



# MongoDB Distribution

Distribution using mongoddb servers for storage and retrieval of data

## Table of Contents

- 1 [Synopsis](#)
- 2 [Description](#)
- 2.1 [Modules](#)
  - 2.1.1 [MongoDB/Client.pm6](#)
  - 2.1.2 [MongoDB/DataBase.pm6](#)
  - 2.1.3 [MongoDB/Collection.pm6](#)
  - 2.1.4 [MongoDB/Cursor.pm6](#)
  - 2.1.5 [MongoDB/Log.pm6](#)
  - 2.1.6 [MongoDB/Uri.pm6](#)
  - 2.1.7 [MongoDB/HL/Users.pm6](#)
  - 2.1.8 [MongoDB/HL/Collection.pm6](#)
  - 2.1.9 [MongoDB/Server.pm6](#)
  - 2.1.10 [MongoDB/Server/Socket.pm6](#)
  - 2.1.11 [MongoDB/Server/Control.pm6](#)
  - 2.1.12 [MongoDB/Server/Monitor.pm6](#)
  - 2.1.13 [MongoDB/Wire.pm6](#)
  - 2.1.14 [MongoDB/Header.pm6](#)
  - 2.1.15 [MongoDB/MDBConfig.pm6](#)
  - 2.1.16 [MongoDB.pm6](#)
- 3 [MongoDB](#)
  - 3.1 [Enumerations](#)
    - 3.1.1 [TopologyType](#)
    - 3.1.2 [ServerStatus](#)
    - 3.1.3 [WireOpcode](#)
    - 3.1.4 [QueryFindFlags](#)
    - 3.1.5 [ResponseFlags](#)
  - 3.2 [Constants](#)
    - 3.2.1 [MAX-SOCKET-UNUSED-OPEN](#)
  - 3.3 [Subsets](#)
    - 3.3.1 [PortType](#)
    - 3.3.2 [Helper subsets when module cannot be loaded creating circular dependencies](#)

# Synopsis

```
use MongoDB::Client;
use MongoDB::Database;

use BSON::Document;

my MongoDB::Client $client .= new(:uri('mongodb://'));
my MongoDB::Database $database = $client.database('myPetProject');

# Inserting data
my BSON::Document $req .= new: (
  insert => 'famous-people',
  documents => [
    BSON::Document.new((
      name => 'Larry',
      surname => 'Wall',
    )),
  ]
);

my BSON::Document $doc = $database.run-command($req);
if $doc<ok> {
  say "Pffoei, inserted";
}
```

## Description

This distribution provides a set of modules which can help you accessing mongod server or servers.

## Modules

Below are the modules provided with the distribution. The top few are the most imported ones. These will help to connect to a server, define the database and collection and to enter or modify documents in the collections. The core operation is `run-command` from `MongoDB::Database`.

### MongoDB/Client.pm6

This module defines class `MongoDB::Client` and is used to connect to mongod and mongos servers. This module can create a `MongoDB::Database` object for you as well as a `MongoDB::Collection` object.

### MongoDB/DataBase.pm6

Definition of class `MongoDB::DataBase`. Its main task is to provide the method `run-command` to

access data, modify a server or to get information. A `MongoDB::Collection` object can be created using Database.

## **MongoDB/Collection.pm6**

Defines class `MongoDB::Collection`. The main purpose of this module is to help to find data in a collection. Inserting or modifying documents in a collection is mainly done using run-command which uses the collection name in the command. In those cases a collection object is not needed

## **MongoDB/Cursor.pm6**

Defines class `MongoDB::Cursor`. The module is used to iterate through found data searched for by `find()` from the `MongoDB::Collection` module. The object is almost never generated by the user but is returned by the find method.

## **MongoDB/Log.pm6**

Logging module. Will be changed later in some external module.

## **MongoDB/Uri.pm6**

Class `MongoDB::Uri` used by `MongoDB::Client` to parse the uri string.

## **MongoDB/HL/Users.pm6**

Defines class `MongoDB::HL::Users` to administer user accounts. It is placed in HL (higher level) because all operations could be done with just the run-command. This module adds facilities like checking password length etc.

## **MongoDB/HL/Collection.pm6**

Defines class `MongoDB::HL::Collection` to do more than the lower level Collection provides.

## **MongoDB/Server.pm6**

Class `MongoDB::Server` is a class to represent a mongodb server. This class can return Socket objects. It also authenticates when necessary. This is not to be used directly.

## **MongoDB/Server/Socket.pm6**

Class `MongoDB::Server::Socket` to represent a connection to a server. This is not to be used directly.

## **MongoDB/Server/Control.pm6**

Class [MongoDB::Server::Control](#) is used to start and stop a mongodb server using configuration files. Mostly needed for tests and is not to be used directly.

## MongoDB/Server/Monitor.pm6

Class [MongoDB::Server::Monitor](#) is used to monitor a mongodb server for changes in the server state. Not to be used directly.

## MongoDB/Wire.pm6

Defines class [MongoDB::Wire](#). Module is used to send and receive data. Not to be used directly.

## MongoDB/Header.pm6

Module [MongoDB::Header](#) helps [MongoDB::Wire](#) to encode and decode documents for transport to and from the mongodb server. This is not to be used directly.

## MongoDB/MDBConfig.pm6

Class [MongoDB::MDBConfig](#) is a config database singleton. This is not to be used directly.

## MongoDB.pm6

Module to hold basic information reachable from other modules. Further it defines a role and an Exception class. See for more below.

# MongoDB

```
package MongoDB { ... }
```

Base module to hold constants, enums and subs

## Enumerations

### TopologyType

```
enum TopologyType is export <
  SINGLE-TPLGY
  REPLSET-WITH-PRIMARY-TPLGY REPLSET-NO-PRIMARY-TPLGY
  SHARDED-TPLGY UNKNOWN-TPLGY
>;
```

Used to describe the state of the Client object. See also [MongoDB::Client](#).

## ServerStatus

```

enum ServerStatus is export <
  UNKNOWN-SERVER NON-EXISTENT-SERVER DOWN-SERVER RECOVERING-SERVER
  REJECTED-SERVER GHOST-SERVER

  REPLICA-PRE-INIT REPLICASET-PRIMARY REPLICASET-SECONDARY
  REPLICASET-ARBITER

  SHARDING-SERVER MASTER-SERVER SLAVE-SERVER
>;

```

Used to describe the status of a Server object. See also [MongoDB::Client](#).

## WireOpcode

```

enum WireOpcode is export (
  :OP-REPLY(1),
  :OP-MSG(1000), :OP-UPDATE(2001), :OP-INSERT(2002),
  :OP-RESERVED(2003), :OP-QUERY(2004), :OP-GET-MORE(2005),
  :OP-DELETE(2006), :OP-KILL-CURSORS(2007),
);

```

Operational codes to transport data to or from the mongodb server. The codes are used internally.

## QueryFindFlags

```

enum QueryFindFlags is export (
  :C-NO-FLAGS(0x00), :C-QF-RESERVED(0x01),
  :C-QF-TAILABLECURSOR(0x02), :C-QF-SLAVEOK(0x04),
  :C-QF-OPLOGREPLAY(0x08), :C-QF-NOCURSORTIMOUT(0x10), :C-QF-AWAITDATA(0x20),
  :C-QF-EXHAUST(0x40), :C-QF-PORTAIL(0x80),
);

```

Flags to be used with e.g. find(). See also [MongoDB::Collection](#).

## ResponseFlags

```

enum ResponseFlags is export (
  RF-CURSORNOTFOUND(0x01), RF-QUERYFAILURE(0x02),
  RF-SHARDCONFIGSTALE(0x04), RF-AWAITCAPABLE(0x08),
);

```

Response flags found in result documents from the server. Used internally.

## Constants

### MAX-SOCKET-UNUSED-OPEN

```
constant MAX-SOCKET-UNUSED-OPEN is export = 900;
```

Time in seconds that a socket can be left open unused.

## Subsets

### PortType

```
subset PortType of Int is export where 0 < $_ <= 65535;
```

Port type is a number denoting a specific protocol, e.g. 80 is for [http](#) and 27017 is for [mongodb](#). Any protocol served by a server can be given a different port than its default. The range is from 0 to 65535 where 0 to 1023 can only be used by servers with privileges.

### Helper subsets when module cannot be loaded creating circular dependencies

```
subset ClientType is export where .^name eq 'MongoDB::Client';  
subset DatabaseType is export where .^name eq 'MongoDB::Database';  
subset CollectionType is export where .^name eq 'MongoDB::Collection';  
subset ServerType is export where .^name eq 'MongoDB::Server';  
subset SocketType is export where .^name eq 'MongoDB::Socket';
```

These types can be used when an object is provided in some call interface. Only to be used internally because you cannot create a new object from it.