

Research Article

The Technique of MIEELDL in Computational Aeroacoustics

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The numerical simulation of aeroacoustic phenomena requires high-order accurate numerical schemes with low dispersion and low dissipation errors. A technique has recently been devised in a Computational Fluid Dynamics framework which enables optimal parameters to be chosen so as to better control the grade and balance of dispersion and dissipation in numerical schemes (Appadu and Dauhoo, 2011; Appadu, 2012a; Appadu, 2012b; Appadu, 2012c). This technique has been baptised as the Minimized Integrated Exponential Error for Low Dispersion and Low Dissipation (MIEELDL) and has successfully been applied to numerical schemes discretising the 1-D, 2-D, and 3-D advection equations. In this paper, we extend the technique of MIEELDL to the field of computational aeroacoustics and have been able to construct high-order methods with Low Dispersion and Low Dissipation properties which approximate the 1-D linear advection equation. Modifications to the spatial discretization schemes designed by Tam and Webb (1993), Lockard et al. (1995), Zingg et al. (1996), Zhuang and Chen (2002), and Bogey and Bailly (2004) have been obtained, and also a modification to the temporal scheme developed by Tam et al. (1993) has been obtained. These novel methods obtained using MIEELDL have in general better dispersive properties as compared to the existing optimised methods.

1. Introduction

Computational aeroacoustics (CAA) has been given increased interest because of the need to better control noise levels from aircrafts, trains, and cars due to increased transport and stricter regulations from authorities [1]. Other applications of CAA are in the simulation of sound propagation in the atmosphere to the improved design of musical instruments.

In computational aeroacoustics, the accurate prediction of the generation of sound is demanding due to the requirement for preservation of the shape and frequency of wave propagation and generation. It is well known [2, 3] that, in order to conduct satisfactory computational aeroacoustics, numerical methods must generate the least possible dispersion

and dissipation errors. In general, higher order schemes would be more suitable for CAA than the lower-order schemes since, overall, the former are less dissipative [4]. This is the reason why higher-order spatial discretisation schemes have gained considerable interest in computational aeroacoustics.

The field of CAA has grown rapidly during the last decade and there has been a resurgence of interest in aeroacoustic phenomena characterised by harsher legislation and increasing environmental awareness. CAA is concerned with the accurate numerical prediction of aerodynamically generated noise as well as its propagation and far-field characteristics. CAA involves mainly the development of numerical methods which approximate derivatives in a way that better preserves the physics of wave propagation unlike typical aerodynamic computations [1].

Since multidimensional finite-volume algorithms are generally more expensive in terms of numerical cost than finite-difference algorithms, the majority of CAA codes are based on the finite-difference methodology [5]. The trend within the field of CAA has been to employ higher-order accurate numerical schemes that have in some manner been optimized for wave propagation in order to reduce the number of grid points per wavelength while ensuring tolerable levels of numerical error. Apart from acoustics and aeroacoustics, low amplitude wave propagation takes place over distances characterized by large multiples of wavelength in other areas such as [6]

- (1) electromagnetics, for microcircuit design,
- (2) elastodynamics, for nondestructive testing,
- (3) seismology, for oil exploration,
- (4) medical Imaging, for accurate diagnosis,
- (5) hyperthermia, for noninvasive surgery.

Aerodynamics and other areas of fluid mechanics have benefitted immensely from the development of CFD [7]. The numerical analysis of flows around full aircraft configurations has become feasible with advances in both numerical techniques and computing machines. The temptation to apply effective CFD methods to aeroacoustic problems has been unavoidable and has been met with some success, but, in some cases, it has been observed that there is a necessity for some numerical protocols specific to problems involving disturbance propagation over long distances. The difference between aerodynamic and aeroacoustic problems lies mainly in the fact that for aeroacoustic computations, the solution is desired at some large distance from the aerodynamic source, but, in the case of aerodynamic problems, flow properties are required accurately only on the body itself [7]. Most aerodynamics problems are time independent, whereas aeroacoustics problems are, by definition, time dependent [8]. There are computational issues that are unique to aeroacoustics. Thus, computational aeroacoustics requires somewhat independent thinking and development.

At specific Courant numbers and angles of propagation, the perfect-shift property can be obtained, leading to exact propagation for all wavenumbers [9]. The perfect shift property refers to the situation when the error from the spatial discretisation precisely cancels that from the temporal discretisation. Several numerical schemes which combine the spatial and temporal discretisation produce the perfect shift property at specific Courant numbers [9]. Often this perfect cancellation of temporal and spatial errors occurs at $cfl = 1.0$. For such methods, the sum of the spatial and temporal error increases when the cfl number is decreased as the temporal error no longer cancels the spatial error. As the cfl number tends to zero, so does the temporal error and thus only spatial error remains. For most schemes,

a low cfl represents the worst case associated with large dispersion or large dissipation errors as there is no cancellation of temporal and spatial errors [9]. Thus it is important to assess numerical methods over a range of Courant numbers [9]. However, this is not an issue for schemes built up from a high-accuracy spatial discretisation with a high-accuracy time-marching method. These schemes generally do not rely on cancellation to achieve high accuracy and thus the error does not increase as the Courant number is reduced.

The imaginary part of the numerical wavenumber represents numerical dissipation only when it is negative [10]. Due to the difference between the physical and numerical wavenumber, some wavenumbers propagate faster or slower than the wave speed of the original partial differential equation [11]. This is how dispersion errors are induced. The real part of the modified wavenumber determines the dispersive error while the imaginary part determines the dissipative error [9]. The group velocity of a wavepacket governs the propagation of energy of the wavepacket. The group velocity is characterised by $\text{Re}((d/(d(\theta h)))(\theta^*h)) - 1.0$ which must be almost one in order to reproduce exact result [12]. Otherwise, dispersive patterns appear. When $\text{Re}((d/(d(\theta h)))(\theta^*h)) = 1.0$, the scheme has the same group velocity or speed of sound as the original governing equations and the numerical waves are propagated with correct wave speeds.

2. Organisation of Paper

This paper is organised as follows. In Section 3, we briefly describe the technique of Minimised Integrated Exponential Error for Low Dispersion and Low Dissipation (MIEELDL) when used to optimise parameters in numerical methods. We also describe how this technique can be extended to construct high order methods with low dispersive and low dissipative properties in computational aeroacoustics. In Sections 4–8, we use MIEELDL to obtain some optimized spatial methods based on a modification of the methods constructed by Tam and Webb [3], Lockard et al. [13], Zingg et al. [14], Zhuang and Chen [15], Bogey and Bailly [16]. Section 9 introduces an optimised temporal scheme which is obtained using MIEELDL and based on a modification of the temporal discretisation method constructed by Tam et al. [17]. In Section 10, we construct numerical methods based on blending each of the five new spatial schemes with the new time discretisation scheme when used to discretise the 1-D linear advection equation and obtain rough estimates of the range of stability of these methods. Section 12 highlights the salient features of the paper.

3. The Concept of Minimised Integrated Exponential Error for Low Dispersion and Low Dissipation

In this section, we describe briefly the technique of Minimized Integrated Exponential Error for Low Dispersion and Low Dissipation (MIEELDL). This technique have been introduced in Appadu and Dauhoo [18] and Appadu and Dauhoo [19]. We now give a resume of how we have derived this technique of optimisation.

Suppose the amplification factor of the numerical scheme when applied to the 1-D linear advection equation:

$$\frac{\partial u}{\partial t} + \beta \frac{\partial u}{\partial x} = 0 \quad (3.1)$$

is

$$\xi = A + IB. \quad (3.2)$$

Then the modulus of the Amplification Factor (AFM) and the relative phase error (RPE) are calculated as

$$\begin{aligned} \text{AFM} &= |\xi|, \\ \text{RPE} &= -\frac{1}{rw} \tan^{-1} \frac{B}{A}, \end{aligned} \quad (3.3)$$

where r and w are the cfl number and phase angle, respectively.

For a scheme to have Low Dispersion and Low Dissipation, we require

$$|1 - \text{RPE}| + (1 - \text{AFM}) \longrightarrow 0. \quad (3.4)$$

The quantity, $|1 - \text{RPE}|$ measures dispersion error while $(1 - \text{AFM})$ measures dissipation error. Also when dissipation neutralises dispersion optimally, we have

$$||1 - \text{RPE}| - (1 - \text{AFM})| \longrightarrow 0. \quad (3.5)$$

Thus on combining these two conditions, we get the following condition necessary for dissipation to neutralise dispersion and for low dispersion and low dissipation character to be satisfied:

$$\text{eldld} = ||1 - \text{RPE}| - (1 - \text{AFM})| + (|1 - \text{RPE}| + (1 - \text{AFM})) \longrightarrow 0. \quad (3.6)$$

Similarly, we expect

$$\text{eeldld} = \exp(||1 - \text{RPE}| - (1 - \text{AFM})|) + \exp(|1 - \text{RPE}| + (1 - \text{AFM})) - 2 \longrightarrow 0, \quad (3.7)$$

in order for Low Dispersion and Low Dissipation properties to be achieved.

The measure, eeldld , denotes the exponential error for low dispersion and low dissipation. The reasons why we prefer eeldld over eldld is because the former is more sensitive to perturbations.

We next explain how the integration process is performed in order to obtain the optimal parameter(s).

Only One Parameter Involved

If the cfl number is the only parameter, we compute

$$\int_0^{w_1} \text{eeldld} dw, \quad (3.8)$$

for a range of $w \in [0, w_1]$, and this integral will be a function of r . The optimal cfl is the one at which the integral quantity is closest to zero.

Two Parameters Involved

We next consider a case where two parameters are involved and whereby we would like to optimise these two parameters.

Suppose we want to obtain an improved version of the Fromm's scheme which is made up of a linear combination of Lax-Wendroff (LW) and Beam-Warming (BW) schemes. Suppose we apply BW and LW in the ratio $\lambda : 1 - \lambda$. This can be done in two ways.

In the first case, if we wish to obtain the optimal value of λ at any cfl, then we compute

$$\int_0^{r_1} \int_0^{w_1} \text{eeldld} \, dw \, dr, \quad (3.9)$$

which will be in terms of λ .

The value of r_1 is chosen to suit the region of stability of the numerical scheme under consideration while w_1 is chosen such that the approximated RPE ≥ 0 for $r \in [0, r_1]$. In cases where phase wrapping phenomenon does not occur, we use the exact RPE instead of the approximated RPE and in that case, $w \in [0, \pi]$.

The second way to optimise a scheme made up of a linear combination of Beam-Warming and Lax-Wendroff is to compute the IEELDL as $\int_0^{w_1} \text{eeldld} \, dw$ and the integral obtained in that case will be a function of r and λ . Then a 3-D plot of this integral with respect to $r \in [0, r_1]$ and $\lambda \in [0, 1]$ enables the respective optimal values of r and λ to be located. The optimised scheme obtained will be defined in terms of both a cfl number and the optimal value of λ to be used.

Considerable and extensive work on the technique of Minimised Integrated Exponential Error for Low Dispersion and Low Dissipation has been carried out in Appadu and Dauhoo [18], Appadu and Dauhoo [19], Appadu [20–22].

In Appadu and Dauhoo [18], we have obtained the optimal cfl for some explicit methods like Lax-Wendroff, Beam-Warming, Crowley, Upwind Leap-Frog, and Fromm's schemes. In Appadu and Dauhoo [19], we have combined some spatial discretisation schemes with the optimised time discretisation method proposed by Tam and Webb [3] in order to approximate the linear 1-D advection equation. These spatial derivatives are a standard 7-point and 6th-order central difference scheme (ST7), a standard 9-point and 8th-order central difference scheme (ST9) and optimised spatial schemes designed by Tam and Webb [3], Lockard et al. [13], Zingg et al. [14], Zhuang and Chen [15] and Bogey and Bailly [16]. The results from some numerical experiments were quantified into dispersion and dissipation errors and we have found that the quality of the results is dependent on the choice of the cfl number even for optimised methods, though to a much lesser degree as compared to standard methods.

Moreover, in Appadu [20], we obtain the optimal cfl of some multilevel schemes in 1-D. These schemes are of high order in space and time and have been designed by Wang and Liu [23]. We have also optimised the parameters in the family of third-order schemes proposed by Takacs [24]. The optimal cfl of the 2-D CFLF4 scheme which is a composite method made up of Corrected Lax-Friedrichs and the two-step Lax-Friedrichs developed by Liska and Wendroff [25] has been computed and some numerical experiments have been performed such as 2-D solid body rotation test [26], 2-D acoustics [27], and 2-D circular Riemann problem [26]. We have shown that better results are obtained when the optimal parameters obtained using MIEELDL are used.

Some more interesting features of MIEELDL D are detailed in Appadu [21]. In that paper, we extend the measures used by Tam and Webb [3], Bogey and Bailly [16], Berland et al. [28] in a computational aeroacoustics framework to suit them in a computational fluid dynamics framework such that the optimal cfl of some known numerical methods can be obtained. Thus, we define the following integrals: integrated error from Tam and Webb [3], (IETAM), integrated error from Bogey and Bailly [16] ((IEBOGEY), and integrated error from Berland et al. [28] (IEBERLAND) as follows:

$$\begin{aligned} \text{IETAM} &= \int_0^{\omega_1} |1 - \text{RPE}|^2 d\omega, \\ \text{IEBOGEY} &= \int_0^{\omega_1} |1 - \text{RPE}| d\omega, \\ \text{IEBERLAND} &= \int_0^{\omega_1} (1 - \alpha)|1 - \text{RPE}| + \alpha(1 - \text{AFM}) d\omega. \end{aligned} \quad (3.10)$$

The optimal cfl is obtained by plotting the respective integral with respect to the cfl number and locating the cfl at which the integral is least. The techniques used to obtain the quantities IETAM, IEBOGEY, and IEBERLAND are named Minimised Integrated Error from Tam and Webb [3] (MIETAM), Minimised Integrated Error from Bogey and Bailly [16] (MIEBOGEY), and Minimised Integrated Error from Berland et al. [28] (MIEBERLAND) respectively. It is shown that MIEELDL D has an upper hand over the other techniques of optimisation: MIETAM, MIEBOGEY, and MIEBERLAND.

The work in Appadu [22] helps us to understand why not all composite schemes can be effective to capture shocks with minimum dispersion and dissipation. The findings concluded are that some efficient composite methods to approximate the 1-D linear advection equation are as follows: composite methods using Lax-Wendroff and Beam-Warming as either predictor or corrector steps, a linear combination of either Lax-Wendroff and Beam-Warming schemes or MacCormack and two-step Lax-Friedrichs and the composite MacCormack/Lax-Friedrichs schemes [29].

4. Modification to Space Discretisation Scheme Proposed by Tam and Webb [3]

Tam and Webb [3] constructed a 7-pt and 4th-order central difference method based on a minimization of the dispersion error.

They approximated $\partial u / \partial x$ at x_0 as

$$\frac{\partial u}{\partial x} = \frac{1}{h} \sum_{i=-3}^3 a_i u(x_0 + ih), \quad (4.1)$$

where h is the spacing of a uniform mesh and the coefficients a_i are such that $a_i = -a_{-i}$, providing a scheme without dissipation. On applying spatial Fourier Transform to (4.1), the effective wavenumber $\theta^* h$ of the scheme is obtained and it is given by

$$\theta^* h = 2 \sum_{i=1}^3 a_i \sin(i\theta h). \quad (4.2)$$

Taylor expansion of θ^*h about θh from (4.2) gives the following:

$$2a_1 \left(\theta h - \frac{1}{6}(\theta h)^3 + \frac{1}{120}(\theta h)^5 \right) + 2a_2 \left(2\theta h - \frac{1}{6}(2\theta h)^3 + \frac{1}{120}(2\theta h)^5 \right) + 2a_3 \left(3\theta h - \frac{1}{6}(3\theta h)^3 + \frac{1}{120}(3\theta h)^5 \right) + \dots \quad (4.3)$$

To obtain a 4th-order accurate method, we must have

$$\begin{aligned} 2a_1 + 4a_2 + 6a_3 &= 1, \\ a_1 + 8a_2 + 27a_3 &= 0. \end{aligned} \quad (4.4)$$

Since, we have 2 equations and 3 unknowns, we can choose, for instance, say a_1 as a free parameter. Thus,

$$\begin{aligned} a_2 &= \frac{9}{20} - \frac{4}{5}a_1, \\ a_3 &= \frac{1}{5} \left(a_1 - \frac{2}{3} \right). \end{aligned} \quad (4.5)$$

Hence, the numerical wavenumber can be expressed as

$$\theta^*h \approx 2a_1 \sin(\theta h) + 2 \left(\frac{9}{20} - \frac{4}{5}a_1 \right) \sin(2\theta h) + 2 \left(\frac{1}{5}a_1 - \frac{2}{15} \right) \sin(3\theta h). \quad (4.6)$$

The optimisation procedure used by Tam and Webb [3] is to find a_1 which minimizes the integrated error, E defined as

$$E = \int_0^{1.1} |\theta^*h - \theta h|^2 d(\theta h). \quad (4.7)$$

The value obtained for a_1 is 0.7708823806. The corresponding values for a_2 and a_3 are -0.1667059045 and 0.0208431428.

Hence, the scheme developed by Tam and Webb [3] has numerical wavenumber, θ^*h , and group velocity given by

$$\theta^*h = 1.5417647612 \sin(\theta h) - 0.3334118090 \sin(2\theta h) + 0.0416862856 \sin(3\theta h), \quad (4.8)$$

$$\text{group velocity} = 1.5417647612 \cos(\theta h) - 0.6668236180 \cos(2\theta h) + 0.1250588568 \cos(3\theta h) \quad (4.9)$$

and is termed as "TAM" method.

We next consider the numerical wavenumber in (4.2) and use the technique of MIEELDLD to find optimal values of a_1 , a_2 , and a_3 . The integrated error using MIEELDLD is given by

$$E = \int_0^{1.1} (\exp(|\Re(\theta^*h) - \theta h| + |\Im(\theta^*h)|) + \exp(|\Re(\theta^*h) - \theta h| - |\Im(\theta^*h)|) - 2) d(\theta h). \quad (4.10)$$

Since we are considering a 7-point and 4th-order central difference method, the numerical wavenumber, θ^*h , does not have an imaginary part, that is, $\Im(\theta^*h) = 0$. Hence, (4.10) simplifies to

$$E = \int_0^{1.1} (2 \exp|\Re(\theta^*h) - \theta h| - 2) d(\theta h), \quad (4.11)$$

and on minimising this integral using the function NLPsolve in maple, we obtain a_1 as 0.7677206709. Corresponding values for a_2 and a_3 are 0.1641765367 and 0.0202108009, respectively.

Hence we have obtained a modified method which is 7-point and of 4th-order which we term as ‘‘TAM-NEW’’ method. Expressions for the numerical wavenumber and the group velocity of the ‘‘TAM-NEW’’ method are given by

$$\theta^*h = 1.5354413418 \sin(\theta h) - 0.3283530734 \sin(2\theta h) + 0.0404216018 \sin(3\theta h), \quad (4.12)$$

$$\text{groupvelocity} = 1.5354413418 \cos(\theta h) - 0.6567061468 \cos(2\theta h) + 0.1212648054 \cos(3\theta h). \quad (4.13)$$

We next perform a spectral analysis of the two methods. We compare the variation of numerical wavenumber versus the exact wavenumber in Figure 1. A plot of the dispersion error versus the exact wavenumber is depicted in Figure 2. The dispersion error for TAM-NEW is slightly less than that for TAM for $0 < \theta h \leq 1$, but for $1 \leq \theta h \leq \pi/2$, the dispersion error from TAM is slightly less than that for TAM-NEW.

We now compare quantitatively these two methods: TAM and TAM-NEW. We use four accuracy limits [5, 16] defined as follows:

$$\begin{aligned} \frac{|\theta^*h - \theta h|}{\pi} &\leq 5 \times 10^{-3}, \\ \frac{|\theta^*h - \theta h|}{\pi} &\leq 5 \times 10^{-4}, \\ \left| \frac{d}{d(\theta h)}(\theta^*h) - 1.0 \right| &\leq 5 \times 10^{-3}, \\ \left| \frac{d}{d(\theta h)}(\theta^*h) - 1.0 \right| &\leq 5 \times 10^{-4} \end{aligned} \quad (4.14)$$

and compute the minimum number of points per wavelength needed to resolve a wave for each of the four accuracy limits. The results are summarised in Table 1.

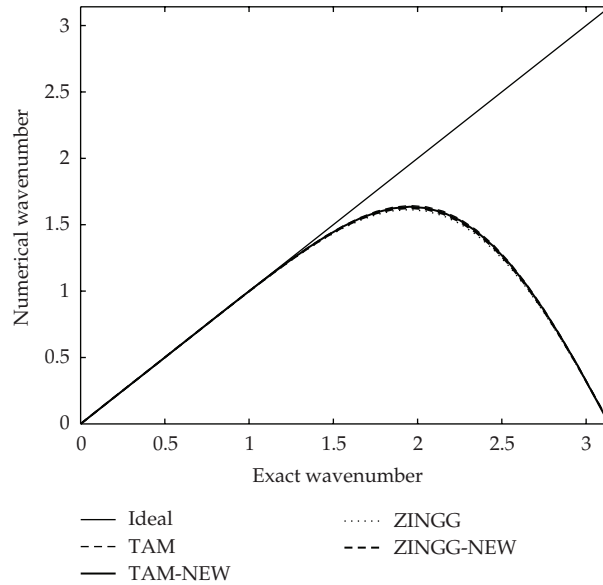


Figure 1: Plot of the variation of numerical wavenumber versus exact wavenumber for the methods: TAM, TAM-NEW, ZINGG, and ZINGG-NEW.

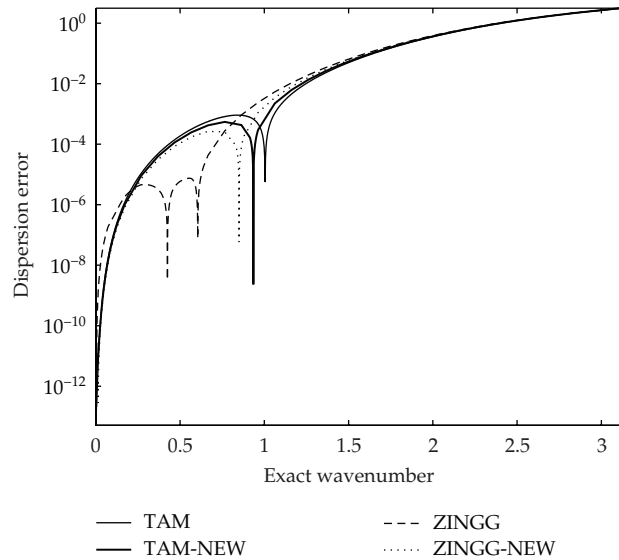


Figure 2: Plot of the dispersion error on a logarithmic scale versus exact wavenumber for the methods: TAM, TAM-NEW, ZINGG, and ZINGG-NEW.

It is seen that the scheme “TAM-NEW” is not superior to the TAM method as for a given accuracy it requires more points per wavelength in regard to the dispersive and group velocity properties. This is because the technique of MIEELDL aims to minimize both dispersion and dissipation in numerical methods but here our aim is to construct a 7-point and 4th-order central difference method with no dissipation.

Table 1: Comparing the dispersive and group velocity properties for two spatial discretisation methods "TAM" and "TAM-NEW" in terms of number of points per wavelength (to 4 d.p).

Accuracy	Method	Max. value of θh	No. of pts per wavelength
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-3}$	TAM	1.3068	4.8081
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-3}$	TAM-NEW	1.2830	4.8974
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-4}$	TAM	1.0820	5.8073
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-4}$	TAM-NEW	1.0365	6.0617
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-3}$	TAM	0.9239	6.8007
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-3}$	TAM-NEW	0.8870	7.0835
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-4}$	TAM	0.8533	7.3636
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-4}$	TAM-NEW	0.8002	7.8517

5. Modification to Space Discretisation Scheme Developed by Lockard et al. [13]

Lockard et al. [13] constructed a 7-point and 4th-order difference method by approximating $\partial u / \partial x$ at x_0 as

$$\frac{\partial u}{\partial x} = \frac{1}{h} \sum_{i=-4}^3 a_i u(x_0 + ih), \quad (5.1)$$

and therefore the real and imaginary parts of the numerical wavenumber are obtained as follows:

$$\begin{aligned} \Re(\theta^*h) &= -a_{-4} \sin(4\theta h) - a_{-3} \sin(3\theta h) - a_{-2} \sin(2\theta h) - a_{-1} \sin(\theta h) \\ &\quad + a_1 \sin(\theta h) + a_2 \sin(2\theta h) + a_3 \sin(3\theta h), \end{aligned} \quad (5.2)$$

$$\begin{aligned} \Im(\theta^*h) &= -(a_{-4} \cos(4\theta h) + a_{-3} \cos(3\theta h) + a_{-2} \cos(2\theta h) + a_{-1} \cos(\theta h) + a_0 \\ &\quad + a_1 \cos(\theta h) + a_2 \cos(2\theta h) + a_3 \cos(3\theta h)). \end{aligned} \quad (5.3)$$

To obtain a 4th-order method, we require 4 conditions based on the real and imaginary parts of θ^*h , namely,

$$\begin{aligned} a_1 + 2a_2 + 3a_3 - 4a_{-4} - 3a_{-3} - 2a_{-2} - a_{-1} &= 1, \\ -a_1 - 8a_2 - 27a_3 + 64a_{-4} + 27a_{-3} + 8a_{-2} + a_{-1} &= 0, \\ a_0 + a_1 + a_2 + a_3 + a_{-4} + a_{-3} + a_{-2} + a_{-1} &= 0, \\ -a_1 - 4a_2 - 9a_3 - 16a_{-4} - 9a_{-3} - 4a_{-2} - a_{-1} &= 0. \end{aligned} \quad (5.4)$$

The coefficients obtained by Lockard et al. [13] are

$$\begin{aligned} a_{-4} &= 0.0103930209, & a_{-3} &= -0.0846974943, & a_{-2} &= 0.3420311831, \\ a_{-1} &= -1.0526812838, & a_0 &= 0.2872741244, & a_1 &= 0.5861624738, \\ a_2 &= -0.0981442817, & a_3 &= 0.0096622576. \end{aligned} \quad (5.5)$$

Hence, the real and imaginary parts of θ^*h for LOCKARD scheme are given as follows:

$$\begin{aligned} \Re(\theta^*h) &= 1.63884375 \sin(\theta h) - 0.44017538 \sin(2\theta h) + 0.09433201 \sin(3\theta h) \\ &\quad - 0.01039020 \sin(4\theta h), \end{aligned} \quad (5.6)$$

$$\begin{aligned} \Im(\theta^*h) &= -0.28727412 + 0.46651881 \cos(\theta h) - 0.24388682 \cos(2\theta h) + 0.07500749 \cos(3\theta h) \\ &\quad - 0.01039020 \cos(4\theta h), \end{aligned} \quad (5.7)$$

respectively.

We now obtain a modification to the scheme developed by Lockard et al. [13]. We consider the numerical wavenumber in (5.2) and (5.3) and replace a_{-1} , a_0 , a_1 , a_2 , and a_3 in terms of a_{-2} , a_{-3} , a_{-4} , and θh . Our aim is to minimise the following integral:

$$E = \int_0^{1.1} (\exp(|\Re(\theta^*h) - \theta h| + |\Im(\theta^*h)|) + \exp||\Re(\theta^*h) - \theta h| - |\Im(\theta^*h)|| - 2) d(\theta h). \quad (5.8)$$

The integral is a function of a_{-2} , a_{-3} , and a_{-4} . We use the function NLPsSolve and obtain optimal values for a_{-4} , a_{-3} , and a_{-2} as 0.0113460667, -0.0891980000, and 0.3499980000. Then the values of the other unknowns can be obtained and we are out with

$$\begin{aligned} a_{-1} &= -1.0582666667, & a_0 &= 0.2866010000, & a_1 &= 0.5895196001, \\ a_2 &= -0.1, & a_3 &= 0.01. \end{aligned} \quad (5.9)$$

The modified method is termed as ‘‘LOCKARD-NEW’’ and has real and imaginary parts of its numerical wavenumber described by

$$\begin{aligned} \Re(\theta^*h) &= 1.6477862670 \sin(\theta h) - 0.4499980000 \sin(2\theta h) + 0.0991980000 \sin(3\theta h) \\ &\quad - 0.0113460667 \sin(4\theta h), \end{aligned} \quad (5.10)$$

$$\begin{aligned} \Im(\theta^*h) &= -0.2866010000 + 0.4687470669 \cos(\theta h) - 0.2499980000 \cos(2\theta h) \\ &\quad + 0.0791980000 \cos(3\theta h) - 0.0113460667 \cos(4\theta h), \end{aligned} \quad (5.11)$$

respectively.

We next perform a spectral analysis of the two methods: LOCKARD and LOCKARD-NEW. We compare the variation of numerical wavenumber versus the exact wavenumber

Table 2: Comparing the dispersive and group velocity properties for two spatial methods LOCKARD and LOCKARD-NEW in terms of number of points per wavelength (to 4 d.p).

Accuracy	Method	Max. value of θh	No. of pts per wavelength
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-3}$	LOCKARD	1.4910	4.2140
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-3}$	LOCKARD-NEW	1.5197	4.1344
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-4}$	LOCKARD	1.2204	5.1485
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-4}$	LOCKARD-NEW	1.2596	4.9881
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-3}$	LOCKARD	1.0964	5.7309
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-3}$	LOCKARD-NEW	1.1395	5.5142
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-4}$	LOCKARD	0.9655	6.5077
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-4}$	LOCKARD-NEW	1.0240	6.1359

in Figure 3 and in Figure 4, we have the plot of the dispersion error versus the exact wavenumber.

We now compare quantitatively the two methods by computing the minimum number of points per wavelength needed to resolve a wave for each of the four accuracy limits and the results are summarized in Table 2.

Clearly, LOCKARD-NEW has appreciably better phase and group velocity properties as compared to LOCKARD scheme.

6. Modification to Spatial Discretisation Scheme Developed by Zingg et al. [14]

Zingg et al. [14] constructed a 4-point and 4th-order difference method. They approximated $\partial u / \partial x$ at x_0 by

$$\frac{\partial u}{\partial x} = \frac{1}{h} \sum_{i=1}^3 a_i (u(x_0 + ih) - u(x_0 - ih)) + \frac{1}{h} \left(d_0 u(x_0) + \sum_{i=1}^3 d_i (u(x_0 + ih) + u(x_0 - ih)) \right). \quad (6.1)$$

The real and imaginary parts of the numerical wavenumber are obtained as

$$\Re(\theta^*h) = 2(a_1 \sin(\theta h) + a_2 \sin(2\theta h) + a_3 \sin(3\theta h)), \quad (6.2)$$

$$\Im(\theta^*h) = -(d_0 + 2d_1 \cos(\theta h) + 2d_2 \cos(2\theta h) + 2d_3 \cos(3\theta h)). \quad (6.3)$$

The conditions to have a 4th-order difference method are as follows.

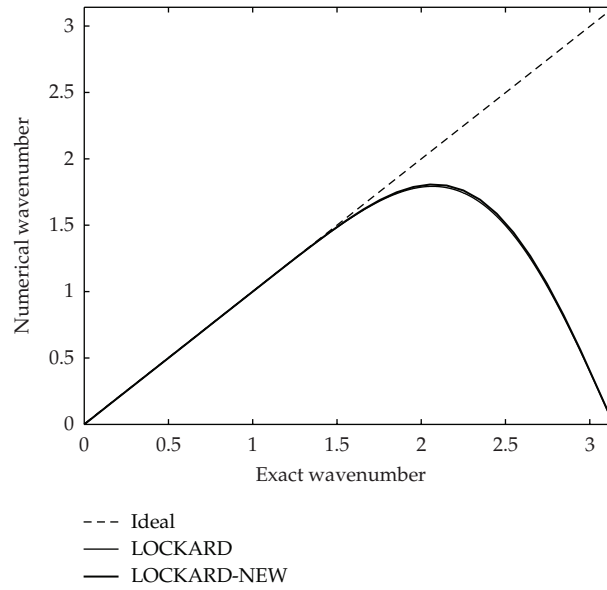


Figure 3: Plot of the variation of numerical wavenumber versus exact wavenumber for the methods LOCKARD and LOCKARD-NEW.

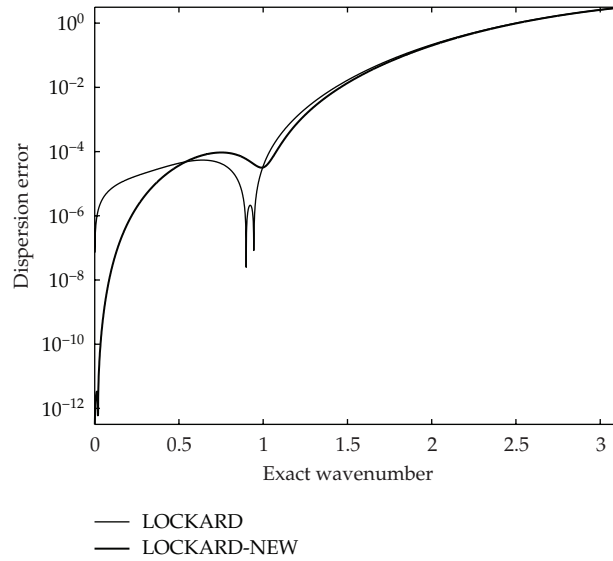


Figure 4: Plot of the variation of dispersion error in logarithmic scale versus exact wavenumber for LOCKARD and LOCKARD-NEW schemes.

(i) If we consider $\Re(\theta^*h)$, then

$$\begin{aligned}
 2a_1 + 4a_2 + 6a_3 &= 1, \\
 -\frac{1}{6}a_1 - \frac{8}{6}a_2 - \frac{27}{6}a_3 &= 0,
 \end{aligned}
 \tag{6.4}$$

and these two conditions give

$$a_2 = \frac{9}{20} - \frac{4}{5}a_1, \quad (6.5)$$

$$a_3 = \frac{1}{5} \left(a_1 - \frac{2}{3} \right). \quad (6.6)$$

(ii) If we consider $\Im(\theta^*h)$, then

$$\begin{aligned} d_0 + 2d_1 + 2d_2 + 2d_3 &= 0, \\ -d_1 - 4d_2 - 9d_3 &= 0, \end{aligned} \quad (6.7)$$

and this gives

$$d_0 = 6d_2 + 16d_3, \quad (6.8)$$

$$d_1 = -4d_2 - 9d_3. \quad (6.9)$$

Based on the optimisation performed by Zingg et al. [14], the following values are obtained:

$$\begin{aligned} a_1 &= 0.75996126, & a_2 &= -0.15812197, & a_3 &= 0.01876090, & d_0 &= 0.1, \\ d_1 &= -0.07638462, & d_2 &= 0.03228962, & d_3 &= -0.00590500. \end{aligned} \quad (6.10)$$

We now obtain a modification to the scheme proposed by Zingg et al. [14] using MIEELDL. We consider

$$\Im(\theta^*h) = -(d_0 + 2d_1 \cos(\theta h) + 2d_2 \cos(2\theta h) + 2d_3 \cos(3\theta h)). \quad (6.11)$$

Since $\text{Im}(\theta^*h)$ must be negative and the method must have sufficient dissipation, we can choose $d_0 = 0.1$ and hence obtain

$$\begin{aligned} d_1 &= -\frac{5}{8}d_2 - 0.05625, \\ d_3 &= 0.00625 - \frac{3}{8}d_2. \end{aligned} \quad (6.12)$$

We next plot $\text{Im}(\theta^*h)$ versus d_2 versus $\theta h \in [0, 2\pi]$ and obtain the range of d_2 such that $\text{Im}(\theta^*h) < 0$. The maximum value of d_2 is 0.0323. Having fixed the values of d_0 as 0.1 and d_2 as 0.0323, now we can compute the values of d_1 and d_3 . We are out with $d_1 = -0.0764375$ and $d_3 = -5.8625 \times 10^{-3}$. Hence, we minimize the following integral:

$$\int_0^{1.1} \exp(|\Re(\theta^*h) - \theta h| + |\Im(\theta^*h)|) + \exp(|\Re(\theta^*h) - \theta h| - |\Im(\theta^*h)|) - 2.0 \, d(\theta h) \quad (6.13)$$

which is a function of a_1 , using NLPsolve.

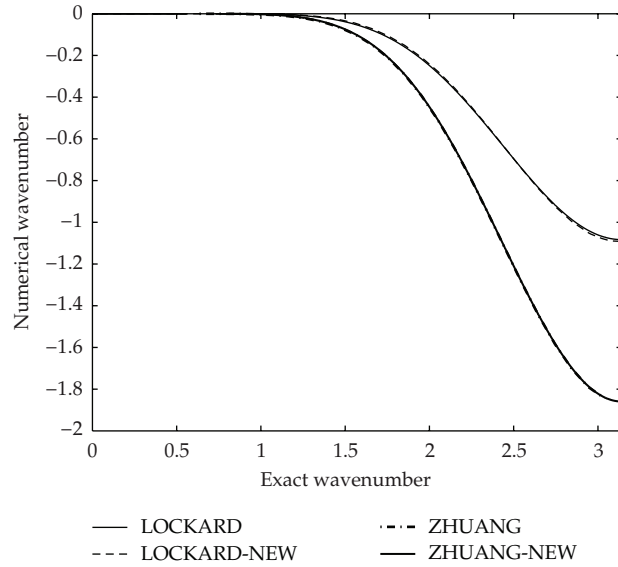


Figure 5: Plot of the imaginary part of numerical wavenumber versus exact wavenumber for the methods: LOCKARD, LOCKARD-NEW, ZHUANG, and ZHUANG-NEW.

We obtain $a_1 = 0.7643155206$, and therefore, using (6.5) and (6.6), we obtain $a_2 = -0.1614524165$ and $a_3 = 0.0195297708$.

Hence, the real and imaginary parts of the real and imaginary parts of the numerical wavenumber of the scheme ZINGG-NEW are as follows:

$$\Re(\theta^*h) = 1.5286310410 \sin(\theta h) - 0.3229048330 \sin(2\theta h) + 0.0390595416 \sin(3\theta h), \quad (6.14)$$

$$\Im(\theta^*h) = -0.1 + 0.1528750000 \cos(\theta h) - 0.0646000000 \cos(2\theta h) + 0.0117250000 \cos(3\theta h). \quad (6.15)$$

Plots of $\Re(\theta^*h)$ versus θh and also for $\Im(\theta^*h)$ versus θh for ZINGG and ZINGG-NEW schemes are depicted in Figures 1 and 6, respectively. It is observed based on Figure 6 that the two methods have almost the same dissipation error for $\theta h \in [0, \pi]$. Based on (Figure 1), we observe that for $\theta h < 0.2$ and $0.8 < \theta h < \pi/2$, the dispersion error from ZINGG-NEW is less than that for ZINGG. For $0.2 < \theta h < 0.8$, the dispersion error from ZINGG is less than ZINGG-NEW.

Based on Table 3, for the four accuracy limits tested, we can conclude that the new scheme developed is superior to the ZINGG method in terms of both dispersive and group velocity properties as it requires less points per wavelength in all the four cases.

7. Modification to Spatial Scheme Developed by Zhuang and Chen [15]

Zhuang and Chen [15] constructed a 7-point and 4th-order difference method by approximating $\partial u / \partial x$ at x_0 as

$$\frac{\partial u}{\partial x} = \frac{1}{h} \sum_{i=-4}^2 a_i u(x_0 + ih), \quad (7.1)$$

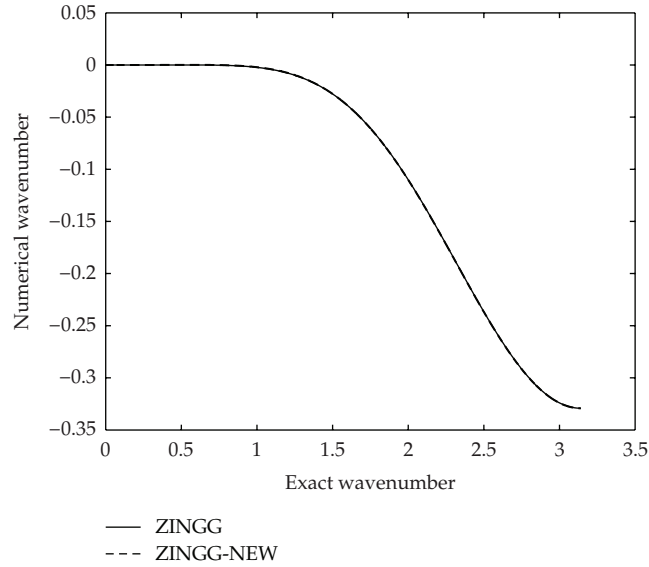


Figure 6: Plot of the imaginary part of numerical wavenumber versus exact wavenumber for ZINGG and ZINGG-NEW.

Table 3: Comparing the dispersive and group velocity properties for two spatial methods ZINGG and ZINGG-NEW in terms of number of points per wavelength (to 4 d.p).

Accuracy	Method	Max. value of θh	No. of pts per wavelength
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-3}$	ZINGG	1.2239	5.1339
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-3}$	ZINGG-NEW	1.2579	5.1258
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-4}$	ZINGG	0.9163	6.8575
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-4}$	ZINGG-NEW	0.9988	6.2904
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-3}$	ZINGG	0.7885	7.9686
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-3}$	ZINGG-NEW	0.8471	7.4176
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-4}$	ZINGG	0.6200	10.1341
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-4}$	ZINGG-NEW	0.7379	8.5152

and therefore the real and imaginary parts of the numerical wavenumber are obtained as

$$\begin{aligned} \Re(\theta^*h) = & a_1 \sin(\theta h) + a_2 \sin(2\theta h) - a_{-4} \sin(4\theta h) - a_{-3} \sin(3\theta h) \\ & - a_{-2} \sin(2\theta h) - a_{-1} \sin(\theta h), \end{aligned} \quad (7.2)$$

$$\begin{aligned} \Im(\theta^*h) = & -(a_{-4} \cos(4\theta h) + a_{-3} \cos(3\theta h) + a_{-2} \cos(2\theta h) + a_{-1} \cos(\theta h) + a_0 \\ & + a_1 \cos(\theta h) + a_2 \cos(2\theta h)). \end{aligned} \quad (7.3)$$

To obtain a 4th-order method, we require 4 conditions based on the real and imaginary parts of θ^*h :

$$\begin{aligned}
 a_1 + 2a_2 - 4a_{-4} - 3a_{-3} - 2a_{-2} - a_{-1} &= 1, \\
 -a_1 - 8a_2 + 64a_{-4} + 27a_{-3} + 8a_{-2} + a_{-1} &= 0, \\
 a_0 + a_1 + a_2 + a_{-4} + a_{-3} + a_{-2} + a_{-1} &= 0, \\
 -a_1 - 16a_{-4} - 4a_{-2} - a_1 - 4a_2 - 9a_{-3} &= 0.
 \end{aligned} \tag{7.4}$$

These simplify to the following if we let a_{-4} , a_{-3} , a_{-2} as free parameters:

$$\begin{aligned}
 a_2 &= 10a_{-4} + 4a_{-3} + a_{-2} - \frac{1}{6}, \\
 a_{-1} &= -20a_{-4} - 10a_{-3} - 4a_{-2} - \frac{1}{3}, \\
 a_0 &= 45a_{-4} + 20a_{-3} + 6a_{-2} - \frac{1}{2}, \\
 a_1 &= -36a_{-4} - 15a_{-3} - 4a_{-2} + 1.
 \end{aligned} \tag{7.5}$$

On plugging a_2 , a_{-1} , a_0 , and a_1 in terms of functions of a_{-4} , a_{-3} , a_{-2} in (7.2) and (7.3), we get

$$\begin{aligned}
 \Re(\theta^*h) &= -5\left(\frac{16}{5}a_{-4} + a_{-3} - \frac{4}{15}\right)\sin(\theta h) + \frac{1}{6}(60a_{-4} + 24a_{-3} - 1)\sin(2\theta h) \\
 &\quad - a_{-3}\sin(3\theta h) - a_{-4}\sin(4\theta h),
 \end{aligned} \tag{7.6}$$

$$\begin{aligned}
 \Im(\theta^*h) &= \frac{1}{2} - 45a_{-4} - 20a_{-3} - 6a_{-2} + \frac{1}{6}\cos(\theta h)(336a_{-4} + 150a_{-3} + 48a_{-2} - 4) \\
 &\quad - a_{-3}\cos(3\theta h) - a_{-4}\cos(4\theta h) + \frac{1}{6}(-60a_{-4} - 24a_{-3} - 12a_{-2} + 1)\cos(2\theta h).
 \end{aligned} \tag{7.7}$$

The coefficients obtained by Zhuang and Chen [15] are

$$\begin{aligned}
 a_{-4} &= 0.0161404967, & a_{-3} &= -0.1228212790, & a_{-2} &= 0.4553322778, \\
 a_{-1} &= -1.2492595883, & a_0 &= 0.5018904380, & a_1 &= 0.4399321927, \\
 a_2 &= -0.0412145379,
 \end{aligned} \tag{7.8}$$

and, therefore, the real and imaginary parts of θ^*h are given as follows:

$$\begin{aligned}\Re(\theta^*h) &= 1.689191781 \sin(\theta h) - 0.4965468157 \sin(2\theta h) + 0.1228212790 \sin(3\theta h) \\ &\quad - 0.0161404967 \sin(4\theta h),\end{aligned}\tag{7.9}$$

$$\begin{aligned}\Im(\theta^*h) &= -0.5018904390 + 0.8093273950 \cos(\theta h) - 0.4141177399 \cos(2\theta h) \\ &\quad + 0.1228212790 \cos(3\theta h) - 0.0161404967 \cos(4\theta h),\end{aligned}\tag{7.10}$$

respectively.

We now obtain a modification to the scheme developed by Zhuang and Chen [15]. We consider the numerical wavenumber in (7.6) and (7.7) and minimise the following integral

$$E = \int_0^{1.1} (\exp(|\Re(\theta^*h) - \theta h| + |\Im(\theta^*h)|) + \exp(|\Re(\theta^*h) - \theta h| - |\Im(\theta^*h)|) - 2) d(\theta h).\tag{7.11}$$

The integral is a function of a_{-4} , a_{-3} , and a_{-2} . We use the function `NLPSolve` and obtain optimal values for a_{-4} , a_{-3} , and a_{-2} as 0.01575, -0.122, and 0.4553 respectively. Corresponding values for a_2 , a_{-1} , a_0 , and a_1 are then obtained as -0.0418666600, -1.2495333300, 0.5005500000, and 0.4418000000, respectively.

The modified method is termed as ZHUANG-NEW and has real and imaginary parts of its numerical wavenumber described by

$$\begin{aligned}\Re(\theta^*h) &= 1.6913333333 \sin(\theta h) - 0.4971666667 \sin(2\theta h) + 0.1220000000 \sin(3\theta h) \\ &\quad - 0.0157500000 \sin(4\theta h),\end{aligned}\tag{7.12}$$

$$\begin{aligned}\Im(\theta^*h) &= -0.5005500000 + 0.8077333330 \cos(\theta h) - 0.4134333333 \cos(2\theta h) \\ &\quad + 0.1220000000 \cos(3\theta h) - 0.0157500000 \cos(4\theta h),\end{aligned}\tag{7.13}$$

respectively.

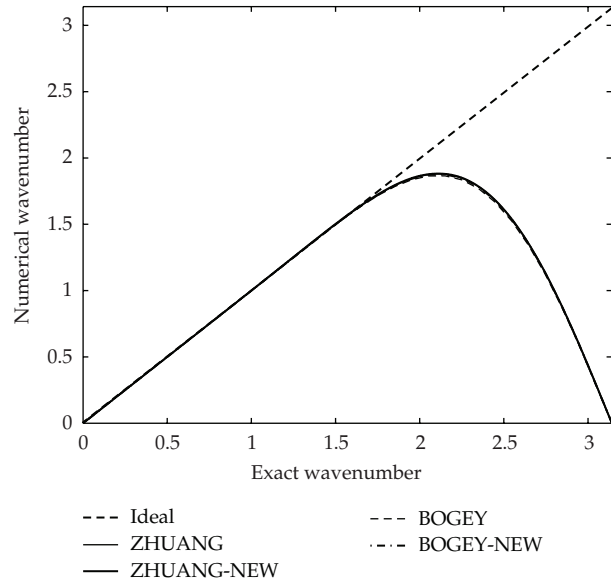
We next perform a spectral analysis of the two methods: ZHUANG and ZHUANG-NEW. We compare the variation of real part and imaginary parts of the numerical wavenumber versus the exact wavenumber in Figures 7 and 5, respectively. We have the plot of the dispersion error versus the exact wavenumber in Figure 8 and we observe that, for $0 < \theta h < 1$, ZHUANG-NEW is slightly better than ZHUANG in terms of dispersive properties.

We now compare quantitatively these two methods. We compute the minimum number of points per wavelength needed to resolve a wave for each of the four accuracy limits. The results are summarized in Table 4.

ZHUANG-NEW requires fewer points per wavelength than ZHUANG scheme for $|(\theta^*h - \theta h)/\pi| \leq 0.005$.

Table 4: Comparing the dispersive and group velocity properties for two spatial methods ZHUANG and ZHUANG-NEW in terms of number of points per wavelength (to 4 d.p).

Accuracy	Method	Max. value of θh	No. of pts per wavelength
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-3}$	ZHUANG	1.6755	3.7501
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-3}$	ZHUANG-NEW	1.6957	3.7175
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-4}$	ZHUANG	1.3315	4.7190
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-4}$	ZHUANG-NEW	1.1417	5.5030
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-3}$	ZHUANG	1.0484	5.9932
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-3}$	ZHUANG-NEW	0.9620	6.3865
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-4}$	ZHUANG	0.9029	6.9593
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-4}$	ZHUANG-NEW	0.8052	7.5176

**Figure 7:** Plot of the variation of numerical wavenumber versus exact wavenumber for the methods: ZHUANG, ZHUANG-NEW, BOGEY, and BOGEY-NEW.

8. Modification to Spatial Discretisation Scheme Developed by Bogey and Bailly [16]

Bogey and Bailly [16] modified the measure used by Tam and Webb [3] by minimizing the relative difference between θh and θ^*h . They define the integrated error, E , as

$$E = \int_{\pi/16}^{\pi/2} \frac{|\theta^*h - \theta h|}{\theta h} d(\theta h). \quad (8.1)$$

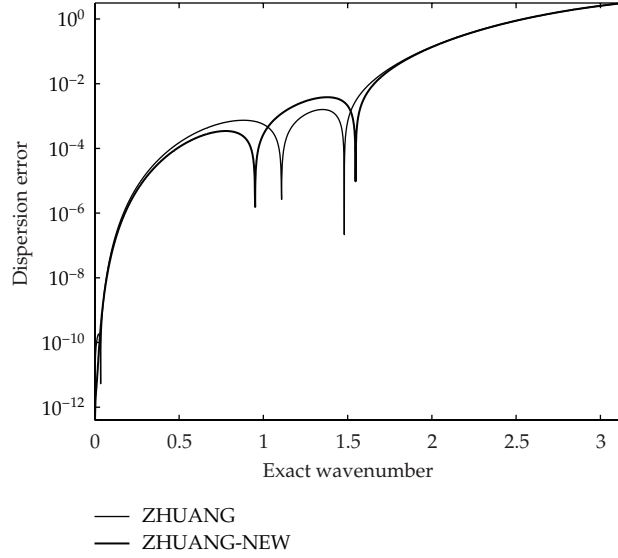


Figure 8: Plot of the variation of dispersion error in logarithmic scale versus exact wavenumber for the methods ZHUANG and ZHUANG-NEW.

Bogey and Bailly [3] use a 9-point stencil with coefficients $a_{-4}, a_{-3}, a_{-2}, a_{-1}, a_0, a_1, a_2, a_3, a_4$ and choose $a_0 = 0, a_{-1} = -a_1, a_{-2} = -a_2, a_{-3} = -a_3,$ and $a_{-4} = -a_4$ and therefore the numerical wavenumber can be written as

$$\theta^*h = 2(a_1 \sin(\theta h) + a_2 \sin(2\theta h) + a_3 \sin(3\theta h) + a_4 \sin(4\theta h)). \quad (8.2)$$

To obtain a 4th-order method, a_1 and a_2 are chosen such as

$$\begin{aligned} a_1 &= \frac{2}{3} + 5a_3 + 16a_4, \\ a_2 &= -\frac{1}{6} \left(\frac{1}{2} + 24a_3 + 60a_4 \right), \end{aligned} \quad (8.3)$$

respectively.

The coefficients a_3 and a_4 are chosen to minimize the integrated error defined in (8.1), and the values which Bogey and Bailly [16] have obtained are as follows:

$$a_1 = 0.841570125, \quad a_2 = -0.2446786318, \quad a_3 = 0.0594635848, \quad a_4 = -0.0076509040. \quad (8.4)$$

We now construct a method based on a 9-point stencil using MIEELDL. The wave-number is set as follows:

$$\theta^*h = 2 \left(\frac{2}{3} + 5a_3 + 16a_4 \right) \sin(\theta h) + 2 \left(-\frac{1}{12} - 4a_3 - 10a_4 \right) \sin(2\theta h) + 2a_3 \sin(3\theta h). \quad (8.5)$$

The integrated error using MIEELDLD is defined as

$$\int_{\pi/16}^{\pi/2} (2 \exp|\Re(\theta^* h) - \theta h| - 2) d(\theta h), \quad (8.6)$$

which is a function of a_3 and a_4 . Using NLPsSolve, we obtain the optimal values of a_3 and a_4 as 0.0613000000 and -0.0080500000 , respectively. Hence, we obtain a_1 and a_2 as 0.8443666667 and -0.2480333333 , respectively.

Using MIEELDLD, a new scheme is obtained and is termed as BOGEY-NEW with its numerical wavenumber given by

$$\begin{aligned} \theta^* h = & 1.6887333332 \sin(\theta h) - 0.4960666667 \sin(2\theta h) \\ & + 0.1226000000 \sin(3\theta h) - 0.0161000000 \sin(4\theta h). \end{aligned} \quad (8.7)$$

We next perform a spectral analysis of the two methods: BOGEY and BOGEY-NEW. We compare the variation of numerical wavenumber versus the exact wavenumber in Figures 7 and 9; we have the plot of the dispersion error versus the exact wavenumber.

We now compare quantitatively these two methods. We compute the minimum number of points per wavelength needed to resolve a wave for each of the four accuracy limits.

Table 5 indicates that BOGEY-NEW has appreciably better phase and group velocity properties as compared to BOGEY scheme.

9. Optimized Time Discretisation Schemes

9.1. Time Discretisation Scheme by Tam et al. [17]

Tam et al. [17] have developed a time-marching scheme which is four-level and accurate up to k^3 . They expressed

$$U^{(n+1)} - U^{(n)} \approx k \sum_{j=0}^3 b_j \left(\frac{dU}{dt} \right)^{(n-j)}. \quad (9.1)$$

We next summarize how the coefficients have been obtained.

The effective angular frequency of the time discretisation method is obtained as

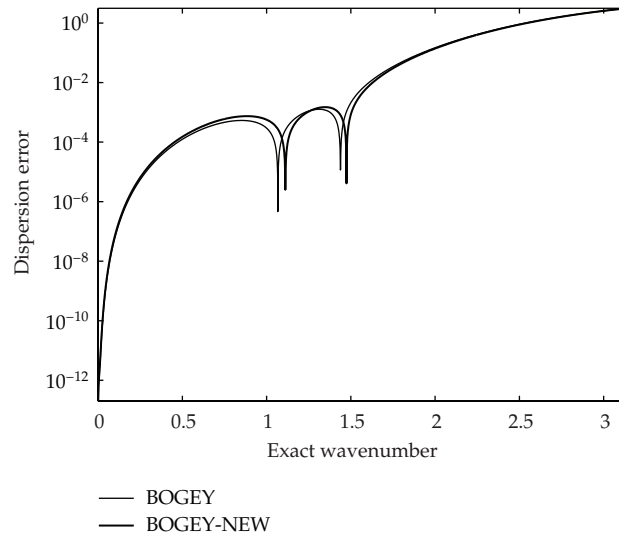
$$\varpi = \frac{I(\exp(-I\omega k) - 1)}{k \sum_{j=0}^3 b_j \exp(Ij\omega k)}. \quad (9.2)$$

For ϖk to approximate ωk to order $(\omega k)^4$, we must have

$$\begin{aligned} b_0 + b_1 + b_2 + b_3 &= 1, \\ b_1 + 2b_2 + 3b_3 &= -\frac{1}{2}, \\ b_1 + 4b_2 + 9b_3 &= \frac{1}{3}. \end{aligned} \quad (9.3)$$

Table 5: Comparing the dispersive and group velocity properties for two spatial methods BOGEY and BOGEY-NEW in terms of number of points per wavelength (to 4 d.p).

Accuracy	Method	Max. value of θh	No. of pts per wavelength
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-3}$	BOGEY	1.4875	4.2240
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-3}$	BOGEY-NEW	1.5175	4.1405
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-4}$	BOGEY	1.6529	3.8013
$\frac{ \theta^*h - \theta h }{\pi} \leq 5 \times 10^{-4}$	BOGEY-NEW	1.6733	3.7550
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-3}$	BOGEY	1.0572	5.9433
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-3}$	BOGEY-NEW	1.0523	5.9710
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-4}$	BOGEY	0.8784	7.1533
$\left \frac{d}{d(\theta h)} (\theta^*h) - 1.0 \right \leq 5 \times 10^{-4}$	BOGEY-NEW	0.9049	6.9437

**Figure 9:** Plot of the variation of dispersion error in logarithmic scale versus exact wavenumber.

Since we have 4 equations and 3 unknowns, we can choose b_0 as a free parameter, and hence we have

$$b_1 = \frac{53}{12} - 3b_0, \quad b_2 = 3b_0 - \frac{16}{3}, \quad b_3 = \frac{23}{12} - b_0. \quad (9.4)$$

Hence, we can express ϖ as follows:

$$\varpi k = \frac{AC + BD_1 + I(BC - AD_1)}{C^2 + (D_1)^2}, \quad (9.5)$$

where

$$\begin{aligned} A &= \sin(\omega k), \\ B &= \cos(\omega k) - 1, \\ C &= b_0 + \left(\frac{53}{12} - 3b_0\right) \cos(\omega k) + \left(3b_0 - \frac{16}{3}\right) \cos(2\omega k) + \left(\frac{23}{12} - b_0\right) \cos(3\omega k), \\ D_1 &= \left(\frac{53}{12} - 3b_0\right) \sin(\omega k) + \left(3b_0 - \frac{16}{3}\right) \sin(2\omega k) + \left(\frac{23}{12} - b_0\right) \sin(3\omega k). \end{aligned} \quad (9.6)$$

The weighted integral error incurred by using ϖ to approximate ω , used by Tam et al. [17], is computed as

$$E_T = \int_{-0.5}^{0.5} \left[\sigma (\Re(\varpi k) - \omega k)^2 + (1 - \sigma) (\Im(\varpi k))^2 \right] d(\omega k), \quad (9.7)$$

and σ is chosen as 0.36.

On minimizing E_T , the value of b_0 is obtained as 2.30255809 and therefore the corresponding values for b_1 , b_2 , and b_3 are -2.49100760 , 1.57434094 , and -0.38589142 , respectively.

9.2. Modified Temporal Discretisation Scheme Using MIEELDL

We consider the equation in (9.5) which expresses ϖk in terms of ωk and define the quantity, eeldld as

$$\exp(|\Re(\varpi k) - \omega k| + |\Im(\varpi k)|) + \exp(|\Re(\varpi k) - \omega k| - |\Im(\varpi k)|) - 2. \quad (9.8)$$

We minimize

$$\int_{-0.5}^{0.5} \text{eeldld } d(\omega k) \quad (9.9)$$

and this integral is a function of b_0 . Using NLPsolve, we obtain the value of b_0 as 2.2796378228. A plot of E_T versus b_0 is shown in Figure 10.

Corresponding values of b_1 , b_2 , b_3 are obtained as -2.4222468020 , 1.5055801360 , and -0.3629711560 . This modified temporal discretisation scheme obtained by modifying the temporal scheme of Tam et al. [17] is termed as "TAM-MODIFIED" scheme. Plots of $\Re(\varpi k)$ versus ωk and $\Im(\varpi k)$ versus ωk for the TAM-MODIFIED scheme are shown in Figures 11 and 12, respectively.

For $|\Im(\varpi k)| \leq 3 \times 10^{-3}$, we require $\omega k \leq 0.42$.

9.3. Comparison between Temporal Discretisation Schemes: TAM and TAM-MODIFIED

Plots of $\Re(\varpi k)$ versus ωk for the two methods are shown in Figure 13. We also compare their dispersive properties at two different levels of accuracy in terms of number of points

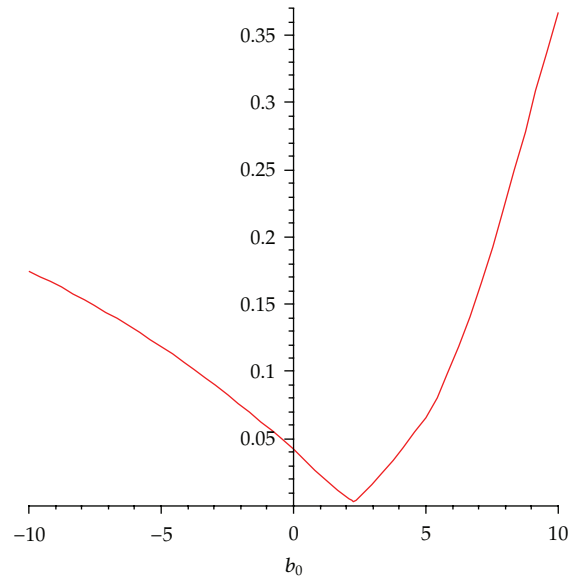


Figure 10: Plot of IEELDL versus b_0 .

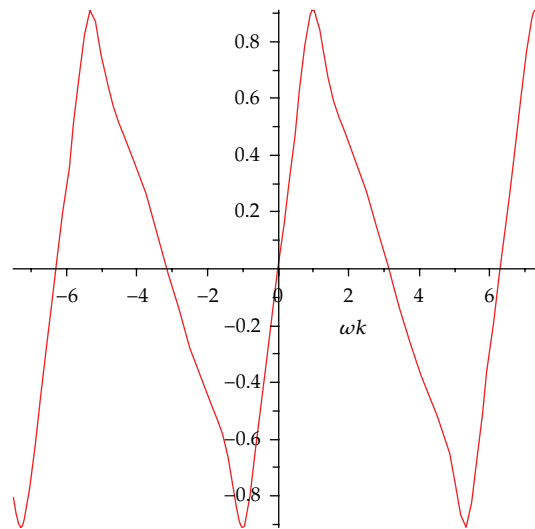


Figure 11: Plot of $\Re(\varpi k)$ versus ωk .

per wavelength and the results are tabulated in Table 6. Clearly, TAM-MODIFIED is more superior as it requires less points per wavelength for the same accuracy.

10. Stability of Some Multilevel Optimized Combined Spatial-Temporal Finite Difference Schemes

The stability of the combined spatial and temporal finite difference scheme developed by Tam and Webb [3] and Tam et al. [17], which is 7-point in space and 4-point in time and which

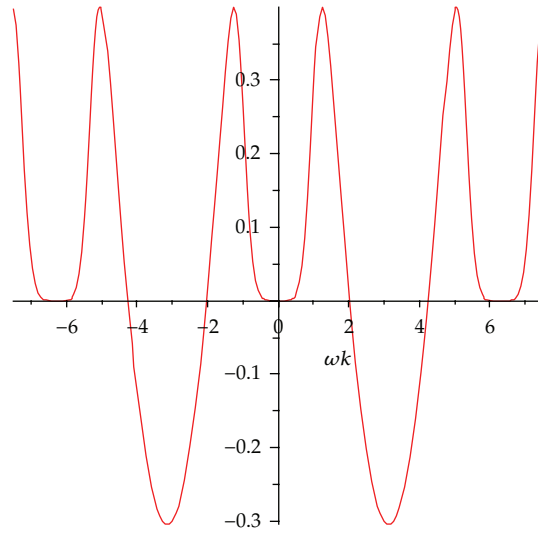


Figure 12: Plot of $\Im(\varpi k)$ versus ωk .

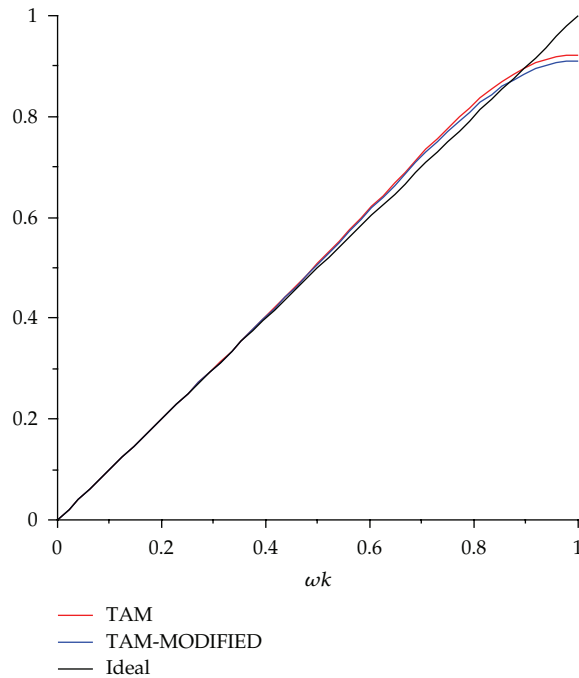


Figure 13: Plot of $\Re(\varpi k)$ versus ωk for TAM and TAM-MODIFIED schemes.

is referred to as the Dispersion-Relation-Preserving (DRP) scheme, satisfies the stability condition, $r \leq 0.229$ [3]. The condition on the spatial discretisation is that $|(\theta^*h - \theta h) / \pi| \leq 0.05$ and this gives $\theta h \leq 1.76$. The interval $0 < \varpi k \leq 0.4$ has been chosen in order to maintain satisfactory temporal resolution and this interval is obtained by requiring the condition: $\Im(\varpi k) \leq 0.003$.

Table 6: Comparing the dispersive properties for two temporal discretisation methods TAM and TAM-MODIFIED in terms of number of points per wavelength (to 4 d.p).

Method	Accuracy	Max. value of ωk	No. of pts per wavelength
TAM	$\frac{ \Re(\varpi k) - \omega k }{\pi} \leq 5 \times 10^{-3}$	0.5913	10.6267
TAM-MODIFIED	$\frac{ \Re(\varpi k) - \omega k }{\pi} \leq 5 \times 10^{-3}$	0.6280	10.0050
TAM	$\frac{ \Re(\varpi k) - \omega k }{\pi} \leq 5 \times 10^{-4}$	0.3461	18.1565
TAM-MODIFIED	$\frac{ \Re(\varpi k) - \omega k }{\pi} \leq 5 \times 10^{-4}$	0.3570	17.6002

Since

$$\varpi k = (\beta\theta)k, \quad (10.1)$$

we also have

$$\varpi k = r \theta h. \quad (10.2)$$

Since, we require $\varpi k \leq 0.4$, this implies that $r (\theta h) \leq 0.4$. Also, we have $\theta h \leq 1.76$ and thus $r \leq 0.4/1.76$.

The stability of the DRP scheme therefore satisfies the condition: $r \leq 0.23$.

Using the approach just described in the preceding paragraph, the ranges of stability of some methods are obtained, namely, TAM-NEW, ZINGG-NEW, ZHUANG-NEW, LOCKARD-NEW, and BOGEY-NEW when combined with TAMMODIFIED. We also obtain the range of stability for the methods: ZINGG, ZINGG, ZHUANG, LOCKARD, and BOGEY when they are combined with the temporal discretisation scheme of Tam et al. [17]. The results are tabulated in Table 7. It is seen that the new combined spatial-temporal methods constructed using MIEELDL have a slightly greater region of stability than the existing combined spatial-temporal methods.

11. Comparison of Some Metric Measures

Spatial Scheme of Tam and Webb [3]

The integrated error is defined as

$$\int_0^{1.1} |\theta^* h - \theta h|^2 d(\theta h). \quad (11.1)$$

The quantity, $|\theta^* h - \theta h|^2$ is equivalent to $|1 - \text{RPE}|^2$ in a computational fluid dynamics framework. A plot of $|1 - \text{RPE}|^2$ versus $\text{RPE} \in [0, 2]$ is shown in Figure 14(a).

Table 7: Region of stability for some combined spatial-temporal discretisation schemes.

Spatial scheme	Temporal scheme	Range of θh required	Range of ωk required	max. value of r
TAM	TAM	1.76	0.40	0.23
TAM-NEW	TAM-MODIFIED	1.75	0.42	0.24
ZINGG	TAM	1.72	0.40	0.23
ZINGG-NEW	TAM-MODIFIED	1.73	0.42	0.24
ZHUANG	TAM	2.03	0.40	0.20
ZHUANG-NEW	TAM-MODIFIED	2.03	0.42	0.21
LOCKARD	TAM	1.97	0.40	0.20
LOCKARD-NEW	TAM-MODIFIED	1.92	0.42	0.22
BOGEY	TAM	2.01	0.40	0.20
BOGEY-NEW	TAM-MODIFIED	2.02	0.42	0.21

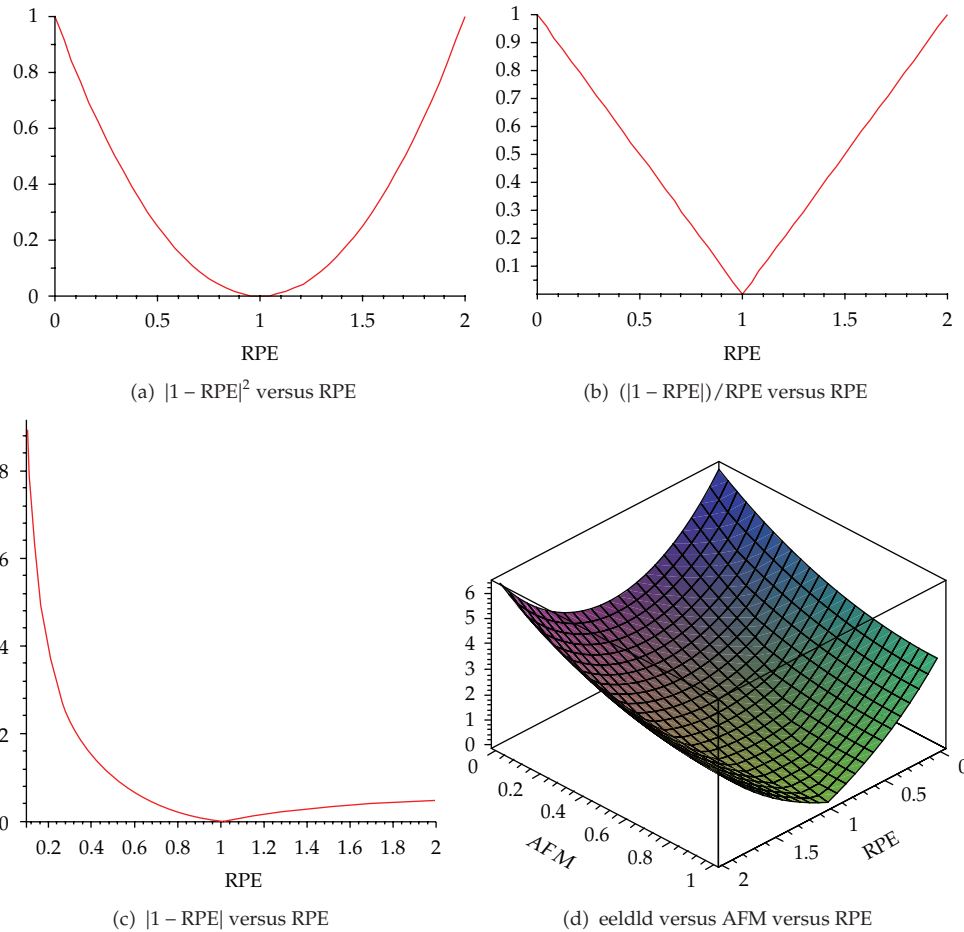


Figure 14: Plot of different metrics from Tam and Webb [3], Bogey and Bailly [16] and Appadu and Dauhoo [18].

Spatial Scheme of Bogey and Bailly [16]

In this case, the integrated error is defined as

$$\int_{\pi/16}^{\pi/2} \frac{|\theta^*h - \theta h|}{\theta h} d(\theta h), \quad (11.2)$$

or

$$\int_{\ln \pi/16}^{\ln \pi/2} |\theta^*h - \theta h| d(\ln(\theta h)). \quad (11.3)$$

The quantity $(|\theta^*h - \theta h|)/\theta h$ is equivalent to $(|1 - \text{RPE}|)/\text{RPE}$ while $|\theta^*h - \theta h|$ is equivalent to $|1 - \text{RPE}|$. Plots of $(|1 - \text{RPE}|)/\text{RPE}$ and $|1 - \text{RPE}|$, both versus $\text{RPE} \in [0, 2]$, are shown in Figures 14(b) and 14(c).

Spatial Scheme Using MIEELDLD

A plot of $\text{eeldld} = \exp((|1 - \text{RPE}| - (1 - \text{AFM})) + \exp(|1 - \text{RPE}| + (1 - \text{AFM})) - 2)$ versus $\text{RPE} \in [0, 2]$ versus $\text{AFM} \in [0, 1]$ is shown in Figure 14(d).

We observe from Figures 14(a), 14(b), and 14(c) that the measure is zero when $\text{RPE} = 1$ whereas, in Figure 14(d), the measure is zero provided $\text{RPE} = 1$ and $\text{AFM} = 1$.

12. Conclusions

In this work, we have used the technique of Minimised Integrated Exponential Error for Low Dispersion and Low Dissipation (MIEELDLD) in a computational aeroacoustics framework to obtain modifications to optimized spatial schemes constructed by Tam and Webb [3], Zingg et al. [14], Lockard et al. [13], Zhuang and Chen [15], and Bogey and Bailly [16], and also a modification to the optimized temporal scheme devised by Tam et al. [17] is obtained. It is seen that, in general, improvements can be made to the existing spatial discretisation schemes, using MIEELDLD. The new temporal scheme obtained using MIEELDLD is superior in terms of dispersive properties as compared to the one constructed by Tam et al. [17]. The region of stability has also been obtained. In a nutshell, we conclude that MIEELDLD is an efficient technique to construct high order methods with low dispersion and dissipative properties. An extension of this work will be to use the new spatial discretisation schemes and the novel temporal discretisation method constructed to solve 1-D wave propagation experiments and quantify the errors into dispersion and dissipation. Moreover, MIEELDLD can be used to construct low dispersive and low dissipative methods which approximate 2-D and 3-D scalar advection equation suited for computational aeroacoustics applications.

Nomenclature

- $I = \sqrt{-1}$
- k : Time step
- h : Spatial step
- n : Time level

β :	Advection velocity
θ^*h :	Numerical wavenumber
θh :	Exact wavenumber
r :	cfl/courant number
$r =$	$\beta k / h$
w :	Phase angle in 1-D
$w =$	θh
ω :	Exact angular frequency
ϖ :	Effective angular frequency of time discretization scheme
RPE:	Relative phase error per unit time step
AF:	Amplification factor
AFM =	$ AF $
LDLD:	Low Dispersion and Low Dissipation
IEELDLD:	Integrated Exponential Error for Low Dispersion and Low Dissipation
MIEELDLD:	Minimised Integrated Exponential Error for Low Dispersion and Low Dissipation.

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