



Gnome::Gtk3::ToggleButton

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```
unit class Gnome::Gtk3::ToggleButton;  
also is Gnome::Gtk3::Button;
```

ToggleButton — Create buttons which retain their state

Synopsis

```
my Gnome::Gtk3::ToggleButton $start-tggl .= new(:label('Start Process'));  
  
# later in another class ...  
method start-stop-process-handle( :widget($start-tggl) ) {  
    if $start-tggl.get-active {  
        $start-tggl.set-label('Stop Process');  
        # start process ...  
    }  
  
    else {  
        $start-tggl.set-label('Start Process');  
        # stop process ...  
    }  
}
```

Methods

gtk_toggle_button_new

```
method gtk_toggle_button_new ( --> N-GObject )
```

Creates a new native toggle button object

[gtk_toggle_button_] new_with_label

```
method gtk_toggle_button_new_with_label ( Str $label --> N-GObject )
```

Creates a new native toggle button object with a label

[gtk_toggle_button_] new_with_mnemonic

```
method gtk_toggle_button_new_with_mnemonic ( Str $label --> N-GObject )
```

Creates a new GtkToggleButton containing a label. The label will be created using `gtk_label_new_with_mnemonic()`, so underscores in label indicate the mnemonic for the button.

[gtk_toggle_button_] get_active

```
method gtk_toggle_button_get_active ( --> Int )
```

Get the button state.

[gtk_toggle_button_] set_active

```
method gtk_toggle_button_set_active ( Int $active --> N-GObject )
```

Set the button state.

new

```
multi method new ( Str :$label )
```

Create a GtkToggleButton with a label.

```
multi method new ( Bool :$empty )
```

Create an empty GtkToggleButton.

```
multi method new ( :$widget! )
```

Create a button using a native object from elsewhere. See also `Gnome::GObject::Object`.

```
multi method new ( Str :$build-id! )
```

Create a button using a native object from a builder. See also `Gnome::GObject::Object`.

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