of
643 the top level template that you wish to process.
644
645 The optional C<data> specifies the data object to be used by the
646 templates. It can be an object, a function or a url. If it is an object,
647 it is used directly. If it is a function, the function is called and the
648 returned object is used.
649
650 =back
651
652 =head1 Current Support
653
654 The goal of Lemplate is to support all of the Template Toolkit features
655 that can possibly be supported.
656
657 Lemplate now supports almost all the TT directives, including:
658
659     * Plain text
660     * [% [GET] variable %]
661     * [% CALL variable %]
662     * [% [SET] variable = value %]
663     * [% DEFAULT variable = value ... %]
664     * [% INCLUDE [arguments] %]
665     * [% PROCESS [arguments] %]
666     * [% BLOCK name %]
667     * [% FILTER filter %] text... [% END %]
668     * [% WRAPPER template [variable = value ...] %]
669     * [% IF condition %]
670     * [% ELSIF condition %]
671     * [% ELSE %]
672     * [% SWITCH variable %]
673     * [% CASE [{value|DEFAULT}] %]
674     * [% FOR x = y %]
675     * [% WHILE expression %]
676     * [% RETURN %]
677     * [% THROW type message %]
678     * [% STOP %]
679     * [% NEXT %]
680     * [% LAST %]
681     * [% CLEAR %]
682     * [%# this is a comment %]
683     * [% MACRO name(param1, param2) BLOCK %] ... [% END %]
684
685 ALL of the string virtual functions are supported.
686
687 ALL of the array virtual functions are supported:
688
689 ALL of the hash virtual functions are supported:
690
691 MANY of the standard filters are implemented.
692
693 The remaining features will be added very soon. See the DESIGN document
694 in the distro for a list of all features and their progress.
695
696 =head1 Community
697
698 =head2 English Mailing List
699
700 The L<openresty-en|https://groups.google.com/group/openresty-en> mailing list is for English speakers.
701
702 =head2 Chinese Mailing List
703
704 The L<openresty|https://groups.google.com/group/openresty> mailing list is for Chinese speakers.
705
706 =head1 Code Repository
707
708 The bleeding edge code is available via Git at
709 git://github.com/openresty/template.git
710
711 =head1 Bugs and Patches
712
713 Please submit bug reports, wishlists, or patches by
```

```
714  
715 =over  
716  
717 =item 1.  
718  
719 creating a ticket on the L<GitHub Issue Tracker|https://github.com/openresty/lua-nginx-module/issues>,  
720  
721 =item 2.  
722  
723 or posting to the L</Community>.  
724  
725 =back  
726  
727 =head1 CREDIT  
728  
729 This project is based on Ingy dot Net's excellent L<Jemplate> project.  
730  
731 =head1 AUTHOR  
732  
733 Yichun Zhang (agentzh), E<lt>agentzh@gmail.comE<gt>, CloudFlare Inc.  
734  
735 =head1 Copyright  
736  
737 Copyright (c) 2016 Yichun Zhang (agentzh). All Rights Reserved.  
738  
739 Copyright (c) 1996-2014 Andy Wardley. All Rights Reserved.  
740  
741 Copyright (c) 2006-2014. Ingy döt Net. All rights reserved.  
742  
743 Copyright (c) 1998-2000 Canon Research Centre Europe Ltd  
744  
745 This module is free software; you can redistribute it and/or modify it under the same terms as Perl itself.  
746  
747 =head1 See Also  
748  
749 =over  
750  
751 =item *  
752  
753 Perl TT2 Reference Manual: http://www.template-toolkit.org/docs/manual/index.html  
754  
755 =item *  
756  
757 Jemplate for compiling TT2 templates to client-side JavaScript: http://www.jemplate.net/  
758  
759 =back
```

[One Level Up](#)

[Top Level](#)

[One Level Up](#)

[Top Level](#)

## t/ - template

- [TestTemplate.pm](#)
- [binop.t](#)
- [block.t](#)
- [blocks.t](#)
- [iterator.t](#)
- [pod.t](#)
- [sanity.t](#)

[One Level Up](#)

[Top Level](#)

# t/TestTemplate.pm - template

## Data types defined

- [run\\_test](#)
- [run\\_tests](#)

## Source code

```
1 package t::TestTemplate;
2
3 use lib 'inc';
4 use Test::Base -Base;
5 use File::Temp qw( tempfile );
6 use File::Copy qw( copy );
7 use IPC::Run3 qw( run3 );
8 use Lemplate;
9
10 our @EXPORT = qw( run\_tests );
11
12 sub run\_tests {
13     for my $block (blocks()) {
14         run\_test($block);
15     }
16 }
17
18 sub run\_test ($) {
19     my $block = shift;
20     #print $json_xs->pretty->encode(\@new_rows);
21     #my $res = #print $json_xs->pretty->encode($res);
22     my $name = $block->name;
23
24     my $tt2 = $block->tt2;
25     if (!defined $tt2) {
26         die "No --- tt2 specified for test $name\n";
27     }
28
29     my ($out_fh, $tt2file) = tempfile("tmpXXXXX", SUFFIX => '.tt2', UNLINK => 1);
30     print $out_fh $tt2;
31     close $out_fh;
32
33     my @cmd = ($^X, "./bin/lempalte", "--compile", $tt2file);
34
35     my ($comp_out, $comp_err);
36
37     run3(@cmd, undef, \$comp_out, \$comp_err);
38
39     #warn "res:$res\nerr:$comp_err\n";
40
41     if (defined $block->comp_err) {
42         if (ref $block->comp_err) {
43             like $comp_err, $block->comp_err, "$name - comp_err expected";
44         } else {
45             is $comp_err, $block->comp_err, "$name - comp_err expected";
46         }
47
48     } elsif ($) {
49         if (defined $block->fatal) {
50             pass("failed as expected");
51
52         } else {
53             fail("failed to compile TT2 source for test $name: $comp_err\n");
54             return;
55         }
56
57     } else {
58         if ($comp_err) {
59             if (!defined $block->comp_err) {
60                 warn "$comp_err\n";
```

```

61
62     } else {
63         is $comp_err, $block->comp_err, "$name - err ok";
64     }
65 }
66
67 my $expected_lua = $block->lua;
68 if (defined $expected_lua) {
69     if (ref $expected_lua) {
70         like $comp_out, $expected_lua, "$name - lua expected";
71     } else {
72         is $comp_out, $expected_lua, "$name - lua expected";
73     }
74 }
75
76 my $luofile;
77 ($out_fh, $luofile) = tempfile("tmpXXXXX", SUFFIX => '.lua', UNLINK => 1);
78 print $out_fh $comp_out;
79 close $out_fh;
80
81 copy($luofile, "a.lua") or die $!;
82
83 (my $luamod = $luofile) =~ s/\.lua$//;
84
85 my $define = $block->define // '';
86 my $init = $block->init // '';
87
88 @cmd = ("resty", "-e", qq{$init ngx.print(require("$luamod").process("$tt2file", {$define}))});
89 #warn "cmd: @cmd";
90
91 my ($run_out, $run_err);
92
93 run3(@cmd, undef, \$run_out, \$run_err);
94
95 if (defined $block->lua_err) {
96     $run_err =~ s/^\\S+\\.lua:\\d+:\\s*/;;
97     if (ref $block->lua_err) {
98         like $run_err, $block->lua_err, "$name - run_err expected";
99     } else {
100        is $run_err, $block->lua_err, "$name - run_err expected";
101    }
102 }
103
104 } elsif ($) {
105     if (defined $block->fatal) {
106         pass("failed as expected");
107
108     } else {
109         fail("failed to run Lua code for test $name: $run_err\n");
110         return;
111     }
112 }
113
114 } else {
115     if ($run_err) {
116         if (!defined $block->lua_err) {
117             warn "$run_err\n";
118
119         } else {
120             is $run_err, $block->lua_err, "$name - err ok";
121         }
122     }
123 }
124
125 my $expected_out = $block->out;
126 if (defined $expected_out) {
127     if (defined $run_out) {
128         $run_out =~ s/^\\n+//gs;
129         $run_out =~ s/\\n\\n+$/\\n/gs;
130     }
131     if (ref $expected_out) {
132         like $run_out, $expected_out, "$name - out expected";
133     } else {
134         is $run_out, $expected_out, "$name - out expected";
135     }
136 }

```

137  
138 1;

[One Level Up](#)

[Top Level](#)

## t/binop.t - template

```
1 # vim:set ft= ts=4 sw=4 et fdm=marker:
2
3 use t::TestTemplate;
4
5 plan tests => 1 * blocks\(\);
6
7 $ENV{LEMPATE_POST_CHOMP} = 1;
8
9 run tests;
10
11 DATA
12
13 === TEST 1:
14 --- tt2
15 maybe
16 [% IF yes %]
17 yes
18 [% END %]
19
20 --- define: yes = 1
21 --- out
22 maybe
23 yes
24
25
26
27 === TEST 2:
28 --- tt2
29 [% IF yes %]
30 yes
31 [% ELSE %]
32 no
33 [% END %]
34
35 --- define: yes = 1
36 --- out
37 yes
38
39
40
41 === TEST 3:
42 --- tt2
43 [% IF yes %]
44 yes
45 [% ELSE %]
46 no
47 [% END %]
48
49 --- define: yes = 1
50 --- out
51 yes
52
53
54
55 === TEST 4:
56 --- tt2
57 [% IF yes and true %]
58 yes
59 [% ELSE %]
60 no
61 [% END %]
62
63 --- define: yes = 1, ['true'] = 'this is true'
64 --- out
65 yes
66
67
68
69 === TEST 5:
70 --- tt2
71 [% IF yes && true %]
```

```
72 yes
73 [% ELSE %]
74 no
75 [% END %]
76
77 --- define: yes = 1, ['true'] = 'this is true'
78 --- out
79 yes
80
81
82
83 === TEST 6:
84 --- tt2
85 [% IF yes && sad || happy %]
86 yes
87 [% ELSE %]
88 no
89 [% END %]
90
91 --- define: yes = 1, sad = '', happy = 'yes'
92 --- out
93 yes
94
95
96
97 === TEST 7:
98 --- tt2
99 [% IF yes AND ten && true and twenty && 30 %]
100 yes
101 [% ELSE %]
102 no
103 [% END %]
104
105 --- define: yes = 1, ten = 10, ['true'] = 'this is true', twenty = 20
106 --- out
107 yes
108
109
110
111 === TEST 8:
112 --- tt2
113 [% IF ! yes %]
114 no
115 [% ELSE %]
116 yes
117 [% END %]
118
119 --- define: yes = 1
120 --- out
121 yes
122
123
124
125 === TEST 9:
126 --- tt2
127 [% UNLESS yes %]
128 no
129 [% ELSE %]
130 yes
131 [% END %]
132
133 --- define: yes = 1
134 --- out
135 yes
136
137
138
139 === TEST 10:
140 --- tt2
141 [% "yes" UNLESS no %]
142
143 --- define: yes = 1, no = 0
144 --- out chomp
145 yes
146
147
```

```
148
149 === TEST 11:
150 --- tt2
151 [% IF ! yes %]
152 no
153 [% ELSE %]
154 yes
155 [% END %]
156
157 --- define: yes = 1, no = 0
158 --- out
159 yes
160
161
162
163 === TEST 12:
164 --- tt2
165 [% IF yes || no %]
166 yes
167 [% ELSE %]
168 no
169 [% END %]
170
171 --- define: yes = 1, no = 0
172 --- out
173 yes
174
175
176
177 === TEST 13:
178 --- tt2
179 [% IF yes || no || true || false %]
180 yes
181 [% ELSE %]
182 no
183 [% END %]
184
185 --- define: yes = 1, no = 0, ['true'] = 'this is true', ['false'] = '0'
186 --- out
187 yes
188
189
190
191 === TEST 14:
192 --- tt2
193 [% IF yes or no %]
194 yes
195 [% ELSE %]
196 no
197 [% END %]
198
199 --- define: yes = 1, no = 0
200 --- out
201 yes
202
203
204
205 === TEST 15:
206 --- tt2
207 [% IF not false and not sad %]
208 yes
209 [% ELSE %]
210 no
211 [% END %]
212
213 --- define: ['false'] = '0', sad = ''
214 --- out
215 yes
216
217
218
219 === TEST 16:
220 --- tt2
221 [% IF ten == 10 %]
222 yes
223 [% ELSE %]
```

```
224 no
225 [% END %]
226
227 --- define: ten = 10
228 --- out
229 yes
230
231
232
233 === TEST 17:
234 --- tt2
235 [% IF ten == twenty %]
236 I canna break the laws of mathematics, Captain.
237 [% ELSIF ten > twenty %]
238 Your numerical system is inverted. Please reboot your Universe.
239 [% ELSIF twenty < ten %]
240 Your inverted system is numerical. Please universe your reboot.
241 [% ELSE %]
242 Normality is restored. Anything you can't cope with is your own problem.
243 [% END %]
244
245 --- define: ten = 10, twenty = 20
246 --- out
247 Normality is restored. Anything you can't cope with is your own problem.
248
249
250
251 === TEST 18:
252 --- tt2
253 [% IF ten >= twenty or false %]
254 no
255 [% ELSIF twenty <= ten %]
256 nope
257 [% END %]
258 nothing
259
260 --- define: ten = 10, twenty = 20, ['false'] = '0'
261 --- out
262 nothing
263
264
265
266 === TEST 19:
267 --- tt2
268 [% IF ten >= twenty or false %]
269 no
270 [% ELSIF twenty <= ten %]
271 nope
272 [% END %]
273 nothing
274
275 --- define: ten = 10, twenty = 20, ['false'] = '0'
276 --- out
277 nothing
278
279
280
281 === TEST 20:
282 --- tt2
283 [% IF ten > twenty %]
284 no
285 [% ELSIF ten < twenty %]
286 yep
287 [% END %]
288
289 --- define: ten = 10, twenty = 20, ['false'] = '0'
290 --- out
291 yep
292
293
294
295 === TEST 21:
296 --- tt2
297 [% IF ten != 10 %]
298 no
299 [% ELSIF ten == 10 %]
```

```
300 yep
301 [% END %]
302
303 --- define: ten = 10
304 --- out
305 yep
306
307
308
309 === TEST 22:
310 --- tt2
311 [% IF alpha AND omega %]
312 alpha and omega are true
313 [% ELSE %]
314 alpha and/or omega are not true
315 [% END %]
316 count: [% count %]
317
318 --- init
319 local counter = 0
320 --- define
321 alpha = function () counter = counter + 1 return counter end,
322 omega = function () counter = counter + 10 return 0 end,
323 count = function () return counter end,
324 reset = function () return counter == 0 end
325 --- out chomp
326 alpha and/or omega are not true
327 count: 11
328
329
330
331 === TEST 23:
332 --- tt2
333 [% IF omega AND alpha %]
334 omega and alpha are true
335 [% ELSE %]
336 omega and/or alpha are not true
337 [% END %]
338 count: [% count %]
339
340 --- init: local counter = 11
341 --- define
342 ['true'] = 'this is true',
343 alpha = function () counter = counter + 1 return counter end,
344 omega = function () counter = counter + 10 return 0 end,
345 count = function () return counter end,
346 reset = function () return counter == 0 end
347
348 --- out chomp
349 omega and/or alpha are not true
350 count: 21
351
352
353
354 === TEST 24:
355 --- tt2
356 [% IF alpha OR omega %]
357 alpha and/or omega are true
358 [% ELSE %]
359 neither alpha nor omega are true
360 [% END %]
361 count: [% count %]
362
363 --- init: local counter = 21
364 --- define
365 ['true'] = 'this is true',
366 alpha = function () counter = counter + 1 return counter end,
367 omega = function () counter = counter + 10 return 0 end,
368 count = function () return counter end,
369 reset = function () return counter == 0 end
370
371 --- out chomp
372 alpha and/or omega are true
373 count: 22
374
375
```

```

376
377 === TEST 25:
378 --- tt2
379 [% IF omega OR alpha %]
380 alpha and/or omega are true
381 [% ELSE %]
382 neither alpha nor omega are true
383 [% END %]
384 count: [% count %]
385
386 --- init: local counter = 22
387 --- define
388 alpha = function () counter = counter + 1 return counter end,
389 omega = function () counter = counter + 10 return 0 end,
390 count = function () return counter end,
391 --- out chomp
392 alpha and/or omega are true
393 count: 33
394
395
396
397 === TEST 26:
398 --- tt2
399 [% small = 5
400     mid   = 7
401     big   = 10
402     both  = small + big
403     less   = big - mid
404     half   = big / small
405     left   = big % mid
406     mult   = big * small
407 %]
408 both: [% both +%]
409 less: [% less +%]
410 half: [% half +%]
411 left: [% left +%]
412 mult: [% mult +%]
413 maxi: [% mult + 2 * 2 +%]
414 mega: [% mult * 2 + 2 * 3 %]
415
416 --- out chomp
417 both: 15
418 less: 3
419 half: 2
420 left: 3
421 mult: 50
422 maxi: 54
423 mega: 106
424

```

[One Level Up](#)

[Top Level](#)

## t/block.t - template

```
1 # vim:set ft= ts=4 sw=4 et fdm=marker:
2
3 use t::TestTemplate;
4
5 plan tests => 1 * blocks\(\);
6
7 $ENV{LEMPATE_POST_CHOMP} = 1;
8
9 run tests;
10
11 DATA
12
13 === TEST 1: line 1
14 --- tt2
15 [% BLOCK block1 %]
16 This is the original block1
17 [% END %]
18 [% INCLUDE block1 %]
19 [% INCLUDE blockdef %]
20 [% INCLUDE block1 %]
21
22 --- out
23 This is the original block1
24 start of blockdef
25 end of blockdef
26 This is the original block1
27 --- LAST
28
29
30
31 === TEST 2: line 60
32 --- tt2
33 [% BLOCK block1 %]
34 This is the original block1
35 [% END %]
36 [% INCLUDE block1 %]
37 [% PROCESS blockdef %]
38 [% INCLUDE block1 %]
39
40 --- out
41 This is the original block1
42 start of blockdef
43 end of blockdef
44 This is block 1, defined in blockdef, a is alpha
45
46
47
48 === TEST 3: line 74
49 --- tt2
50 [% INCLUDE block_a +%]
51 [% INCLUDE block_b %]
52
53 --- out
54 this is block a
55 this is block b
56
57
58
59 === TEST 4: line 81
60 --- tt2
61 [% INCLUDE header
62   title = 'A New Beginning'
63 +%]
64 A long time ago in a galaxy far, far away...
65 [% PROCESS footer %]
66
67 --- out
68 <html><head><title>A New Beginning</title></head><body>
69 A long time ago in a galaxy far, far away...
70 </body></html>
71
```

```
72  
73  
74 === TEST 5: line 93  
75 --- tt2  
76 [% BLOCK foo:bar %]  
77 blah  
78 [% END %]  
79 [% PROCESS foo:bar %]  
80  
81 --- out  
82 blah  
83  
84  
85  
86 === TEST 6: line 101  
87 --- tt2  
88 [% BLOCK 'hello html' -%]  
89 Hello World!  
90 [% END -%]  
91 [% PROCESS 'hello html' %]  
92  
93 --- out  
94 Hello World!  
95
```

[One Level Up](#)

[Top Level](#)

[One Level Up](#)[Top Level](#)

## t(blocks.t - lemplate

```
1 # vim:set ft= ts=4 sw=4 et fdm=marker:
2
3 use t::TestLemplate;
4
5 plan tests => 1 * blocks\(\);
6
7 $ENV{LEMPATE_POST_CHOMP} = 1;
8
9 run tests;
10
11 DATA
12
13 === TEST 1: line 1
14 --- tt2
15 [% INCLUDE blockdef/block1 %]
16
17 --- lua_err
18 file error - blockdef/block1: not found
19 --- LAST
20
21
22
23 === TEST 2: line 61
24 --- tt2
25 [% INCLUDE blockdef/block1 %]
26
27 --- out
28 This is block 1, defined in blockdef, a is alpha
29
30
31
32 === TEST 3: line 68
33 --- tt2
34 [% INCLUDE blockdef/block1 a='amazing' %]
35
36 --- out
37 This is block 1, defined in blockdef, a is amazing
38
39
40
41 === TEST 4: line 74
42 --- tt2
43 [% TRY; INCLUDE blockdef/none; CATCH; error; END %]
44
45 --- out
46 file error - blockdef/none: not found
47
48
49
50 === TEST 5: line 79
51 --- tt2
52 [% INCLUDE "$dir/blockdef/block1" a='abstract' %]
53
54 --- out
55 This is block 1, defined in blockdef, a is abstract
56
```

[One Level Up](#)[Top Level](#)

## t/iterator.t - template

```
1 # vim:set ft= ts=4 sw=4 et fdm=marker:
2
3 use t::TestTemplate;
4
5 plan tests => 1 * blocks\(\);
6
7 $ENV{LEMPATE_POST_CHOMP} = 1;
8
9 run tests;
10
11 DATA
12
13 === TEST 1: line 1
14 --- tt2
15 [% items = [ 'foo' 'bar' 'baz' 'qux' ] %]
16 [% FOREACH i = items %]
17   * [% i +%]
18 [% END %]
19
20 --- out
21   * foo
22   * bar
23   * baz
24   * qux
25
26
27
28 === TEST 2: line 99
29 --- tt2
30 [% items = [ 'foo' 'bar' 'baz' 'qux' ] %]
31 [% FOREACH i = items %]
32   #[% loop.index %]/[% loop.max %] [% i +%]
33 [% END %]
34
35 --- out
36   #0/3 foo
37   #1/3 bar
38   #2/3 baz
39   #3/3 qux
40
41
42
43 === TEST 3: line 110
44 --- tt2
45 [% items = [ 'foo' 'bar' 'baz' 'qux' ] %]
46 [% FOREACH i = items %]
47   #[% loop.count %]/[% loop.size %] [% i +%]
48 [% END %]
49
50 --- out
51   #1/4 foo
52   #2/4 bar
53   #3/4 baz
54   #4/4 qux
55
56
57
58 === TEST 4: line 121
59 --- SKIP
60 --- tt2
61 [% items = [ 'foo' 'bar' 'baz' 'qux' ] %]
62 [% FOREACH i = items %]
63   #[% loop.number %]/[% loop.size %] [% i +%]
64 [% END %]
65
66 --- out
67   #1/4 foo
68   #2/4 bar
69   #3/4 baz
70   #4/4 qux
71
```

```

72
73
74 === TEST 5: line 134
75 --- tt2
76 [% USE iterator(data) %]
77 [% FOREACH i = iterator %]
78 [% IF iterator.first %]
79 List of items:
80 [% END %]
81   * [% i +%]
82 [% IF iterator.last %]
83 End of list
84 [% END %]
85 [% END %]
86
87 --- define
88 data = {'foo', 'bar', 'baz', 'qux', 'wiz', 'woz', 'waz'}
89 --- out
90 List of items:
91   * foo
92   * bar
93   * baz
94   * qux
95   * wiz
96   * woz
97   * waz
98 End of list
99
100
101
102 === TEST 6: line 157
103 --- tt2
104 [% FOREACH i = [ 'foo' 'bar' 'baz' 'qux' ] %]
105 [% "$loop.prev<-" IF loop.prev -%][[% i -%]][% "->$loop.next" IF loop.next +%]
106 [% END %]
107
108 --- out
109 [foo]->bar
110 foo<-[bar]->baz
111 bar<-[baz]->qux
112 baz<-[qux]
113

```

[One Level Up](#)

[Top Level](#)

[One Level Up](#)[Top Level](#)

## t/pod.t - lempalte

```
1 use Test::More;
2
3 eval "use Test::Pod";
4 plan skip_all => "Test::Pod required for testing POD" if $@;
5 all_pod_files_ok();
```

[One Level Up](#)[Top Level](#)

[One Level Up](#)[Top Level](#)

## t/sanity.t - lempplate

```
1 # vim:set ft= ts=4 sw=4 et fdm=marker:
2
3 use t::TestLemplate;
4
5 plan tests => 1 * blocks();
6
7 run_tests;
8
9 __DATA__
10
11 === TEST 1: simple varaiable interpolation
12 --- tt2
13 Hello, [% world %]!
14 --- define: world = "Lua"
15 --- out
16 Hello, Lua!
```

[One Level Up](#)[Top Level](#)