# Infortrend

**External RAID Subsystem & Controller** 

# **Generic Operation Manual**

**Revision 1.66** 

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#### **Supported Models**

This manual supports the following Infortrend controllers/subsystems:

- EonStor: subsystems that come with SCSI, iSCSI, or Fibre host channels and SCSI, Fibre, or SATA drive interfaces.
- SentinelRAID: SCSI-based external RAID controllers (including the 5.25" full-height and 1U canister configuration)
- EonRAID: Fibre-based external RAID controllers (including the 1U canister controller head configurations)

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# **About This Manual**

This manual provides all of the necessary information that a system administrator needs to configure and maintain one of Infortrend's external RAID controllers or subsystems. For hardware-related information, please refer to the *Installation and Hardware Reference Manual* that came with your RAID controller/subsystem. Also available is the *User's Manual* for the Java-based GUI RAID manager for remote and concurrent management of RAID systems.

The order of the chapters is arranged in accordance with the steps necessary for creating a RAID.

The terminal screen displays and the LCD messages may vary when using subsystems running different firmware versions.

Chapter 1 Chapter 2	Introduces basic RAID concepts and configurations, including RAID levels, logical drives, spare drives, and the use of logical volumes. It is recommended that users unfamiliar with RAID technologies should read this chapter before creating a configuration. Tells the user how to begin with a RAID. At the beginning of this chapter, we raise some basic questions to which the user should know the answers prior to creating a RAID.
Chapter 3	Teaches the user how to configure the RS-232C terminal emulation interface and the connection through a LAN port.
Chapter 4	Helps the user to understand screen messages on the LCD display.
Chapter 5	Gives step-by-step instructions on creating a RAID using the LCD keypad panel.
Chapter 6	Teaches the user how to interpret the information found on the RS-232 terminal emulation.
Chapter 7	Gives step-by-step instructions on how to create a RAID via the RS-232 session.
Chapter 8	Includes all the Fibre Channel-specific functions implemented since the firmware release 3.12.
Chapter 9	Provides the advanced options for the host and drive channel configurations including I/O queuing, number of LUNs, host loop, in-band, and disk access characteristics settings.
Chapter 10	Shows how to supervise system operating and component status.
Chapter 11	Details various methods, either manual or automatic, for maintaining array data integrity.
Chapter 12	Provides the configuration options implemented

	with iSCSI RAID subsystems
Chapter 13	Addresses the concerns regarding the redundant controller configuration and the configuration process.
Chapter 14	Provides the recording forms with which a system administrator can keep a record of his configuration.
Chapter 15	Shows how to expand a configured array or logical volume.
Chapter 16	Shows how to use the SMART-related functionality.
Chapter 17	Illustrates the Maximum Response Time setup
Appendix A	Lists the important firmware features supported with the firmware version, arranged in accordance with the latest firmware version as of press date.
Appendix B	Teaches the user how to upgrade firmware and boot record.
Appendix C	Lists all of the controller event messages.

# **Firmware Version & Other Information**

Firmware Version: 3.41 and 3.42

Date: 9/30/04

# **Revision History:**

Version 1.0:	Initial release
Version 1.1:	Added redundant controller configuration
Version 1.2:	<ul> <li>Added host-side and drive-side SCSI parameters</li> <li>Added S.M.A.R.T. with implemented fault-prevention methods.</li> <li>Added system functions</li> <li>Added Fault-bus configuration to be compatible with 3101 and 3102 series</li> <li>Added Host-side interface installation details</li> <li>Added Event Messages for error message identification</li> <li>Added all advanced functions available since 2.23K and 3.11F upward</li> <li>Added a functional table of contents for quick searching functions</li> <li>Moved SCSI/Fibre Cable Specifications to Hardware Manual</li> </ul>
Version 1.3:	• Added Chapter 8 "Fibre Operation" for the new functions available since firmware release 3.12
Version 1.4:	<ul> <li>Added firmware features available with firmware revisions 3.14, 3.15, and 3.21</li> <li>Revised details about redundant controllers, host LUN mapping, etc.</li> <li>Modified string definitions in Chapter 14 "In-band SCSI Drives and Utilities" section</li> <li>Corrected descriptions of "Controller Unique Identifier"</li> <li>Added the configuration process for outof-band configuration via LAN port</li> </ul>
Version 1.5:	<ul> <li>Removed Chapter 14</li> <li>Revised the descriptions for some functional items</li> <li>Added firmware features available from</li> </ul>

revision 3.25

Version 1.61:	<ul> <li>Added features available by revision 3.31</li> <li>Removed Appendix E</li> <li>Moved array expansion to Chapter 12</li> <li>Added variable stripe size, write policy per array</li> <li>Added Media Scan</li> <li>Added controller immediate array availability, time zone, date and time setting</li> <li>Added IO channel diagnostics</li> <li>Added controller auto-shutdown and cache-flush mechanisms</li> <li>Added system monitoring via enclosure modules</li> <li>Added disabling cache coherency using write-through mode</li> <li>Added descriptions about new firmware utility items</li> <li>Added details about enabling RAIDWatch and its sub modules via Ethernet port</li> </ul>
Version 1.62:	<ul> <li>Added functions previously included in controller Hardware Manual</li> <li>Added remote redundant functionality</li> <li>Updated firmware event messages</li> <li>Updated LCD panel navigation map</li> <li>Added Appendix E - Dial-Out Modem</li> </ul>
Version 1.63:	<ul> <li>Added Task Scheduler</li> <li>Added Periodic Cache Flush</li> <li>Added parity regeneration options</li> <li>Added Event Triggered Operations</li> <li>Updated firmware event messages</li> <li>Added new chapters for specific functionality groups</li> <li>Removed Appendix A - LCD Navigation Road Map. The Road Map will be available as print-out copies.</li> </ul>
Version 1.64:	<ul> <li>Added description or configuration procedure for the following: <ul> <li>Maximum Drive Response Time</li> <li>Host-side 64-bit LBA support</li> <li>Host-side Ordered Tag support</li> <li>Host-side Re-routing support</li> <li>Adaptive Write-back/Write-through switching</li> <li>SSH connection support</li> <li>Issue LIP command</li> <li>Updated firmware event messages</li> </ul> </li> </ul>
Version 1.65:	Corrected functional details

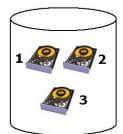
Version 1.66: Added Chapter 12 "iSCSI Options"

#### Chapter

# RAID Functions: An Introduction

*Redundant Arrays of Independent Disks*, or RAID, offers the following advantages: availability, capacity, and performance. Choosing the right RAID level and drive failure management can increase capacity and performance, subsequently increasing availability. Infortrend's external RAID controllers and subsystems provide complete RAID functionality and enhanced drive failure management.

# 1.1 Logical Drive



The advantages mentioned above are achieved by creating "logical drives." A logical drive is an array of independent physical drives. The logical drive appears to the host as a contiguous volume, the same as a local hard disk drive does.

#### Figure 1 - 1 Logical Drive

Logical Drive

The following section describes the different methods to create logical arrays of disk drives, such as spanning, mirroring and data parity. These methods are referred to as "RAID levels."

# 1.2 Logical Volume

#### What is a logical volume?

The concept of a logical volume is very similar to that of a logical drive. A logical volume is the combination of one or several logical drives. These logical drives are combined into a larger capacity using the RAID 0 method (striping). When data is written to a logical volume, it is first broken into data segments and then striped across different logical drives in a logical volume. Each logical drive

then distributes data segments to its member drives according to the specific RAID level it is composed of.

The member logical drives can be composed of the same RAID level or each of a different RAID level. A logical volume can be divided into a maximum of 64 partitions. During operation, the host sees a non-partitioned logical volume or a partition of a logical volume as one single physical drive.

# 1.3 RAID Levels

Using a RAID storage subsystem has the following advantages:

- Provides disk spanning by weaving all connected drives into one single volume.
- Increases disk access speed by breaking data into several blocks when reading/writing to several drives in parallel. With RAID, storage speed increases as more drives are added as the channel bus allows.
- Provides fault-tolerance by mirroring or parity operation.

#### What Are the RAID Levels?

#### Table 1 - 1 RAID Levels

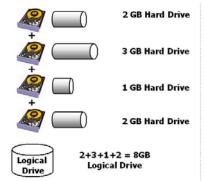
RAID Level	Description	Capacity	Data Availability
NRAID	Non-RAID	N	
RAID 0	Disk Striping	N	==NRAID
RAID 1 (0+1)	Mirroring Plus Striping (if	N/2	>>NRAID
	N>1)		==RAID 5
RAID 3	Striping with Parity on	N-1	>>NRAID
	dedicated disk		==RAID 5
RAID 5	Striping with interspersed	N-1	>>NRAID
	parity		==RAID 5
RAID 10	Striping with RAID 1	/	>>NRAID
(Logical Volume)	logical drives		>>RAID 5
RAID 30	Striping with RAID 3	/	>>NRAID
(Logical Volume)	logical drives		>>RAID 5
RAID 50	Striping with RAID 5	/	>>NRAID
(Logical Volume)	logical drives		>>RAID 5

**NOTE:** Drives on different channels can be included in a logical drive and logical drives of different RAID levels can be used to compose a logical volume. There are more combinations than RAID 10, 30, and 50.

RAID Level	Performance Sequential	Performance Random
NRAID	Drive	Drive
RAID 0	R: Highest	R: High
	W: Highest	W: Highest
RAID 1 (0+1)	R: High	R: Medium
	W: Medium	W: Low
RAID 3	R: High	R: Medium
	W: Medium	W: Low
RAID 5	R: High	R: High
	W: Medium	W: Low

## **NRAID** Disk Spanning

NRAID	-
Minimum Disks	1
Required	
Capacity	Ν
Redundancy	No



NRAID stands for Non-RAID. The capacity of all drives is combined to become one logical drive (no block striping). In other words, the capacity of the logical drive is the total capacity of the physical member drives. NRAID does not provide data redundancy.

Figure 1 - 2 NRAID

## JBOD

Single Drive Control

2 GB
3 GB
1 GB
Logical Drive +

2 GB Hard Drive

3 GB Hard Drive

1 GB Hard Drive

2 GB Hard Drive

JBOD	
Minimum Disks	1
Required	
Capacity	1
Redundancy	No

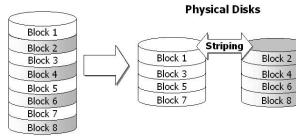
JBOD stands for Just a Bunch of Drives. The controller treats each drive as a standalone disk; therefore, each drive is an independent logical drive. JBOD does not provide data redundancy.

#### Figure 1 - 3 JBOD

## RAID 0

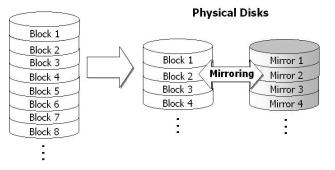
### Disk Striping

#### Logical Drive



## **RAID 1** Disk Mirroring

#### Logical Drive



RAID 0	
Minimum Disks	2
Required	
Capacity	Ν
Redundancy	No

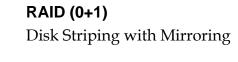
RAID 0 provides the highest performance but no redundancy. Data in the logical drive is striped (distributed) across several physical drives.

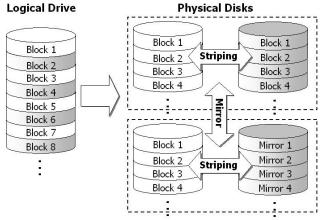
#### Figure 1 - 4 RAID 0

RAID 1	
Minimum Disks	2
Required	
Capacity	N/2
Redundancy	Yes

RAID 1 mirrors the data stored in one hard drive to another. RAID 1 can only be performed with two hard drives. If there are more than two hard drives, RAID (0+1) will be automatically applied.

Figure 1 - 5 RAID 1





RAID (0+1)	
Minimum Disks	4
Required	
Capacity	N/2
Redundancy	Yes

RAID (0+1) combines RAID 0 and RAID 1 - Mirroring and Striping. RAID (0+1) allows multiple drive failure because of the full redundancy of the hard drives. If there are more than two hard drives assigned to perform RAID 1, RAID (0+1) will be automatically applied.

Figure 1 - 6 RAID (0+1)

#### **IMPORTANT!**

"RAID (0+1)" will not appear in the list of RAID levels supported by the controller. If you wish to perform RAID 1, the controller will determine whether to perform RAID 1 or RAID (0+1). This will depend on the number of drives that have been selected for the logical drive.

#### RAID 3

Disk Striping with Dedicated Parity Disk

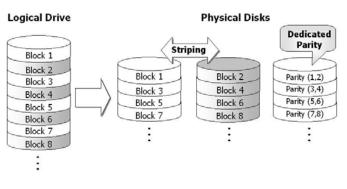


Figure 1 - 7 RAID 3

RAID (0+1)	
Minimum Disks	3
Required	
Capacity	N-1
Redundancy	Yes

RAID 3 performs Block Striping with Dedicated Parity. One drive member is dedicated to storing the parity data. When a drive member fails, the controller can recover/regenerate the lost data of the failed drive comparing and by recalculating data on the remaining drives.



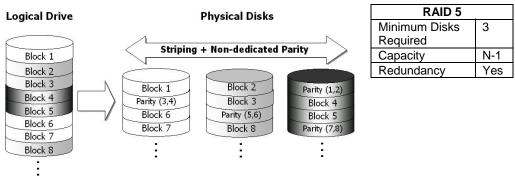


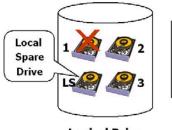
Figure 1 - 8 RAID 5

RAID 5 is similar to RAID 3 but the parity data is not stored in a dedicated hard drive. Parity information is interspersed across the drive array. In the event of a drive failure, the controller can recover/regenerate the lost data of the failed drive by comparing and re-calculating data on the remaining drives.

**RAID 10, RAID 30, and RAID 50** are implemented as logical volumes; please refer to the proceeding discussions for details.

# 1.4 Spare Drives

#### **Global and Local Spare Drives**

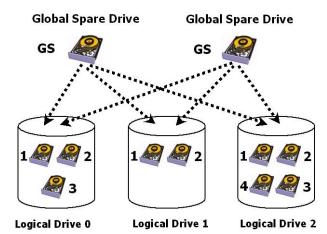


When one member drive fails, the Local Spare Drive joins the logical drive and automatically starts to rebuild.

Logical Drive

A Local Spare Drive is a standby drive assigned to serve one specified logical drive. When a member drive of this specified logical drive fails, the Local Spare Drive becomes a member drive and automatically starts to rebuild.

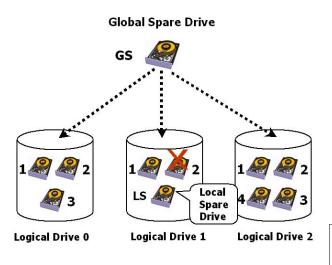
#### Figure 1 - 9 Local (Dedicated) Spare



A Global Spare Drive serves more than one specified logical drive. When a member drive from any of the logical drives fails, the Global Spare Drive will join that logical drive and automatically start to rebuild.

Figure 1 - 10 Global Spare

Global Spare Drives serve any logical drive.

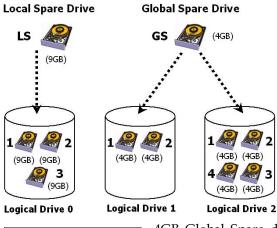


The example on the left provides both Local Spare Drive and Global Spare Drive functions. On certain occasions, applying these two functions together will better fit various needs. Take note that the Local Spare Drive always has higher priority than the Global Spare Drive.

# Figure 1 - 11 Global Spare Rebuild

When a member drive from any logical drive fails, the Global Spare Drive joins that logical drive and automatically starts to rebuild.

In the example shown below, the members of Logical Drive 0 are 9GB drives, and the members in Logical Drives 1 and 2 are 4GB drives.



It is not possible for the 4GB Global Spare Drive to join Logical Drive 0 because of its insufficient capacity. However, using a 9GB drive as the Global Spare Drive for a failed drive that comes from Logical Drive 1 or 2 will bring a huge amount of excess capacity since these logical drives require 4GB only. As shown on the left, the 9GB Local Spare Drive will aid Logical Drive 0 once a drive in this logical drive fails. If the failed drive is in Logical Drive 1 or 2, the

4GB Global Spare drive will immediately give aid to the failed drive.

Figure 1 - 12 Mixing Local and Global Spares

A Local Spare always has

Spare.

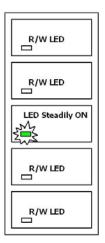
higher priority than a Global

# 1.5 Identifying Drives

Whenever there is a failed drive in the RAID 5 logical drive, make it a point to replace the failed drive with a new, healthy drive to keep the logical drive working.

If you replaced the wrong drive when trying to replace a failed drive you will no longer be able to access the logical drive because you have inadvertently failed another drive.

To prevent this from happening, the controller provides an easy way to identify the faulty drive. By forcing certain drive LEDs to light for a configurable period of time, the faulty drive can be identified, and thus reduce the chance of removing the wrong drive. This function can be especially helpful in an installation site operating with hundreds of drives.



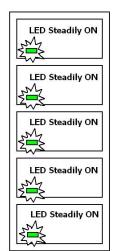
### **Flash Selected Drive**

The Read/Write LED of the drive you selected will light steadily for a configurable period of time, from 1 to 999 seconds.

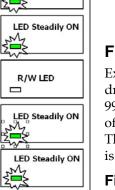
#### Figure 1 - 13 Flash Selected Drive

#### **Flash All Drives**

The Read/Write LEDs of all connected drives will light for a configurable period of time. If the LED of the defective drive did not light on the "Flash Selected SCSI Drive" function, use "Flash All SCSI Drives" to verify the fault. If the "Flash All SCSI Drives" function is executed, and the defective drive's LED still does not respond, it can be a drive tray problem or the drive is dead.



#### Figure 1 - 14 Flash All Drives



LED Steadily ON

## Flash All but Selected Drives

Except the selected drive, the Read/Write LEDs of all connected drives will light for a configurable period of time ranging from 1 to 999 seconds. If an administrator cannot be sure of the exact location of a specific drive, this function will help to indicate where it is. This can prevent removal of the wrong drive when a drive fails and is about to be replaced.

#### Figure 1 - 15 Flash All but Selected Drives

The drive-identifying function can be selected from "Main Menu"/"View and Edit SCSI Drives"/"Identify SCSI Drives."

# 1.6 Rebuild

### Automatic Rebuild and Manual Rebuild

#### 1. Automatic Rebuild

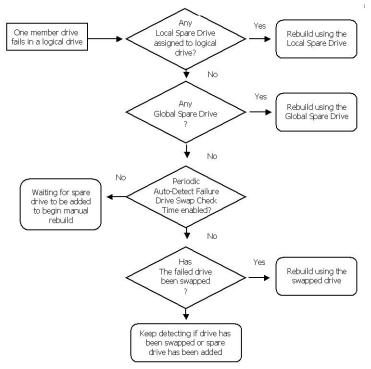


Figure 1 - 16 Automatic Rebuild

**Rebuild with Spare:** When a member drive in a logical drive fails, the controller will first examine whether there is a Local Spare Drive assigned to this logical drive. If yes, rebuild is automatically started.

If there is no Local Spare available, the controller will search for a Global Spare. If there is a Global Spare, rebuild automatically begins using the Global Spare.

**Failed Drive Swap Detected:** If neither a Local Spare Drive nor Global Spare Drive is available, and the "*Periodic Auto-Detect Failure Drive Swap Check Time*" is "Disabled," the controller will not attempt to rebuild unless the user applies a forced-manual rebuild.

When the "*Periodic Auto-Detect Failure Drive Swap Check Time*" is "Enabled" (i.e., a check time interval has been selected), the controller will detect whether a faulty drive has been swapped (by checking the failed drive's channel/ID). Once the failed drive has been replaced with a healthy drive, the rebuild will begin immediately.

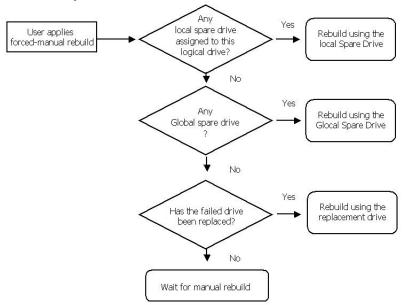
If the failed drive is not swapped but a local spare is added to the logical drive, rebuild will begin with the spare.

If the S.M.A.R.T. function is enabled on drives and the reaction scheme is selected for securing data on a failing drive, the spare will also be used for restoring data. Please refer to *Chapter 9*, Advanced Functions, for more details.

### 2. Manual Rebuild

When a user applies a forced-manual rebuild, the controller will first examine whether there is any Local Spare assigned to the logical drive. If yes, it will automatically start to rebuild.

If there is no Local Spare available, the controller will search for a Global Spare. If there is a Global Spare, logical drive rebuild will be automatically conducted.



#### Figure 1 - 17 Manual Rebuild

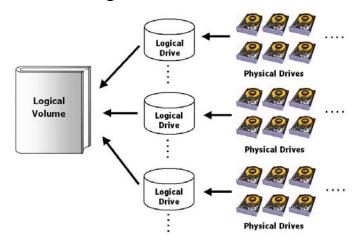
If none of the spares are available, the controller will examine the SCSI channel and ID of the failed drive. Once the failed drive has been replaced by a healthy one, it starts to rebuild using the new drive. If there is no available drive for rebuilding, the controller will

not attempt to rebuild until the user applies another forced-manual rebuild.

### 3. Concurrent Rebuild in RAID (0+1)

RAID (0+1) allows multiple drive failures and rebuilds to be concurrently conducted on more than one of its members. Drives newly swapped must be scanned and set as Local Spares. These drives will be used for rebuilding at the same time - you do not need to repeat the rebuild process for each member drive.

### 1.7 Logical Volume (Multi-Level RAID)



What Is a Logical Volume?

Figure 1 - 18 Logical Volume

A logical volume is a combination of RAID 0 (Striping) and other RAID levels. Data written to a logical volume is first broken into smaller data segments and striped across different logical drives in a logical volume. Each logical drive then distributes data segments to its member drives according to its mirroring, parity, or striping scheme. A logical volume can be divided into a maximum of eight partitions. During normal operation, the host sees a non-partitioned logical volume or a partition of a partitioned logical volume as one single physical drive.

The benefits of using a logical volume are achieved by:

**1.** Extending the MTBF (mean time between failure) by using more redundancy drives (spare drives).

- **2.** Decreasing the time to rebuild and reducing the chance of data loss caused by simultaneous drive failures because drives are included in different drive groups using a multi-level logical structure.
- **3.** Avoiding the chance of data loss caused by channel bus failure with flexible drive deployment.

As diagramed below, numerous drives can be included in a logical drive, and one of them is used for redundancy. By grouping these drives into several logical drives, and then into a logical volume, the chance of two drives failing in a logical unit is greatly reduced. Each logical drive can have one or more local spares. A failed drive can be immediately replaced by a local spare, reducing the risk of losing data if another drive fails soon afterwards.

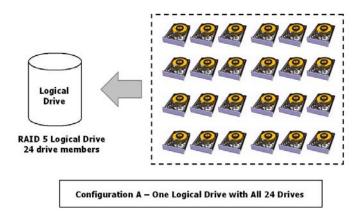


Figure 1 - 19 Logical Drive Composed of 24 Drives

As illustrated above, Configuration A is a RAID 5 logical drive consisting of 24 physical drives. Configuration B is a logical volume made of four RAID 5 logical drives.

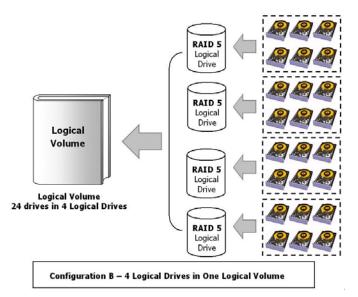


Figure 1 - 20 Logical Volume with 4 Logical Drives

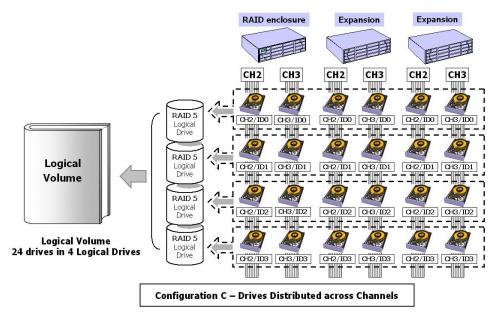
Configuration B can help reduce the chance of encountering points of failure:

**a) Higher Redundancy:** Configuration A has one dedicated spare, while Configuration B allows the configuration of four spares. In Configuration B, the risk of simultaneous drive failure in a logical drive is significantly reduced compared to Configuration A. The total array capacity is comparatively smaller by the use of spares.

**b)** Less Rebuild Time: The time during rebuild is a time of potential hazard. For example, a RAID 5 logical drive can only withstand single drive failure - if another drive fails during the rebuild process, data will be lost. The time span for rebuilding a faulty drive should be minimized to reduce the possibility of having two drives fail at the same time.

Configuration A is a large logical drive and takes a long time to rebuild. All members will be involved during the rebuild process. In Configuration B, the time span is shorter because only six members will participate when rebuilding any of the logical drives.

**c)** Channel Failure Protection: Channel failure may sometimes result from unlikely matters such as a cable failure. A channel failure will cause multiple drives to fail at the same time and inevitably lead to a fatal failure. Using a logical volume with drives coming from different drive channels can avoid this point of failure.



#### Figure 1 - 21 Logical Volume with Drives on Different Channels

As illustrated above, if one of the drive channels fails, each logical drive loses one of its members. Logical drives still have the chance to rebuild its members. Data remains intact and the rebuild can be performed after the failed channel is recovered. No access interruptions to the logical volume will be experienced from the host side.

### Spare Drives Assigned to a Logical Volume?

A Local Spare cannot be assigned to a Logical Volume. If a drive fails, it fails as a member of a logical drive; therefore, the controller allows a Local Spare's assignment to logical drives rather than logical volumes.

### Limitations:

The logical volume can not have any logical drive stated as "fatal failed." If there is any failed drive in any of its member logical drives, the controller will start to rebuild that logical drive. If any of the member logical drives fail fatally, the logical volume fails fatally and data will not be accessible.

To avoid a logical volume failure:

**1.** Logical drives as members of a logical volume should be configured in RAID levels that provide redundancy, i.e., - RAID levels 1 (0+1), 3, or 5.

- **2.** Rebuild the logical drive as soon as possible whenever a drive failure occurs. Use of local spares is recommended.
- **3.** A logical drive should be composed of physical drives from different drive channels. Compose the logical drive with drives from different drive channels to avoid the fatal loss of data caused by bus failure.

## Partitioning the Logical Drive or Partitioning the Logical Volume?

Once a logical drive has been divided into partitions, the logical drive can no longer be used as a member of a logical volume. The members of a logical volume should have one partition only with the entire capacity.

If you want to use a partitioned logical drive for a logical volume, delete the other partitions in this logical drive until there remains one partition only with the entire capacity. Note that deleting the partition of the logical drive will also destroy all data. Data should be backed up before making partition configurations.

When a logical drive is used as a member of a logical volume, this logical drive can no longer be partitioned in "View and Edit Logical Drives." Instead, the Logical Volume can be divided into eight partitions in "View and Edit Logical Volume."

The procedure for partitioning a logical volume is the same as that for partitioning a logical drive. After the logical volume has been partitioned, map each partition to a host ID/LUN to make the partitions available as individual drives.

As members of a logical volume, all logical drives will be forced to adopt a consistent write policy. Whenever the write policy of a logical volume is changed, for example, the corresponding setting in its members will also be changed.

### **RAID Expansion with Logical Volume?**

The Logical Volume can also be expanded using the RAID expansion function. The concept of expanding a logical volume is similar to that of expanding a logical drive. To perform RAID expansion on a logical drive, replace each member physical drive with a drive of larger capacity or add a new drive, then perform logical drive expansion to utilize the newly added capacity. For information about RAID expansion, please refer to *Chapter 9* "Advanced Configurations."

To perform RAID expansion on a logical volume, expand each member logical drive, then perform "RAID Expansion" on the logical volume.

Steps to expand a Logical Volume:

- 1. Expand each member logical drive.
- 2. Expand the logical volume.
- **3**. Map the newly added capacity (in the form of a new partition) to a host LUN.

### **IMPORTANT!**

- If a logical unit has already been partitioned, and you wish to expand its capacity, the added capacity will be appended to the last partition. You will not be able to proceed with expansion using a firmware version earlier than 3.27 when the unit already has eight partitions.
- Unless you move your data and merge two of the partitions, you will not be allowed to expand your logical volume. This is a precautionary limitation on logical unit expansion.

# Different Configuration Settings Using Logical Volume?

### **Redundant Controller**

**Without logical volume** - logical drives can be assigned to the primary or the secondary controller. The host I/Os directed to a logical drive will be managed by the controller which owns the logical drive. If a controller fails, the host I/Os originally assigned to the failed controller will be taken over by the existing controller. When the controller fails back (a failed controller is replaced by a new one), logical drives will be returned to the replacement controller in its original configuration.

**With logical volume** - logical volumes can also be assigned to different controllers. The only difference is logical volumes will be used as base units when shifting control during controller failure.

## A Logical Volume with Logical Drives of Different Levels?

### Multi-level RAID Systems

**RAID (0+1)** - this is a standard feature of Infortrend RAID controllers. It brings the benefits of RAID 1 (high availability) and RAID 0 (enhanced I/O performance through striping). Simply choose multiple drives (more than two) to compose a RAID 1 logical drive, and RAID (0+1) will be automatically implemented.

**RAID (1+0)** or RAID 10 - a logical volume is a multi-level RAID implementation A logical volume is a logical composition which stripes data across several logical drives (the RAID 0 method). A logical volume with several RAID 1 members can be considered as a RAID (1+0), or RAID 10 volume.

**RAID (3+0)** or RAID 30 - a logical volume with several RAID 3 members. A logical volume with several RAID 3 members can be considered as a RAID (3+0), or RAID 53 as defined in "The *RAID* Book" (from The RAID Advisory Board).

**RAID (5+0)** or RAID 50 - a logical volume with several RAID 5 members.

### Chapter

# 2

## **RAID Planning**

This chapter summarizes the RAID configuration procedures and provides some useful tools for first-time configuration:

2.1	Considerations	things you should know before setting up the array
2.2	Configuring the Array	the basic configuration procedure
2.3	Operation Theory	a brief introduction to data bus and system drive mapping
2.4	Tunable Parameters	a useful tool that gives you a glimpse of important parameters

## 2.1 Considerations

After you understand the basic ideas behind RAID levels, you may still be wondering how to begin. Here are the answers to some questions that may help you through the decision making process.

### 1. How many physical drives do you have?

When initially creating the drive groups, you should know how many drives you have in your RAID system and in the JBOD attached to the RAID controlling unit.

### 2. How many drives on each drive channel?

Optimal system planning is always a compromise between pros and cons. As a general rule, the number of drives you should connect on each channel equals the data bus bandwidth divided by the maximum transfer rate you can get from each of your hard drives. Knowing the mechanical performance of your hard drives can also help to determine how many drives to connect over a drive channel.

Always use fast and large drives of the same capacity for your disk array. A logical drive composed of an adequate number

of larger drives can be more efficient than a logical drive comprised of many but smaller drives.

## 3. How many drives would you like to appear to the host computer?

You must decide what capacity will be included in a logical configuration of drives, be it a logical drive or a logical volume. A logical configuration of drives will appear to the host as a single capacity volume.

You may compose a large logical volume consisting of drives on different drive channels/enclosures, and have it divided into smaller partitions. Each partition will appear as an independent capacity volume. In a performance-oriented configuration, you may configure the same number of drives into several RAID 0 logical drives to maximize the array performance.

### 4. What kind of host application?

The frequency of read/write activities can vary from one host application to another. The application can be a SQL server, Oracle server, Informix, or other database server of a transaction-based nature. Applications like video playback and video post-production editing require read/write activities of larger files coming in a sequential order.

Choose an appropriate RAID level for what is the most important for a given application – capacity, availability, or performance. Before creating your RAID, you need to choose an optimization scheme and optimize each array/controller for your application. Stripe size and write policy can be adjusted on a per logical drive basis.

### 5. Dual loop, hub, or switch?

Unpredictable situations like a cable coming loose can cause system down time. Fibre Channel dual loop or redundant data paths using a flexible LUN mapping method can guarantee there is no single point of failure. The use of a Fibre Channel hub or switch makes cabling and topology more flexible. Change the channel mode, connection type, and other associated settings to adjust the RAID array to your demands.

### 6. Optimization Mode

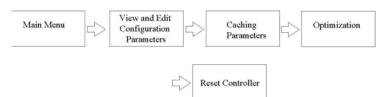


Figure 2 - 1 Optimization Setting

You should select an optimization scheme best suited to your applications before configuring a RAID array. Once the optimization mode is selected, it will be applied to all arrays in the system.

Two options are available: Sequential I/Os and Random I/Os. You may refer to the "Caching Parameters" section in *Chapter* 5 and *Chapter* 7 for the stripe size variables and their relation to RAID levels.

Numerous controller parameters are tuned for each optimization mode. Although stripe size can be adjusted on a per logical drive basis, users are not encouraged to make a change to the default values.

For example, smaller stripe sizes are ideal for I/Os that are transaction-based and randomly accessed. However, using the wrong stripe size can cause problems. When an array of the 4KB stripe size receives files of 128KB size, each drive will have to write many more times to store data fragments of the size of 4KB.

Unlike the previous firmware versions, controller optimization mode can be changed without changing the array stripe size.

The default values in optimization modes guarantee the optimal performance for most applications. Consult Table 2-2 for all the controller parameters that are related to system performance and fault- tolerance.

### 7. What RAID level?

Different RAID levels provide varying levels of performance and fault tolerance.

<b>RAID Level</b>	Description	Capacity	Data Availability	
NRAID	Non-RAID	N	N/A	
RAID 0	Disk Striping	N	==NRAID	
RAID 1 (0+1)	Mirroring Plus Striping (if N>1)	N/2	>>NRAID	
			==RAID 5	
RAID 3	Striping with Parity on	N-1	>>NRAID	
	dedicated disk		==RAID 5	
RAID 5	Striping with interspersed	N-1	>>NRAID	
	parity		==RAID 5	
Logical	Striping one or more logical	*	Higher; depends	
Volume	drives of different RAID levels		on its members	
RAID Level	Performance Sequential	Performa	nce Random	
NRAID	Drive	Drive		
RAID 0	R: Highest	R: High		
W: Highest		W: Highe	est	
RAID 1 (0+1)	R: High	R: Medium		

W: Low R: Medium

W: Low

R: High

W: Low

Depends on its members

	Table	2 - 1	RAID	Levels
--	-------	-------	------	--------

## 8. Any spare drives?

RAID 3

RAID 5

Logical Volume

(Swap Drive Rebuild / Spare Drive Rebuild)

Depends on its members;

W: Medium

W: Medium

see above

R: High W: Medium

R: High

Spare drives allow for the unattended rebuilding of a failed drive, heightening the degree of fault tolerance. If there is no spare drive, data rebuild has to be manually initiated by replacing a failed drive with a healthy one.

As is often ignored, a spare drive (whether dedicated or global) must have a capacity no smaller than the members of a logical drive.

### 9. Limitations?

Firmware 3.31 and above support 64-bit LBA. A maximum of 64TB capacity can be included in single logical drive.

Up to 128 members can be included in each logical drive.

Extreme array sizes can cause operational problems with system backup and should be avoided.

## 2.2 Configuring the Array

### 2.2.1 Starting a RAID System

Here is a flowchart illustrating basic steps to be taken when configuring a RAID system. Hardware installation should be completed before any configuration takes place.

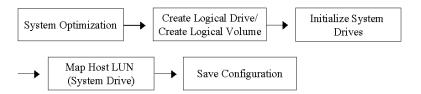


Figure 2 - 2 Array Configuration Process

Drives must be configured and the controller properly initialized before a host computer can access the storage capacity.

- 1. Use the LCD panel, terminal program, or the RAIDWatch manager to start configuring your array.
- 2. When powered on, the controller scans all the hard drives that are connected through the drive channels. If a hard drive is connected after the controller completes initialization, use the "Scan SCSI Drive" function to let the controller recognize its presence.
- 3. Optimize the controller's parameters for your applications.
- 4. Configure one or more logical drives to contain your hard drives based on the desired RAID level, and/or partition the logical drive or logical volume into one or several partitions.

### NOTE:

- A "logical drive" is a set of drives grouped together to operate under a given RAID level and it appears as a single contiguous volume. The controller is capable of grouping drives into as many as 128 logical drives, configured in the same or different RAID levels.
- A total of 32 "logical volumes" can be created each from one or several logical drives. A logical drive or logical volume can be divided into a maximum of 64 "Partitions."
  - 5. The next step is to make logical drives or storage partitions available through the host ports. When associated with a host ID or LUN number, each capacity volume appears as one system drive. The host SCSI or Fibre adapter will recognize the system drives after the host bus is re-initialized.
  - 6. The last step is to save your configuration profile in the host system drive or to the logical drives you created.

The controller is totally independent from the host operating system. The host operating system will not be able to tell whether the attached storage is a physical hard drive or the virtual system drives created by the RAID controller.

## 2.3 Operation Theory

### 2.3.1 I/O Channel, SCSI ID, and LUN

Depending on the interface used by a RAID system, a SCSI drive channel (SCSI bus) can connect up to 15 drives (excluding the RAID controller itself). A Fibre Channel has up to 125 drives in a loop. Each device occupies one unique ID.



The figure on the left illustrates the idea of mapping a system drive to host ID/LUN combinations. The host ID is like a cabinet, and the drawers are the LUNs (LUN is short for Logical Unit Number). Each cabinet (host ID) contains up to 32 drawers (LUNs). Data can be made available through one of the LUNs of a host ID. Most host adapters treat a LUN like another device.

Figure 2 - 3 SCSI ID/LUNs

### 2.3.2 Grouping Drives into an Array

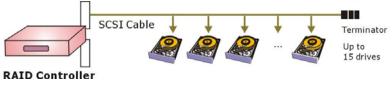


Figure 2 - 4 Connecting Drives

The physical connection of a RAID controller should be similar to the one shown above. Drives are connected through I/O paths that have been designated as drive channels.

The next diagram shows two logical configurations of drives and the physical locations of its members. Using drives from different channels can lower the risk of fatal failure if one of the drive channels fails. There is no limitation on the locations of spares.

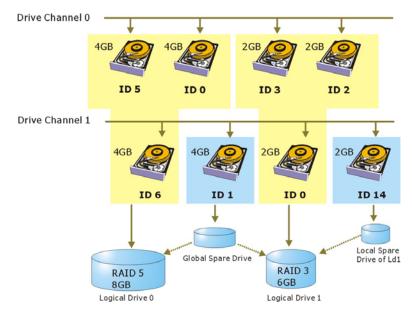
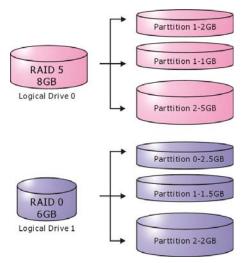


Figure 2 - 5 Physical Locations of Drive Members

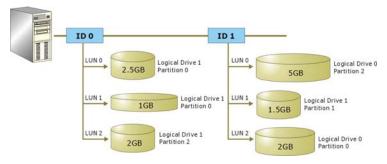
A drive can be assigned as the Local Spare Drive that serves one specific logical drive, or as a Global Spare Drive that participates in the rebuild of any logical drive. Spares automatically joins a logical drive when a drive fails. Spares are not applicable to logical drives that have no data redundancy (NRAID and RAID 0).



### Figure 2 - 6 Partitions in Logical Configurations

You may divide a logical drive or logical volume into partitions of desired capacity, or use the entire capacity as a single volume.

- 1. It is not a requirement to partition any logical configuration. Partitioning helps to manage a massive capacity.
- 2. Note that a logical drive can not be included in a logical volume if it has already been partitioned.



### 2.3.3 Making Arrays Available to Hosts

### Figure 2 - 7 Mapping Partitions to Host ID/LUNs

Host ID mapping is a process that associates a logical configuration of drives with a host channel ID/LUN. To avail logical partitions on host channel(s), map each partition to a host ID or one of the LUNs under host IDs. Each ID or LUN will appear to the host adapter as one virtual hard drive.

There are alternatives in mapping for different purposes:

- 1. Mapping a logical configuration to IDs/LUNs on different host channels allows two host computers to access the same array. This method is applicable when the array is shared in a clustering backup.
- 2. Mapping partitions of an array to IDs/LUNs across separate host channels can distribute workload over multiple data paths.
- 3. Mapping across separate host channels also helps to make use of all bandwidth in a multi-path configuration. Firmware automatically manages the process when one data path fails and the workload on the failed data path has to be shifted to the existing data paths.

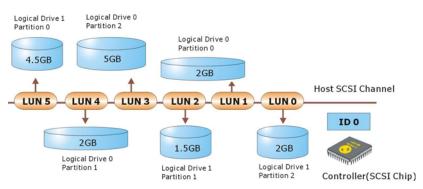


Figure 2 - 8 Mapping Partitions to LUNs under ID

### 2.4 **Tunable Parameters**

Fine-tune the controller and the array parameters for your host applications. Although the factory defaults guarantee the optimized controller operation, you may refer to the table below to facilitate tuning of your array. Some of the performance and faulttolerance settings may also be changed later during the preparation process of your disk array.

Use this table as a checklist and make sure you have each item set to an appropriate value.

### Table 2 - 2 Controller Parameter Settings

- (1) Parameters that should be configured at the initial stage of system configuration
- (2) Parameters that can be changed later
- (3) Non-critical

User-Defined Parameters	Default	Alternate Settings
Fault Managemen	t:	
(1) Automatic Logical Drive Rebuild - Spare Drive	Enabled when Spare Drive is available	RAID 1 + Local Spare RAID 3 + Local Spare RAID 5 + Local Spare Global Spare
(1) Host-side Re-routing: Failover Mode configuration	Shared	Independent
(1) S.M.A.R.T.	Disabled	Detect Only Perpetual Clone Clone + Replace
(3) Clone Failing Drive	Manual function	Replace After Clone Perpetual Clone
(1) Rebuild Priority	Low (higher priority requires more system resources)	Low Normal Improved High
(1) Verification on Write	Disabled	On LD Initialization On LD Rebuild On Normal Drive Writes
(3) SDRAM ECC	Disabled	Enabled
(2) Periodic Cache Flush	Disabled	Continuous to 10 minutes
(1) Event Notification	Reports to user interface and onboard alarm	Over SNMP Traps Over Java-Based Management Software
(2) Periodic Auto-Detect Failure Drive Swap Check Time	Disabled	Disabled, 5~60 seconds
(2) Periodic Drive Check Time	Disabled	Disabled, 0.5~30 seconds
(2) Rebuild Priority	low	Low, normal, improved, high

Controller:			
(1) Channel Mode	*		Host, Drive, RCCOM, Drive + RCCOM
(1) Host and Drive Cchann	el IDs	*	*
(1) Controller Unique Identifier	Preset some model		Hex number from 0 to FFFFF (FW 3.25 and above)
(2) Data Rate	Auto		Depends on problems solving
(1) Date and Time	N/A		
(1) Time Zone	+ 8 hrs	3	

### Optimization Mode:

-			
(1) Write-back Cache	Enabled	Disabled	
(1) Array Stripe Size	Related to con setting	troller general	4KB to 256KB
(2) Adaptive Write Policy	Disabled	Enabled	
(1) Optimization for Random/Sequential	Sequential	Either	
(2) Array Write Policy	Related to controller general setting		W/B or W/T

SCSI Parameters:			
(1) Data Transfer Rate	*	Async. To 133.0MHz	
(1) Maximum Tag Count	32	1-128	
(1) Maximum Queued I/O Count	32	32 to 1024	
(2) LUN's per SCSI ID	8	Up to 32	
(1) Periodic Drive Check Time	Disabled	Enabled	
(1) Periodic SAF-TE and SES Device Check Time	5	Disabled to 60 seconds	
(1) Periodic Auto-Detect Failure Drive Swap Check Time	Disabled	5 to 60 seconds	
(1) Number of Host-LUN Connection	32	1 to 1024	
(1) Tag per Host-LUN Connection	32	1 to 256	
(1) Wide Transfer	*	Enabled/Disabled	
(1) Parity Check	Disabled	Enabled	
Spin-Up Parameters	:		
(1) Motor Spin-Up	Disabled	Enabled	
(1) Reset at Power-UP	Enabled	Disabled	
(1) Initial Disk Access Delay	*	None to 75 seconds	

Data Integrity:			
(3) Task Scheduler	N/A	Execute on initialization Start time and date Execution period Media scan mode Media scan priority Logical drive selection	

### Fibre Channel Parameters:

(1) Fibre Connection	*	Loop Only
Options		Point-to-Point Only
Options		Loop Preferred
		Point-to-Point Preferred
(1) Fibre Channel Dual-	Enabled	Enabled by cabling connection
Loop		
(1) Host ID/WWN Name	*	User configurable
List		
(1) RCC through Fibre	*	Dedicated or sharing drive channel(s)
Channel		

### Array Configuration:

(1) Disk Reserved Space	256MB	
(1) Guaranteed Latency Loss (AV option) - Max Drive Response Timeout	Disabled	160, 250, or 500ms
(2) Array Assignment	Primary controller	Secondary controller
(1) Array Partitioning	1	Up to 64
(1) Auto-assign Global Spare	disabled	enabled

### **Enclosure Monitoring:**

(2) Periodic SAF-TE/SES Device Check Time	30 seconds	Disabled, 50ms~60 seconds
(2) Event Triggered Operation	N/A	Controller, fan, PSU, BBU, UPS, and elevated temperature Auto-shutdown: 2 mins~1 hour
(1) Thresholds for Voltage and Temperature Self- Monitoring	CPU temp: 0~90°C Board temp: 0~80°C 3.3V: 2.9~3.6V 5V: 4.5~5.5V 12V: 10.8~13.2V	User-Defined; do not change parameters unless necessary

Others:		
(3) Password	N/A	User-Defined; Password Validation Timeout: 1 to Always Check Configurable
(3) LCD Display Controller Name	N/A	User-defined
(1) Network Protocol Support	All enabled except SSH	No configuration options

# 3

# Accessing the Array: Serial Port, Ethernet, and Access Security

## 3.1 RS-232C Serial Port

Infortrend's controllers and subsystems can be configured via a PC running a VT-100 terminal emulation program, or a VT-100-compatible terminal. RAID enclosures usually provide one or more DB-9 RS-232C ports. Simply use an RS-232C cable to connect between the controller/enclosure's RS-232C port and the PC serial (COM) port.

Make sure you use the included null modem (IFT-9011) to convert the serial port signals. A null modem might have been provided inside your enclosure. The null modem has the serial signals swapped for connecting to a standard PC serial interface.

#### The following are guidelines on using the serial port:

- The serial port's default is set at 38400 baud, 8 bit, 1 stop bit and no parity. Use the COM1 serial port of the controller.
- In most cases, connecting RD, TD, and SG is enough to establish communication with a terminal.
- If you are using a PC as a terminal, any VT-100 terminal emulation software will suffice. Microsoft® Windows includes a terminal emulation program as presented with the "(Hyper) Terminal" icon in the Accessories window.
- For other details on connecting to the serial port, please refer to the *Installation and Hardware Reference Manual* that came with your controller.

### 3.1.1 Configuring RS-232C Connection via Front Panel

Follow the steps below to change the baud rate using the front panel keypad:

Press ENT for two seconds to enter the View and Edit Main Menu. Press the  $up\tau$  or down Config Parms arrow keys to select "View and Edit Configuration ..", then press ENT. Select "Communication Parameters ..", Communication then press ENT. Parameters Select "RS-232 Configuration ...", then RS-232C Configuration press ENT. Select "COM1 Configuration ...", then COM1 press ENT. Configuration ... Select "Baud-rate 38400 ..", then press Baud-rate 38400 ENT. . . The baud rate default is 38400. If another Baud-rate 38400 Change to 19200?

baud rate is preferred, press the up or down keys to select the baud rate, then press **ENT** for 2 seconds to confirm the selected baud rate. Set the identical baud rate to your RAID array and your terminal computer.

- The following baud rates are available: 2400, 4800, 9600, 19200 and 38400.
- Terminal connection should work properly using the above setting. You may check the following options in your COM port configuration if you encounter problems:
  - 1. "Comm Route Dir ..": The communication route should be configured as "direct to port" instead of "through PPP."
  - 2. "Term Emul. Enab ..": Make sure the terminal function has not been accidentally disabled.

### 3.1.2 Starting RS-232C Terminal Emulation

#### The keys used when operating via the terminal are as follows:

$\leftarrow  \rightarrow  \uparrow  \downarrow$	To select options
[Enter]	To go to a submenu or to execute a selected option
[Esc] [Ctrl] [L]	To escape and go back to the previous menu To refresh the screen information

										Cache	Status	: Clean
	0										10MB∕S	
	0	10	20	30	40	50	60	70	80	90	100	
						_						
							Termin	nal(V	ANS1 100	(ode)		
							Show	aphic Trans	fer Ra	ate+Sh	- Mode) now Cacł	ne Status
Arrow Keys:	Move (	ursor	-   + &	-:Rat	e Rai	ngelEr	nter:	Main	(enul (	ite i s	:Refre	sh Screen

### **IMPORTANT!**

• If the RS-232C cable is connected while the controller is powered on, press [Ctrl] [L] to refresh the screen information.

The initial screen appears when the controller finishes its self-test and is properly initialized. Use  $\uparrow \downarrow$  arrow keys to select terminal emulation mode, then press **[ENTER]** to enter the Main Menu.

	Cache Status: Clean
〈 Main Menu 〉	
Quick installation	
view and edit Logical drives view and edit logical Volumes	
view and edit Host luns	
view and edit scsi Drives	
view and edit Scsi channels	
view and edit Configuration parameters view and edit Peripheral devices	
system Functions	
view system Information	
view and edit Event logs	
row Keys:Move Cursor  Enter:Select  Esc:Exit	Ctrl+L:Refresh Screen

Choose a functional item from the main menu to begin configuring your RAID.

### 3.2 Out-of-Band via Ethernet

The RAIDWatch manager software provides a graphical interface to RAID subsystems. RAIDWatch comes with an installer program that facilitates the installation of software modules for remote access to the array through the Internet (Applet mode). Before a remote browser can access the array, prepare the following:

- 1. TCP/IP for the controller/subsystem Ethernet port.
- 2. Array reserved space. The reserved space is automatically formatted with every logical configuration of disk drives.
- 3. If the subsystem has no configured arrays, host channel peripheral device settings must be ready.

### What is the "Disk Reserved Space?"

#### **RAIDWatch and Reserved Space:**

- User's configuration data and the manager's main programs are kept in a small section of disk space on each data drive. The segregated disk space is called a "Disk Reserved Space." When configuring a logical drive, the firmware automatically segregates 256MB of disk space from each of the member drives.
- Because the RAIDWatch manager's main program is run from the reserved space on the drives, in the event of single controller failure, the manager interface can "failover" to a counterpart controller. Operators' access to the system will not be interrupted.

### **Other Concerns**

#### **Availability Concern**

For safety reasons, it is better to create a reserved space on more than one logical drive. The reserved space information can be seen during the array creation process.

Whatever data is put into the reserved space, the firmware will automatically duplicate and distribute it to the reserved section on every data drive. Even if one hard drive or one logical drive fails, an exact replica still resides on other drives.

#### Web-based Management

The controller firmware has embedded http server. Once properly configured, the controller/subsystem's Ethernet port behaves like an HTTP server.

### 3.2.1 Connecting Ethernet Port:

Use a LAN cable to connect the Ethernet port(s) on the subsystem's RAID controller unit(s). Use only shielded cable to avoid radiated emissions that may cause interruptions. Connect the cables between controller's LAN port and a LAN port from your local network.

### 3.2.2 Configuring the Controller

To prepare the controller for Etnhernet connection, do the following:

### 1. Use a Terminal Emulator to Begin Configuration

Connect the subsystem's serial port to a PC running a VT-100 terminal emulation program or a VT-100-compatible terminal.

Make sure the included null modem is already attached to enclosure serial port or the host computer's COM port. The null modem converts the serial signals for connecting to a standard PC serial interface. For more details, please refer to the descriptions above in *Section 3.1*.

### 2. Create a Reserved Space on the Drives

											Cache	e Sta e Cad	atus: Clean che: Enable
LG	ID	L٧	RAID	Size(MB)	Status	1	23	0	С	#LN	#SB	#FL	NAME
0			NONE										
	aximum Dr. ssign Span <b>Isk Reserv</b> rite Polic nitialize ripe Size	re [ vec cy: Mod	)rives Space Defau de: On-	256 MB It(Write-B	26444MB Back)								
5			NONE				$\top$	$\square$					
6			NONE										
7			NONE										
Appoul		<u> Cur</u>		Enter:Se	ect les		opf	ine		IC+			resh Screen

Create one or more logical drives and the reserved space option will be automatically available. The default size is 256MB, and it is recommended to keep it as is. A reserved disk space will be formatted from every member drive.

If you delete a logical drive later, the reserved space will remain intact. Unless you manually remove the reserved space, data kept in it will be unaffected. These drives can later be used to create a new logical drive without making additional changes.

									Cache Status: Clean e Cache: Enable
	Slot	Ch1	ID	Size(MB)	Speed	LG_DRV	Stat	:us	Vendor and Product ID
view view			Ø	4857	80MB	NONE	FRMT	DRV	
view view		1	1	4857	80MB	NONE	FRMT	DRV	
view view		1	2	4857	80MB	NONE	FRMT	DRV	
view syst		1	З	4857	80MB	NONE	NEW	DRV	
view view		1	4	4857	80MB	NONE	NEW	DRV	
		1	5	4857	80MB	NONE	NEW	DRV	
		1	6	4857	80MB	NONE	NEW	DRV	
		1	8	4857	80MB	NONE	NEW	DRV	
Arrow Ke	evs:Mo	ve Cu	irsoi	r lEnter:	Select	ElEsc	Exit	I Cł	trl+L:Refresh Screen

When formatted, a meta-filesystem is created on the 256MB reserved space. A drive configured with a reserved space will be stated as a "formatted drive."

### 3. Assign an IP Address to the Ethernet Port

Assign an IP address to the controller Ethernet port and specify the Net Mask and Gateway values. Power off your system and then power on again for the configuration to take effect.

Select "View and Edit Configuration Parameters" from the main menu. Select "Communication Parameters" -> "Internet Protocol (TCP/IP)" -> press **[ENTER]** on the chip hardware address -> and then select "Set IP Address."

view view view view	<pre></pre>
	ommuni View Statistics Comm Set IP Address
	RS-2 Routing Table Configuration M LAN0LR8139CJ HwAddr 00:D0:23:00:00:00 - 192.168.20.19
	S Internet Protocol ((CPZIP) = File System Maintenance

Provide the IP address, NetMask, and Gateway values accordingly.

<pre></pre>
S Communi C M Address: 1921 (68 20 00 V H Comm NetMask: 255.255.255.0 D RS-2 Gateway: Not Set
R M LANØLR8139CJ HwAddr 00:D0:23:00:00:00 - 192.168.20.00
Linternet Protocol (TCPZIP) File System Maintenance

PING the IP address from your management computer to make sure the link is up and running.

## 3.3 Telnet Connection

- 1. Use a shielded Ethernet cable with RJ-45 phone jacks to connect the Ethernet port on controller module.
- 2. Connect the other end of the Ethernet cable to your local area network. An IP address should be acquired for the subsystem's Ethernet port. The subsystem firmware also supports automatic client configuration such as DHCP.
- 3. Consult your network administrator for an IP address that will be assigned to the controller Ethernet port.
- 4. Assign an IP address to the controller Ethernet port and specify the NetMask and Gateway values. Power off your system and then power on again for the configuration to take effect.
- 5. Select "View and Edit Configuration Parameters" from the main menu on the terminal screen. Select "Communication Parameters" -> "Internet Protocol (TCP/IP)" -> press ENTER on the chip hardware address -> and then select "Set IP Address."
- 6. Provide the IP address, NetMask, and Gateway values accordingly.

- 7. PING the IP address from your management computer to make sure the link is up and running.
- 8. Open a command prompt and key in "telnet <IP address>" to access the embedded firmware utility.

### 3.4 Secure Link over SSH

Firmware supports remote management over the network connection and the security under SSH (Secure Shell) protection. SSH is widely used for its ability to provide strong authentication and secure communications over insecure channels

To access the firmware embedded configuration utility over the SSH network, do the following:

- 1. Open a web browser.
- 2. Key in the line below in the browser's URL field.

http://<controller IP>/ssh.htm

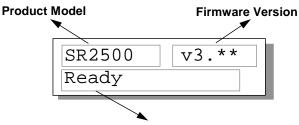
3. Enter controller name (if there is any) as user name and the password set for the subsystem. If neither the controller name or password has been set, press Enter at each command prompt to proceed.

### Chapter

# 4

# LCD Screen Messages

## 4.1 The Initial Screen



Status/Data Transfer Indicator

#### Status/Data Transfer Indicator:

Ready	There is at least one logical drive or logical volume mapped to a host ID/LUN.
No Host LUN	No logical drive created or the logical drive has not yet been mapped to any host ID/LUN.
	Indicates data transfer. Each block indicates 256Kbytes of data throughput.

## 4.2 Quick Installation Screen

Quick	Logical		
Drive	Install	↓	

Press **[ENT]** to create a logical drive. The controller/subsystem will start initialization of one logical drive with all the connected SCSI drives and automatically map the logical drive to LUN 0 of the first host channel. The "Quick Installation" can only be performed when there is no logical drive.

## 4.3 Logical Drive Status

Logical Drive RAID	Dievel Number of drives
	D5 DRV=3 B GD SB=1
Logica	↓ al Drive status
Logical Drive: RAID level: Number of Drives:	The Logical Drive number. The RAID level used in this logical drive. The number of physical drives included in this configuration.
<b>Logical Drive status:</b> XxxxMB SB=x	The capacity of this logical drive. Standby drives available to this logical drive. Except the spares dedicated to other logical configurations, all spare drive(s) will be counted in this field, including Global and Local Spares.
xxxxMB INITING xxxxMB INVALID	The logical drive is now initializing. For firmware version before 3.31: The logical drive has been created with "Optimization for Sequential I/O", but the current setting is "Optimization for Random I/O." -OR- The logical drive has been created with "Optimization for Random I/O," but the current setting is "Optimization for Sequential I/O."
xxxxMB GD SB=x xxxxMB FL SB=x xxxxMB RB SB=x xxxxMB DRVMISS INCOMPLETE ARRAY	Firmware version 3.31 has separate settings for array optimization and array stripe size. This message will not appear when the optimization mode is changed. The logical drive is in good condition. One drive failed in this logical drive. Logical Drive is rebuilding. One of the drives is missing. Two or more drives failed in this logical drive.

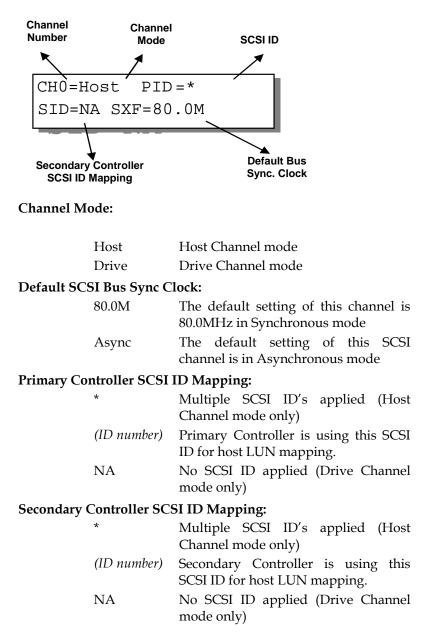
## 4.4 Logical Volume Status

Logical Volume L	ogical Volume ID Status ✓
LV=0 ID=09816	DE9
00002021MB	DRV=1
Volume capacity	Number of drives
Logical Volume:	The Logical Volume number.
DRV=x:	The number of logical drive(s) contained in this logical volume.
Logical Volume ID Status:	The unique ID number of the logical volume (controller random generated).
Logical Volume Status xxxMB	<b>5:</b> The capacity of this logical volume.

## 4.5 SCSI Drive Status

SCSI Channel	SCSI ID Drive Capacity
C=1	_ I=0 1010MB
LĢ=	0 LN SEAGATE
Logical Drive Number	Drive Status Drive Vendor
Number	
Drive Status:	
LG=x IN	Initializing
LG=x LN	On-line (already a member of a logical
	configuration)
LG=x RB	Rebuilding
LG=x SB	Local Spare Drive
GlobalSB	Global Spare Drive
NEW DRV	New drive
BAD DRV	Failed drive
ABSENT	Drive does not exist
MISSING	Drive missing (drive was once there)
SB-MISS	Spare drive missing

## 4.6 SCSI Channel Status



## 4.7 Controller Voltage and Temperature

Press **ENT** for two seconds to enter the Main Menu. Press  $\tau$  or  $\sigma$  to select "View and Edit Peripheral Dev," then press **ENT**.

Press the up or down arrow keys to select "Ctlr Peripheral Device Config..", press ENT and then choose "View Ctlr Periph Device Status..", then press ENT.

Press the up or down arrow keys to choose either "Voltage Monitor", or "Temperature Monitor".

Select "Temperature and Voltage Monitor" by pressing **Enter**. Press the up or down arrow keys to browse through the various voltage and temperature statuses.

View and Edit Peripheral Dev ·
Ctlr Peripheral Device Config
View Ctlr Periph Device Status
Voltage Monitor 
Temperature Monitor
[+12V] 12.077V Operation Normal
[+5v] 4.938v Operation Normal
[+3.3V] 3.384V Operation Normal
[CPU] 43.5°C in Safe Range
[+12v] 12.077v Operation Normal
[CPU] 43.5°C in Safe Range
[Board]46.5°C in Safe Range
[Board1]46.5°C in Safe Range

٠

### 4.8 Cache Dirty Percentage

The LCD panel indicates the cache dirty percentage. The ambercolored "busy" light blinking on front panel also indicates that the cache is being accessed.

### 4.9 View and Edit Event Logs

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Event Logs," then press ENT.

Press the up or down arrow keys to browse through the existing event log items.

To delete a specified item and all events prior to this event, press **ENT** for 2 seconds.

### **IMPORTANT!**

The event log will be cleared after the controller is powered off or reset.

View and Edit

Event Logs

UPS Power Failure Detected

Press 2 Seconds to Clear Events

#### Chapter

## **LCD Keypad Operation**

## 5.1 Power On the RAID Enclosure

Before you start to configure a RAID system, make sure that hardware installation is completed before any configuration takes place. Power on your RAID enclosure.

#### NOTE:

• The RAID controller units of the EonStor subsystems come in separate packages. Chances are that a secondary controller may be installed to the controller slot at the upper position. As the result, your subsystem's LCD panel provides access to the Secondary controller. However, in the dual-redundant configuration, only the Primary controller responds to user's configuration.

Each controller's operating mode is indicated by the flashing digit on the upper right of the LCD screen as "P" or "S." If the LCD displays "S," press the Up and Down arrow keys for one second to switch around the access to different controllers.

## 5.2 Caching Parameters

#### **Optimization Modes**

Mass storage applications can be divided into two categories according to its read/write characteristics: database and video/imaging. To optimize the controller for these two categories, the controller has two embedded optimization modes with controller behaviors adjusted to different read/write parameters. They are the Optimization for Random I/O and the Optimization for Sequential I/O.

**Limitations:** There are limitations on the use of optimization modes.

- 1. You can select the stripe size of each array (logical drive) during the initial configuration. However, changing stripe size is only recommended for experienced engineers who have tested the effects of tuning stripe sizes for different applications.
- 2. The array stripe size can only be changed during the initial configuration process.
- **3**. Once the controller optimization mode is applied, access to different logical drives in a RAID system will follow the same optimized pattern. You can change the optimization mode later without having to re-organize your array.

#### **Database and Transaction-based Applications:**

These kinds of applications usually include SQL server, Oracle server, Informix, or other database services. These applications keep the size of each transaction down to the minimum, so that I/Os can be rapidly processed. Due to their transaction-based nature, these applications do not read or write a bunch of data in sequential order - access to data occurs randomly. The transaction size usually ranges from 2K to 4K. Transaction performance is measured in "I/Os per second" or "IOPS."

#### Video Recording/Playback and Imaging Applications:

These kinds of applications usually includes video playback, video post-production editing, or other similar applications. These applications have the tendency to read or write large files from and into storage in sequential order. The size of each I/O can be 128K, 256K, 512K, or up to 1MB. The efficiency of these applications is measured in "MB/sec."

When an array works with applications such as video or image oriented applications, the application reads/writes from the drive as large-block, sequential threads instead of small and randomly accessed files.

The controller optimization modes have read-ahead buffer and other R/W characteristics tuned to obtain the best performance for these two major application categories.

#### **Optimization Mode and Stripe Size**

Each controller optimization mode has preset values for the stripe size of arrays created in different RAID levels. If you want a different value for your array, you may change the controller optimization mode, reset the controller, and then go back to create the array. Once the array is created, stripe size cannot be changed.

Using the default value should be sufficient for most applications.

	Opt. For Sequential I/O	Opt. for Random I/O
RAID0	128	32
RAID1	128	32
RAID3	16	4
RAID5	128	32

#### **Optimization for Random or Sequential I/O**

Select from Main Menu "View and Edit Config Parms," "Caching Parameters," and press **ENT.** Choose "Optimization for Random I/O" or "Optimization for Sequential I/O," then press **ENT** for two seconds to confirm. Press **ESC** to leave and the setting will take effect after the controller is restarted.

Caching Parameters	
Optimization I/C Random	)
Optimization for Sequential I/03	

#### **IMPORTANT!**

• The original 512GB threshold on array optimization mode is canceled. If the size of an array is larger than 16TB, only the optimization for sequential I/O can be applied. Logical drives of this size are not practical; therefore, there is actually no limitation on the optimization mode and array capacity.

#### Write-back/Write-through Cache Enable/Disable

As one of the submenus in "Caching Parameters," this option controls the cached write function. Press **ENT** to enable or disable "Write-back Cache." Press **ENT** for two seconds to confirm. The current status will be displayed on the LCD.

Write-Back Cache Enabled ... The Write-through mode is safer if your controller is not configured in a redundant pair and there is no battery backup.

Disable Write -Back Cache ?

Write-back caching can dramatically improve write performance by caching the unfinished writes in memory and letting them be committed to drives latter in a more efficient manner. In the event of power failure, a battery module can hold cached data for days. In the event of controller failure, data cached in the failed controller has an exact replica on its counterpart controller and therefore remains intact.

#### **Periodic Cache Flush**

If for a reason Write-Back caching is preferred for better performance and yet data integrity is of the concern, e.g., lack of the battery protection, the system can be configured to flush the cached writes at every preset interval.

Note that the "Continuous Sync" option holds data in cache for as long as necessary to complete a write operation and immediately commits it to hard drives if it does not come in a series of sequential write requests.

Select from Main Menu "View and Edit Config Parms," "Caching Parameters," and press ENT. Use the arrow keys to scroll through the options and select "Periodic CachFlush Time", and then press ENT to proceed. The "Set Cache Flush Time – Disable" appears. The default is "Disable." Use your arrow keys to select an option from "ConSync," "1/2min," to "10min." "ConSync" stands for "continuously synchronized." Press ENT to select and press ESC to leave and the setting will take effect immediately.

Period CachFlush Time - Disable

Set Cache Flush Time - Disable

#### **IMPORTANT!**

- Every time you change the caching parameters, you must reset the controller for the changes to take effect.
- In the redundant controller configuration, write-back will only be applicable when there is a synchronized cache channel between partner controllers.

## 5.3 View Connected Drives:

A RAID system consists of many physical drives that can be modified and configured as the members of one or several logical drives.

Press the front panel **ENT** button for two seconds to enter the Main Menu. Use the up or down arrow keys to navigate through the menus. Choose "View and Edit SCSI Drives," then press **ENT**.

Use the up or down arrow keys to scroll down the list of connected drives' information screens.

You may first examine whether there is any drive installed but not shown here. If there is a drive installed but not listed, the drive may be defective or not installed correctly. Please check your enclosure installation and contact your system vendor.

Press **ENT** on a drive. Choose "View Drive Information" by pressing **ENT**. Use the up or down arrow keys to navigate through the screens.

The Revision Number of the selected SCSI drive will be shown. Press  $\tau$  to see other information.

Other information screens include "Serial Number" and "Disk Capacity" (displayed in blocks; each block equals 512K Bytes).

View and Edit SCSI Drives

C=2 I=0 1010MB New DRV SEAGATE

View Drive Information ..

Revision Number: 0274

#### **IMPORTANT!**

- Drives of the same brand/model/capacity might not feature the same block number.
- The basic read/write unit of a hard drive is a block. If members of a logical drive have different block numbers (capacity), the smallest block number will be taken as the maximum capacity to be used in every drive. Therefore, use drives of the same capacity.
- You may assign a Local/Global Spare Drive to a logical drive whose members have a block number equal to or smaller than the Local/Global Spare Drive but you should not do the reverse.

## 5.4 Creating a Logical Drive

To create a logical drive, press **ENT** for two seconds to enter the Main Menu. Use the up or down arrow keys to navigate through the menus. Choose "View and Edit Logical Drives," and then press **ENT**.

Press the up or down arrow keys to select a logical drive entry, then press **ENT** for two seconds to proceed. "LG" is short for Logical Drive.

#### Choosing a RAID Level

Press  $\tau$  or  $\sigma$  to choose the desired RAID level, then press **ENT** for two seconds. "TDRV" (Total Drives) refers to the number of available SCSI drives.

#### **Choosing Member Drives**

Press **ENT** for two seconds; the message, "RAID X selected To Select drives", will prompt. Confirm your selection by pressing **ENT**.

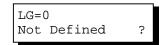
Press ENT, then use the up or down arrow keys to browse through the available drives. Press ENT again to select/deselect the drives. An asterisk (\*) mark will appear on the selected drive(s). To deselect a drive, press ENT again on the selected drive. The (\*) mark will disappear. "C=1 I=0" refers to "Channel 1, SCSI ID 0".

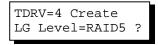
After all the desired drives have been selected, press **ENT** for two seconds to continue. Press the up or down arrow keys to choose "Create Logical Drive," then press **ENT** for two seconds to start initializing the logical drive.

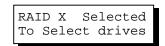
#### **Logical Drive Preferences**

You may also choose "Change Logical Drive Parameter," then press **ENT** to

View and Edit Logical Drives







C=1	I=0	1010MB
NEW	DRV	SEAGATE

Create Logical Drive ?

Change Logical

Drive Parameter?

change related parameters before initializing the logical drive.

#### **Maximum Drive Capacity**

Choose "Maximum Drive Capacity," then press **ENT**. The maximum drive capacity refers to the maximum capacity that will be used in each member drive.

Use the up and down arrow keys to change the maximum size that will be used on each drive.

#### **Spare Drive Assignments**

The Local Spare Drive can also be assigned here. Press the up or down arrow keys to choose "Spare Drive Assignments," then press **ENT**.

Available drives will be listed. Use the up or down arrow keys to browse through the drive list, then press **ENT** to select the drive you wish to use as the Local Spare Drive. Press **ENT** again for two seconds.

#### **Disk Reserved Space**

This menu allows you to change the size of disk reserved space. Default is 256MB. We recommended using the default value.

Choices are 256MB and 64KB. With 64KB, logical drives are backward compatible to RAID controllers running earlier firmware versions. Press **ENT** and use the up or down keys to choose the size you prefer.

#### Write Policy

This menu allows you to set the caching mode policy for this specific logical drive. "Default" is a neutral value that is coordinated with the controller's caching mode setting. Other choices are "Writeback" and "Write-through."

Maximum Drive		
Capacity	•	•

MaxSiz=	1010MB
Set to	1010MB?

Spare Drive Assignments ..

C=1 I=		1010MB
*LG=0	SL	SEAGATE

Disk Rev. Space 256MB ..

Write Policy Default ..

#### **Initialization Mode**

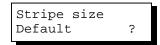
This menu allows you to determine if the logical drive is immediately accessible. If the Online method is used, data can be written onto it before the array's initialization is completed. Users may proceed with array configuration, e.g., including this array in a logical volume.

Initialization Mode Online..

Array initialization can take a long time especially for those comprised of large capacity. Setting to "Online" means the array is immediately accessible and that the controller will complete the initialization when I/O demands become less intensive.

#### Stripe Size

This menu allows you to change the array stripe size. Setting to an incongruous value can severely drag performance. This item should only be changed when you can be sure of the performance gains it might bring you.



Listed below are the default values for an array. The default value for the stripe size is determined by the controller Optimization Mode and the RAID level chosen for an array.

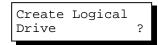
Table 5 - 1 RAID Level, Optimization Modes, and Stripe
Size

	Opt. for Sequential I/O	Opt. for Random I/O
RAIDO	128	32
RAID1	128	32
RAID3	16	4
RAID5	128	32

When you are done setting logical drive preferences, press **ESC** and use your arrow keys to select "Create Logical Drive?". Press **ENT** for two seconds to proceed.

#### **Beginning Initialization**

Press **ESC** to return to the previous menu. Use the up or down arrow keys to choose "Create Logical Drive," then press **ENT** for two seconds to start initializing the logical drive.



#### The Online Mode:

If the online initialization method is applied, the array will be available for use immediately. The array initialization runs in the background while data can be written onto it and users can continue configuring the RAID system.

#### The Offline Mode:

The controller will start to initialize the array parity if using the "offline" mode. Note that if NRAID or RAID 0 is selected, initialization time is short and completes almost immediately.

The logical drive's information displays when the initialization process is completed. If the "online" mode is adopted, array information will be displayed immediately. LG=0 Creation Completed!

Initializing090% Please Wait!
LG=0 Initializat Ion Completed

LG=0	RAII	D5 I	DRV=3
203	L2MB	GD	SB=0

## 5.5 Creating a Logical Volume

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Volume," then press **ENT**.

Press  $\tau$  or  $\sigma$  to select an undefined entry for logical volume, then press **ENT** for two seconds to proceed. "LV" is short for Logical Volume.

Proceed to select one or more logical drives. Press **ENT** to proceed. "LD" is short for Logical Drive.

Use the up or down arrow keys to browse through the logical drives. Press ENT again to select/deselect the drives. An asterisk (\*) mark will appear when the logical drive is selected. After all the desired logical drive(s) have been selected, press ENT for two seconds to continue. View and Edit Logical Volume ·



LV=0 Selected To Select LD Drives?

LG0	RA	D5	DRV=3
2021	MB	GD	SB=0

Two submenus will appear.

#### **Initialization Mode**

Array initialization can take a long time especially for those comprised of large capacity. Setting to "Online" means the array is immediately accessible and that the controller will complete the initialization when I/O demands become less intensive.

#### **Write Policy**

This menu allows you to set the caching mode policy for this specific logical volume. "Default" is a neutral value that is coordinated with the controller's caching mode setting. Other choices are "Write-back" and "Write-through."

Initialization Mode Online..

Write Policy Default .. When you are finished setting the preferences, press **ENT** for two seconds to display the confirm box. Press **ENT** for two seconds to start initializing the logical volume.

The logical volume has been successfully created.

Press ESC to clear the message. Another message will prompt; press ESC to clear it.

Logical volume information will be displayed below.

#### Logical Volume Assignment

If you have two controllers, you may choose to assign this logical volume to the secondary controller. The assignment can be done during or after the initial configuration.

If the redundant controller function has been enabled, and the secondary controller IDs have been assigned to I/O channels, the assignment menus should appear as listed on the right.

If settings related to redundant controllers have not been completed, you may set them after the volume is successfully created.

Press ENT on a configured logical volume. Use arrow keys to select "Logical Volume Assignment..", and press ENT to proceed. Press ENT for two seconds to confirm.

Press ESC, and the LCD will display the logical volume's information when initialization is finished.

Create Logical Volume ? Lv=0 Creation Completed Lv=0 ID=07548332 0024488MB DRV=2 Create Logical Volume Successed

Change Logical Volume Params ? Logical Volume Assignments .. Red Ctlr Assign to Sec. Ctlr ? Logical Volume Assignment .. Red Ctlr Assign to Sec. Ctlr ?

	ID=685AE502	2
2021	IB DRV=1	

# 5.6 Partitioning a Logical Drive/Logical Volume

Partitioning and the creation of a logical volume, are not requirements for creating a RAID system. The configuration processes for partitioning a logical drive are the same as those for partitioning a logical volume.

#### **IMPORTANT!**

• If operated with a Unix-based system, reset the subsystem for the configuration to take effect if any changes have been made to partition sizes and partition arrangement.

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Volume," then press **ENT**.

Press the up or down arrow keys to select a logical volume, then press **ENT**.

Press the up or down arrow keys to select "Partition Logical Volume," then press **ENT**.

The total capacity of the logical volume will be displayed as the first partition (partition 0). Press **ENT** for two seconds to change the size of the first partition.

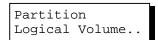
Use the up or down arrow keys to change the number of the flashing digit, (see the arrow mark) then press **ENT** to move to the next digit. After changing all the digits, press **ENT** for two seconds to confirm the capacity of this partition. You may also use arrow keys to move down to the next partition.

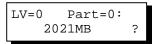
The rest of the drive space will be automatically allocated as the last partition. You may go on to create up to 32 partitions using the same method as described above.

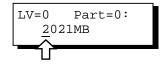
Press **ESC** several times to go back to the Main Menu.

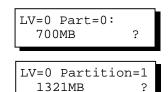
View and Edit Logical Volume ·

LV=0 ID=685AE502 2021MB DRV=1









## 5.7 Mapping a Logical Volume/Logical Drive to Host LUN

The process of mapping a logical drive is identical to that of mapping a logical volume. The process of mapping a logical volume is used as an example.

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Host Luns," then press **ENT**.

View and Edit Host Luns

Note some details before proceeding:

- 1. **Primary/Secondary IDs**: A logical group of drives (logical drive/logical volume) previously assigned to the primary controller cannot be mapped to a secondary ID. Neither can those be assigned to the secondary controller be mapped to a primary ID.
- 2. **Reserved IDs**: For a SCSI-based controller, ID 7 is reserved for the controller itself. If there are two controllers, controllers might occupy ID 6 and ID 7. Please check your system *hardware manual* for details on preserved IDs.

Press the up or down arrow keys to select a configured host ID, and then press **ENT** for two seconds to confirm. IDs are available as Primary or Secondary Controller IDs.

Press the up or down arrow keys to select the type of logical configuration. Available choices are "Map to Logical Volume," "Map to Logical Drive," or "Map to Physical Drive." Confirm your choice by pressing ENT.

Press the up or down arrow keys to select a LUN number, then press **ENT** to proceed.

Press **ENT** for two seconds to confirm the selected LUN mapping.

Press the up or down arrow keys to select a partition from the logical volume. Press **ENT** for two seconds to CH=0 ID=000 Pri. Ctlr ..

Map to Logical Volume ?

CH=0 ID=0 LUN=0 Not Mapped

Map Host LUN ?

LV=0 ID=685AE502 2021MB DRV=1 map the selected partition to this LUN. If the logical configuration has not been partitioned, you can map the whole capacity to a host LUN.

LV=0 PART=0 700MB ?

Mapping information will be displayed on the subsequent screen. Press **ENT** for two seconds to confirm the LUN mapping.

CH=0 ID0 LUN0 MAP to LV=0 PRT=0?

With any of the host ID/LUN successfully associated with a logical capacity, the "No Host LUN" message in the main menu will change to "Ready."

If you want to create more host IDs, please move to *Section 5.12 Viewing and Editing SCSI* Channels for more details on channel mode and channel IDs setting.

## 5.8 Assigning Spare Drive and Rebuild Settings

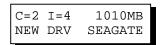
#### Adding a Local Spare Drive

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Drives," then press **ENT**.

SCSI drive information will be displayed on the LCD. Press the up or down arrow keys to select a drive that is stated as "NEW DRV" or "USED DRV" that has not been assigned to any logical drive, nor as spare drive or failed drive, then press **ENT** to select it.

Press the up or down arrow keys to select "Add Local Spare Drive," then press **ENT**.

Press the up or down arrow keys to select the logical drive where the Local Spare Drive will be assigned, then press **ENT** for two seconds to confirm. View and Edit SCSI Drives ·



Add	Local	Spare
Driv	<i>i</i> e	••

infortrena

The message "Add Local Spare Drive Successful" will be displayed on the LCD.

#### Adding a Global Spare Drive

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Drives," then press **ENT**.

SCSI drive information will be displayed on the LCD. Press the up or down arrow keys to select a SCSI drive that has not been assigned to any logical drive yet, then press ENT.

Press the up or down arrow keys to select "Add Global Spare Drive," then press **ENT**.

Press **ENT** again for two seconds to add the spare drive. The message "Add Global Spare Drive Successful" will be displayed on the LCD.

#### **Rebuild Settings**

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Config Parms," then press **ENT**.

Press the up or down arrow keys to select "Disk Array Parameters," then press ENT.

Press the up or down arrow keys to select "Rebuild Priority Low," then press **ENT**. "Low" refers to the temporary setting.

Press **ENT** again and the abbreviation mark ".." will change to a question mark "?". Press the up or down arrow keys to select priority "Low," "Normal," "Improved," or "High".

View	and E	dit
SCSI	Drive	s ·

C=2	I = 4	1010MB
NEW	DRV	SEAGATE

Add Global Spare Drive ..

Add Global Spare Drive Successful

View and Edit Config Parms •

Disk Array Parameters..

Rebuild Priority Low ..

Rebuild Priority Low ? Press **ENT** to confirm and the question mark "?" will turn into "..".

Rebuild Priority High ..

#### NOTE:

• The rebuild priority determines how much of the controller resources are used when rebuilding a logical drive. The default setting of the rebuild priority is "LOW." Rebuild will have less impact on host I/O access, but will take a longer time to complete. Changing the priority to a higher level will achieve a faster rebuild, but will significantly increase the host I/O response time. The default setting "LOW" is recommended.

# 5.9 Viewing and Editing Logical Drives and Drive Members

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Drives..," then press **ENT**.

Press the up or down arrow keys to select the logical drive, then press **ENT**.

Press the up or down arrow keys to select "View SCSI Drives..", then press **ENT**.

Press the up or down arrow keys to scroll through the list of member drives.

LG0 RAID5 DRV=3 2012MB GD SB=1

View and Edit

Logical Drives

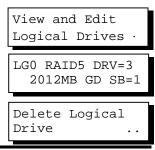
View SCSI Drives



#### **Deleting a Logical Drive**

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Drives," then press **ENT**.

Press the up or down arrow keys to select a logical drive, then press **ENT**.



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Press the up or down arrow keys to select "Delete Logical Drive," then press **ENT**.

Press **ENT** for two seconds to delete. The selected logical drive has now been deleted.

LG=(	)	
Not	Defined	?

View and Edit

Logical Drives

LG0 RAID5 DRV=3

Logical Drive ..

LG=0 Partition=1

LG=0 Partition=1

LG=0 Partition=2

?

?

?

200MB

300MB

600MB

Partition

2012MB GD SB=1

#### **Deleting a Partition of a Logical Drive**

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Drives..," then press **ENT**.

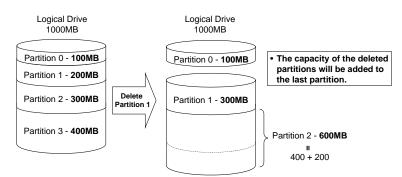
Press the up or down arrow keys to select a logical drive, then press **ENT**.

Press the up or down arrow keys to choose "Partition Logical Drive," then press **ENT**.

The first partition's information will be shown on the LCD. Press the up or down arrow keys to browse through the existing partitions in the logical drive. Select a partition by pressing ENT for two seconds.

Use the up or down arrow keys to change the number of the flashing digit to "0," then press **ENT** to move to the next digit. After changing all the digits, press **ENT** for two seconds.

The rest of the drive space will be automatically allocated to the last partition as diagrammed below.



#### Figure 5 - 1 Drive Space Allocated to the Last Partition

#### WARNING!

• Whenever there is a partition change, data will be erased, and all host LUN mappings will be removed. Therefore, every time the size of a partition has been changed, it is necessary to reconfigure all host LUN mappings of the associated partitions.

#### Assigning a Name to a Logical Drive

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Drives..," then press **ENT**.

Press the up or down arrow keys to select a logical drive, then press **ENT**.

Press the up or down arrow keys to select "Logical Drive Name," then press **ENT**.

Press the up or down arrow keys to change the character of the flashing cursor. Press **ENT** to move the cursor to the next space. The maximum number of characters for a logical drive name is 25. View and Edit Logical Drives ·

LGO RAII	D5 DRV=3
2012ME	3 GD SB=1
Logical Name	Drive

Enter	LD	Name:	
_			

#### **Rebuilding a Logical Drive**

If you want the controller to auto-detect a replacement drive, make sure you have the following items set to enabled:

- 1. Periodic Drive Check Time
- 2. Periodic Auto-Detect Failure Drive Swap Check Time

These two configuration options can be found under "View and Edit Configuration Parameters" -> " Drive-Side SCSI Parameters".

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow

View and Edit Logical Drives · keys to select "View and Edit Logical Drives..", then press ENT.

ENT.

The

Press the up or down arrow keys to LG0 RAID5 DRV=3 select the logical drive that has a failed 2012MB FL SB=0 member, then press ENT. Rebuild Logical Press the up or down arrow keys to Drive select "Rebuild Logical Drive," then press Press ENT for two seconds to start Rebuild Logical Drive ? rebuilding the logical drive. rebuilding progress will be LG0 RAID5 DRV=3 displayed (as a percentage) on the LCD. 2012MB RB SB=0 When rebuilding is already started or the logical drive is being rebuilt by a Local Rebuilding 25% Spare Drive or Global Spare Drive, Please Wait! choose "Rebuild Progress" to see the rebuild progress. Rebuild Progress

#### **IMPORTANT!**

- The Rebuild function will appear only if a logical drive (with RAID level 1, 3 or 5) has a failed member.
- Use the "Identify Drive" function to check the exact location of a failed drive. Removing the wrong drive may cause a logical drive to fail and data loss is unrecoverable.

#### Regenerating Logical Drive Parity

If no verifying method is applied to data writes, this function can be manually performed to ensure that parity errors can be mended.

From the Main Menu, press the up or down arrow keys to select "View and Edit Logical Drives."

If you have more than one logical drive, use the up or down arrow keys to select the logical drive you would like to check the parity for, and then press ENT.

View and Edit Logical Drives

LG0	RAID	5 DF	RV=3
4(	095MB	GD	SB=0

Regenerate Parity

Press the up or down arrow keys to select "Regenerate Parity" and then press **ENT.** 

To stop the regeneration process, press ESC and enter the submenu to select "Abort Regenerate Parity".

Abort Regenerate Parity ..

#### **IMPORTANT!**

• If the Parity Regenerating process is stopped by a drive failure, the process cannot restart until the logical drive is rebuilt.

#### Media Scan

Media Scan is used to examine drives and detect the presence of bad blocks. If any data blocks have not been properly committed, data from those blocks are automatically recalculated, retrieved, and stored onto undamaged sectors. If bad blocks are encountered on yet another drive during the rebuild process, the block LBA (Logical Block Address) of those bad blocks will be shown. If rebuild is carried out in this situation, rebuild will continue with the unaffected sectors, salvaging a majority of the stored data.

From the Main Menu, press the up or down arrow keys to select "View and Edit Logical Drives".

The first logical drive displays. If you have more than one logical drive, use the up or down keys to select the logical drive you want to scan, and then press **ENT**.

select "Media Scan" and then press ENT.

Press **ENT** again to display the first configuration option, "Priority." Press **ENT** on it and use arrow keys to select

Use arrow keys to move one level down

to another option, "Iteration Count". This option determines how many times

the scan is performed on the logical

an option.

change on priority level.

Press the up or down arrow keys to

Press ENT to confirm the

View and Edit Logical Drives





Priority Normal	
Priority To High	?

Iteration Count Single ..

Iteration Count to Continuous ?

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drive. If set to "Continuous," the scan will run in the background continuously until it is stopped by user.

If Media Scan is continuously run in the background, considerable system resources will be consumed.

Press ENT on your option to confirm.

Press ENT for two seconds to display the confirm message, then press ENT to start scanning the array.

Execute Media Scanning ?

#### Write Policy

From the Main Menu, press the up or down arrow keys to select "View and Edit Logical Drives".

The first logical drive displays. If you have more than one logical drive, use the  $\tau$  or  $\sigma$  keys to select the logical drive you want to change the write policy of; and then press **ENT**.

Use arrow keys to select "Write Policy" and then press **ENT.** 

The Write-Back cache setting is configurable on a per array basis. Setting

to the default value means the array setting is coordinated with the controller's general setting. The controller's general setting option can be found in "View and Edit Config Parms" -> "Caching Parameters" -> "Write-Back Cache". Note that cached writes are lost if a power failure occurs unless cached data has been duplicated to a partner controller and a battery is supporting cache memory.

View and Edit Logical Drives

LG0 RAID5 DRV=3 4095MB GD SB=0

Write	Policy	
		••

## 5.10 Viewing and Editing Host LUNs

#### **Viewing and Deleting LUN Mappings**

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Host Luns", then press **ENT**.

Press the up or down arrow keys to select a host ID, then press **ENT** to proceed.

Press the up or down arrow keys to browse through the LUN number and its LUN mapping information.

Press **ENT** on the LUN you wish to delete.

Press **ENT** for two seconds to confirm deletion. The deleted LUN has now been unmapped.

View	and Edit	
Host	Luns	•

CH=0	ID=002	
Sec.	Ctlr	• •

CH=0 ID=0 LUN=0 Mapto LG0 PRT0

Delete	CH0	ID0	
LUN=00	Mapp	ping	?

CH=0 ID=0 LUN=0 Not Mapped

#### **Pass-through SCSI Commands**

Pass-through SCSI commands facilitate functions like downloading firmware for drives or devices (not controller firmware), setting SCSI drive mode parameters, or monitoring a SAF-TE/S.E.S. device directly from the host. To perform such a function, the channel device must be mapped to a host ID.

From the Main Menu, press the up or down arrow keys to select "View and Edit Host LUNs."

If you have primary and secondary controllers, use the up or down keys to select the controller for the device that you would like to map. View and Edit Host Luns

Map Channel=0 ID=0 Pri Ctlr ? Press the up or down arrow keys to choose to map an ID to "Physical Drive" or other device, and then press **ENT**.

Map to Physical Drive ?

#### WARNING!

- Pass-through SCSI Commands are only intended to perform maintenance functions for a drive or device on the drive side. Do not perform any destructive commands to a disk drive (i.e., any commands that write data to a drive media). If a disk drive is a spare drive or a member of a logical drive, such a destructive command may cause a data inconsistency.
- When a drive/device is mapped to a host SCSI ID so that Pass-through SCSI Commands can be used, the data on that drive/device will not be protected by the controller. Users who employ Pass-through SCSI Commands to perform any write commands to drive media do so at their own risk.

### 5.11 Viewing and Editing SCSI Drives

#### Scanning a New SCSI Drive

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Drives," then press ENT.

SCSI drive information will be displayed on the LCD. Press **ENT** on a drive. Use the up or down arrow keys to select "Scan New SCSI Drive," then press **ENT** again.

Press the up or down arrow keys to select a SCSI channel, then press **ENT** for two seconds.

Press the up or down arrow keys to select a SCSI ID, then press **ENT** for two seconds.

View and Edit SCSI Drives ·

Scan new SCSI Drive ..

Scan Channel=1 ?

Scan Channel=1 ID= 01 ? The information of the scanned SCSI drive will be displayed on the LCD. If the drive was not detected on the selected SCSI channel and ID, the LCD will display "Scan Fail!"

An empty drive entry is added for this channel/SCSI ID for enclosure management. The drive status is "ABSENT."

To clear the empty drive entry, press **ENT** and use arrow keys to select "Clear Drive Status," then press **ENT** to proceed.

Press **ENT** for two seconds to confirm the drive entry's deletion. Information of other drives will be displayed instead. Scan Channel=1 ID=1 Scan Fail!

C=1 I=1 ABSENT

Clear Drive Status ..

Clear Drive Status ?

#### **Identifying a Drive**

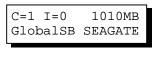
Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Drives," then press ENT.

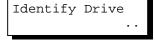
SCSI drive information will be displayed. Press the up or down arrow keys to select a SCSI drive, then press ENT.

Press the up or down arrow keys to select "Identify Drive," then press **ENT** to continue.

Press the up or down arrow keys to select "Flash All Drives", "Flash Selected Drive", or "Flash All But Selected Drive". Press **ENT** for two seconds to flash the read/write LEDs of all the connected drives.

Or, press the up or down arrow keys to select "Flash Selected SCSI Drives," then press **ENT** for two seconds to flash the read/write LED of the selected drive. The read/write LED will light for a configurable time period from 1 to 999 seconds. View and Edit SCSI Drives ·





Flash All Drives ?

Flash Selected SCSI Drives	?
Flash all But Selected Drives	s?

#### Deleting Spare Drive (Global / Local Spare Drive)

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Drives," then press **ENT**.

SCSI drive information will be displayed on the LCD. Press the up or down arrow keys to select the spare drive you wish to delete, then press **ENT**.

Press the up or down arrow keys to select "Delete Spare Drive," then press **ENT** to continue.

Press **ENT** for two seconds to delete the spare drive.

View and Edit SCSI Drives ·

C=1 I=0 1010MB GlobalSB SEAGATE

Delete Spare Drive ..

Delete Spare Drive Successful

## 5.12 Viewing and Editing SCSI Channels

#### **Redefining Channel Mode**

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press ENT.

Channel information will be displayed. Press the up or down arrow keys to browse through the information of all channels. Press **ENT** on the channel you wish the channel mode changed.

Press the up or down arrow keys to select "Redefine Channel Mode," then press ENT.

Press **ENT** for two seconds to change the channel mode.

View and Edit
SCSI Channels $\cdot$
CH0=Host PID=0 SID=NA SXF=20.0M
Redefine Channel

Mode	
Redefine? CHL=0 To=Drive Channel	

CH0=Drive PID=7 SID=NA SXF=20.8M

#### **IMPORTANT!**

• Every time you change a channel mode, you must reset the controller for the changes to take effect.

#### Setting a SCSI Channel's ID - Host Channel

#### **Viewing IDs**

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press **ENT**.

Channel information will be displayed. Press **ENT** on the host channel you wish the ID changed.

Press the up or down arrow keys to select "Set SCSI Channel ID," then press **ENT**.

Press the up or down arrow keys to browse through the existing ID settings. Press **ENT** on any ID combination to continue.

#### View and Edit SCSI Channels ·

CH0=Hos	st	PID=0
SID=NA	SXI	F=20.0M

Set SCSI Channel ID

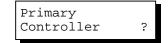
CHL=0 ID=0	
Primary Ctrl	••

#### Adding a Channel ID

Press **ENT** on a host channel, on "Set SCSI Channel ID", and then on an existing ID.

Press the up or down arrow keys to choose "Add Channel SCSI ID", then press ENT.

Press the up or down arrow keys to choose "Primary Controller" or "Secondary Controller", then press ENT for two seconds to confirm. Add Channel SCSI ID ..



Press the up or down arrow keys to choose the SCSI ID you wish to add, then press **ENT** for two seconds to complete the process.

Add CHL=0 ID=2 Primary Ctlr ?

#### **Deleting a Channel ID**

Press ENT on the existing host channel ID you want to delete. Press the up or down arrow keys to choose "Delete Channel SCSI ID," then press ENT.

Press ENT for two seconds to confirm.

Delete Channel SCSI ID ..

Delete ID=2 Primary Ctlr ?

#### IMPORTANT!

- Every time you make changes to channel IDs, you must reset the controller for the configuration to take effect.
- The reserved IDs for SCSI-based controllers are shown below: Single controller configuration (SCSI-based controllers): Drive channels – "7" Redundant controller configuration: Drive channels – "8" and "9"

For IDs reserved in different controller/subsystem configurations, please refer to the hardware manual that came with your system. For controllers connected through back-end PCBs, firmware can detect their board types and automatically apply the preset IDs. There is no need to set IDs for these models.

- In single controller mode, you should set the Secondary Controller's ID to "NA." If a secondary controller exists, you need to set an ID for it on each of your drive channels.
- Multiple target IDs can be applied to host channels while each drive channel has only one or two IDs (in redundant mode).
- At least one controller's ID has to be present on each channel bus.

#### Setting a SCSI Channel's Primary ID - Drive Channel

Press **ENT** for two seconds to enter the Main Menu. Press the up or down

View and Edit SCSI Channels · arrow keys to select "View and Edit SCSI Channels," then press ENT.

Channel information will be displayed. Press **ENT** on the drive channel for which you wish the ID changed.

Press the up or down arrow keys to select "Set SCSI Channel Pri. Ctlr ID..", then press ENT.

Press the up or down arrow keys to select a new ID, then press **ENT** for two seconds to confirm.

CH1=Drive PID=7 SID=NA SXF=80.0M Set SCSI Channel

Pri. Ctlr ID ..

Set Pri. Ctlr ID= 7 to ID: 8 ?

#### Setting a SCSI Channel's Secondary ID - Drive Channel

Press <b>ENT</b> for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press <b>ENT</b> .	View and Edit SCSI Channels ·
Channel information will be displayed. Press <b>ENT</b> on the drive channel for which you wish the ID changed.	CH1=Drive PID=7 SID=NA SXF=20.0M
Press the up or down arrow keys to select "Set SCSI Channel Sec. Ctlr ID", then press ENT.	Set SCSI Channel Sec. Ctlr ID
Press the up or down arrow keys to select a new ID, then press <b>ENT</b> for two seconds to confirm.	Set Sec. Ctlr ID=NA to ID: 9 ?
Setting the Channel Bus Terminator	
Press <b>ENT</b> for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press <b>ENT</b> .	View and Edit SCSI Channels ·

Channel information will be displayed. Press the up or down arrow keys to select a channel. Press **ENT** on the

Set SCSI Channel Terminator .. channel for which you wish the terminator mode changed.

Press the up or down arrow keys to select "Set SCSI Channel Terminator," then press **ENT**.

Its current status will be displayed on the LCD. Press **ENT** to continue.

SCSI Terminator Enabled ..

Press **ENT** again for two seconds to change the terminator mode to the alternate setting.

#### CHL=0 Disable Terminator ?

#### **IMPORTANT!**

• You can use the terminator jumpers on the controller board to control SCSI bus termination of the SentinelRAID series controllers. When using jumpers to control, the firmware termination setting must be disabled. To disable SCSI termination of a SCSI bus, the associated terminator jumpers must be left open, and the firmware setting must be disabled.

#### Setting Transfer Speed

#### **IMPORTANT!**

Transfer rate	Transfer speed in Mhz	•
SCSI-320	160Mhz	
SCSI-160	80Mhz	

- According to SCSI Channel Specifications, transfer speed shown in Mhz is the SCSI bus sync frequency. With 16-bit Wide transfer, the actual data rate is the double of Mhz transfer speed.
- Every time you change the Transfer Speed, you must reset the controller for the changes to take effect.

Transfer speed refers to the SCSI bus speed in synchronous mode. Asynchronous mode is also available in this option setting. In Ultra/Ultra Wide SCSI, the maximum synchronous speed is 160MHz.

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press ENT.

Channel information will be displayed. Press the up or down arrow keys to

View	and	Edit	
SCSI	Char	nnels	•

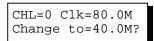
CH0=Hos	st	PID=0
SID=NA	SXF	T=80.0M

select a channel. Press **ENT** on the channel for which you wish the transfer speed changed.

Press the up or down arrow keys to select "Set Transfer Speed," then press **ENT**.

The current speed of this SCSI channel will be displayed. Press the up or down arrow keys to select the desired speed, then press **ENT** for two seconds to confirm.

Set Transfer	
Speed	••



#### Setting Transfer Width

The controller supports 8-bit SCSI and 16-bit SCSI. Enable "Wide Transfer" to use the 16-bit SCSI function. Disabling "Wide Transfer" will limit the channel transfer speed to 8-bit SCSI.

Press <b>ENT</b> for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press <b>ENT</b> .	View and Edit SCSI Channels ·
Channel information will be displayed. Press the up or down arrow keys to browse through the channels. Press <b>ENT</b> on the channel for which you wish the transfer width changed.	CH0=Host PID=0 SID=NA SXF=20.0M
Press the up or down arrow keys to select "Set Transfer Width," then press ENT.	Set Transfer Width
The current mode will be displayed. Press <b>ENT</b> to continue.	Wide Transfer Enabled
Press <b>ENT</b> again for two seconds.	Disable Wide Transfer ?

#### **IMPORTANT!**

• Every time you change the SCSI Transfer Width, you must reset the controller/subsystem for the changes to take effect.

#### Viewing and Editing a SCSI Target - Drive Channel

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press **ENT**.

SCSI channel information will be displayed on the LCD. Press **ENT** on the drive channel for which you wish the SCSI ID changed.

Press the up or down arrow keys to select "View and Edit SCSI Target," then press **ENT**.

Press up or down arrow keys to select a SCSI target, then press **ENT**.

View and Edit SCSI Channels ·

CH1=Drive PID=7 SID=NA SXF=20.0M

View and Edit SCSI Target ..

SCSI Target CHL=1 ID=0 ...

#### **Slot Number**

To set the Slot number of the SCSI target, choose "Slot Assignment," then press **ENT**. The current slot number will be displayed.

Press the up or down arrow keys to change the slot number, then press **ENT** for two seconds.

Slot Assignment Default No Set..

Slot Assignment Set to # 9 ?

#### Maximum Synchronous Transfer Clock

Press the up or down arrow keys to select a SCSI target, then press **ENT**.

To set the maximum synchronous clock of this SCSI target, choose "Max. Synchronous Xfer Clock," then press **ENT**. The current clock setting will be displayed on the LCD.

Press the up or down arrow keys to change the clock, then press **ENT** for two seconds.

SCSI Target CHL=1 ID=0 ...

Max Synchronous Xfer Clock# 12..

Period		Factor	
Def=	12	to	?

#### **Maximum Transfer Width**

Press the up or down arrow keys to select a SCSI target, then press **ENT**.

To set the maximum transfer width of this SCSI target, choose "Max. Xfer Narrow Only" or "Max. Xfer Wide Supported," then press **ENT**. The current clock setting will be displayed on the LCD.

Press **ENT** for two seconds to change the setting.

#### **Parity Check**

Press the up or down arrow keys to select a SCSI target, then press **ENT**.

Choose "Parity Check," then press **ENT**. The current clock setting will be displayed on the LCD.

Press **ENT** for two seconds to change the setting.

#### **Disconnecting Support**

Press the up or down arrow keys to select a SCSI target, then press **ENT**.

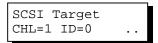
Choose "Disconnect Support," then press **ENT**. The current clock setting will be displayed on the LCD.

Press **ENT** for two seconds to change the setting.

SCSI Target CHL=1 ID=0	

Max Xfer Wide Supported ..

Max Xfe	r Narrow
Only	?



Parity Check	
Enabled	••

Disable	2
Parity	Checking?

SCSI Target	
CHL=1 ID=0	• •

Disconne	ect
Support	Enabled

Disable	Support	t
Disconne	ect	?

#### Maximum Tag Count

Press the up or down arrow keys to select a SCSI target, then press ENT.	SCSI Target CHL=1 ID=0
Choose "Max Tag Count," then press <b>ENT</b> . The current clock setting will be displayed on the LCD.	Max Tag Count: Default( 32)
Press the up or down arrow keys to change the setting, then press <b>ENT</b> for two seconds to change the setting.	Tag Cur=32 Set to:Default ?

#### **IMPORTANT!**

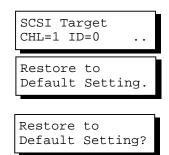
• Disabling the Maximum Tag Count will disable the internal cache of this SCSI drive..

#### Restore to Default Setting

Press the up or down arrow keys to select a SCSI target, then press **ENT**.

Choose "Restore to Default Setting," then press **ENT**.

Press **ENT** again for two seconds to restore the SCSI target's default settings.



#### Data Rate

This option is available in the configuration menu of Fibre host channel and the drive channel configuration menus of Fibre-, ATA-, or SATA-based subsystems. Default is "AUTO" and should work fine with most drives. Changing this setting is not recommended unless some particular bus signal issues occur.

The host channel data rate setting allows a 2Gbit Fibre Channel to negotiate with devices communicating over 1GHz link if the link speed configuration is determined externally. Most SATA/ATA-based systems connect only one drive per SATA/ATA channel (4 for multi-lane with SATA-II). This helps to avoid a single drive failure from affecting other drives. The maximum mechanical performance of today's drives can reach around 30MB/second (sustained read). This is still far below the bandwidth of a drive channel bus. Setting the SATA/ATA bus speed to a lower value can get around some problems, but will not become a bottleneck to system performance.

Note that the SATA/ATA speed is the maximum transfer rate of the SATA/ATA bus in that mode. It does not mean the drive can actually carry out that amount of sustained read/write performance. For the performance of each drive model, please refer to the documentation provided by drive manufacturer.

#### Host Channel:

Select from Main Menu, "View and Edit Channels," and then a host channel you wish to change its data rate. Press **ENT** on the channel and use the arrow keys to find the "Data Rate" option. Press **ENT** on the Data Rate option to display "Set Chl=X Data Rate To AUTO?", where "X" stands for the channel number.

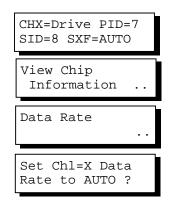
C0=Host PID=102 SID=NA SXF=AUTO
Data Rate
Set Chl=X Data Rate To AUTO ?

Use your arrow keys to display a different data rate (1GHz or 2GHz). Press **ENT** to confirm a selection.

#### **Drive Channel:**

Select from Main Menu, "View and Edit Channels," and then a drive channel you wish to change its data rate. Press **ENT** on the channel and use the arrow keys to find the "Data Rate" option. Press **ENT** on the Data Rate option to display "Set Chl=X Data Rate To AUTO?", where "X" stands for the channel number.

Use your arrow keys to display a data rate value which ranges from 33 to 150MB/s (SATA drive channels). Press **ENT** to confirm a selection.

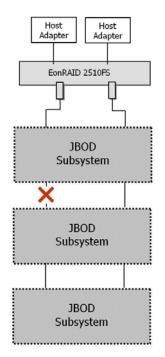


#### Issue LIP

This option allows you to manually issue a LIP (Loop Initialization Sequence) on either a host or drive channel. This function is particularly useful when cabling failure occurs between two cascaded drive enclosures.

The condition for applying the "Issue LIP" function is described as follows (see diagram Figure 5-1):

- 1. Multiple enclosures have been cascaded using FC-AL Fibre links. For example, an EonRAID 2510FS or an A16F-R RAID enclosure connected with several SATA JBODs.
- 2. One cable link fails between drive enclosures or is disconnected.
- 3. Cabling failure is restored.
- 4. Since the FC port to which the failed link was attached to has already been bypassed at the time when the fault occurred, a LIP command must be manually exerted by the user for the FC port to participate in the loop again. The dual-loop FC-AL can thus be restored.



#### Figure 5 - 2 Cabling Failure between Drive Enclosures

Select from under, "View and Edit Channels," and then a host or drive channel over which you wish to issue a Issue LIP

?

LIP command. Press **ENT** on the channel and use the arrow keys to display the "Issue LIP" command. Press ENT to exert the command.

Issue LIP ...

## **5.13 System Functions**

Choose "System Functions" in the Main Menu, then press ENT. Press the up or down arrow keys to select a submenu, then press **ENT**.

#### **Mute Beeper**

When the controller's beeper has been activated, choose "Mute Beeper," then press ENT to turn the beeper off temporarily for the current event. The beeper will still activate on the next event.

Mute Beeper

#### **Change Password**

Use the controller's password to protect the system from unauthorized entry. Once the controller's password is set, regardless of whether the front panel, the RS-232C terminal interface or the RAIDWatch Manager is used, the user can only configure and monitor the RAID controller by providing the correct password.

#### **IMPORTANT!**

- The controller requests a password whenever a user is entering the main menu from the initial screen or a configuration change is made. If the controller is going to be left unattended, the "Password Validation Timeout" should be set to "Always Check."
- The controller password and controller name share a 16-character space. The maximum number of characters for a controller password is 15. If 15

characters are used for a controller name, there will be only one character left for the controller password and vice versa.

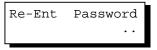
#### **Changing Password**

To set or change the controller password, press the up or down arrow keys to select "Change Password," then press ENT.

If the password has previously been set, the controller will ask for the old password first. If password has not yet been set, the controller will directly ask for the new password. The password cannot be replaced unless the correct old password is provided.

Press the up or down arrow keys to select a character, then press **ENT** to move to the next space. After entering all the characters (alphabetic or numeric), press **ENT** for two seconds to confirm. If the password is correct, or there is no preset password, it will ask for the new password. Enter the password again to confirm. Change Password ...

Old	Password
	• •



Change Password Successful

#### **Disabling Password**

To disable or delete the password, press **ENT** on the first flashing digit for two seconds when requested to enter a new password. The existing password will be deleted. No password checking will occur when entering the Main Menu from the initial terminal screen or making configuration.

#### **Reset Controller**

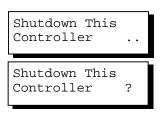
To reset the controller without powering off the system, Press the up or down arrow keys to "Reset Controller," then press **ENT**. Press ENT again for two seconds to confirm. The controller will now reset.

Reset This Controller	
Reset This Controller	?

#### **Shutdown Controller**

Before powering off the controller, unwritten data may still reside in cache memory. Use the "Shutdown Controller" function to flush the cache content. Press the up or down arrow keys to "Shutdown Controller," then press **ENT**. Press **ENT** again for two seconds to confirm.

The controller will now flush the cache memory. Press **ENT** for two seconds to confirm and reset the controller or power off the controller.



ShutdownComplete Reset Ctlr?

#### **Controller Maintenance**

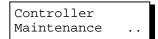
For Controller Maintenance functions, please refer to Appendix C.

#### Saving NVRAM to Disks

You can choose to backup your controller-dependent configuration information to disk. We strongly recommend using this function to save the configuration profile whenever a configuration change is made. The information will be distributed to every logical drive in the RAID system. If using the RAIDWatch manager, you can save your configuration data as a file to a computer system drive.

A RAID configuration of drives must exist for the controller to write NVRAM content onto it.

From the Main Menu, choose "System Functions." Use arrow keys to scroll down and select "Controller Maintenance," "Save NVRAM to Disks," then press **ENT.** Press **ENT** for two seconds on the message prompt, "Save NVRAM to Disks?".



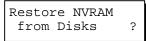
Save NVRAM	
To Disks	?

A prompt will inform you that NVRAM information has been successfully saved.

#### **Restore NVRAM from Disks**

If you want to restore your NVRAM information that was previously saved onto the array, use this function to restore the configuration setting.

From the Main Menu, choose "System Functions." Use arrow keys to scroll down and select "Controller Maintenance," "Restore NVRAM from Disks..," and then press ENT. Press ENT for two seconds to confirm.

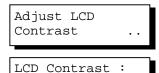


A prompt will inform you that the controller NVRAM data has been successfully restored from disks.

#### Adjust LCD Contrast

The controller LCD contrast is set at the factory to a level that should be generally acceptable. The controller is equipped with an LCD contrast adjustment circuit in case the factory-preset level needs to be adjusted either via the RS-232 Terminal Emulation menus or using the LCD keypad panel.

From the main menu, choose "View and Edit Peripheral Dev." Press ENT on it, press arrow keys to scroll down, and select "Adjust LCD Contrast," press ENT to proceed, and then use the arrow keys to find an optimal setting. Press ESC to return to the previous menu. View and Edit Peripheral Dev ·

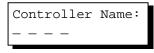


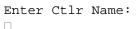
**LCD Keypad Operation** 

## 5.14 Controller Parameters

#### **Controller Name**

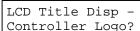
Select "View and Edit Config Parms" from the Main Menu. Choose "View and Edit Configuration Parameters," "Controller Parameters," then press ENT. The current name will be displayed. Press ENT for two seconds and enter the new controller name by using the up or down arrow keys. Press ENT to move to another character and then press ENT for two seconds on the last digit of the controller name to complete the process.





#### LCD Title Display Controller Name

Choose "View and Edit Configuration Parameters," "Controller Parameters," then press ENT. Use the up or down arrow keys to choose to display the embedded controller logo or any given name on the LCD initial screen.



LCD Title Disp -Controller Name?

#### **Password Validation Timeout**

Choose "View and Edit Configuration Parameters," "Controller Parameters," then press **ENT**. Select "Password Validation Timeout," and press **ENT**. Press the up or down arrow keys to choose to enable a validation timeout from one to five minutes to Always Check. The Always Check timeout will invalidate any configuration change without entering the correct password.

PasswdValidation Timeout-5 mins..

#### **Controller Unique Identifier**

Choose "View and Edit Configuration Parameters," "Controller Parameters," then press **ENT**. Press the up or down arrow keys to select "Ctlr Unique ID-,"

Ctlr Unique ID- then press **ENT**. Enter any hex number between "0" and "FFFFF" and press **ENT** to proceed.

Enter a unique ID for any RAID controller in a single or dualcontroller configuration. The unique ID is recognized by the controller as the following:

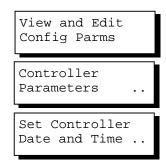
- 1. A controller-specific identifier that helps controllers to identify its counterpart in a dual-active configuration.
- 2. The unique ID is combined to generate a unique WWN node name for controllers or RAID systems using Fibre Channel host ports. The unique node name helps prevent host computers from mis-addressing the storage system during controller failback/failover processes.
- 3. MAC addresses for the controller's Ethernet port that should be taken over by a surviving controller in the event of controller failure.

#### **Controller Date and Time**

This submenu is only available for controllers or subsystems that come with a real-time clock on board.

#### **Time Zone**

Choose "View and Edit Configuration Parameters," "Controller Parameters," then press ENT. Press the up or down arrow keys to scroll down and select "Set Controller Date and Time", then press ENT.



The controller uses GMT (Greenwich Mean Time), a 24-hours clock. To change the clock to your local time zone, enter the hours later than the Greenwich mean time after a plus (+) sign. For example, enter "+9" for Japanese time zone.

Choose "Time Zone" by pressing ENT.

Use the down key to enter the plus sign and the up key to enter numeric representatives.

Time	e Zone	
		•••
GMT	+08:00	

#### Date and Time

Use your arrow keys to scroll down and select "Date and Time" by pressing ENT.

Use the arrow keys to select and enter the numeric representatives in the following order: month, day, hour, minute, and the year.

Date	and	Time		
			•	•

[MMDDhhmm[YYYY]]

## 5.15 SCSI Drive Utilities

From the "View and Edit SCSI Drives" menu, select the drive that the utility is to be performed on; then press ENT. Select "SCSI Drive Utilities; then press ENT. Choose either "SCSI Drive Low-level Format" or "Read/Write Test".

These options are not available for drives already configured in a logical configuration, and can only be performed before a reserved space is created on a drive.

View and SCSI Dri	
C=1 I=1 NEW DRV	
L	
SCSI Dri Utilit	

#### **SCSI Drive Low-level Format**

Choose "SCSI Drive Low-level Format" and confirm by selecting **Yes**.

Drive Low-Level Format ...

#### **IMPORTANT!**

- Do not switch the controller's and/or disk drive's power off during the Drive Low-level Format. If any power failure occurs during a drive low-level format, the formatting must be started over again when power resumes.
- All of the data stored in the disk drive will be destroyed during a low-level format.
- The disk drive on which a low-level disk format will be performed cannot be a spare drive (local or global) nor a member drive of a logical drive. The "SCSI Drive Low-level Format" option will not appear if the drive's status is not stated as a "New Drive" or a "Used Drive".

#### SCSI Drive Read/Write Test

From the "View and Edit SCSI Drives" menu, select a new or used drive that

Drive Read/Write Test .. the utility is to be performed on; then press **ENT**. Select "SCSI Drive Utilities;" then press **ENT**. Choose "Read/Write Test" and press **ENT**.

Auto Reassign Disabled ..

Abort When Error

Occur-Enabled

Press the up or down arrow keys to select and choose to enable/disable the following options:

- 1. Auto Reassign Bad Block
- 2. Abort When Error Occurs
- 3. Drive Test for Read Only/Read and Write.

When finished with configuration, select "Execute Drive Testing" and press **ENT** to proceed.

The Read/Write test progress will be indicated as a percentage.

You may press **ESC** and select "Read/Write Test" later and press  $\tau$  or  $\sigma$  to select to "View Read/Write Testing Progress" or to "List Current Bad Block Table." If you want to stop testing the drive, select "Abort Drive Testing" and press **ENT** to proceed.

Drv Testing 23% Please Wait ! View Read/Write Test Progress .. List Current Bad Block Table. Abort Read/Write

Testing

#### Chapter

6

## **Terminal Screen Messages**

## 6.1 The Initial Screen

Date	& Tir F		U Cł			ystei 7	m Na	ame	]	[	Cache	Status
Sun May 5	01:04	:54 20	002	1	R	AT:++				Cache	Status:	80% Dirt
Tra	nsfe	r Rat	e In	dica					G	auge	e Rang	e
	0		+								LOMB/S	
	0	10	20	30	40	50	60	70	80	90	100	
Arrow Keys		Curs			to Pa		Termi PC Gr Show	Transf	100 ANSI er R	ate+S	r Mode)	e Status

Cursor Bar:	Move the cursor bar to a desired item, then press <b>[ENTER]</b> to select
Controller Name:	Identifies the type of controller/subsystem or a preset name
<b>Transfer Rate Indicator:</b>	Indicates the current data transfer rate
Gauge Range:	Use + or - keys to change the gauge range in order to view the transfer rate indicator
Cache Status:	Indicates current cache status
Write Policy:	Indicates current write-caching policy
Date & Time:	Current system date and time, generated by controller real-time clock
PC Graphic (ANSI Mode):	Enters the Main Menu and operates in ANSI mode
Terminal (VT-100 Mode):	Enters the Main Menu and operates in VT-100 mode
PC Graphic (ANSI+Color Mode):	Enters the Main Menu and operates in ANSI color mode
Show Transfer Rate+Show Cache Status:	Press <b>[ENTER]</b> on this item to show the cache status and transfer rate

## 6.2 Main Menu

i0:47% i1:0%	BAT: BAI	Write Ca	atus: Clean che: Enable
Quick installation view and edit Log view and edit log view and edit Hos view and edit scs view and edit Scs	ical drives ical Volumes i luns i Drives i channels figuration parameters ipheral devices mation		
Arrow Keys:Move Curs	or  Enter:Select  Es	:Exit  Ctrl+L:Refres	h Screen

Use the arrow keys to move the cursor bar through the menu items, then press **[ENTER]** to choose a menu, or **[ESC]** to return to the previous menu/screen.

In a subsystem or controller head where battery status can be detected, battery status will be displayed at the top center. Status will be stated as Good, Bad, or several "+" (plus) signs will be used to indicate battery charge. A battery fully-charged will be indicated by five plus signs.

When initializing or scanning an array, the controller displays progress percentage on the upper left corner of the configuration screen. An "i" indicates array initialization. An "s" stands for scanning process. The number(s) next to them indicate the logical drive number (e.g., logical drive 0).

## 6.3 Quick Installation

Quick installation
V V Create Logical Drive ? es
v Yes No view and edit Configuration parameters view and edit Peripheral devices
system Functions view system Information view and edit Event logs

Type **Q** or use the  $\uparrow \downarrow$  keys to select "Quick installation", then press **[ENTER]**. Choose **Yes** to create a logical drive.

All possible RAID levels will be displayed. Use the  $\uparrow \downarrow$  keys to select a RAID level, then press **[ENTER]**. The assigned spare drive will be a Local Spare Drive, not a Global Spare Drive.

The controller will start initialization and automatically map the logical drive to LUN 0 of the first host channel.

## 6.4 Logical Drive Status

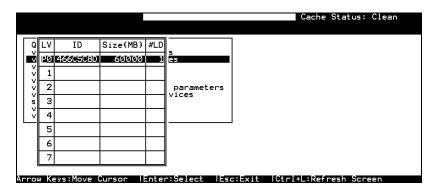
												Cache Nrite	e Sta ∈ Cad	atus: Clean che: Enable
LG	ID	L۷	RAID	Size(MB)	Status	1	2	3	0	С	#LN	#SB	#FL	NAME
PØ	621=067/58	NA	RAID5	5488	GOO	D			6		З	0	Ø	
1			NONE		e e									
2			NONE		iç b	1				Ĩ		0		
3			NONE		e e									
4			NONE		iç A	1	0	2 2						
5			NONE		e e									
6			NONE		iç A	1	0	2 S						
7			NONE			8		0						

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

LG	Logical Drive number							
	<b>P0</b> : Logical Drive 0 managed by the Primary Controller							
	<b>S0:</b> Logical Drive 0 managed by the Secondary Controller							
LV	The Logical volume to which this logical drive belongs							
ID	Cont	roller-generated unique ID						
RAID	RAID level							
SIZE (M	I <b>B)</b> Capa	acity of the Logical Drive						
Status 1	Logi	cal Drive Status – Column 1						
	GOOD	The logical drive is in good condition						
	DRV FAILED	A drive member failed in the logical drive						
	CREATING	Logical drive is being initiated						
	DRV ABSENT	One of its member drives cannot be detected						
	INCOMPLETE	Two or more drives failed in the logical drive						
	INVALID	The logical drive was created but has not been fully initialized when another version of firmware is being loaded. After the subsystem resets, the array status should return to normal.						
	FATAL FAIL	Two member drives failed at the same time, the array is inaccessible						
	DRV MISS	A member drive is missing						
	REBUILDING	The logical drive is being rebuilt						
Status 2	I Initiali A Addin	l Drive Status – Column 2 izing drives ng drive(s)						
	<ul><li>E Expanding logical drive</li><li>H Add drive operation on hold</li></ul>							

Status 3		Logical Drive Status – Column 3						
	R	Rebuilding the logical drive						
	Р	Regenerating array parity						
Column O		Logical Drive Statu	ıs – Strip	e size				
	N/A	Default						
	2	4KB	6	64KB				
	3	8KB	7	128KB				
	4	16KB	8	256KB				
	5	32KB						
Column C		Logical Drive Status - Write Policy setting						
	В	Write-back						
	Т	Write-through						
#LN		Total drive members in the logical drive						
#SB		Standby drives available for the logical drive. This includes all the spare drives (local spare, global spare) available for the specific logical drive						
#FL		Number of Failed	member(	s) in the logical drive				
Name		Logical drive name	e (user co	onfigurable)				

## 6.5 Logical Volume Status



LVLogical Volume number.P0: Logical Volume 0 managed by the Primary ControllerS0: Logical Volume 0 managed by the Secondary ControllerIDLogical Volume ID number (controller randomly generated)Size(MB)Capacity of the Logical Volume#LDThe number of Logical Drive(s) included in this Logical Volume

## 6.6 SCSI Drive Status

Jan	6 03	:03:4	0 20	Cache Status: Clean				
				Menu > —				
uick								
view a	ind e	dit	ogi	al drives:	5			
				al olume:				
view a								
view a	ind e	dit s	csi	Drives				
viewr								I
view S	lot	Chl	ID	Size(MB)	Speed	LG_DRV	Status	Vendor and Product ID
view			- 4 6		0.000			
syst 🗟		2(3)	18	17560	200MB	0	ON-LINE	SEAGATE ST318304FC
view⊢						_		
view		2(3)	19		200MB	і й		SEAGATE ST318304FC

Arrow Keys:Move	Cursor  Enter:Se	Select  Esc:Exit  Ctrl+L:Refresh Screen					
Slot	Slot numbe	er of the drive;					
	"S" indicat	es this is the drive used for passing through SES					
	signals						
Chl	The drive c	hannel where the drive is connected					
	"X <y>" inc</y>	licates two channels are configured in a dual-loop					
ID	The channe	el ID assigned to this drive					
Size (MB)	Drive capa	city					
Speed	XXMB Ma	aximum transfer rate of the drive channel interface					
	Async The	drive is using asynchronous mode.					
LG_DRV	Х Т.	he drive is a drive member of logical drive "X."					
		the Status column shows "STAND-BY", the drive					
	is	a Local Spare of logical drive $x$ .					
Status		he SCSI drive is a Global Spare Drive					
	1						
	INITING	Processing array initialization					
	ON-LINE	The drive is in good condition					
	<b>REBUILD</b> Processing Rebuild						
	STAND-BY	Local Spare Drive or Global Spare Drive. The					
		Local Spare Drive's LG_DRV column will show					
		the logical drive number. The Global Spare Drive's LG DRV column will show "Global".					
	NEW DRV	A new drive has not been configured to any					
		logical drive or as a spare drive					
	USED DRV	An used drive that is not a member of any					
		logical drive or configured as spare					
	FRMT DRV	Formatted drive (drive formatted with a reserved section)					
	BAD	Failed drive					
	ABSENT	Drive does not exist					
	MISSING	Drive once existed, but is missing now					

SB-MISS	Spare drive missing
Vendor and Product ID	The vendor and product model information of the drive

## 6.7 SCSI Channel's Status

									Ca	ache Sta
— r										
vŀ	Ch1	Mode	PID	SID	DefSynClk	DefWid	S	Term	Cur\$ynC1k	Cur₩id
٧ŀ	0 1	RCCom Host	*	NA	20.0MHz	Wide	s	0n	Async	Narrow
Ū.	2	Drive	7	NA	20.0MHz	Wide	s	0n	Async	Wide
	3	Drive	7	NA	20.0MHz	Wide	s	On	Async	Narrow
v	4	Drive	7	NA	20.0MHz	Wide	S	On	Async	Narrow
- H	5	Drive	7	NA	20.0MHz	Wide	S	0n	Async	Narrow
- H	6 7	Drive Drive	119 119	NA NA	1 GHz 1 GHz	Serial Serial		NA NA		
L				I						
h]	-	s:Move			lEnter:Se channel r			EEXI	: ¦Ctrl+L	Kefresl
	de				nel mode					
10	uc		-	CC			m	tcon	troller coi	nmuni
										mmum
				lost		ost Cha				
			_	rive		rive Ch		-		
PIC	)			Ds n					y Control	
			*		Μ	ultiple	Π	Ds w	ere applie	ed (Hos
			,	D		ost Cha	an	nel:		
			n	umb	<i>er)</i> Sp	ecific 1	D	s ma	naged by	the P
					LU	JN ma	pp	oing		
					D	rive Ch	aı	nnel:		
					-	ecific imary			erved for oller	r the c
IL	)		Π	Ds n	nanaged b	y the S	Se	cond	ary Contr	oller
			*		М	ultiple	Π	Ds w	ere applie	d (Hos
			(1	D	H	ost Cha	an	nel:		
			n	umb	- I	ecific st LUN			anaged b bing	y the
						rive Ch			U	
									erved for roller; use	
			N	IA		o SCSI				
)ef	fSv	nClk			ılt SCSI b					
				?.?N	1 Tł	-	au	ılt s	etting of	the o
			۸	cum					ing of the	chann
	<b>T A 7</b>	1		syn					nig of the	Charlin
ef	fWi	a			alt SCSI B					
			•	Vide		-bit SC		L		
				larro		bit SCS	I			
			Si	igna	ıl:					
			S	ç	Single-end	led				
			L	]	LVD					
			F	]	Fibre					

Term	Terminato	r Status:
	On	Terminator is enabled.
	Off	Terminator is disabled.
	Diff	The channel is a Differential channel. The terminator can only be installed/removed physically.
CurSynClk	Current SC	CSI bus synchronous clock:
	??.?M	The default setting of the SCSI channel is ??.? MHz in Synchronous mode.
	Async.	The default setting of the SCSI channel is Asynchronous mode.
	(empty)	The default SCSI bus synchronous clock has changed. Reset the controller for the changes to take effect.
CurWid	Current SC	CSI Bus Width:
	Wide	16-bit SCSI
	Narrow	8-bit SCSI
	(empty)	The default SCSI bus width has changed. Reset the controller for the changes to take effect.

## 6.8 Controller Voltage and Temperature

Controller Voltage and Temperature Monitoring

	Cache Status: Clean e Cache: Enable
<pre></pre>	
<ul> <li>View Peripheral Device Status</li> <li>V Set Peripheral Device Entry</li> <li>Define Peripheral Device Active Signal</li> <li>Adjust LCD Contrast</li> <li>Controller Peripheral Device Configuration</li> </ul>	
View Peripheral Device Status Voltage and Temperature Parameters	

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

Choose from Main Menu "View and Edit Peripheral Devices," and press **[ENTER].** From the submenu, choose "Controller Peripheral Device Configuration," "View Peripheral Device Status", then press **[ENTER].** 

		Cache Status: Clean e Cache: Enable
Quick installation view and edit Logical drivv view and edit logical Voluv view and edit logical Voluv view and edit Host luns	es nes	
view an ITEM	VALUE	STATUS
View an +3.3V s +5V ∨ View +12V ∨ Set	3.384V 5.260V 12.868V	Operation Normally Operation Normally Operation Normally
Defi CPU Temperature Adju Board1 Temperature Cont Board2 Temperature	45.5 (C)	Temperature within Safe Range Temperature within Safe Range Temperature within Safe Range
View Peripheral Devic Voltage and Temperate		ers
Arrow Keys:Move Cursor  Ente	r:Select	sc:Exit  Ctrl+L:Refresh Screen

The current status of voltage and temperature detected by the controller will be displayed on-screen and will be stated as normal or out of order.

## 6.9 Viewing Event Logs on the Screen

When errors occur, you may want to trace the records to see what has happened to your system. The controller's event log management records all events starting from the time when the system is powered on, recording up to 1,000 events. Powering off or resetting the controller will cause an automatic deletion of all the recorded event logs. To view the events log on-screen, from the Main Menu "View and Edit Event Logs" by pressing **[ENTER]**.



n Feb 17 23:08:08 2002	Cache Status: Clean
BAT:++++	+
Event Logs	
n-Line Initialization of Logical Drive 0	Completed
- <sun 17="" 2002="" 22:48:22="" feb=""> G:0 Logical Drive NOTICE: Starting On-Lin</sun>	<pre>P: e Initialization</pre>
— <sun 1="" 2002="" 22:4="" :49="" feb="">————</sun>	
reation of Logical Drive O Completed — <sun 17="" 2002="" 22:47:49="" feb="">——————</sun>	
— <sun 1="" 2002="" 22:4="" :49="" feb="">——— G:0 Logical Drive NOTICE: Starting Creati</sun>	~P
- <sun 17="" 2002="" 22:47:44="" feb=""></sun>	
ontroller BBU Not Fully Charged ! - <sun 17="" 2002="" 22:33:24="" feb=""></sun>	
- <sun_feb 17="" 2002="" 22:33:24=""></sun_feb>	<s< td=""></s<>
ontroller Initialization Completed	8 <u>-</u>
- <sun 17="" 2002="" 22:33:27="" feb="">- ontroller NOTICE: NVRAM Factory Defaults</sun>	
- <sun 17="" 2002="" 22:32:22="" feb=""></sun>	<s< td=""></s<>
ontroller Initialization Completed - <sun 17="" 2002="" 22:33:22="" feb=""></sun>	
- <sun 17="" 2002="" 22:33:22="" feb=""></sun>	<p< td=""></p<>

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

The "P" or "S" icon on the right indicates which one of the controllers (Primary or Secondary) issued an event in a dual-controller configuration.

To clear the saved event logs, scroll the cursor down to the last event and press **[ENTER]**.

Clear Above 8	Event Logs ?
Yes	NO

Choose Yes to clear the recorded event logs.

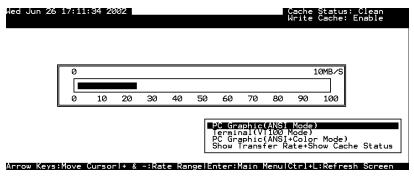
#### Chapter

## **Terminal Operation**

### 7.1 Power on RAID Enclosure

Hardware installation should be completed before powering on your RAID enclosure. Drives must be configured and the controller properly initialized before the host computer can access the storage capacity. The configuration and administration utility resides in the controller's firmware.

Open the initial terminal screen: use the arrow keys to move the cursor bar through the menu items, then press **[ENTER]** to choose the terminal emulation mode, and **[ESC]** to return to the previous menu/screen.



## 7.2 Caching Parameters

#### **Optimization Modes**

Mass storage applications can be roughly divided into two categories database and video/imaging - according to their read/write characteristics. To optimize system operation for these two categories, the controller has two embedded optimization modes with controller behaviors pre-adjusted to different read/write parameters: "Optimization for Random I/O" and the "Optimization for Sequential I/O."

#### Limitations:

There are limitations on the use of optimization modes.

- **1.** You can select the stripe size of each array (logical drive) during the initial configuration. However, changing stripe size is only recommended for experienced engineers who have tested the effects of tuning stripe sizes for different applications.
- **2.** The array stripe size can only be changed when creating a logical drive.
- **3.** Think twice before choosing the optimization mode. Once the controller optimization mode is applied, access to different arrays in a RAID system will follow the same optimized pattern. You can only change the optimization mode after recreating the arrays.

#### **Database and Transaction-based Applications:**

These kinds of applications usually includes SQL server, Oracle server, Informix, or other database services. These applications keep the size of each transaction down to a minimum, so that I/Os can be rapidly processed. Due to its transaction-based nature, these applications do not read or write a bunch of data in a sequential order - access to data occurs randomly. The transaction size usually ranges from 2K to 4K. Transaction performance is measured in "I/Os per second" or "IOPS."

#### Video Recording/Playback and Imaging Applications:

These kinds of applications usually include video playback, video post-production editing, or applications of a similar nature. These applications have the tendency to read or write large files from and into storage in a sequential order. The size of each I/O can be 128K, 256K, 512K, or up to 1MB. The efficiency of these applications is measured in "MB/sec."

When an array works with applications such as video or imageoriented applications, the application reads/writes from the drive as large-block, sequential threads instead of small and randomly accessed files.

The controller optimization modes have read-ahead buffer and other Read/Write characteristics tuned to obtain the best performance for these two major application categories.

#### **Optimization Mode and Stripe Size**

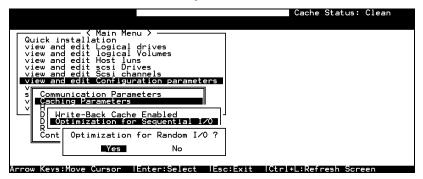
Each controller optimization mode has preset values for the stripe size of arrays created in different RAID levels. If you want a different optimization mode for a configured array, you need a duplicate of the data in your array elsewhere, select a different optimization mode, reset the controller/subsystem, and re-create the array. Once the array is created, stripe size cannot be changed.

Using the default value should be sufficient for most applications. The interrelation among stripe sizes, optimization modes, and RAID levels is shown in the table below:

	Stripe Size: Opt. for Sequential I/O	Stripe Size: Opt. for Random I/O
RAID0	128	32
RAID1	128	32
RAID3	16	4
RAID5	128	32

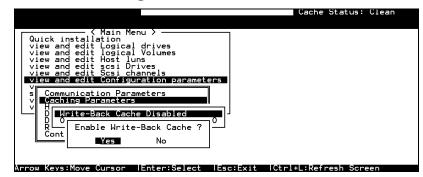
Table 7 - 1 RAID Levels, Optimization Modes, and Stripe Sizes

#### **Optimization for Random or Sequential I/O**



Choose "Optimization for Random I/O" or "Optimization for Sequential I/O," then press **[ENTER].** The "Random" or "Sequential" dialog box will appear, depending on the option you have selected. Choose **Yes** in the dialog box that follows to confirm the setting.

#### Write-Back/Write-Through Cache Enable/Disable

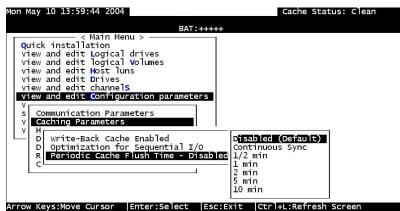


Choose "Caching Parameters", then press **[ENTER]**. Select "Write-Back Cache," then press **[ENTER]**. "Enabled" or "Disabled" will display the current setting with Write-Back caching. Choose **Yes** in the dialog box that follows to confirm the setting.

The Write-through mode is safer if your controller is not configured in a redundant pair and there is no battery backup or UPS device to protect cached data.

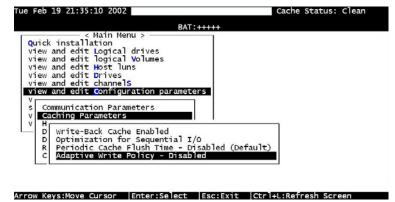
Write-back caching can dramatically improve write performance by caching the unfinished writes in memory and letting them be committed to drives in a more efficient manner. In the event of power failure, a battery module can hold cached data for days. If a controller fails in a dual-controller configuration, an exact replica of the data cached in the failed controller is preserved by its counterpart controller and therefore the data can be retrieved once the normal working condition is restored.

#### **Periodic Cache Flush**



If for a reason Write-Back caching is preferred for better performance and yet data integrity is of the concern, e.g., lack of the battery protection, the system can be configured to flush the cached writes at every preset interval. Note that the "Continuous Sync" option holds data in cache for as long as necessary to complete a write operation and immediately commits it to hard drives if it does not come in a series of sequential write requests.

#### Adaptive Write Policy



Firmware is embedded with intelligent algorithms to detect and to adapt the array's caching mode to the characteristics of I/O requests. The capability is described as follows:

- 1. When enabled, the adaptive write policy optimizes array performance for sequential writes.
- 2. The adaptive policy temporarily disables an array's writecaching algorithm when handling sequential writes. Writecaching can be unnecessary with sequential writes for that write requests can be more efficiently fulfilled by conducting writes onto disk drives following the receiving order.
- 3. The adaptive policy changes the preset write policy of an array when handling I/Os with heterogeneous characteristics. If firmware determines it is receiving write requests that come in a sequential order, the write-caching algorithm is disabled on the target logical drives.

If the subsequent I/Os are fragmented and are received randomly, firmware automatically restores the original writecache policy of the target logical drives.

#### Adaptation for the Redundant Controller Operation

4. If arrays managed by a redundant-controller configuration are configured to operate with write-back caching, cached data will be constantly synchronized between the partner controllers. Upon receiving sequential writes, firmware disables writecaching on target arrays and also the synchronized cache operation.

#### **IMPORTANT!**

- If the size of an array is larger than 16TB, only the optimization for sequential I/O can be applied. A logical drive of this size is not practical; therefore, there is actually no limitation on the combination of optimization mode and array capacity.
- Every time you change the Caching Parameters, you must reset the controller for the changes to take effect.
- In the redundant controller configuration, write-back will only be applicable when there is a synchronized cache channel strung between partner controllers.
- The Adaptive Write Policy is applicable to subsystems working in the normal condition. If, for example, a drive fails in an array, firmware automatically restores the array's original write policy.

## 7.3 Viewing the Connected Drives

Prior to configuring disk drives into a logical drive, it is necessary to understand the status of the physical drives in your enclosure.

ic Slot ew	Ch1	ID	Size(MB)	Speed	LG_DRV	Status	Vendor and Product ID
ew	2	0	2010	20MB	NONÉ	NEW DRV	
ew ew	2	1	2010	20MB	NONE	NEW DRV	
ew ew	2	2	2010	20MB	NONE	NEW DRV	
ew st	2	3	2010	20MB	NONE	NEW DRV	
ew ew	2	4	2010	20MB	NONE	NEW DRV	
	2	5	2010	20MB	NONE	NEW DRV	
	2	6	2010	20MB	NONE	NEW DRV	
	2	8	2010	20MB	NONE	NEW DRV	

\_\_\_\_\_

Use the arrow keys to scroll down to "View and Edit SCSI Drives." This will display information on all the physical drives installed.

Drives will be listed in the table of "View and Edit SCSI Drives." Use the arrow keys to scroll the table. You may first examine whether there is any drive installed but not listed here. If a drive is installed but not listed, the drive may be defective or not installed correctly. Please contact your RAID supplier.

#### **IMPORTANT!**

- Drives of the same brand/model/capacity might not have the same block number.
- The basic read/write unit of a hard drive is block. If members of a logical drive have different block numbers (capacity), the smallest block number will be taken as the maximum capacity to be used in every drive. Therefore, use drives of the same capacity.
- You may assign a Spare Drive to a logical drive whose members have a block number equal or smaller than the Local/Global Spare Drive, but you should not do the reverse.

## 7.4 Creating a Logical Drive

Browse through the Main Menu and select "View and Edit Logical Drive."

											(	Cache	≥ Sta ≥ Cad	atus: Clean che: Enable
LG	ID	L۷	RAID	Size(MB)	Status	1	2	3	0	С	#LN	#SB	#FL	NAME
0			NONE											
1			NONE											
2			NONE											
3			NONE											
4			NONE											
5			NONE											
6			NONE											
7			NONE											
Arrow	Kevs:Move	Cur	rsor	Enter:Sel	lect  Eso	н	x	it		6	n) H	:Ref	res	Screen

For the first logical drive on the RAID, simply choose LG 0 and press **[ENTER]** to proceed. You may create as many as 128 logical drives from drives on any drive channel or within a cascaded enclosure.

When prompted to "Create Logical Drive?," select **Yes** and press **[ENTER]** to proceed.

Create	Logical	Drive	?
Yes	5	No	

#### Choosing a RAID Level:

A pull-down list of supported RAID levels will appear. In this chapter, RAID 5 will be used to demonstrate the configuration process. Choose a RAID level for this logical drive.



#### **Choosing Member Drives:**

Choose your member drive(s) from the list of available physical drives. The drives can be tagged for inclusion by positioning the cursor bar on the drive and then pressing **[ENTER]**. An asterisk (\*) mark will appear on the selected physical drive(s). To deselect the drive, press **[ENTER]** again on the selected drive. The "\*" mark will disappear. Use the same method to select more drives.

								Cache Write	Stat Cach 3	us: Cle ne: Enab of 8 S	an le electeo
LG	Slot	Ch l	ID	Size(MB)	Speed	LG_DRV	Status	Vendor	and	Product	ID
0	*	1	0	9999	80MB	NONE	NEW DRV				
1	*	1	1	9999	80MB	NONE	NEW DRV				
2	*	1	2	9999	80MB	NONE	NEW DRV				
3		1	З	9999	80MB	NONE	NEW DRV				
4		1	4	9999	80MB	NONE	NEW DRV				
5		1	5	9999	80MB	NONE	NEW DRV				
6		1	6	9999	80MB	NONE	NEW DRV				
7		1	8	9999	80MB	NONE	NEW DRV				

Arrow Keys:Move Cursor |Enter:Select |Esc:Confirm |Ctrl+L:Refresh Screen

#### **Logical Drive Preferences**

Maximum Drive Capacity : 9999MB	
Assign Spare Drives Disk Reserved Space: 256 MB	
Logical Drive Assignments	
Wrīte Policy: Default(Write-Back) Initialize Mode: On-Line	
Stripe Size: Default	

After all member drives have been selected, press **[ESC]** to continue with the next option. A list of array options is displayed.

#### Maximum Drive Capacity:

```
Maximum Available Drive Capacity(MB): 9999
Maximum Drive Capacity(MB) : 9999
```

As a rule, a logical drive should be composed of drives of the same capacity. A logical drive can only use the capacity of each drive up to the maximum capacity of the smallest drive selected for the array.

#### **Assign Spare Drives**

	Maximu Assign	um Dr Spa	rive are l	Capacity Drives	:	79 99ME	3				
L	Slot	Ch l	ID	Size(MB)	Speed	LG_DRV	Status	Vendor	and	Product	ID
		Ч	4	9999	40MB	NONE	NEW DRV				
		1	5	9999	40MB	NONE	NEW DRV				
		1	6	9999	40MB	NONE	NEW DRV				
		1	8	9999	40MB	NONE	NEW DRV				

You can add a spare drive from the list of the unused drives. The spare chosen here is a Local spare and will automatically replace any failed drive in the event of drive failure. The controller will then rebuild data onto the replacement drive. A logical drive composed in a non-redundancy RAID level (NRAID or RAID 0) does not support spare drive rebuild.

#### **Disk Reserved Space**



The reserved space is a small section of disk space formatted for storing array configuration and RAIDWatch program data. Do not change the size of reserved space unless you want your array to be accessed by controllers using older firmware.

#### Logical Drive Assignments:

	ssign Spare isk Reserve		999MB		
ĮÏ	Redundant	Controller Logical	Drive Assign	to Secondary	Controller ?
Ľ		Yes		No	

If you use two controllers for a dual-active configuration, a logical drive can be assigned to either of the controllers to balance workload. The default is the Primary Controller; press **[ESC]** if change is not preferred. Logical drive assignment can be changed at any time.

#### Write Policy



This sub-menu allows you to set the caching mode for this specific logical drive. "Default" is a neutral value that is coordinated with the controller's current caching mode setting, that you can see bracketed in the Write Policy status.

#### Initialization Mode

Maximum Drive Capacity : 9999MB Assign Spare Drives Disk Reserved Space: 256 MB Logical Drive Assignments Write Policy: Default(Write-Back) Initialize Mode: On-Line	
Off-line Initialize for Create Logical Drive	?

This sub-menu allows you to see if the logical drive is immediately available. If the online (default) mode is used, data can be written onto it and you may continue with array configuration, e.g., including the array into a logical volume, before the array's initialization is completed. **Stripe Size** 



This option should only be changed by experienced engineers. Setting to an incongruous value can severely drag performance. This option should only be changed when you can be sure of the performance gains it might bring you.

The default value is determined by the combination of the controller **Optimization Mode** setting and the **RAID level** used for the array.

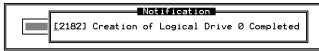
Press [ESC] to continue when all the preferences have been set.

Online SCSI Drives Maximum Drive Capacity Disk Reserved Space Spare SCSI Drives Logical Drive Assignment Write Policy Initialize Mode	
Create Logical	Drive ?
Yes	No

A confirm box will appear on the screen. Verify all information in the box before choosing "**Yes**" to confirm and proceed.



If the online initialization mode is applied, the logical drive will first be created and the controller will find an appropriate time to initialize the array.



The completion of array creation will be indicated by the message prompt above.



A controller event will then prompt to indicate that the logical drive initialization has begun. Tap **[ESC]** to cancel the "Notification" prompt, and a progress indicator will display on the screen as a percentage bar.

The array initialization runs in the background while you can start using the array or <u>continue configuring your RAID system</u>.

Initializing 39% Completed

When a fault-tolerant RAID level (RAID 1, 3, or 5) is selected, the controller will start initializing parity.

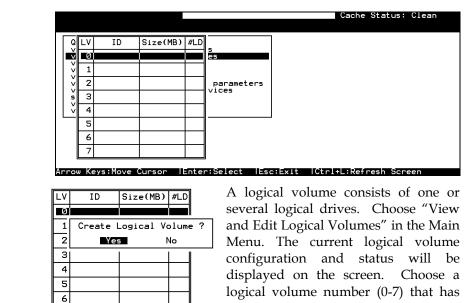
Use the [ESC] key to view the status of the created logical drive.

													Jache Arite	e Cad	che: Enable
LG	ID	LV	RAID	Size(M	3)	Status	1	2	З	0	С	#LN	#SB	#FL	NAME
PØ	6A3021BB	NA	RAID5	199	98	GOO	D			5		з	0	Ø	
P2     6A3021BB(NA(RAID5)     199928)     G00D1     15     3     0     0       View_scsi drives Partition logical drive logical drive Name logical drive Name add Scsi drives reGenerate parity c0py and replace drive Media scan     -															
7															
Arrow H	Arrow Keys:Move Cursor  Enter:Select  Esc:Exit  Ctrl+L:Refresh Screen														

#### **IMPORTANT!**

• Note that only logical drives with RAID levels 1, 3, or 5 will take the time to initialize the logical drive. Logical drives with RAID level 0 and NRAID do not perform logical drive initialization; the drive initialization will be finished almost immediately.

## 7.5 Creating a Logical Volume



Terminal Operatic

not yet been defined, then press **[ENTER]** to proceed. A prompt "Create Logical Volume?" will appear. Select "**Yes**" and press **[ENTER]**.

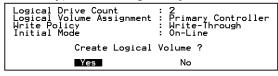
																Cache	≥ Sta ≥ Cag	atus: Clean che: Enable 2 of 3 Selected
Q		_V a	ID		Size(	1B)	#LD											
	G		ID	LV	RAID	Siz	e(ME	3)	Status	1	2	3	0	С	#LN	#SB	#FL	NAME
*PØ		47	7F9A88	NA	RAIDS		3999	26	GO	OD			Ы		З	Ø	Ø	
*P1		ЗFI	054C97	NA	RAIDØ		1999	18	GO	OD			Ы		2	-	Ø	
P2		40	447683	NA	RAIDØ		1999	78	GO	OD			5		2	-	0	
	5	5																
	e	5																
		7																
Arro	wk	(eys	s:Move	Cui	rsor	Ent	er:S	ie.	lect IEs	c:	×	it		Cł	rl+	:Rei	res	Screen

Select one or more logical drive(s) available on the list. The same as creating a logical drive, the logical drive(s) can be tagged for inclusion by positioning the cursor bar on the desired drive and then press **[ENTER]** to select. An asterisk (\*) mark will appear on the selected drive. Press **[ENTER]** again will deselect a logical drive.

Q	LV	ID	Size(MB)	#LD	
Ň	0				
v v v	1 2	Initializ Vrite Pol Logical V	ation Mod icy - Defa olume Ass	e <mark>- On-Line</mark> ault ignment - Primary	y
s	3				
V	4				
	5				
	6				
	7				

Use arrow keys to select a sub-menu and make change to the initialization mode, write policy, or the managing controller.

Logical volumes can be assigned to different controllers (primary or secondary). Default is primary.



Note that if a logical volume is manually assigned to a specific controller, all its members' assignment will also be shifted to that controller.

As all the member logical drives are selected, press **[ESC]** to continue. The confirm box displays. Choose **Yes** to create the logical volume.

Q	L۷	ID	Size(MB)	#LD	
Ň	PØ	2D99C36B	59956	2	
< < u < < < <	2	View logic Delete log Partition logical vo Expand log Write Poli add Logica	gical volu logical v plume Ass	/olume ignments	ters
	5				
	6				
	7				

Press **[ENTER]** and the information of the created logical volume displays.

LV:	Logical Volume ID
<b>P0</b> :	Logical Volume 0 managed by the primary controller
S0:	Logical Volume 0 managed by the secondary
	controller
ID:	Unique ID for the logical volume, randomly
	generated by the controller
Size:	Capacity of this volume
#LD:	Number of the included members

# 7.6 Partitioning a Logical Drive/Logical Volume

The process of partitioning a logical drive is the same as that of partitioning a logical volume. The partitioning of a logical volume is used as an example in the proceeding discussion.

Please note that partitioning can be very useful when dealing with a very large capacity; however, partitioning a logical drive or logical volume is not a requirement for RAID configuration.

							Cache S Write (	Status: Cache:	Clean Enable	
	ID 20990368		≭LD 22							
× 1 × 2 s 3 v 4	Partition	gical volur logical vo plume Assig gical volur icy	olume	ters						
5				_						
7 Arrow Ke	/s:Move Cu	rsor  Ente		t lEso	:Exit	Ctrl+	·L:Refre	esh Scr	`een	

Choose the logical volume you wish to partition, then press **[ENTER]**. Choose "Partition logical volume", then press **[ENTER]**. Select from the list of undefined partitions and press **[ENTER]**.

	-					1	
LV	ID	Size(MB)	#LD		Partition	Offset(MB)	Size(MB)
PØ	2D99C36B	59956	N		0	0	59956
1					Dentities	C: (MD):	E00E4
2				arameter	Partition	Size (MB):	27726 -
3				ces 🛄	3		
4					4		
5					5		
6					6		
7					7		
	1 2 3 4 5	P0         2D99C365           1	P0         2D99C36B         59956           1             2             3             4             5	P0         2099C36B         59956         2           1	2099633         59956         2           1	20990368         59956         2           1              2              3              4              5	20     200900368     59956     2       1     -     -       2     -     -       3     -     -       4     -     -       5     -     -

A list of partitions displays. If the logical volume has not yet been partitioned, all volume capacity will list as "partition 0."

Press **[ENTER]** and type the desired size for the selected partition, and then press **[ENTER]** to proceed. The remaining size will be automatically allotted to the next partition.

Choose **Yes** to confirm when prompted to the "Partition Logical Volume?" message. Press **[ENTER]** to confirm. Follow the same procedure to partition the remaining capacity of your logical volume.

Q	LV	ID	Size(MB)	#LD		Partition	Offset(MB)	Size(MB)						
Ň	PØ	2D99C36B	59956	2		Ø	0	59956						
Ň	1					This operation will result in the LOSS OF ALL DATA on the Partition !								
Ň	2				arameter ces									
s	З				ces	Yes								
Ľ	4				l									
	5					5								
	6					6								
	7					7								

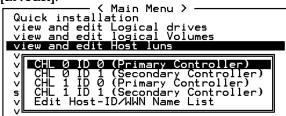
When a partition of a logical drive/logical volume is deleted, the capacity of the deleted partition will be added to the last partition.

#### WARNING!

- Whenever a partition is changed, it is necessary to re-configure all host LUN mappings. All data in it will be lost and all the host LUN mappings will be removed with any change to partition capacity.
- If operated with a Unix-based system, reset the subsystem for the configuration changes to take effect if any changes have been made to partition sizes and partition rearrangement.

## 7.7 Mapping a Logical Volume to Host LUNs

Select "View and Edit Host luns" in the Main Menu, then press [ENTER].

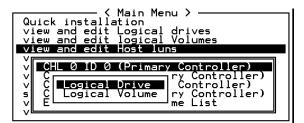


A list of host channel/ID combinations appears on the screen. The diagram above shows two host channels and each is designated with both a primary and a secondary ID.

Multiple IDs on host channels are necessary for redundant controller configuration. Details on creating multiple IDs and changing channel modes will be discussed later. Choose a host ID by pressing **[ENTER]**.

Several details are noticeable here:

- 1. A logical group of drives (logical drive/logical volume) previously assigned to the primary controller cannot be mapped to a secondary ID. Neither can those assigned to the secondary controller be mapped to a primary ID.
- 2. For a SCSI-based controller, ID 7 is reserved for the controller itself. If there are two controllers, controllers might occupy ID6 and ID7, or ID8 and ID9. Please check your system Hardware Manual for details on reserved IDs.



Choose the "channel-ID" combination you wish to map, then press **[ENTER]** to proceed. Choose mapping a "Logical Drive" or a "Logical Volume" on the drop box.

<pre></pre>	LUN Ø		Partition		(MB)	
V CHL Ø ID Ø (Primary Controll V CHL Ø ID I (Secondary Control CHL I ID Ø (Primary Control CHL I ID I (Secondary Contro V Edit Host-ID/WWN Name List			n Offset(M 0 1 2 2 4 3 6	56 2	2) ze(MB) 12000 12000 12000 11956	3

- 1. A list of LUN entries and their respective mappings will be displayed. To map a host LUN to a logical volume's partition, select an available LUN entry (one not mapped yet) by moving the cursor bar to the LUN, then press **[ENTER]**.
- 2. A list of available logical volumes displays. Move the cursor bar to the desired logical unit, then press **[ENTER]**.
- 3. A list of available partitions will prompt. Move the cursor bar to the desired partition, then press **[ENTER]**. If you have not partitioned the logical volume, the whole capacity will be displayed as one logical partition.
- 4. When prompted to "Map Host LUN," press **[ENTER]** to proceed. To access control over a Fibre network, see in *Chapter 8* for details on how to "Create Host Filter Entry."

Map Host LUN Create Host Filter Entry

5. When prompted to "Map Logical Volume?," select **Yes** to continue.

A prompt will display the mapping you wish to create. Choose **Yes** to confirm the LUN mapping you selected.

The detail in the confirm box reads: partition 0 of logical volume 0 will map to LUN 0 of SCSI ID 0 on host channel 0.

Map Logical Volume: 0 Partition : 0 To Channel : 0 Un : 0 Lun : 0 7	
Map Logical Volume: 0 Partition : 0	
To Channel : 0 ID : 0	
Lun : 0 ?	
Yes No	
5	
6	
7	

Continue to map other partitions to host LUNs.

With any of the Host ID/LUN successfully associated with a logical capacity, the "No Host LUN" message in the LCD screen will change to "Ready."

If your controller has not been configured with a host channel and assigned with SCSI ID, please move on to Section **7.12 Viewing** and *Editing Channels.*"

## 7.8 Assigning Spare Drive, Rebuild Settings

#### **Adding Local Spare Drive**

A spare drive is a standby drive automatically initiated by controller firmware to replace a failed drive. A spare drive must have an equal or larger capacity than the array members. A local spare should have a capacity equal to or larger than the members of the logical drive it is assigned to. A global spare should have a capacity equal to or larger than all physical drives in a RAID system.

P							_		_					
Quic	Slot	Ch1	ID	Size(MB)	Speed	LG_DRV	St	at	us	Vend	dor	and	Product	ID
view		2	0	9999	80MB	0	10	I-L	INE					
view		2	1	9999	80MB	0	10	I-L	INE					
view				e informat				-L	INE					
view syst	8	idd Gl	oba)	spare dri spare dr	ive			-L	INE					
view	(2)5		ot N	drive				小	INE					
	11	dent i	fv .	Entry csi drive	£			X.	VE					
1		isk R	eser	Utilitie ved space	e - uni	formatt	ed	-L	νE	0	`			
K		2	8	9999	80MB	NONE	I NE	R.	DRV					
1	5													
LG (3	510	LV	RA	ID Size(M	1B) S	Status :	12	3 (	) C	#LN	#SB	#FL	. 1	IAME
P0 4	77F9A	88 0	IRA1	D5 99	99	GOOL				3	0	e		
	G	4		ocal Spar	e Driv No	re?								

- 1. Choose "View and Edit SCSI Drives" on the Main Menu, then press **[ENTER]**. Move the cursor bar to a SCSI drive that is not assigned to a logical drive or as a spare drive (usually indicated as a "New Drive"), and then press **[ENTER]**.
- 2. Choose "Add Local Spare Drive" and press **[ENTER]**. A list of logical drives displays.
- 3. Move the cursor bar to a logical drive, then press **[ENTER]**. The unassigned SCSI drive will be associated with this logical drive as a Local Spare.
- 4. When prompted to "Add Local Spare Drive?", choose **Yes** to confirm.

#### Adding a Global Spare Drive

A global spare replaces the failed drive in any logical drive of a RAID system.

	Slot	Ch1	ID	Size(MB)	Speed	LG_DRV	S	tatus	Vendor	and	Product	ID
view		2	0	9999	80MB	0	0	V-LINE				
view View View	2 1 9999 80MB 0 0N-											
view		View	dri	ve infor	matio	-LINE						
syst		add ( add (	lob	l spare	drive		-LINE					
view		S Ad	d G	lobal Sp	are D	ור	-LINE					
		7		Yes	No	-LINE						
		a										
		2	8	9999	80MB	NONE	N	W DRV				

Move the cursor bar to the SCSI drive that is not a member drive or a spare (usually indicated as a "New Drive"), and then press **[ENTER]**. Choose "Add Global Spare Drive." When prompted to "Add Global Spare Drive?", choose **Yes**.

# 7.9 Viewing and Editing Logical Drive and Drive Members

Choose "View and Edit Logical Drives" in the Main Menu. The array status will be displayed. Refer to the previous chapter for more details on the legends used in the Logical Drive's Status. To see the drive member information, choose the logical drive by pressing **[ENTER]**.

	Cache Status: Clean e Cache: Enable															
	LG		ID	LV	RAID	Size(MB)	Sta	atus 1	2	3	0	С	#LN	#SB	#FL	NAME
Р	0	47.	77F9A88 0 RAID5 9999 G00D 5 3 0 0													
P			scsi	driv	es	<i>9</i> 99		GOOD			5		2	- 1	Ø	
P	∥ Pa		Slot	Chl	ID	Size(MB)	Speed	LG_DR	/	St	at	us	5 V	endoi	r and	d Product ID
	E:	ogi xpa		2	0	9999	80MB		٥ļ	٥N		16	NE			
	re	dd eGe Opy		2	1	9999	80MB	(	2	01	I-L	١I.	١E			
	M	edi		2	2	9999	80MB	(	2	ON-LINE			١E			
	Writ															
	7				NONE											

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

Choose "View SCSI Drives." Drive member information will be displayed on the screen.

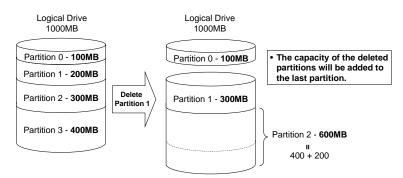
### **Deleting a Logical Drive**

Choose the logical drive you wish to delete, then press **[ENTER]**. Choose "Delete logical drive." Choose **Yes** when prompted to confirm.

Q	LG	ID	LV	RAID	Size(MB	Partition	Offset(MB)	Size(MB)	NAME
V	- PØ	4149A729	NA	RAID5	39	0	0	3999	
Ň	P1	76CD4DF6	NA	RAIDØ	119	1	3999	3999	
Ň	2			NONE		Dent	ition Size (	(MD). 0	
s	3			NONE		Part.	ition Size .	(MB): 0	
v	4			NONE		4	15999	3999	
	5			NONE		5			
	6			NONE		6			
	_			NONE		_			

### **Deleting a Partition of a Logical Drive**

Choose the logical drive which has a partition you wish to delete, then press **[ENTER]**. Choose "Partition logical drive." Partitions of the logical drive will be displayed in tabulated form. Move the cursor bar to the partition you wish to delete, then press **[ENTER]**.



Enter "0" on the partition size to delete the partition.

#### Figure 7 - 1 Drive Space Allocated to the Last Partition

As illustrated above, the capacity of the deleted partition will be added to the last partition.

### WARNING!

• Whenever a partition is changed, it is necessary to reconfigure all host LUN mappings. All data kept in the partition and the host LUN mappings will be removed with any partition change.

### Assigning a Name to a Logical Drive

Naming can help identify different arrays in a multi-array configuration. This function is also useful in special situations. For example, when one or more logical drives have been deleted, the array indexing is changed after system reboot. The second logical drive might become the first on the list.

	_G	ID	L٧	RAID	Size	(MB)	Status 1	2	3	0	С	#LN	#SB	#FL	NAME
PI	9	477F9A88	0	RAID5		9999	GOOD			5		3	0	0	
Р	N:	lew scsi o	driv	/es		999	GOOD			5		2	-	0	
Р	Pa	elete log artition gical cr	logi	ical dr	ive	999	GOOD			5		2	-	Ø	
	Laro <u>M</u> 3	Current Nev				e Nar e Nar	ne: ne: _							-	
						I									
	7			NONE											

Choose the logical drive for which you wish to assign a name, then press **[ENTER]**. Choose "logical drive name," then press **[ENTER]** again. The current name will be displayed. You may now enter a new name in this field. Enter a name, then press **[ENTER]** to save the configuration.

### **Rebuilding a Logical Drive**

If there is no spare drive in the system, a failed drive should be immediately replaced by a drive known to be good. Once the failed drive is replaced, the rebuild process can be manually initiated.

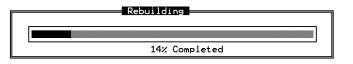
If you want the controller to auto-detect a replacement drive, make sure you have the following items set to "enabled":

- 1. Periodic Drive Check Time
- 2. Periodic Auto-Detect Failure Drive Swap Check Time

These two configuration options can be found under "View and Edit Configuration Parameters" -> " Drive-Side SCSI Parameters".

Q	LG	ID	LV	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME
Ň	PØ	4149A729	NA	RAID5	19998	DRV FAILED	R	2	0	0	
l .	P	View scs.	i dr	ives		GOOD	R	3	-	0	
V V		Delete lo Partition logical o Rebuild		gical	drive						
s		Rebuild	logi	cal dr	rive						
Ĭ		c Rebui	ldL	ogica	l Drive ?						
	5	=  ■	íes		No						
	6			NONE							
	7			NONE							

Choose the logical drive that has a failed member drive, then press **[ENTER].** Choose "Rebuild logical drive", then press **[ENTER].** When prompted to "Rebuild Logical Drive?," select **Yes**.



The rebuild progress will be displayed.

When rebuild has already started, choose "Rebuild progress" to see the rebuilding progress.

### **IMPORTANT!**

• The Rebuild function is only available when a logical drive (with RAID level 1, 3 or 5) has a failed member. NRAID and RAID 0 configurations provide no data redundancy.

### **Regenerating Logical Drive Parity**

### (Applies to RAID Levels 1, 3, and 5)

If no verifying method is applied to data writes, this function can be often performed to verify parity blocks of a selected array. This function compares and recalculates parity data to correct parity errors.

LG	ID	LV	RAID	Size(MB)	Status 1	2	3	0	с	#LN	#SB	#FL	NAME
P0 4	4295529в	NA	RAID5	476000	GOOD			4	в	3	0	0	
OV Gei	ecute Re erwrite nerate C	gene Inco heck	onsiste Parit	ogical Dr ent Parity y Error E	ive Parity - Enabled Vent - Ena	b]e	ed						
4		-	NONE							ñ	_		
5			NONE										
6			NONE										
7			NONE										

Choose the logical drive that you want to regenerate the parity for, and then press **[ENTER].** Choose "Regenerate Parity," then press **[ENTER]**. When prompted to "Regenerate Parity?", select **Yes**.

Please refer to *Chapter 11 Data Integrity* for more information on Parity Regeneration.

### Media Scan

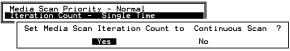
Media Scan is used to examine drives and is able to detect the presence of bad blocks. If any data blocks have not been properly committed and are found during the scanning process, data from those blocks are automatically recalculated, retrieved and stored onto undamaged sectors. If bad blocks are encountered on yet another drive during the rebuild process, the block LBA (Logical Block Address) of those bad blocks will be shown. If rebuild is carried out under this situation, rebuild will continue with the unaffected sectors, salvaging the majority of the stored data.

Hed Jur	n 26 16:3	7:50	5 2002		BAT:BAD							Cache	≥ Sta ≥ Cad	atus: Clean che: Enable
LG	ID	L٧	RAID	Size(MB)	Status	1	2	3	0	С	#LN	#SB	#FL	NAME
PØ	20F7C6C5	NA	RAIDØ	277 <del>9</del> 76	G00	D			7		8	-	Ø	
P1	6620CBA0	NA	RAID5	694	G00	Dİ			7		3	0	0	
	edia Scan teration (	Pri	iority nt - S	- Normal Single Tin	ne		ηŢ							
4			NONE			1	_		_	_				
5			NONE											
6	6 NONE													
7			NONE											

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

There are two options with performing the Media Scan:

- 1. **Media Scan Priority:** determines how much system resources will be used for the drive scanning and recalculating process.
- 2. Iteration Count:



The iteration setting determines how many times the scan is performed. If set to "continuous," the scan will run in the background continuously until it is stopped by user.

System can automatically perform a media scan according to a preset task schedule. For more details, please refer to **Chapter 11 Data Integrity.** 

### Write Policy



The Write-Back cache setting is configurable on the per array basis. Setting to the default value means the array setting is coordinated with the controller's general setting. The controller's general setting option can be found in "View and Edit Configuration Parameters" - > "Caching Parameters" -> "Write-Back Cache". Note that cached writes are lost if a power failure occurs.

### 7.10 Viewing and Editing Host LUNs

### **Viewing or Deleting LUN Mappings**

Choose the host channel and host ID combination you wish to view or delete.

					Cac Vr:	che Status: ite Cache: E	Clean Enable
Quick installation	LUN	LV/LD	DRV	Partiti	on	Size(MB)	RAID
view and edit Logical drives view and edit logical Volumes view and edit Host luns	6	LD	2		0	9999	RAID5
View and edit Host luns V CHL Ø ID Ø (Primary Controll		Unmap	Host	: Lun ?			
U VI CHI Q ID 1 (Secondary Control		Yes		No			
v CHL 1 ID 0 (Primary Control v CHL 1 ID 0 (Primary Control s CHL 1 ID 1 (Secondary Contro v Edit Host-ID/WWN Name List	3						
	4						
	5						
	6						
	7	·					
rrow Keys:Move Cursor  Enter:Sel	ect	Esc:	xit	Ctrl+	-8	Refresh Scre	en

A list of the current LUN mapping will be displayed on the screen. Move the cursor bar to the LUN mapping you wish to delete, then press **[ENTER].** Select **Yes** to delete the LUN mapping, or **No** to cancel.

### Edit Host-ID/WWN Name List

This is a specific item used for systems communicating over Fibre host loops. Please refer to *Chapter 8 Fibre Operation* for more details.

### **Pass-through SCSI Commands**

view a v CHI	and e and e	alla dit dit — Ho	tic og Hos	in Menu > on gical driv st luns Channel - 'imary Cor		er)			
	Slot	Chl	I D	Size(MB)	Speed	LG_DRV	Status	Vendor and	Product ID
syst view		2	۵	1010	40MB	0	ON-LINE	SEAGATE ST	31055W
view	1	1ap		nysical Di nysical Di			ON-LINE	SEAGATE ST	31055W
	1	0	Ho	ist Channe ist ID		:0 :0?	ON-LINE	SEAGATE ST	3255ØW
_				les	No				

If you have primary and secondary controllers, move the cursor to the controller for the device that you wish to map, then press [ENTER]. You will be prompted to map a SCSI ID to a physical drive.

### WARNING!

- Pass-through SCSI Commands are only intended to perform maintenance functions for a drive or device on the drive side. **Do not** perform any destructive commands to a disk drive (i.e., any commands that write data to a drive media). This will result in inconsistent parity among drives included in a logical configuration of drives. If a disk drive is a spare drive or a member of a logical drive, such a destructive command may cause a data inconsistency.
- When a drive/device is mapped to a host SCSI ID so that Pass-through SCSI Commands can be used, the data on that drive/device will not be protected by the controller. Users who employ Pass-through SCSI Commands to perform any write commands to drive media do so at their own risk.

### 7.11 Viewing and Editing Drives

								Cache Status: Clean
	( inst	— < ∶alla	Main ation	ר Menu איר ר				
	Slot	Chl	ID	Size(MB)	Speed	LG_DRV	Status	Vendor and Product ID
∨iew view		2	0	9999	40MB	0	ON-LINE	SEAGATE ST31055W
view view		2	1	9999	40MB	0	ON-LINE	SEAGATE ST31055W
view syst		2	З	9999	40MB	0	ON-LINE	SEAGATE ST31055W
view view		2	4	9999	40MB	1	ON-LINE	SEAGATE ST31055W
		2	5	9999	40MB	1	ON-LINE	SEAGATE ST31055W
		2	6	9999	40MB	1	ON-LINE	SEAGATE ST31055W
		2	8	9999	40MB	NONE	NEW DRV	SEAGATE ST31055W
row Ke	ave • Ma		UPE	an Enter	- Seler			Ctrl+L:Refresh Screen

Choose "View and Edit Drives" in the Main Menu. All drives attached to the drive channels will be displayed on the screen.

### **Scanning New Drive**

							atus: Clean che: Enable
Quic Slot	Ch1 ID	Size(MB)	Speed	LG_DRV	Status	Vendor and P	Product ID
view view view	2 0	9999	40MB	0	ON-LINE		
view View Se view se view se syst Ic view cl	can scsi et slot M dd drive dentify s lone Fail	lumber		5 mb SC	ON-LINE -LINE SI Chann SI Chann SI Chann SI Chann SI Chann SI Chann	el 3 el 4 el 5	2 10 5 10 10 10 11 10 12
	2 6	9999	40MB	Šč	CSI Chann	<u> 1 7 –                                  </u>	ID 13 ID 14 ID 15
	2 8	9999	40MB	NONE	FRMT DRV		
Arrow Keys:Mov	/e Cursor	Enter:	Select	Esc	Scan Yes	SCSI Drive 7	3

If a drive is connected after the array is started, choose a drive and press **[ENTER]**. Choose "Scan SCSI drive", then press **[ENTER]**. The menu may vary according to the drive status. Choose the drive channel and ID of the drive you wish to scan, then press **[ENTER]**.

### Slot Number

### **Drive Entry**

These two functions are reserved for Fault Bus configuration.

### **Identifying Drive**

Quic	Slot	Ch1	ID	Size(MB)	Speed	LG_DRV	Status	Vendo	or and Product ID
view		2	0	9999	40MB	0	ON-LINE	IBM	DDRS-34560D
view View				ve inform	ation	0	ON-LINE	IBM	DDRS-34560D
view view		set	slot	i drive N <u>u</u> mber		0	ON-LINE	IBM	DDRS-34560D
view syst		Iden	tify	e Entry șcsi dri		0	ON-LINE	IBM	DDRS-34560D
view view				iling dri <sup>.</sup> flash All				IBM	DDRS-34560D
		2			ected			IBM	DDRS-34560D
		2	ΓĻ		But s	Fiected	unive -	IBM	DDRS-34560D
		2	8	9999	40MB	NONE	NEW DRV	IBM	DDRS-34560D

Move the cursor bar to the drive you wish to identify, then press **[ENTER].** Choose "Identify SCSI drive," then choose "flash all drives" to flash the read/write LEDs of all the drives in the drive channel. Choose **Yes**.

Slot	Ch1	ID	Size(MB)	Speed	LG_DRV	Status	Vendor	and Product ID	
i i	2	Ø	9999	40MB	Ø	ON-LINE	ΠВМ	DDRS-34560D	
			ve inform	ation	0	ON-LINE	IBM	DDRS-34560D	
	set :	slot	i drive Number		0	ON-LINE	IBM	DDRS-34560D	
	Iden	tifv	e Entry șcși				том	DRS-34560D	
	CION			-lash (	Drive T	ime(Secon	d): 15	5_ DRS-34560D	
	2		flash flash			F	lash Al	Il But Channel:2	ID:1 SCSI Drive ?
	2		flash all	BUT S	elected	arive		Yes	No
	2	8	9999	40MB	NONE			עשסכ+ט-טאטע	

You may also choose "flash selected drive" or "flash all But Selected drives" to flash the read/write LED of the selected drive only, or all the drives except the selected drive. Choose Yes and choose an extent of time from 1 to 999 seconds.

### Deleting Spare Drive (Global / Local Spare Drive)

Move the cursor to a Local Spare Drive or Global Spare Drive, then press **[ENTER].** Choose "Delete Global/Local Spare Drive," then press **[ENTER]** again. Choose **Yes** to confirm.

Quic view	Slot	Chl	ID	Size(MB)	Speed	LG_DRV	Status	Vendor	and Product ID
view		2	Ø	9999	40MB	0	ON-LINE	IBM	DDRS-34560D
view view		2	1	9999	40MB	0	ON-LINE	IBM	DDRS-34560D
view view		2	2	9999	40MB	0	ON-LINE	IBM	DDRS-34560D
view syst view	ſ			ive infor				IBM	DDRS-34560D
view		Del	ete	global/lo si drive			ve _INE	IBM	DDRS-34560D
		set	slo	t Number ve Entry	Del	lete Spa	are Drive	?	DDRS-34560D
		Ide	ntif	y scsi dr	i٧	Yes	No		DDRS-34560D
		2	8	9999	40MB	GLOBAL	STAND-BY	пвм	DDRS-34560D

### NOTE:

• The spare drive you deleted or any drive you replaced from a logical unit will be indicated as a "used drive."

### 7.12 Viewing and Editing Channels

Except for those shipped in a dual-redundant chassis, SCSI-based controllers use channel 0 as the host channel and also as the communications path between controllers. If a redundant controller configuration is preferred, you may need to assign other channels as host. Flexibility is added so that all channels can be configured as host or drive.

iew ar iew ar iew ar iew ar	installati installati nd edit Lo nd edit Ho nd edit Ho nd edit Sc	gica gica st lu si Dr	l dr l Vo uns rives	ives lumes						
Ch l	Mode	PID	SID	DefSynClk	DefWid	s	Term	CurSynClk	CurWid	
Ø	Host	0	1	40.0MHz	Wide	L	0 n	Async	Narrow	
1	Host	Ø	NA	40.0MHz	Wide	L	0 n	Async	Narrow	
2	Drive	7	NA	40.0MHz	Wide	s	0 n	20.0MHz	Wide	
3	Drive	7	NA	40.0MHz	Wide	L	0 n	Async	Narrow	

Choose "View and Edit Channels" in the Main Menu. Channel status displays.

### **Redefining Channel Mode**

	Pr: Sec scs	annel Moo imary cor condary c si Termir nc transf de transf	ntro] contr nator er (	olle	er sce	Cha	-	ode es	to	Но	st Channel No	?	
Ch	Vie	e transf ew and ec rity chec ew chip i	dit s	ics i	targe	t	efW	d S	6 Ter	'n	CurSynClk	CurW	lid
0	vie vie	ew chip i	in For	rmat i	on		Wide	e L	. 0	)n	Async	Narr	۰ow
1		Drive	7	NA	40.0	MHz	Wide	зų́L	. (	Ŭ			
2		Drive	7	NA	40.0	MHz	Wide	: 9	6 (	)n	20.0MHz	Wid	le
З		Drive	7	NA	40.0	MHz	Wide	2 L	. 0	)п	Async	Narr	۰ow

For Fibre- and SCSI-based controllers, all channels can be operated in host or drive mode. Choose the channel you wish to change, then press **[ENTER]**. Choose "Channel Mode," then press **[ENTER]**. A dialog box will appear asking you to confirm the change.

#### **IMPORTANT!**

• Every time you change the channel mode, you must reset the controller for the change to take effect.

### Viewing and Editing SCSI IDs - Host Channel

iew vie iew scs iew syn iew yn iew yn	innel Moc w and ec i Termin c transf le transf ity chec	it sc ator er Clo er ck - E	s <b>i ld</b> ock nabled						
	w ćhip i	nForm	ation	iC1k	DefWi	d S	Term	CurSynClk	CurWid
Q I	Host	0	1 40.0	MHz	Wide		0n	Async	Narrow
	D Ø (Pri	mary C	Controlle	er)	Wide	L	0n	Async	Narrow
2			SCSI ID nel SCSI	TD	Wide	S	0n	20.0MHz	Wide
3	Delete		101 3C31	10	Wide	L	0n	Async	Narrow

Choose a host channel, then press **[ENTER]**. Choose "View and Edit SCSI ID." A list of existing ID(s) will be displayed on the screen. You may then choose to add or delete an existing ID.

### Viewing and Editing SCSI IDs

### Adding an ID (Primary/Secondary Controller ID)

	iew and iew and iew and iew and	<pre> &lt; Ma stallatio edit Log edit log edit Hog edit scg edit Scg</pre>	on gical gical st lu si Dr	l dri l Vol uns rives	ives lumes							10 2 10 3 10 4 10 5 10 6 10 7 10 8 10 9 10 10
	Ch1	Mode	PID	SID	DefSynCl	. k	DefWid	S	Term	CurSynClk	Cur	ĮŘ Ž
s	0	Host	0	1	40.0MHz		Wide		0n	Async	Nar	ID 9 ID 10
	1 ID	0 Prima	ary (	Contr	roller		Wide	L	0n	Async	Nar	ĪD 11
	2	_			ntroller	1	Wide	s	0n	20.0MHz	Wi	ID 12 ID 13
	3	Add Cha Delete (					Wide	L	0n	Async	Nar	ID 14 ID 15

In single controller mode, you should set the secondary controller's ID to "NA". In dual-controller mode, you need to set an ID for the secondary controller on each of your drive channels.

Press **[ENTER]** on one of the existing IDs. Choose "Add Channel SCSI ID," then choose to assign an ID for either the "Primary Controller" or "Secondary Controller." A list of SCSI IDs will appear. Choose a SCSI ID. **DO NOT** choose a SCSI ID used by another device on the same channel. The defaults are PID=8 and SID=9 (SCSI channel). In redundant mode, logical drives mapped to a primary ID will be managed by the primary controller, and vice versa.

### **Deleting an ID**

	uick in iew and iew and iew and iew and iew and	stall edit edit edit edit	atio Log log Hos scs	gical gical st lu si Dr	dri Vol uns rives	ives lumes							
	Chl	Mode	•	PID	SID	DefSy	/nClk	DefW	id	3 Term	Cur	SynClk	CurWid
s	0	Host		0	1	40.0	ØMHz	Wide	2	_ 0n	A	sync	Narrow
Ľ	1 ID		elet	e Se	econo	dary (	Contr	oller	SCS	SI ID	1 ?	ync	Narrow
	2				Yes	6		No	5			ØMHz	Wide
	3	Dele	te (	Chanr	nel S	SCSI	(D)	Wide	∍  L	_  On	A A	sync	Narrow

Choose the SCSI ID you wish to delete. Choose "Delete Channel SCSI ID." The dialog box "Delete Primary/Secondary Controller SCSI ID?" will appear. Select **Yes**, then press **[ENTER]** to confirm.

### **IMPORTANT!**

- Every time you change a channel ID, you must reset the controller for the changes to take effect.
- The default SCSI ID of the primary controller (single controller configuration) on a host channel is 0, on a Drive channel is 7.
- If only one controller exists, you must set the secondary controller's ID to "NA." If a secondary controller exists, you need to set a secondary ID on host and drive channels.
- Multiple target IDs can be applied to the host channels while each drive channel has only one or two IDs (in redundant mode).
- At least one controller's ID has to be present on each channel bus.

### Setting a Primary Controller's ID - Drive Channel

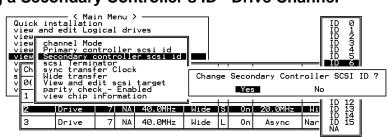
V	iew	ins and	── < Mai stallatic edit Log	in Me on gical		ves									0	1
	iew iew iew Hew Ch	Sec	annel Moo Imary con condary c si Termin no transf	ontro contr nator	20116	er scsi id		Wid	s	Term	CurS	vnClk	Cur		୭୦୦୦୦୦	
s   v	ø	Wie	de transf ew and ec rity chec ew chip i	fer				ide	L	0n		ync	Nar	I ID	ĕ 7	
<u> </u>	1	vie	ew chip i	inFor	mati	lon	M	Ch	ang	ge Pri	mary	Cont	roll	er SC	SI	ID ?
	2		Drive	7	NA	40.0MHz	М				'es			No		
	з		Drive	7	NA	40.0MHz	W	ide	L	0n	As	ync	Nar	I IB	13	
														ΙB	14 15	

Choose a drive channel, then press **[ENTER]**. Choose "Primary Controller ID." A list of channel IDs displays. Choose an ID. The

dialog box "Change Primary Controller ID?" displays. Select **Yes**, then press **[ENTER]**.

For more details on ID settings in redundant mode, please refer to *Chapter* **10**.

### Setting a Secondary Controller's ID - Drive Channel

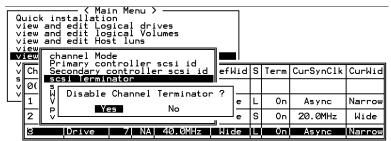


Choose a drive channel, then press **[ENTER].** Choose "Secondary Controller ID." A list of channel IDs displays. Assign an ID to the chip processor of the secondary controller's drive channel. Choose an ID. The dialog box "Change Secondary Controller ID?" will appear. Select **Yes**, then press **[ENTER].** 

### NOTE:

The EonStor subsystems have preset IDs for the drive channels and there is no need to change those IDs. For all subsystems that come with drives attached through backend PCBs, system vendors should have configured the drive IDs and there is usually no need to make any changes.

### **Setting Channel Terminator**



Choose the channel for which you wish the terminator enabled or disabled, then press **[ENTER]**. Choose "SCSI Terminator", then press **[ENTER]**. A dialog box will appear. Choose **Yes**, then press **[ENTER]**. The terminator can also be enabled by switch jumpers. Please refer to the controller hardware manual for more details.

### Setting a Transfer Speed

#### **Drive Channel**

Ň	iew iew iew	and cha	tallatic edit Log	on gical de	. dri	ves	]				C	[	40.0MHz
V	iew iew Ch Ø(	sc sy Wid par	ew and ed si Termin ne transf de transf rity chec ew chip :	nator Ier Fer ck -	Lock Enab	led	Clk	DefWic	S		Yes		sfer Clock ? No 8.0MHz 6.7MHz 5.8MHz
Ľ	1		Host	0	NA	40.0	٩Hz	Wide	ÚL)	0n	Async	Nar	
					40.0	MHz	Wide	S	0n	Async	Nar		
	З		Drive	7	NA	40.0	٩Hz	Wide	L	0n	Async	Nar	2.5MHz 2.5MHz Async

#### **Host Channel**

Qu: vie vie	ew and	tallatic edit Log	on gical			1					80.0MHz 40.0MHz
vie	ew Pri aw Sec	mary con	nt rol	rolle	scsi id er scsi id						33.0MHz 20.0MHz 16.6MHz
Ĭ	Chisyr	nc transf	er (			efWid	s	Term	CurSynClk	Cur	13.8MHz 10.0MHz
S V (	0    Vie	de transf ew and ec rity chec	dit ∝	csi.	target	Wide	L	0n	Async	Nar	
ĽĽ	1 vie	ew chip	i nFor	mati	.on	Wide	L	0n	Async	Nar	
1	2	Drive	7	NA	80.0MHz	Wide	s	0n	20.0MHz	Ы	4.0MHz 3.3MHz
3	3	Drive	7	NA	80.0MHz	Wide	L	0n	Async	Nar	
											As ync

Move the cursor bar to a channel, then press **[ENTER]**. Choose "Sync Transfer Clock", then press **[ENTER]**. A list of the clock speeds will appear. Move the cursor bar to the desired speed and press **[ENTER]**. A dialog box "Change Sync Transfer Clock?" will appear. Choose **Yes** to confirm.

### **IMPORTANT!**

Transfer rate	Transfer speed in Mhz	•
SCSI-320	160Mhz	
SCSI-160	80Mhz	

According to SCSI Channel Specifications, transfer speed shown in Mhz is the SCSI bus sync frequency. With 16-bit Wide transfer, the actual data rate is the double of Mhz transfer speed.

• Every time you change the Transfer Speed, you must reset the controller for the changes to take effect.

### Setting the Transfer Width

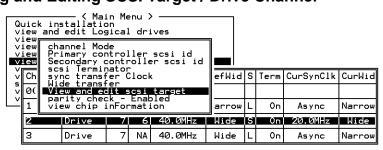
V.	uick in iew and iewr	stallatio edit Log	חכ									
V	iew ch iew vi iew sc	annel Moc ew and ec si Termin nc transf	dit s nator	•								
		de transf		5100	<b>`</b>	C1	k	DefWid	s	Term	CurSynClk	CurWid
s	0( 7	Enable W	lide	Tran	nsfer	?						
Ľ	1	Yes		No	<b>)</b>			Narrow		0n	Async	Narrow
	2	Drive	7	6	40.0	MHz		Wide	s	0n	20.0MHz	Wide
	3	Drive	7	NA	40.0	MHz		Wide	L	0n	Async	Narrow

Move the cursor bar to a channel, then press **[ENTER]**. Select "Wide Transfer," then press **[ENTER]**. A dialog box "Disable Wide Transfer?" or "Enable Wide Transfer?" will appear. Choose **Yes** to confirm.

### **IMPORTANT!**

• Every time you change the SCSI Transfer Width, you must reset the controller for the changes to take effect.

### Viewing and Editing SCSI Target / Drive Channel



Move the cursor bar to a drive channel, then press **[ENTER]**. Select "View and Edit SCSI Target," then press **[ENTER]**.

	ot	Ch l	ID	SyncC1k	XfrWid	Pari	tyChk	Disconnect	TagCount	
view view		2	0	10	Wide	En	abled	Enabled	Def (32)	
view view		lot	nur	nber			bled	Enabled	Def (32)	
View V Ch	n		num	sync. xf xfer Wid	dth	ск	bled	Enabled	Def (32)	Wid
s	[	)isco	onne	check eçt suppo			bled	Enabled	Def (32)	M10
		naxin Resto	ore	Tag cour to defau	ult set	ing	bled	Enabled	Def (32)	
		2	5	10	Wide	En	abled	Enabled	Def (32)	row
2		2	8	10	Wide	En	abled	Enabled	Def (32)	de
3		2	9	10	Wide	En	abled	Enabled	Def (32)	row

A list of all the SCSI targets and their current settings will appear. Press **[ENTER]** on a SCSI target and a menu list will appear on the screen.

### NOTE:

• The SCSI target settings should only be altered when adjustments are being made to specific devices on a drive channel. You may change the SCSI parameters for specific drives when mixing different drives or connecting other SCSI devices such as a CD-ROM on a drive channel. Please note that neither mixing drives nor connecting a CD-ROM is recommended for the controller.

### **Slot Number**

Choose "Slot Number", then press **[ENTER]**. Enter a slot number, then press **[ENTER]** again.

This setting is reserved for the "Fault-Bus" option.

### Maximum Synchronous Transfer Clock

Quic view	Slot	Ch l	ID	SyncC1k	XfrWid	ParityCh	Disconnect	TagCount	]
view view		1	0	9	Wide	Enabled	Enabled	Def (32)	
view view		Slot		nber sync. xf		bled	Enabled	Def (32)	
		m	lleill	Sync: Al	er 0100	- K		2)	<u> </u>
v Ch v Ø v II	i    i		Syno	chronous	Transfe Max:	er Period imum Sync	Factor Xfer Clock	· 9_ 2)	W r
2	-	1	5	9	Wide	Enabled	Enabled	Def (32)	
2		1	6	9	Wide	Enabled	Enabled	Def (32)	-
Ľ		1	8	9	Wide	Enabled	Enabled	Def (32)	r

Choose "Maximum Sync. Xfer Clock," then press **[ENTER].** A dialog box will appear on the screen. Enter the clock, then press **[ENTER]**.

### **Maximum Transfer Width**

Quic	Slo	ot Chl ID SyncClk				XfrWid	ParityChk	Disconnect	TagCount	]	
view view		1	1	0	9	Wide	Enabled	Enabled	Def (32)		
view		2	1	1	9	Narrow	Enabled	Enabled	Def (32)	ור וו	
∛ Ch		9	lot	nur	nber		bled	Enabled	Def (32)		
s Ø	maximum xfer Width bled Enabled Def(32) -										
ľ.	——————————————————————————————————————								ted ? 2)	ro Ro	
2		ĥ	2			es		No	2)	de	
3			1	6	9	Wide	Enabled	Enabled	Def (32)	ro	
Ľ			1	8	9	Wide	Enabled	Enabled	Def (32)	]=	

Choose "Maximum Xfer Width", then press **[ENTER]**. Choose **Yes** in the dialog box to confirm the setting.

### **Parity Check**

Quic	Slot	Chl	ID	SyncClk	XfrWid	Parit	yChk	Disconnect	TagCount	
view	1	1	0	9	Wide	Enabled		Enabled	Def (32)	
view view	2	1	1	9	Wide	Disa	bled	Enabled	Def (32)	11 11
View V Ch	9	Slot			Enabled	Def (32)	Wid			
	l I r	naxir	num	sync. xf xfer Wid	dth	bled	Enabled	Def (32)		
		) —		check Le Demiti	Charles		led Enabled Def		Def (32)	row
2	m Enable Parity Checking ? -							Enabled	Def (32)	de
2								Enabled	Def (32)	
Ľ		1	8	9	Wide	Ena	bled	Enabled	Def (32)	row

Choose "Parity Check." Choose **Yes** in the dialog box that follows to confirm the setting.

### **Disconnecting Support**

Quic	ot	Chl	ID	SyncClk	yncClk XfrWid ParityChk		Disconnect	TagCount		
view view	1	2	Ø	9	Wide	Enabled		Enabled	Def (32)	
view	2	2	1	9	Wide	Ena	abled	Enabled	Def (32)	
∛ Ch	 9	Slot number maximum sync. xfer Clock						Enabled	Def (32)	Wid
s	l n	naxim	num	xfer Wid check	ith	Enabled	Def (32)			
				ect suppo	ort		bled	Enabled	Def (32)	rou
		2 Di	isal	llow targ	get disc	connec	st ?	Enabled	Def (32)	rou Ce
3	6	-		Yes	No	2		Enabled	Def (32)	
3	7	2	8	9	Wide	Ena	abled	Enabled	Def (32)	rou

Choose "Disconnect Support." Choose **Yes** in the dialog box that follows to confirm the setting.

### Maximum Tag Count

Quic view		Ch1	ID	SyncC1k	XfrWid	Pari	t y Ch k	Disconne	ect	TagCo	ount			
view	1	2	Ø	9	Wide	Enabled		Enabled		Def	(32)			
view		2	1	9	Wide	Ena	abled	Enabl	ed	Def	(c/2)]			
view V Ch							bled	Enabl	led	Def		ault	٦	
s Ø	r	— maximum sync. xfer clock maximum xfer Width — Parity check					bled	Enabl	led	Def Disable				
V I		Disco	onne	ect suppo	ort		bled	Enab	Se	t Max	< i mun	n Tag	Count	?
2		Resto	ore	to defau	ult sett	ing	bled	Enab		Ye	25		No	
<u>∠</u> 3	6	2	6	9	Wide	Ena	abled	Enabl	ed	Def	32		J	
3	7	2	8	9	Wide	Ena	abled	Enabl	led	Def	64 128	3		

Choose "Maximum Tag Count," then press **[ENTER].** A list of available tag count numbers will appear. Move the cursor bar to a number, then press **[ENTER].** Choose **Yes** in the dialog box that follows to confirm the setting.

### **IMPORTANT!**

• Disabling the Maximum Tag Count will disable the internal cache of a SCSI drive.

### Data Rate

ch1		ID	DefSynClk	Defwid	s	Term	cursync1k	CurWid
v v O	AUTO 33MB	*	AUTO	Serial	F	NA		N
1	<ul> <li>44МВ</li> <li>66МВ</li> <li>100МВ</li> </ul>	÷	Αυτο	Serial	F	NA		
V 4	133MB 150MB		AUTO	SATA			133мв	SATA
s 5	v	inFo	rmation	SATA			133MB	SATA
v 6	Data rate	1		SATA			133MB	SATA
7	Drive		AUTO	SATA			133MB	SATA
8	Drive		AUTO	SATA			133МВ	SATA
9	Drive		AUTO	SATA			133MB	SATA

This option is available in the configuration menu of Fibre host channel and the drive channel configuration menus of Fibre-, ATA-, or SATA-based subsystems. Default is "AUTO" and should work fine with most disk drives. Changing this setting is not recommended unless some particular bus signal issues occur.

The host channel data rate setting allows a 2Gbit Fibre Channel to negotiate with devices communicating over 1GHz link if the link speed configuration is determined externally.

Most SATA/ATA-based systems connect only one drive per SATA/ATA channel (4 for multi-lane with SATA-II). This helps to avoid a single drive failure from affecting other drives. The maximum mechanical performance of today's drives can reach around 30MB/second (sustained read). This is still far below the bandwidth of a drive channel bus. Setting the SATA/ATA bus speed to a lower value can get around some problems, but will not become a bottleneck to system performance.

Note that the SATA/ATA speed is the maximum transfer rate of the SATA/ATA bus in that mode. It does not mean the drive can actually carry out that amount of sustained read/write performance. For the performance of each drive model, please refer to the documentation provided by drive manufacturer.

### Issue LIP

				lumes		_	-	-		
ch1	Mode	PID	SID	DefSynC1k	Defwid	s	Term	Curs	sync1k	CurWid
0	Host	*	NA	AUTO	Serial	F	NA	2	GHZ	Serial
1 r	channe]	l Na da		l	l	F	NA			
2(	Primary	contro	ller	scsi id er scsi id	erial	F	NA	2 GHz		Serial
3(	view chi	p inFo				Issue LIP ? Hz				
4(	Data rat				Yes No Hz S				Serial	

This option allows you to manually issue a LIP (Loop Initialization Sequence) on either a host or drive channel. This function is particularly useful when cabling failure occurs between two cascaded drive enclosures.

The condition for applying the "Issue LIP" function is described as follows (see diagram Figure 7-2):

- 1. Multiple enclosures have been cascaded using FC-AL Fibre links. For example, an EonRAID 2510FS or an A16F-R RAID enclosure connected with several SATA JBODs.
- 2. One cable link fails or is disconnected between enclosures.
- 3. Cabling failure is restored.
- 4. Since the FC port to which the failed link was attached to has already been bypassed at the time when the fault occurred, a LIP command must be manually exerted by the user for the FC port to participate in the loop again. The dual-loop FC-AL can thus be restored.

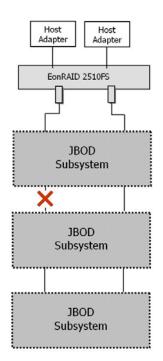
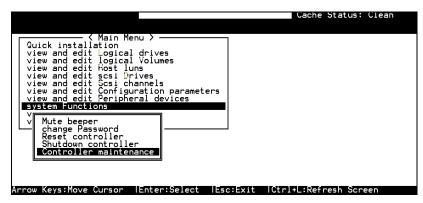


Figure 7 - 2 Cabling Failure between Drive Enclosures

### 7.13 System Functions



Choose "System Functions" in the Main Menu, then press **[ENTER]**. The System Functions menu displays. Move the cursor bar to an item, then press **[ENTER]**.

### **Mute Beeper**

<pre></pre>
V V Mute beeper
R Mute Beeper ? S C Yes No
C Yes No

When the controller's beeper has been activated, choose "Mute beeper," then press **[ENTER]**. Choose "**Yes**" and press **[ENTER]** in the next dialog box to turn the beeper off temporarily for the current event. The beeper will still be activated on the next event.

### **Change Password**

<pre></pre>
v Mute beeper change Password
C Old Password: _

Use the controller's password to protect the array from unauthorized entry. Once the controller's password has been set, regardless of whether the front panel, the RS-232C terminal interface or RAIDWatch Manager is used, you can only access the RAID controller by providing the correct password.

### **IMPORTANT!**

- The controller verifies the password when entering the Main Menu from the initial screen or when making a configuration change. If the controller is going to be left unattended, the "Password Validation Timeout" can be set to "Always Check." Setting the validation timeout to "Always Check" will protect the controller configuration from any unauthorized access.
- The controller password and controller name share a 16-character space. The maximum characters for the controller password is 15. If the controller name occupies 15 characters, there is only one character left for the controller password, and vice versa.

### Changing the Password

To set or change the controller password, move the cursor bar to "Change Password," then press **[ENTER]**.

If a password has previously been set, the controller will ask for the old password first. If the password has not yet been set, the controller will directly ask for the new password. The password can not be replaced unless a correct, old password is provided.

Key-in the old password, then press **[ENTER]**. If the password is incorrect, it will not allow you to change the password. Instead, it will display the message "Password incorrect!," then go back to the previous menu.

If the password is correct, or there is no preset password, it will ask for the new password.



### Setting a New Password

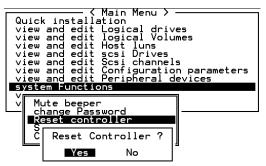
Enter the desired password in the column, then press **[ENTER]**. The next dialog box will display "Re-Enter Password". Enter the password again to confirm and press **[ENTER]**.

The new password will now become the controller's password. Providing the correct password is necessary when entering the main menu from the initial screen.

### **Disabling the Password**

To disable or delete the password, press **[ENTER]** in the empty column that is used for entering a new password. The existing password will be deleted. No password checking will occur when entering the Main Menu or when making a configuration change.

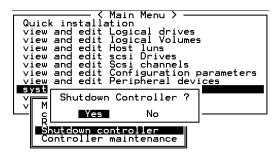
### **Reset Controller**



To reset the controller without powering off the system, move the cursor bar to "Reset Controller," then press **[ENTER]**. Choose **Yes** in the dialog box that follows, then press **[ENTER]**. The controller will now reset as well as power-off or re-power-on.

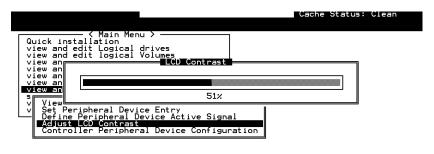
### Shutdown Controller

Before powering off the controller, unwritten data may still reside in cache memory. Use the "Shutdown Controller" function to flush the cache content. Move the cursor bar to "Shutdown Controller," then press [ENTER]. Choose Yes in the dialog box that follows, then press [ENTER]. The controller will now flush the cache memory.



For "Controller Maintenance" functions, such as "Download Firmware," please refer to *Appendix B*.

### **Adjust LCD Contrast**



#### Arrow Keys:Adjust LCD Contrast |Esc:Exit |Ctrl+L:Refresh Screen

The controller LCD contrast is set at the factory to a level that should be generally acceptable. The controller is equipped with an LCD contrast adjustment circuit, allowing the contrast to be adjusted either via the RS-232 Terminal Emulation Menus or by the LCD User Interface.

### 7.14 Controller Parameters

### **Controller Name**

	Cache Status: Clean
/ Main Menu >	
Quick installation view and edit Logical drives	
view and edit logical Volumes view and edit Host luns	
view and edit scsi Drives	
view and edit Scsi channels view and edit Configuration parameters	
s C Controller Name - Not Set	
V     H     P       D     C     New Controller Name:	
Controller Parameters	
Enter:Set to Default  Esc:Exit  Ctrl+L:Refresh Scree	en

Choose "View and Edit Configuration Parameters," "Controller Parameters," then press **[ENTER]**. The current name displays. Press **[ENTER]**. Enter a name in the dialog box that prompts, then press **[ENTER]**.

### LCD Title Display - Controller Name



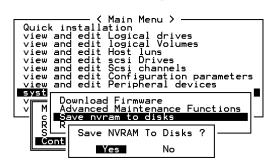
Choose "View and Edit Configuration Parameters," "Controller Parameters," then press **[ENTER]**. Choose to display the embedded controller logo or any given name on the LCD. Giving a specific name to each controller will make them easier to identify if you have multiple RAID systems remotely monitored.

### Saving NVRAM to Disks

You can choose to backup your controller-dependent configuration information to disks. We recommend using this function to save configuration information whenever a configuration change is made. The information will be duplicated and distributed to all logical configurations of drives.

At least a RAID configuration must exist for the controller to write your configuration data onto it.

From the Main Menu, choose "System Functions." Use the arrow keys to scroll down and select "Controller Maintenance," "Save NVRAM to Disks," then press **[ENTER]**.



Choose Yes to confirm.

A prompt will inform you that NVRAM information has been successfully saved.

### **Restore NVRAM from Disks**

When you want to restore your NVRAM information from what you previously saved onto disk, use this function to restore the configuration information.

From the Main Menu, choose "System Functions." Use the arrow keys to scroll down and select "Controller Maintenance," "Restore NVRAM from disks," and then press **[ENTER]**.



Press Yes to confirm.

A prompt will notify you that the controller NVRAM data has been successfully restored from disks.

### **Password Validation Timeout**



Choose "View and Edit Configuration Parameters," "Controller Parameters," then press **[ENTER]**. Select "Password Validation Timeout," and press **[ENTER]**. Choose to enable a validation timeout from one minute to Always Check. The Always Check timeout will disable any configuration change made without entering the correct password.

### **Controller Unique Identifier**



Enter any hex number between "0" and "FFFFF" for the unique identifier. The value you enter *MUST* be different for each controller.

The Controller Unique Identifier is *required* for configuring every RAID controller. The controller automatically notifies users to enter a unique identifier when the first logical drive is created in a dual-controller system.

Enter a unique ID for any RAID controller whether it is configured in a single or dual-controller configuration. The unique ID is necessary for the following:

- 1. A controller-specific identifier helps controllers to identify their counterpart in a dual-active configuration.
- 2. The unique ID is generated into a Fibre Channel WWN node name for controllers or RAID systems using Fibre Channel host ports. The node name prevents host computers from misaddressing the storage system during the controller failover/failback processes.
- 3. MAC addresses for the controller's Ethernet port that will be taken over by a surviving controller in the event of single controller failure.

In redundant mode, configuration data is synchronized between controllers. Host ports on the partner controllers appear with the same node name but each has a different port name (WWPN).

When a controller fails and a replacement is combined as the secondary controller, the node name will be passed down to the secondary controller. The host will not acknowledge any differences so that controller failback is totally transparent.

The unique identifier setting can be accessed from "View and Edit Configuration Parameters"  $\Pi$  "Controller Parameters"  $\Pi$  "Controller Unique ID."

### Set Controller Date and Time

This sub-menu only appears when the controller is equipped with a real-time clock.

### **Time Zone**

Wed Jun 26 16:46:38 2002	Cache Status:_Clean
BAT: BAD	Write Cache: Enable
<pre></pre>	
Controller Name - Not Set C LCD Title Display - Controller Logo V C Password Validation Timeout - Always Check V H Controller Unique Identifier(Hex) - 221 D SDRAM ECC - Enabled D Set Controller Date and Time	
Cont Time Zone Date and Time	trl+L:Refresh Screen
Controller Name - Not Set LCD Title Display - Controller Logo	
Cont SDRA Default TimeZone - GMT -05:15 New TimeZone - GMT	
Date and Time	

The controller uses GMT (Greenwich Mean Time), a 24-hours clock. To change the clock to your local time zone, enter the hours later than the Greenwich mean time following a plus (+) sign. For example, enter "+9" for Japanese time zone.

### Date and Time

Contr LCD T Passu	oller Name – Not Set itle Display – Controller Logo vord Validation Timeout – Always Check
SDRA Set	Time and Date [MMDDhhmm[YYYY]] :
	te and Time

Enter time and date in its numeric representatives in the following order: month, day, hour, minute, and the year.

### 7.15 Drive Information

### **View Drive Information**

							Cache Status: Clean
Quick instal view and edi view and edi view and edi view and edi view	lation t Logi t logi t Host	ical drive Ical Volum Iluns	es nes				
view Slot Ch	1 ID	Size(MB)	Speed	LG_DRV	Status	Vend	dor and Product ID
syst 1	1 0	4357	40MB	0	ON-LINE	ΙВМ	DDRS-34560D
view view Vie	w driv	/e informa	ation	0	ON-LINE	IBM	DDRS-34560D
		.on Number	•	DC 1	} \1911		DDRS-34560D
ļ	a <sup></sup> Serial Number I Disk Capacity (blocks) 8						DDRS-34560D
				. 0	ON-LINE	IBM	DDRS-34560D
=sc:=xit		efresh Scr		•			

From the "View and Edit SCSI Drives" menu, select the drive that the utility is to be performed on, then press **[ENTER]**. Select "View drive information," then press **[ENTER]**.

### **SCSI Drive Utilities**

From the "View and Edit SCSI Drives" menu, select the drive that the utility is to be performed on, then press **[ENTER]**. Select "SCSI Drive Utilities, then press **[ENTER]**. Choose either "SCSI Drive Low-level Format" or "Read/Write Test."

							Ca	che Status: Clean		
Quic Slot	Chl ID	Size(MB)	Speed	LG_DRV	Sta	atus	Vendor and Product ID			
view view		ve informa		1	LINE	IBM	DDRS-34560D			
view	add Loca	il spare di	rive			ENT	IBM	DDRS-34560D	1	
view	Scan scs		irive		LINE	IBM	DDRS-34560D	1		
syst	set slot add driv					LINE	IBM	DDRS-34560D	1	
view	Toggle f	ailure sig	gnal			LINE	IBM	DDRS-34560D	1	
	disk Res	erved space	ce - ur	nformatt	ed	LINE	IBM	DDRS-34560D	1	
	26	9999	40MB	NONE	NEU	DRV	IBM	DDRS-34560D	Ī	
8	28	9999	40MB	1	ON-	-LINE	IBM	DDRS-34560D	1	
									-	

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

### **SCSI Drive Low-level Format**

Quic view	Slot	Chl	ID	Size(MB)	Speed	LG_DRV	Status	Vendor and Product ID					
view view		/1.00	مارين	/e informa	tion			IBM DDRS-34560D					
view				l spare di			ENT	IBM	DDRS	6-34560D			
view view		Scan	ΓĻ	ARNING!! ] Channel 2 ID 6 SCSI Drvie All data on the disk will be erased !									
syst view	- i	set add [den	,				Disk !!	iseu :		-34560D			
view		ogg		:: L00	Yes	l rormat	No			-34560D			
						Format		1		-34560D			
	SCS1 Drive Low-Level Format												
	8	2 8 9999 40MB 1 0N-LINE IBM DDRS-34560											

Choose "SCSI Drive Low-level Format" and confirm by selecting Yes.

### **IMPORTANT!**

- Do not switch the controller's and/or SCSI disk drive's power off during the SCSI Drive Low-level Format. If any power failure occurs during the formatting process, the formatting must be performed again when power resumes.
- All data stored in disk drives will be destroyed during the low-level format.
- The disk drive on which a low-level disk format will be performed cannot be a spare drive (local or global) nor a member of a logical drive. The "SCSI Drive Low-level Format" option will not appear if the drive is not indicated as a "New Drive" or a "Used Drive." Also, a drive formatted with a 256MB reserved space is also excluded from selection.

### **SCSI Drive Read/Write Test**

From the "View and Edit SCSI Drives" menu, select a new or used drive that the utility is to be perform on, then press [ENTER]. Select "SCSI Drive Utilities," then press [ENTER]. Choose "Read/Write Test" and press [ENTER]. You can choose to enable/disable the following options:

- 1. Auto Reassign Bad Block
- 2. Abort When Error Occurs
- 3. Drive Test for Read Only/Read and Write

When finished with configuration, select "Execute Drive Testing" and press **[ENTER]** to proceed.

Quic	Slot	Ch l	ID	Size(MB)	Speed	LG_DRV	Status	Vendor	and Product ID
view		2	Ø	9999	40MB	Ø	ON-LINE	IBM	DDRS-34560D
view view	2	2	1	9999	40MB	Ø	ON-LINE	IBM	DDRS-34560D
view view	3	2	2	9999	40MB	Ø	ON-LINE	IBM	DDRS-34560D
view   syst				IBM	DDRS-34560D				
view   view		bort Drive	: Whe	en Error ( at for - F	Occurre	ence – E	nabled	IBM	DDRS-34560D
			ute [	Drive Test	ing (	11 y		IBM	DDRS-34560D
	7	2	6	9999	NEW DRV	IBM	DDRS-34560D		
	8	2	8	9999	40MB	0	ON-LINE	IBM	DDRS-34560D

The Read/Write test progress will be indicated by a status bar.

Disk Read/Write Testing
18% Completed_

You may press **[ESC]** and select "Read/Write Test" later and choose either to "View Read/Write Testing Progress" or to "List Current Bad Block Table." If you want to stop testing the drive, select "Abort Drive Testing" and press **[ENTER]** to proceed.

Quic view	Slot	Chl	ID	Size(MB)	Speed	LG_DRV	Status	Vendor and Product ID				
view view	1	2	Ø	9999	40MB	Ø	ON-LINE	IBM	DDRS-34560D			
view		2	1	9999	40MB	Ø	ON-LINE	IBM	DDRS-34560D			
view view	3	2	2	9999	40MB	Ø	ON-LINE	IBM	DDRS-34560D			
view syst		Scan Set s		i drive Number		Ø	ON-LINE	IBM	DDRS-34560D			
view view		add r		w Read/W	IBM	DDRS-34560D						
		ogg icsi	Lis		: Bad E	Block Ta		IBM	DDRS-34560D			
	7	S		IBM	DDRS-34560D							
	8		ad/	vrite Tesi	IBM	DDRS-34560D						

Addrose	C+ -+	Address	C+ -+	Address	ad Bl	ock Table	2   C+ -+	Address	C+ -+	Address	C+ -+
Mudress	Juat	Address	Juar	Address	Juat	Muuress	Juat	Address	Juar	Address	Juar
-											

### Chapter

# 8

## **Fibre Operation**

### 8.1 Overview

This chapter describes the Fibre-specific functions available since firmware release 3.21 and above. Optional functions have been implemented for operations using Fibre Channel and access control under multiple-host environments such as Storage Area Network. Users familiar with Fibre Channel configurations, please move ahead to *Section 8.4*.

Summary:

#### 8.2 Major Concerns

Things you should know before proceeding with configuration

#### 8.3 Supported Features

List of functionality supported by controller FC chips

#### 8.4 Configuration: Host and Drive Parameters

Configuration options for data bus setting and system drive mapping.

The configuration procedures for changing parameters on FC host and drive channels

### 8.2 Major Concerns

Most of the configuration options in this chapter are directly related to controller redundancy. Joining two controllers into a dual-active pair can eliminate most possible points of failure. Configuring a controller pair requires careful planning and proper setup, the requirements can be summarized as follows:

		e Coherency Channels (RCC):							
1. R	CC	FC channels can be manually assigned as the dedicated communications loops. Two are recommended for path redundancy and sufficient bandwidth.							
2. Dr	ive + RCC	Communications traffic distributed over drive loops							
Conne	ction betw	veen Controllers:							
	common	etween controllers, hardware link through a backplane, Fibre hub or switch (for SAN ons and for those models that do not have by s)							
Chanr	el Mode A	Assignment							
		g to the topological plan, your I/O channels signated as:							
	• Host								
	• RCC I	paths							
	• Drive	2							
	• Drive	e + RCC							
Host (	Channel Co	onnection Type:							
	connected	ends on the way your RAID system is I to the host computer(s). The host n type can be:							
	• FC-A	L							
	• Fabrie	c (point-to-point)							
Contro	oller Uniqu	ae ID:							
	names, ar	ill be used to generate Fibre ports' node ad is necessary for addressing the controller e controller failover/failback operation.							
Dual-	Loop:								
	1. Drive	<b>-side</b> dual loop provides data path dancy. Firmware is capable of executing a							

	load-sharing algorithm to optimize dual-loop performance.
2.	<b>Host-side</b> dual loop is passively supported and requires the support of multi-path software on the host computer.

### 8.3 Supported Features

### **Fibre Chip**

1Gbit Fibre Channel:

Fibre loops (1 Gbit FC-AL) comply with the following standards:

- 1. (FC-PH) X2.230:1994
- 2. (SCSI-FCP) X3.269:1996
- 3. (FC-AL-2) Project 1133-D rev.6.5
- 4. (SCSI-2) X3.131-1994
- 5. Support for sustained 1 Gbit/sec (100MB/sec) transfer rates
- 6. Each Fibre loop can be independently configured for the connection to host or drive

2Gbit Fibre Channel:

- 1. Fibre Channel Arbitrated Loop (FC-AL-2) working draft, rev 6.4
- Fibre Channel Fabric Loop Attach (FC-FLA) working draft, rev 2.7
- 3. Fibre Channel Private Loop SCSI Direct Attach (FC-PLDA) working draft, rev 2.1
- 4. Fibre Channel Tape (FC-TAPE) profile, T11/98-124vD, rev 1.13
- 5. Support Fibre Channel protocol-SCSI (FCP-SCSI)
- 6. Support Fibre Channel Internet protocol (IP)

### **Multiple Target IDs**

Each 2Gbit channel configured as a host loop supports multiple target IDs in the range of 0 to 125.

### Drive IDs:

Supported ways to address a Fibre port include Hard assigned and Soft assigned. The controller supports automatic loop ID assignment on drive channels. A hard loop address ID can be assigned to disk drives by enclosure jumper setting. If the AL\_PA configuration on a drive enclosure has been set to a neutral status, physical IDs will be automatically assigned to drives.

### In-band Fibre and S.E.S. Support

"SCSI Pass-through" commands are supported over host and drive loops just as they are over SCSI channels. The "in-band Fibre" protocol for packaging "External Interface" protocol commands/responses is supported over host Fibre loops (such as the RAIDWatch Manager). Drive-side S.E.S. device identification, monitoring, and control are likewise supported over drive loops.

# 8.4 Configuration: Host and Drive Parameters

### **Channel Mode:**

	Ch l	1 Mode PID SID DefSyn(		ynClk	DefWid	s	Term	CurS	ynC1k	CurWid		
1 .	0	Host	112	NA	1	GHz	Serial	F	NA			
	1	Host	NA	113	1	GHz	Serial	F	NA	1	GHz	Serial
l č	2(C)	DRV+RCC	119	118	1	GHz	Serial	F	NA	1	GHz	Serial
	3	Drive	119	118	1	GHz	Serial	F	NA			
~	4 cha	annel Moc	le		scsi	i al	erial	F	NA	1	GHz	Serial
	5 5	Host Drive		116	scsi er sc: ion	erial	F	NA				
		RCCOM Drive+R(	COM									

All Fibre Channels can be changed to operate as "Host," "Drive," "RCCOM," or "Drive + RCCOM". Choose the channel for which you wish to change its mode, then press **[ENTER]**. Choose "Channel Mode," then press **[ENTER]**. A dialog box will appear asking you to confirm the change.

### Primary and Secondary Controller IDs:

Select a channel by highlighting its status bar and press [ENTER].

- **Drive Channel** In redundant controller mode, each drive channel should be assigned with both a "Primary Controller ID" and a "Secondary Controller ID." The factory defaults for the primary and secondary IDs on drive loops are "119" and "120" respectively.
- Host Channel Create host IDs on each specific host channel. Host IDs are designated as the "Primary Controller" or "Secondary Controller" IDs.

Quick in: view and view and	edit Log	on gica	l dr:	ives							I D I D	Range 96 97	5>
v Chl v 3	Mode Host	PID Na	S I D Na	DefSynClk 1 GHz	DefWid Serial	-		CurS 1	3	Cur Ser	I D I D	98 99 100 101	
s 1 No v 2<	SCSI ID	Ass Ye	-	ent - Add (	Channe 1 No	sc	SI 11	) ?	GHz GHz	Ser Ser	ID ID ID	102 103 104 105	
3<2> 6 <d></d>	Drive RCCOM	11		nary Contro ondary Cont		]	NA	1	GHz	Ser	ID ID ID	106 107 108 109	
7(6)	RCCOM										ÎĎ	110 111 Range	7>

## Limitation:

- 1. If host connection is made in FC-AL mode, there can be a total of "16" Primary and Secondary IDs.
- 2. Although host connection in point-to-point mode is supported, problems might occur when passing IDs of the failed controller to its counterpart. HA (Host Adapter) failover software is required in this situation to redirect I/O access during the controller failover operation.

# Redundant Controller Cache Coherency Channel (RCC Channel)

A host channel can be selected and converted into a communications channel. To convert a drive channel, change it into host mode and then select "RCCOM." Details can be found in the proceeding discussions.

### View Channel WWN

l v	iew a	install nd edit	latio t Log	n fical	enu > ── L drives L Volumes							
	Chl	Mode	PID	SID	DefSynClk	DefWid	S	Te	rm	CurS	ynC1k	Cur₩id
V	0	Host	Ø	NA	1 GHz	Serial	F		NA	1	GHz	Serial
Ų S		channe]							NA	1	GHz	Serial
v	2<	view cl	hip i	inFor	csi Id Mation				NA	1	GHz	Serial
_	3<	Jiew cl					٦	>	NA	1	GHz	Serial
	6(D)	UWNN UWPN	20		00 D0 23 00 10 D0 23 00	0 00 01 0 00 01						
	7(D)	RCCom										

Port name is an unique eight-byte address assigned to an FC device port.

The controller has multiple channels (I/O paths) and each channel is managed by an I/O processor. This function allows users to inspect the node name and port name assigned to these chip processors. Some management software running on host computers needs these names to properly address a storage subsystem.

Qu	lick iew a	instal nd edit	( Mai latio t Log	in Me on gical	enu > —— L drives L Volumes		•			•,	
	Ch1	Mode	PID	SID	DefSynClk	DefWid	S	Term	CurS	ynC1k	CurWid
V	3	Host	Ø	NA	1 GHz	Serial	F	NA	1	GHz	Serial
v s		c hanne:						NA	1	GHz	Serial
v	2	view cl	hip i	inFor	scsi Id Amation			NA	1	GHz	Serial
		view cl View de			n )rt name l:	ist (wwj	on )	NA	1	GHz	Serial
	6(D)	20 00	00 0	EØ 8	3B 00 9F 60	8		 			
	7(D)	RCCom									

View Device Port Name List (WWPN)

This function displays the device port names (host adapter ID) detected on a host loop.

The HBA port names detected can be added to the "Host-ID WWN name list" in "View and Edit Host LUN" menu. Adding port names to the list can speed the mapping process that follows.

Each port name should then be assigned a nickname for ease of identification. This is especially important when multiple filtering entries must be defined for granting or denying access to a specific storage unit. See the following sections for more details.

### View and Edit Fibre Drive

	ot Chl	ID	Size(MB)	Speed	LG_D	RV	Status	Vendor and Prod	uct ID
ew 📕	2	Ø	8683	100MB		Ø	ON-LINE	SEAGATE ST39103	FC
200			e informa	ation		0	ON-LINE	SEAGATE ST39103	FC
≈w	set s	lot	drive Number			0	ON-LINE	SEAGATE ST39103	FC
st t	Ident	; if y	e Entry scsi driv			0	ON-LINE	SEAGATE ST39103	FC
*w	disk	Rese	iling driv erved space	ve ce - 32	2 mb	0	ON-LINE	SEAGATE ST39103	FC
	2	5	8683	100MB		1	ON-LINE	SEAGATE ST39103	FC
	2	6	8683	100MB		1	ON-LINE	SEAGATE ST39103	FC
	2	7	8683	100MB		1	ON-LINE	SEAGATE ST39103	FC

Choose "View and Edit SCSI Drives" on the Main Menu and use the arrow keys to move the cursor bar through the connected drives. Press [ENTER] to choose a drive, or [ESC] to return to the previous menu/screen.

# User-Assigned ID (Scan SCSI Drive)

Select "Scan SCSI drive" to assign an ID to a drive.

\$lot	Chl	ID	Size(MB)	Speed	LG_DRV	Statu	us	Vendor and Product ID
	2	Ø	17560	100MB	0	ON-L	INE	SEAGATE ST318304FC
	2	1	17560	100MB	1	ON-L	INE	SEAGATE ST318304FC
	2	2	17560	100MB	NONE	FRMT I	DRU	SEAGATE ST318304FC
	2	3	17560	100MB	NONE	FRMT I	DRU	SEAGATE ST318304FC
	SCSI	Char	nel 2 6	100MB	NONE	FRMT I	DRV	SEAGATE ST318275FC
┍∟			Fibre ID		NONE	FRMT I	DRV	SEAGATE ST318275FC
		որսշ	Fibre ID		NONE	FRMT I	DRU	SEAGATE ST318275FC
	2	7	17366	100MB	NONE	FRMT I	DRV	SEAGATE ST318275FC

A drive enclosure usually has drive slots pre-assigned with specific IDs. There are occasions when an ID needs to be assigned manually to a device. The "set slot number" and the "add drive entry" functions are reserved for Infortrend's Fault-bus operation.

# **View Drive Information**

Quic view		Ch1	I D	Size(MB)	Speed	LG_DRV	Stat	us	Vendor	and	Product ID
view		2	Ø	17560	100MB	Ø	ON-L	INE	SEAGATE	ST3	18304FC
view View		View	driv	ve informa	ation	1	0N-L	INE	SEAGATE	ST3	18304FC
view view view				ion Number L Number	•	000	2 90FUN0	0005	1940		8304FC
syst		I Di	lsk (	L Number Capacity ( Name(WWNN)		\$> 3596	4300		1049 17 65 7B	ъ	8304FC
view view	┌∟			lant Loop		0	. 00 00	203	07 05 78	ЛН	8275FC
		2	5	17366	100MB	NONE	FRMT	DRV	SEAGATE	ST3	18275FC
		2	6	17366	100MB	NONE	FRMT	DRV	SEAGATE	ST3	18275FC
		2	7	17366	100MB	NONE	FRMT	DRV	SEAGATE	ST3	18275FC

If the selected drive belongs to a drive group that is configured in a dual-loop, the "Redundant Loop ID" will be displayed here.

# **View and Edit Host-side Parameters**

Cache Status: Clear
Quick installation
view Maximum Queued I/O Count - 256 view LUNs per Host SCSI ID - 8 view Max Number of Concurrent Host-LUN Connection - 32 view Number of Tags Reserved for each Host-LUN Connection - Def(32) view Peripheral Device Type Parameters view Host Cylinder/Head/Sector Mapping Configuration S C Hibre Connection Option - Loop only
v CL v Host Loop only Driv Point to point only Disk Loop preferred,otherwise point to point Redu Point to point preferred,otherwise Loop Cont

# 1. Fibre Channel Connection Option:

Use the  $\uparrow \downarrow$  keys to scroll down to "View and Edit Configuration Parameters," "Host-side SCSI Parameters," and then "Fibre Connection Option." A prompt will display all the options. Select one appropriate for your Fibre Channel topology. If the connection to the host is through a Fibre hub, choose "Loop only."

If connection to the host is through a Fibre switch F\_Port or directly to a server, choose "Point to point only." Proper selection is necessary and will decrease overhead on data transmission.

A redundant controller configuration should always have its host connection configured in FC-AL mode. For a switched fabric configuration, a redundant controller system can be connected to the FL\_ports on an FC switch and then the host computers connect to its F\_ports.

# **IMPORTANT!**

• Note that the host ports between redundant controllers can be connected via switched fabric. However, switch ports connecting the controllers should be operating as FL\_Ports. If they are configured as F\_Ports, the controller host ports will not support multiple target IDs, especially when IDs on a failed controller's host ports need to be taken over by the surviving controller.

# **View and Edit Drive-side Parameters**



# 2. Drive-side Dual Loop

Fibre drives are usually configured in a JBOD enclosure. Through the enclosure backplane, these drives form one or two circuit loops. You may choose to assemble a certain number of disk drives into a dual-loop configuration using two of the controller channels. To configure a dual-loop, connect two of the drive channels each to an FC-AL port on the drive enclosure (JBOD). Please refer to the related documents that came with your drive enclosure for the connection details.

The dual-loop configuration not only doubles traffic bandwidth by separating the transmitting and receiving paths but also provides path redundancy. I/O traffic will be continued if one data path fails.

Controller firmware automatically examines the node names and port names of all the connected drives once initiated. If devices on two different drive channels appear with the same loop ID and port name, the controller will consider these two drive channels as a "dual loop."

v:	iew ar	instal nd edit nd edit	latio t Log	on gical								
	Chl	Mode	PID	SID	DefS	ynC1k	DefWid	S	Term	CurS	ynC1k	CurWid
V V	я	Host	Ø	NA	1	GHz	Serial	F	NA	1	GHz	Serial
v s	1	Host	NA	1	1	GHz	Serial	F	NA	1	GHz	Serial
v	2(3)	Drive	119	120	1	GHz	Serial	F	NA	1	GHz	Serial
	3(2)	Drive	119	120	1	GHz	Serial	F	NA	1	GHz	Serial
	6(C)	RCCom										
	7(C)	RCCom										

The dual loop configuration will be displayed as "channel <pair channel>." For example, channel numbers are displayed as 2<3> and 3<2> if channel 2 and channel 3 are configured as a dual loop. The data bus will be operating at the bandwidth of up to 400MB/sec (2Gbps Fibre).

# **Controller Unique Identifier**

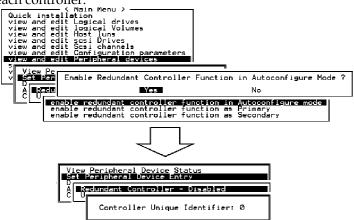
Mar 5 11:13:11 2004	Cache Status: Clean
< Main Menu >	
Quick installation	
view and edit Logical drives	
view and edit logical volumes view and edit Host luns	
view and edit Host luns	
view and edit scst brives	
view Controller Name - Not Set	
v Set Telnet Inactivity Timeout Time	- Disabled (Default)
s C LCD Title Display - Controller Name v C Password Validation Timeout - Alway	3
v C Password Validation Timeout - Alway	/s Check
V H Controller Unique Identifier(Hex) -	FFF
– D S	
D S Controllon Unimus Telephifican(Us	
R Controller Unique Identifier(He	
60 0-021	

A Controller Unique Identifier is *required* for operation with the *Redundant Controller Configuration*. The controller will automatically notify users to enter a unique identifier when the first logical drive is being created in a dual-controller system.

The unique identifier will be used to generate a Fibre Channel "node name" (WWNN). The node name is device-unique and comprised of information such as the IEEE company ID and this userconfigurable identifier in the last two bytes.

In redundant mode, the controller configuration data is continuously synchronized between controllers. Host ports on both controllers appear with the identical node names and each with a different port name (WWPN). When a controller fails and a replacement is combined, the node name will be passed down to the replacement, making the host unaware of controller replacement so that controller failback is totally transparent.

Choose "View and Edit Peripheral Devices," "Set Peripheral Device Entry," then enable the "Redundant Controller" configuration. You will be requested to enter a value for the "Controller Unique Identifier." For firmware release 3.25 and above, enter a hex number between **0** and **FFFFF**. The identifier selection box will prompt automatically. The value you enter **MUST** be different for each controller.



The unique identifier can also be accessed from "View and Edit Configuration Parameters"  $\Pi$  "Controller Parameters"  $\Pi$  "Controller Unique ID."

# **Controller Communications over Fibre Loops**

Q	Ch l	Mode	PID	SID	DefS	ynClk	DefWid	s	Term	CurS	ynClk	CurWid
	0	Host	112	NA	1	GHz	Serial	F	NA			
	1	Host	NA	113	1	GHz	Serial	F	NA	1	GHz	Serial
l	2(C)	DRV+RCC	119	118	1	GHz	Serial	F	NA	1	GHz	Serial
	3	Drive	119	118	1	GHz	Serial	F	NA			
~	4 cha	annel Moc	le			i d	erial	F	NA	1	GHz	Serial
	5 5	Host Drive		116	scsi er scs ion	si id	erial	F	NA			
		RCCOM Drive+R(	ссом									

Controllers running firmware version 3.14 and above supports controller communications over Fibre loops.

There are two options for controller communications over Fibre loops. Hardware configuration should be completed before firmware setting.

- 1. Select from the Main Menu "View and Edit SCSI channels," and configure the selected FC channels into "RCCOM (Redundant Controller Communication)" mode. To ensure the connection with data path redundancy, you may use two channels as the dedicated RCC loops. The dedicated channels should not be attached with any other device.
- Communications Traffic Distributed over All Drive Loops: Select all drive loops and configure them as "Drive + RCCOM (Drive Loops plus Redundant Controller Communications)." The communications traffic between the two controllers will be automatically distributed over all drive loops.

Ch1	Mode	PID	SID	DefS	ynC1k	DefWid	s	Term	CurS	ynC1k	CurWid
 0	Host	112	NA	1	GHz	Serial	F	NA	1	GHz	Serial
1	Host	NA	113	1	GHz	Serial	F	NA	1	GHz	Serial
2(3;C)	DRV+RCC	119	118	1	GHz	Serial	F	NA	1	GHz	Serial
3(2;C)	DRV+RCC	119	118	1	GHz	Serial	F	NA	1	GHz	Serial
	DRV+RCC	119	118	1	GHz	Serial	F	NA	1	GHz	Serial
5(4;C)	DRV+RCC	119	118	1	GHz	Serial	F	NA	1	GHz	Serial

- As displayed above, channel(s) selected as the communications paths will be displayed as "channel number (C: connected)" or "channel number (D: disconnected)." If channels configured in a dual-loop are selected, channel status will be displayed as "channel number (pair loop; C or D)."
- If any of the communications loops fail, the intercontroller traffic will automatically shift to the remaining Drive/RCC loop(s).

# Chapter

# 9

# Host-side and Drive-side Parameters

This chapter discusses the advanced options for configuring and maintaining a RAID system. Each function is given a brief explanation as well as a configuration sample. Terminal screens are used in the configuration samples. Some of the operations require basic knowledge of RAID technology and are only recommended for an experienced user.

# 9.1 Host-side Parameters

#### Foreword: SCSI Channel, SCSI ID, and LUN

A SCSI channel (SCSI bus) can connect up to 15 devices (not including the controller itself) when the Wide function is enabled (16-bit SCSI). It can connect up to 7 devices (not including the controller itself) when the Wide function is disabled (8-bit SCSI). Each device has one unique SCSI ID. Two devices contending for the same SCSI ID are not allowed.



*Figure 9-1* illustrates this idea. If you file a document into a cabinet, you must put the document into one of the drawers. From a SCSI's point of view, a SCSI ID is like a cabinet, and the drawers are the LUNs (Logical units). Each SCSI ID enables up to 32 LUNs. Data can be stored into one of the LUNs of the SCSI ID. Most SCSI host adapters treat a LUN like another SCSI device.

Figure 9 - 1 SCSI ID/LUNs The same holds true for a Fibre Channel host interface. Up to 32 LUN's are supported with each host ID and up to 1024 LUNs are configurable per controller.

# Maximum Concurrent Host LUN Connection ("Nexus" in SCSI)

The configuration option adjusts the internal resources for use with a number of current host nexus. If there are four host computers (A, B, C, and D) accessing the array through four host IDs/LUNs (ID 0, 1, 2 and 3), host A through ID 0 (one nexus), host B through ID 1 (one nexus), host C through ID 2 (one nexus) and host D through ID 3 (one nexus) - all queued in the cache - that is called 4 nexus. If there are I/Os in the cache through four different nexus, and another host I/O comes down with a nexus different than the four in the cache (for example, host A access ID 3), the controller will return "busy." Note that it is "concurrent" nexus; if the cache is cleared up, it will accept four different nexus again. Many I/Os can be accessed via the same nexus.



From the Main Menu, select "View and Edit Configuration Parameters," "Host-side SCSI Parameters," then press **[ENTER]**. Choose "Max Number of Concurrent Host-LUN Connection," then press **[ENTER]**. A list of available selections will appear. Move cursor bar to an item, then press **[ENTER]**. Choose **Yes** in the dialog box that follows to confirm your setting. The default is "4."

# Number of Tags Reserved for Each Host-LUN Connection

Each nexus has 32 (the default setting) tags reserved. When the host computer sends 8 I/O tags to the controller, and the controller is too busy to process them all, the host might start to send less than 8 tags during every certain period of time since then. This setting ensures that the controller will accept at least 32 tags per nexus. The controller will be able to accept more than that as long as the controller internal resources allow - if the controller does not have enough resources, at least 32 tags can be accepted per nexus.



Choose "Host-side SCSI Parameters," then press **[ENTER]**. Choose "Number of Tags Reserved for each Host-LUN Connection," then press **[ENTER]**. A list of available selections will appear. Move the cursor bar to an item, then press **[ENTER]**. Choose **Yes** in the dialog box that follows to confirm the setting.

# Maximum Queued I/O Count:

This function allows you to configure the maximum queued I/O count the controller can receive from the host computer.



Choose "Host-side SCSI Parameters," then press **[ENTER]**. Choose "Maximum Queued I/O Count," then press **[ENTER]**. A list of available selections will appear. Move the cursor bar to an item, then press **[ENTER]**. Choose **Yes** in the dialog box that follows to confirm the setting.

The controller supports the following Host-side SCSI configurations:

"Maximum Queued I/O Count," "LUNs per Host SCSI ID," "Num of Host-LUN Connect," "Tag per Host-LUN Connect," "Peripheral Dev Type Parameters," and "Cyl/Head/Sector Mapping Config."

# LUNs per Host SCSI ID

Wed Jul 17 05:55:39 2002 Ca	ache Status: Clean
Quick installation	
View View View Wax Number of Cacurrent Host-LUN Connection - Dr View View Wax Number of Cacurrent Host-LUN Connect View Wiew View View View View View View View V	ef( 1 LUN 2 LUNs 4 LUNs 3 UUNs 10 LUNs
V Most-side SCSI Parameters Drive-side SCSI Parameters Disk Array Parameters Redundant Controller Parameters Controller Parameters	

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

Choose "LUNs per Host SCSI ID," then press **[ENTER]**. A list of selections will appear. Move the cursor bar to an item, then press **[ENTER]**. Choose **Yes** in the dialog box that follows to confirm the setting.

# LUN Applicability:

If no logical drive has been created and mapped to a host LUN, and the RAID controller is the only device connected to the host SCSI card, usually the operating system will not load the driver for the host adapter. If the driver is not loaded, the host computer will not be able to use the in-band utility to communicate with the RAID controller. This is often the case when users want to start configuring a RAID using management software from the host. It will be necessary to configure the "Peripheral Device Type" setting for the host to communicate with the controller. If the "LUN-0's only" is selected, only LUN-0 of the host ID will appear as a device with the user-defined peripheral device type. If "all undefined LUNs" is selected, each LUN in that host ID will appear as a device with the user-defined peripheral device type.

Different "LUN applicability" selections are available: "Device Type" selection, "Device Qualifier Support," "Support Removable media," "LUN-0's only," and "All undefined LUNs." Please refer to *Peripheral Device Type Parameters for Various Operating Systems* for details concerning various operating systems.

# **Peripheral Device Type:**

For connection without a preset logical unit to a host, the in-band SCSI protocol can be used for the host to "see" the RAID controller. Please refer to the reference table below. You will need to make adjustments in the following submenu: Peripheral Device Type, Peripheral Device Qualifier, Device Support for Removable Media, and LUN Application.

Cache Status: Clean
Quick installation
view Maximum Queued I/O Count - 256 view LUNs per Host SCSI ID - 8 view Max Number of Concurrent Host-LUN Connection - Def(4) view Number of Tags Reserved for each Host-LUN Connection - Def(32) view Peripheral Device Type Parameters
v C H Peripheral Device (ype - No Device Present (lype=0x7f) v C Peripheral Device Qualifier - Connected v Host Device Supports Removable Media - Disabled Driv LUN Applicability - All Undefined LUNs
Redundant Controller Parameters Controller Parameters
Arrow Keys:Move Cursor  Enter:Select  Esc:Exit  Ctrl+L:Refresh Screen

# In-band (SCSI or Fibre)

#### What is In-band?

External devices require communications with the host computer for device monitoring and administration. In addition to the regular RS-232C, in-band SCSI can serve as an alternative means of management communications. In-band SCSI translates the original configuration commands into standard SCSI commands. These SCSI commands are then sent to and received by the controller over the existing host link, either SCSI or Fibre.

# Peripheral Device Type Parameters for Various Operating Systems

A host computer cannot "see" a RAID controller **UNLESS** the following is configured:

- 1. (a) a logical unit has been created
  - (b) at least one logical unit is mapped to a host ID or LUN via the RS-232/LCD keypad interface
- 2. (a) the "in-band SCSI" connection with the host is established.
  - (b) the RAID controller is configured to appear as a peripheral device on the channel bus connected to host computer

With a brand new array, there is no association between disk drive configurations and the logical ID/LUN presentations on the host bus. If users want to start configuring a RAID system from the host before any RAID configuration is made, the host will not be able to "see" the RAID subsystem. In order for a host to "see" the subsystem, it will be necessary to define the controller as a peripheral device.

Different host operating systems require different adjustments. See the tables below to find the proper settings for your host operating system. References to "Peripheral Device Qualifier" and "Device Support for Removable Media" are also included.

Tue Jan 13 15:32:15 2004	Cache Status: Clean	W
<pre>&lt; Main Menu &gt; Quick installation view wew Maximum Queued I/O Count - 256 uiew LUNs per Host SCSI ID - 8 view Max Number of Concurrent Host-LUN C view Number of Tags Reserved for each Ho view Number of Tags Reserved for each Ho view Peri v C C Vie v C C Vie v C Vi</pre>	e=1)	

 Table 9 - 1
 Peripheral Device Type Parameters

Operating System	Peripheral Device Type	Peripheral Device Qualifier	Device Support for Removable Media	LUN Applicability
Windows 2000/2003	0xd	Connected	Either is okay	LUN-0's
Solaris <sup>TM</sup> $8/9$ (x86 and SPARC)	0xd	Connected	Either is okay	LUN-0's
Linux RedHat 8/9; SuSE 8/9	0xd	Connected	Either is okay	LUN-0's

# Table 9 - 2 Peripheral Device Type Settings

Device Type	Setting
Enclosure Service Device	0xd
No Device Present	0x7f
Direct-access Device	0
Sequential-access Device	1
Processor Type	3
CD-ROM Device	5
Scanner Device	6
MO Device	7
Storage Array Controller Device	0xC
Unknown Device	0x1f

# Cylinder/Head/Sector Mapping:

Drive capacity is decided by the number of blocks. For some operating systems (Sun Solaris, for example) the capacity of a drive is determined by the cylinder/head/sector count. For Sun Solaris, the cylinder cannot exceed 65535; choose "cylinder<65535," then the controller will automatically adjust the head/sector count for your OS to read the correct drive capacity. Please refer to the related documents provided with your operating system for more information.

Cylinder, Head, and Sector counts are selectable from the configuration menus shown below. To avoid any difficulties with a Sun Solaris configuration, the values listed below can be applied.

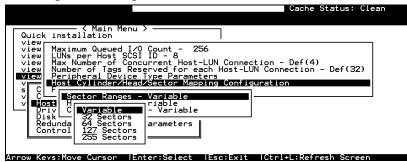
Capacity	Cylinder	Head	Sector
< 64 GB	variable	64	32
64 - 128 GB	variable	64	64
128 – 256 GB	variable	127	64
256 - 512 GB	variable	127	127
512 GB - 1 TB	variable	255	127
1TB	variable	255	255

### Table 9 - 3 Cylinder/Head/Sector Mapping under Sun Solaris

Older Solaris versions do not support drive capacities larger than 1 terabyte.

Configuring Sector Ranges/Head Ranges/Cylinder Ranges:

#### Selecting Sector Ranges



# Selecting Head Ranges

Quick installation
view Maximum Queued I/O Count - 256 view LUNs per Host SCSI ID - 8 view Max Number of Concurrent Host-LUN Connection - Def(4) view Number of Iggs Reserved for each Host-LUN Connection - Def(32) view Peripheral Device Type Parameters Host Cylinder/Head/Sector Mapping Configuration
s C F v C Sector Ranges - Variable v Host Head Ranges - Variable Driv C Variable Disk Variable
Redunda Control 255 Heads 255 Heads

# Selecting Cylinder Ranges

Quick installation	
View Maximum Queued I/O Count - 256 view LUNs per Host SCSI ID - 8 view Max Number of Concurrent Host-LUN Connec view Number of Tags Reserved for each Host-LU view Number of Tags Reserved for each Host-LU view Number of Loss Reserved for each Host-LUN view Number of Loss Reserved for each Host L	N Connection - Def(32)
V C Sector Ranges - Variable V lost Head Ranges - Variable Driv Cylinder Ranges - Variable	
Disk Redunda Control 41024 Cylinders 42768 Cylinders 65536 Cylinders	

# 9.2 Drive-side Parameters:

Cache Status: Clean
Quic View SCSI Motor Spin-Up Disabled View JSCSI Reset at Power-Up Disabled View Disk Access Delay Time - 60 seconds View SCSI I/O Timeout - 10 seconds View Maximum Tag Count - 32 View Periodic Drive Check Time - 10 seconds View Periodic SAF-TE and SES Device Check Time - 5 seconds VIEW Periodic SAF-TE and SES Device Check Time - Disabled Drive Predictable Failure Drive Swap Check Time - Disabled Drive Predictable Failure Mode(SMART) -Detect Only V C
Drive-side SCS1 Parameters Disk Array Parameters Redundant Controller Parameters Controller Parameters

Choose "Drive-side SCSI Parameters," then press **[ENTER]**. The Drive-side SCSI parameters menu displays.

# **SCSI Motor Spin-Up**

Qui		CCSI Motor Spin-Up Disabled
vie vie	ew D	Enable SCSI Motor Spin-Up ? nds
vie vie vie	ew M	Yes No Ø seconds
vie vie		Deriodic SAF-TE and SES Device Cosecuting - 5 seconds Periodic Auto-Detect Failure Drive Swap Check Time - Disabled Drive Predictable Failure Mode(SMART) -Detect Only Tibre Channel Dual Loop - Enabled
	Disk Redu	verside SCSI Parameters Array Parameters undant Controller Parameters roller Parameters

When a power supply is unable to provide sufficient current to start all of the hard drives at once, you may have the drives spin-up in sequence to solve the problem with insufficient power-up current.

By default, all hard drives will start spinning up when powered-on; however, these hard drives can be configured so that drives will not spin-up all at the same time. There are 3 methods for spinning-up the hard drive's motor: "Spin-up at power-on," "Spin-up serially at random sequence" or "Spin-up by SCSI command." Please refer to the hard drive's documentation for instructions on configuring the hard drive using the "Spin-up by SCSI Command." The procedure for each brand/model of hard drive may vary.

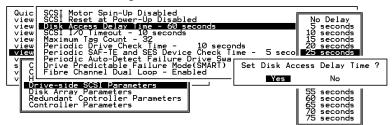
Configure all hard drives (usually by switching jumpers on the hard disks). Choose "SCSI Motor Spin-Up," then press **[ENTER]**. Choose **Yes** in the dialog box that follows to confirm the setting.

# **IMPORTANT!**

• If the drives are configured as "Delay Motor Spin-up" or "Motor Spin-up in Random Sequence," some of these drives may not be ready when the controller accesses them when it is powered up. Increase the disk access delay time so that the controller will wait a longer time for the drives to be ready.

# **Disk Access Delay Time**

This feature sets the delay time before the controller tries to access the hard drives after power-on. Default is 15 seconds.



Choose "Disk Access Delay Time," then press **[ENTER]**. A list of selections displays. Move the cursor bar to a selection, then press **[ENTER]**. Choose **Yes** in the dialog box that follows to confirm the setting.

# **Drive I/O Timeout**

The "Drive I/O Timeout" is the time interval for the controller to wait for a drive to respond. If the controller attempts to read data from or write data to a drive but the drive does not respond within the Drive I/O Timeout value, the drive will be considered as a failed drive.

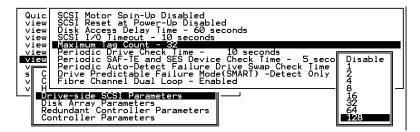
When the drive itself detects a media error while reading from the drive platter, it usually retries the previous reading or re-calibrates the head. When the drive encounters a bad block on the media, it reassigns the bad block onto a spare block. However, it takes time to perform the above actions. The time to perform these operations can vary between different brands and different models.

During channel bus arbitration, a device with higher priority can utilize the bus first. A device with lower priority will sometimes receive a SCSI I/O timeout when devices of higher priority keep utilizing the bus. The default setting for "Drive I/O Timeout" is 7 seconds. It is highly recommended not to change this setting. Setting the timeout to a lower value will cause the controller to judge a drive as failed while a drive is still retrying, or while a drive is unable to arbitrate the SCSI bus. Setting the timeout to a greater value will cause the controller to keep waiting for a drive, and it may sometimes cause a host timeout.

Ouic	
View Drive Motor Spin-Up - Enabled View Disk Access Delay Time - 15 seconds View Maximum Tag Count - 20 seconds View Maximum Tag Count - 64 View Periodic Drive Check Time - 1/2 seconds View Periodic SAF-TE and SES Device Check Time - 100 ms V Periodic Auto-Detect Failure Drive Swap Check Time S C Drive Predictable Failure Mode(SMART) -Disabled V C Auto-Assign Global Spare Drive - Enabled H Drive-Side SCSI Parameters Redundant Controller Parameters Controller Parameters	Default 500 ms 1 seconds 4 seconds 6 seconds 8 seconds 10 seconds 10 seconds 20 seconds 30 seconds

Choose "Drive I/O Timeout –Default (7 seconds)," then press **[ENTER]**. A list of selections will appear. Move the cursor bar to a selection, then press **[ENTER]**. Choose **Yes** in the dialog box that follows to confirm the setting.

# Maximum Tag Count (Tag Command Queuing)



The controller supports tag command queuing with an adjustable maximum tag count from 1 to 128. The default setting is "Enabled" with a maximum tag count of 32. Choose "Maximum Tag Count", then press **[ENTER]**. A list of available tag count numbers displays. Move the cursor bar to a number, then press **[ENTER]**. Choose **Yes** in the dialog box that follows to confirm the setting.

# **IMPORTANT!**

- Every time you change this setting, you must reset the controller for the changes to take effect.
- Disabling Tag Command Queuing will disable the hard drives' built-in cache for Write-Back operation.

# Chapter

10

# Enclosure Management

This chapter discusses the configuration options related to enclosure monitoring. Each function is given a brief explanation as well as a configuration sample. Terminal screens will be used in the configuration samples. Some of the operations require basic knowledge of RAID technology and are only recommended for an experienced user.

# **10.1 Enclosure Monitoring**

# **10.1.1 Enclosure Devices**

SAF-TE and SES Enclosure Monitoring

(Periodic SAF-TE and SES Device Check Time)



If there are remote components in your RAID enclosure being controlled via SAF-TE/S.E.S. devices, use this function to select how often the controller will check the status of these devices. Choose "Periodic SAF-TE and SES Device Check Time"; then press [ENTER]. Move the cursor to the desired interval, then press [ENTER]. Choose Yes in the dialog box that follows to confirm the setting.

Some Infortrend EonStor drive enclosures (JBODs) come with the SES monitoring service and have a preset value for the device check time. The firmware default is 30 seconds.

# Enclosure Devices Status: View Peripheral Device Status

Select "View and edit Peripheral Devices" on the Main Menu and press **[ENTER].** Choose "View Peripheral Device Status," then press **[ENTER]** again. The device list displays.

Below is a list of peripheral devices (enclosure modules) supported by enclosure monitoring. Monitoring of device status depends on enclosure implementation and is accessed through different interfaces, e.g., SAF-TE, S.E.S., or I<sup>2</sup>C serial bus.

- 1. Device type
- 2. Enclosure descriptor
- 3. Power supply
- 4. Cooling element
- 5. Temperature Sensors
- 6. Audible alarm
- 7. Enclosure services controller electronics

Wed Jun 26 17:14:24 2002	BAT:BAD	Cache Status: Clean Write Cache: Enable
Quick installation view and edit Logical drives view and edit Logical Volume view and edit Host luns view an	5 25	
view an Pass-Inrough Device view an Enclosure Descripton Device s Power Supply v View Cooling element v S Temperature Sensors Audible alarm	(SFF-8067) controller electronics	
SES Device	ByPass(SFF-8067)	Channel 2 ID 36
I2C Peripheral Device	Malfunctioning	29
Arrow Keys:Move Cursor  Enter	Select  Esc:Exit  C	trl+L:Refresh Screen

Select the device interface and then press **[ENTER]** on a connected module to examine its operating status as shown below.

Wed Jun 26 17:16:24 2002 Main Menu >  Quick installation	BAT:BAD	Cache Status: Cl Write Cache: Ena	ean ble
Status :0% Temperature :8 <b>4(C)</b> High Critical Threshold:63 High Marning Threshold :53 Low Warning Threshold :10 Low Critical Threshold :0	(C) (C) (C)		
V View Cooling element			
	controller electronics	LOCATION	
SES Device	ByPass(SFF-8067)	Channel 2 ID 36	
I2C Peripheral Device	Malfunctioning	29	
Arrow Keys:Move Cursor [Enter:	Select Esc. Exit	trl+L:Refresh Screen	

# **Event Triggered Operations**

	— < Main Menu > —	
	stallation	
view and	edit Logical drives	
view and	edit logical Volumes	
view and	edit logical Volumes edit Host luns	
	edit scsi Drives	
view an <sub>r</sub>		ations
	Controller Failure - Disabled	
view an	BBU Low or Failed - Disabled	
s	UPS AC Power Loss - Enabled	
	Power Supply Failed - Disabled	
Sot	FAN Failure - Disabled	
Sec	Temperature exceeds threshold -	Chutdown Donied, 2 min
	remperature exceeds unreshold -	Shutdown Period: 2 min
CK		
	ent Trigger Operations	

Select "View and Edit Peripheral Devices" on the Main Menu and press **[ENTER].** Choose "Set Peripheral Device Entry", press **[ENTER]**, then select "Event Trigger Operations" by pressing **[ENTER]**. The event trigger menu displays.

# The Operations

To reduce the chance of data loss, the controller/subsystem automatically commences the following actions to prevent loss of data:

- 1). Switches its caching mode from write-back to write-through,
- 2). Flushes all cached data

# The Trigger

The mode switching and cache flush operations can be triggered by the detection of the following conditions:

1. Controller failure (in dual-redundant controller configurations)

- 2. BBU low or failed
- 3. UPS AC power loss
- 4. Power supply failure
- 5. Fan failure
- 6. Temperature exceeds threshold

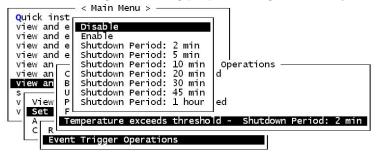
When enabled, each of the above conditions forces the controller/subsystem to adopt the write-through caching mode. When the fault condition is corrected, the controller/subsystem automatically restores the previous caching mode.



Note the temperature thresholds refer to those set for "RAID controller board temperature" and the sensors within subsystem enclosure. In terms of the controller temperature, board 1 refers to the main circuit board and board 2 refers to the second-level I/O board or daughter card.

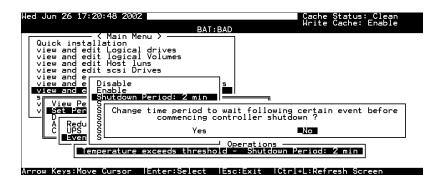
If a battery is not used, the "BBU Low or Failed " option should be disabled.

You can configure a shutdown period to delay the time when the controller/subsystem commences an automatic shutdown. During this time, system administrators should have been notified of the condition and begun restoring proper cooling of the subsystem.



# **Dynamic Caching Mode Switch**

# Controller Auto-Shutdown - Event Triggered Operations



Select "View and Edit Peripheral Devices" on the Main Menu and press **[ENTER].** Choose "Set Peripheral Device Entry" and "Event Trigger Option" by pressing **[ENTER]**. The auto-shutdown option displays.

Select a configurable time span between the detection of exceeded temperature and the controller's commencing an automatic shutdown. Extended operation under critical conditions like elevated temperature greatly reduces system efficiency and may cause component failure.

# 10.1.2 Controller Self-monitoring

Open your PC Terminal Emulation screen. Enter the Main Menu and select "View and Edit Peripheral Devices." Use the arrow keys to scroll down and select "Controller Peripheral Device Configuration," "View Peripheral Device Status," and then press [ENTER].

iew and	< Main Menu > - nstallation d edit Logical drive	25	
∕iew an ∕iew an		VALUE	STATUS
/iew an /iew an /iew an /iew an	∓5∨	3.384∨ 5.153∨ 12.199∨	Operation Normally Operation Normally Operation Normally
- Defi	CPU Temperature Board1 Temperature Board2 Temperature	56.0 (C)	Temperature within Safe Range Temperature within Safe Range Temperature within Safe Range
Adju ¢cont	Cooling FAN 0 Cooling FAN 1	6750 RPM 7031 RPM	Operation Normally Operation Normally
	ltage and Temperatu	ure Parameto	ers

The controller operation status displays. Note the fan status here refers to the 3cm fans in the front panel of RAID controllers that come standard in 5.25" canister. The enclosure fan status is shown in the *Enclosure Devices Status: View Peripheral Device* Status.

# **Changing Monitoring Thresholds**

Open your PC Terminal Emulation utility. Enter the Main Menu and select "View and Edit Peripheral Devices." Use the arrow keys to scroll down and select "Controller Peripheral Device Configuration," "Voltage and Temperature Parameters," and confirm by pressing **[ENTER]**.

Note that it is not recommended to change the threshold values unless you need to coordinate the RAID controller's values with that of your RAID enclosure. If a value exceeding the safety range is entered, an error message will prompt and the new parameter will be ignored.

For example, if the controller operates in a system enclosure where the upper limit on ambient temperature is relatively high or low, adjusting the default thresholds can coordinate the controller status monitoring with that of the system enclosure.

<pre><main menu=""></main></pre>
Quick installation view and edit Logical drives view and edit logical Volumes view and edit Host luns view and edit scsi Drives view and edit scsi channels
Quick installation view and edit Logical drives view and edit logical Volumes view and edit Host luns view and edit scsi Drives view and edit Scsi channels
view and edit Logical drives view and edit logical Volumes view and edit Host luns view and edit scsi Drives view and edit scsi channels
view and edit logical Volumes view and edit Host luns view and edit scsi Drives view and edit scsi channels
view and edit scsi Drives view and edit Scsi channels
view and edit scsi Drives view and edit Scsi channels
view and edit Scsi channels
view and edit Configuration parameters
view and edit Peripheral devices
S
V View
V Set Trigger Thresholds for +3.3V Events
—   Defi  Trigger Thresholds for +5V Events
Adju  Trigger Thresholds for +12V Events
<ul> <li>Defi Trigger Thresholds for +5V Events Adju Trigger Thresholds for +12V Events</li> <li>Adju Trigger Thresholds for CPU Temperature Events</li> </ul>
Trigger Thresholds for Board Temperature Events
\$Voltage and Temperature Parameters

Scroll down and select an item to configure.

Cache Status: Clean
<pre></pre>
s View V Set Defi Trigger Thresholds for +3.3V Events Adju Trigger Thresholds for +12V Events Adju Trigger Thresholds for +12V Events Cont Trigger Thresholds for QPU removature Events
V Upper Threshold for CPU Temperature Event - 90 (C) Volt Lower Threshold for CPU Temperature Event - Default( 0(C) )
Arrow Keys:Move Cursor  Enter:Select  Esc:Exit  Ctrl+L:Refresh Screen

Select an item, such as "Trigger Thresholds for CPU Temperature Events." Press **[ENTER]** and a list of selections will appear. You can change the upper or lower threshold values. Press **[ENTER]** to confirm.

Cache Status: Clean
Quick installation view and edit Logical drives view and edit logical Volumes view and edit Host luns view and edit Host luns view and edit scsi Drives view and edit Scsi channels
view and edit view and edit Temperature Range from 50 to 100 View Disable Trigger Event: "disable" v Set Trig Defi Trig Adju Trig Input Temperature Trigger Threshold :90_
V Volt Lower Threshold for CPU Temperature Event - 90 (C) Volt Lower Threshold for CPU Temperature Event - Default( 0(C) )

A configuration window will prompt. Enter any value within the safety range. Values exceeding the safety range will be rejected by controller firmware.

		Narning —				
_Trigger	Temperature	Threshold	0ut	of	Range	!

Follow the same method to modify other threshold parameters.

# 10.2 UPS Support

UPS status monitoring is available from firmware release 3.34 onward. This feature enables the RAID subsystem to observe and respond to the status of the UPS (battery charge or AC power) by dynamically switching the write policy.

#### **Requirements for UPS Status Monitoring:**

- 1. Connect the UPS device to the controller/subsystem's COM2 serial port.
- 2. Set the same Baud Rate to the system COM2 and the UPS serial port. Please refer to *Chapter 3*, RS-232C Serial Port Settings.
- 3. Set the UPS option in the Event Triggered Operations to "Enabled."

#### **Condition Reports and Reactions:**

- 1. When mains power is lost or when the UPS charge is low, an event is issued; the subsystem commences an auto cache-flush and is forced to adopt the Write-Through mode.
- 2. When the serial port connection is lost or when the UPS is removed, an event is issued to notify the system manager that the external UPS is absent.
- 3. When the UPS battery charge or mains power is restored to a safe functioning level, the subsystem automatically restores the original write policy.

# Chapter

# **Data Integrity**

This chapter discusses various firmware mechanisms that help to secure the integrity of array data. Four main topics are included:

- **Maintenance processes** that can be manually or automatically performed onto configured arrays to minimize the chance of data inconsistency due to drive media errors.
- **Data path re-routing capability** to direct data flow through an alternate path in the situation when one of the cabling connections fails.
- **Preventive schemes** to suspend caching activities that are susceptible to hardware faults until the faults are corrected.
- Drive Fault detection and Rebuild settings.

No system is completely safe from the threat of hardware faults. For example, although the chance of occurrence is considerably low, the occurrences of bad blocks on two hard drives can fail a whole data set. When properly configured, the functions below help to minimize the chance of data loss:

- 1. Event Triggered Operations
- 2. Failed Drive Detection
- 3. Scheduled Maintenance
- 4. <u>Regenerate Logical Drive Parity</u>
- 5. <u>Rebuild Priority</u>
- 6. Verification on Writes

#### NOTE:

Some of the configuration options may be implemented through firmware append files and may not be available to all sub-revisions of firmware.

## **Event Triggered Operations**

Quick inc	—— < Main Menu > ———————————————————————————————————
	edit Logical drives
view and	edit logical Volumes
view and	edit Host luns
	edit scsi Drives
view and	
	Controller Failure - Disabled
	BBU Low or Failed - Disabled
	UPS AC Power Loss - Enabled
	Power Supply Failed - Disabled
v Set	FAN Failure - Disabled
- A	Temperature exceeds threshold - Shutdown Period: 2 min
CRL	
EVe	ent Trigger Operations

Select "View and Edit Peripheral Devices" on the Main Menu and press **[ENTER].** Choose "Set Peripheral Device Entry", press **[ENTER]**, then select "Event Trigger Operations" by pressing **[ENTER]**. The event trigger menu displays.

### The Operations

To reduce the chance of data loss, the controller/subsystem automatically commences the following actions to prevent loss of data:

- 1). Switches its caching mode from write-back to write-through
- 2). Flushes all cached data

#### The Trigger

The mode switching and cache flush operations can be triggered by the detection of the following conditions:

**1.** *Controller failure*:

If a controller fails in a dual-redundant controller configuration, the surviving controller no longer has the protection of cached data by storing the replica of unfinished writes to its partner.

#### 2. BBU low or failed:

If battery fails or is under-charge, the unfinished writes cannot be supported if power outage occurs.

#### 3. UPS AC power loss:

Even with the buffer provided by the UPS, if the mains power fails, cached data should be immediately distributed to hard drives.

- 4. Power supply failure
- 5. Fan failure
- 6. Temperature exceeds threshold

If critical conditions occur, such as the enclosure component failure, chance of system downtime will increase and it is best to temporarily disable write-back caching.

When enabled, each of the above conditions forces the controller/subsystem to adopt the write-through caching mode. When the fault condition is corrected, the controller/subsystem automatically restores the previous caching mode.

Alert Force Controller Write-Through on Trigger Cause

Note that the temperature thresholds refer to those set for both sensors on the RAID controller boards and those placed within the subsystem enclosure. In terms of the controller temperature, board 1 refers to the main circuit board and board 2 refers to the second-level I/O board or the daughter card. If any of the threshold values set for any sensor is exceeded, the trigger automatically applies.

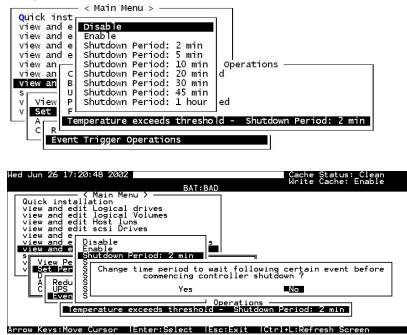
# NOTE:

If a battery is not installed in your RAID subsystem, the "BBU Low or Failed " option should be disabled.

# Auto Shutdown: Elevated Temperature

System components can be damaged if operated under elevated temperature. You can configure the time periods between the detection of exceeded thresholds and the controller's commencing an automatic shutdown.

The shutdown does not electrically disconnect the subsystem. When shutdown is commenced, the subsystem stops responding to I/O requests and flushes all cached writes in its memory. During that time, system administrators should have been notified of the condition and have begun restoring proper cooling of the subsystem.



Select "View and Edit Peripheral Devices" on the Main Menu and press **[ENTER].** Choose "Set Peripheral Device Entry" and "Event Trigger Option" by pressing **[ENTER]**. The auto-shutdown options display.

Select a configurable time span between the detection of exceeded temperature and the controller's commencing an automatic shutdown. Extended operation under critical conditions like elevated temperature greatly reduces system efficiency and will eventually cause component failure.

# 11.2 Maintenance

# 11.2.1 Failed Drive Detection

Detection of Drive Hot Swap Followed by Auto Rebuild

(Periodic Auto-Detect Failure Drive Swap Check Time)

Quic view view view view view view view view	SCSI Motor Spin-Up Disabled SCSI Reset at Power-Up Disabled Disk Access Delay Time - 60 seconds SCSI I/O Timeout - 10 seconds Maximum Tag Count - 32 Periodic Drive Check Time - 10 seconds Periodic SAF-IE and SES Device Check Time - 5 secon Periodic Auto-Datect Failure Drive Swep Check Time Drive Predictable Failure Mode(SMART) -Detect Only Fibre Channel Dual Loop - Enabled	
	rive-side SCSI Parameters isk Array Parameters edundant Controller Parameters ontroller Parameters	10 seconds 15 seconds 30 seconds 60 seconds

Choose "Periodic Auto-Detect Failure Drive Swap Check Time"; then press **[ENTER]**. Move the cursor to the desired interval; then press **[ENTER]**. Choose **Yes** in the dialog box that follows to confirm the setting.

The controller scans drive buses at this interval to check if a failed drive has been replaced. If a failed drive is replaced, the controller will proceed with the rebuild process.

# **Periodic Drive Check Time**

The "Periodic Drive Check Time" is the time interval for the controller to check all disk drives that were on the SCSI bus at controller startup (a list of all the drives that were detected can be seen under "View and Edit SCSI Drives").

The default value is "Disabled." "Disabled" means that if a drive is removed from the bus, the controller will not be able to know – so long as no host accesses that drive. Changing the check time to any other value allows the controller to check – at the selected time interval – all of the drives that are listed under "View and Edit SCSI Drives." If any drive is then removed, the controller will be able to know – even if no host accesses that drive.



# **Idle Drive Failure Detection**

#### Periodic Auto-Detect Failure Drive Swap Check Time

The "Drive-Swap Check Time" is the interval at which the controller checks to see if a failed drive has been swapped. When a logical drive's member drive fails, the controller will detect the failed drive (at the selected time interval). Once the failed drive has been swapped with a drive that has the adequate capacity to rebuild the logical drive, the rebuild will begin automatically.

The default setting is "Disabled," meaning that the controller will not Auto-Detect the swap of a failed drive. To enable this feature, select a time interval.

Quic view view view view view view view view	SCSI Reset at Power-Up Disabled Disk Access Delay Time - 60 seconds SCSI I/O Timeout - 10 seconds Maximum Tag Count - 32 Periodic Drive Check Time - 10 seconds Periodic SAF-TE and SES Device Check Time - 5 seco Periodic Auto-Detect Failure Drive Swab Check Time	- Disabled
	Fibre Channel Dual Loop - Enabled ive-side SCS1 Parameters isk Array Parameters dundant Controller Parameters ontroller Parameters	Disabled 5 seconds 10 seconds 15 seconds 30 seconds 60 seconds

Choose "Periodic Drive Check Time," then press **[ENTER]**. Move the cursor to the desired interval, then press **[ENTER]**. Choose **Yes** in the dialog box that follows to confirm the setting.

# **IMPORTANT!**

- The "Periodic Drive Check Time" is enabled by choosing a time value. The RAID controller will poll all connected drives through the controller's drive channels at the assigned interval. Drive removal will be detected even if a host does not attempt to access data on that specific drive.
- If the "Periodic Drive Check Time" is set to "Disabled" (the default setting is "Disabled"), the controller will not be able to detect any drive removal that occurs after the controller has been powered on. The controller will only be able to detect drive removal when a host attempts to access data on that drive.

#### **Auto-Assign Global Spare Drive**

view view view	( Main Menu ) installation and edit Logical drives and edit logical Volumes and edit Host Luns and edit scsi Drives
view s C	SCSI Motor Spin-Up - Disabled SCSI Reset at Power-Up - Enabled Disk Access Delay Time - 15 seconds SCSI I/O Timeout - 10 seconds Maximum Tag Count - 32 Periodic Drive Check Time - 1/2 seconds Periodic SAF-TE and SES Device Check Time - 200 ms Periodic Auto-Detect Failure Drive Swap Check Time - 5 seconds Drive Predictable Failure Mode (SMART) - Disabled Fibre Channel Dual Loop - Enabled Auto-Assign Global Spare Drive - Disabled

The "Auto-Assign" function automatically assigns any "new" drives that are not included in logical configurations as Global Spares.

# The Fault Scenario:

Spare drives accelerate rebuild of a logical drive. In the example as described below, multiple faults can occur at the same time making the array exposed to the risk of data loss:

- There is only one Global Spare in a RAID subsystem.
- That Global Spare has been used to rebuild a logical drive.
- The failed drive is swapped out and replaced by a new one.
- Chances are system administrators forgot to configure the replacement drive as a spare.
- A member of another logical drive fails.
- The subsystem has no spare left. Performance decreases for a considerable portion of system resources has to be conducted to generate data from the remaining members of

the logical drive. If another member fails in the logical drive, data is lost.

The chance of failing two drives increases when a failed drive in the array cannot be replaced immediately for the lack of spare drives.

# The Function:

If a drive has a capacity smaller or apparently larger than the members of configured arrays, the controller may avoid using it as a global spare.

Enable the function and reset the controller for the configuration to take effect.

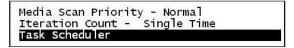
# 11.2.2 Scheduled Maintenance

# **Task Scheduler**

The Task Scheduler functionality allows Media Scans to be scheduled beginning at a specified start time and repeating at regular intervals defined by a configurable interval period. Each such schedule can be defined to operate on individual drives, all drives of a certain class, all member drives of a specified logical drive, or all member drives of all logical drives. UIs supported are RS232C terminal menus and RAIDWatch GUI manager.

						BAT:NONE				7 7				
LG	ID	LV	RAID	Size	(МВ)	Status 1	2	3	0	с	#LN	#SB	#FL	NAME
0	ECC3E8E	NA	RAID5	167	3784	SHUTDOWN			7	в	8	1	0	
<b>v</b> iew drives					112	GOOD			7	в	2	1	0	
<ul> <li>Delete logical drive</li> <li>Partition logical drive</li> <li>logical drive Name</li> </ul>				000	GOOD			7	в	2	1	0		
E)	pand log	ica	l drive	9	000	GOOD			7	в	3	1	0	
<ul> <li>add driveŠ</li> <li>reGenerate parity</li> <li>cOpy and replace drive</li> <li>Media scan</li> <li>Write policy</li> </ul>														
	ree porr	- y												
7			NONE											

The scheduler is accessed through the "View and Edit Logical Drives" menu by selecting a configured array to display the list of array-related functions. Select "Media Scan" by pressing **[ENTER]**.



Select "Task Scheduler" by pressing [ENTER].

# Creating a New Schedule

LG	ID	LV	RAID	Size(MB)	Status	1	2	3	0	с	#LN	#SB	#FL
0	ECC3E8	NA	RAID5	1673784					7	в	8	1	0
Me	dia Scar	1 Pri	ority	- Normal Single Tim	2		385		7	в	2	1	C
	sk Sched			single iim	e				7	в	2	1	(
la	SK SCHED	aurer					88 T	5.5	11	10	-	1 -	1 .
3	-			sk Schedul	e - Add a	a M	lev	v T			19 - 19 19 - 19	edul	e ?

If there is no preset schedule, a confirm box as shown above will prompt.

# Adding or Deleting a Schedule

I	terati	on Count	ity - Normal - Single Time	-	7	в	2	1	0	
1	ask Sc	heduler			7	в	2	1	0	
	Idx	Start	Pei	riod		Exec on Init				
	0	Fri May	7 14:09:00 2004	10 hou	^s		Р	rior	ity	
;			ule Information			ΓT	1	1	1	
;		dd New Sc elete Sch	edu le							

Press **[ENTER]** on an existing schedule to display the configuration options. You may choose to check information of a task schedule, to create a new schedule, or to remove a configured schedule.

# Task Scheduler Options

To configure a task schedule, you have the option to do any of the following:

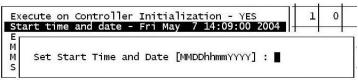
Set the following values/intervals:

# **Execute on Controller Initialization**

Media Scan Priority - Normal Iteration Count - Single Time Task Scheduler	
Execute on Controller Initial Start time and date - Not Set Execution Period - Not Set Media Scan Mode - Concurrence Media Scan Priority - Normal Select logical drives	

This option determines whether Media Scan is automatically conducted whenever the RAID system is reset or powered on.

## Start Time and Date



Enter time and date in its numeric representatives in the following order: month, day, hour, minute, and the year.

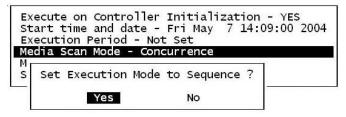
# **Execution Period**

Execute on Controll Start time and date	Schedule Period	- YES 9:00 2004
Execution Period - Media Scan Mode - C	Execution Once	
Media Scan Priority Select logical driv	1 secs	
	2 secs	<u> </u>
	3 secs	
	- him	-
	10 days	1
	11 days	
	12 days	1
8	13 days	
	2 weeks	1
	3 weeks	1
-		-

The scheduler memorizes the date and the time the actions are to be executed. Select one of the following:

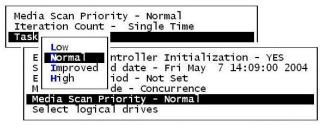
- If the action is intended to be executed for one time only, select "Execution Once."
- In the case of a periodic action, the action is executed at the specified "start time," and then re-enacted at the time interval indicated in the execution period so as to be executed again later. The selectable interval ranges from one second to several weeks.

#### Media Scan Mode



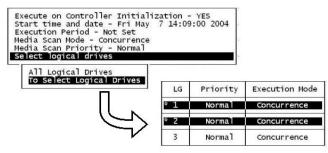
If the maintenance schedule includes more than one logical drive, the scan can be performed simultaneously or separately in a sequential order.

Media Scan Priority



The scan priority determines how much of the system's resources will be consumed to perform the scheduled task. Select "Low" for better array performance and longer time to complete the media scan. Higher priority allows higher scan performance at the cost of reduced array performance.

#### Select Logical Drives



Press **[ENTER]** on "Select Logical Drives" to bring out a sub-menu. From there you may include all configured arrays or press **[ENTER]** on "To Select Logical Drives" to select one or more specific logical drive(s).

Logical drives can be tagged for inclusion by positioning the cursor bar on the logical drive and then pressing **[ENTER]**. An asterisk (\*) mark will appear on the selected physical drive(s). To deselect the drive, press **[ENTER]** again on the selected drive. The "\*" mark will disappear. Use the same method to select more logical drives if required.

When selection is done, press [ESC] to continue.

#### Confirming the Creation of a Task Schedule

LG	ID	LV	RAID	Size(	МВ)	Statu	5 1	2	3	0	с	#LN	#SB
0	ECC3E8	NA	RAID5	1673	784	SHUTD	DWN			7	в	8	1
Me	edia Scar	n Pri	ority	- Nor	mal					7	в	2	1
	teration ask Scheo	uler	ητ - 5	Single	Ilme					7	в	2	1
3	Start Schedu Execut	le Pe	eriod	:	10 h	ours	14	:09	9:0	00	20	004	1
	Priorit	ty		:	Low	ence							-
5	209.00			880.473 B	00000								
5 6	209.00					dule ?							

When finished with setting the scheduler options, press **[ESC]** to display a confirm box.

Verify all information in the box before choosing "**Yes**" to confirm and to complete the configuration process.

#### 11.2.3 Regenerating Logical Drive Parity

LG	ID	LV	RAID	Size(MB)	Status 1	L 2	3	0	с	#LN	#SB	#FL	NAME
Р0	4295529в	NA	RAID5	476000	G001	2		4	в	3	0	0	
- 0	verwrite :	Inco	onsiste	ent Parity	ive Parity - Enabled Vent - Ena	-	ed		_				
3			NONE	[ ]		T	Γ	I	1				
4			NONE			T	Γ						
5			NONE				T						
6			NONE				Γ						
7			NONE			T	T						

Parity regeneration is a function manually performed onto RAID-1/3/5 arrays to determine whether inconsistency has occurred with data parity.

You may perform the parity check directly without changing the two options below, or set preferred options and then press **[ENTER]** on "Execute Regenerate Logical Drive Parity" to begin the operation.

**Overwrite Inconsistent Parity** 

Default is "enabled."

If an array's data parity is seriously damaged, restoring parity data by regenerating and overwriting the original data may cause data loss. Disable this option if you suspect parity data has been seriously corrupted.

#### Generate Check Parity Error Event

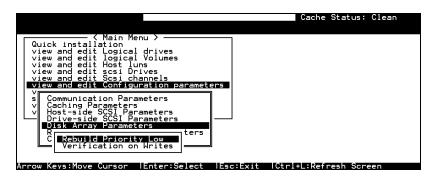
Default is "enabled."

When enabled, parity inconsistency will be reported as system events.

#### **IMPORTANT!**

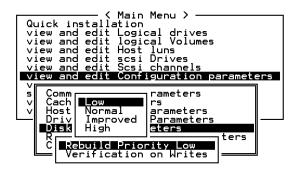
• If a regenerating process is stopped by a drive failure, the process cannot be restarted until the logical drive is successfully rebuilt by having its failed member replaced.

#### 11.2.4 Disk Array Parameters



Select "View and Edit Configuration Parameters" on the Main Menu and press **[ENTER]**. Choose "Disk Array Parameters," then press **[ENTER]** again. The Disk Array Parameters menu will appear.

#### **Rebuild Priority**



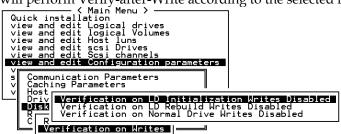
Choose "Rebuild Priority," then press **[ENTER]**. A list of the priority selections (Low, Normal, Improved, or High) displays. Move the cursor bar to a selection, then press **[ENTER]**.

#### **Verification on Writes**

Errors may occur when a hard drive writes data. To avoid the write error, the controller can force hard drives to verify written data. There are three selectable methods:

- Verification on LD Initialization Writes Performs Verify-after-Write when initializing a logical drive
- Verification on LD Rebuild Writes Performs Verify-after-Write during the rebuild process
- Verification on LD Normal Drive Writes Performs Verify-after-Write during normal I/Os

Each method can be enabled or disabled individually. Hard drives will perform Verify-after-Write according to the selected method.



Move the cursor bar to the desired item, then press [ENTER].

view and ed view and ed view and ed view and ed view and ed	- < Main Menu > allation dit Logical drives dit logical Volumes dit scsi luns dit scsi Drives dit Scsi channels dit Configuration parameters	3
v Caching	Parameters	
v Caching v Host Driv		ation Writes Disabled
V Caching	Parameters	

Choose **Yes** in the confirm box to enable or disable the function. Follow the same procedure to enable or disable each method.

#### **IMPORTANT!**

• The "verification on Normal Drive Writes" method will affect the "write" performance of your RAID system.

#### Chapter

12

# iSCSI Options

This chapter is written for the configuration options exclusively implemented with iSCSI subsystems. iSCSI subsystems provide storage capacity in a network consisting of iSCSI initiators and targets. One or multiple iSCSI storage subsystems can be configured into a storage pool and then divided into iSCSI targets using the ID/LUN mapping techniques similar to traditional SCSI storage.

Infortrend's iSCSI storage supports iSCSI initiators that comply with the IETF iSCSI standard (RFC 3720). The configuration is simple. The configuration efforts required include the following:

- 1. RAID configuration process is identical to that described in the previous chapters.
- 2. Configuring host port IPs and connectivity settings. See page 12-1.
- 3. Setting CHAP security. See page 12-3.
- 4. Making RAID storage volumes available through the 1Gbps Ethernet host ports. See page **12-4**.

#### 12.1 Network Interface Settings

#### Acquiring An IP Address for the Host Ports

To access the Internet Protocol submenu, press **[ENTER]** to confirm a selection and use the arrow keys to navigate. The iSCSI port configuration options can be found under "View and Edit Configuration Parameters," "Communication Parameters," and then the "Internet Protocol (TCP/IP)".

Press **[ENTER]** on a host port you wish to configure. The identity of a host port is presented as:

"Port number [chip ID] MAC address - IP address"

#### **IMPORTANT!**

Avoid configuring the same number as the unique ID on different subsystems.

The MAC address of a host port is automatically acquired by referring to the subsystem's the pre-assigned serial number or the unique identifier that is manually assigned. Unless you assign a unique ID, the firmware refers to the serial number that is unique for each subsystem.

A manually assigned unique ID can cause problems in the following condition:

DHCP (Dynamic Host Configuration Protocol) severs automate network IP configuration and may "remember" these IPs. DHCP servers may remember the MAC addresses of DHCP clients and attempt to assign the same IP address to a client they consider as had been temporarily disconnected.

If multiple subsystems in a local network are configured an identical ID, the DHCP server will assign the same MAC address to these subsystems causing troubles with network connection.

As for the multiple Ethernet ports on a subsystem, the firmware automatically designates different ports with different MAC bits.

	BAT :	NONE	
A Main I Quick installation view and edit Logic view and edit logic view and edit Host view and edit Drive	al drives al Volumes luns		
view and edit chann view an			
s Comm lan1 182546	B MACAddr 00:D0 B MACAddr 00:D0	):23:40:00:05 -	10.20.9.22
v H C lan3[182546	GB] MACAddr 00:D0 GB] MACAddr 00:D0	):23:20:00:05 -	192.168.4.93(DHCP)
D Internet Prot	DCOl (TCP/IP)		
<u> </u>			

Press [ENTER] to select "Set IP Address".

rives				
olumes				
		1		
MACAddr 0	0:D0:23	:80:00:05 -	10.20.9.	21
r 04	0:D0:23	:40:00:05 -	10.20.9.	22
	0:D0:23	:C0:00:05 -	- 10.20.9.1	23
ess r 00	0:D0:23	:20:00:05 -	- 192.168.4	4.93(DHCP
				Carlos Anna an
ess				r 00:D0:23:20:00:05 - 192.168.4

Press **[ENTER]** on the address line and enter the preferred address. Contact your network administrator to obtain a list of valid IP addresses. Provide the adequate NetMask and Gateway values accordingly.

Quick installation view and edit Logical drives view and edit logical Volumes	
view and edit Host luns view and edit Drives view and edit channels	
view an V S Comm Ia Address: 10.20.9.21 00:D0 00 00:D0 00 00 00 00 00 00 00 00 00	23:40:00:05 - 10.20.9.22 23:c0:00:05 - 10.20.9.23
v H C la Ne D R Ga C FINE Address: 10.20.9.21	0:00:05 - 192.168.4.93(DHCP)

#### DHCP

Key in "DHCP" in the address field if the DHCP configuration method is preferred and supported by the local network.

lan0[182546GB] MACAddr	00:D0:23:80:00:05 - 10.20.9.21
la	00:D0:23:40:00:05 - 10.20.9.22
a Address: 10.20.9.21	00:D0:23:C0:00:05 - 10.20.9.23
la Ne	0:00:05 - 192.168.4.93(DHCP)
— Ga Address: DHCP	

#### WARNING!

It is not recommended using the DHCP method. In cases of server failure, users of the DHCP method may risk the chance of data loss.

### 12.2 CHAP Login Authentication

CHAP stands for Challenge Handshake Authentication protocol. With this protocol, networked computers use the encrypted password to authenticate each other remotely.

 To enable the CHAP authentication, select "View and Edit Configuration Parameters" in the Main Menu, "Host-side Parameters," and then press [ENTER] on "Login Authentication with CHAP" to activate the selection prompt.

www.oucued.t/o.co		1000		
per Host SCSI ID Number of Concurr er of Tags Reserv oheral Device Typ Cylinder/Head/Se	ent Host-L ed for eac e Paramete	UN Connec h Host-LU rs ng Config	N Connec <sup>.</sup> uration	
nable Login Authe	ntication	with CHAP	?	
Yes	No			
1	Number of Concurr er of Tags Reserv pheral Device Typ cylinder/Head/Se n Authentication nable Login Authe	Number of Concurrent Host-L er of Tags Reserved for eac pheral Device Type Paramete cylinder/Head/Sector Mappi n Authentication with CHAP nable Login Authentication	Number of Concurrent Host-LUN Connec er of Tags Reserved for each Host-LU pheral Device Type Parameters cylinder/Head/Sector Mapping Config n Authentication with CHAP - Disable nable Login Authentication with CHAP	Number of Concurrent Host-LUN Connection - De er of Tags Reserved for each Host-LUN Connect pheral Device Type Parameters cylinder/Head/Sector Mapping Configuration n Authentication with CHAP - Disabled nable Login Authentication with CHAP ?

2. Configure the controller password. It is the password that will be used in the process of CHAP authentication. The controller password will be encrypted as the CHAP authenticated password. The password configuration dialog can be found in the "System Functions" submenu.

Note the following when configuring the CHAP authentication:

- The controller password and the controller name share a 15character space. That means if you use 13 characters for the password, you will be left with only 2 characters for the controller name.
- Some login authentication utilities provided with iSCSI HBAs on Windows systems require a CHAP password of the length of at least 12 characters.

# 12.3 Mapping Storage Volumes to Host ID/LUNs

Infortrend's implementation of iSCSI protocols is fully compliant with the standardized SCSI architecture. A logical configuration of physical disk drives (a logical drive, a logical volume, or a logical partition) can be associated with one or more host channel IDs and LUN numbers. The methods used to present storage volumes to host ports are identical to the original SCSI-based RAID subsystems.

Please refer to *Chapter* **7** for complete discussions of RAID configuration process.

#### **IDs on Host Ports**

				BAT:NO	DN	Ξ		
ch1	Mode	ID	DefSynC1k	Def⊮id	s	Term	cursync1k	CurWid
1	Host	0	10.0MHz	Wide	L	On		
2	D0 t	0	10.0MHz	Wide	L	on		
3	Add Cha	anne I	SCSI ID nel SCSI I	ide	L	On		
4	Defece	Than					1.5GHZ	SATA
5	Drive		AUTO	SATA			1.5GHZ	SATA
6	Drive		AUTO	SATA			1.5GHZ	SATA
7	Drive		AUTO	SATA			1.5GHZ	SATA
8	Drive		AUTO	SATA			1.5GHZ	SATA

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

By default, an ID (ID 0) is available on each host port. If you prefer more IDs on the host ports, select a host channel by pressing **[ENTER]**. The ID edit mode dialog will appear. Up to 16 IDs are supported on a single host port.

#### LUN Mapping

	BAT	NONE				
<pre></pre>		LV/LD	DRV	Partition	Size(MB)	RAID
		LD	0	0	2000	RAID3
view and edit Host luns v v CHL 0 ID 0 v CHL 1 ID 0 v CHL 2 ID 0 2 phenal device	1			(3)		
	2					
s CHL 3 ID 0 S	3					
view and edit Event logs	4					
	5					
	6					
	7					

The LUN mapping process associates a storage volume with a host channel ID and LUN.

The configuration process is listed below:

- 1. Select "View and Edit Host luns" in the Main Menu, then press [ENTER].
- 2. A list of host channel/ID combinations appears on the screen. Select a channel-ID combination by pressing **[ENTER]**.
- 3. Choose mapping a "Logical Drive" or a "Logical Volume" on the drop box.



logical volume, the whole capacity will be displayed as one logical partition.

7. When prompted to "Map Host LUN," press **[ENTER]** to proceed.

#### Map Host LUN

- When prompted to "Map Logical Volume?," select Yes to continue. 8.
- 9. A prompt will display the mapping you wish to create. Choose Yes to confirm LUN the mapping you selected.
- 10. The detail in the confirm box reads: partition 0 of logical volume 0 will

LUN	LV/LD	DRV	Partition	Si	ze(ME	3)	RAID
0							
	Map l	_ogic	cal Volume: tition	00			
	To	Char	nnel	ø			
		Lun		ŏ	?		
	I	Yes	No	2			
5							
6							
7							

map to LUN 0 of ID 0 on host port 0.

#### Chapter

# 13

## **Redundant Controller**

This chapter is written for system integrators using Infortrend's board-only controllers. The EonStor dual-redundant RAID subsystems come ready with related configurations. No user's configuration is necessary to bring up the controller pair.

#### 13.1 Operation Theory

Sample topologies using redundant controllers can be found in the *Installation and Hardware Reference Guide* that came with your controller or subsystem. The proceeding discussions will focus on the theories behind and the configuration procedure for readying a redundant controller system.

Today's I/O interfaces pose increasing demands on signal quality. We assume that reliable inter-connections have already been made by combining controllers' channels either through a common backplane or cabling connection. Depending on the enclosure design, signal paths for communications may have been strung between controllers over a common backplane. Your controllers or subsystems, such as Infortrend's EonStor series, may come with preset IDs and channel mode settings, and require no further configuration.

Users who are familiar with the practice of redundant controller configuration, please move ahead to *Section 13.3 Configuration*.

This chapter includes the following topics:

Operation Theory

- 13.1.1 Considerations Related to Physical Connection
- 13.1.2 Grouping Hard Drives and LUN Mapping
- 13.1.3 Fault Tolerance

Preparing Controllers

13.2.1 Requirements

#### • 13.2.3 Configurable Parameters

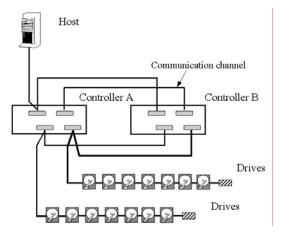
**Configuration Procedure** 

- 13.3 Configuration
- 13.3.1 Setup Flowchart
- Redundant Configuration Using Automatic Setting
- Controller Unique ID
- Creating Primary and Secondary ID
- Assigning a Logical Drive/Logical Volume to the Secondary Controller
- Mapping a Logical Drive/Logical Volume to the Host LUNs
- Terminal Interface View of Controller Failure
- Forcing Controller Failover for Testing

#### 13.1.1 Considerations Related to Physical Connection

#### **Using SCSI-based Controllers**

#### Figure 13 - 1 Dual-controller Setting Using SCSI-Based Controllers



The physical connection between redundant controllers should be similar to the one shown above. The basic configuration rules are:

1. All channels should be connected to both controllers as diagrammed above or strung across via a common backplane. Disk drives or drive enclosures are connected to both controllers.

2. Cached writes are constantly duplicated in both controllers' memory over a dedicated SCSI channel. The default path for controller communications (SCSI-based controllers) is channel 0.

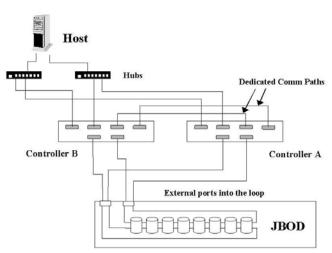
Channel 0 is also the default for the host interface; therefore, avail other channel(s) for host connection by changing its channel mode. See *Chapter 5* or *Chapter 7* for details about channel mode configuration.

3. SCSI channels should be terminated on both ends. It is recommended to use the termination jumpers on the controllers to configure the bus termination setting. SCSI terminators are provided on controllers' back-end PCBs. This design allows a controller to be removed during the controller failover process.

#### **Using Fibre-based Controllers**

The connection between controllers is more flexible with the Fibre-based controllers.

#### Figure 13 - 2 Dual-controller Setting Using Fibre-based Controllers



The basic configuration rules are:

- 1. All channels should be connected to both controllers as diagrammed above.
- 2. To reduce the chance of downtime, more than one hub or switch can be used to connect to the host computer(s) for path redundancy. Drive-side dual loop is supported. Host-side dual loop requires the support of host management software.

3. For the Fibre-to-Fibre controllers or RAID systems, there are two options with the communications loops between controllers:

#### 1). Dedicated Communications Loops - "Dedicated RCC"

The first option is choosing one or two Fibre loops as the dedicated communications paths. Two is recommended for the path redundancy it provides.

Using two channels for communications offers greater throughput and therefore better performance.

#### 2). Communications over Drive Loops - "Drive + RCC"

Configure all drive loops into the "Drive + RCC" mode to let them share the communications traffic. The controllers can automatically distribute the communications traffic across all drive loops.

Workflow is balanced among loops. Using the drive + RCC mode allows more channels to be used for drive connection. With a six-channel controller, for instance, there can be as many as two channels for host and four channels for drives (drive + RCC). All channels can be used for I/O traffic while the system is still benefits from controller communications.

#### 13.1.2 Grouping Hard Drives and LUN Mapping

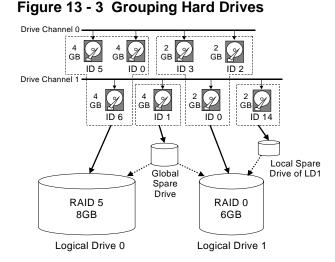
Listed below are the array setting options that need to be considered when planning a dual-controller system:

- 1. How many logical drives, logical volumes, or logical partitions, and of what sizes?
- 2. **S**ystem drive mapping (primary/secondary ID): how many storage volumes will appear to which host port, and managed by which controller?
- 3. Will those storage volumes be accessed in a multi-host or multi-path configuration? A shared storage volumes?
- 4. Fault Tolerance: Configure the controllers so that they can failover and failback in a way transparent to host. See *13.1.3 Fault* Tolerance for more details.

#### Logical Drive, Logical Volume, and Logical Partitions

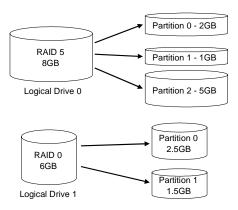
Listed below are the basics about configuring a logical drive for a redundant controller system:

- All configuration options are accessed through the Primary Controller. In redundant mode, two controllers behave as one, and there is no need to repeat the configuration on another controller.
- Disk drive and array configuration processes are the same for single or redundant controllers.
- Using logical configurations of drives as base units, system workload can be distributed to different controllers. Logical units can be manually assigned to different controllers to facilitate the active-active configuration.
- There is no limitation on drive allocations. The members of a logical drive do not have to come from the same drive channel. Grouping drives from different drive channels helps reduce the chance of downtime due to a channel bus failure.
- Each logical drive can be configured in a different RAID level and several logical drives can be striped across to compose a larger logical volume.
- Each of the logical units (logical drives, logical volumes, or one of their partitions) can be made available on host ports through host LUN mapping. Each of these associated host ID/LUNs appears as a virtual hard drive.



 As diagrammed above, choosing members to compose an array can be flexible. You may divide a logical drive or logical volume into several partitions as diagrammed below, or use the entire logical drive as a single partition, with or without the support of one or several spare drives.





 Each logical unit can be associated (mapped) with a host ID (preconfigured as a Primary or Secondary ID) or the LUN numbers under host IDs.

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#### **System Drive Mapping**

#### Primary and Secondary IDs

#### Host Channel

When controllers are successfully combined, the array capacity is available through host port IDs, and these IDs are available as "Primary" or "Secondary" IDs.

#### Drive Channel

Since all channels are strung between two controllers, each channel is connected to two chip processors, and each processor must occupy one channel ID. In redundant mode, both a Primary and a Secondary ID must be present on all drive channels.

#### Primary-Secondary Relationship

The Primary-Secondary relationship between the controllers is automatically determined by the firmware. For some subsystem models, the relationship is determined by the controller slot. Refer to your hardware manual for details.

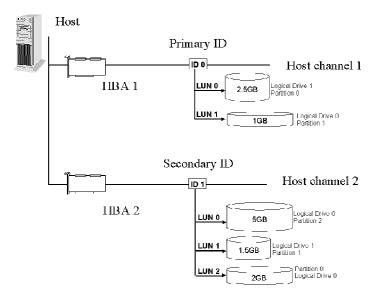
#### Create IDs

You may have to create Primary and Secondary IDs separately on the host and drive channels if these IDs are not available. The configuration procedure will be discussed in *Section* **13.3** *Configuration.* 

#### Mapping

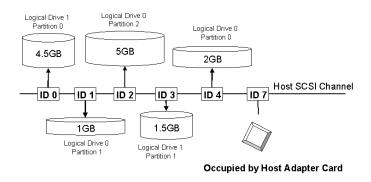
- A logical unit made available through a Primary ID will be managed by the Primary Controller, and that through a Secondary ID by the Secondary Controller.
- Each channel ID (or an LUN under ID) will act as one virtual storage volume to the host computer.

Figure 13 - 5 Mapping System Drives (Mapping LUNs)



The diagram above displays a single host computer with two HBA cards allowing the connection of dual I/O paths. A host port ID is presented on each host port as Primary ID or Secondary ID. Users may then map any logical configuration of drives to these ID or LUN numbers. The result is that workload can be distributed across two host ports and managed by both controllers.

#### Figure 13 - 6 Mapping System Drives (IDs)



Some operating systems do not read multiple LUNs under a single ID. As diagrammed above, you may have the host channel to present several IDs and map logical configurations to these IDs. Each of these IDs can be identified as Primary or Secondary. As a rule for most operating systems, each configuration unit will be mapped to LUN0 under each ID.

#### 13.1.3 Fault Tolerance

#### What Is a Redundant Controller Configuration?

Hardware failures can occur. A simple parity error can sometimes cause a RAID system to completely hang up. Having two controllers working together will guarantee that at least one controller will survive catastrophes and keep the system working. This is the logic behind having redundant controllers – to minimize the chance of down time for a storage subsystem.

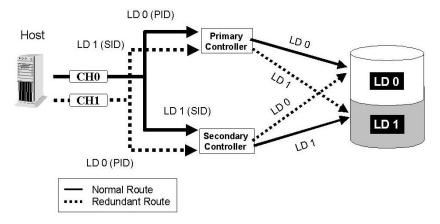
A redundant controller system uses two controllers to manage the storage arrays. It requires two controllers to work together and both must be working normally. During normal operation, each controller serves its I/O requests. If one controller fails, the existing controller will temporarily take over for the failed controller until it is replaced. The failover and failback processes are totally transparent to the host and require only minimum efforts to restore the original configuration.

#### How does Failover and Failback Work?

#### A. Channel Bus

Below is a sample illustration of the redundant controller operation:

Figure 13 - 7 Redundant Controller Channel Bus



The host computer is connected to both the Primary and the Secondary Controllers. Each controller has two of its SCSI/Fibre channels assigned as the host channels, and the other SCSI/Fibre channels assigned to the drive connection.

There are two logical drives. Logical drive 0 is assigned to the Primary Controller (mapped to the Primary ID), and logical drive 1

assigned to the Secondary Controller (mapped to the Secondary ID). If one controller fails, the existing controller will manage the logical drive that belonged to the failed controller via the once inactive ID (the standby ID).

ID mapping is synchronized between the controllers. If one controller fails, the surviving controller still keeps a replica of all configuration data. The related ID mapping on the controllers should look like the tables below:

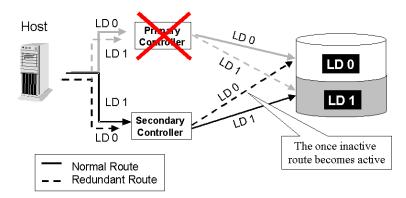
Channel	ID	Status	Target Chip
0	0 0 (Primary ID) Active		Pri. Controller channel 0
	1 (Secondary ID)	Standby	Sec. Controller channel 0
1	1 (Secondary ID)	Active	Sec. Controller channel 1
	0 (Primary ID)	Standby	Pri. Controller channel 1

Table 13 - 1 ID Mapping Status (Normal Operation)

In the event of controller failure (say, the Primary controller fails), the once inactive ID (chip) will become active:

Channel	ID	Status	Target Chip
0	0 (Primary ID)	Active	Pri. Controller channel 0 – Failed!
	1 (Secondary ID)	Standby- becomes Active!	Sec. Controller channel 0
1	1 (Secondary ID)	Active	Sec. Controller channel 1
	0 (Primary ID)	Standby	Pri. Controller channel 1- Failed!

#### Figure 13 - 8 Controller Failover



For every channel that is actively serving I/Os, there is another on the alternate controller that stays idle and will inherit the task should its counterpart fail.

As long as I/O bus bandwidth is not a concern, many active IDs can co-exist on single or multiple host channels. Standby chips may not be necessary.

#### **B. Controller Failover and Failback**

In an unlikely event of controller failure, the surviving controller will acknowledge the situation and disconnect from the failed controller. The surviving controller will then act as both controllers and serve all the host I/O requests.

System failover is transparent to host. System vendors should be contacted for an immediate replacement of the failed unit.

#### **Replacing a Failed Unit:**

#### **Firmware Synchronization**

The replacement controller should have the same amount of memory and run the same version of firmware. However, it is inevitable a replacement controller will be running later revisions of firmware. To solve this problem, **Firmware Synchronization** is supported on firmware versions 3.21 and later. When the replacement controller is combined, the existing controller will downgrade the replacement's firmware so that both controllers will be running the same version of firmware.

Your system vendor should be able to provide an appropriate replacement controller.

#### Rolling Firmware Upgrade

When upgrading firmware in a redundant controller system, the Primary Controller receives the new firmware. When appropriate time is found to reset both controllers, the Secondary Controller's firmware is upgraded.

If host access is stopped and then the firmware is upgraded, the controllers will flash new firmware and after the controller is reset, both controllers' firmware will be upgraded.

#### NOTE:

• Rolling firmware upgrade is not supported for controllers running firmware 3.27 and attempting to upgrade to firmware 3.31.

#### Auto-Failback

Once the failed controller is removed and a replacement controller is installed, the existing controller will acknowledge the situation. The existing controller should automatically attempt to combine with the replacement controller.

When the initialization process of the replacement controller is completed, the replacement controller will always inherit the status of the Secondary Controller. The replacement controller will obtain all related configuration parameters from the existing controller. If the existing controller fails to re-establish this connection, you can also choose to "de-assert" the replacement controller through the existing controller so that both will serve the original system drive mapping.

#### C. Active-to-Active Configuration:

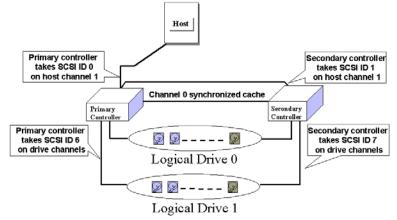
Active-to-active configuration conducts all system resources to performance. Storage volumes can be equally assigned to both controllers and thus both are actively serving I/Os. This allows a flexible association between logical units and host ID/LUNs. Workload can then be manually distributed between controllers.

#### **D. Traffic Distribution**

The diagram below illustrates a four-channel configuration using channel 0 as the communications path. Channel 1 serves as the host interface and multiple IDs are created to facilitate active-active operation. Each controller occupies either a Primary ID or a Secondary ID on drive channels. One logical unit is assigned to the Primary Controller and the other the Secondary Controller.

In the event when one controller fails, the existing controller will inherit IDs from the failed controller and continue I/Os.





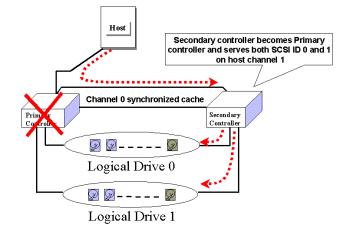
	Logical Drive 0	Logical Drive 1	
Host LUN Mapping	ID0 / LUN* (PID)	ID1 / LUN* (SID)	
Logical Drive Assignment	Primary	Secondary	
Drive Channel	2	3	

Users can assign a logical unit either to the Primary or to the Secondary Controller. Once the assignment is done, logical unit(s) assigned to the Primary Controller can only be mapped to the Primary IDs on the host channel; Logical unit(s) assigned to the Secondary Controller can only be mapped to the Secondary IDs on the host channel.

The channel ID (Primary/Secondary) assignment for a SCSI controller should look like this:

	Primary Controller ID	Secondary Controller ID
Host Chl SCSI ID	PID = 0	SID = 1
Drive Chl SCSI ID	7 (or 8 for the dual redundant chassis)	6 suggested (or 9 for the dual redundant chassis)

#### Figure 13 - 10 Controller Failover



#### **E.** Controller Failure

Controller failure is managed by the surviving controller. The surviving controller disables and disconnects from its counterpart while gaining access to all signal paths. The existing controller then proceeds with the ensuing event notifications and take-over process. The existing controller is always the Primary Controller regardless of its original status and any replacement combined afterwards will assume the role of the Secondary.

#### Symptoms

- The LCD on the failed controller is off. The LCD on the surviving controller displays controller failure message.
- The surviving controller sounds an alarm.
- The "ATTEN" LED is flashing on the existing controller.
- The surviving controller sends event messages to notify of controller failure.

#### Connection

The channels of the two controllers that are connected together must be the same. For example, if controller A uses channel 2 to connect a group of drives, controller B must also use channel 2 to connect to the same group of drives.

### **13.2 Preparing Controllers**

#### 13.2.1 Requirements

#### **Cabling Requirements**

#### **Communications Channels**

- Controller Communications (Cache Synchronization) Paths:

Controller	RCC cable
SentinelRAID	A SCSI cable (CH 0)
EonRAID 2510FR	Dedicated RCC or RCC over drive loops
EonStor	Pre-configured RCC routes over the system backplane

- Using one or two of the I/O channels for controller communications (as listed above) is necessary especially when write-back caching is preferred. If controllers are running in write-back mode, a battery module is recommended for each controller.

#### **Out-of-Band Configuration**

- RS-232C cable (for Terminal Interface Operation) connection.
- Ethernet connection: If management through Ethernet is preferred, connect the Ethernet interface from both controllers to ports on a hub. In the event of controller failure, the IP address assigned to the Primary Controller will be inherited by the surviving controller. The Ethernet port connection will be continued.

#### **Controller Settings: General Procedure**

#### 1. Enable Redundant Controller

"Main Menu"→ "View and Edit Peripheral Devices"→ "Set Peripheral Device Entry"→ "Redundant Controller Enable/Disable"

#### 2. Controller Unique Identifier

Set unique identifier to each controller. "View & Edit Peripheral Devices"  $\rightarrow$  "Set Peripheral Device Entry"  $\rightarrow$  "Controller Unique Identifier." Enter a hex number between 0 and FFFFF (firmware 3.25 and above) for each controller.

#### 3. Creating Primary and Secondary IDs on Drive Channels

"View and Edit SCSI Channels"  $\rightarrow$  Choose a Drive Channel  $\rightarrow$  "Primary/Secondary Controller SCSI ID."

#### 4. Creating Primary and Secondary IDs on Host Channels

"View and Edit SCSI Channels"  $\rightarrow$  Choose a host channel  $\rightarrow$  "View and Edit SCSI ID"  $\rightarrow$  Choose a SCSI ID  $\rightarrow$  "Add/Delete Channel SCSI ID"  $\rightarrow$  "Primary/Secondary Controller"  $\rightarrow$  Add SCSI ID from the list. Reset the controller for the configuration to take effect.

#### 5. Creating Logical Configurations of Drives and Assigning Each of Them Either to the Primary or the Secondary Controller

"View and Edit Logical Drives" $\rightarrow$  Select a RAID level $\rightarrow$  Select member drives $\rightarrow$  "Logical Drive Assignments" $\rightarrow$  Create Logical Drive.

### 6. Map Each Logical Configuration of Drives to the Primary/ Secondary ID on host channel(s)

"View and Edit Host LUN"  $\rightarrow$  Choose a "Host Channel-ID-Controller" Combination  $\rightarrow$  Choose Logical Drive/Logical Volume/Physical SCSI Drive  $\rightarrow$  Map to Host LUN (Create Host LUN Entry).

#### NOTE:

• The redundant controller function can be enabled via the front keypad or a terminal emulation program. Section **13.3** Configuration describes the procedures for using terminal emulation and the LCD front panel. The same result can be achieved regardless of the interface used.

#### 13.2.2 Limitations

- Both controllers must be exactly the same. Namely, they must operate with the same firmware version, the same size of memory, the same number of host and drive channels, etc. If battery backup is preferred, both should be installed with a battery module.
- The takeover process should take less than one second (using SCSI or Fibre for controller communications) to complete.
- In redundant mode, each controller takes an ID on each channel bus. This means the maximum number of disk drives on a SCSI bus is 14.
- Connection through Fibre hubs or switches is necessary for joining host (Fibre) interfaces between controllers. The EonRAID 2510FR is an exception. Its type-1 ports come with an onboard hub.
- The controller defaults for ID settings are listed below:

Host interface	Host channel (Primary/Secondary)	Drive channel (Primary/Secondary)
SCSI	0 / 1	7 / 6
Fibre	112 / 113	119 / 120

• SCSI IDs 8 (PID) and 9 (SID) are the recommended defaults to the drive channels of the SCSI-based dual-controller chassis using an integrated backplane.

#### 13.2.3 Configurable Parameters

#### Primary or Secondary

If necessary, users can specify a particular controller as Primary or Secondary. By setting each controller to the "Autocfg" mode, the controllers will decide between themselves which is the Primary and which is the Secondary.

The controller firmware recognizes the two controllers used in a redundant configuration as Primary or Secondary. Two controllers behave as one Primary Controller.

Once the redundant configuration takes effect, user's configurations and settings can only be done on the Primary Controller. The Secondary Controller then synchronizes with the configuration of the Primary controller, making the configurations of two controllers exactly the same. The two controllers continuously monitor each other. When a controller detects that the other controller is not responding, the working controller will immediately take over and disable the failed controller. However, it is not predictable which one of the controllers will fail. It is necessary to connect all other interfaces to both controllers so that a surviving controller can readily continue all the services provided for the RAID system.

#### **Active-to-Active Configuration**

Users can freely assign any logical configuration of drives to both or either of the controllers, then map the logical configurations to the host channel IDs/LUNs. I/O requests from host computer will then be directed to the Primary or the Secondary Controller accordingly. The total drive capacity can be divided and equally serviced by both controllers.

The active-to-active configuration engages all system resources to performance. Users may also assign all logical configurations to one controller and let the other act as a standby.

#### **Active-to-Standby Configuration**

By assigning all the logical configurations of drives to one controller, the other controller will stay idle and becomes active only when its counterpart fails.

#### **Cache Synchronization**

The Write-back caching significantly enhances controller performance. However, if one controller fails in the redundant controller configuration, data cached in its memory will be lost and data inconsistency might occur when the existing controller attempts to complete the writes.

Data inconsistency can be avoided using one or several of the I/O channels as the communications path between the controllers. The cached data is always synchronized in each other's memory. Each controller saves an exact replica of the cache content on its counterpart. In the event of controller or power failure, the unfinished writes will be completed by the existing controller.

#### **Battery Support**

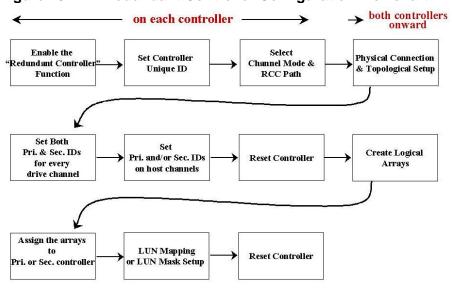
Unfinished writes will be cached in memory in write-back mode. If power to the system is discontinued, data stored in the cache memory will be lost. Battery modules can support cache memory for a period of several days allowing the controller to keep the cached data. When two controllers are operating in write-back mode, it is recommended to install a battery module in each controller.

#### 13.3 Configuration

Listed below are the steps necessary to configure a redundant controller system:

- **1.** Separately configure each controller in the "**Autoconfig**" mode. When the two controllers are powered on later, the firmware will determine which is the Primary Controller.
- **2.** If a channel is used as the communications channel, the firmware will display the channel status as "**RCCOM** (Redundant Controller Communications)." This channel will then be excluded from the use of the host/drive connection.
- **3.** When powering on both controllers together, the LCD will display "**RC connecting**." After the controller negotiation is completed, the communications between controllers should be established.
- **4.** Configure your SCSI/Fibre channels as host or drive. The default configuration for SCSI channel termination is "enabled." Please refer to your controller/subsystem *Installation and Hardware Reference Guide* and examine whether the termination jumpers on the controller backplane are shunted. If the associated jumpers are shunted, the SCSI channels will be terminated on the controller side no matter the firmware setting is "enabled" or "disabled."
- **5.** Create both a "Primary ID" and a "Secondary ID" on every drive channel.
- **6.** Reset the controller for the configuration to take effect.
- **7.** Create Logical drives/logical volumes and assign each logical unit to the Primary or to the Secondary Controller.
- **8.** Proceed with host LUN mapping. After mapping each logical unit to a Primary or Secondary ID/LUN on the host channel(s), the redundant controller configuration is complete.

#### 13.3.1 Setup Flowchart



#### Figure 13 - 11 Redundant Controller Configuration Flowchart

#### NOTE:

Some of Infortrend's dual controller configurations come with preset IDs for users' ease of configuration. It is, however, always best to check these IDs before proceeding with configuration.

#### 13.3.2 Via Front Panel Keypad

#### **Redundant Configuration Using Automatic Setting**

Power on Controller 1. Make sure Controller 2 is powered off.

#### 1. Enable Redundant Controller

Press **[ENT]** for two seconds on the front panel of Controller 1 to enter the Main Menu. Use the up or down arrow keys to navigate through the menus. Choose "View and Edit Peripheral Dev," then press **[ENT]**.

Choose "Set Peripheral Devices Entry," then press [ENT].

View and Edit Peripheral Dev

Set Peripheral Devices Entry Choose "Redundant Ctlr Function\_\_", and then press **[ENT]**. (**NOTE**: The current setting will be displayed on the LCD.) If this controller has never been set as a redundant controller before, the default setting of the redundant controller function is "Disabled." The message "Redundant Ctlr Function Disable" will be displayed on the LCD. Press **[ENT]** to proceed.

#### Autoconfig.

The message "Enable Redundant Ctlr: **Autocfg**?" will appear. Use the up or down arrow keys to scroll through the available options ("**Primary**," "**Secondary**," or "**Autocfg**"), then press [**ENT**] for two seconds to select "Autocfg."

If the other controller is currently not connected, its status will be indicated as "Inactive." Once set, press **[ESC]** several times to return to the Main Menu.

#### 2. Controller Unique ID

Enter "View and Edit Config Parms"-> "Controller Parameters". Use the up or down arrow keys to find "Ctlr Unique ID- xxxxx".

This value will be used to generate a controllerunique WWN node name and port names and to identify the controller during the failover process. Enter a hex number from 0 to FFFFF and press **[ENTER]**. The value you enter should be different for each controller.

Power off Controller 1, and then power on Controller 2. Set Controller 2 to "**Autocfg**" as described previously. Power off Controller 2.

When the redundant controller function is set to the "Autocfg" setting, the controllers will decide between themselves which will be the Primary controller. If you need to specify a particular controller as Primary or Secondary, do not set it as "autocfg;" choose "Primary" or "Secondary" instead. Please refer to the following section for more detail.

#### **Redundant Configuration Using Manual Setting**

Power on Controller 1. Make sure Controller 2 is powered off.

Redundant Ctlr Function Disable

Enable Redundant Ctlr: Autocfg ?

Redundant Ctlr: Autocfg Inactive

View and Edit Config Parms Controller Parameters .. Ctlr Unique ID- 00012 ?

### 1. Enable Redundant Controller

Press **[ENT]** for two seconds on the front panel of Controller 1 to enter the main menu. Use the up or down arrow keys to navigate through the menus. Choose "View and Edit Peripheral Dev," then press **[ENT]**.

Choose "Set Peripheral Device Entry," then press [ENT].

Choose "Redundant Ctlr Function\_\_," and then press [ENT]. (NOTE: The current setting will be displayed on the LCD). If this controller has never been set as a redundant controller before, the default setting of the redundant controller function is "disabled." The message "Redundant Ctlr Function Disable" will be displayed on the LCD screen. Press [ENT] to proceed.)

The message "Enable Redundant Ctlr: Autocfg?" will appear. Use the up or down arrow keys to scroll through the available options ("**Primary**," "Secondary," or "Autocfg"). Press [ENT] for two seconds on "Primary."

#### 2. Controller Unique ID

Enter "View and Edit Config Parms"-> "Controller Parameters". Use the up or down arrow keys to find "Ctlr Unique ID- xxxxx".

This value will be used to generate a controllerunique WWN node name and port names and to identify the controller during the failover process. Enter a hex number from 0 to FFFFF and press **[ENTER]**. The value you enter should be different for each controller.

Power off Controller 1, then power on Controller 2. Set Controller 2 to "Secondary" as described above.

Power off Controller 2.

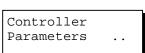
View and Edit Peripheral Dev

Set Peripheral Devices Entry

Redundant Ctlr Function Disable

Enable Redundant Ctlr: Autocfg ?

View and Edit Config Parms



Ctlr Unique ID- 00012 ?

#### Starting the Redundant Controllers

Power on all hard drives and the two controllers. If drives are installed in a drive enclosure, wait for the drives to be ready, then power on the enclosure where the RAID controllers are installed.

RC connecting... <ENT> to cancel

The message "RC (redundant controller) connecting... <ENT> to cancel" will appear on the LCD display of the two controllers. After a few seconds, the Primary Controller will startup with the model number and firmware version displayed on the LCD, while the Secondary Controller will display the message "RC Standing By.. <ENT> to Cancel" on its LCD.

A few seconds later, the LCD display on the Secondary Controller will be similar to the LCD display on the Primary Controller. The upper right corner of LCD will then display a "P" or "S," meaning "Primary" or "Secondary" respectively.

During normal operation, the controllers continuously monitor each other. Each controller is always ready to take over for the other controller in the unlikely event of a controller failure.

The Primary and Secondary Controllers synchronize each other's configurations at frequent intervals through the communications channel(s).

#### **Creating Primary and Secondary ID**

#### Drive Channel

Enter "View and Edit SCSI Channels." Press [ENT] and use the up or down arrow keys to select the host or drive channel on which you wish to create Primary/Secondary IDs.

Press [ENT] to proceed.

Use the up or down arrow keys to select "Set SCSI Channel Pri. Ctlr ID .." or " "Set SCSI Channel Sec. Ctlr ID ..." Press [ENT] to proceed.

Use the up or down arrow keys to select a SCSI ID and press **[ENT]** to confirm. The configuration change will take effect only after the controller has been reset.

#### Host Channel

The process of creating Primary and Secondary IDs on host channels is basically the same.

In "View and Edit SCSI Channels", press [ENT] to select a host channel. Use the up or down

View and Edit SCSI Channels ·

CH1=Drive PID=7 SID=NA SXF=80.0M

Set SCSI Channel Sec. Ctlr ID ..

Set Sec. Ctlr ID:NA to ID: <u>6</u>?

CHL=0 ID=0 Primary Ctlr .. arrow keys to select "Set SCSI Channel ID". A pre-configured ID will appear, press **[ENT]** to proceed. Use the up or down arrow keys to select "Add Channel SCSI ID" and then press **[ENT]** for two seconds on the "Primary Controller" or "Secondary Controller?" to proceed.

When prompted by this message, use the up or down arrow keys to select an ID. Press **[ENT]** to confirm.

A message will prompt to remind you to reset the controller. Press **[ENT]** to reset the controller or press **[ESC]** to move back to the previous menu. The change of ID will only take effect after the controller has been reset.

Add Channel SCSI ID
Primary Controller ?

Add	CHL=	=0	ID=	2	
Prir	nary	Ct	lr	?	

Change Setting Do Reset Ctlr ?

#### Assigning a Logical Drive/Logical Volume to the Secondary Controller

A logical drive, logical volume, or any of its logical partitions can be assigned to the Primary or Secondary Controller. By default, a logical drive is automatically assigned to the Primary Controller. It can be assigned to the Secondary Controller if the host computer is also connected to the Secondary Controller.

Note that the partitions of a logical drive that has previously been assigned to the Secondary controller will automatically be assigned to the Secondary Controller.

Press **[ENT]** for two seconds on the front panel of the Primary controller to enter the Main Menu.

Use the up or down arrow keys to navigate through the menus. Choose "View and Edit Logical Drives", then press **[ENT]**.

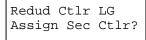
View and Edit Logical Drives

Create a logical drive or choose an existing logical drive, then press **[ENT]** to see the logical drive menu.

Choose "Logical Drive Assignment..," then press [ENT].

The message "Redud Ctlr LG Assign Sec Ctlr?" will appear. Press **[ENT]** for two seconds to confirm. The logical drive has now been assigned to the Secondary Controller.

Logical Drive Assignment..



Map the logical drive (or any logical unit) to a host ID or LUN number under the designated Secondary controller ID. The host channel must have a "Secondary" SCSI ID created. (Create the Secondary controller's SCSI ID on host channel and add a SCSI ID to every drive channel in "View and Edit SCSI Channels").

#### Mapping a Logical Drive/Logical Volume to the Host LUNs

Choose "View and Edit Host Luns" from Main Menu and press [ENT] to proceed.

Use the up or down arrow keys to navigate through the created IDs and press **[ENT]** to select one of them. Note that a logical unit previously assigned to a Primary Controller can only be mapped a Primary ID, and vice versa.

Use the up or down arrow keys to choose mapping "Logical Drive," "Logical Volume," or "Physical Drive" to host LUN. If the logical unit has been partitioned, map each partition to different ID/LUNs.

Use the up or down arrow keys to choose a LUN number and press **[ENT]** to confirm.

Press [ENT] again to confirm.

Use the up or down arrow keys to select a logical drive/logical volume if there are many.

Press **[ENT]** and choose a partition if the logical unit has been partitioned.

Press **[ENT]** again to confirm or scroll down to "Edit Host Filter Parameter ...". You may refer to *Chapter 8* for more details.

Press **[ENT]** to confirm the mapping. Press **[ENT]** to re-ensure.

This message indicates that the logical unit has been successfully mapped to the ID/LUN combination. Use the up or down arrow keys to continue mapping other logical units or press [ENT] to delete the mapped LUN.

Repeat the process to map all the logical units to host ID/LUNs.

View and Edit Host Luns ·

Map Sec Ctlr CH=0 ID= 000 ?

Map to Logical Drive ?

CHO IDO LUN <u>O</u> No Mapped
Map Host LUN ?
LG0 RAID5 DRV=3 9999MB GD SB=0
LG=0 PART=0 999MB ?
Map Host LUN ?
CH0 ID9 LUN0 Map to LG0 PRT0?
Map Sec. Ctlr CH=0 ID= 0 ?

CH0 ID9 LUN0 Mapto LG0 PRT0

#### Front Panel View of Controller Failure

#### What will happen when one of the controllers fails?

If one of the controllers fails, the existing controller will automatically take over within a few seconds.

The red ATTEN LED will light up, and the message "Redundant Ctlr Failure Detected" will appear on the LCD. Users will be notified by audible alarm.

Redundant Ctlr Failure Detected

#### NOTE:

- Although the existing controller will keep the system working, you should contact your system vendor for a replacement controller as soon as possible. Your vendor should be able to provide the appropriate replacement unit.
- Some operating systems (SCO, UnixWare, and OpenServer, for example) will not attempt to retry accessing the hard disk drives while controller is taking over.

When and how is the failed controller replaced?

Remove the failed controller **after** the "working" controller has taken over. For a controller with hot-plug capability, all you have to do is to remove the failed controller.

The replacement controller has to be pre-configured as the "Secondary Controller." (The replacement controller provided by your supplier should have been configured as the Secondary Controller. It is recommended to safety check the status of the replacement controller before installing it to your redundant system. Simply attach power to the replacement and configure it as "Secondary." When the safety check is done, remove the failed controller and install the replacement controller into its place.)

By setting a replacement as a "Secondary Controller" its "redundant controller" function is activated.

When the replacement is connected, the "Auto-Failback" will start automatically. If the replacement controller does not initialize, execute the following steps to bring the new controller online. Press **[ENT]** for two seconds on the existing controller to enter the Main Menu.

Use the up or down arrow keys to select "View and Edit Peripheral Dev..," then press **[ENT]**.

View and Edit Peripheral Dev

Choose "Set Peripheral Device Entry," then press [ENT].	Set Peripheral Devices Entry
Choose "Redundant Ctlr Function_," then press [ENT].	Redundant Ctlr Function
The message "Redundant Ctlr Autocfg Degraded" will appear on the LCD.	Redundant Ctlr Autocfg Degraded
Press <b>[ENT]</b> and the message "Deassert Reset on Failed Ctlr?" will appear.	Deassert Reset on Failed Ctlr?
Press <b>[ENT]</b> for two seconds and the controller will start to scan for the new controller and bring it online.	Redundant Ctlr Scanning
The new controller will then start to initialize.	Initializing Please Wait
Once initialized, it will assume the role of the Secondary Controller.	SR2500F v3.**

### 13.3.3 Via Terminal Emulation

#### **Redundant Configuration Using Automatic Setting**

Power on Controller 1. Make sure Controller 2 is powered off.

Cache Status: Clean	
<pre></pre>	
enable redundant controller function in Autoconfigure mode enable redundant controller function as Primary enable redundant controller function as Secondary	
Arrow Keys:Move Cursor  Enter:Select  Esc:Exit  Ctrl+L:Refresh Screen	_

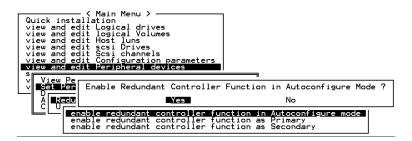
Enter the Main Menu.

Use the arrow keys to navigate through the menus. Choose "View and Edit Peripheral Devices," then press **[ENTER]**.

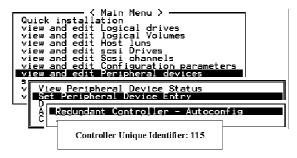
Choose "Set Peripheral Devices Entry," then press **[ENTER]**. Choose "Redundant Controller [Function]," and then press **[ENTER]**. (NOTE: The

current setting will be displayed on the screen. If this controller has never been set as a redundant controller before, the default setting is "Disabled." The message "Redundant Controller - Disabled" will be displayed on the screen. Press **[ENTER]** to proceed.)

The message "Enable Redundant Controller in **Autoconfigure** Mode" will appear.



Use the arrow keys to scroll through the available options ("Primary," "Secondary," or "Autoconfigure"), then press **[ENTER]** to select "**Autoconfigure**." When prompted by "Enable Redundant Controller Function in Autoconfigure Mode?," choose **Yes.** 



A "Controller Unique Identifier" box will appear. Enter a hex number from 0 to FFFFF, then press **[ENTER]** to proceed. The value you enter for controller unique ID should be different for each controller.

Power off Controller 1, and then power on Controller 2. Set Controller 2 to "Autoconfigure" as described in the steps mentioned above. Power off Controller 2.

When the redundant controller function is set to the "Automatic" setting, the controllers will decide between themselves which will be the Primary Controller. If you need to specify a particular controller as Primary or Secondary, do not set it as "Autocfg;" choose "Primary" or "Secondary" instead.

#### **Redundant Configuration Using Manual Setting**

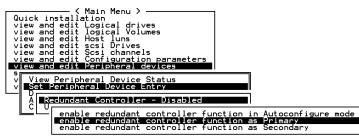
Power on Controller 1. Make sure controller 2 is powered off.

Enter the Main Menu. Use the arrow keys to navigate through the menus. Choose "View and Edit Peripheral Devices," then press **[ENTER]**.

Choose "Set Peripheral Device Entry," then press [ENTER].

Choose "Redundant Controller [Function]," and then press **[ENTER]**. (**NOTE**: The current setting will be displayed on the screen. If this controller has never been set as a redundant controller before, the default setting is "Disabled". The message "Redundant Controller - Disabled" will be displayed on the screen. Press **[ENTER]** to proceed.)

The message "Enable Redundant Controller in Autoconfigure Mode" will appear. Use the arrow keys to scroll through the available options ("Primary," "Secondary," or "Autoconfigure"). Press **[ENTER]** on "Primary."



• Power off Controller 1, then power on Controller 2. Set Controller 2 to "Secondary" as described above.



- Power off Controller 2.
- Power on drives, both controllers, and host computer(s) for the settings to take effect.
- The Primary and Secondary Controllers synchronize each other's configurations at frequent intervals through the established communications path(s). Write-back cache will be disabled if no sync. cache path exists.
- Select "View and Edit SCSI Channels" from the Main Menu; the communications path will be displayed as "RCCOM (Redundant Controller Communications)."

Γ	V	iew and	tallatic edit Log edit log	on aical	dr	ives					
> > \$		Ch l	Mode	PID	SID	DefSynClk	DefWid	S	Term	CurSynClk	CurWid
		Ø(D)	RCCOM								
	s	1	Drive	8	9	40.0MHz	Wide	L	0n		
	Ň		Drive	8	9	40.0MHz	Wide	s	0n		
_		3	Drive	8	9	40.0MHz	Wide	L	0n		
		4	Host	112	NA	1 GHz	Serial	F	NA		
		5	Host	NA	113	1 GHz	Serial	F	NA		

#### **Creating Primary and Secondary ID**

Enter "View and Edit SCSI Channels." Press **[ENTER]** and select the host or drive channel on which you wish to create Primary/Secondary ID.

#### **Drive Channel**

Ch	1	Mode	PID	SID	DefS	ynC1k	DefWid	s	Term	CurSynClk	CurWid
0	Host Ø NA 40.0MHz						Wide	L	0n	Async	Narrow
1		Drive	7	NA	40.	Wide	S	0n	20.0MHz	Wide	
2		annel Moo imary con					Wide	L	0n	Async	Narrow
З	Sec	condary of a si Termin	contr	rolle		Wide	L	0 n	Async	Narrow	
4	syr	nc transf	fer (		<b>‹</b>	Wide	L	0n	Async	Narrow	
5	Vie	ew and eq	dit s	ses i	targ	et	Wide	L	0n	Async	Narrow
6	vie vie	rity cheo ≊w chip :	inFor	rmat	ion		erial	F	NA		
7		Drive	119	NA	1	GHz	Serial	F	NA		

#### **Host Channel**

Ch l		Mode	PID	SID	DefS	ynClk	DefWid	S	Term	CurSynClk	CurWid
Ø		Host	0	NA	40.0	∂MHz	Wide	L	Οn	Async	Narrow
1		annel Moo				Hz	Wide	s	0n	20.0MHz	Wide
2	SCS		nator	-						Async	Narrow
з	Wie	nc transi de transi	fer				ry Contr			Async	Narrow
4		rity cheo ew chip :		-			nel SCS.			Async	Narrow
5		Drive	7		<u> </u>	becond	ry Contr Jary Cor	nt r	oller	Async	Narrow
6		Drive	119	NA	1	GHz	Serial	F	NA		
7		Drive	119	NA	1	GHz	Serial	F	NA		

The configuration change will only take effect after the controller has been reset.

#### Assigning Logical Drives to the Secondary Controller

A logical drive can be assigned to the Primary or Secondary Controller. By default, logical drives will be automatically assigned to the Primary Controller. It can be assigned to the Secondary Controller if the host computer is also connected to the Secondary Controller.

Access "View and Edit Logical Drives" from Main Menu. Create a logical drive by selecting members and then a selection box will appear on the screen. Move the cursor bar to "Logical Drive Assignments" and press **[ENTER]** if you want to assign logical drive to the Secondary Controller.

Q	LG	ID	LV	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME
Ň	PØ	1F10E040	NA	RAID5	9998	GOOD	s	3	1	Ø	
Ň				NONE							
>>> s		Maximum [ Assign Sp Logical [	Driv Dare Driv	ve Capa = Drive ve Ass	acity : es Ignments	949MB	_				
Ľ	v 4 Redundant Controller Logical Drive Assign to Secondary Co									dary Controller ?	
	5				Yes			No			
	6			NONE							
	7			NONE							

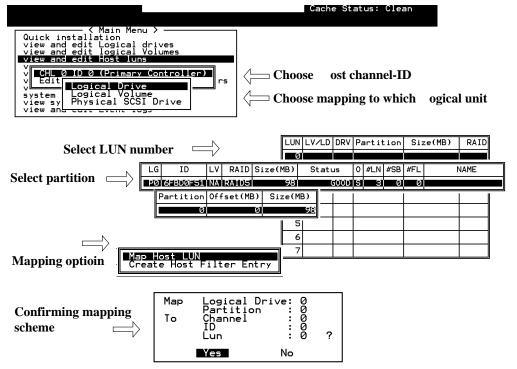
Logical drive assignment can also be changed after a logical drive is created. Create a logical drive or choose an existing logical drive, then press **[ENTER]** to see the logical drive menu. Choose "Logical Drive Assignments," then press **[ENTER]**. Choose **Yes** and press **[ENTER]** to confirm reassignment to the Secondary Controller.

Q	LG	ID	L۷	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME
Ň	PØ	1F10E040	NA	RAID5	9998	GOOD	s	3	Ĩ.	Ø	
Ĭ		View scs: Delete lo	i dr	rives al dr:	ive						
v v		Delete lo Partition logical o	dri\	∕e Name	-						
s v	┝─║╹				ignments				-		
Ľ		Redundar	nt (	Contro	ller Logio	cal Drive As	55	ign t	o Se	econo	dary Controller ?
					Yes				No		
	6			NONE							
	7			NONE							

The reassignment is evident from the "View and Edit Logical Drives" screen. "S0" indicates that the logical drive is Logical Drive 0 assigned to the Secondary Controller.

Q	LG	ID	L۷	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME
l v	SØ	1F10E040	NA	RAID5	98	GOOD	S	З	1	0	
	Ρ1	4DB655C0	NA	RAID3	98	GOOD	s	3	0	0	
Ň	2			NONE							
s	3			NONE							
Ĭ	4			NONE							
	5			NONE							
	6			NONE							
	7			NONE							

#### Mapping a Logical Drive/Logical Volume to the Host LUNs



#### **Terminal Interface View of Controller Failure**

#### What will happen when one of the controllers fails?

When one of the controllers fails, the other controller will take over in a few seconds.

```
Ilerning
[110F] CHL:0 SCSI Drive Channel ALERT: SCSI Bus Reset Issued
```

A warning will be displayed that a "SCSI Bus Reset Issued" for each of the SCSI channels.

In addition, there will be an alert message that reads "Redundant Controller Failure Detected."

Users will be notified by audible alarm.

Alert	
[0111] Controller ALERT: Redundant Controller Failure Detected	

After a controller takes over, it will act as both controllers. If the Primary Controller failed, the Secondary Controller becomes the Primary Controller. If the failed controller is replaced by a new one later, the new controller will assume the role of the Secondary Controller.

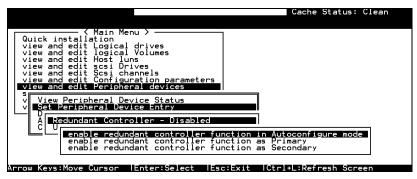
#### NOTE:

• Some operating systems (SCO, UnixWare, and OpenServer, for example) will not attempt to retry accessing the hard disk drives while the controller is taking over.

# 13.3.4 When and How Is the Failed Controller Replaced?

Remove the failed controller **after** the take-over of the "working" controller has been completed. For a controller with hot-plug capability, all you have to do is to remove the failed controller.

The new controller has to be pre-configured as the "Secondary Controller." (The replacement controller provided by your supplier should have been configured as the Secondary Controller. It is recommended to safety check the status of the replacement controller before installing it to your redundant system. Simply attach power to the new controller and configure it as the "Secondary." When the safety check is done, remove the failed controller and install the replacement controller into its place.)



When the new controller is connected, the existing controller will automatically start initializing the replacement controller. If the existing controller does not initialize the replacement controller, execute the "Deassert Reset on Failed Controller" function.



If the replacement has been initialized normally, you may proceed to examine the system status. From the Main Menu, select "View and Edit Peripheral Devices" and then "View Peripheral Device Status" to see that the new controller is being scanned.

			Cache Status:	orean
	—— < Main Menu > ——			
	stallation			
	edit Logical drives			
view and	edit logical Volumes			
	edit Host luns			
	edit scsi Drives			
	edit Scsi channels			
view and	edit Configuration p	arameters		
view and	edit Peripheral devi	ces		
s				
	Peripheral Device Sta	tus		
<u>~  %</u>	ITEM	STATUS	LOCATION	
ة I	111211	318100	DOCHTION	
Ü Re	dundant Controller	Enabled	Primary	

When the scanning is completed, the status will change to "Enabled."

>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>	iew iew iew iew iew	〈 Main Menu 〉 — 〈 installation and edit Logical drives and edit logical Volume and edit Host luns and edit scsi Drives and edit scsi Drives and edit Configuration and edit Ceripheral dev	parameters vices	
	ų y	iew Peripheral Device St	latus	
Ľ	Ď	ITEM	STATUS	LOCATION
	ĉ	Redundant Controller	Scanning	Primary

#### Forcing Controller Failover for Testing

<pre></pre>	
view and edit Host luns	
view and edit scsi Drives view and edit Scsi channels	
view and edit Configuration parameters view and edit Peripheral devices	
s v View Peripheral Device Status v Set Peripheral Device Entry	
A Redundant Controller - Primary	
Disable redundant controller	
force Primary controller failure force Secondary controller failure	

This function is reserved for de-bugging.

Testing the failover functionality can be performed using the following methods.

# **1.** Pulling out one of the controllers to simulate controller failure

Pull out either the Primary or the Secondary Controller An error message will display immediately and an alarm will sound. The existing controller takes over the workload within a second. Clear all errors by pressing the **ESC** key. You may re-install the removed controller after all activities have been taken over by the existing controller. It may take a while for the controllers to finish reinitialization and assuming their load.

#### 2. "Forcing controller failure"

Select "View and Edit Peripheral Devices," "Set Peripheral Device Entry," and "Redundant Controller Primary/Secondary."

Select "Force Primary/ Secondary Controller Failure." You may now pull out the controller you had just disabled. I/Os should be continued by the existing controller. Continue the aforementioned procedure to complete the test.

#### WARNING!

• This function should only be performed for testing the redundant controller functionality before any critical data is committed to the drives. Although the controller is designed to be hot-swappable, unpredictable failures may occur during the process, e.g., improper handling of PCB boards while replacing the controller.

# RCC Status (Redundant Controller Communications Channel)

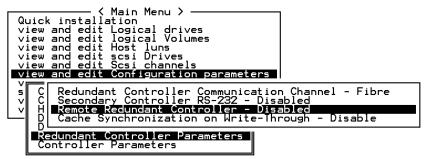
Wed Jun 26 17:10:48 2002 BAT:+++++	Cache Status: Clean Write Cache: Enable
<pre></pre>	
C Redundant Controller Communication Channel V C Secondary Controller RS-232 - Disabled V H Remote Redundant Controller - Disabled D Cache Synchronization on Write-Through - Di	
R <mark>edundant Controller Parameters</mark> Controller Parameters	
Arrow Keys:Move Cursor  Enter:Select  Esc:Exit  (	trl+L:Refresh Screen

This item is for display only, showing the current communications route.

#### Secondary Controller RS-232

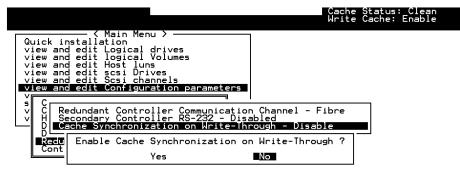
This is an option reserved for debugging purposes. When enabled, you can access the Secondary Controller through its serial port. In a redundant controller system, only status display is available through the terminal session with a Secondary Controller. No configuration change can be done through a Secondary Controller.

#### **Remote Redundant Controller**



This function enables two partner controllers to be connected by FC links over an extended distance, e.g., between two campus buildings. This is an advanced option reserved for system integrators. For more details, please contact Infortrend Technical Support.

#### **Cache Synchronization on Write-Through**



Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

If your redundant controller system is not operating with Write-back caching, you can disable synchronized cache communications. Your system can be spared the effort to mirror and transfer data between partner controllers. This increases array performance for subsystems that operate without write-caching.

Chapter

14

# **Record of Settings**

In addition to saving the configuration data in NVRAM to disk, keeping a hard copy of the controller configuration is also recommended. This will speed the recreation of the RAID in the event of a disaster.

The following tables are provided as a model for recording the configuration data.

As a general rule, the configuration data in the NVRAM should be saved to disk or as a file (using RAIDWatch Manager) whenever a configuration change is made.

## 14.1 View and Edit Logical Drives

Wed Jui	ed Jun 26 16:38:24 2002 BAT:								(	Cache Vrite	e Sta e Cad	atus: Clean che: Enable	
					BAT:								
LG	ID	L٧	RAID	Size(MB)	Status 1	2	З	0	С	#LN	#SB	#FL	NAME
PØ	20F7C6C5	NA	RAIDØ	277 <b>9</b> 76	GOOD			7		8	I	Ø	
P1	6620CBA0	NA	RAID5	69694	GOOD			Z		3	Ø	Ø	
2			NONE										
3			NONE										
4			NONE										
5			NONE										
6			NONE										
7			NONE										

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

Logical Drive Information

LG	ID	LV	RAID Level	Size (MB)	Status 1	2	3	0	С

#LN	#SB	#FL	NAME	Disk Reserved Space

#### Partition Information

LG	Partition	Size (MB)	LG	Partition	Size (MB)

# 14.2 View and Edit Logical Volumes

						Lac	he Status:	llean
۵	L٧	ID	Size(MB)	#LD				
	РØ	526DA72B	4747	1	s es			
Ň	1							
Ň	2				parameters			
š	З				vices			
Ň	4							
	5							
ľ	6							
ľ	7							
Ľ		eys:Move (	· · · · · · · · · · · · · · · · · · ·		r:Select  Esc		efresh Scr	

Logical Volume Information

LV	ID	Size	#LD	Stripe Size

Partition Information

LV	Partition	Size (MB)	LV	Partition	Size (MB)
-					

## 14.3 View and Edit Host LUN's

<pre></pre>	an	Cache Status: Clea					
v CHL Ø ID 1 (Primary Controller) v CHL Ø ID 2 (Primary Controller) s CHL Ø ID 3 (Primary Controller) v CHL Ø ID 4 (Primary Controller) v CHL Ø ID 5 (Primary Controller)				drives Volumes	stallation   edit Logical d   edit logical V	/iew and e /iew and e	Ň
CHL Ó ĪD ð (Primarý Controller) Edit Host-ID/WWN Name List			rs	y Controller) y Controller) y Controller) y Controller) y Controller) y Controller)	D ID 1 (Primary D ID 2 (Primary D ID 3 (Primary D ID 4 (Primary D ID 5 (Primary D ID 6 (Primary		

#### Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

#### LUN Mappings

Host Channel	Pri. / Sec. Controller	SCSI ID	LUN	Logical Drive / Logical Volume	Partition	Size

#### Host-ID/WWN Name List

Host-ID/WWN	Name List

#### Access Restriction Setting

Logical Drive / Logical Volume	Partition	Read Only / Access Denied to / R/W by HBA WWN List

# 14.4 View and Edit SCSI Drives

								lache Status: Llean
	Slot	Chl	ID	Size(MB)	Speed	LG_DRV	Status	Vendor and Product ID
view view		1	Ø	9999	20MB	0	ON-LINE	
view view		1	1	9999	20MB	0	ON-LINE	
view view		1	2	9999	20MB	0	ON-LINE	
view syst		1	3	9999	20MB	0	ON-LINE	
view view		1	4	9999	20MB	0	STAND-BY	
		1	5	9999	20MB	NONE	FRMT DRV	
		1	6	9999	20MB	NONE	USED DRV	
		1	8	9999	20MB	NONE	FRMT DRV	

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

Slot	Chl	ID	Size (MB)	Speed	Globa	DRV? I Spare? Spare?	Vendor & Product ID
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		

# 14.5 View and Edit SCSI Channels

								Uache	Status
Ch1	Mode	PID	SID	DefSynClk	DefWid	s	Term	CurSynClk	CurWid
Ø(D	) RCCOM	ļ —							
1	Drive	7	6	20.0MHz	Wide	s	0 n	40.0MHz	Narrow
2	Drive	7	6	40.0MHz	Wide	L	0 n	40.0MHz	Narrow
з	Drive	7	6	40.0MHz	Wide	L	0 n	40.0MHz	Narrow
4	Drive	7	6	40.0MHz	Wide	L	0 n	40.0MHz	Narrow
5	Drive	7	6	40.0MHz	Wide	L	0n	40.0MHz	Narrow
6	Host	112	NA	1 GHz	Serial	F	NA		
7	Host	NA	113	1 GHz	Serial	F	NA		

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

Chl	Mode (Host / Drive)	Primary Controller SCSI ID(s)	Secondary Controller SCSI ID(s)	Default Sync Clock	Default Wide	Terminator Diff/Enable/ Disable/	Current Sync Clock	Current Width

Parity Check	View Channel Host-	View Device Port Name
	ID/WWN	List (WWPN)
		, , ,

## 14.6 View and Edit Configuration Parameters

	Cache Status: Clean
<pre></pre>	
Arrow Keys:Move Cursor  Enter:Select  Esc:Exit  Ctrl	

#### **Communication Parameters**

RS-232 Port Configuration

COM 1 (RS-232 Port)

Baud Rate	2400 4800	9600 19200 38400
Data Routing	Direct to Port	Through Network
Terminal Emulation	Enabled	Disabled

#### COM 2 (Redundant Controller Port)

Baud Rate	2400 4800	9600 19200 38400
Data Routing	Direct to Port	Through Network
Terminal Emulation	Enabled	Disabled

#### Ethernet Configuration

IP address	
NetMask	
Gateway	

#### **Caching Parameters**

Write-back Cache	Enabled	Disabled
Optimization for	Random I/O	Sequential I/O

#### Host Side SCSI Parameters

Maximum Queued I/O Count	Auto
LUNs per Host SCSI ID	
Number of Tags Reserved for each Host-LUN connection	
Peripheral Device Type Parameters	Peripheral Device Type - Device Qualifier - Removable Media -

	LUN Applicability -
Host Cylinder/Head/Sector Mapping configuration	Cylinder - Head -
Fibre Connection	Sector -
Options	

#### **Drive Side SCSI Parameters**

SCSI Motor Spin-up	Enabled Disabled
SCSI Reset at Power Up	
Disk Access Delay Time	No Delay Seconds
SCSI I/O Timeout	Default
Maximum Tag Count	Disabled
Periodic Drive Check Time	Disabled
Periodic SAF-TE and SES Device Check Time	Disabled
Periodic Auto-Detect Failure Drive Swap Check Time	Disabled
Drive Predictable Failure Mode	Disabled Detect Only Detect and Perpetual
	Clone Detect and Clone + Replace
Fibre Channel Dual Loop	

#### **Disk Array Parameters**

Rebuild Priority	Low	Normal Improved High		
Verifications on Writes				
Verifications on LD Initialization Writes	Enabled	Disabled		
Verifications on LD Rebuild Writes	Enabled	Disabled		
Verifications on Normal Drive Writes	Enabled	Disabled		

#### **Redundant Controller Parameters**

Redundant Controller Communication Channel		
Secondary Controller RS- 232	Enabled	Disabled
Cache Synchronization on Write-through	Enabled	Disabled

#### **Controller Parameters**

Controller Name	□Not Set
LCD Tile Display	Controller Logo
Password Validation Timeout	Disabled 1 minute 2 minutes 5 minutes
	Always Check

Controller Unique Identifier		
SDRAM ECC	Enabled	Disabled

# 14.7 View and Edit Peripheral Devices

	Cache Status: Clean
<pre></pre>	
s View Peripheral Device Status v Set Peripheral Device Entry Define Peripheral Device Active Signal Adjust LCD Contrast Controller Peripheral Device Configuration	
Arrow Kevs:Move Cursor  Enter:Select  Esc:Exit  Ct	rl+L:Refresh Screen

#### Set Peripheral Device Entry

Redundant Controller	Enabled	Disabled
Power Supply Status	Enabled	Disabled
Fan Status	Enabled	Disabled
Temperature Status	Enabled	Disabled
UPS Status	Enabled	Disabled

#### **Event Trigger Options**

Controller Failure	Enabled	Disabled
BBU Low/Failed	Enabled	Disabled
UPS AC Power Loss	Enabled	Disabled
Power Supply Failed	Enabled	Disabled
Fan Failed	Enabled	Disabled
Temperature Exceeds Limits	Enabled	Disabled

#### Define Peripheral Device Active Signal

Power Supply Fail Signal	Active High	Active Low
Fan Fail Signal	Active High	Active Low
Temperature Alert Signal	Active High	Active Low
UPS Power Fail Signal	Active High	Active Low
Drive Failure Outputs	Active High	Active Low

#### View System Information

Total Cache Size	SDRAM	_MB
Firmware Version		
Bootrecord Version		
Serial Number		

Battery Backup	On	Off	

Event Threshold Parameters

Thresholds for +3.3V	Upper	Lower
Thresholds for +5V	Upper	Lower
Thresholds for +12V	Upper	Lower
Thresholds for CPU temperature	Upper	Lower
Thresholds for Board Temperature	Upper	Lower

## 14.8 Save NVRAM to Disk, Restore from Disk

	Cache Status: Clean
<pre></pre>	

Update Firmware	Date	Save NVRAM to Disk or File	Date/Location	Restore NVRAM from Disk	Date

# 14.9 RAID Security: Password

	Cache Status: Clean
<pre></pre>	
ter:Confirm  Esc:Exit  Ctrl+L:Refresh Scree	

#### RAID Security

Controller Name	Password	
-----------------	----------	--

#### Chapter

# 15

# **Array Expansion**

The array expansion functions allow you to expand storage capacity without the cost of buying new equipment. Expansion can be completed on-line while the system is serving host I/Os.

This chapter is organized as follows:

15. 1 Overview: Notes on using the expansion functions

**15.2** *Mode* **1** *Expansion:* Theory and configuration procedure: expansion by adding drives

**15.3** *Mode* **2** *Expansion:* Theory and configuration procedure for expansion by copying and replacing drives

**15.4** Making Use of the Added Capacity: Expand Logical Drive: Configuration procedure of the Expand function for a logical drive

**15.5** *Expand Logical Volume:* Configuration procedure for the Expand function for a logical volume

15.6 Configuration Example: Volume Extension in Windows 2000®

### 15.1 Overview

#### What is RAID Expansion and how does it work?

Before the invention of RAID Expansion, increasing the capacity of a RAID system meant backing up all data in the disk array, recreating the disk array configuration with new drives, and then restoring data back into system. Infortrend's RAID Expansion technology allows users to expand a logical drive by adding new drives, or replacing drive members with drives of larger capacity. Replacing is done by copying data from the original members onto larger drives; the smaller drives can then be replaced without powering down the system.

### **Notes on Expansion**

#### 1. Added Capacity:

When a new drive is added to an existing logical drive, the capacity brought by the new drive appears as a new partition. For example, if you have 4 physical drives (36GB each) in a logical drive, and each drive's maximum capacity is used, the capacity of the logical drive will be 108GB. (One drive's capacity is used for parity, e.g., RAID 3). When a new 36GB drive is added, the capacity will be increased to 144GB in two separate partitions (one is 108GB and the other 36GB).

#### 2. Size of the New Drive:

A drive used for adding capacity should have the same or more capacity as other drives in the array.

#### 3. Applicable Arrays:

Expansion can only be performed on RAID 0, 3, and 5 logical drives. Expansion cannot be performed on logical configurations that do not have parity, e.g., NRAID or RAID 1.

#### NOTE:

• Expansion on RAID0 is not recommended, because the RAID0 array has no redundancy. Interruptions during the expansion process may cause unrecoverable data loss.

#### 4. Interruption to the Process:

Expansion should not be canceled or interrupted once begun. A manual restart should be conducted after the occurrence of a power failure or interruption of any kind.

### **Expand Logical Drive: Re-striping**

#### 4 GB4 GB4 G B In use (2G) Unused (2G) RAID 5 (4GB) Expand Logical Drive RAID 5 (8GB) 4 GB4 GB4 GBN partitions Partition N+1 (new partition) After expanding logical drive, the additional capacity will appear as another partition (new partition).

#### Figure 15 - 1 Logical Drive Expansion

RAID levels supported: RAID 0, 3, and 5

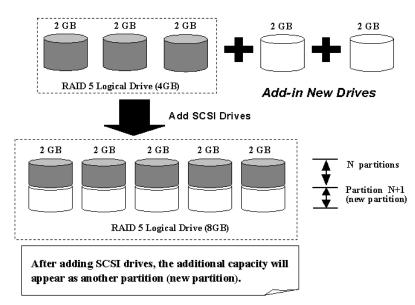
Expansion can be performed on logical drives or logical volumes under the following conditions:

- 1. There is unused capacity in a logical unit
- 2. Capacity is increased by using member drives of larger capacity (see Copy and Replace in the discussion below)

Data is recalculated and distributed to drive members or members of a logical volume. Upon the completion of the process, the added or the previously unused capacity will become a new partition. The new partition must be made available through host LUN mapping in order for a host adapter to recognize its presence.

# 15.2 Mode 1 Expansion: Adding Drives to a Logical Drive

Use drives with the same capacity as the original drive members. Once completed, the added capacity will appear as another partition (new partition). Data is automatically re-striped across the new and old members during the add-drive process. See the diagram below to get a clear idea:



#### Figure 15 - 2 Expansion by Adding Drive

RAID levels supported: RAID 0, 3, and 5.

The new partition must be made available through a host ID/LUN.

#### **Add Drive Procedure**

First select from the Main Menu, "View and Edit Logical Drive," and select a logical drive to add a new drive to. The drive selected for adding should have a capacity no less than the original member drives. If possible, use drives of the same capacity because all drives in the array are treated as though they have the capacity of the smallest member in the array.

										and a state
LC	G ID	LV	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME
PR	1 7559F508	INA	RAID5	1279	GOOD	R	5	0	0	
1	L		NONE							
2	2		NONE							
3	3		NONE							
4	1		NONE							
5	5		NONE							
e	5		NONE							
7	7		NONE							

Press **[ENTER]** to select a logical drive and choose "Add SCSI Drives" from the submenu. Proceed with confirming the selection.

Q	LG	ID	LV RAI	D Size(MB)	Statu	IS	0	#LN	#SB	#FL	NAME
Ň	PØ	2E5B167A	NA RAI	9999		00D	R	3	0	0	
Ň		View scs:	i drives								
Ň		Delete lo Partitio	logical d	al drive							
s		logical	drive Na drive As	ine signments rive							
l v		add Scsi	drives	rive							
		c Add Di	rives to	Logical D	rive ?						
	6	-	Yes	No							
	7			IE							

Available drives will be listed. Select one or more drive(s) to add to the target logical drive by pressing **[ENTER]**. The selected drive will be indicated by an asterisk "\*" mark.

Q	L	ì	ID		LV	RAID	Size	(MB)	Status		0	#LN	#SB	#FL	NAME
V	P	٥İ	6DF15/	60	NA	RAID5		<i>i</i> 999	G00	эD)	R	3	0	0	
		1	View s	scsi	dri	lves									
			Slot	Chl	I	Size	∍(MB)	Speed	LG_DRV	S	ta	atus	Ve	ndor	and Product ID
s			*	1	6	a)	4999	40M	NONE	N	=l,	I DRV	4		
				1	1	1	4999	40ME	NONE	N	E٢	I DR	/		
				1	2	2	4999	40ME	B NONE	N	E٢	I DR	/		
	Ē	5		1	4	1	4999	40ME	B NONE	N	E٢	I DR	/		
	-	7		1	6	3	4999	40ME	3 NONE	N	E٢	I DR	/		

Press **[ESC]** to proceed and the notification will prompt.

Q	LG	ID	L۷	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME
Ň	PØ	6DF15A60	NA	RAID5		GOOD	R	3	0	0	
->>> >>> 5		2189] LG:(	ð La	ogical	i	Notification	_	a Ado	a sca	SI Dr	" rive Operation
V	4	<u>I</u>		NONE							
	5			NONE							
	6			NONE							
	7			NONE							

Press **[ESC]** again to cancel the notification prompt; a status bar will indicate the percentage of progress.

Q	LG	I	D	L۷	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME			
V V	РØ	2E5B	167A	NA	RAID5	9999 Add	GOOD	R	3	0	0				
Ň	1						51113								
Ň	2	_													
Š	3		11% Completed_												
Ľ	4				NONE										
	5				NONE										
	6				NONE										
	7				NONE										

Upon completion, there will appear a confirming notification. The capacity of the added drive will appear as an unused partition.

			= Act	din	9									
	Notification [218A] Add SCSI Drive to Logical Drive Ø Completed													
view an view an	nstallatio	gical driv		LUN Ø	LV/LD LD	DRV Ø	Pa	artil	ion Ø	Siz	ze(MB) 9999	RAID RAID5		
V LG	ID	LV RAID	Size(M	1B)	State	JS	0	#LN	#SB	#FL	1	NAME		
	34456224	NA RAID5	149	98	_	GOOD	s	4	0	0				
view a	Partition	Offset(ME	3) Siz	e(M	B)									
	0		ø	99	999									
	1	999	99	49	999									
_			l	7										

The added capacity will be automatically included, meaning that you do not have to "expand logical drive" later. Map the added capacity to another host ID/LUN to make use of it.

As diagrammed above, in "View and Edit Host LUN," the original capacity is 9999MB, its host LUN mapping remains unchanged, and the added capacity appears as the second partition.

#### **IMPORTANT!**

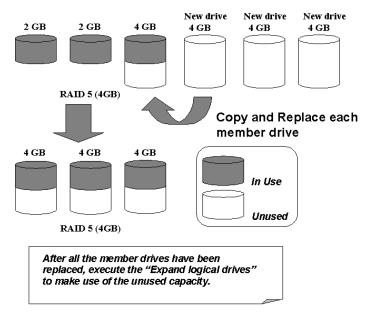
- Expansion by adding drives can not be canceled once started. If power failure occurs, the expansion will be paused and the controller will NOT restart the expansion when power comes back on. Resumption of the RAID expansion must be performed manually.
- If a member drive of the logical drive fails during RAID expansion, the expansion will be paused. The expansion will resume after the logical drive rebuild is completed.

### 15.3 Mode 2 Expansion:

# Copy and Replace Drives with Drives of Larger Capacity

You may also expand your logical drives by copying and replacing all member drives with drives of higher capacity. Please refer to the diagram below for a better understanding. The existing data in the array is copied onto the new drives, and then the original members can be removed.

When all the member drives have been replaced, execute the "Expand Logical Drives" function to make use of the added capacity.



#### Figure 15 - 3 Expansion by Copy & Replace

RAID levels supported: RAID 0, 3, and 5

#### Copy and Replace Procedure

Select from Main Menu "View and Edit Logical Drives." Select a target array, press **[ENTER]** and scroll down to choose "Copy and Replace Drive." Press **[ENTER]** to proceed.

									Jache	e Status: Clean
Q LG	ID	L۷	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME
PØ	6DF 15A60	NA	RAID5	959	GOOD	R	4	0	0	
>>> >>> >>	View scsi Delete lo Partition logical o logical o Expand lo add Scsi reGenerat COpy and	n lo driv driv ogic dri dri	al dr: gical e Name e Ass: al dr: ves arity lace e	ignments ive						
6			NONE							
7			NONE							

The array members will be listed. Select the member drive (the source drive) you want to replace with a larger one.

Q		i 1	[D	L۷	RAID	Siz	ce(MB)	Status		0	#LN	#SB	#FL	NAME
	P(	PØ 6DF 15A60 NA RAID5 9999					9999		100D	Σ	4	0	Ø	
>>>>		View Dele Part	v scs ete l itio	ive										
s v		Slot	Chl	ID	Size(M	1B)	Speed	LG_DRV	Sta	atu	۱ su	/endo	or ar	nd Product ID
Ň			1	ω	Ű	319	40MB	0	ON-		INE			
_			1	G	0	319	40MB	Ø	ON-	-L1	INE			
			1	6	3	319	40MB	0	ON-	-L1	INE			
			1	0	3	319	40MB	0	ON-	٠LJ	INE			

Select one of the members as the **"source drive**" (status indicated as ON-LINE) by pressing **[ENTER]**; a table of available drives will prompt. Select a **"new drive"** to copy the capacity of the source drive onto. The channel number and ID number of both the "Source Drive" and the "Destination Drive" will be indicated in the confirming box.

Q		i I	Slo	t Chl	ID	Size(N	1B) Sp	eed	LG_D	DRV	Statu	ıs	Vendor	and	Product	ID
	P(	9 Z		1	з	99	999 2	ØMB	N N	)NE	NEW I	)RV				
l č		Ň		Sour	ce_D	rive: nnel=1	10-0			NE	NEW [	DRV				
		P		Dest	inat	ion Dri	ve:			NE	NEW [	DRV				
s		i		Channel=1 ID=3 Copy and Replace Drive ?					NE	NEW [	DRV					
Ľ		S1		0			No		= 1	NE	NEW [	DRV				
			i L	Yes No						ON-LINE						
				1 1 318 20MB 0					10	DN-LINE						
		1 2 648 20MB 0				ON	I-LINE									

Choose Yes to confirm and proceed.

Ī			D	ive Co	opying tification			
	[2141]	16.0	logical	Drive	NOTICE:CHL:1	10.3	Starting	Clone
	121811	20.0	LOGICAI	DIIVE	NOTICE: CHE: I	10.5	Starting	CIONE

Press **[ESC]** to view the progress.

Q	LG	I	D L	٧_	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME
Ň	PØ	6DF1	5A60 N	NA	RAID5	99999 Drive	GOOD Copying	R	4	0	0	
Ň	1					Dirve	00571115					
Ň	2											
s	3						10% Complete	∍d				
Ĺ	4				NONE							
	5				NONE							
	6				NONE							
	7				NONE							

Completion of the Copy and Replace process will be indicated by a notification message. Follow the same method to copy and replace every member drive. You may now perform "Expand Logical Drive" to make use of the added capacity, and then map the additional capacity to a host LUN.



## 15.4 Making Use of the Added Capacity: Expand Logical Drive

In the following example, the logical drive is originally composed of three member drives and each member drive has the capacity of 1GB. "Copy and Replace" has been performed on the logical drive and each of its member drives has been replaced by a new drive with the capacity of 2GB. The next step is to perform "Expand Logical Drive" to utilize the additional capacity brought by the new drives.

- 1. Select "View and Edit Logical Drives" from the Main Menu and select the logical drive with its members copied and replaced.
- 2. Select "Expand Logical Drive" in the sub-menu and press **[ENTER]** to proceed. A confirming box will appear.
- 3. Proceed by pressing **[ENTER]** or entering any value no larger than the "maximum drive expand capacity" and press **[ENTER]**.

0:6%								(	Cache	e Statu	us: Clea	n
Q LG	ID	LV	RAID	Size(MB)	Status	0	#LN	#SB	#FL		NAME	
	0499A7C9	NA	RAIDØ	3000	GOOD	R	3	-	0			
V View scsi drives Delete logical drive Partition logical drive logical drive Name s logical drive Assignments V Expand logical drive												
	a C Maxir Maxir	mum mum	Availa Drive	able Drive Expand Ca	e Free Capac apacity(MB)	ci f	y i	1000) 1000_	1B -			
7			NONE					1			-	

Choose Yes to confirm and proceed.

Q		ID	L٧	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME
<u> </u>	PØ	0499A7C9	NA	RAIDØ	3000	GOOD	R	ω		0	
Ň		View scs:	i dr	ives							
Ň		Delete lo Partition logical o	n la	ogical	drive						
> 5 2		logical d logical d Expand lo	driv	/e Name /e Assi	ignments						
Ň		a			Drive ?						
		_	3 L.(	-	No lo						
	6		±-1		10						
	7			NONE							

Upon completion, you will be prompted by the notification message.

[2188] Expansion of Logical Drive 0 Completed		Expa	anding Notificatio	חכ		1
	[2188	Expansion (	of Logical	Drive Ø	Completed	

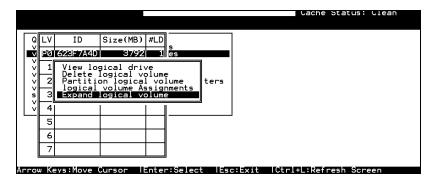
Press **[ESC]** to return to the previous menu screen.

The total capacity of logical drive has been expanded to 6GB.

Q	LG	ID	L۷	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME
	ΡØ	0499A7C9	NA	RAIDØ	6000	GOOD	R	3		0	
Ĭ	1			NONE							
Ĭ	2			NONE							
s	3			NONE							
v	4			NONE							
	5			NONE							
	6			NONE							
	7			NONE							

# 15.5 Expand Logical Volume

To expand a logical volume, expand its logical drive member(s) and then perform "expand logical volume."



When prompted by "Expand Logical Volume?", choose **Yes** to confirm and the process will be completed immediately.

# 15.6 Configuration Example: Volume Extension in Windows 2000<sup>®</sup>

#### **Limitations When Using Windows 2000**

- 1. This limitations apply only to the Windows NT Server or Windows 2000 Server Disk Management which includes the Extend Volume Set function; Windows NT Workstation does not support this feature. The Volume Set Expansion formats the new area without affecting existing files on the original volume.
- 2. The system drive (boot drive) of a Windows NT/2000 system cannot be expanded.
- 3. The drive to be expanded should be using the NTFS file system.

#### Example

The following example demonstrates the expansion of a 16988MB RAID 5 logical drive. The HyperTerminal emulation software that comes with Windows Server is used to connect to the RAID controller via RS-232C.

n Ja 0:92	an 20 18:3 2%	80:4	18 2003	}							Cacl	ne St	tatus: Clean
LG	ID	ľ≬	RAID	Size(MB)	Status 1	. 2	3	0	С	#LN	#SB	#FL	NAME
РØ	2092804D	NA	RAID5	16988	G001			7	в	3	Ø	Ø	
1			NONE			Τ							
2			NONE										
3			NONE			Τ							
4			NONE										
5			NONE			Τ							
6			NONE			Τ							
7			NONE			Τ							

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

You can view information about this drive in the Windows 2000 Server's Computer Management -> Storage -> Disk Management.

🔜 Computer Management				
Action View $4 \Leftrightarrow \Rightarrow 1$	3   🖸 X 🖻	🖻 🔍 😼		
Tree	Volume	Layout	Туре	File System
Computer Management (Local)	🗐 (C:)	Partition	Basic	NTFS
System Tools	□New Volume (	Simple	Dynamic	NTFS
Event Viewer				
🕀 📆 System Information				
🕀 🎆 Performance Logs and Alerts				
E Shared Folders				
→				
- Storage				
Disk Management	4			F
- 🎒 Disk Defragmenter				
Logical Drives	🗇 Disk 1			<u> </u>
🕀 🔐 Removable Storage	Dynamic	New Volume (E:)		
E Services and Applications	16.58 GB Online	16.58 GB NTFS Healthy		
		[nodially ///////////////////////////////////		
	ACDRom 0			
	CDRom (D:)			
	Online			
		Primary Partition 📕 S	imple Volume	

Place the cursor on Disk 1, right-click your mouse, and select "Properties." You will see that the total capacity for the Drive E: is about 16.5GB.

Local Disk (F:) Proper	ties	? ×
Security General	Quota   Tools   Hardware	Web Sharing Sharing
Label: Type: File system	Local Disk : NTFS	
📕 Used space:	68,108,288 bytes	64.9 MB
Free space:	17,739,587,584 bytes	16.5 GB
Capacity:	17,807,695,872 bytes	16.5 GB
	Drive F	Disk Cleanup
Compress drive to	) save disk space ervice to index this disk for f	ast file searching
[	OK Canc	el <u>A</u> pply

Follow the steps described in the previous section to "add" or "copy & replace" SCSI disk drives and perform "Logical Drive Expansion."

Ja :92		18:3	10:4	18 2003	}							Cac	he St	atus: Clear
- 72														
LG	ID	)	ΓÛ	RA I D	Size(MB)	Status	1	2 3	0	С	#LN	#SB	#FL	NAME
РØ	20928	04D	NA	RA I D5	16988	GO	DD		7	В	3	Ø	Ø	
1						Adding								
2		-												
3						92% Co	ոթ1	ete	d_					-
4				NONE				Τ	Τ					 
5				NONE										
6				NONE					Τ					
7				NONE										

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

The 16.5GB logical drive has become a 25GB logical drive. Place the cursor on that logical drive, and then press **[ENTER]**.

Mon	Ja	ın 2018:3	32:3	34 2003	}								Cacl	he St	tatus: Clean
L	G,	ID	ΓÛ	RAID	Size(MB)	Status	1	2	3	0	с	#LN	#SB	#FL	NAME
•	Ø	2092804D	NA	RAID5	25482	G00	D	Ņ		7	В	4	Ø	Ø	
	1			NONE				T							
	2			NONE											
	3			NONE				T							
	4			NONE				T							
	5			NONE				T							
	6			NONE				Τ							
	7			NONE											

From the menu, select "Partition Logical Drive." You will see that the 25GB logical drive is composed of a 17GB partition and an 8.4GB partition.

Ja	an 20 18:3	33:3	89 2003	3				Cache Statu	is: Clean
LG	ID	ΓÛ	RA I D	Size(MB)	Γ	Partition	Offset(MB)	Size(MB)	NAME
PØ	2092804D	NA	RA I D5	25482		0	Ø	16988	
1			NONE			1	16988	8494	
2			NONE			2			
3			NONE		Γ	3			
4			NONE			4			
5			NONE			5			
6			NONE			6			
7			NONE			7			

Arrow Keys:Move Cursor |Enter:Select |Esc:Exit |Ctrl+L:Refresh Screen

Follow the directions in *Chapter 5* and *Chapter 7* to map the new partition to a host LUN. The new partition must be "**mapped**" to a host LUN in order for the HBA (host-bus adapter) to see it. Once you have mapped the partition, reboot your Windows server. The HBA should be able to detect an additional disk during the initialization process.

Return to Windows 2000 Server's Disk Management. There now exists a Disk 2 with 8.3GB of free space. You may use the "rescan disks" command to bring up the new drive.

📮 Computer Management				
Action View $4 \Leftrightarrow \Rightarrow 1$	3 🛛 🖸 🗙 🖻	🖻 🔍 😼		
Tree	Volume	Layout	Туре	File System
Computer Management (Local)	🗩 (C:)	Partition	Basic	NTFS
🖻 🚯 System Tools	□New Volume (	Simple	Dynamic	NTFS
😟 🔝 Event Viewer				
🗄 🖳 System Information				
Performance Logs and Alerts				
<ul> <li>Example 2 Shared Folders</li> <li>Device Manager</li> </ul>				
Device Manager     Example Control Contro				
Eccal osci s and alcaps				
Disk Management	•			Þ
📲 👫 Disk Defragmenter				
- Dogical Drives	🗇 Disk 1	<b>.</b>		
Removable Storage      Generations	Dynamic 16.58 GB	New Volume (E:) 16.58 GB NTFS		
⊡ Services and Applications	Online	Healthy		
		••••••••		
	Disk 2 J			
	8.29 GB	8.29 GB		
	Online	Unallocated		
		Primary Partition 📕 🤋	Simple Volume	

Select an existing volume (Disk1) and then right-click on the disk column. Select "Extend Volume" to proceed.

artition mple	Open Explore
mple	in the second second second second second second second second second second second second second second second
	Extend Volume
	Add Mirror
	Change Drive Letter and Path Format
	Reactivate Volume
	Delete Volume
	Properties
ew Volume (E:	Help
5.58 GB NTFS 💋	
	ew Volume (E: 5.58 GB NTF5 salthy 29 GB nallocated

The Extend Volume Wizard will guide you through the rest of the process.

To extend the volume, select o	ne or more disks.
All available dynamic disks:	Selected dynamic disks:
	Add⇒> Constant 2 8487 MB Constant 2 8487 MB Constant 2 8487 MB
	Total volume size: 25469 MB
Size For all selected disks:	8487 — MB Maximum: 8487 MB

The screen will display that the volume set of Drive E: has been extended into a spanned volume by the 8.3GB in Disk2.

Image: Second second	Layout Partition	Type Basic	File System	Status
- 🗇 (C:)	Partition			
		Basic	NITEC	
		Dynamic	NTFS NTFS	Health Health
CPDisk 0 Basic 14.29 GB Online				
CPDisk 1 Dynamic 16.58 GB Online				
CDisk 2 Dynamic 8.29 GB Online	New Volume 8.29 GB NTFS Healthy	(E:)		
CDRom 0	Primary Partition	Spanned Volume	3	_
	Basic     14.29 GB     Online     Online	Pisk 0 Basic         (C) 14.29 GB           14.29 GB         14.29 GB NTFS           Online         Healthy (Syster           Pisk 1         New Yolume           15.58 GB         16.58 GB NTFS           Online         Basic           Pynamic         New Yolume           Bynamic         New Yolume           Bynamic         New Yolume           B.29 GB         8.29 GB NTFS           Online         Healthy	CPDisk 0 Basic     (C:) 14.29 GB       Ornine     14.29 GB NTF5 Healthy (System)       Opinsk 1 Dynamic     New Volume (E:) 16.58 GB NTF5 Healthy       Online     New Volume (E:) 8.29 GB NTF5 Healthy       Online     8.29 GB NTF5 Healthy       Online     8.29 GB NTF5 Healthy       Online     8.29 GB NTF5 Healthy	CPDisk 0 Basic         (C:)           14.29 GB         14.29 GB NTF5 Healthy (System)           Online         14.29 GB NTF5 Healthy (System)           Opinamic         New Volume (E:) 16.58 GB NTF5 Online           Opinamic         15.58 GB NTF5 Healthy           Opinamic         New Volume (E:) 8.29 GB NTF5 Online           S.29 GB         8.29 GB NTF5 Healthy           Orline         8.29 GB NTF5 Healthy           Orline         8.29 GB NTF5 Healthy

Logical Drive E: is now composed of two partitions with a total volume of 2500MB. To see this, hold down on the <Ctrl> key and select both Disk 1 and Disk2; then right-click your mouse and select "Properties."

New Volume (E:) Prop	oerties	? ×
Security General	Quota   Tools   Hardware	Web Sharing   Sharing
Label: Type: File system	New Volume Local Disk n: NTFS	
📕 Used space:	68,378,624 bytes	65.2 MB
Free space:	26,638,581,760 bytes	24.8 GB
Capacity:	26,706,960,384 bytes	24.8 GB
(		
	Drive E	<u>D</u> isk Cleanup
Compress drive to		
Milow Indexing 5	ervice to jndex this disk for f	ast file searching
	OK Cance	el <u>Apply</u>

Drive E: now has a capacity of about 25GB.

# Chapter

# 16 S.M.A.R.T. Configuration

# 16.1 Overview

# S.M.A.R.T.

With the maturity of technologies like S.M.A.R.T., drive failures can be predicted to certain degree. Before S.M.A.R.T., receiving notifications of drive bad block reassignments may be the most common omen that a drive is about to fail. In addition to the S.M.A.R.T.-related functions as will be discussed later, a system administrator can also choose to manually perform "Clone Failing Drive" on a drive which is about to fail.

This function provides system administrators a choice on when and how to preserve data from a failing drive. Although not necessary under normal conditions, you may also replace any drive at-will even when the source drive is healthy.

The "Clone Failing Drive" can be performed under the following conditions:

- **1.** Replacing a failing drive either detected by S.M.A.R.T. or notified by the controller.
- **2.** Manually replacing and cloning any drive with a new drive.

# 16.1.1 Clone Failing Drive

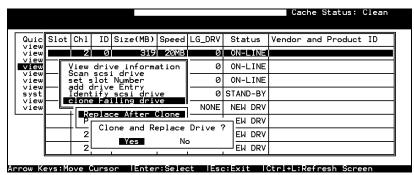
Unlike the similar functions combined with S.M.A.R.T., the "Clone Failing Drive" is a manual function. There are two options for cloning a failing drive: "Replace after Clone" and "Perpetual Clone."

# **Replace after Clone**

Data on the source drive, the drive with predicted errors (or any selected member drive), will be cloned to a standby spare and replaced later by the spare. The status of the replaced drive, the original member drive with predicted errors, will be redefined as a "used drive." System administrators may replace the "used drive" with a new one, and then configure the new drive as a spare drive.

Locate the logical drive to which the drive with predictable errors belongs. Select the "Clone Failing Drive" function.

Select "Replace After Clone." The controller will automatically start the cloning process using the existing "stand-by" (dedicated/global spare drive) to clone the source drive (the target member drive with predicted errors). If there is no standby drive (local/global spare drive), you need to add a new drive and configure it as a standby drive.





The cloning process will begin with a notification message. Press **[ESC]** to proceed.

Quic view	Slot	Ch1	ID	Size(MB)	Speed	LG_DRV	Status	Vendor and Product ID
view view		2	0	319	20MB Drive	0 Cloning	ON-LINE	
view view								
view view						2014 0		
syst view					-	28% Comp	pleted	
view		2	4	319	20MB	NONE	NEW DRV	
		2	5	319	20MB	NONE	NEW DRV	
		2	6	319	20MB	NONE	NEW DRV	
		2	8	319	20MB	NONE	NEW DRV	

The cloning process will be indicated by a status bar.

You may quit the status bar by pressing **[ESC]** to return to the table of the connected drives. Select the drive indicated as "CLONING" by pressing **[ENTER]**.

5	Slot	Chl	ID	Size(MB)	Speed	LG_DRV	Sta	tus	Vendor	and	Product	ID
Γ		2	Ø	319	20MB	0	ON-	LINE				
		2	1	319	20MB	0	ON-	LINE				
Γ		2	2	319	20MB	0	ON-	LINE				
		2	З	319	20MB	0	CLO	NING				
		( 		e Drive: (	'h a a a a	2 ID (		DRV				
		s∣⊤Vi	.ew o	clone prog		. 2 10 0	EM	DRV				
	1	[		ling driv	<b>/</b> 0	II	Eh	DRV				
			а га	ling ari	/e	NONE	NEW	DRV				

Select "Clone Failing Drive" again to view the current status. You may identify the source drive and choose to "View Clone Progress," or "Abort Clone" if you happen to have selected the wrong drive.

When the process is completed, you will be notified by the following message.

Г	19		Drive Copy Notif	ing icatio	on	080		
<b>G:</b> 0	Logical	Drive	NOTICE:CHL:2	<b>ID:</b> 3	Сору	and	Replace	Completed
								~

# **Perpetual Clone:**

The standby spare will clone the source drive, the member drive with predicted errors or any selected drive, without substituting it. The status of the spare drive will be displayed as "clone drive" after the cloning process. The source drive will remain a member of the logical drive. If the source drive fails, the clone drive can readily take its place in the array.

In "View and Edit SCSI Drives," locate the member drive that shows predicted errors. Select "Clone Failing Drive," and choose "Perpetual Clone."

							Cac	he Sta	atus: (	Clean
Quic view	Ch1	ID	Size(MB	) Speed	LG_DRV	Status	Vendor	and Pr	roduct	ID
view	2	0	31	9 20MB	0	ON-LINE				
view view			/e infor	mation	0	ON-LINE				
view view	set s	lot	i drive N <u>u</u> mber		0	ON-LINE				
view syst	Ident	Lify	e Entry scsi dr	ive	NONE	NEW DRV				
view view	=		ling dr		NONE	NEW DRV				
		eplac Inpel	e After ual Clo	- Clone ine	NONE	NEW DRV				
	2	Per	petual	Clone D	rive ?	NEW DRV				
	2		_Yes	N	D	NEW DRV				
now Ke				er:Sele		Exit			<u> </u>	

The controller will automatically start the cloning process using the existing "stand-by" (local/global spare drive) to clone the source drive (the target member drive).

The cloning process will begin with a notification message:



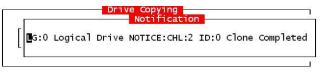
Press [ESC] to view the current progress:

Quic	Slot	Ch1	ID	Size(MB)	Speed	LG_DRV	Status	Vendor	and	Product	ID
view view		2	0	319	20MB Drive	0 Copying					
view view				-			-			_  _	
view view					_	35% Com	1-4			┛  _	
syst view view	┝─┖	2	4	319			NEW DRV	1			
		2	5	319		NONE	NEW DRV				
		2	6	319	20MB	NONE	NEW DRV				
		2	8	319	20MB	NONE	NEW DRV				

You may quit viewing the status bar by pressing **[ESC]** to return to the previous menu. Select the drive indicated as "CLONING" by pressing **[ENTER]**. Select "Clone Failing Drive" again to view the progress. You may identify the source drive and choose to "View Clone Progress" or "Abort Clone" if you happen to have selected the wrong drive.

	Slot	Ch1	ID	Size(MB)	Speed	LG_DRV	Statu	us Vendor and Product ID
view view		2	0	319	20MB	0	0N-LI	INE
view View		2	1	319	20MB	0	0N-LI	INE
view view		2	2	319	20MB	0	0N-LI	INE
view syst		2	3	319	20MB	0	CLO	DNE
view   view		V SIS		e Drive: (	ا محمد الم		EW DF	DRV
		s Re	pla	ce origina			EW DI	DRV
		— a Delete clone						DRV
		clone Failing drive					NEW DF	DRV

The cloning progress will be completed by a notification message as displayed below:



You may press **[ESC]** to clear the notification message to see the SCSI drives' status after the cloning process. The source drive (Channel 1 ID 5) remains as a member of logical drive "0," and the "stand-by" drive (Channel 1 ID 2, the dedicated/global spare drive) has become a "CLONE" drive.

Quic view	Slot	Chl	ID	Size(MB)	Speed	LG_DRV	Status	Vendor and Product ID
view		2	0	319	20MB	0	ON-LINE	
view view view		2	1	319	20MB	0	ON-LINE	
view		2	2	319	20MB	0	ON-LINE	
view syst		2	3	319	20MB	0	CLONE	
view view		2	4	319	20MB	NONE	NEW DRV	
		2	5	319	20MB	NONE	NEW DRV	
		2	6	319	20MB	NONE	NEW DRV	
		2	8	319	20MB	NONE	NEW DRV	

# 16.1.2 S.M.A.R.T. (Self-Monitoring, Analysis and Reporting Technology )

This section provides a brief introduction to S.M.A.R.T. as one way to predict drive failure and Infortrend's implementations with S.M.A.R.T. for preventing data loss caused by drive failure.

# A. Introduction

Self-Monitoring, Analysis and Reporting Technology (S.M.A.R.T.) is an emerging technology that provides near-term failure prediction for disk drives. When S.M.A.R.T. is enabled, the drive monitors predetermined drive attributes that are susceptible to degradation over time.

If a failure is likely to occur, S.M.A.R.T. makes a status report available so that the host can prompt the user to backup data from the failing drive. However, not all failures can be predicted. S.M.A.R.T. predictions are limited to the attributes the drive can monitor which are selected by the device manufacturer based on the attribute's ability to contribute to predict degrading or fault conditions.

Although attributes are drive specific, a variety of typical characteristics can be identified:

- Head flying height
- Data throughput performance
- Spin-up time
- Re-allocated sector count
- Seek error rate
- Seek time performance
- Spin try recount
- Drive calibration retry count

Drives with reliability prediction capability only indicate whether the drive is "good" or "failing." In a SCSI environment, the failure decision occurs on the disk drive and the host notifies the user for action. The SCSI specification provides a sense bit to be flagged if the disk drive determines that a reliability issue exists. The system then alerts the user/system administrator.

# B. Infortrend's Implementations with S.M.A.R.T.

Infortrend uses the ANSI-SCSI Informational Exception Control (IEC) document X3T10/94-190 standard.

There are four selections related to the S.M.A.R.T. functions in firmware:

#### Disabled

Disables S.M.A.R.T.-related functions

#### Detect Only:

When the S.M.A.R.T. function is enabled, the controller will send a command to enable all drives' S.M.A.R.T. function, if a drive predicts a problem, the controller will report the problem in an event log.

#### **Detect and Perpetual Clone**

When the S.M.A.R.T. function is enabled, the controller will send a command to enable all drives' S.M.A.R.T. function. If a drive predicts a problem, the controller will report the problem in an event log. The controller will clone the drive if a Dedicated/Global spare is available. The drive with predicted errors will not be taken off-line, and the clone drive will still act as a standby drive.

If the drive with predicted errors fails, the clone drive will take over immediately. If the problematic drive is still working and another drive in the same logical drive fails, the clone drive will resume the role of a standby spare and start to rebuild the failed drive immediately. This prevents a fatal drive error if yet another drive should fail.

## **Detect and Clone + Replace**

The controller will enable all drives' S.M.A.R.T. function. If a drive predicts a problem, the controller will report the problem in the form of an event log. The controller will then clone the problematic drive to a standby spare and take the problematic drive offline as soon as the cloning process is completed.

# NOTE:

• If you are using drives of different brands in your RAID system, as long as they are ANSI-SCSI Informational Exception Control (IEC) document X3T10/94-190-compatible, there should not be any problems working with the controller/subsystem.

# **16.2 Configuration Procedure**

# Enabling the S.M.A.R.T. Feature

Follow the procedure below to enable S.M.A.R.T. on all drives.

**1.** First, enable the "Periodic Drive Check Time" function. In \View and Edit Configuration Parameters\Drive-side SCSI Parameters\Periodic Drive Check Time, choose a time interval.

Cache Quic SCSI Motor Spin-Up Disabled	e Status: Clean
view SCSI Reset at Power-Up Disabled view Disk Access Delay Time - 60 seconds view SCSI I/O Timeout - 10 seconds view Maximum Tag Count - 32 view Periodic Dive Check Time - 50 seconds view Periodic SAF-TE and SES Device Check Time - 5 seco veriew Periodic Auto-Detect Failure Drive Swap Check Time	Disable 1/2 seconds 1 second 2 seconds 5 seconds 10 seconds
s C Drive Predictable Failure Mode(SMART) -Disable v C Fibre Channel Dual Loop - Enabled v H Drive-side SGSI Parameters Disk Array Parameters Redundant Controller Parameters	30 seconds
Controller Parameters Arrow Keys:Move Cursor  Enter:Select  Esc:Exit  Ctrl+L:Ref	fresh Screen

**2.** In \View and Edit Configuration Parameters\Drive-side SCSI Parameters\Drive Predictable Failure Mode <SMART>, choose one from "Detect Only," "Detect, Perpetual Clone" and "Detect, Clone+Replace."

Cache Status: Clean	
Quic SCSI Motor Spin-Up Disabled view SCSI Reset at Power-Up Disabled view SCSI Reset at Power-Up Disabled view Disk Access Delay Time - 60 seconds view SCSI I/O Timeout - 10 seconds view Periodic Drive Check Time - 10 seconds view Periodic SAF-TE and SES Device Check Time - 5 seconds Periodic SAF-TE and SES Device Check Time - 5 seconds Periodic Auto-Detect Failure Drive Swap Check Time - Disabled SC C FILE Preciotable Failure Mode (SMARI) -Disable Drive Detect Only Disable Drive Detect and Perpetual Clone Redu Detect and Clone+Replace	
Arrow Keys:Move Cursor  Enter:Select  Esc:Exit  Ctrl+L:Refresh Screen	

# Examining Whether Your Drives Support S.M.A.R.T.

To see if your drive supports S.M.A.R.T., follow the steps below:

- 1. Enable "S.M.A.R.T." for your drives in the RAID system.
- **2.** In "View and Edit SCSI Drives," choose one drive to test to. Press **[ENTER]** on the drive; a sub-menu will appear.
- **3.** Note that a new item "Predictable Failure Test" appears in the sub-menu. If the S.M.A.R.T." feature is not properly enabled, this item will not appear in the sub-menu.

Quic	Slot	: Chl	ID	Size(MB)	Speed	LG_DRV	Status	Vendor and Product ID
/iew /iew		2	0	319	20MB	0	ON-LIN	
/iew /iew				/e informa	ation	0	ON-LIN	Ξ
/iew /iew		set s	lot	l drive Number		0	ON-LIN	Ξ
/iew syst		Ident	ify	e Entry <u>scsi driv</u>	/e	0	CLON	Ξ
/iew /iew		Pred	ctar	ole failur	e tesi	NONE	NEW DR	v
		2	5	319	20MB	NONE	NEW DR	v
		2	6	319	20MB	NONE	NEW DR	v
		2	8	319	20MB	NONE	NEW DR	vl

**4.** Choose "Predictable Failure Test.," The controller will force the drive to simulate predictable drive errors.

Quic view	Slot	Chl	ID	Size(MB)	Speed	LG_DRV	Status	Vendor	and	Product	ID
view		2	0	319	20MB	0	ON-LINE				
view View				/e_informa	ation	0	ON-LINE				
view view		set s	slot	i drive Number		0	ON-LINE				
view syst		[dent	:ifv	e Entry scsi driv ble failur	/e	0	CLONE				
view view				Drive Pred							
		[] ''	est L	Yes	iictad.	No		, ,			
				165	1	1	,				
		2 8 319 20MB				NONE	NEW DRV				

**5.** Press **[ENTER]**, and after a while (the next time the controller performs "Periodic Drive Check"), the controller will detect the errors simulated by the drive. An error message displays like this: "[1142] SMART-CH:? ID:? Predictable Failure Detected (TEST)." If this error message appears, it means your drive supports S.M.A.R.T. features.

[1115] CHL:2 ID:0 SCSI Drive ALERT: Unexpected Sense Received (526)

**6.** If the error message does not appear, you may simply refer to related documentation or contact your drive manufacturer for information about whether the drive model and drive firmware version support S.M.A.R.T.

# Using S.M.A.R.T. Functions

- **1.** Enable "S.M.A.R.T." on the RAID controller.
- **2.** Make sure your drives do support S.M.A.R.T. so that your system will work properly.

#### 3. The "Detect Only" Setting

**3a.** In \View and Edit Configuration Parameters\Drive-side SCSI Parameters\Drive Predictable Failure Mode <SMART>, choose "Detect Only."



**3b.** Whenever a drive detects symptoms of predictable drive failure, the controller will issue an error message.

#### 4. The "Detect, Perpetual Clone" Setting

- **4a.** In \View and Edit Configuration Parameters\Drive-side SCSI Parameters\Drive Predictable Failure Mode <SMART>, choose "Detect, Perpetual Clone."
- **4b.** You should have at least one spare drive for the logical drive (either Local Spare or Global Spare Drive).
- **4c.** When a drive (logical drive member) detects predictable drive errors, the controller will "clone" the drive with a spare drive. You may enter the "View and Edit SCSI Drive" menu and click on the spare drive (either Local or Global one). Choose from the menu items if you want to know the status of the source drive, the cloning progress, or to abort cloning.

	Slot	Chl	ID	Size(MB)	Speed	LG_DRV	Sta	tus	Vendor	and	Product	ID
view		2	Ø	319	20MB	0	ON-	LINE				
view view		2	1	319	20MB	0	ON-	LINE				
view view		2	2	319	20MB	0	ON-	LINE				
view syst		2	З	319	20MB	0	CLO	NING				
view view		/ SI Sc		e Drive: (				DRV				
		i   √i	.ew o	clone prog			/=   EW	DRV				
							- EM	DRV				
	┍╴╚	Inte		iling driv		NONE	NEW	DRV				

# NOTE:

As a precaution against the untimely failure of yet another drive, when configured as "perpetual clone," the spare drive will only stay mirrored to the source drive (the drive with signs of failure), but not replace it until the source drive actually fails.

**4d.** While the spare drive is mirroring the source drive, any occurrence of drive failure (when there are no other spare drives) will force the spare drive to give up the mirrored data and resume its original role – it will become a spare drive again and start rebuilding the failed drive.

#### 5. The "Detect, Clone + Replace" Function

- **5a.** In \View and Edit Configuration Parameters\Drive-side SCSI Parameters\Drive Predictable Failure Mode <SMART>, choose "Detect, Clone+Replace."
- **5b.** Make sure you have at least one spare drive to the logical drive. (Either Local Spare Drive or Global Spare Drive)
- **5c.** When a drive (a logical drive member) detects the predictable drive failure, the controller will "clone" the drive with a spare drive. After the "clone" process is completed, it will replace the source drive immediately. The source drive will be identified as a "used drive."

If you want to see the progress of cloning, press **[ESC]** to clear the notification message and see the status bar.

The source drive's status will be defined as a "used drive" and will be immediately replaced and pulled offline. This drive should be replaced with a new one as soon as possible.

# Chapter

# 17

# Implementations for AV Applications

# Maximum Drive Response Time

This option prepares the array for applications featuring "no drop-frame" operations and continuous reading such as video streaming. More options will be available for AV applications with future firmware releases.

In situations such as drive failure or the occurrence of bad blocks, a read returned after several hundreds milliseconds would prove too long and cause choppy audio or dropped video frames.

The maximum response time option, as displayed below, provides a timeout value for processing read requests. If timeout is reported on a specific member of an array, the subsystem immediately retrieves data from the parity data and other members of the array. In this way, causes of delay can be eliminated.

Sun Feb 17 23:01:36 2002	Cache Status: Clean
BAT:+++++	
<pre>&lt; Main Menu &gt; Quick installation view and edit Logical drives view and edit Logical Volumes view and edit Host luns view and edit Configuration parameters view and edit Configuration parameters v Communication Parameters v Caching Parameters v Caching Parameters v Host view and edit Configuration parameters v Caching Parameters v Caching Parameters v Host view and edit Configuration parameters v Caching Parameters v Cach</pre>	

To prepare the array for read-intensive applications, the following are recommended:

1. Performance using the write-through caching mode is better than that using the write-back mode on subsystems equipped with redundant RAID controllers.

- 2. Arrays should not be partitioned.
- 3. The priorities for Rebuild or Add-drive operations should be set to "low."
- 4. Another timeout value, the "Drive I/O Timeout" which determines whether a drive has eventually failed to respond to I/O requests, is required as the first-level timeout.

The maximum response time option comes available with an OEM append file. With the AV version of firmware, some of the internal settings are also adjusted:

- 1. Read requests have higher priority.
- 2. Firmware's Smart Sorting algorithm is disabled to avoid latency that may arise due to sorting. Firmware is also forced to receive ordered read requests, the original receiving order from host.

# Appendix

# A

# **Firmware Functionality**

# **Specifications**

# **Basic RAID Management:**

Specification	Feature
RAID levels	0, 1(0+1), 3, 5, 10, 30, and 50.
	Levels 10, 30, and 50 are the multi-level RAID with the
	logical volume implementations
Maximum number of	8 as default, up to128 via OEM configuration utility
logical drives	
Maximum logical drive	64TB – when optimization mode is set to Sequential
capacity	16TB – when optimization mode is set to Random
RAID level dependency to	Independent. Logical drive configured in different
each logical drive	RAID levels can co-exist in a logical volume and in a
_	RAID system
Maximum number of	128 - 512MB memory size
logical drive members	112 - 256MB memory size
Configurable stripe size	4KB, 16KB, 32KB, 64KB, 128KB, or 256KB per logical
	drive
	<ul> <li>128KB is the default for earlier firmware with</li> </ul>
	optimization for Sequential I/Os
	<ul> <li>32KB is the default for earlier firmware with</li> </ul>
	optimization for Random I/Os
Configurable Write Policy	Write-Back or Write-Through per logical drive. This
(write policy per array)	policy can be modified later.
Logical drive identification	Unique, controller randomly generated logical drive ID;
	Logical drive name user-configurable
Maximum number of	8 as default, up to 128 via OEM configuration utility
partitions for each logical	• ••• ••••••••••••••••••••••••••••••••
drive	
Maximum number of	8
logical drives in a logical	
volume	
Maximum number of	8
logical volumes	
Maximum number of LUNs	Default is 128, up to 1024 via OEM configuration utility
Mappable	
Maximum number of LUNs	Up to 32, user configurable

Firmware Functionality Specifications

per host ID	
Maximum number of Media	16
Scan task schedules	10
Concurrent I/O	Supported
Tag Command Queuing	Supported
Dedicated spare drive	Supported, hereby defined as the spare drive
Doulouiou opulo unito	specifically assigned to a logical drive
Global spare drive	Supported, the spare drive serving all logical drives
Global spare auto-assign	Supported, applies to non-configured drive(s)
Co-existing dedicated and	Supported
global spare drives	Cuppened
Auto-rebuild onto spare	Supported
drive	Cappented
Auto-scan of replacement	Supported
drive upon manually	Cappented
initiated rebuild	
One-step rebuild onto a	Supported
replacement drive	
Immediate logical drive	Supported;
availability	Logical arrays are immediately ready for Host I/Os.
	Initialization task is completed in the background
	except when the logical array is stated as
	"INCOMPLETE" or "BAD;" e.g., has a failed member
	right after the creation.
Auto-rebuild onto failed	Supported. With no spare drive, the controller will
drive replacement	auto-scan the failed drive and starts rebuild
	automatically once the failed drive has been replaced.
Concurrent rebuild /	Multiple logical drives can proceed with a
expansion	Rebuild/Regenerating Parity, and/or
	Expansion/Initialization/Add Drive operation at the
	same time.
	NOTE:
	Regenerate Parity and Rebuild cannot take place on a
	logical drive at the same time.
	Create, Expansion, and Add Drive operations cannot
Deelemeund firmunge	take place on a logical drive at the same time.
Background firmware download	Firmware can be downloaded during active I/Os.
uowiiioau	Administrators may find appropriate time to reset controller later.
Auto rocovery from logical	Supported. When user accidentally removed the
Auto recovery from logical drive failure	wrong drive to cause the 2 <sup>nd</sup> drive failure of a one-
(configuration on drives)	Ū
	drive-failed RAID5 / RAID3 logical drive, fatal error may
	occur. However, you may force the controller to
	reaccept the logical drive by switching off the controller,
	installing the drive back to its original drive slot, and
	then power on the controller. The logical drive will be
	restored to the one-drive-failed status.

# **Advanced Features:**

Media Scan	Supported. Verify written data on drives to avoid bad
	blocks from causing data inconsistency. If bad blocks
	are found, data can be reconstructed by comparing
	and recalculating parity from adjacent drives
	(RAID1/3/5).
	The "Reconstruction Writes" are followed by "Write Verification" operation.
Bad Block Handling in	A method for handling low quality drives. The
degraded mode	operation is performed on both the logical drive in
	degraded mode or that being rebuilt. If bad blocks should be encountered during Rebuild, Add Drive,
	Host Write, or Regenerate Parity operation, the
	controller will first attempt to reconstruct affected data
	and those unrecoverable bad blocks are stated as bad
	and passed to host.
	Low quality drive handling comes with transparent
	resetting of hung hard drives.
Transparent reset of hung HDDs	Supported
Auto cache flush on critical	When critical conditions occur, e.g., component failure,
conditions	or BBU under charge, cached data will be flushed and the write policy will be changed to write-through mode.
(caching mode dynamic	the write policy will be changed to write-through mode.
switch)	Configurable "Trigger Events" for Write-through/Write-
	Back Dynamic Switch. The configuration can also be
	set with the "lappend" utility.
Drive low-level format	Supported
Host-side Ordered Tag	Supports write commands with Ordered Tags embedded
support	
Drive identification (flash drive function)	Supported. Force the drive to light on the activity indicator for user to recognize the correct drive.
,	• •
Drive information listing	Supported. Drive vendor name, model number,
	firmware revision, capacity (blocks), serial number, narrow/wide and current sync. speed.
Drive read/write test	Supported
Configuration on disks	Supported. The logical drive information is recorded
_	on drive media. The logical drives can still be
	accessed if using different Infortrend RAID
Save/ restore NVRAM to /	controllers/subsystems. Supported. Save all the settings stored in the
from disks	controller NVRAM to the logical drive members
Save / restore NVRAM to /	Supported. Save all the settings stored in the
from a file	controller NVRAM to a file (via GUI manager) on user's
Host-side 64-bit LBA	computer. Supports array configuration (logical drive, logical
support	volume, or a partition of them) of a capacity up to
	64TB.
L	1 -

UN geometry:       1. Capacity <64GB: Head=63, Sector=32, Cylinder=?         onfigurable default       (depends on capacity)         2. 64GB       capacity<128GB:Head=64, Sector=64, Cylinder=? (depends on capacity)         3. 128GB       capacity<256GB: Head=127, Sector=64, Cylinder=? (depends on capacity)         4. 256GB       capacity<512GB: Head=127, Sector=127, Cylinder=?         5. 512GB       capacity<1TB: Head=255, Sector=64, Cylinder=? (depends on capacity)         6. 1TB       capacity: Head=225, Sector=225, Cylinder=? (depends on capacity)
configurableSector: 32, 64, 127, 255 or Variableetry range:Head: 64, 127, 255 or VariableCylinder: <1024, <32784,<65536 or Variable
motor spin-upSupported. The controller will send spin-up (start unit) command to each drive at the 4 sec. intervals.
side tag command Supported. User adjustable up to 128 for each drive
side maximum     User adjustable up to 1024       d I/O count
num concurrent host         User adjustable up to 64           onnection
er of tags reserved User adjustable up to 256 ch Host-LUN ction
blier shutdown Flushes cached contents upon the detection of critical conditions.
/O timeout User adjustable
Innel diagnostics Supported; please contact your dealer for more details
User adjustable from 160 to 640ms. If a disk drive fails to return data on read requests before the timeout value is exceeded, the array immediately generates data from the parity data and the other members of a
roaming Supported; configuration stored on disk drives

# **Caching Operation:**

Write-back cache	Supported.
Write-through cache	Supported.
Supported memory type	SDRAM memory for enhanced performance
	Fast Page Memory with Parity for enhanced data
	security
Read-ahead operation	Intelligent Dynamic read-ahead operation for
	sequential data accessing
Multi-threaded operation	Yes

Scatter / Gather	Supported		
I/O sorting	Supported. Optimized I/O sorting for enhanced		
	performance		
Adaptive Write-back/Write-		performance when handling	
through switching		porarily disables write-cache	
		cache operation between p	
		e-back mode when later end	countering
	random and		
Periodic Cache Flush	Firmware can be configured to flush the cached contents		
		t every preset interval if data	
	the concern, e.g., the lack of a battery backup protection.		
Variable stripe size		Opt. for Sequential	Opt. For
		1/0	Random I/O
	RAID0	128	32
	RAID1	128	32
	RAID3	16	4
	RAID5	128	32
Caching Optimization			
Cache buffer sorting p	rior to cache	flush operation	
<ul> <li>Gathering of writes dur</li> </ul>	ing flush ope	ration to minimize the nu	mber of I/Os
required for parity upda	required for parity update		
<ul> <li>Elevator sorting and ga</li> </ul>			
Multiple concurrent dr			
Intelligent, predictive multi-threaded read-aheads			
Multiple, concurrent host IO threads (host command queuing)			g)
<b>1</b>		· · · · ·	<i></i>

# **RAID Expansion:**

On-line RAID expansion	Supported. Capacity brought by array expansion is immediately ready for Host I/Os when its status changes from "EXPAND" to "INITIALIZING." Initialization task is then completed in the background except when the logical array is stated as "INCOMPLETE" or "BAD;" e.g., has a failed member right after creation.
Mode-1 RAID expansion - add drive	Supported. Multiple drives can be added concurrently. Add Drive can even be performed in degraded mode.
Mode-2 RAID expansion – copy and replace drives	Supported. Replace members with drives of larger capacity.
Expand capacity with no extra drive bays required	Supported in Mode 2 RAID expansion, which provides "Copy and Replace Drive" function to replace drives with drives of greater capacity. No need to add another enclosure for the extra drives.
Operating system support for RAID expansion	No. No operating system driver required. No software has to be installed for this purpose.

# Fibre Channel Support:

Channel mode	All channels configurable to Host or Drive mode, RCC or
	Drive+RCC, user configurable.
Redundant controller	Redundancy using FC controllers supported.
Host-side loop failure	Supported. The LIPs on the host channels will not be
detection	displayed to users.
Drive-side loop failure	Supported.
detection	
Point-to-point topology	Supported.
Arbitrated loop topology	Supported.
Fabric topology	Supported.
Host redundant loop /	Supported. (Also requires the host computer Fibre HBA
dual-loop topology	driver support)
Drive side redundant loop	Workloads can be automatically balanced between
load-sharing	member loops for performance optimization.
Fibre channel ID	User selectable from ID 0 to 125.
Fibre channel CRC	Supported
Point-to-point and FC-AL	User configurable.
protocol	
WWN table stored in	Each WWN number can be assigned with a nick name
NVRAM	for ease of identification
Issue LIP command	LIP manually evoked to bring in FC ports on a restored
	link
Sync. cache channel over	Supported, no extra cabling between two controllers;
Fibre loops	communications data can be distributed to one or two
-	dedicated channels or over all drive loops.

# S.M.A.R.T. Support:

Copy & replace drive	Supported. User can choose to clone a member drive	
	before drive failure.	
Drive S.M.A.R.T. support	Supported, with intelligent error handling	
	implementations.	
User selectable modes for	1. Detect only	
S.M.A.R.T.	2. Perpetual Clone on detection of S.M.A.R.T. condition	
	3. Clone + Replace	

# **Redundant Controller:**

Active-active redundant controller	Supported
Synchronized cache	Supported. Through single or redundant, dedicated synchronizing channels. Synchronized cache over Fibre loops is supported. Synchronized cache can be disabled when using write- through mode in redundant controllers to prevent
	performance trade-offs.
Write-back cache enabled in redundant controller mode	Yes; with synchronized cache connection between controllers.
Automatic failover	Yes for all PowerPC controllers (user's interaction necessary)
Automatic failback	Yes for all PowerPC controllers (user's interaction necessary)
Fibre channel redundant controller	Supported.
Controller hot-swap	<ul> <li>No need to shut down the failed controller before replacing the failed controller. (Customer's design-in hot-swap mechanism necessary)</li> <li>Support on-line hot-swap of the failed controller. There is no need to reset or shutdown the failed controller. One controller can be pulled out during active I/Os to simulate the destructive controller failure. (Customer's design-in hot-swap mechanism necessary)</li> </ul>
Redundant controller	SCSI; RCC Reset signals built-in
communication channel	Fibre channel(s)
Parity synchronization in redundant controller write-back mode to avoid write-hole	Supported.

Redundant controller	
communication over	Dedicated loops or distribution over drive loops selectable
Fibre loops	
No single-point-of-	Supported.
failure	
Automatic engagement	Supported.
of replacement	
controller	
Dynamic cache memory	Yes. Cache memory is dynamically allocated, not fixed.
allocation	······································
Environment	Supported. SAF-TE, S.E.S., ISEMS (I <sup>2</sup> C interface); and
management	on-board controller voltage/temp monitor are all supported
	in both single and redundant controller mode. In the event
	of controller failure, services can be taken over by the
	existing controller.
Cache battery backup	Supported. Battery backup solutions for cache memory
	are supported in both single controller and redundant
	modes.
Load sharing	Supported. Workload can be flexibly divided between
	different controllers by assigning logical configurations of
	drives (LDs/LVs) to different controllers.
User configurable	Supported. Channel modes configurable (SCSI or Fibre)
channel mode	as HOST or DRIVE in both single controller and redundant
	controller mode.
Require a special	No. All firmware and all Infortrend external RAID
firmware for redundant	controllers support redundant controller function.
controller?	
Redundant controller	Firmware upgrade can be downloaded to the primary
rolling firmware upgrade	controller and then be adopted by both controllers, without
	interrupting host I/Os.
Redundant controller	In the event of controller failure, a replacement controller
firmware	running a different version of firmware can be combined to
synchronization	restore a redundant system with a failed controller.
Synchionization	
	Different firmware versions can be auto-synchronized
	later.

# Data Safety:

Regenerate parity of logical drives	Supported. Can be performed by users to ensure that bad sectors do not cause data loss in the event of drive failure.
Scheduled Media Scan	Revision 3.34 allows Media Scan to be scheduled starting at a specified start time and repeated at regularly timed intervals. The start time and time intervals can be selected from drop-down menus. Start time is manually entered using its numeric representatives in the following order [MMDDhhmm[YYYY]], and it reads the date and time set for the controller's real-time clock.

	The selectable time intervals (the Execution Period) range
	from one (1) second to seven (7) weeks.
	Each such schedule can be defined to operate on
	individual hard drives, all members of a specified logical
	drive, or members of selected logical drives. Each
	schedule can include up to five (5) logical drives. The RS-
	232C terminal and RAIDWatch revision 2.0 will support
	this functionality.
Bad block auto-	Supported. Automatic reassignment of bad block
reassignment	Supported. Automatio readdiginnent or bad block
<u> </u>	
Battery backup for	Supported. The battery backup solutions provide long-
cache memory	lasting battery support to the cache memory when power
	failure occurs. The unwritten data in the cache memory
	can be committed to drive media when power is restored.
Verification on normal	Supported. Performs read-after-write during normal write
writes	processes to ensure data is properly written to drives.
Verification on rebuild	Supported. Performs read-after-write during rebuild write
writes	to ensure data is properly written to drives.
Verification on LD	Supported. Performs read-after-write during logical drive
initialization writes	initialization to ensure data is properly written to drives.
Drive S.M.A.R.T.	Supported. Drive failure is predictable with reference to
support	the variables detected. Reaction schemes are selectable
	from Detect only, Perpetual Clone and Copy + Replace.
	These options help to improve MTBF.
Clone failing drive	Users may choose to clone data from a failing drive to a
Automotic chutdown on	backup drive manually
Automatic shutdown on	Controller automatically starts a shutdown sequence upon
over-temperature	the detection of high-ambient temperature for an extended
condition	period of time.

# System Security:

Password protection	Supported. All settings require the correct password (if set) to ensure system security.
User-configurable password validation timeout	Supported. After certain time in absence of user interaction, the password will be requested again. This helps to avoid unauthorized operation when user is away.
SSL-enabled RAIDWatch Agents	Agents communicate to the controller through limited set of authorization options.

# **Environment Management:**

SAF-TE/S.E.S. support	<ul> <li>Supported. The SAF-TE/S.E.S. modules can be connected to the drive channel, the controller will detect errors from SAF-TE/S.E.S. devices or notify drive failure via SAF-TE/S.E.S</li> <li>Both SAF-TE/S.E.S. via drive and device-self-interfaced are supported.</li> <li>Redundant SAF-TE/S.E.S. devices are supported</li> <li>Multiple S.E.S. devices are supported</li> </ul>
Dynamic on-lining of	Once an expansion unit (JBOD) with supported
enclosure services	monitoring interface is combined with a RAID system, its status will be automatically polled.
SAF-TE/S.E.S. polling	User configurable (50ms, 100ms, 200ms, 500ms,
period	1~60sec)
ISEMS (Infortrend Simple Enclosure Management Service)	Supported.
Multiple SAF-TE/S.E.S. modules on the same channel	Supported.
Multiple SAF-TE /S.E.S. modules on different channels	Supported.
Mapping SAF-TE/S.E.S.	Supported.
device to host channel for	
use with host-based SAF-	
TE/S.E.S. monitoring	
Dual-LED drive status	Supported. Both single-LED and dual-LED drive
indicators	status indicators are supported.
SAF-TE/ S.E.S. temperature	Supported. Display the temperature value provided
value display	by enclosure SAF-TE module (if available).
Fault-bus support	Provides the simplest implementation for the enclosure management. All fault-bus input/output signals are active-high/active-low user adjustable.
On-board controller voltage	Supported. Monitors the 3.3V, 5V, and 12V voltage
monitors	status. Event trigger threshold user configurable.
On-board controller	Supported. Monitors the CPU and board
temperature sensors	temperature status. Event trigger threshold user configurable.
Enclosure redundant power supply status monitoring	Supported. SAF-TE/S.E.S./ISEMS
Enclosure fan status monitoring	Supported. SAF-TE/S.E.S/ISEMS
Enclosure UPS status monitoring	Supported. SAF-TE/S.E.S/ISEMS
Enclosure temperature monitoring	Supported. SAF-TE/S.E.S/ISEMS

# **User Interface:**

RAIDWatch on-board	Out-of-band configuration via LAN. Browser
	accessible configuration option by installing
	RAIDWatch to reserved space on drive via ftp.
RS-232C terminal	Supports terminal modes: ANSI, VT-100, ANSI Color.
	Provides menu-driven user-friendly text-based
	interface.
Graphical user interface	Provides user-friendly graphical interface.
(Java-based GUI manager)	Communicates with RAID controller via In-band
	SCSI, In-band Fibre or SNMP (Windows-based GUI).
SSH support	Secure Shell over Telnet supported
External interface API for	Supported.
customized host-based	
management	
LCD front panel	Provides easy access for user instinct operation.
Buzzer alarm	Warns user when any failure or critical event occurs.

# High Availability:

Custom inquiry serial Custom Inquiry Serial Number (for support of multi-		
number	pathing software like Veritas, QLogic, etc)	
<b>Remote redundant controller</b>   Supported. Remote redundant controller		
configuration	configuration (support fully automatic failback)	

# JBOD-Specific:

Format	Restore controller-maintained defect list to default	
Reassign blocks	Add entry to the defect list maintained by controller on disk	
	drives	
Write-verification	Writes followed by a verify	
SMART	Sense data and mode parameters support	
Special mode	Error handling page – Enable/Disable retry	
parameters	Caching page – Enable/Disable Read/Write caching	
	SMART enabled parameters	
	Geometry – saved on format command completion	

# Appendix

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# System Functions: Upgrading Firmware

## **Upgrading Firmware**

The RAID controller's firmware resides in flash memory that can be updated through the COM port, LAN port, or via In-band SCSI/Fibre. New releases of firmware are available in the form of a DOS file in the "pub" directory of Infortrend's FTP site or on a 3.5" diskette. The file available at the FTP site is usually a selfextracting file that contains the following:

- FW30Dxyz Firmware Binary (where "xyz" refers to the firmware version)
- B30Buvw Boot Record Binary (where "uvw" refers to the boot record version)
- README.TXT Read this file first before upgrading the firmware/boot record. It contains the most upto-date information which is very important to the firmware upgrade and usage.

These files must be extracted from the compressed file and copied to a directory in boot drive.

## New Features Supported with Firmware 3.21

#### Background RS-232C Firmware Download:

Host I/Os will not be interrupted during the download process. After the download process is completed, user should find a chance to reset the controller for the new firmware to take effect.

## Redundant Controller Rolling Firmware Upgrade:

When download is performed on a dual-controller system, firmware is flashed onto both controllers without interrupting host I/Os. After the download process is completed, the Primary controller will reset and let the Secondary take over the service temporarily. When the Primary comes back on-line, the Secondary

will hand over the workload and then reset itself for the new firmware to take effect. The rolling upgrade is automatically performed by controller firmware and user's intervention is not necessary.

## **Redundant Controller Firmware Sync-version:**

A controller used to replace a failed unit in a dual-controller system is often running a newer release of firmware version. To solve the contention, firmware running on the replacement controller will be downgraded to that running on the surviving controller.

# **IMPORTANT!**

- Allow the downloading process to finish. Do not reset or turn off the computer or the controller while it is downloading the file. Doing so may result in an unrecoverable error that requires the service of the manufacturer.
- While the firmware is new, the boot record that comes with it may be the same version as the one in the controller. If this is the case, there is no need to upgrade the Boot Record Binary.

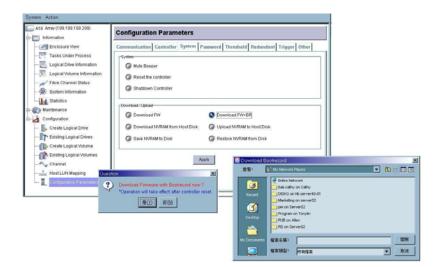
#### NOTE:

• Controller serial port COM 2can not be used to download firmware.

# Upgrading Firmware Using In-band SCSI + RAIDWatch Manager

#### Establish the In-band SCSI connection in RAIDWatch Manager

Please refer to RAIDWatch *User's Manual* for details on establishing the In-band SCSI connection for RAIDWatch Manager.



#### **Upgrade Both Boot Record and Firmware Binaries**

- 1. Connect to the RAID system locally or from a remote host using RAIDWatch Manager. While connected to the RAID system, there will be icon(s) with IP address specified on the left of the menu screen. Select by double-clicking the icon of the RAID system which firmware is to be upgraded. Select the "Configuration Parameters" icon and then select the "System" tab. Single-click the "Download FW+BR" check circle. Click the Apply button to proceed. A message prompt should display. Click Yes and then a file location prompt will appear.
- **2.** Provide the boot record binary filename, the RAIDWatch Manager will start to download the boot record binary to the controller.
- **3.** After the boot record download is completed, provide the firmware filename to the RAIDWatch Manager. It will start to download the firmware to the controller.
- **4.** Shutdown the system or stop the application(s) which are accessing the RAID, then reset the controller in order to use the new downloaded firmware. **With firmware release 3.21 and above**, host I/Os will not be interrupted by the download process. Users may find a chance to stop host I/Os and reset the controller for new firmware to take effect.

## Upgrade the Firmware Binary Only

ystem Action	1						
A16 Array (199.199.199.299)	<b>Configuration Parameters</b>						
Enclosure View	Communication Controller System P	assword Threshold	Redundant	Trigger Other			
Tasks Under Process	System						
- Logical Drive Information	Mute Beeper						
Logical Volume Information     Fibre Channel Status	Reset the controller						
System Information	Shutdown Controller						
- Statistics	Download / Upload				=		
Configuration	Oownload FW	O Download FW+B	R				
Create Logical Drive	Download NVRAM from Host Disk	O Upload NVRAN	Download	Firmware			
- Existing Logical Drives	Save NVRAM to Disk	C Restore NVRA	堂卷:	RAD GUI Took		-	
Create Logical Volume			3	Cibin Cig	kon4 kon5	leteninu 🙀	
Channel	l r	Apply	Recent	C help	kon6		
-	Duestion	2		java.policy	FTNstive.dll		
Configuration Parameters	Download Firmware now ?		Desktop	record	index Mindex		
_	*Operation will take effect after controll	er reset.	My Documents	(e) gm	MA		
	是① 否则			the help	M InpcClient		
			My Computer	icon icon1	B broxy		
			<b>S</b>	kon2	B Raidhleip a uninst.isu		
			My Network		_		_
				檔案名稱:		_	
				檔案模型:	所有檔案		▼ R0

- Connect to the RAID system locally or from a remote host using RAIDWatch Manager. While connected to the RAID system, there will be icon(s) with IP address specified on the left of the menu screen. Select by double-clicking the icon of the RAID system which firmware is to be upgraded. Select the "Configuration Parameters" icon and then select the "System" tab. Single-click the "Download FW" check circle. Click the Apply button to proceed. A message prompt should display. Click Yes and then a file location prompt will appear.
- **2.** Provide the firmware filename to the RAIDWatch Manager. It will start to download the firmware to the controller.
- **3.** Shutdown the system or applications which are accessing the RAID, then reset the controller in order to use the new downloaded firmware.

# *Upgrading Firmware Using RS-232C Terminal Emulation*

The firmware can be downloaded to the RAID controller by using an ANSI/VT-100 compatible terminal emulation program. Whichever terminal emulation program is used must support the ZMODEM file transfer protocol. The following example uses the HyperTerminal in Windows NT<sup>®</sup>. Other terminal emulation programs (e.g., Telix and PROCOMM Plus) can perform the firmware upgrade as well.

Establishing the connection for the RS-232C Terminal Emulation

Please refer to chapter 4, "Connecting to Terminal Emulation," and also your hardware manual for details on establishing the connection.

## **Upgrading Both Boot Record and Firmware Binaries**

	Cache	Status:	Clea
<pre></pre>			
v Mute be change Download Boot Record with Firmware ? Reset c Shutdow Yes No			
Download Boot Record with Firmware Advanced Maintanence Functions			
Arrow Keus:Move Cursor  Enter:Select  Esc:Exit  Ctr]	+L:Refi	esh Scr	een

- 1. From the Main Menu, scroll down to "System Functions."
- **2.** Go to "Controller Maintenance."
- 3. Choose "Advanced Maintenance."
- 4. Select "Download Boot Record and Firmware."
- **5.** Set ZMODEM as the file transfer protocol of your terminal emulation software.
- **6.** Send the Boot Record Binary to the controller. In HyperTerminal, go to the "Transfer" menu and choose "Send file." If you are not using Hyper Terminal, choose "Upload" or "Send" (depending on the software).
- 7. After the Boot Record has been downloaded, send the Firmware Binary to the controller. In HyperTerminal, go to the "Transfer" menu and choose "Send file." If you are not using Hyper Terminal, choose "Upload" or "Send" (depending on the software).
- **8.** When the Firmware completes downloading, the controller will automatically reset itself.

Upgrading the Firmware Binary Only

	Gache	Status:	Clean
( Main Menu )			
Quick installation view and edit Logical drives			
view and edit Host luns			
view and edit scsi Drives			
view and edit Scsi prives			
view and edit Configuration parameters			
view and edit Peripheral devices			
system Functions			
v Mute beeper			
chan			
Rese Download Firmware ?			
Shut			
Cont Yes No			
Download Firmware			
Advanced Maintanence Functions			
Arrow Keys:Move Cursor  Enter:Select  Esc:Exit  Ctr	Let. Pof	wash Som	
AFFOW RESS - HOVE GUTSOF TEILEF. SELECT TESC-EXIL IGLF	T-n-ver	resir ser	3911

- 1. From the Main Menu, scroll down to "System Functions."
- **2.** Go to "Controller Maintenance."
- 3. Choose "Download Firmware."
- **4.** Set ZMODEM as the file transfer protocol of your terminal emulation software.
- **5.** Send the Firmware Binary to the controller. In Hyper Terminal, select "Send file." If you are not using HyperTerminal, choose "Upload" or "Send" (depending on the software).

Cache Status:	Clean
<pre></pre>	
Current     :     27648     Bytes of     446432       B     R     06 % Current       Cont     Last status/error :	

**6.** When the Firmware completes downloading, the controller will automatically reset itself.

	Cache Status: Clean
Quick installation View and edit Logical drives view and edit logical Volumes view and edit Host luns	
vi vi vi 446432 bytes received in FW Binary. Programming Flash Download Successful! Resetting Controller. Please Wait	
Arrow Keys:Move Cursor  Enter:Select  Esc:Exit  Ctrl	+L:Refresh Screen

# Appendix

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# **Event Messages**

The controller events can be categorized as follows:

Alert	Errors that need to attend to immediately
Warning	Errors
Notification	Command processed message sent from Firmware

The RAID subsystem records all system events from power on, it can record up to 1,000 events. To power off or to reset the controller will cause an automatic deletion of all the recorded event logs.

The RAIDWatch manager can be used to record events on multiple subsystems especially when controller reset or power-off is an expected action. The events can also be seen from RAIDWatch's Configuration Client utility. Associated details can be found in the RAIDWatch user's manual and online help.

Descriptions below may contain abbreviations. Abbreviations and Capitalized letters are preserved for the coherency with the event messages shown on LCD screen or terminal.

# **Event Index**

## **Controller Events**

#### Alert:

Controller SDRAM ECC Multi-bits Error Detected Controller SDRAM ECC Single-bit Error Detected Controller SDRAM Parity Error Detected Controller ALERT: Power Supply Unstable or NVRAM Failed Controller ALERT: Redundant Controller Failure Detected Controller BBU Absent or Failed! Controller BBU Failure Detected! Controller BBU Thermal Shutdown/Enter Sleep-Mode! Controller PCI Bus Parity Error Detected BBU Absent or Failed! Correct It and Reset Ctlr to Take Effect Force Controller Write-Through on Trigger Cause ALERT: Controller FAN 0 Low Speed Detected (XXX RPM) ALERT: +\_V Low Voltage Detected(\_.\_V)

#### Warning:

Force Controller Write-Through on Trigger Cause Controller BBU Not Fully Charged ! Memory Not Sufficient to Fully Support Current Config.

#### Notification:

Controller NOTICE: NVRAM Factory Defaults Restored Controller NOTICE: Redundant Controller Firmware Updated Memory is Now Sufficient to Fully Support Current Config. Controller BBU is Charging ! NOTICE: Controller BBU Back On-Line ! NOTICE: Controller BBU Fully Charged ! NOTICE: Controller BBU Present ! NOTICE: Controller FAN \_ Back On-Line(\_ RPM) Board\_ Cold Temperature Back To Non-Critical Levels(\_C) ) +\_V Upper Voltage Back within Acceptable Limits(\_.\_V) +\_V Lower Voltage Back within Acceptable Limits(\_.\_V) Controller NOTICE: Redundant Controller Firmware Updated

# **Channel and Drive Error**

#### Drive:

#### Alert:

CHL:\_ ID:\_ Drive ALERT: Aborted Command ( B) CHL: ID: Drive ALERT: Bad Block Encountered - 0 (10B) CHL:\_ ID:\_ Drive ALERT: Block Reassignment Failed - 0 (10B) CHL:\_ ID:\_ Drive ALERT: Block Successfully Reassigned - 0 (10B) CHL:\_ ID:\_ Drive ALERT: Unexpected Sense Received (B) CHL:\_ ID:\_ Drive ALERT: Unexpected Drive Not Ready (\_\_) CHL:\_ ID:\_ Drive ALERT: Drive HW Error (\_\_) CHL:\_ ID:\_ Target ALERT: Data Overrun/Underrun Detected CHL:\_ID:\_ Target ALERT: Invalid Status/Sense Data Received (10B) CHL:\_ ID:\_ Target ALERT: Negotiation Error Detected CHL:\_ ID:\_ Target ALERT: Unit Attention Received (10B) CHL:\_ ID:\_ ALERT: Redundant Path for Chl:\_ ID:\_ Failure Detected CHL:\_ ID:\_ ALERT: Media Scan Bad Block Unrecoverable-0x0 CHL:\_ ID:\_ Target ALERT: Gross Phase/Signal Error Detected CHL:\_ID:\_ Target ALERT: Timeout Waiting for I/O to Complete CHL:\_ ID:\_ Target ALERT: Unexpected Disconnect Encountered CHL:\_ ID:\_ Target ALERT: Unexpected Select Timeout CHL:\_ ID:\_ Drive ALERT: Bad Block Encountered - 0 (184) W CHL:\_ ID:\_ ALERT: Media Error Recovered-\_x\_ CHL: ID: ALERT: Media Error Unrecoverable- x Warning:

[] SMART-CH:\_ ID:\_ Predictable Failure Detected (TEST) [] SMART-CH:\_ ID:\_ Predictable Failure Detected [] SMART-CH:\_ ID:\_ Predictable Failure Detected – Starting Clone

#### Notification:

CHL:\_ ID:\_ Drive NOTICE: Scan Drive Successful CHL:\_ ID:\_ NOTICE: Redundant Path for Chl:\_ ID:\_ Restored

#### Channel:

#### Alert:

CHL: FATAL ERROR() CHL:\_ Host Channel ALERT: Bus Reset Issued CHL: Host Channel ALERT: Channel Failure CHL:\_ ALERT: Fibre Channel Loop Failure Detected CHL:\_ ALERT: Redundant Loop Connection Error Detected on ID:11 CHL: ALERT: Redundant Loop for Chl: Failure Detected CHL:\_ ALERT: Redundant Path for Chl:\_ ID:\_ Expected but Not Found CHL:\_ Drive Channel ALERT: Data Overrun/Underrun Detected CHL:\_ Drive Channel ALERT: Invalid Status/Sense Data Received CHL: Drive Channel ALERT: Negotiation Error Detected CHL:\_ Drive Channel ALERT: Unit Attention Received CHL: RCC Channel ALERT: Data Overrun/Underrun Detected CHL:\_ RCC Channel ALERT: Invalid Status/Sense Data Received CHL:\_ RCC Channel ALERT: Negotiation Error Detected CHL:\_ RCC Channel ALERT: Unit Attention Received CHL: Host Channel ALERT: Parity/CRC Error Detected CHL:\_ Drive Channel ALERT: Gross Phase/Signal Error Detected CHL:\_ Drive Channel ALERT: Timeout Waiting for I/O to Complete CHL:\_ Drive Channel ALERT: Unexpected Disconnect Encountered CHL:\_ Drive Channel ALERT: Unexpected Select Timeout CHL:\_ ID:1 Host Channel ALERT: Parity/CRC Error Detected CHL:\_ RCC Channel ALERT: Gross Phase/Signal Error Detected CHL:\_ RCC Channel ALERT: Parity/CRC Error Detected CHL: RCC Channel ALERT: Timeout Waiting for I/O to Complete CHL:\_ RCC Channel ALERT: Unexpected Disconnect Encountered CH:\_ LIP (\_\_\_) Detected

#### Warning:

CHL:\_ ALERT: Fibre Channel Loop Failure Detected CHL:\_ ALERT: Redundant Loop for Chl:\_ Failure Detected CHL:\_ ALERT; Redundant Path for Chl:\_ OD:\_ Expected but not Found CHL:\_ ID:\_ ALERT: Redundant Path for Chl:\_ ID:\_ Failure Detected

#### Notification:

CHL:\_ Host Channel Notification: Bus Reset Issued

CHL:\_ NOTICE: Fibre Channel Loop Connection Restored CHL:\_ LIP(FF B) Detected CHL:\_ ID:\_ NOTICE: Redundant Path for Chl:\_ ID:\_ Restored

## **Logical Drive Events**

#### Alert:

LG:\_ ALERT: CHL:\_ ID:\_ Media Scan Aborted LG:\_ ALERT: CHL:\_ ID:\_ Media Scan Failed LG:\_ ALERT: Logical Drive BAD Block Marked 00000084 LG:\_ ALERT: Logical Drive Media Error Recovered 00000084 LG:\_ Logical Drive ALERT: CHL:\_ ID:\_ Drive Failure LG:\_ Logical Drive ALERT: CHL:\_ ID:\_ Drive Missing LG:\_ Logical Drive ALERT: Creation Aborted LG:\_ Logical Drive ALERT: Creation Failed LG:\_ Logical Drive ALERT: Expansion Failed LG:\_ Logical Drive ALERT: Expansion Aborted LG:\_ Logical Drive ALERT: Initialization Failed LG:\_ Logical Drive ALERT: Initialization Aborted LG:\_ Logical Drive ALERT: Logical Drive Bad Block Table BAD LG:\_ Logical Drive ALERT: Logical Drive Bad Block Table FULL LG:\_ Logical Drive ALERT: Logical Drive On-Line Init Table BAD LG:\_ Logical Drive ALERT: Parity Regeneration Failed LG:\_ Logical Drive ALERT: Parity Regeneration Aborted LG:\_ Logical Drive ALERT: Rebuild Aborted LG:\_ Logical Drive ALERT: Rebuild Failed LG:\_ Logical Drive ALERT:CHL:\_ ID:\_ Clone Failed LG:\_ Logical Drive ALERT:CHL:\_ ID:\_ Clone Aborted LG:\_ ALERT: Inconsistent Parity Encountered Block 2000000B ALERT: CHL:\_ ID:\_ Media Scan Failed

#### Notification:

Creation of Logical Drive \_ Completed

- LG:\_ Logical Drive NOTICE: Add Drive Operation Paused
- LG:\_ Logical Drive NOTICE: Continue Add Drive Operation
- LG:\_ Logical Drive NOTICE: Continue Parity Regeneration Operation
- LG:\_Logical Drive NOTICE: Continue Rebuild Operation
- LG:\_Logical Drive NOTICE: Continue Clone Operation
- LG:\_ Logical Drive NOTICE: Starting Add Drive Operation
- LG:\_ Logical Drive NOTICE: Starting Creation

LG:\_Logical Drive NOTICE: Starting Off-Line Expansion

LG:\_ Logical Drive NOTICE: Starting Off-Line Initialization

- LG:\_ Logical Drive NOTICE: Starting On-Line Expansion
- LG:\_ Logical Drive NOTICE: Starting On-Line Initialization

LG:\_ Logical Drive NOTICE: Starting Parity Regeneration

LG:\_ Logical Drive NOTICE: Starting Rebuild

LG:\_ Logical Drive NOTICE:CHL:\_ ID:\_ Clone Completed

LG:\_ Logical Drive NOTICE:CHL:\_ ID:\_ Copy and Replace Completed LG:\_ Logical Drive NOTICE:CHL:\_ ID:\_ Starting Clone LG:\_ NOTICE: CHL:\_ ID:\_ Starting Media Scan LG:\_ NOTICE: Media Scan of CHL:\_ ID:\_ Completed Off-Line Expansion of Logical Drive \_ Completed Off-Line Initialization of Logical Drive \_ Completed On-Line Expansion of Logical Drive \_ Completed On-Line Initialization of Logical Drive \_ Completed Parity Regeneration of Logical Drive \_ Completed Rebuild of Logical Drive \_ Completed Add Drive to Logical Drive \_ Completed NOTICE: Media Scan of CHL:\_ ID:\_ Completed NOTICE: CHL:\_ ID:\_ Starting Media Scan

## **General Target Events**

Alert:

#### SAF-TE Devices:

SAF-TE Device(\_)ALERT: Cooling Fan Failure Detected(\_:\_) SAF-TE Device(\_)ALERT: Cooling Fan Not Installed(\_:\_) SAF-TE Device(\_)ALERT: Elevated Temperature Alert SAF-TE Device(\_)ALERT: Power Supply Failure Detected(\_:\_) SAF-TE Device(\_)ALERT: UPS Power Failure Detected

#### **RAID Controller:**

Peripheral Device ALERT: CPU Cold Temperature Detected(0.0(C)) Peripheral Device ALERT: Elevated Temperature Alert BBU Absent or Failed! Correct It and Reset Ctlr to Take Effect Controller FAN \_ <high/low threshold> Speed Detected (\_RPM) +3.3V <upper/lower threshold> Voltage Detected (\_)

#### Enclosure Devices:

Peripheral Set \_ Device ALERT: Cold Temperature \_ Detected(\_(C)) Peripheral Set \_ Device ALERT: FAN \_ Failure Detected Peripheral Set \_ Device ALERT: FAN \_ Not Present Peripheral Set \_ Device ALERT: Low FAN \_ Speed Detected(\_ RPM) Peripheral Set \_ Device ALERT: Low Power Supply \_ Voltage Detected(\_.\_V) Peripheral Set \_ Device ALERT: Temperature Sensor \_ Failure Detected Peripheral Set \_ Device ALERT: Temperature Sensor \_ Not Present Peripheral Set \_ Device ALERT: Cold Temperature \_ Detected (\_(C)) Peripheral Set \_ Device ALERT: Power Supply \_ Failure Detected Peripheral Set \_ Device ALERT: Power Supply \_ Not Present Peripheral Set \_ Device ALERT: UPS \_ AC Power Failure Detected Peripheral Set \_ Device ALERT: UPS \_ Battery Failure Detected Peripheral Device ALERT: Elevated Temperature Alert

#### SES Devices:

SES(C\_ I\_)Cooling Fan \_:Device Not Supported ! SES(C\_ I\_)Power Supply\_:Device Not Supported ! SES(C\_ I\_)Temp Sensor \_:Device Not Supported ! SES(C\_ I\_)UPS \_:Device Not Supported !

#### General Peripheral Devices:

ALERT: UPS AC Power-Loss Detected ALERT: UPS Power Failure Detected ALERT: UPSBattery Low \_%

#### Warning:

Warning: UPS AC Power-Loss Detected Warning: UPS Battery Low - \_%

#### Notification:

#### SAF-TE Devices:

SAF-TE Device(\_) NOTICE: Power Supply Back On-Line(\_:\_) SAF-TE Device(\_) NOTICE: Temperature Back To Non-Critical Levels SAF-TE Device(\_) NOTICE: Fan Back On-Line(\_:\_) SAF-TE Device(\_) NOTICE: UPS Power Back On-Line

#### SES Devices:

SES(C\_ I\_)Cooling Fan \_:Fan Back On-Line SES(C\_ I\_)Power Supply \_:Power Supply Back On-Line SES(C\_ I\_)Temp Sensor \_:Temperature Back To Non-Critical Levels SES(C\_ I\_)UPS \_:UPS Power Back On-Line

#### Controller Self Diagnostics:

Board \_ <high/low threshold> Temperature Back To Non-Critical Levels (\_ C)

#### Enclosure Devices:

Peripheral Device NOTICE: Fan Back On-Line Peripheral Set \_ Device NOTICE: FAN \_ Back On-Line Peripheral Set \_ Device NOTICE: FAN \_ Back On-Line(\_ RPM) Peripheral Set \_ Device NOTICE: FAN \_ is Present Peripheral Set \_ Device NOTICE: Temperature \_ Back To Non-Critical Levels Peripheral Set \_ Device NOTICE: Temperature \_ Back To Non-Critical Levels(\_C) Peripheral Set \_ Device NOTICE: Temperature \_ is Present Peripheral Set \_ Device NOTICE: Power Supply \_ Back On-Line Peripheral Set \_ Device NOTICE: Power Supply \_ Back On-Line(\_.\_V) Peripheral Set \_ Device NOTICE: Power Supply \_ is Present Peripheral Set \_ Device NOTICE: UPS \_ AC Power Back On-Line Peripheral Set \_ Device NOTICE: UPS \_ Battery Back On-Line Power Supply \_ Back-Online UPS AC Power Restored UPS Battery Restored To Safe Level UPS Connection Detected NOTICE: FAN Module \_ Back On-Line(FAN\_\_RPM)

## **Controller Events**

Terminal	Controller SDRAM ECC <multi-bits single-bit=""> Error Detected</multi-bits>		
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification		
What	A DRAM ECC detected error encountered.		
Happens?			
What to	Contact your RAID system supplier and replace with new module(s) if		
Do?	necessary.		
Terminal	Controller SDRAM Parity Error Detected		
Event Type	☑Alert □Warning □Notification		
What	A DRAM parity error encountered.		
Happens?			
What to	Contact your RAID system supplier and replace with new module(s) if		
Do?	necessary.		
Terminal	Controller ALERT: Power Supply Unstable or NVRAM Failed		
Event Type	☑Alert □Warning □Notification		
What	The output voltage drops below preset thresholds or NVRAM		
Happens?	component failure.		
What to	•		
Do?			
Terminal	Controller ALERT: Redundant Controller Failure Detected		
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification		
What	One of the RAID controllers has failed.		
Happens?			
What to	Contact your RAID system supplier for a replacement controller.		
Do?			

TT • 1			
Terminal	CHL:_ FATAL ERROR (_)		
Event Type	✓ Alert □Warning □Notification		
What	One channel has failed.		
Happens?			
What to	Check if cable connectors are firmly seated and SCSI buses are properly		
Do?	terminated. With Fibre channels, disconnection may happen on the		
	host side, hub or switch, etc. In redundant mode, the counterpart		
	controller will take over and you may ask your system provider to		
	remove the controller with a failed channel for a repair.		
Terminal	Controller BBU Absent or Failed!		
Event Type	☑Alert □Warning □Notification		
What	BBU failed or disconnected.		
Happens?			
What to	BBU is mounted on controller main board and is not accessed by users.		
Do?	Contact your RAID system supplier for a replacement unit.		
Terminal	Controller BBU Failure Detected		
Event Type	☑Alert □Warning □Notification		
What	BBU has failed.		
Happens?			
What to	Contact your RAID system supplier for a replacement controller.		
Do?			
Terminal	Controller BBU Not Fully Charged!		
Event Type	□Alert ☑Warning □Notification		
What	BBU under charge and is unable to support some configuration change,		
Happens?	e.g., changing the caching mode from write-through to write-back.		
What to	Wait for the battery charge to complete or replace battery if it can no		
Do?	longer hold the charge.		
Terminal	Controller BBU Thermal Shutdown/Enter Sleep-Mode!		
Event Type	□Alert ☑Warning □Notification		
What	Elevated temperature detected on the charge board. Fast charge halted.		
Happens?			
What to	Wait for the battery charge to complete and make sure system cooling		
Do?	is operating normally.		
Terminal	Controller PCI Bus Parity Error Detected		
Event Type	☑Alert □Warning □Notification		
What	May be triggered by component failure or conditions like elevated		
Happens?	temperature.		
What to	Contact your RAID system supplier for an onsite support.		
Do?	·		

## Warning:

Terminal	Memory Not Sufficient to Fully Support Current Config.			
Event Type	□Alert ØWarning □Notification			
What	The installed size of memory does not support current configuration.			
Happens?	Try increase memory size.			
What to				
Do?				

Terminal	Controller BBU Not Fully	Charged!	
Event Type	□Alert	⊠Warning	□Notification
What	BBU under charge and is unable to support some configuration change,		
Happens?	e.g., changing the caching mode from write-through to write-back.		
What to	Wait for the battery charge to complete or replace battery if it can no		
Do?	longer hold the charge.		
Terminal	Force Controller Write-Through on Triggered Cause		
Event Type	⊠Alert	□Warning	□Notification
What	Critical working conditions, e.g., component failure, forced the		
Happens?	subsystem to adopt a safer caching mode.		
What to	Restore normal working condition, or contact your RAID system		
Do?	supplier for help.		

#### Notification:

Terminal	CONTROLLER notice: NVRAM Factory Defaults Restored		
Event Type	□Alert □Warning ☑Notification		
What	Firmware settings have been restored to factory defaults. Options for		
Happens?	restoring defaults are not available to users and are only reserved for		
	qualified engineers.		
What to	Press ESC to clear the message.		
Do?			
Terminal	Controller Initialization Completed		
Event Type	$\Box$ Alert $\Box$ Warning $\Box$ Notification		
What	Controller initialization completed .		
Happens?			
What to			
Do?			
Terminal	Controller NOTICE: Redundant Controller Firmware Updated		
Event Type	$\Box$ Alert $\Box$ Warning $\Box$ Notification		
What	RAID controllers have finished shifting I/Os, resetting, and have come		
Happens?	online with new version of firmware.		
What to	Press ESC to clear the message.		
Do?			

Terminal	Memory is Now Sufficient to Fully Support		
Event Type	□Alert □Warning	☑Notification	
What	Memory size has been expanded.		
Happens?			
What to	Press ESC to clear the message.		
Do?			
Terminal	NVRAM Restore from Disk is Completed		
Event Type	□Alert □Warning	☑Notification	
What	Firmware configuration data previously save	ed to disk is restored.	
Happens?	0 1 2		
What to	Press ESC to clear the message.		
Do?	0		
Terminal	NVRAM Restore from File is Completed		
Event Type	□Alert □Warning	☑Notification	
What	Firmware configuration data previously saved as a file is restored.		
Happens?			
What to	Press ESC to clear the message.		
Do?			
Terminal	NOTICE: Controller BBU Back On-Line!		
Event Type	□Alert □Warning	☑Notification	
What	BBU connected or restored	Enotification	
Happens?	bbo connected of restored		
What to	Press ESC to clear the message.		
Do?	Tress ESC to clear the message.		
20.			
Terminal	NOTICE: Controller BBU Eully Charged		
	NOTICE: Controller BBU Fully Charged!	☑Notification	
Event Type	DAlert DWarning	MINOtification	
What	BBU charging completed.		
Happens?	Drace ECC to close the masses of		
What to Do?	Press ESC to clear the message.		
D0:			
T			
Terminal	NOTICE: Controller BBU Present!		
Event Type	DAlert DWarning	☑Notification	
What	BBU once absent is now restored.		
Happens?			
What to	Press ESC to clear the message.		
Do?			
<u> </u>			
Terminal	NOTICE: Controller FAN On-Line(_RPM)		
Event Type	□Alert □Warning	☑Notification	
What	Controller fan back on-line.		
Happens?			
What to	Press ESC to clear the message.		
Do?			

## **Channel/Disk Drive**

## Disk Drive

Terminal	CHL:_ ID:_ SCSI Target ALERT: Unexpected Select Timeout		
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification		
<i>Utent Type</i> What	Drive SCSI target select timeout. The specified hard drive cannot be		
Happens?	selected by the controller. Whether the drive has been removed, or the		
iiuppens:	5		
What to	cabling/termination/canister is out of order.		
Do?	Check drive-side SCSI cable/termination and drive canister		
D0:	connections.		
Terminal	CHL:_ ID:_ SCSI Target ALERT: Gross Phase/Signal Error Detected		
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification n		
What	Drive-side SCSI phase/signal abnormality detected.		
Happens?			
What to	Press <esc> to clear the message.</esc>		
Do?			
Terminal	CHL:_ ID:_ SCSI Target ALERT: Unexpected Disconnect Encountered		
Event Type	☑Alert □Warning □Notification		
What	Drive-side SCSI target unexpected disconnect detected.		
Happens?			
What to	Check cabling/termination and canister connections.		
Do?			
Do?			
Do? Terminal	CHL:_ ID:_ SCSI Drive ALERT: Negotiation Error Detected		
	CHL:_ID:_SCSI Drive ALERT: Negotiation Error Detected         ☑Alert       □Warning         □Notification		
Terminal			
Terminal Event Type	☑Alert □Warning □Notification		
Terminal Event Type What	☑Alert □Warning □Notification		
Terminal Event Type What Happens?	☑Alert □Warning □Notification		
Terminal Event Type What Happens? What to	☑Alert □Warning □Notification		
Terminal Event Type What Happens? What to	☑Alert □Warning □Notification Drive-side SCSI target sync/wide negotiation abnormality detected.		
Terminal Event Type What Happens? What to Do? Terminal	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete		
Terminal Event Type What Happens? What to Do?	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete         ☑Alert       □Warning		
Terminal Event Type What Happens? What to Do? Terminal Event Type What	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete         ☑Alert       □Warning         □Notification         Drive-side SCSI target I/O timeout. Possible drive-side		
Terminal Event Type What Happens? What to Do? Terminal Event Type	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete         ☑Alert       □Warning         □Notification         Drive-side SCSI target I/O timeout. Possible drive-side         cabling/termination and canister connection abnormal or drive		
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens?	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete         ☑Alert       □Warning         □Notification         Drive-side SCSI target I/O timeout. Possible drive-side         cabling/termination and canister connection abnormal or drive         malfunctioning.		
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete         ☑Alert       □Warning         □Notification         Drive-side SCSI target I/O timeout. Possible drive-side         cabling/termination and canister connection abnormal or drive         malfunctioning.         Check drive-side cabling/termination/canister connections and hard		
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens?	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete         ☑Alert       □Warning         □Notification         Drive-side SCSI target I/O timeout. Possible drive-side         cabling/termination and canister connection abnormal or drive         malfunctioning.		
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do?	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete         ☑Alert       □Warning         □Notification         Drive-side SCSI target I/O timeout. Possible drive-side         cabling/termination and canister connection abnormal or drive         malfunctioning.         Check drive-side cabling/termination/canister connections and hard drive.		
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete         ☑Alert       □Warning         □Notification         Drive-side SCSI target I/O timeout. Possible drive-side         cabling/termination and canister connection abnormal or drive         malfunctioning.         Check drive-side cabling/termination/canister connections and hard drive.         CHL:_ID:_SCSI Target ALERT: SCSI Parity/CRC Error Detected		
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal Event Type	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete         ☑Alert       □Warning         □Notification         Drive-side SCSI target I/O timeout. Possible drive-side         cabling/termination and canister connection abnormal or drive         malfunctioning.         Check drive-side cabling/termination/canister connections and hard         drive.         CHL:_ID:_SCSI Target ALERT: SCSI Parity/CRC Error Detected         ☑Alert       □Warning		
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete         ☑Alert       □Warning         □Notification         Drive-side SCSI target I/O timeout. Possible drive-side         cabling/termination and canister connection abnormal or drive         malfunctioning.         Check drive-side cabling/termination/canister connections and hard         drive.         CHL:_ID:_SCSI Target ALERT: SCSI Parity/CRC Error Detected         ☑Alert       □Warning         □Notification         Drive-side SCSI channel parity or CRC error detected to the specified		
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal Event Type	☑Alert       □Warning       □Notification         Drive-side SCSI target sync/wide negotiation abnormality detected.         CHL:_ID:_SCSI Target ALERT: Timeout Waiting for I/O to Complete         ☑Alert       □Warning         □Notification         Drive-side SCSI target I/O timeout. Possible drive-side         cabling/termination and canister connection abnormal or drive         malfunctioning.         Check drive-side cabling/termination/canister connections and hard         drive.         CHL:_ID:_SCSI Target ALERT: SCSI Parity/CRC Error Detected         ☑Alert       □Warning		

Do?	
Terminal	CHL:_ID:_SCSI Target ALERT: Data Overrun/Underrun Detected
Event Type	☑ Alert □Warning □Notification
What	Drive-side SCSI target data overrun or underrun detected.
Happens?	<u> </u>
What to	Check drive-side cabling/termination/canister connections and hard
Do?	drive.
Terminal	CHL:_ID:_SCSI Target ALERT: Invalid Status/Sense Data Received
	(Sense_key Sense_code)
Event Type	$\square$ $\square$ $\square$ $\square$ $\square$ $\square$ $\square$ $\square$ $\square$ $\square$
What	Drive-side SCSI invalid status/sense data received from target
Happens?	Drive side best nivund status, sense data received noni anget
What to	Check cabling/termination/canister connections.
Do?	encer cubing, termination, cumber connections.
Terminal	CHL:_ID:_SCSI Drive ALERT: Drive HW Error (Sense_key Sense_code)
Event Type	☐ Alert □Warning □Notification
What	0
	Drive-Side SCSI drive unrecoverable hardware error reported
Happens? What to	Dealers have drive and the achorild mere basic with a bat serve on a
	Replace hard drive and the rebuild may begin with a hot-spare or a
Do?	replacement drive
Terminal	CHL:_ID:_SCSI Drive ALERT: Bad Block Encountered - Block_number
	(Sense_key Sense_code)
Event Type	☑ Alert □Warning □Notification
What	Hard drive unrecoverable media error reported. A bad block is
Happens?	encountered in the specified hard drive. The RAID controller will ask
	the hard drive to retry.
What to	Press [ESC] to clear the message.
Do?	
Terminal	CHL:_ID:_SCSI Drive ALERT: CHL:_ ID:_ Clone Failed
Event Type	☑Alert □Warning □Notification
What	Drive installed does not respond with "Ready"
Happens?	
What to	Check hard drive and drive-side cabling/termination/canister
Do?	connections.
Terminal	Slot Drive ALERT: Bad Block Encountered - * * * * * * * *
Event Type	ØAlert □Warning □Notification
What	Occurrences of bad blocks found by Media Scan or during the rebuild
Happens?	process, in a RAID 1/3/5 array. If you see "Bad Block Encountered"
11000000	but there are no subsequent events, it means data affected by the bad
	blocks have been reconstructed by the controller and committed to the
	original drive sector or to other healthy sector.
What to	original arrive sector of to other reality sector.
Do?	
D0:	

Terminal	CHL:_ ID:_ SCSI Target ALERT: Unit Attention Received (Sense_key		
1011111111	Sense_code)		
Event Type	☑Alert □Warning □Notification		
What	Drive-side SCSI target unit attention received.		
Happens?	<u> </u>		
What to	Check hard drive and drive-side cabling/termination/canister		
Do?	connections.		
Terminal	CHL:_ID:_SCSI Drive ALERT: Unexpected Sense Received (Sense_key		
<b>F</b> =1 + 1 <b>T</b> + 1 + 1	Sense_code)		
Event Type	☑Alert         □Warning         □Notification		
What Happens?	Drive-side SCSI drive unexpected sense data received.		
What to	Checking drive-side cabling/termination/drive canister connections.		
Do?	This might result from a bad signal quality of poor connection, etc.		
Terminal	CHL:_ID:_SCSI Drive ALERT: Block Reassignment Failed -		
	Block_number (Sense_key Sense_code)		
Event Type	☑Alert □Warning □Notification		
What	Drive-side block reassignment failed. Drive will be considered failed.		
Happens?			
What to	Press [ESC] to clear this error message.		
Do?			
TT • 1			
Terminal	CHL:_ ID:_ SCSI Drive ALERT: Aborted Command ( <i>Sense_key Sense_code</i> )		
Event Type	☑Alert □Warning □Notification		
What	SCSI drive aborted command reported		
Happens?	1		
What to	Press [ESC] to clear the error message.		
Do?			
Terminal	CHL:_ID:_ALERT: Media Scan Bad Block Unrecoverable-0x0		
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification		
What	Media Scan unable to repair bad blocks.		
Happens?			
What to	Press [ESC] to clear the error message.		
Do?			

## Warning

Terminal	SMART-CH:_ ID:_ Predictable Failure Detected (TEST)		
Event Type	□Alert	⊠Warning	□Notification
What	This message appears when simulating the SMART detect function.		
Happens?	This message shows that your drives support SMART functions.		
What to	Press [ESC] to clear the error message.		
Do?			

Terminal	SMART-CH:_ ID:_ Predictable Failure Detected		
Event Type	□Alert ØWarning □Notification		
What	SMART-related errors detected. This message will only be displayed		
Happens?	when SMART detect is enabled.		
What to			
Do?			
Terminal	SMART-CH:_ ID:_ Predictable Failure Detected-Starting Clone		
Event Type	□Alert ☑Warning □Notification		
What	SMART errors detected, a spare is conducted to rebuild and to replace		
Happens?	the faulty drive. This is a response to the preset scheme.		
What to			
Do?			
Terminal	SMART-CH:_ID:_Predictable Failure Detected-Clone Failed		
Event Type	□Alert ☑Warning □Notification		
What	SMART errors detected and a spare is conducted to rebuild. The		
Happens?	cloning process is halted due to power interruption and some other		
	reasons.		
What to			
Do?			

#### Notification:

Terminal	CHL:_ID:_SCSI Drive ALERT: Block Successfully Reassigned -		
	Block_number (Sense_key Sense_code)		
Event Type	□Alert	□Warning	☑Notification
What	Bad blocks have been reassigned successfully		
Happens?			-
What to	Press [ESC] to clear this message.		
Do?			
Terminal	CHL:_ID:_SCSI Drive NOTICE: Scan SCSI Drive Successful		
Event Type	□Alert	□Warning	☑Notification
What	Scanning a new drive from on a SCSI drive successful.		
	beaming a new arree	mont on a coor and	
Happens?	Sealling a new arree		
Happens? What to			

#### Channel:

Terminal	CHL:_ ALERT: Redundant Loop Connection Error Detected on ID:_				
Event Type	☑Alert □Warning □Notification				
What	One of the dual loop members may have failed or been disconnected.				
Happens?	Make sure all channels are properly connected and topological				
	configuration properly set.				
What to	Check the redundant Fibre channel loop connection is right.				
Do?					
Terminal	CHL:_ Host Channel ALERT: Channel Failure				
Event Type	☑Alert □Warning □Notification				
What	Specific host channel may have failed or disconnected.				
Happens?	1				
What to	Check cable connection, Fibre hub, or switch connection. Contact your				
Do?	supplier if no connection errors could be found.				
Terminal	CHL:_ Drive Channel ALERT: Channel Failure				
Event Type	☑Alert □Warning □Notification				
What	Specific drive channel may have failed or disconnected.				
Happens?					
What to	Check cable connection, Fibre hub, or switch connection. Contact your				
	supplier if no connection errors could be found.				
Do?	supplier if no connection errors could be found.				
D0?	supplier if no connection errors could be found.				
	**				
Terminal	CHL:_ ALERT: Fibre Channel Loop Failure Detected				
Terminal Event Type	CHL:_ ALERT: Fibre Channel Loop Failure Detected				
Terminal Event Type What	CHL:_ ALERT: Fibre Channel Loop Failure Detected				
Terminal Event Type What Happens?	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.				
Terminal Event Type What Happens? What to	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ØAlert       Warning         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your				
Terminal Event Type What Happens?	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.				
Terminal Event Type What Happens? What to Do?	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.				
Terminal Event Type What Happens? What to Do? Terminal	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected				
Terminal Event Type What Happens? What to Do? Terminal Event Type	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ØAlert       Warning         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ØAlert       Warning				
Terminal Event Type What Happens? What to Do? Terminal Event Type What	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected				
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens?	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning         □Notification         The pair loop of channel:_ has failed.				
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning         □Notification         The pair loop of channel:_ has failed.         Check cable connection, Fibre hub, or switch connection. Contact your				
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens?	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning         □Notification         The pair loop of channel:_ has failed.				
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do?	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning         □Notification         The pair loop of channel:_ has failed.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.				
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning         □Notification         The pair loop of channel:_ has failed.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant Path for Chl:_ ID:_ Expected but Not Found				
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal Event Type	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning         □Notification         The pair loop of channel:_ has failed.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant Path for Chl:_ ID:_ Expected but Not Found         ☑Alert       □Warning				
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning         □Notification         The pair loop of channel:_ has failed.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant Path for Chl:_ ID:_ Expected but Not Found				
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens?	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning         □Notification         The pair loop of channel:_ has failed.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant Path for Chl:_ ID:_ Expected but Not Found         ☑Alert       □Warning         □Notification         Disconnection with the pair loop may have occurred.				
Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What	CHL:_ ALERT: Fibre Channel Loop Failure Detected         ☑Alert       □Warning         □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning         □Notification         The pair loop of channel:_ has failed.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant Path for Chl:_ ID:_ Expected but Not Found         ☑Alert       □Warning         □Notification				

Terminal CHL	
	:_ ID:_ ALERT: Redundant Path for Chl:_ ID:_ Failure Detected
Event Type	☑Alert □Warning □Notification
	onnection with the pair loop may have occurred.
Happens?	
	k cable connection, Fibre hub, or switch connection. Contact your
Do? supp	lier if no connection errors could be found.
Terminal CHL	: Host Channel ALERT: Bus Reset Issued
Event Type	☑Alert □Warning □Notification
	eset issued on CHL:_ host channel.
Happens?	_
What to	
Do?	
Terminal CHL	:_ Drive Channel ALERT: Data Overrun/Underrun Detected
Event Type	☑ Alert □Warning □Notification
* /	e-side SCSI target data overrun or underrun detected
Happens?	-orde ocor larger data overruit or underruit delected
What to	
Do?	
20.	
Terminal CHL	Drive Changel ALERT, Investid Status (Cance Date Reseived
	:_ Drive Channel ALERT: Invalid Status/Sense Data Received
Event Type	ØAlert   Owning   Notification
	e-side SCSI invalid status/sense data received from target.
Happens?	
What to	
Do?	
	:_ Drive Channel ALERT: Negotiation Error Detected
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification
	e-side SCSI target sync/wide negotiation abnormality detected.
Happens?	
What to	
Do?	
Terminal CHL	:_ Drive Channel ALERT: Unit Attention Received
Event Type	☑Alert □Warning □Notification
	e-side SCSI target unit attention received.
Happens?	
Happens? What to	
What to	
What to Do?	: FATAL ERROR ( )
What to Do? Terminal CHL	:_FATAL ERROR (_)
What to Do? Terminal CHL Event Type	☑ Alert □Warning □Notification
What to Do? Terminal CHL Event Type What CHL	
What to Do? Terminal CHL Event Type What CHL Happens?	☑ Alert □Warning □Notification
What to Do? Terminal CHL Event Type What CHL	☑Alert □Warning □Notification

Terminal	CHL:_ RCC Channel ALERT: Data Overrun/Underrun Detected
Event Type	Alert DWarning DNotification
What	RCC channel Drive-side SCSI target data overrun or underrun
Happens?	detected.
What to	
Do?	
Terminal	CHL:_ RCC Channel ALERT: Invalid Status/Sense Data Received
Event Type	☑Alert □Warning □Notification
What	RCC channel invalid status/sense data received from target.
Happens?	
What to	
Do?	
Terminal	CHL:_ RCC Channel ALERT: Negotiation Error Detected
Event Type	☑ Alert □Warning □Notification
What	RCC channel target sync/wide negotiation abnormality detected
Happens?	
What to	
Do?	
Terminal	CHL:_ RCC Channel ALERT: Unit Attention Received
Event Type	☑Alert □Warning □Notification
What	RCC channel SCSI target unit attention received.
Happens?	
What to	
Do?	
Terminal	CHL:_ Host Channel ALERT: Parity/CRC Error Detected
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification
What	Host-side parity or CRC error detected to the specified hard drive
Happens?	
What to	
Do?	
Terminal	CHL:_Drive Channel ALERT: Gross Phase/Signal Error Detected
Event Type	☑Alert □Warning □Notification
What	Drive-side SCSI phase/signal abnormality detected
Happens?	
What to	
Do?	
Terminal	CHL:_ Drive Channel ALERT: Timeout Waiting for I/O to Complete
Event Type	Alert DWarning DNotification
What	Drive-side SCSI target I/O timeout. Possible drive-side
Happens?	cabling/termination and canister connection abnormal or drive
	malfunctioning.

What to	
Do?	
Terminal	CHL:_ Drive Channel ALERT: Unexpected Disconnect Encountered
Event Type	☑Alert □Warning □Notification
What	Drive-side SCSI target unexpected disconnect detected.
Happens?	
What to Do?	
D0:	
Terminal	CHI. Drive Channel ALEPT, Uneversited Select Timeout
	CHL:_ Drive Channel ALERT: Unexpected Select Timeout         ☑Alert       □Warning         □Notification
Event Type What	Drive SCSI target select timeout. The specified hard drive cannot be
Happens?	selected by the RAID controller/subsystem. Whether the drive has
пирренз.	been removed, or the cabling/termination/canister is out of order.
What to	been removed, of the cubinity, termination, canister is out of order.
Do?	
Terminal	CHL:_ RCC Channel ALERT: Gross Phase/Signal Error Detected
Event Type	$\blacksquare$ Alert $\square$ Warning $\square$ Notification
What	RCC channel phase/signal abnormality detected
Happens?	
What to	
Do?	
Terminal	CHL:_ RCC Channel ALERT: Parity/CRC Error Detected
Event Type	☑Alert □Warning □Notification
What	RCC channel parity or CRC error detected to the specified hard drive
Happens?	
What to	
Do?	
Terminal	CHL:_ RCC Channel ALERT: Timeout Waiting for I/O to Complete
Event Type	☑ Alert □Warning □Notification
What	RCC channel I/O timeout. Possible cabling and canister connection
Happens?	abnormal or backplane malfunctioning.
What to	
Do?	
T 1	
Terminal	CHL:_ RCC Channel ALERT: Unexpected Disconnect Encountered
Event Type	ØAlert         □Warning         □Notification
What	RCC channel unexpected disconnect detected.
Happens? What to	
Do?	
D0?	

## Notification:

Terminal	CHL:_ NOTIC	E: Fibre Cha	nnel Loop Co	nnection Re	stored
Event Type	□Aler	t	□Warning	⊠Nc	otification
What	Fibre loop conn	ection restor	red.		
Happens?	-				
What to	Press <esc> to</esc>	clear the me	essage.		
Do?					
Terminal	CHL:_ ID:_ NC		indant Path fo		
Event Type	□Aler		□Warning	⊠Nc	otification
What	The connection	with pair lo	op regained.		
Happens?					
What to	Press <esc> to</esc>	clear the me	essage.		
Do?					
Terminal	CHL:_SCSI Dri				
Event Type	□Aler		⊐Warning	⊠Nc	otification
What	SCSI bus reset i	ssued.			
Happens?					
What to					
Do?					
Terminal	CHL:_Host Ch				
Event Type	□Aler		□Warning	⊠Nc	otification
What	Host channel b	is reset issu	ed.		
Happens?					
What to Do?					
D0:					
T 1					
Terminal	= (/	Detected			
Event Type		-	Warning	⊻No	tification
What Happens?	Fibre Loop LIP	issued.			
<i>Happens:</i> What to	Droce [ECC] to a	loor the error	* **		
Do?	Press [ESC] to c	lear the erro	n message.		
20,					

# Logical Drive Events:

Terminal       LG: _ ALERT: CHL:_ ID:_ Media Scan Aborted         Event Type       ☑Alert       □Warning       □Notification         What       Media Scan has been forced to stop for certain reasons, e.g., crit         Happens?       system events occurred.         What to       Media Scan can be manually started once the normal system co         Do?       is restored.         Terminal       LG: _ ALERT: CHL:_ ID:_ Media Scan Failed         Event Type       ☑Alert       □Warning       □Notification         What       Media Scan has been failed to carry on for certain reasons, e.g., Happens?       drive has fatally failed.         What to       Contact your RAID supplier for further information.       Do?	ondition		
What       Media Scan has been forced to stop for certain reasons, e.g., crit         Happens?       system events occurred.         What to       Media Scan can be manually started once the normal system consistent of is restored.         Terminal       LG:ALERT: CHL:_ ID:_ Media Scan Failed         Event Type       ⊠Alert       □Warning       □Notification         What       Media Scan has been failed to carry on for certain reasons, e.g., drive has fatally failed.       What to       Contact your RAID supplier for further information.	ondition		
Happens?       system events occurred.         What to       Media Scan can be manually started once the normal system consistence.         Do?       is restored.         Terminal       LG: _ ALERT: CHL:_ ID:_ Media Scan Failed         Event Type       ☑Alert       □Warning         What       Media Scan has been failed to carry on for certain reasons, e.g., Happens?         drive has fatally failed.       What to         Contact your RAID supplier for further information.	ondition		
What to       Media Scan can be manually started once the normal system co         Do?       is restored.         Terminal       LG: _ ALERT: CHL:_ ID:_ Media Scan Failed         Event Type       ☑Alert       □Warning       □Notification         What       Media Scan has been failed to carry on for certain reasons, e.g.,       Happens?       drive has fatally failed.         What to       Contact your RAID supplier for further information.			
Do?       is restored.         Terminal       LG: _ALERT: CHL:_ID:_ Media Scan Failed         Event Type       ☑Alert       □Warning         What       Media Scan has been failed to carry on for certain reasons, e.g., Happens?       drive has fatally failed.         What to       Contact your RAID supplier for further information.			
Terminal       LG: _ALERT: CHL:_ID:_ Media Scan Failed         Event Type       ☑Alert       □Warning       □Notification         What       Media Scan has been failed to carry on for certain reasons, e.g., Happens?       drive has fatally failed.         What to       Contact your RAID supplier for further information.	logical		
Event TypeImage: AlertImage: WarningImage: NotificationWhatMedia Scan has been failed to carry on for certain reasons, e.g., drive has fatally failed.Image: Matter of the second	logical		
Event TypeImage: AlertImage: WarningImage: NotificationWhatMedia Scan has been failed to carry on for certain reasons, e.g., drive has fatally failed.Image: Married to carry on for certain reasons, e.g., drive has fatally failed.What toContact your RAID supplier for further information.	logical		
Event TypeImage: AlertImage: WarningImage: NotificationWhatMedia Scan has been failed to carry on for certain reasons, e.g.,Happens?drive has fatally failed.What toContact your RAID supplier for further information.	logical		
WhatMedia Scan has been failed to carry on for certain reasons, e.g.,Happens?drive has fatally failed.What toContact your RAID supplier for further information.	logical		
Happens?drive has fatally failed.What toContact your RAID supplier for further information.	0		
What to Contact your RAID supplier for further information.			
Terminal LG:_ Logical Drive ALERT: Logical Drive Block Marked			
<i>Event Type</i> ØAlert ØWarning ØNotification			
<i>What</i> Bad blocks have been located by comparing and recalculating	parity.		
<i>Happens?</i> The host computer will receive media error messages if host ac			
fall within the affected blocks.			
What to An attempt to recover data from the associated data blocks wil			
Do? performed.	-		
<i>Terminal</i> LG:_ Logical Drive ALERT: Logical Drive Block Recovered			
<i>Event Type</i> ØAlert ØWarning ØNotification			
What         Data in bad blocks has been recovered by controller comparing	rand		
Happens? recalculating parity.	, and		
What to     Press ESC to clear the message.			
Do?			
Terminal I.C. Logical Drive ALERT: Logical Drive Block Marked BAD			
Terminal     LG:_ Logical Drive ALERT: Logical Drive Block Marked BAD       Event Tune     Malort     Notification			
<i>Event Type</i> Alert  Warning  Notification	7		
Event TypeImage: AlertImage: WarningImage: NotificationWhatThis message means data in bad blocks can not be recovered by			
Event TypeImage: AlertImage: WarningImage: NotificationWhatThis message means data in bad blocks can not be recovered by Happens?Controller comparing and recalculating parity. The host compute	ıter will		
Event TypeImage: AlertImage: WarningImage: NotificationWhatThis message means data in bad blocks can not be recovered by controller comparing and recalculating parity. The host comparis receive media error messages if host accesses fall within the affective for the second s	uter will		
Event TypeImage: AlertImage: WarningImage: NotificationWhatThis message means data in bad blocks can not be recovered by controller comparing and recalculating parity. The host compu- receive media error messages if host accesses fall within the aff blocks.	uter will		
Event Type       ☑Alert       □Warning       □Notification         What       This message means data in bad blocks can not be recovered by controller comparing and recalculating parity. The host computereceive media error messages if host accesses fall within the affect blocks.         What to	uter will		
Event TypeImage: AlertImage: WarningImage: NotificationWhatThis message means data in bad blocks can not be recovered by controller comparing and recalculating parity. The host compu- receive media error messages if host accesses fall within the aff blocks.	uter will		
Event Type       ☑Alert       □Warning       □Notification         What       This message means data in bad blocks can not be recovered by controller comparing and recalculating parity. The host computereceive media error messages if host accesses fall within the aff blocks.         What to Do?	ıter will		
Event Type       ☑Alert       □Warning       □Notification         What       This message means data in bad blocks can not be recovered by controller comparing and recalculating parity. The host computereceive media error messages if host accesses fall within the affectives.         What to       Do?         Terminal       LG: Logical Drive ALERT: CHL:_ID:_ Drive Failure	uter will		
Event Type       ☑Alert       □Warning       □Notification         What       This message means data in bad blocks can not be recovered by controller comparing and recalculating parity. The host compareceive media error messages if host accesses fall within the affective blocks.         What to       Do?         Terminal       LG: Logical Drive ALERT: CHL:_ ID:_ Drive Failure         Event Type       ☑Alert       □Warning	ater will fected		
Event Type       ☑Alert       □Warning       □Notification         What       This message means data in bad blocks can not be recovered by controller comparing and recalculating parity. The host computereceive media error messages if host accesses fall within the affectives.         What to       Do?         Terminal       LG: Logical Drive ALERT: CHL:_ID:_ Drive Failure	ater will fected		

What to Do?	If a spare is available, the controller will automatically start rebuild. If there is no spare, replace the faulty drive and rebuild will be automatically initiated.			
Terminal	LG: Logical Drive ALERT: CHL:_ ID:_ Drive Missing			
Event Type	ØAlert □Warning □Notification			
What	The specified hard drive in the specified logical drive is missing.			
Happens?				
What to	The drive could have been accidentally removed or drive connection			
Do?	problem occurred. Check drive connection and related enclosure			
	status.			
Terminal	LG: Logical Drive ALERT: Creation Aborted			
Event Type	☑ Alert □Warning □Notification			
What	System forced to abort logical drive creation process.			
Happens?				
What to	Check proper system working conditions.			
Do?				
Terminal	LG: Logical Drive ALERT: Creation Failed			
Event Type	☑ Alert □Warning □Notification			
What	System forced to abort logical drive creation process. Drive abnormality			
Happens?	could have occurred.			
What to	Check proper system working conditions and drive connection.			
Do?				
Terminal	I.C. Lagical Drive ALEDT. Creation Abouted			
Terminal	LG: Logical Drive ALERT: Creation Aborted			
Event Type	☑Alert □Warning □Notification			
Event Type What	0			
Event Type What Happens?	☑Alert □Warning □Notification System forced to abort logical drive creation process.			
Event Type What Happens? What to	☑Alert □Warning □Notification			
Event Type What Happens?	☑Alert □Warning □Notification System forced to abort logical drive creation process.			
Event Type What Happens? What to Do?	Image: Control of the system of the system working conditions.			
Event Type What Happens? What to Do? Terminal	Image: Check proper system working conditions.         LG:_ Logical Drive ALERT: Expansion Failed			
Event Type What Happens? What to Do? Terminal Event Type	Image: Constraint of the second state of the second sta			
Event Type What Happens? What to Do? Terminal Event Type What	☑Alert       □Warning       □Notification         System forced to abort logical drive creation process.         Check proper system working conditions.         LG:_ Logical Drive ALERT: Expansion Failed         ☑Alert       □Warning         □Notification         Logical drive expansion failed. It could result from one of the following			
Event Type What Happens? What to Do? Terminal Event Type	☑Alert       □Warning       □Notification         System forced to abort logical drive creation process.         Check proper system working conditions.         LG:_Logical Drive ALERT: Expansion Failed         ☑Alert       □Warning         □Notification         Logical drive expansion failed. It could result from one of the following reasons:			
Event Type What Happens? What to Do? Terminal Event Type What	☑Alert       □Warning       □Notification         System forced to abort logical drive creation process.         Check proper system working conditions.         LG:_Logical Drive ALERT: Expansion Failed         ☑Alert       □Warning         □Notification         Logical drive expansion failed. It could result from one of the following reasons:         1. The expansion has been canceled by user.			
Event Type What Happens? What to Do? Terminal Event Type What	☑Alert       □Warning       □Notification         System forced to abort logical drive creation process.         Check proper system working conditions.         LG:_Logical Drive ALERT: Expansion Failed         ☑Alert       □Warning         □Notification         Logical drive expansion failed. It could result from one of the following reasons:			
Event Type What Happens? What to Do? Terminal Event Type What	☑Alert       □Warning       □Notification         System forced to abort logical drive creation process.         Check proper system working conditions.         LG:_ Logical Drive ALERT: Expansion Failed         ☑Alert       □Warning         □Notification         Logical drive expansion failed. It could result from one of the following reasons:         1. The expansion has been canceled by user.         2. The drive used for expansion might have failed during rebuild.			
Event Type What Happens? What to Do? Terminal Event Type What	☑Alert       □Warning       □Notification         System forced to abort logical drive creation process.         Check proper system working conditions.         LG:_ Logical Drive ALERT: Expansion Failed         ☑Alert       □Warning         □Notification         Logical drive expansion failed. It could result from one of the following reasons:         1. The expansion has been canceled by user.         2. The drive used for expansion might have failed during rebuild.         3. Bad blocks are encountered on another member drive during the			
Event Type What Happens? What to Do? Terminal Event Type What Happens? What to	☑Alert       □Warning       □Notification         System forced to abort logical drive creation process.         Check proper system working conditions.         LG:_ Logical Drive ALERT: Expansion Failed         ☑Alert       □Warning         □Notification         Logical drive expansion failed. It could result from one of the following reasons:         1. The expansion has been canceled by user.         2. The drive used for expansion might have failed during rebuild.         3. Bad blocks are encountered on another member drive during the rebuild.			
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	<ol> <li>One of the drives used for a logical drive might have failed during rebuild.</li> <li>Bad blocks are encountered on another member drive during the rebuild.</li> </ol>			
	3. Drive hardware faults might have occurred.			
What to	Carefully identify and replace the faulty drive and perform logical			
Do?	drive initialization again.			
Terminal	LG: Logical Drive ALERT: Logical Drive Bad Block Table BAD			
Event Type	☑Alert □Warning □Notification			
What	System failed to generate a bad block table. Logical drive may have			
Happens?	serious integrity problem.			
What to Do?	Check proper system working conditions.			
Terminal	LG: Logical Drive ALERT: Logical Drive Bad Block Table FULL			
Event Type	ØAlert □Warning □Notification			
What	Available bad block table entries full.			
Happens?	Available bad block lable charles full.			
What to	Check proper system working conditions. Contact system vendor for			
Do?	help.			
Terminal	LG: Logical Drive ALERT: Logical Drive On-Line Init Table BAD			
Event Type	Ø Alert □Warning □Notification			
What	Serious system faults might have occurred and forced the initialization			
Happens?	to halt.			
What to	Check proper system working conditions. Contact system vendor for			
Do?	help.			
Terminal	LG: Logical Drive ALERT: Parity Regeneration Failed			
Event Type	☑Alert □Warning □Notification			
What	System faults or integrity problems forced system to abandon the			
Happens?	operation.			
What to	Check proper system working conditions. Contact system vendor for			
Do?	help.			
Terminal	LG:_ Logical Drive ALERT: Rebuild Aborted			
Event Type	☑Alert □Warning □Notification			
What	Logical drive rebuild aborted. It could result from one of the following			
Happens?	reasons:			
	1. The rebuild has been canceled by user.			
	2. The drive used for rebuild might have failed during rebuild.			
	3. Bad blocks are encountered on another member drive during the			
	rebuild.			
	4. System faults occurred.			
What to	Carefully identify and replace the faulty drive and perform logical			
Do?	drive rebuild. It is best to stop host I/Os temporarily to this logical			
	drive.			

Terminal	LG:_ Logical Drive ALERT: Rebuild Failed			
Event Type	☑Alert □Warning □Notification			
What	Logical drive rebuild failed. It could result from one of the following			
Happens?	reasons:			
	1. The rebuild has been canceled by user.			
	2. The drive used for rebuild might have failed during rebuild.			
	3. Bad blocks are encountered on another member drive during the rebuild.			
	4. System faults occurred.			
What to	Carefully identify and replace the faulty drive and perform logical			
Do?	drive initialization again.			
Terminal	LG:_ Logical Drive ALERT: CHL:_ ID:_ Clone Failed			
Event Type	☑Alert □Warning □Notification			
What	Drive cloning failed. It could result from one of the following reasons:			
Happens?	1. Cloning has been canceled by user.			
	2. The drive used for cloning might have failed during rebuild.			
	3. Bad blocks are encountered on another member drive during the cloning.			
	4. System faults occurred.			
What to	Carefully identify and replace the faulty drive and perform drive			
Do?	cloning again.			
Terminal	LG:_ ALERT: Inconsistent Parity Encountered Block			
Event Type	☑Alert □Warning □Notification			
What Happens?	Parity inconsistency encountered on block address			
What to Do?	Nay perform regenerate parity function to correct the parity faults.			

#### Notification:

Terminal	Creation of Logical Driv	e_ Completed	
Event Type	□Alert	□Warning	☑Notification
What	Creation of logical drive completed; the initialization may take place		
Happens?	some time later if on-line mode is chosen.		
What to	Press <esc> to clear the message.</esc>		
Do?		_	
Terminal	LG:_ Logical Drive NOT	TICE: Add Drive C	peration Paused
Event Type	□Alert	□Warning	☑Notification
What	The add drive expansion process is halted by:		
Happens?	1. Logical drive expansion canceled by user.		
	2. On of the member drives failed during logical drive initialization.		
	3. One of the member drive encountered bad block		
	4. Hardware failure		
What to	If the target logical drive	e has failed, try to	rebuild the logical drive.

Do?			
Terminal	LG:_ Logical Drive NOTICE: Continue Add Drive Operation		
Event Type	□Alert □Warning ☑Notification		
What	The target logical drive has been restored to its previous status, and the		
Happens?	add drive operation may continue.		
What to	Press <esc> to clear the message.</esc>		
Do?	Tress (LOC) to creat the message.		
Terminal	LG:_ Logical Drive NOTICE: Continue Parity Regeneration Operation		
Event Type	□Alert □Warning ☑Notification		
What	The target logical drive has been restored to its previous status, and the		
Happens?	regeneration operation can continue.		
What to Do?	Press <esc> to clear the message.</esc>		
Terminal	LG:_ Logical Drive NOTICE: Continue Parity Rebuild Operation		
Event Type	□Alert □Warning ☑Notification		
What	The target logical drive has been restored to its previous status, and the		
Happens?	rebuild operation can continue.		
What to	• • • • • • • • • • • • • • • • • • •		
Do?	Press <esc> to clear the message.</esc>		
D0:			
<b>T</b> : 1			
Terminal	LG_Logical Drive NOTICE: Starting Creation		
Event Type	□Alert □Warning ☑Notification		
What	Logical drive initial configuration completed, starting the creation		
Happens?	process.		
What to	Press <esc> to clear the message.</esc>		
Do?			
Terminal	LG_Logical Drive NOTICE: Starting Off-Line Expansion		
Event Type	□Alert □Warning ☑Notification		
What	Start expanding the logical drive immediately after selecting to expand.		
Happens?	Start expanding the logical arrive miniculatery after selecting to expand.		
What to	Press <esc> to clear the message.</esc>		
Do?	Tress (LSC) to creat the message.		
201			
Terminal	LG_Logical Drive NOTICE: Starting Off-Line Initialization		
Event Type	□Alert □Warning ☑Notification		
What	Start initializing the logical drive immediately after creating the logical		
Happens?	drive.		
What to	Press <esc> to clear the message.</esc>		
Do?	1 1855 NEOVY 10 Clear the message.		
201			
Terminal	LG_Logical Drive NOTICE: Starting On-Line Expansion		
Event Type	□Alert □Warning ☑Notification		
What	Start expanding the logical drive when system find appropriate time		
Happens?	after selecting to expand.		
11uppens:	aner selecing to expand.		

What to	Press <esc> to clear the message.</esc>		
Do?			
Terminal	LG_Logical Drive NOTICE: Starting On-Line Initialization		
Event Type	□Alert □Warning ☑Notification		
What	Start initializing the logical drive immediately when system find		
Happens?	appropriate time after creating the logical drive.		
What to	Press <esc> to clear the message.</esc>		
Do?	ν ν		
Terminal	LG=_Logical Drive NOTICE: Starting Parity Regeneration		
Event Type	□Alert □Warning ☑Notification		
What	Start regenerating parity of a logical drive.		
Happens?			
What to	Press <esc> to clear the message.</esc>		
Do?	0		
Terminal	LG_Logical Drive NOTICE: Starting Rebuild		
Event Type	$\Box$ Alert $\Box$ Warning $\Box$ Notification		
What	The rebuild process has begun.		
Happens?			
What to	This is the message displayed when a stand-by spare is available or		
Do?	when a faulty drive is replaced. The controller automatically detects a		
	drive for rebuild if the hot swap check time is set.		
	•		
Terminal	LG:_Logical Drive NOTICE: CHL:_ID:_Clone Completed		
Event Type	□Alert □Warning ☑Notification		
What	The clone process has been completed.		
Happens?			
What to	Press <esc> to clear the message. When cloning is completed,</esc>		
Do?	carefully identify and replace the faulty/replaced drive.		
Terminal	LG_Logical Drive NOTICE: CHL:_ID:_Copy and Replace Completed		
Event Type	□Alert □Warning ☑Notification		
What	Copy and Replace on drive CHL:_ID:_ completed.		
Happens?	copy and heplace of any completed.		
What to	Press <esc> to clear the message.</esc>		
Do?			
Terminal	LG_Logical Drive NOTICE: CHL:_ID:_Starting Clone		
Event Type	□Alert □Warning ☑Notification		
What	This message is displayed when a member drive is manually cloned to		
Happens?	a spare, or that a spare is automatically applied to clone a faulty		
	member according to the preset scheme.		
What to	Press <esc> to clear the message. When cloning is completed,</esc>		
Do?	carefully identify and replace the faulty/replaced drive.		
201	carefully facturity and replace the faulty/replaced unive.		

*Terminal* LG\_NOTICE: CHL:\_ID:\_ Starting Media Scan

Event Type	□Alert □	Warning	☑Notification
What	Starting Media Scan on a spe	0	Envotilication
Happens?	Starting Mean Scart of a spe	enie nara arrve.	
What to	Press <esc> to clear the mes</esc>	sage.	
Do?		0	
Terminal	LG_NOTICE: Media Scan of	ECHL: ID: Cor	npleted
Event Type		Warning	☑Notification
What	Media Scan on a specific har	d drive complete	ed.
Happens?	-	-	
What to	Press <esc> to clear the mes</esc>	ssage.	
Do?			
Terminal	Off-Line Expansion of Logic	al Drive_Comple	eted
Event Type		Warning	☑Notification
What	Logical drive expansion off-	ine completed.	
Happens?	<b>D FGG 1 1</b>		
What to	Press <esc> to clear the mes</esc>	ssage.	
Do?			
		10. 0 1	· 1
<u>Terminal</u>	On-Line Expansion of Logica		
Event Type		Warning	☑Notification
What	Logical drive expansion on-l	ine completed.	
Happens? What to	Press <esc> to clear the mes</esc>	20200	
Do?	Tiess <=3C> to clear the mes	sage.	
200			
Terminal	Off-Line Initialization of Log	rical Drive Com	nleted
Event Type		Warning	ØNotification
What	The off-line initialization pro	0	
Happens?	1	_	1
What to	Press <esc> to clear the mes</esc>	ssage.	
Do?		-	
Terminal	On-Line Initialization of Log	ical Drive_Com	pleted
Event Type	□Alert □	Warning	☑Notification
What	The on-line initialization pro	cess of LG_ has l	peen completed.
Happens?			
What to	Press <esc> to clear the mes</esc>	ssage.	
Do?			
Terminal	Parity Regeneration of Logic		
Event Type		Warning	ØNotification
What	The parity regeneration proc	ess on logical dr	ive_completed.
Happens? What to	Droop <ecc second<="" show="" th="" the="" to=""><th></th><th></th></ecc>		
vvnat to Do?	Press <esc> to clear the mes</esc>	ssage.	
D0:			

Terminal	Rebuild of Logical Dri	ve_ Completed	
Event Type	□Alert	□Warning	☑Notification
What	The controller/subsys	tem has successfully	rebuilt a logical drive.
Happens?		•	C
What to	Press <esc> to clear the</esc>	he message.	
Do?			
Terminal	Add Drive to Logical l	Drive_Completed	
Event Type	□Alert	□Warning	☑Notification
What	The expansion "by adding new drive" is completed.		ompleted.
Happens?		-	
What to	Press <esc> to clear the</esc>	he message.	
Do?			
Terminal	NOTICE: CHL:_ ID:_ S	Starting Media Scan	
Event Type	□Alert	□Warning	☑Notification
What	Media Scan started on drive CHL:_ID:		
Happens?			
What to	Press <esc> to clear the</esc>	he message.	
Do?			

# General Target Events:

Alert:

## SAF-TE Devices:

Terminal	SAF-TE Device (_) ALERT: Cooling Fan Failure Detected (_)
Event Type	☑Alert □Warning □Notification
What	The cooling fan has failed.
Happens?	0
What to	Contact your system supplier for a replacement and further diagnosis.
Do?	
Terminal	SAF-TE Device (_) ALERT: Cooling Fan Not Installed (_)
Event Type	☑Alert □Warning □Notification
What	The installed fan once installed (_) is missing.
Happens?	
What to	See if the fan has been removed or a general failure has occurred.
Do?	Contact your system supplier.
Terminal	SAF-TE Device (_) ALERT: Power Supply Failure Detected (_)
Event Type	☑Alert □Warning □Notification
What	Power supply failure detected by SAF-TE enclosure management.
Happens?	
What to	Check the power supply module, contact your RAID system supplier.
Do?	
Terminal	SAF-TE Device (_) ALERT: Elevated Temperature Alert (_)
Event Type	☑ Alert □Warning □Notification
What	High temperature detected.
Happens?	
What to	High temperature may lead to malfunctioning and system failure. The
Do?	most probable cause is the cooling system failure. Contact your system
	provider immediately.
Terminal	SAF-TE Device (_) ALERT: UPS Power Failure Detected (_)
Event Type	☑ Alert □Warning □Notification
What	UPS Power Failure.
Happens?	
What to	If UPS protection is lost, inconsistency may occur to cached data upon
Do?	power interruption. Auto-switch to write-through cache upon the
	detection of UPS failure will be activated if this option has been
	enabled. Check connection with the UPS and contact your system
	provider for help.

## **RAID Controller:**

Terminal	Peripheral Device ALERT: CPU Temperature <high low="" threshold=""></high>
	Temperature Detected (C)
Event Type	☑Alert □Warning □Notification
What	The detected CPU temperature is higher or lower than the preset
Happens?	threshold.
What to	Check the enclosure ventilation condition. If necessary, temperature
Do?	thresholds can be modified to suit different working conditions.
Terminal	Peripheral Device ALERT: Temperature <elevated low=""> Temperature</elevated>
1011111111	Alert (C)
Event Type	☑Alert □Warning □Notification
<u>Utent Type</u> What	0
	The detected main circuit board temperature is higher or lower than the
Happens?	preset threshold.
What to	Check the enclosure ventilation condition. If necessary, temperature
Do?	thresholds can be modified to suit different working conditions.
Terminal	BBU Absent or Failed!Correct It and Reset Ctlr to Take Effect
Event Type	☑Alert □Warning □Notification
What	As the message suggests.
Happens?	
What to	BBU is not a field replaceable module, contact your system provider for
Do?	a replacement.
Terminal	$C \rightarrow 11$ FANI $d^{1} 1/1$ $d^{1} 1/1$ $b^{1} C \rightarrow 10 + (1/DDM)$
	Controller FAN < nigh/low threshold> Speed Detected ( RPM)
	Controller FAN_ <high low="" threshold=""> Speed Detected (_RPM) ZAlert</high>
Event Type	☑Alert □Warning □Notification
Event Type What	☑Alert□Warning□NotificationThis event refers to the cooling fan in front panel. Higher or Lower
Event Type What Happens?	☑Alert□Warning□NotificationThis event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.
Event Type What Happens? What to	☑Alert□Warning□NotificationThis event refers to the cooling fan in front panel. Higher or Lower
Event Type What Happens?	☑Alert□Warning□NotificationThis event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.
Event Type What Happens? What to Do?	☑Alert       □Warning       □Notification         This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.       This event replacing the cooling fan if necessary.
Event Type What Happens? What to Do? Terminal	☑Alert       □Warning       □Notification         This event refers to the cooling fan in front panel. Higher or Lower       rotation speed detected.         Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)</upper>
Event Type What Happens? What to Do? Terminal Event Type	☑Alert       □Warning       □Notification         This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.       Higher or Lower         Contact your system vendor for replacing the cooling fan if necessary.       +3.3V <upper lower="" threshold=""> Voltage Detected (_)         ☑Alert       □Warning       □Notification</upper>
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Event Type What Happens? What to Do? Terminal Event Type What Happens?	☑Alert       □Warning       □Notification         This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.       Image: Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)       Image: Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)       Image: Contact your system vendor for replacing the cooling fan if necessary.         How the shold is the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         How the shold is the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         How the shold is the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         How the shold is the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         How the shold is the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         Image: Contact your system vendor for replacing the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         Image: Contact your system vendor for replacing the cooling fan if necessary.       Image: Contact your system vendor fan if necessary.         Image: Contact your system vendor for replacing the cooling fan if necessary.</upper></upper>
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Event Type What Happens? What to Do? Terminal Event Type What Happens?	☑Alert       □Warning       □Notification         This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.       Image: Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)       Image: Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)       Image: Contact your system vendor for replacing the cooling fan if necessary.         How the shold is the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         How the shold is the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         How the shold is the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         How the shold is the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         How the shold is the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         Image: Contact your system vendor for replacing the cooling fan if necessary.       Image: Contact your system vendor for replacing the cooling fan if necessary.         Image: Contact your system vendor for replacing the cooling fan if necessary.       Image: Contact your system vendor fan if necessary.         Image: Contact your system vendor for replacing the cooling fan if necessary.</upper></upper>
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Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal	☑Alert       □Warning       □Notification         This event refers to the cooling fan in front panel. Higher or Lower       rotation speed detected.         Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)         ☑Alert       □Warning         □Notification         The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.         Check power supply condition, voltage threshold settings and contact the your system supplier.         Peripheral Device ALERT: Controller FAN_ Not Present or Failure Detected</upper>
Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal Event Type	☑Alert       □Warning       □Notification         This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.       Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)       Image: Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)       Image: Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)       Image: Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)       Image: Contact your system vendor for replacing the cooling fan if necessary.         Check power/lower threshold&gt; Voltage Detected (_)       Image: Contact your system vendor for replacing the cooling fan if necessary.         Check power supply condition, voltage source is now higher or lower than the preset voltage threshold.       Image: Contact your system supplier.         Peripheral Device ALERT: Controller FAN_ Not Present or Failure Detected       Image: Controller FAN_ Not Present or Failure Detected         Image: Controller FAN_ Image: Controller Fan Contact your system vendor for the present or Failure Detected       Image: Contact your system vendor for the present or Failure P</upper></upper></upper></upper>
Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What	☑Alert       □Warning       □Notification         This event refers to the cooling fan in front panel. Higher or Lower       rotation speed detected.         Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)         ☑Alert       □Warning         □Notification         The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.         Check power supply condition, voltage threshold settings and contact the your system supplier.         Peripheral Device ALERT: Controller FAN_ Not Present or Failure Detected         ☑Alert       □Warning         □Notification         This event refers to the cooling fan in front panel. Check cable connection and see if the fan(s) has failed.</upper>
Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What Happens?	☑ Alert       □Warning       □Notification         This event refers to the cooling fan in front panel. Higher or Lower       rotation speed detected.         Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)         ☑ Alert       □Warning         □Notification         The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.         Check power supply condition, voltage threshold settings and contact the your system supplier.         Peripheral Device ALERT: Controller FAN_ Not Present or Failure Detected         ☑ Alert       □Warning         □Notification         This event refers to the cooling fan in front panel. Check cable connection and see if the fan(s) has failed.         Check cable connection and see if the fan(s) is rotating. Some OEM</upper>
Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens?	☑ Alert       □Warning       □Notification         This event refers to the cooling fan in front panel. Higher or Lower         rotation speed detected.         Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)         ☑ Alert       □Warning         □Notification         The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.         Check power supply condition, voltage threshold settings and contact the your system supplier.         Peripheral Device ALERT: Controller FAN_ Not Present or Failure Detected         ☑ Alert       □Warning         □Notification         This event refers to the cooling fan in front panel. Check cable connection and see if the fan(s) has failed.</upper>

	your Hardware Manual for more details.	
Terminal	Peripheral Device ALERT: +5V <upper lower="" threshold=""> Voltage</upper>	
	Detected (_)	
Event Type	☑Alert □Warning □Notification	
What	The detected +5V voltage source is now higher or lower than the preset	
Happens?	voltage threshold.	
What to	Check power supply condition, voltage threshold settings and contact	
Do?	your system supplier.	
Terminal	Peripheral Device ALERT: +12V <upper lower=""> Voltage Detected (_)</upper>	
Event Type	☑Alert □Warning □Notification	
What	The detected +12V voltage source is higher or lower than the preset	
Happens?	voltage threshold.	
What to	Check power supply condition, voltage threshold settings and contact	
Do?	your system supplier.	

## Enclosure Devices:

Terminal	Peripheral Set_ Device ALERT: Cold Temperature_ Detected (C)
Event Type	☑Alert □Warning □Notification
What	The designated temperature sensor has detected temperature lower
Happens?	than preset threshold. This may be caused by mistakes with device
	target setting or extreme environmental condition.
What to	Check device target setting and improve condition of the installation
Do?	site.
Terminal	Peripheral Set_ Device ALERT: FAN_ Failure Detected
Event Type	☑Alert □Warning □Notification
What	Cooling fan failure detected by enclosure management.
Happens?	
What to	Check cooling fan(s) status, and contact your system supplier.
Do?	
Terminal	Peripheral Set_ Device ALERT: FAN_ Not Present
Event Type	☑Alert □Warning □Notification
What	The controller failed to detect the presence of the designated cooling
Happens?	fan.
What to	Check enclosure connection, peripheral device setting, fan module, and
Do?	contact your system supplier.
Terminal	Peripheral Set_ Device ALERT: <high low="" threshold=""> Fan_ Speed</high>
	Detected (_RPM)
Event Type	Alert DWarning DNotification
What	Enclosure fan higher or lower rotation speed detected.
	-

11 2	
Happens?	
What to	Contact your system vendor for a replacement fan.
Do?	
Terminal	Peripheral Set_ Device ALERT: <high low="" threshold=""> Power Supply_</high>
	Voltage Detected (V)
Event Type	☑Alert □Warning □Notification
What	Voltage exceeding preset thresholds
Happens?	
What to	Contact your system supplier.
Do?	
Terminal	Peripheral Set_ Device ALERT: Temperature Sensor_ Failure Detected
Event Type	☑Alert □Warning □Notification
What	The designated temperature sensor has failed. This may be caused by
Happens?	mistakes with device target setting or a device failure.
What to	Check device set connection and contact your system supplier.
Do?	
Terminal	Peripheral Set_ Device ALERT: Power Supply_ Failure Detected
Event Type	$\blacksquare$ Alert $\square$ Warning $\square$ Notification
What	Power supply failure detected.
Happens?	rower suppry failure detected.
What to	Contact your system provider for help.
Do?	
Terminal	Peripheral Set_ Device ALERT: Power Supply_ Not Present
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification
What	Could not detect power supply.
Happens?	Could not detect power suppry.
What to	Check device set connection, peripheral device setting, and contact
Do?	your system supplier.
<i>D</i> 0.	your system supplier.
<u>Terminal</u>	Peripheral Set_ Device ALERT: UPS_ AC Power Failure Detected
Event Type	☑Alert □Warning □Notification
What	UPS power failure.
Happens?	
What to	If UPS protection is lost, inconsistency may occur to cached data upon
Do?	power interruption. Contact your system provider for help.
Terminal	Peripheral Device ALERT: UPS_Battery Failure Detected
Event Type	☑Alert □Warning □Notification
What	UPS battery failure.
Happens?	
What to	If UPS protection is lost, inconsistency may occur to cached data upon
Do?	power interruption. Contact your system provider for help.
Terminal	UPS Connection Is Absent

Event Type	⊠Alert	□Warning	□Notification
What	The diagnose line RS-2	232C connection from	m UPS to your array is lost.
Happens?	Ũ		2 2
What to	Check RS-232C cable c	connection and UPS	working status, and contact
Do?	your system supplier i	f the fault can not b	e corrected.

## SES Devices:

Terminal	SES (C_I_) Power Supply_: <vendor descriptor="" device="" not<="" strings="" th=""></vendor>
renninui	Supported>!
Event Type	ØAlert □Warning □Notification
What	Unrecognizable device type.
Happens?	officeograzable device type.
What to	Press <esc> to clear the message.</esc>
Do?	
Terminal	SES (C_I_) Power Supply_: <vendor descriptor="" device="" not<br="" strings="">Installed&gt;!</vendor>
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification
What	The installed power supply is missing.
Happens?	
What to	Check loop connection and contact your system provider for help.
Do?	
Terminal	SES (C_I_) Power Supply_: <vendor descriptor="" device<br="" strings="">Unknown Status&gt;!</vendor>
Event Type	☑Alert □Warning □Notification
What	Device reports unknown status strings.
Happens?	
What to	Check loop connection and contact your system provider for help.
Do?	
Terminal	SES (C_I_) Cooling Fan_: <vendor descriptor="" device="" not="" strings="" supported="">!</vendor>
Event Type	☑Alert □Warning □Notification
What	Unrecognizable device type
Happens?	
What to	Check loop connection and contact your system provider for help.
Do?	
Terminal	SES (C_I_) Cooling Fan_: <vendor descriptor="" device="" not<="" strings="" th=""></vendor>
	Installed>!
Event Type	✓ Alert □Warning □Notification
What	The installed device is missing
Happens?	
What to Do?	Check loop connection and contact your system provider for help.

Terminal			
	SES (C_I_) Cooling elen Unknown Status>!	nent_: <vendor dese<="" td=""><td>criptor strings/Device</td></vendor>	criptor strings/Device
Event Type	⊠Alert	□Warning	□Notification
What	Device reports unknow		
Happens?		0	
What to	Press <esc> to clear the</esc>	e message.	
Do?		0	
Terminal	SES (C_I_) Temperature Not Supported>!	e Sensor_: <vendor< td=""><td>descriptor strings/Device</td></vendor<>	descriptor strings/Device
Event Type	⊠Alert	□Warning	□Notification
What	Unrecognizable device		
Happens?	0	51	
What to	Press <esc> to clear the</esc>	e message.	
Do?		C	
Terminal	SES (C_I_) Temperature Not Installed>!	e Sensor_: <vendor< td=""><td>descriptor strings/Device</td></vendor<>	descriptor strings/Device
Event Type	⊠Alert	□Warning	□Notification
What	The installed device is r		
Happens?		Ũ	
What to	Press <esc> to clear the</esc>	e message.	
Do?		Ũ	
Terminal	SES (C_I_) Temperature	e Sensor_: <vendor< td=""><td>descriptor strings/Device</td></vendor<>	descriptor strings/Device
	Unknown Status>!		
Event Type	⊠Alert	□Warning	□Notification
What	Device reports unknow	n status strings.	
Happens?	-	0	
What to	Press <esc> to clear the</esc>	e message.	
What to Do?	Press <esc> to clear the</esc>	e message.	
	Press <esc> to clear the</esc>	e message.	
			s/Device Not Supported>!
Do?			gs/Device Not Supported>! □Notification
Do? Terminal	SES (C_I_) UPS_: <vend< td=""><td>dor descriptor string □Warning</td><td></td></vend<>	dor descriptor string □Warning	
Do? Terminal Event Type What Happens?	SES (C_I_) UPS_: <venc ☑Alert</venc 	dor descriptor string □Warning	
Do? Terminal Event Type What Happens? What to	SES (C_I_) UPS_: <venc ☑Alert</venc 	lor descriptor string □Warning type.	
Do? Terminal Event Type What Happens?	SES (C_I_) UPS_: <vend ☑Alert Unrecognizable device</vend 	lor descriptor string □Warning type.	
Do? Terminal Event Type What Happens? What to	SES (C_I_) UPS_: <vend ☑Alert Unrecognizable device</vend 	lor descriptor string □Warning type.	
Do? Terminal Event Type What Happens? What to	SES (C_I_) UPS_: <vend ☑Alert Unrecognizable device Press <esc> to clear the</esc></vend 	lor descriptor string □Warning type. e message.	
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Do? Terminal Event Type What Happens? What to Do? Terminal Event Type	SES (C_I_) UPS_: <vend ØAlert Unrecognizable device Press <esc> to clear the SES (C_I_) UPS_: <vend ØAlert</vend </esc></vend 	lor descriptor string	□Notification gs/Device Not Installed>!
Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What	SES (C_I_) UPS_: <vend ØAlert Unrecognizable device Press <esc> to clear the SES (C_I_) UPS_: <vend ØAlert</vend </esc></vend 	lor descriptor string Warning type. e message. lor descriptor string Warning nissing.	□Notification gs/Device Not Installed>!
Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens?	SES (C_I_) UPS_: <vend ☑Alert Unrecognizable device Press <esc> to clear the SES (C_I_) UPS_: <vend ☑Alert The installed device is r</vend </esc></vend 	lor descriptor string Warning type. e message. lor descriptor string Warning nissing.	□Notification gs/Device Not Installed>!
Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to	SES (C_I_) UPS_: <vend ☑Alert Unrecognizable device Press <esc> to clear the SES (C_I_) UPS_: <vend ☑Alert The installed device is r</vend </esc></vend 	lor descriptor string Warning type. e message. lor descriptor string Warning nissing.	□Notification gs/Device Not Installed>!
Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to	SES (C_I_) UPS_: <vend ☑Alert Unrecognizable device Press <esc> to clear the SES (C_I_) UPS_: <vend ☑Alert The installed device is r</vend </esc></vend 	lor descriptor string Warning type. e message. lor descriptor string Warning nissing. e message.	□Notification gs/Device Not Installed>! □Notification
Do? Terminal Event Type What Happens? What to Do? Terminal Event Type What Happens? What to Do?	SES (C_I_) UPS_: <vend ☑Alert Unrecognizable device Press <esc> to clear the SES (C_I_) UPS_: <vend ☑Alert The installed device is r Press <esc> to clear the</esc></vend </esc></vend 	lor descriptor string Warning type. e message. lor descriptor string Warning nissing. e message.	□Notification gs/Device Not Installed>! □Notification

What	Device reports unknown status strings.	
Happens? What to Do?	Press <esc> to clear the message.</esc>	
<i>D0</i> ;		
Terminal	SES (C_I_) Voltage Sensor_: <vendor descriptor="" device="" not<br="" strings="">Supported&gt;!</vendor>	
Event Type	☑Alert □Warning □Notification	
What	Unrecognizable device type.	
Happens?	0 71	
What to	Press <esc> to clear the message.</esc>	
Do?		
Terminal	SES (C_I_) Voltage Sensor_: <vendor descriptor="" device="" not<br="" strings="">Installed&gt;!</vendor>	
Event Type	☑Alert □Warning □Notification	
What	The installed device is missing.	
Happens?		
What to	Press <esc> to clear the message.</esc>	
Do?		
Terminal	SES (C_I_) Voltage Sensor_: <vendor descriptor="" device<br="" strings="">Unknown Status&gt;!</vendor>	
Event Type	☑Alert □Warning □Notification	
What	Device reports unknown status strings.	
Happens?	· · ·	
What to	Press <esc> to clear the message.</esc>	
Do?		
Terminal	SES (C_I_) Current Sensor_: <vendor descriptor="" device="" not="" strings="" supported="">!</vendor>	
Event Type	☑Alert □Warning □Notification	
What	Unrecognizable device type.	
Happens?		
What to	Press <esc> to clear the message.</esc>	
Do?		_
Terminal	SES (C_I_) Current Sensor_: <vendor descriptor="" device="" not<br="" strings="">Installed&gt;!</vendor>	
Event Type	☑Alert □Warning □Notification	
What	The installed device is missing.	
Happens?	0	
What to	Press <esc> to clear the message.</esc>	
Do?	~	
Terminal	SES (C_I_) Current Sensor_: <vendor descriptor="" device<br="" strings="">Unknown Status&gt;!</vendor>	
Event Type	☑Alert □Warning □Notification	
What	Device reports unknown status strings.	
	1 0°	

Happens?	
What to	Press <esc> to clear the message.</esc>
Do?	~

## General Peripheral Devices:

Terminal	ALERT: UPS AC Pow	er-Loss Detected	
Event Type	⊠Alert	□Warning	□Notification
What	Mains power is interr	upted.	
Happens?	-	-	
What to	Controller/subsystem	can be configured to	o commence an auto cache
Do?	flush upon the detection of mains power. See Event Triggered		
	operation.		

Terminal	[3f21] Peripheral Dev	vice ALERT: Power Su	pply Failure Detected
Event Type	⊠Alert	□Warning	□Notification
What	Power supply failure	e detected	
Happens?			
What to	Press <esc> to clear</esc>	the message.	
Do?			
Terminal	[3f22] Cooling Fan N	ot Installed	
Event Type	⊠Alert	□Warning	□Notification
What			
Happens?			
What to	Press <esc> to clear</esc>	the message.	
Do?			
Terminal	[3f22] Cooling Fan Fa	ailure Detected	
Event Type	⊠Alert	□Warning	□Notification
What			
Happens?			
What to	Press <esc> to clear</esc>	the message.	
Do?			
Terminal	[3f24] Elevated Temp	perature Alert	
Event Type	⊠Alert	□Warning	□Notification
What			
Happens?			
What to	Press <esc> to clear</esc>	the message.	
Do?			

## Notification:

Terminal	[3fa2] SAF-TE (_) NOTIC	E: Fan Back On-Li	ine
Event Type	□Alert	□Warning	☑Notification
What	Failed fan back to on-line	state.	
Happens?			
What to	Press <esc> to clear the r</esc>	nessage.	
Do?			
Terminal	[3fa3] SAF-TE Device (_) ]	NOTICE: Temper	ature Back to Non-Critical
	Levels (_)	1	
Event Type	□Alert	□Warning	☑Notification
What	Temperature back to non-	-critical level.	
Happens?	_		
What to	Press <esc> to clear the r</esc>	nessage.	
Do?			
Terminal	[3fa1] SAF-TE Device (_) ]	NOTICE: Power S	Supply Back On-Line (_)
Event Type	□Alert	□Warning	☑Notification
What	Power supply restored.		
Happens?			
What to	Press <esc> to clear the r</esc>	nessage.	
Do?			
Terminal	[3fa4] SAF-TE Device (_)	NOTICE: UPS Por	wer Back On-Line
Event Type	□Critical	□Warning	☑Notification
What	UPS power restored		
Happens?	-		
What to Do?	Press <esc> to clear the r</esc>	nessage.	

## Controller Self-Diagnostics:

Terminal	[3fa3] CPU <high low<="" th=""><th>v threshold&gt; Tempera</th><th>ture Back to Non-Critical</th></high>	v threshold> Tempera	ture Back to Non-Critical
	Levels		
Event Type	□Critical	□Warning	☑Notification
What	CPU operating temper	rature back to non-crit	tical level.
Happens?			
What to	Press <esc> to clear t</esc>	he message.	
Do?			
Terminal	[3fa3] Board_ <high l<="" th=""><th>ow&gt; Temperature Bac</th><th>k To Non-Critical Levels</th></high>	ow> Temperature Bac	k To Non-Critical Levels
Event Type	□Critical	□Warning	☑Notification
What	Board_ temperature b	ack to non-critical leve	el.
Happens?			
What to	Press <esc> to clear t</esc>	he message.	
Do?			

Terminal	[3fa1] +3.3V <high low=""> V</high>	oltage Back with	in Acceptable Limits
Event Type	□Critical	□Warning	☑Notification
What	+3.3V voltage source back	within acceptable	e limits.
Happens?	_		
What to	Press <esc> to clear the me</esc>	essage.	
Do?			
Terminal	[3fa1] +5V <high low=""> Vol</high>	ltage Back withir	n Acceptable Limits
Event Type	□Critical	□Warning	☑Notification
What	+5V voltage source back w	ithin acceptable l	limits.
Happens?			
What to	Press <esc> to clear the me</esc>	essage.	
Do?			
Terminal	[3fa1] +12V <high low=""> Vo</high>	oltage Back with	in Acceptable Limits
Event Type	□Critical	□Warning	☑Notification
What	+12V voltage source back v	vithin acceptable	limits.
Happens?			
What to	Press <esc> to clear the me</esc>	essage.	
Do?			
Terminal	[3fa2] NOTICE: Controller	FAN_ Back On-I	
Event Type	□Alert	□Warning	☑Notification
What	Controller fan operating sta	atus back to norn	nal
Happens?			
What to	Press <esc> to clear the me</esc>	essage.	
Do?			

## I<sup>2</sup>C Device:

Terminal	[3fa3] NOTICE: Temp	erature_ Back to Nor	n-Critical Levels
Event Type	□Alert	□Warning	☑Notification
What	Detected temperature	back to non-critical l	evels.
Happens?	-		
What to	Press <esc> to clear the</esc>	he message.	
Do?			
Terminal	[3fa3] NOTICE: Temp	erature_ is present	
Event Type	□Alert	□Warning	☑Notification
What	Temperature sensor_ c	detected.	
Happens?			
What to	Press <esc> to clear the</esc>	he message.	
Do?		-	
Terminal	[3fa2] NOTICE: FAN_	Back On-Liine	
Event Type	□Alert	□Warning	☑Notification
What	FAN_ back online.		

Happens?	
What to	Press <esc> to clear the message.</esc>
Do?	U U
Terminal	[3fa2] NOTICE: FAN_ is present
Event Type	□Alert □Warning ☑Notification
What	FAN_ detected.
Happens?	
What to	Press <esc> to clear the message.</esc>
Do?	
Terminal	[3fa1] NOTICE: Power Supply_ Back On-Line
Event Type	□ Alert □Warning ☑Notification
What	Power supply back online.
Happens?	Tower suppry back online.
What to	Press <esc> to clear the message.</esc>
Do?	These aloce to creat the message.
Terminal	[3fa1] NOTICE: Power Supply_ is present
Event Type	□Alert □Warning ☑Notification
What	Power supply_ detected.
Happens?	
What to	Press <esc> to clear the message.</esc>
Do?	
<b>T</b>	
Terminal	[3fa4] Peripheral Device NOTICE: UPS_AC Power Back On-Line
Event Type What	0
Happens?	UPS_ AC Power Back On-Line.
What to	Press <esc> to clear the message.</esc>
Do?	These aloce to creat the message.
Terminal	[3fa4] Peripheral Device NOTICE: UPS_ Battery Back On-Line
Event Type	□Alert □Warning ☑Notification
What	UPS_ battery back online.
Happens?	·
What to	Press <esc> to clear the message.</esc>
	0
Do?	0

## SES Device:

Event TypeImage: AlertImage: WarningImage: NotificationWhatPower supply failure detected.Happens?	Terminal	[3f21] SES (C_I_) Powe	er Supply_: Power S	upply Failure Detected
	Event Type	⊠Alert	□Warning	□ Notification
Happens?	What	Power supply failure of	detected.	
	Happens?			

What to Do?	Check power module status and contact your supplier for a replacement unit.	
Terminal	[3f22] SES (C_I_) Cooling element_: Cooling Fan Not Installed	
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification	
What	Cooling fan missing or not detected.	
Happens?		
What to	Check proper fan installation or contact your supplier to replace a	
Do?	failed unit.	
Terminal	[3f22] SES (C_I_) Cooling element_: Cooling Fan Failure Detected	
Event Type	☑Alert □Warning □ Notification	
What	Contact your system provider for an immediate replacement of fan	
Happens?	modules.	
What to	Contact your system provider for an immediate replacement of fan	
Do?	modules.	
Terminal	[3f23] SES (C_I_) Temperature Sensor_: Elevated Temperature Alert	
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification	
What	Detected temperature exceeding safety range.	
Happens?		
What to	Check cooling fan status. Contact your system provider for an	
Do?	immediate replacement of fan modules.	
Terminal	[3f24] SES (C_I_) UPS_: UPS Power Failure Detected	
Event Type	Alert DWarning Notification	
What	UPS power failure detected.	
Happens?		
What to	Check UPS status. If power should fail and UPS is not able to sustain	
Do?	power, data loss might occur.	

Terminal	[3f21] Peripheral Device ALERT: Power Supply Failure Detected
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification
What	Power Supply Failure Detected.
Happens?	
What to	Check power module status and contact your supplier for a
Do?	replacement unit.
Terminal	[3f22] Cooling Fan Not Installed
Event Type	Alert DWarning Distriction
What	Cooling fan missing or not detected.
Happens?	
What to	Check proper fan installation or contact your supplier to replace a
Do?	failed unit.
Terminal	[3f22] Cooling Fan_ Failure Detected
Event Type	Alert DWarning D Notification
What	Cooling fan failure detected.
Happens?	-
What to	Contact your system provider for an immediate replacement of fan
Do?	modules.
Terminal	[3f24] Elevated Temperature Alert
Event Type	Alert DWarning Distriction
What	General overheating warning.
Happens?	
What to	Check cooling fan status and proper installation of dummy plate.
Do?	Consult your enclosure vendor's document for probable cause.
Terminal	[3f24] UPS Power Failure Detected
Event Type	☑ Alert □Warning □Notification
What	UPS device failure detected.
Happens?	
Thuppens:	
What to	Check UPS status. If power should fail and UPS is not able to sustain

#### General Peripheral Device:

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