# Infortrend

**External RAID Subsystem & Controller** 

# **Generic Operation Manual**

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#### **Supported Models**

This manual supports the following Infortrend controllers/subsystems:

- EonStor: subsystems that come with SCSI, iSCSI, or Fibre host channels and SCSI, Fibre, or SATA drive interfaces.
- SentinelRAID: SCSI-based external RAID controllers (including the 5.25" full-height and 1U canister configuration)
- EonRAID: Fibre-based external RAID controllers (including the 1U canister controller head configurations)

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# **About This Manual**

This manual provides all of the necessary information that a system administrator needs to configure and maintain one of Infortrend's external RAID controllers or subsystems. For hardware-related information, please refer to the *Installation and Hardware Reference Manual* that came with your RAID controller/subsystem. Also available is the *User's Manual* for the Java-based GUI RAID manager for remote and concurrent management of RAID systems.

The order of the chapters is arranged in accordance with the steps necessary for creating a RAID.

The terminal screen displays and the LCD messages may vary when using subsystems running different firmware versions.

Chapter 1  Chapter 2	Introduces basic RAID concepts and configurations, including RAID levels, logical drives, spare drives, and the use of logical volumes. It is recommended that users unfamiliar with RAID technologies should read this chapter before creating a configuration.  Tells the user how to begin with a RAID. At the beginning of this chapter, we raise some basic questions to which the user should know the answers prior to creating a RAID.
Chapter 3	Teaches the user how to configure the RS-232C terminal emulation interface and the connection through a LAN port.
Chapter 4	Helps the user to understand screen messages on the LCD display.
Chapter 5	Gives step-by-step instructions on creating a RAID using the LCD keypad panel.
Chapter 6	Teaches the user how to interpret the information found on the RS-232 terminal emulation.
Chapter 7	Gives step-by-step instructions on how to create a RAID via the RS-232 session.
Chapter 8	Includes all the Fibre Channel-specific functions implemented since the firmware release 3.12.
Chapter 9	Provides the advanced options for the host and drive channel configurations including I/O queuing, number of LUNs, host loop, in-band, and disk access characteristics settings.
Chapter 10	Shows how to supervise system operating and component status.
Chapter 11	Details various methods, either manual or automatic, for maintaining array data integrity.
Chapter 12	Provides the configuration options implemented

	with iSCSI RAID subsystems	
Chapter 13	Addresses the concerns regarding the redundant controller configuration and the configuration process.	
Chapter 14	Provides the recording forms with which a system administrator can keep a record of his configuration.	
Chapter 15	Shows how to expand a configured array or logical volume.	
Chapter 16	Shows how to use the SMART-related functionality.	
Chapter 17	Illustrates the Maximum Response Time setup	
Appendix A	Lists the important firmware features supported with the firmware version, arranged in accordance with the latest firmware version as of press date.	
Appendix B	Teaches the user how to upgrade firmware and boot record.	
Appendix C	Lists all of the controller event messages.	

# **Firmware Version & Other Information**

Firmware Version: 3.42

Date: 11/19/04

# **Revision History:**

,	•	
Version 1.0:	• Initial release	
Version 1.1:	Added redundant controller configuration	
Version 1.2:	Added redundant controller configuration  Added host-side and drive-side SCSI parameters  Added S.M.A.R.T. with implemented fault-prevention methods.  Added system functions  Added Fault-bus configuration to be compatible with 3101 and 3102 series  Added Host-side interface installation details  Added Event Messages for error message identification  Added all advanced functions available since 2.23K and 3.11F upward  Added a functional table of contents for quick searching functions  Moved SCSI/Fibre Cable Specifications to Hardware Manual	
Version 1.3:	• Added Chapter 8 "Fibre Operation" for the new functions available since firmware release 3.12	
Version 1.4:	<ul> <li>Added firmware features available with firmware revisions 3.14, 3.15, and 3.21</li> <li>Revised details about redundant controllers, host LUN mapping, etc.</li> <li>Modified string definitions in Chapter 14 "In-band SCSI Drives and Utilities" section</li> <li>Corrected descriptions of "Controller Unique Identifier"</li> <li>Added the configuration process for out-of-band configuration via LAN port</li> </ul>	
Version 1.5:	<ul> <li>Removed Chapter 14</li> <li>Revised the descriptions for some functional items</li> </ul>	

revision 3.25

• Added firmware features available from

Version 1.61:

- Added features available by revision 3.31
- Removed Appendix E
- Moved array expansion to Chapter 12
- Added variable stripe size, write policy per array
- Added Media Scan
- Added controller immediate array availability, time zone, date and time setting
- Added IO channel diagnostics
- Added controller auto-shutdown and cache-flush mechanisms
- Added system monitoring via enclosure modules
- Added disabling cache coherency using write-through mode
- Added descriptions about new firmware utility items
- Added details about enabling RAIDWatch and its sub modules via Ethernet port

Version 1.62:

- Added functions previously included in controller Hardware Manual
- Added remote redundant functionality
- Updated firmware event messages
- Updated LCD panel navigation map
- Added Appendix E Dial-Out Modem

Version 1.63:

- Added Task Scheduler
- Added Periodic Cache Flush
- Added parity regeneration options
- Added Event Triggered Operations
- Updated firmware event messages
- Added new chapters for specific functionality groups
- Removed Appendix A LCD Navigation Road Map. The Road Map will be available as print-out copies.

Version 1.64:

Added description or configuration procedure for the following:

- Maximum Drive Response Time
- Host-side 64-bit LBA support
- Host-side Ordered Tag support
- Host-side Re-routing support
- Adaptive Write-back/Write-through switching
- SSH connection support
- Issue LIP command
- Updated firmware event messages

Version 1.65:

Corrected functional details

Version 1.66: Added Chapter 12 "iSCSI Options"

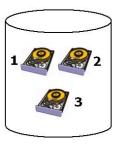
Version 1.67: Updated Event Messages

1

# RAID Functions: An Introduction

Redundant Arrays of Independent Disks, or RAID, offers the following advantages: availability, capacity, and performance. Choosing the right RAID level and drive failure management can increase capacity and performance, subsequently increasing availability. Infortrend's external RAID controllers and subsystems provide complete RAID functionality and enhanced drive failure management.

# 1.1 Logical Drive



**Logical Drive** 

The advantages mentioned above are achieved by creating "logical drives." A logical drive is an array of independent physical drives. The logical drive appears to the host as a contiguous volume, the same as a local hard disk drive does.

## Figure 1 - 1 Logical Drive

The following section describes the different methods to create logical arrays of disk drives, such as spanning, mirroring and data parity. These methods are referred to as "RAID levels."

# 1.2 Logical Volume

# What is a logical volume?

The concept of a logical volume is very similar to that of a logical drive. A logical volume is the combination of one or several logical drives. These logical drives are combined into a larger capacity using the RAID 0 method (striping). When data is written to a logical volume, it is first broken into data segments and then striped across different logical drives in a logical volume. Each logical drive

then distributes data segments to its member drives according to the specific RAID level it is composed of.

The member logical drives can be composed of the same RAID level or each of a different RAID level. A logical volume can be divided into a maximum of 64 partitions. During operation, the host sees a non-partitioned logical volume or a partition of a logical volume as one single physical drive.

# 1.3 RAID Levels

Using a RAID storage subsystem has the following advantages:

- Provides disk spanning by weaving all connected drives into one single volume.
- Increases disk access speed by breaking data into several blocks when reading/writing to several drives in parallel. With RAID, storage speed increases as more drives are added as the channel bus allows.
- Provides fault-tolerance by mirroring or parity operation.

#### What Are the RAID Levels?

Table 1 - 1 RAID Levels

RAID Level	Description	Capacity	Data Availability
NRAID	Non-RAID	Ν	
RAID 0	Disk Striping	Ν	==NRAID
RAID 1 (0+1)	Mirroring Plus Striping (if	N/2	>>NRAID
	N>1)		==RAID 5
RAID 3	Striping with Parity on	N-1	>>NRAID
	dedicated disk		==RAID 5
RAID 5	Striping with interspersed	N-1	>>NRAID
	parity		==RAID 5
RAID 10	Striping with RAID 1	/	>>NRAID
(Logical Volume)	logical drives		>>RAID 5
RAID 30	Striping with RAID 3	/	>>NRAID
(Logical Volume)	logical drives		>>RAID 5
RAID 50	Striping with RAID 5	/	>>NRAID
(Logical Volume)	logical drives		>>RAID 5

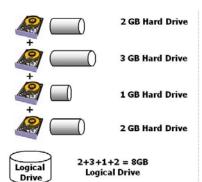
**NOTE:** Drives on different channels can be included in a logical drive and logical drives of different RAID levels can be used to compose a logical volume. There are more combinations than RAID 10, 30, and 50.

RAID Level	Performance Sequential	Performance Random
NRAID	Drive	Drive
RAID 0	R: Highest	R: High
	W: Highest	W: Highest
RAID 1 (0+1)	R: High	R: Medium
	W: Medium	W: Low
RAID 3	R: High	R: Medium
	W: Medium	W: Low
RAID 5	R: High	R: High
	W: Medium	W: Low

## **NRAID**

# Disk Spanning

NRAID	
Minimum Disks	1
Required	
Capacity	Ν
Redundancy	No



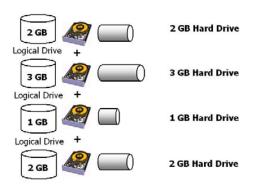
NRAID stands for Non-RAID. The capacity of all drives is combined to become one logical drive (no block striping). In other words, the capacity of the logical drive is the total capacity of the physical member drives. NRAID does not provide data redundancy.

Figure 1 - 2 NRAID

## **JBOD**

# Single Drive Control

JBOD	
Minimum Disks	1
Required	
Capacity	1
Redundancy	No



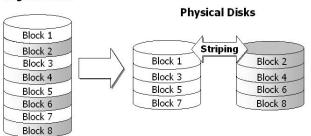
JBOD stands for Just a Bunch of Drives. The controller treats each drive as a standalone disk; therefore, each drive is an independent logical drive. JBOD does not provide data redundancy.

Figure 1 - 3 JBOD

## RAID 0

Disk Striping

### **Logical Drive**



# RAID 0 Minimum Disks 2 Required Capacity N Redundancy No

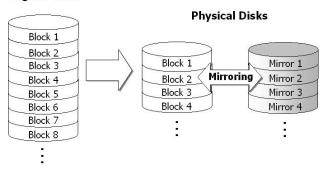
RAID 0 provides the highest performance but no redundancy. Data in the logical drive is striped (distributed) across several physical drives.

Figure 1 - 4 RAID 0

## RAID 1

Disk Mirroring

#### **Logical Drive**



RAID 1	
Minimum Disks	2
Required	NI/O
Capacity	N/2
Redundancy	Yes

RAID 1 mirrors the data stored in one hard drive to another. RAID 1 can only be performed with two hard drives. If there are more than two hard drives, RAID (0+1) will be automatically applied.

Figure 1 - 5 RAID 1

# RAID (0+1)

Disk Striping with Mirroring

Logical Drive	Physica	al Disks
Block 1 Block 2 Block 3 Block 4 Block 5 Block 6 Block 7 Block 8	Block 3 Block 4  Block 1	Block 1 Block 2 Block 3 Block 4  Mirror 1 Mirror 2 Mirror 3 Mirror 4

RAID (0+1)	
Minimum Disks	4
Required	
Capacity	N/2
Redundancy	Yes

RAID (0+1) combines RAID 0 and RAID 1 - Mirroring and Striping. RAID (0+1) allows multiple drive failure because of the full redundancy of the hard drives. If there are more than two hard drives assigned to perform RAID 1, RAID (0+1) will be automatically applied.

Figure 1 - 6 RAID (0+1)

## **IMPORTANT!**

"RAID (0+1)" will not appear in the list of RAID levels supported by the controller. If you wish to perform RAID 1, the controller will determine whether to perform RAID 1 or RAID (0+1). This will depend on the number of drives that have been selected for the logical drive.

#### RAID 3

Disk Striping with Dedicated Parity Disk

RAID (0+1)	
Minimum Disks	3
Required	
Capacity	N-1
Redundancy	Yes

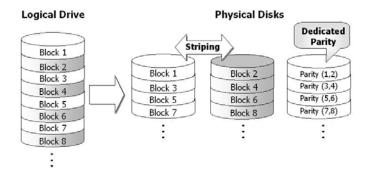


Figure 1 - 7 RAID 3

RAID 3 performs Block Striping with Dedicated Parity. One drive member is dedicated to storing the parity data. When a drive member fails, the controller can recover/regenerate the lost data of the failed drive by comparing and recalculating data on the remaining drives.

RAID 5

3

N-1

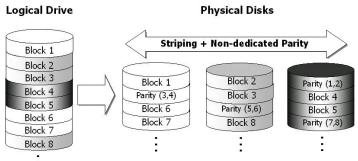
Yes

Minimum Disks

Required

Capacity

# **RAID 5**Striping with Interspersed Parity



	Redundancy	
.,2)		
4		
5		

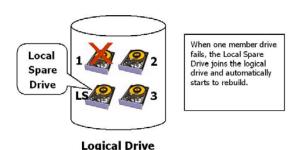
Figure 1 - 8 RAID 5

RAID 5 is similar to RAID 3 but the parity data is not stored in a dedicated hard drive. Parity information is interspersed across the drive array. In the event of a drive failure, the controller can recover/regenerate the lost data of the failed drive by comparing and re-calculating data on the remaining drives.

**RAID 10, RAID 30, and RAID 50** are implemented as logical volumes; please refer to the proceeding discussions for details.

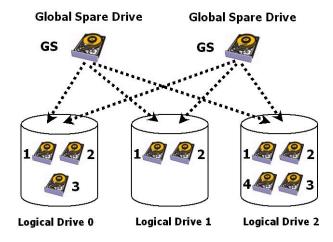
# 1.4 Spare Drives

# **Global and Local Spare Drives**



A Local Spare Drive is a standby drive assigned to serve one specified logical drive. When a member drive of this specified logical drive fails, the Local Spare Drive becomes a member drive and automatically starts to rebuild.

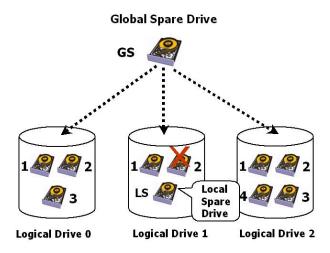
Figure 1 - 9 Local (Dedicated)
Spare



A Global Spare Drive serves more than one specified logical drive. When a member drive from any of the logical drives fails, the Global Spare Drive will join that logical drive and automatically start to rebuild.

Figure 1 - 10 Global Spare

Global Spare Drives serve any logical drive.

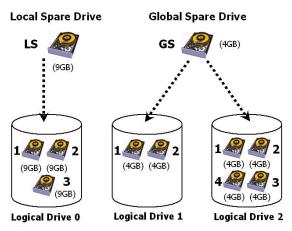


The example on the left provides both Local Spare Drive and Global Spare Drive functions. On certain occasions, applying these two functions together will better fit various needs. Take note that the Local Spare Drive always has higher priority than the Global Spare Drive.

# Figure 1 - 11 Global Spare Rebuild

When a member drive from any logical drive fails, the Global Spare Drive joins that logical drive and automatically starts to rebuild.

In the example shown below, the members of Logical Drive 0 are 9GB drives, and the members in Logical Drives 1 and 2 are 4GB drives.



It is not possible for the 4GB Global Spare Drive to join Logical Drive 0 because of its insufficient capacity. However, using a 9GB drive as the Global Spare Drive for a failed drive that comes from Logical Drive 1 or 2 will bring a huge amount of excess capacity since these logical drives require 4GB only. As shown on the left, the 9GB Local Spare Drive will aid Logical Drive 0 once a drive in this logical drive fails. If the failed drive is in Logical Drive 1 or 2, the

4GB Global Spare drive will immediately give aid to the failed drive.

Figure 1 - 12 Mixing Local and Global Spares

A Local Spare always has

Spare.

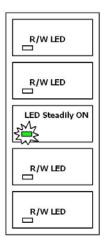
higher priority than a Global

# 1.5 Identifying Drives

Whenever there is a failed drive in the RAID 5 logical drive, make it a point to replace the failed drive with a new, healthy drive to keep the logical drive working.

If you replaced the wrong drive when trying to replace a failed drive you will no longer be able to access the logical drive because you have inadvertently failed another drive.

To prevent this from happening, the controller provides an easy way to identify the faulty drive. By forcing certain drive LEDs to light for a configurable period of time, the faulty drive can be identified, and thus reduce the chance of removing the wrong drive. This function can be especially helpful in an installation site operating with hundreds of drives.



#### Flash Selected Drive

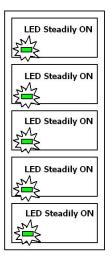
The Read/Write LED of the drive you selected will light steadily for a configurable period of time, from 1 to 999 seconds.

Figure 1 - 13 Flash Selected Drive

#### Flash All Drives

The Read/Write LEDs of all connected drives will light for a configurable period of time. If the LED of the defective drive did not light on the "Flash Selected SCSI Drive" function, use "Flash All SCSI Drives" to verify the fault. If the "Flash All SCSI Drives" function is executed, and the defective drive's LED still does not respond, it can be a drive tray problem or the drive is dead.

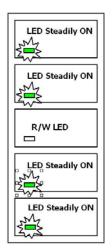




## Flash All but Selected Drives

Except the selected drive, the Read/Write LEDs of all connected drives will light for a configurable period of time ranging from 1 to 999 seconds. If an administrator cannot be sure of the exact location of a specific drive, this function will help to indicate where it is. This can prevent removal of the wrong drive when a drive fails and is about to be replaced.

Figure 1 - 15 Flash All but Selected Drives



The drive-identifying function can be selected from "Main Menu"/"View and Edit SCSI Drives"/"Identify SCSI Drives."

# 1.6 Rebuild

### Automatic Rebuild and Manual Rebuild

#### 1. Automatic Rebuild

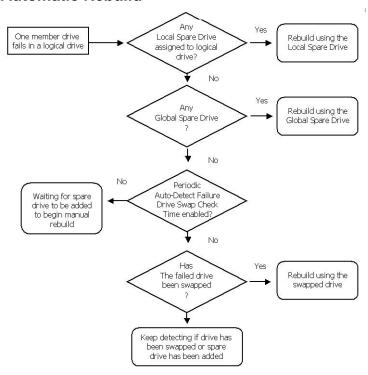


Figure 1 - 16 Automatic Rebuild

**Rebuild with Spare:** When a member drive in a logical drive fails, the controller will first examine whether there is a Local Spare Drive assigned to this logical drive. If yes, rebuild is automatically started.

If there is no Local Spare available, the controller will search for a Global Spare. If there is a Global Spare, rebuild automatically begins using the Global Spare.

**Failed Drive Swap Detected:** If neither a Local Spare Drive nor Global Spare Drive is available, and the "*Periodic Auto-Detect Failure Drive Swap Check Time*" is "Disabled," the controller will not attempt to rebuild unless the user applies a forced-manual rebuild.

When the "Periodic Auto-Detect Failure Drive Swap Check Time" is "Enabled" (i.e., a check time interval has been selected), the controller will detect whether a faulty drive has been swapped (by checking the failed drive's channel/ID). Once the failed drive has been replaced with a healthy drive, the rebuild will begin immediately.

If the failed drive is not swapped but a local spare is added to the logical drive, rebuild will begin with the spare.

If the S.M.A.R.T. function is enabled on drives and the reaction scheme is selected for securing data on a failing drive, the spare will also be used for restoring data. Please refer to *Chapter 9*, Advanced Functions, for more details.

#### 2. Manual Rebuild

When a user applies a forced-manual rebuild, the controller will first examine whether there is any Local Spare assigned to the logical drive. If yes, it will automatically start to rebuild.

If there is no Local Spare available, the controller will search for a Global Spare. If there is a Global Spare, logical drive rebuild will be automatically conducted.

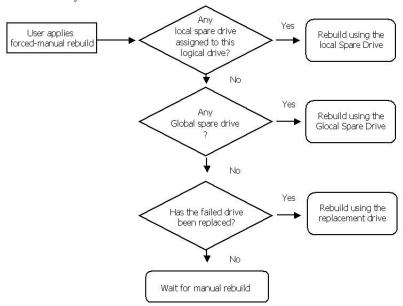


Figure 1 - 17 Manual Rebuild

If none of the spares are available, the controller will examine the SCSI channel and ID of the failed drive. Once the failed drive has been replaced by a healthy one, it starts to rebuild using the new drive. If there is no available drive for rebuilding, the controller will

not attempt to rebuild until the user applies another forced-manual rebuild.

#### 3. Concurrent Rebuild in RAID (0+1)

RAID (0+1) allows multiple drive failures and rebuilds to be concurrently conducted on more than one of its members. Drives newly swapped must be scanned and set as Local Spares. These drives will be used for rebuilding at the same time - you do not need to repeat the rebuild process for each member drive.

# 1.7 Logical Volume (Multi-Level RAID)

#### What Is a Logical Volume?

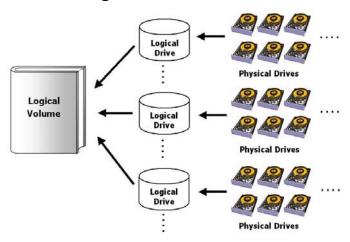


Figure 1 - 18 Logical Volume

A logical volume is a combination of RAID 0 (Striping) and other RAID levels. Data written to a logical volume is first broken into smaller data segments and striped across different logical drives in a logical volume. Each logical drive then distributes data segments to its member drives according to its mirroring, parity, or striping scheme. A logical volume can be divided into a maximum of eight partitions. During normal operation, the host sees a non-partitioned logical volume or a partition of a partitioned logical volume as one single physical drive.

The benefits of using a logical volume are achieved by:

**1.** Extending the MTBF (mean time between failure) by using more redundancy drives (spare drives).

- **2.** Decreasing the time to rebuild and reducing the chance of data loss caused by simultaneous drive failures because drives are included in different drive groups using a multi-level logical structure.
- **3.** Avoiding the chance of data loss caused by channel bus failure with flexible drive deployment.

As diagramed below, numerous drives can be included in a logical drive, and one of them is used for redundancy. By grouping these drives into several logical drives, and then into a logical volume, the chance of two drives failing in a logical unit is greatly reduced. Each logical drive can have one or more local spares. A failed drive can be immediately replaced by a local spare, reducing the risk of losing data if another drive fails soon afterwards.

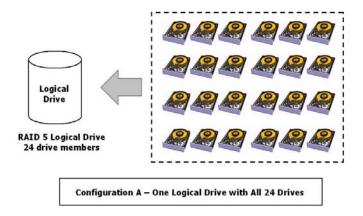


Figure 1 - 19 Logical Drive Composed of 24 Drives

As illustrated above, Configuration A is a RAID 5 logical drive consisting of 24 physical drives. Configuration B is a logical volume made of four RAID 5 logical drives.

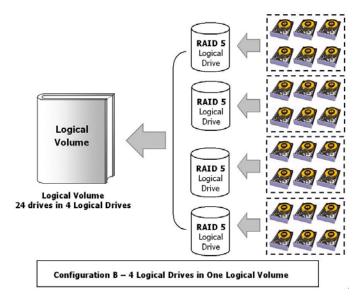


Figure 1 - 20 Logical Volume with 4 Logical Drives

Configuration B can help reduce the chance of encountering points of failure:

- **a) Higher Redundancy:** Configuration A has one dedicated spare, while Configuration B allows the configuration of four spares. In Configuration B, the risk of simultaneous drive failure in a logical drive is significantly reduced compared to Configuration A. The total array capacity is comparatively smaller by the use of spares.
- **b)** Less Rebuild Time: The time during rebuild is a time of potential hazard. For example, a RAID 5 logical drive can only withstand single drive failure if another drive fails during the rebuild process, data will be lost. The time span for rebuilding a faulty drive should be minimized to reduce the possibility of having two drives fail at the same time.

Configuration A is a large logical drive and takes a long time to rebuild. All members will be involved during the rebuild process. In Configuration B, the time span is shorter because only six members will participate when rebuilding any of the logical drives.

c) Channel Failure Protection: Channel failure may sometimes result from unlikely matters such as a cable failure. A channel failure will cause multiple drives to fail at the same time and inevitably lead to a fatal failure. Using a logical volume with drives coming from different drive channels can avoid this point of failure.

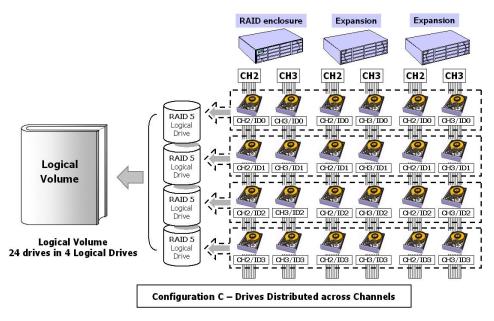


Figure 1 - 21 Logical Volume with Drives on Different Channels

As illustrated above, if one of the drive channels fails, each logical drive loses one of its members. Logical drives still have the chance to rebuild its members. Data remains intact and the rebuild can be performed after the failed channel is recovered. No access interruptions to the logical volume will be experienced from the host side.

#### **Spare Drives Assigned to a Logical Volume?**

A Local Spare cannot be assigned to a Logical Volume. If a drive fails, it fails as a member of a logical drive; therefore, the controller allows a Local Spare's assignment to logical drives rather than logical volumes.

#### Limitations:

The logical volume can not have any logical drive stated as "fatal failed." If there is any failed drive in any of its member logical drives, the controller will start to rebuild that logical drive. If any of the member logical drives fail fatally, the logical volume fails fatally and data will not be accessible.

To avoid a logical volume failure:

**1.** Logical drives as members of a logical volume should be configured in RAID levels that provide redundancy, i.e., - RAID levels 1 (0+1), 3, or 5.

- **2.** Rebuild the logical drive as soon as possible whenever a drive failure occurs. Use of local spares is recommended.
- **3.** A logical drive should be composed of physical drives from different drive channels. Compose the logical drive with drives from different drive channels to avoid the fatal loss of data caused by bus failure.

# Partitioning the Logical Drive or Partitioning the Logical Volume?

Once a logical drive has been divided into partitions, the logical drive can no longer be used as a member of a logical volume. The members of a logical volume should have one partition only with the entire capacity.

If you want to use a partitioned logical drive for a logical volume, delete the other partitions in this logical drive until there remains one partition only with the entire capacity. Note that deleting the partition of the logical drive will also destroy all data. Data should be backed up before making partition configurations.

When a logical drive is used as a member of a logical volume, this logical drive can no longer be partitioned in "View and Edit Logical Drives." Instead, the Logical Volume can be divided into eight partitions in "View and Edit Logical Volume."

The procedure for partitioning a logical volume is the same as that for partitioning a logical drive. After the logical volume has been partitioned, map each partition to a host ID/LUN to make the partitions available as individual drives.

As members of a logical volume, all logical drives will be forced to adopt a consistent write policy. Whenever the write policy of a logical volume is changed, for example, the corresponding setting in its members will also be changed.

#### **RAID Expansion with Logical Volume?**

The Logical Volume can also be expanded using the RAID expansion function. The concept of expanding a logical volume is similar to that of expanding a logical drive. To perform RAID expansion on a logical drive, replace each member physical drive with a drive of larger capacity or add a new drive, then perform

logical drive expansion to utilize the newly added capacity. For information about RAID expansion, please refer to *Chapter 9* "Advanced Configurations."

To perform RAID expansion on a logical volume, expand each member logical drive, then perform "RAID Expansion" on the logical volume.

Steps to expand a Logical Volume:

- 1. Expand each member logical drive.
- 2. Expand the logical volume.
- Map the newly added capacity (in the form of a new partition) to a host LUN.

#### **IMPORTANT!**

- If a logical unit has already been partitioned, and you wish to expand its capacity, the added capacity will be appended to the last partition. You will not be able to proceed with expansion using a firmware version earlier than 3.27 when the unit already has eight partitions.
- Unless you move your data and merge two of the partitions, you will not be allowed to expand your logical volume. This is a precautionary limitation on logical unit expansion.

# Different Configuration Settings Using Logical Volume?

#### Redundant Controller

Without logical volume - logical drives can be assigned to the primary or the secondary controller. The host I/Os directed to a logical drive will be managed by the controller which owns the logical drive. If a controller fails, the host I/Os originally assigned to the failed controller will be taken over by the existing controller. When the controller fails back (a failed controller is replaced by a new one), logical drives will be returned to the replacement controller in its original configuration.

With logical volume - logical volumes can also be assigned to different controllers. The only difference is logical volumes will be used as base units when shifting control during controller failure.

# A Logical Volume with Logical Drives of Different Levels?

#### Multi-level RAID Systems

RAID (0+1) - this is a standard feature of Infortrend RAID controllers. It brings the benefits of RAID 1 (high availability) and RAID 0 (enhanced I/O performance through striping). Simply choose multiple drives (more than two) to compose a RAID 1 logical drive, and RAID (0+1) will be automatically implemented.

RAID (1+0) or RAID 10 - a logical volume is a multi-level RAID implementation A logical volume is a logical composition which stripes data across several logical drives (the RAID 0 method). A logical volume with several RAID 1 members can be considered as a RAID (1+0), or RAID 10 volume.

**RAID** (3+0) or RAID 30 - a logical volume with several RAID 3 members. A logical volume with several RAID 3 members can be considered as a RAID (3+0), or RAID 53 as defined in "The *RAID* Book" (from The RAID Advisory Board).

**RAID (5+0)** or RAID 50 - a logical volume with several RAID 5 members.

2

# **RAID Planning**

This chapter summarizes the RAID configuration procedures and provides some useful tools for first-time configuration:

**2.1 Considerations** things you should know before

setting up the array

**2.2 Configuring the Array** the basic configuration procedure

**2.3 Operation Theory** a brief introduction to data bus and

system drive mapping

**2.4 Tunable Parameters** a useful tool that gives you a glimpse

of important parameters

## 2.1 Considerations

After you understand the basic ideas behind RAID levels, you may still be wondering how to begin. Here are the answers to some questions that may help you through the decision making process.

#### How many physical drives do you have?

When initially creating the drive groups, you should know how many drives you have in your RAID system and in the JBOD attached to the RAID controlling unit.

#### 2. How many drives on each drive channel?

Optimal system planning is always a compromise between pros and cons. As a general rule, the number of drives you should connect on each channel equals the data bus bandwidth divided by the maximum transfer rate you can get from each of your hard drives. Knowing the mechanical performance of your hard drives can also help to determine how many drives to connect over a drive channel.

Always use fast and large drives of the same capacity for your disk array. A logical drive composed of an adequate number

RAID Planning 2-1

of larger drives can be more efficient than a logical drive comprised of many but smaller drives.

# 3. How many drives would you like to appear to the host computer?

You must decide what capacity will be included in a logical configuration of drives, be it a logical drive or a logical volume. A logical configuration of drives will appear to the host as a single capacity volume.

You may compose a large logical volume consisting of drives on different drive channels/enclosures, and have it divided into smaller partitions. Each partition will appear as an independent capacity volume. In a performance-oriented configuration, you may configure the same number of drives into several RAID 0 logical drives to maximize the array performance.

#### 4. What kind of host application?

The frequency of read/write activities can vary from one host application to another. The application can be a SQL server, Oracle server, Informix, or other database server of a transaction-based nature. Applications like video playback and video post-production editing require read/write activities of larger files coming in a sequential order.

Choose an appropriate RAID level for what is the most important for a given application – capacity, availability, or performance. Before creating your RAID, you need to choose an optimization scheme and optimize each array/controller for your application. Stripe size and write policy can be adjusted on a per logical drive basis.

#### 5. Dual loop, hub, or switch?

Unpredictable situations like a cable coming loose can cause system down time. Fibre Channel dual loop or redundant data paths using a flexible LUN mapping method can guarantee there is no single point of failure. The use of a Fibre Channel hub or switch makes cabling and topology more flexible. Change the channel mode, connection type, and other associated settings to adjust the RAID array to your demands.

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#### 6. Optimization Mode

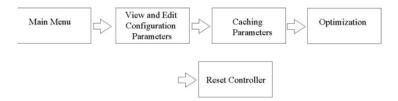


Figure 2 - 1 Optimization Setting

You should select an optimization scheme best suited to your applications before configuring a RAID array. Once the optimization mode is selected, it will be applied to all arrays in the system.

Two options are available: Sequential I/Os and Random I/Os. You may refer to the "Caching Parameters" section in *Chapter* 5 and *Chapter* 7 for the stripe size variables and their relation to RAID levels.

Numerous controller parameters are tuned for each optimization mode. Although stripe size can be adjusted on a per logical drive basis, users are not encouraged to make a change to the default values.

For example, smaller stripe sizes are ideal for I/Os that are transaction-based and randomly accessed. However, using the wrong stripe size can cause problems. When an array of the 4KB stripe size receives files of 128KB size, each drive will have to write many more times to store data fragments of the size of 4KB.

Unlike the previous firmware versions, controller optimization mode can be changed without changing the array stripe size.

The default values in optimization modes guarantee the optimal performance for most applications. Consult Table 2-2 for all the controller parameters that are related to system performance and fault- tolerance.

#### 7. What RAID level?

Different RAID levels provide varying levels of performance and fault tolerance.

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Table 2 - 1 RAID Levels

<b>RAID Level</b>	Description	Capacity	Data Availability
NRAID	Non-RAID	N	N/A
RAID 0	Disk Striping	N	==NRAID
RAID 1 (0+1)	Mirroring Plus Striping (if N>1)	N/2	>>NRAID
			==RAID 5
RAID 3	Striping with Parity on	N-1	>>NRAID
	dedicated disk		==RAID 5
RAID 5	Striping with interspersed	N-1	>>NRAID
	parity		==RAID 5
Logical	Striping one or more logical	*	Higher; depends
Volume	drives of different RAID levels		on its members

RAID Level	Performance Sequential	Performance Random
NRAID	Drive	Drive
RAID 0	R: Highest	R: High
	W: Highest	W: Highest
RAID 1 (0+1)	R: High	R: Medium
	W: Medium	W: Low
RAID 3	R: High	R: Medium
	W: Medium	W: Low
RAID 5	R: High	R: High
	W: Medium	W: Low
Logical Volume	Depends on its members;	Depends on its members
	see above	

#### 8. Any spare drives?

(Swap Drive Rebuild / Spare Drive Rebuild)

Spare drives allow for the unattended rebuilding of a failed drive, heightening the degree of fault tolerance. If there is no spare drive, data rebuild has to be manually initiated by replacing a failed drive with a healthy one.

As is often ignored, a spare drive (whether dedicated or global) must have a capacity no smaller than the members of a logical drive.

#### 9. Limitations?

Firmware 3.31 and above support 64-bit LBA. A maximum of 64TB capacity can be included in single logical drive.

Up to 128 members can be included in each logical drive.

Extreme array sizes can cause operational problems with system backup and should be avoided.

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# 2.2 Configuring the Array

#### 2.2.1 Starting a RAID System

Here is a flowchart illustrating basic steps to be taken when configuring a RAID system. Hardware installation should be completed before any configuration takes place.

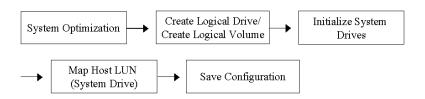


Figure 2 - 2 Array Configuration Process

Drives must be configured and the controller properly initialized before a host computer can access the storage capacity.

- 1. Use the LCD panel, terminal program, or the RAIDWatch manager to start configuring your array.
- 2. When powered on, the controller scans all the hard drives that are connected through the drive channels. If a hard drive is connected after the controller completes initialization, use the "Scan SCSI Drive" function to let the controller recognize its presence.
- 3. Optimize the controller's parameters for your applications.
- 4. Configure one or more logical drives to contain your hard drives based on the desired RAID level, and/or partition the logical drive or logical volume into one or several partitions.

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#### NOTE:

- A "logical drive" is a set of drives grouped together to operate under a given RAID level and it appears as a single contiguous volume. The controller is capable of grouping drives into as many as 128 logical drives, configured in the same or different RAID levels.
- A total of 32 "logical volumes" can be created each from one or several logical drives. A logical drive or logical volume can be divided into a maximum of 64 "Partitions."
  - 5. The next step is to make logical drives or storage partitions available through the host ports. When associated with a host ID or LUN number, each capacity volume appears as one system drive. The host SCSI or Fibre adapter will recognize the system drives after the host bus is re-initialized.
  - 6. The last step is to save your configuration profile in the host system drive or to the logical drives you created.

The controller is totally independent from the host operating system. The host operating system will not be able to tell whether the attached storage is a physical hard drive or the virtual system drives created by the RAID controller.

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# 2.3 Operation Theory

#### 2.3.1 I/O Channel, SCSI ID, and LUN

Depending on the interface used by a RAID system, a SCSI drive channel (SCSI bus) can connect up to 15 drives (excluding the RAID controller itself). A Fibre Channel has up to 125 drives in a loop. Each device occupies one unique ID.



The figure on the left illustrates the idea of mapping a system drive to host ID/LUN combinations. The host ID is like a cabinet, and the drawers are the LUNs (LUN is short for Logical Unit Number). Each cabinet (host ID) contains up to 32 drawers (LUNs). Data can be made available through one of the LUNs of a host ID. Most host adapters treat a LUN like another device.

Figure 2 - 3 SCSI ID/LUNs

#### 2.3.2 Grouping Drives into an Array

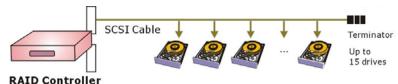


Figure 2 - 4 Connecting Drives

The physical connection of a RAID controller should be similar to the one shown above. Drives are connected through I/O paths that have been designated as drive channels.

The next diagram shows two logical configurations of drives and the physical locations of its members. Using drives from different channels can lower the risk of fatal failure if one of the drive channels fails. There is no limitation on the locations of spares.

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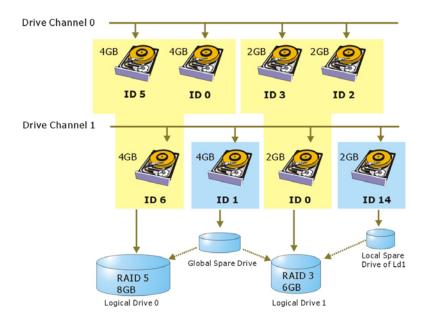


Figure 2 - 5 Physical Locations of Drive Members

A drive can be assigned as the Local Spare Drive that serves one specific logical drive, or as a Global Spare Drive that participates in the rebuild of any logical drive. Spares automatically joins a logical drive when a drive fails. Spares are not applicable to logical drives that have no data redundancy (NRAID and RAID 0).

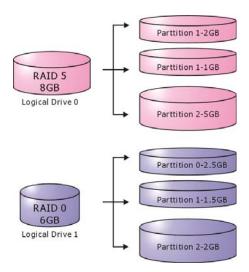


Figure 2 - 6 Partitions in Logical Configurations

You may divide a logical drive or logical volume into partitions of desired capacity, or use the entire capacity as a single volume.

- 1. It is not a requirement to partition any logical configuration. Partitioning helps to manage a massive capacity.
- 2. Note that a logical drive can not be included in a logical volume if it has already been partitioned.

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#### 2.3.3 Making Arrays Available to Hosts

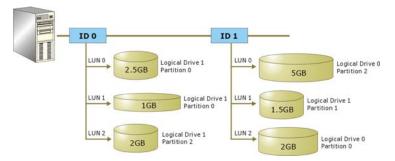


Figure 2 - 7 Mapping Partitions to Host ID/LUNs

Host ID mapping is a process that associates a logical configuration of drives with a host channel ID/LUN. To avail logical partitions on host channel(s), map each partition to a host ID or one of the LUNs under host IDs. Each ID or LUN will appear to the host adapter as one virtual hard drive.

There are alternatives in mapping for different purposes:

- Mapping a logical configuration to IDs/LUNs on different host channels allows two host computers to access the same array. This method is applicable when the array is shared in a clustering backup.
- 2. Mapping partitions of an array to IDs/LUNs across separate host channels can distribute workload over multiple data paths.
- 3. Mapping across separate host channels also helps to make use of all bandwidth in a multi-path configuration. Firmware automatically manages the process when one data path fails and the workload on the failed data path has to be shifted to the existing data paths.

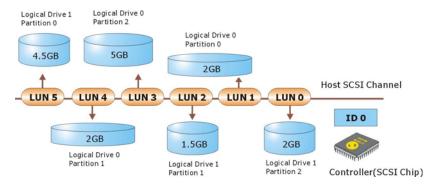


Figure 2 - 8 Mapping Partitions to LUNs under ID

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#### 2.4 Tunable Parameters

Fine-tune the controller and the array parameters for your host applications. Although the factory defaults guarantee the optimized controller operation, you may refer to the table below to facilitate tuning of your array. Some of the performance and fault-tolerance settings may also be changed later during the preparation process of your disk array.

Use this table as a checklist and make sure you have each item set to an appropriate value.

#### Table 2 - 2 Controller Parameter Settings

- (1) Parameters that should be configured at the initial stage of system configuration
- (2) Parameters that can be changed later
- (3) Non-critical

User-Defined Parameters	Default	Alternate Settings							
Fault Management:									
(1) Automatic Logical Drive Rebuild - Spare Drive	Enabled when Spare Drive is available	RAID 1 + Local Spare RAID 3 + Local Spare RAID 5 + Local Spare Global Spare							
(1) Host-side Re-routing: Failover Mode configuration	Shared	Independent							
(1) S.M.A.R.T.	Disabled	Detect Only Perpetual Clone Clone + Replace							
(3) Clone Failing Drive	Manual function	Replace After Clone Perpetual Clone							
(1) Rebuild Priority	Low (higher priority requires more system resources)	Low Normal Improved High							
(1) Verification on Write	Disabled	On LD Initialization On LD Rebuild On Normal Drive Writes							
(3) SDRAM ECC	Disabled	Enabled							
(2) Periodic Cache Flush	Disabled	Continuous to 10 minutes							
(1) Event Notification	Reports to user interface and onboard alarm	Over SNMP Traps Over Java-Based Management Software							
(2) Periodic Auto-Detect Failure Drive Swap Check Time	Disabled	Disabled, 5~60 seconds							
(2) Periodic Drive Check Time	Disabled	Disabled, 0.5~30 seconds							
(2) Rebuild Priority	low	Low, normal, improved, high							

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Controller:								
(1) Channel Mode	*		Host, Drive, RCCOM, Drive + RCCOM					
(1) Host and Drive Cchanr	nel IDs	*	*					
(1) Controller Unique Identifier	Preset on some models		Hex number from 0 to FFFFF (FW 3.25 and above)					
(2) Data Rate	Auto		Depends on problems solving					
(1) Date and Time	N/A							
(1) Time Zone	+ 8 hrs	S						

Optimization Mode:									
(1) Write-back Cache Enabled Disabled									
(1) Array Stripe Size	Related to con setting	troller general	4KB to 256KB						
(2) Adaptive Write Policy	Disabled	Enabled							
(1) Optimization for Random/Sequential	Sequential	Either							
(2) Array Write Policy	Related to con setting	troller general	W/B or W/T						

SCSI Parameters:		
(1) Data Transfer Rate	*	Async. To 133.0MHz
(1) Maximum Tag Count	32	1-128
(1) Maximum Queued I/O Count	32	32 to 1024
(2) LUN's per SCSI ID	8	Up to 32
(1) Periodic Drive Check Time	Disabled	Enabled
(1) Periodic SAF-TE and SES Device Check Time	5	Disabled to 60 seconds
(1) Periodic Auto-Detect Failure Drive Swap Check Time	Disabled	5 to 60 seconds
(1) Number of Host-LUN Connection	32	1 to 1024
(1) Tag per Host-LUN Connection	32	1 to 256
(1) Wide Transfer	*	Enabled/Disabled
(1) Parity Check	Disabled	Enabled
Spin-Up Parameters	<b>:</b>	
(1) Motor Spin-Up	Disabled	Enabled
(1) Reset at Power-UP	Enabled	Disabled
(1) Initial Disk Access Delay	*	None to 75 seconds

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Data Integrity:							
(3) Task Scheduler	N/A	Execute on initialization Start time and date Execution period Media scan mode Media scan priority Logical drive selection					

Fibre Channel Parar	neters:	
(1) Fibre Connection Options	*	Loop Only Point-to-Point Only Loop Preferred Point-to-Point Preferred
(1) Fibre Channel Dual- Loop	Enabled	Enabled by cabling connection
(1) Host ID/WWN Name List	*	User configurable
(1) RCC through Fibre Channel	*	Dedicated or sharing drive channel(s)
Array Configuration	ı:	
(1) Disk Reserved Space	256MB	
(1) Guaranteed Latency Loss (AV option) - Max Drive Response Timeout	Disabled	160, 250, or 500ms
(2) Array Assignment	Primary controller	Secondary controller
(1) Array Partitioning	1	Up to 64
(1) Auto-assign Global Spare	disabled	enabled

Enclosure Monitoring:								
(2) Periodic SAF-TE/SES Device Check Time	30 seconds	Disabled, 50ms~60 seconds						
(2) Event Triggered Operation	N/A	Controller, fan, PSU, BBU, UPS, and elevated temperature Auto-shutdown: 2 mins~1 hour						
(1) Thresholds for Voltage and Temperature Self- Monitoring	CPU temp: 0~90°C Board temp: 0~80°C 3.3V: 2.9~3.6V 5V: 4.5~5.5V 12V: 10.8~13.2V	User-Defined; do not change parameters unless necessary						

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Others:		
(3) Password	N/A	User-Defined; Password Validation Timeout: 1 to Always Check Configurable
(3) LCD Display Controller Name	N/A	User-defined
(1) Network Protocol Support	All enabled except SSH	No configuration options

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3

# Accessing the Array: Serial Port, Ethernet, and Access Security

## 3.1 RS-232C Serial Port

Infortrend's controllers and subsystems can be configured via a PC running a VT-100 terminal emulation program, or a VT-100-compatible terminal. RAID enclosures usually provide one or more DB-9 RS-232C ports. Simply use an RS-232C cable to connect between the controller/enclosure's RS-232C port and the PC serial (COM) port.

Make sure you use the included null modem (IFT-9011) to convert the serial port signals. A null modem might have been provided inside your enclosure. The null modem has the serial signals swapped for connecting to a standard PC serial interface.

#### The following are guidelines on using the serial port:

- The serial port's default is set at 38400 baud, 8 bit, 1 stop bit and no parity. Use the COM1 serial port of the controller.
- In most cases, connecting RD, TD, and SG is enough to establish communication with a terminal.
- If you are using a PC as a terminal, any VT-100 terminal emulation software will suffice. Microsoft® Windows includes a terminal emulation program as presented with the "(Hyper) Terminal" icon in the Accessories window.
- For other details on connecting to the serial port, please refer to the *Installation and Hardware Reference Manual* that came with your controller.

#### 3.1.1 Configuring RS-232C Connection via Front Panel

Follow the steps below to change the baud rate using the front panel keypad:

Press **ENT** for two seconds to enter the Main Menu. Press the upt or down arrow keys to select "View and Edit Configuration ..", then press **ENT**.

View and Edit Config Parms ·

Select "Communication Parameters ..", then press **ENT**.

Communication Parameters ...

Select "RS-232 Configuration ..", then press ENT.

RS-232C Configuration ..

Select "COM1 Configuration ..", then press ENT.

COM1 Configuration ..

Select "Baud-rate 38400 ..", then press ENT.

Baud-rate 38400

The baud rate default is 38400. If another baud rate is preferred, press the up or down keys to select the baud rate, then press ENT for 2 seconds to confirm the selected baud rate. Set the identical baud rate to your RAID array and your terminal computer.

Baud-rate 38400 Change to 19200?

- The following baud rates are available: 2400, 4800, 9600, 19200 and 38400.
- Terminal connection should work properly using the above setting. You may check the following options in your COM port configuration if you encounter problems:
  - 1. "Comm Route Dir ..": The communication route should be configured as "direct to port" instead of "through PPP."
  - 2. "Term Emul. Enab ..": Make sure the terminal function has not been accidentally disabled.

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#### 3.1.2 Starting RS-232C Terminal Emulation

The keys used when operating via the terminal are as follows:

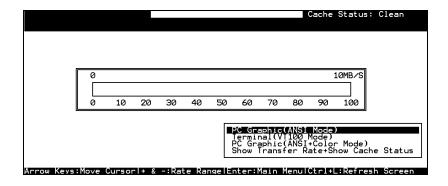
 $\leftarrow \rightarrow \uparrow \downarrow$  To select options

[Enter] To go to a submenu or to execute a selected

option

**[Esc]** To escape and go back to the previous menu

[Ctrl] [L] To refresh the screen information



#### **IMPORTANT!**

• If the RS-232C cable is connected while the controller is powered on, press [Ctrl] [L] to refresh the screen information.

The initial screen appears when the controller finishes its self-test and is properly initialized. Use  $\uparrow \downarrow$  arrow keys to select terminal emulation mode, then press **[ENTER]** to enter the Main Menu.



Choose a functional item from the main menu to begin configuring your RAID.

## 3.2 Out-of-Band via Ethernet

The RAIDWatch manager software provides a graphical interface to RAID subsystems. RAIDWatch comes with an installer program that facilitates the installation of software modules for remote access to the array through the Internet (Applet mode). Before a remote browser can access the array, prepare the following:

- 1. TCP/IP for the controller/subsystem Ethernet port.
- 2. Array reserved space. The reserved space is automatically formatted with every logical configuration of disk drives.
- 3. If the subsystem has no configured arrays, host channel peripheral device settings must be ready.

#### What is the "Disk Reserved Space?"

#### **RAIDWatch and Reserved Space:**

- User's configuration data and the manager's main programs are kept in a small section of disk space on each data drive. The segregated disk space is called a "Disk Reserved Space." When configuring a logical drive, the firmware automatically segregates 256MB of disk space from each of the member drives.
- Because the RAIDWatch manager's main program is run from the reserved space on the drives, in the event of single controller failure, the manager interface can "failover" to a counterpart controller. Operators' access to the system will not be interrupted.

#### Other Concerns

#### **Availability Concern**

For safety reasons, it is better to create a reserved space on more than one logical drive. The reserved space information can be seen during the array creation process.

Whatever data is put into the reserved space, the firmware will automatically duplicate and distribute it to the reserved section on

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every data drive. Even if one hard drive or one logical drive fails, an exact replica still resides on other drives.

#### Web-based Management

The controller firmware has embedded http server. Once properly configured, the controller/subsystem's Ethernet port behaves like an HTTP server.

#### 3.2.1 Connecting Ethernet Port:

Use a LAN cable to connect the Ethernet port(s) on the subsystem's RAID controller unit(s). Use only shielded cable to avoid radiated emissions that may cause interruptions. Connect the cables between controller's LAN port and a LAN port from your local network.

#### 3.2.2 Configuring the Controller

To prepare the controller for Etnhernet connection, do the following:

#### 1. Use a Terminal Emulator to Begin Configuration

Connect the subsystem's serial port to a PC running a VT-100 terminal emulation program or a VT-100-compatible terminal.

Make sure the included null modem is already attached to enclosure serial port or the host computer's COM port. The null modem converts the serial signals for connecting to a standard PC serial interface. For more details, please refer to the descriptions above in *Section 3.1*.

#### 2. Create a Reserved Space on the Drives

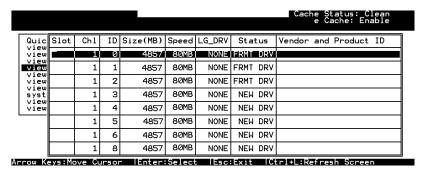
	Cache Status: Clean Write Cache: Enable														
LO	ì	ID	LV	RAID	Size(MB)	Status	1	2	3	٥	С	#LN	#SB	#FL	NAME
Ø				NONE											
_ _ _	Maximum Drive Capacity: 26444MB Assign Spare Drives  DIEK Reserved Space: 256 MB Write Policy: Default(Write-Back) Initialize Mode: On-Line Stripe Size: Default														
5				NONE				H	$\forall$	$\forall$					
6				NONE					1	1					
7				NONE											

Create one or more logical drives and the reserved space option will be automatically available. The default size is 256MB, and it is

Arrow Keys:Move Cursor | lEnter:Select | LEsc:Confirm | Ctrl+L:Refresh Scre

recommended to keep it as is. A reserved disk space will be formatted from every member drive.

If you delete a logical drive later, the reserved space will remain intact. Unless you manually remove the reserved space, data kept in it will be unaffected. These drives can later be used to create a new logical drive without making additional changes.



When formatted, a meta-filesystem is created on the 256MB reserved space. A drive configured with a reserved space will be stated as a "formatted drive."

#### 3. Assign an IP Address to the Ethernet Port

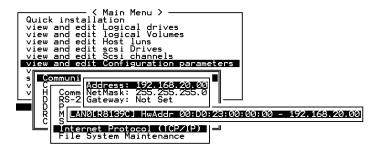
Assign an IP address to the controller Ethernet port and specify the Net Mask and Gateway values. Power off your system and then power on again for the configuration to take effect.

Select "View and Edit Configuration Parameters" from the main menu. Select "Communication Parameters" -> "Internet Protocol (TCP/IP)" -> press [ENTER] on the chip hardware address -> and then select "Set IP Address."

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Provide the IP address, NetMask, and Gateway values accordingly.



PING the IP address from your management computer to make sure the link is up and running.

#### 3.3 Telnet Connection

- 1. Use a shielded Ethernet cable with RJ-45 phone jacks to connect the Ethernet port on controller module.
- 2. Connect the other end of the Ethernet cable to your local area network. An IP address should be acquired for the subsystem's Ethernet port. The subsystem firmware also supports automatic client configuration such as DHCP.
- Consult your network administrator for an IP address that will be assigned to the controller Ethernet port.
- 4. Assign an IP address to the controller Ethernet port and specify the NetMask and Gateway values. Power off your system and then power on again for the configuration to take effect.
- Select "View and Edit Configuration Parameters" from the main menu on the terminal screen. Select "Communication Parameters" -> "Internet Protocol (TCP/IP)" -> press ENTER on the chip hardware address -> and then select "Set IP Address."
- 6. Provide the IP address, NetMask, and Gateway values accordingly.

- 7. PING the IP address from your management computer to make sure the link is up and running.
- 8. Open a command prompt and key in "telnet <IP address>" to access the embedded firmware utility.

#### 3.4 Secure Link over SSH

Firmware supports remote management over the network connection and the security under SSH (Secure Shell) protection. SSH is widely used for its ability to provide strong authentication and secure communications over insecure channels

To access the firmware embedded configuration utility over the SSH network, do the following:

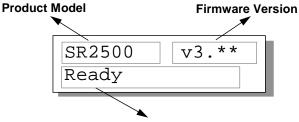
- 1. Open a web browser.
- 2. Key in the line below in the browser's URL field.
  - http://<controller IP>/ssh.htm
- Enter controller name (if there is any) as user name and the password set for the subsystem. If neither the controller name or password has been set, press Enter at each command prompt to proceed.

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4

# **LCD Screen Messages**

#### 4.1 The Initial Screen



Status/Data Transfer Indicator

#### Status/Data Transfer Indicator:

Ready There is at least one logical drive or logical volume

mapped to a host ID/LUN.

No Host No logical drive created or the logical drive has not

LUN yet been mapped to any host ID/LUN.

Indicates data transfer. Each block indicates

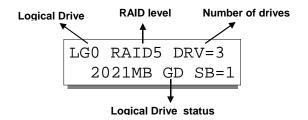
256Kbytes of data throughput.

## 4.2 Quick Installation Screen



Press **[ENT]** to create a logical drive. The controller/subsystem will start initialization of one logical drive with all the connected SCSI drives and automatically map the logical drive to LUN 0 of the first host channel. The "Quick Installation" can only be performed when there is no logical drive.

# 4.3 Logical Drive Status



**Logical Drive:** The Logical Drive number.

**RAID level:** The RAID level used in this logical drive. **Number of Drives:** The number of physical drives included in

this configuration.

#### **Logical Drive status:**

XxxxMB The capacity of this logical drive.

SB=x Standby drives available to this logical

drive. Except the spares dedicated to other logical configurations, all spare drive(s) will be counted in this field, including

Global and Local Spares.

xxxxMB INITING The logical drive is now initializing. xxxxMB INVALID For firmware version before 3.31:

The logical drive has been created with "Optimization for Sequential I/O", but the current setting is "Optimization for

Random I/O."

-OR-

The logical drive has been created with "Optimization for Random I/O," but the current setting is "Optimization for

Sequential I/O."

Firmware version 3.31 has separate settings for array optimization and array stripe size. This message will not appear when the

optimization mode is changed.

xxxxMB GD SB=x The logical drive is in good condition. xxxxMB FL SB=x One drive failed in this logical drive.

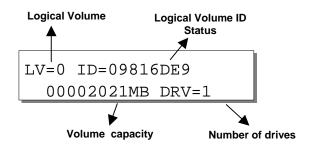
xxxxMB RB SB=x Logical Drive is rebuilding. xxxxMB DRVMISS One of the drives is missing.

INCOMPLETE Two or more drives failed in this logical

ARRAY drive.

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# **Logical Volume Status**



**Logical Volume:** The Logical Volume number.

DRV=x: The number of logical drive(s) contained

in this logical volume.

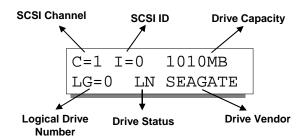
The unique ID number of the logical Logical Volume ID Status:

volume (controller random generated).

**Logical Volume Status:** 

xxxMB The capacity of this logical volume.

## 4.5 SCSI Drive Status



**Drive Status:** 

LG=x IN Initializing

LG=x LN On-line (already a member of a logical

configuration)

LG=x RB Rebuilding

LG=x SB Local Spare Drive
GlobalSB Global Spare Drive

NEW DRV New drive BAD DRV Failed drive

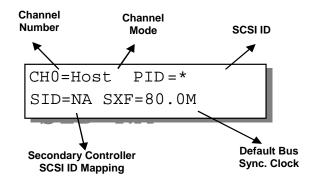
**ABSENT** Drive does not exist

MISSING Drive missing (drive was once there)

**SB-MISS** Spare drive missing

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#### 4.6 SCSI Channel Status



#### **Channel Mode:**

Host Host Channel mode
Drive Drive Channel mode

#### **Default SCSI Bus Sync Clock:**

80.0M The default setting of this channel is

80.0MHz in Synchronous mode

Async The default setting of this SCSI

channel is in Asynchronous mode

#### **Primary Controller SCSI ID Mapping:**

\* Multiple SCSI ID's applied (Host

Channel mode only)

(ID number) Primary Controller is using this SCSI

ID for host LUN mapping.

NA No SCSI ID applied (Drive Channel

mode only)

#### **Secondary Controller SCSI ID Mapping:**

Multiple SCSI ID's applied (Host

Channel mode only)

(ID number) Secondary Controller is using this

SCSI ID for host LUN mapping.

NA No SCSI ID applied (Drive Channel

mode only)

# 4.7 Controller Voltage and Temperature

Press ENT for two seconds to enter the Main Menu. Press  $\tau$  or  $\sigma$  to select "View and Edit Peripheral Dev," then press ENT.

Press the up or down arrow keys to select "Ctlr Peripheral Device Config..", press ENT and then choose "View Ctlr Periph Device Status..", then press ENT.

Press the up or down arrow keys to choose either "Voltage Monitor", or "Temperature Monitor".

Select "Temperature and Voltage Monitor" by pressing **Enter**. Press the up or down arrow keys to browse through the various voltage and temperature statuses.

View and Edit Peripheral Dev ·

Ctlr Peripheral Device Config..

View Ctlr Periph Device Status..

Voltage Monitor

Temperature Monitor

[+12V] 12.077V Operation Normal

[+5v] 4.938v Operation Normal

[+3.3V] 3.384V Operation Normal

[CPU] 43.5°C in Safe Range

[+12v] 12.077v Operation Normal

[CPU] 43.5°C in Safe Range

[Board]46.5°C in Safe Range

[Board1]46.5°C in Safe Range

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# 4.8 Cache Dirty Percentage

The LCD panel indicates the cache dirty percentage. The ambercolored "busy" light blinking on front panel also indicates that the cache is being accessed.

# 4.9 View and Edit Event Logs

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Event Logs," then press ENT.

View and Edit Event Logs ↑

Press the up or down arrow keys to browse through the existing event log items.

UPS Power Failure Detected

To delete a specified item and all events prior to this event, press ENT for 2 seconds.

Press 2 Seconds to Clear Events

#### **IMPORTANT!**

• The event log will be cleared after the controller is powered off or reset.

5

# **LCD Keypad Operation**

#### 5.1 Power On the RAID Enclosure

Before you start to configure a RAID system, make sure that hardware installation is completed before any configuration takes place. Power on your RAID enclosure.

#### **NOTE:**

• The RAID controller units of the EonStor subsystems come in separate packages. Chances are that a secondary controller may be installed to the controller slot at the upper position. As the result, your subsystem's LCD panel provides access to the Secondary controller. However, in the dual-redundant configuration, only the Primary controller responds to user's configuration.

Each controller's operating mode is indicated by the flashing digit on the upper right of the LCD screen as "P" or "S." If the LCD displays "S," press the Up and Down arrow keys for one second to switch around the access to different controllers.

## 5.2 Caching Parameters

## **Optimization Modes**

Mass storage applications can be divided into two categories according to its read/write characteristics: database and video/imaging. To optimize the controller for these two categories, the controller has two embedded optimization modes with controller behaviors adjusted to different read/write parameters. They are the Optimization for Random I/O and the Optimization for Sequential I/O.

**Limitations:** There are limitations on the use of optimization modes.

- 1. You can select the stripe size of each array (logical drive) during the initial configuration. However, changing stripe size is only recommended for experienced engineers who have tested the effects of tuning stripe sizes for different applications.
- 2. The array stripe size can only be changed during the initial configuration process.
- 3. Once the controller optimization mode is applied, access to different logical drives in a RAID system will follow the same optimized pattern. You can change the optimization mode later without having to re-organize your array.

#### **Database and Transaction-based Applications:**

These kinds of applications usually include SQL server, Oracle server, Informix, or other database services. These applications keep the size of each transaction down to the minimum, so that I/Os can be rapidly processed. Due to their transaction-based nature, these applications do not read or write a bunch of data in sequential order - access to data occurs randomly. The transaction size usually ranges from 2K to 4K. Transaction performance is measured in "I/Os per second" or "IOPS."

#### Video Recording/Playback and Imaging Applications:

These kinds of applications usually includes video playback, video post-production editing, or other similar applications. These applications have the tendency to read or write large files from and into storage in sequential order. The size of each I/O can be 128K, 256K, 512K, or up to 1MB. The efficiency of these applications is measured in "MB/sec."

When an array works with applications such as video or image oriented applications, the application reads/writes from the drive as large-block, sequential threads instead of small and randomly accessed files.

The controller optimization modes have read-ahead buffer and other R/W characteristics tuned to obtain the best performance for these two major application categories.

## Optimization Mode and Stripe Size

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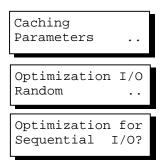
Each controller optimization mode has preset values for the stripe size of arrays created in different RAID levels. If you want a different value for your array, you may change the controller optimization mode, reset the controller, and then go back to create the array. Once the array is created, stripe size cannot be changed.

Using the default value should be sufficient for most applications.

	Opt. For Sequential I/O	Opt. for Random I/O
RAID0	128	32
RAID1	128	32
RAID3	16	4
RAID5	128	32

#### Optimization for Random or Sequential I/O

Select from Main Menu "View and Edit Config Parms," "Caching Parameters," and press ENT. Choose "Optimization for Random I/O" or "Optimization for Sequential I/O," then press ENT for two seconds to confirm. Press ESC to leave and the setting will take effect after the controller is restarted.



#### **IMPORTANT!**

• The original 512GB threshold on array optimization mode is canceled. If the size of an array is larger than 16TB, only the optimization for sequential I/O can be applied. Logical drives of this size are not practical; therefore, there is actually no limitation on the optimization mode and array capacity.

## Write-back/Write-through Cache Enable/Disable

As one of the submenus in "Caching Parameters," this option controls the cached write function. Press ENT to enable or disable "Write-back Cache." Press ENT for two seconds to confirm. The current status will be displayed on the LCD.

Write-Back Cache Enabled ..

The Write-through mode is safer if your controller is not configured in a redundant pair and there is no battery backup.

Disable Write -Back Cache ?

Write-back caching can dramatically improve write performance by caching the unfinished writes in memory and letting them be committed to drives latter in a more efficient manner. In the event of power failure, a battery module can hold cached data for days. In the event of controller failure, data cached in the failed controller has an exact replica on its counterpart controller and therefore remains intact.

#### Periodic Cache Flush

If for a reason Write-Back caching is preferred for better performance and yet data integrity is of the concern, e.g., lack of the battery protection, the system can be configured to flush the cached writes at every preset interval.

Note that the "Continuous Sync" option holds data in cache for as long as necessary to complete a write operation and immediately commits it to hard drives if it does not come in a series of sequential write requests.

Select from Main Menu "View and Edit Config Parms," "Caching Parameters," and press ENT. Use the arrow keys to scroll through the options and select "Periodic CachFlush Time", and then press ENT to proceed. The "Set Cache Flush Time – Disable" appears. The default is "Disable." Use your arrow keys to select an option from "ConSync," "1/2min," to "10min." "ConSync" stands for "continuously synchronized." Press ENT to select and press ESC to leave and the setting will take effect immediately.

Period CachFlush Time - Disable

Set Cache Flush Time - Disable

#### **IMPORTANT!**

- Every time you change the caching parameters, you must reset the controller for the changes to take effect.
- In the redundant controller configuration, write-back will only be applicable when there is a synchronized cache channel between partner controllers.

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#### 5.3 View Connected Drives:

A RAID system consists of many physical drives that can be modified and configured as the members of one or several logical drives.

Press the front panel **ENT** button for two seconds to enter the Main Menu. Use the up or down arrow keys to navigate through the menus. Choose "View and Edit SCSI Drives," then press **ENT**.

View and Edit SCSI Drives

Use the up or down arrow keys to scroll down the list of connected drives' information screens.

C=2 I=0 1010MB New DRV SEAGATE

You may first examine whether there is any drive installed but not shown here. If there is a drive installed but not listed, the drive may be defective or not installed correctly. Please check your enclosure installation and contact your system vendor.

Press **ENT** on a drive. Choose "View Drive Information" by pressing **ENT**. Use the up or down arrow keys to navigate through the screens.

View Drive Information ...

The Revision Number of the selected SCSI drive will be shown. Press  $\tau$  to see other information.

Revision Number: 0274

Other information screens include "Serial Number" and "Disk Capacity" (displayed in blocks; each block equals 512K Bytes).

#### **IMPORTANT!**

- Drives of the same brand/model/capacity might not feature the same block number.
- The basic read/write unit of a hard drive is a block. If members of a logical drive have different block numbers (capacity), the smallest block number will be taken as the maximum capacity to be used in every drive. Therefore, use drives of the same capacity.
- You may assign a Local/Global Spare Drive to a logical drive whose members have a block number equal to or smaller than the Local/Global Spare Drive but you should not do the reverse.

## 5.4 Creating a Logical Drive

To create a logical drive, press ENT for two seconds to enter the Main Menu. Use the up or down arrow keys to navigate through the menus. Choose "View and Edit Logical Drives," and then press ENT.

Press the up or down arrow keys to select a logical drive entry, then press **ENT** for two seconds to proceed. "LG" is short for Logical Drive.

View and Edit Logical Drives

LG=0 Not Defined ?

#### **Choosing a RAID Level**

Press  $\tau$  or  $\sigma$  to choose the desired RAID level, then press **ENT** for two seconds. "TDRV" (Total Drives) refers to the number of available SCSI drives.

TDRV=4 Create
LG Level=RAID5 ?

#### **Choosing Member Drives**

Press **ENT** for two seconds; the message, "RAID X selected To Select drives", will prompt. Confirm your selection by pressing **ENT**.

RAID X Selected To Select drives

Press ENT, then use the up or down arrow keys to browse through the available drives. Press ENT again to select/deselect the drives. An asterisk (\*) mark will appear on the selected drive(s). To deselect a drive, press ENT again on the selected drive. The (\*) mark will disappear. "C=1 I=0" refers to "Channel 1, SCSI ID 0".

C=1 I=0 1010MB NEW DRV SEAGATE

After all the desired drives have been selected, press ENT for two seconds to continue. Press the up or down arrow keys to choose "Create Logical Drive," then press ENT for two seconds to start initializing the logical drive.

Create Logical Drive ?

## **Logical Drive Preferences**

You may also choose "Change Logical Drive Parameter," then press ENT to

Change Logical Drive Parameter?

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change related parameters before initializing the logical drive.

#### Maximum Drive Capacity

Choose "Maximum Drive Capacity," then press **ENT**. The maximum drive capacity refers to the maximum capacity that will be used in each member drive.

Use the up and down arrow keys to change the maximum size that will be used on each drive.

Maximum Drive Capacity ..

MaxSiz= 1010MB Set to 1010MB?

#### **Spare Drive Assignments**

The Local Spare Drive can also be assigned here. Press the up or down arrow keys to choose "Spare Drive Assignments," then press ENT.

Available drives will be listed. Use the up or down arrow keys to browse through the drive list, then press ENT to select the drive you wish to use as the Local Spare Drive. Press ENT again for two seconds.

Spare Drive Assignments ..

C=1 I=15 1010MB \*LG=0 SL SEAGATE

## **Disk Reserved Space**

This menu allows you to change the size of disk reserved space. Default is 256MB. We recommended using the default value.

Disk Rev. Space 256MB ..

Choices are 256MB and 64KB. With 64KB, logical drives are backward compatible to RAID controllers running earlier firmware versions. Press ENT and use the up or down keys to choose the size you prefer.

## Write Policy

This menu allows you to set the caching mode policy for this specific logical drive. "Default" is a neutral value that is coordinated with the controller's caching mode setting. Other choices are "Writeback" and "Write-through."

Write Policy Default

#### **Initialization Mode**

This menu allows you to determine if the logical drive is immediately accessible. If the Online method is used, data can be written onto it before the array's initialization is completed. Users may proceed with array configuration, e.g., including this array in a logical volume.

Initialization Mode Online..

Array initialization can take a long time especially for those comprised of large capacity. Setting to "Online" means the array is immediately accessible and that the controller will complete the initialization when I/O demands become less intensive.

#### **Stripe Size**

This menu allows you to change the array stripe size. Setting to an incongruous value can severely drag performance. This item should only be changed when you can be sure of the performance gains it might bring you.

Stripe size Default ?

Listed below are the default values for an array. The default value for the stripe size is determined by the controller Optimization Mode and the RAID level chosen for an array.

Table 5 - 1 RAID Level, Optimization Modes, and Stripe Size

	Opt. for Sequential I/O	Opt. for Random I/O
RAID0	128	32
RAID1	128	32
RAID3	16	4
RAID5	128	32

When you are done setting logical drive preferences, press **ESC** and use your arrow keys to select "Create Logical Drive?". Press **ENT** for two seconds to proceed.

## **Beginning Initialization**

Press **ESC** to return to the previous menu. Use the up or down arrow keys to choose "Create Logical Drive," then press **ENT** for two seconds to start initializing the logical drive.

Create Logical Drive ?

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#### The Online Mode:

If the online initialization method is applied, the array will be available for use immediately. The array initialization runs in the background while data can be written onto it and users can continue configuring the RAID system.

LG=0 Creation Completed!

#### The Offline Mode:

The controller will start to initialize the array parity if using the "offline" mode. Note that if NRAID or RAID 0 is selected, initialization time is short and completes almost immediately.

The logical drive's information displays when the initialization process is completed. If the "online" mode is adopted, array information will be displayed immediately.

Initializing090%
Please Wait!

LG=0 Initializat Ion Completed

LG=0 RAID5 DRV=3 2012MB GD SB=0

## 5.5 Creating a Logical Volume

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Volume," then press ENT.

View and Edit Logical Volume

Press  $\tau$  or  $\sigma$  to select an undefined entry for logical volume, then press ENT for two seconds to proceed. "LV" is short for Logical Volume.

LV=0 Not Defined ?

Proceed to select one or more logical drives. Press ENT to proceed. "LD" is short for Logical Drive.

LV=0 Selected To Select LD Drives?

Use the up or down arrow keys to browse through the logical drives. Press ENT again to select/deselect the drives. An asterisk (\*) mark will appear when the logical drive is selected. After all the desired logical drive(s) have been selected, press ENT for two seconds to continue.

LG0 RAID5 DRV=3 2021MB GD SB=0

Two submenus will appear.

#### **Initialization Mode**

Array initialization can take a long time especially for those comprised of large capacity. Setting to "Online" means the array is immediately accessible and that the controller will complete the initialization when I/O demands become less intensive.

Initialization Mode Online..

## **Write Policy**

This menu allows you to set the caching mode policy for this specific logical volume. "Default" is a neutral value that is coordinated with the controller's caching mode setting. Other choices are "Write-back" and "Write-through."

Write Policy Default

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When you are finished setting the preferences, press ENT for two seconds to display the confirm box. Press ENT for two seconds to start initializing the logical volume.

The logical volume has been successfully created.

Press ESC to clear the message. Another message will prompt; press ESC to clear it.

Logical volume information will be displayed below.

Create Logical Volume ?

Lv=0 Creation Completed

Lv=0 ID=07548332 0024488MB DRV=2

Create Logical Volume Successed

#### **Logical Volume Assignment**

If you have two controllers, you may choose to assign this logical volume to the secondary controller. The assignment can be done during or after the initial configuration.

If the redundant controller function has been enabled, and the secondary controller IDs have been assigned to I/O channels, the assignment menus should appear as listed on the right.

If settings related to redundant controllers have not been completed, you may set them after the volume is successfully created.

Press ENT on a configured logical volume. Use arrow keys to select "Logical Volume Assignment..", and press ENT to proceed. Press ENT for two seconds to confirm.

Press ESC, and the LCD will display the logical volume's information when initialization is finished.

Change Logical Volume Params

Logical Volume Assignments .

Red Ctlr Assign to Sec. Ctlr ?

Logical Volume Assignment .

Red Ctlr Assign to Sec. Ctlr ?

LV=0 ID=685AE502 2021MB DRV=1

# 5.6 Partitioning a Logical Drive/Logical Volume

Partitioning and the creation of a logical volume, are not requirements for creating a RAID system. The configuration processes for partitioning a logical drive are the same as those for partitioning a logical volume.

#### **IMPORTANT!**

• If operated with a Unix-based system, reset the subsystem for the configuration to take effect if any changes have been made to partition sizes and partition arrangement.

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Volume," then press ENT.

Press the up or down arrow keys to select a logical volume, then press ENT.

Press the up or down arrow keys to select "Partition Logical Volume," then press **ENT**.

The total capacity of the logical volume will be displayed as the first partition (partition 0). Press ENT for two seconds to change the size of the first partition.

Use the up or down arrow keys to change the number of the flashing digit, (see the arrow mark) then press ENT to move to the next digit. After changing all the digits, press ENT for two seconds to confirm the capacity of this partition. You may also use arrow keys to move down to the next partition.

The rest of the drive space will be automatically allocated as the last partition. You may go on to create up to 32 partitions using the same method as described above.

Press **ESC** several times to go back to the Main Menu.

View and Edit Logical Volume ·

LV=0 ID=685AE502 2021MB DRV=1

Partition Logical Volume..

LV=0 Part=0: 2021MB ?

LV=0 Part=0: 2021MB

LV=0 Part=0: 700MB ?

LV=0 Partition=1 1321MB ?

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# 5.7 Mapping a Logical Volume/Logical Drive to Host LUN

The process of mapping a logical drive is identical to that of mapping a logical volume. The process of mapping a logical volume is used as an example.

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Host Luns," then press ENT.

View and Edit Host Luns

Note some details before proceeding:

- 1. **Primary/Secondary IDs**: A logical group of drives (logical drive/logical volume) previously assigned to the primary controller cannot be mapped to a secondary ID. Neither can those be assigned to the secondary controller be mapped to a primary ID.
- 2. **Reserved IDs**: For a SCSI-based controller, ID 7 is reserved for the controller itself. If there are two controllers, controllers might occupy ID 6 and ID 7. Please check your system *hardware manual* for details on preserved IDs.

Press the up or down arrow keys to select a configured host ID, and then press **ENT** for two seconds to confirm. IDs are available as Primary or Secondary Controller IDs.

CH=0 ID=000 Pri. Ctlr ...

Press the up or down arrow keys to select the type of logical configuration. Available choices are "Map to Logical Volume," "Map to Logical Drive," or "Map to Physical Drive." Confirm your choice by pressing ENT.

Map to Logical Volume ?

Press the up or down arrow keys to select a LUN number, then press ENT to proceed.

CH=0 ID=0 LUN=0 Not Mapped

Press **ENT** for two seconds to confirm the selected LUN mapping.

Map Host LUN ?

Press the up or down arrow keys to select a partition from the logical volume. Press ENT for two seconds to

LV=0 ID=685AE502 2021MB DRV=1 map the selected partition to this LUN. If the logical configuration has not been partitioned, you can map the whole capacity to a host LUN.

LV=0 PART=0 700MB ?

Mapping information will be displayed on the subsequent screen. Press **ENT** for two seconds to confirm the LUN mapping.

CH=0 ID0 LUN0 MAP to LV=0 PRT=0?

With any of the host ID/LUN successfully associated with a logical capacity, the "No Host LUN" message in the main menu will change to "Ready."

If you want to create more host IDs, please move to *Section 5.12 Viewing and Editing SCSI* Channels for more details on channel mode and channel IDs setting.

# 5.8 Assigning Spare Drive and Rebuild Settings

#### **Adding a Local Spare Drive**

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Drives," then press ENT.

View and Edit SCSI Drives ·

SCSI drive information will be displayed on the LCD. Press the up or down arrow keys to select a drive that is stated as "NEW DRV" or "USED DRV" that has not been assigned to any logical drive, nor as spare drive or failed drive, then press ENT to select it.

C=2 I=4 1010MB NEW DRV SEAGATE

Press the up or down arrow keys to select "Add Local Spare Drive," then press **ENT**.

Add Local Spare Drive .

Press the up or down arrow keys to select the logical drive where the Local Spare Drive will be assigned, then press **ENT** for two seconds to confirm.

LG0 RAID5 DRV=3 2012MB GD SB=0

Add Local Spare Drive Successful

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The message "Add Local Spare Drive Successful" will be displayed on the LCD.

#### **Adding a Global Spare Drive**

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Drives," then press ENT.

View and Edit SCSI Drives ·

SCSI drive information will be displayed on the LCD. Press the up or down arrow keys to select a SCSI drive that has not been assigned to any logical drive yet, then press ENT.

C=2 I=4 1010MB NEW DRV SEAGATE

Add Global Spare Drive ..

Press the up or down arrow keys to select "Add Global Spare Drive," then press ENT.

Press ENT again for two seconds to add the spare drive. The message "Add Global Spare Drive Successful" will be displayed on the LCD.

Add Global Spare Drive Successful

## **Rebuild Settings**

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Config Parms," then press ENT.

View and Edit Config Parms

Press the up or down arrow keys to select "Disk Array Parameters," then press ENT.

Disk Array Parameters..

Press the up or down arrow keys to select "Rebuild Priority Low," then press **ENT**. "Low" refers to the temporary setting.

Rebuild Priority
Low ..

Press **ENT** again and the abbreviation mark ".." will change to a question mark "?". Press the up or down arrow keys to select priority "Low," "Normal," "Improved," or "High".

Rebuild Priority
Low ?

Press **ENT** to confirm and the question mark "?" will turn into "..".

Rebuild Priority High ...

#### NOTE:

• The rebuild priority determines how much of the controller resources are used when rebuilding a logical drive. The default setting of the rebuild priority is "LOW." Rebuild will have less impact on host I/O access, but will take a longer time to complete. Changing the priority to a higher level will achieve a faster rebuild, but will significantly increase the host I/O response time. The default setting "LOW" is recommended.

# 5.9 Viewing and Editing Logical Drives and Drive Members

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Drives..," then press ENT.

Logical Drives

View and Edit

Press the up or down arrow keys to select the logical drive, then press **ENT**.

LG0 RAID5 DRV=3 2012MB GD SB=1

Press the up or down arrow keys to select "View SCSI Drives..", then press **ENT** .

View SCSI Drives

Press the up or down arrow keys to scroll through the list of member drives.

C=1 I=0 1010MB LG=0 LN SEAGATE

## **Deleting a Logical Drive**

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Drives," then press ENT.

2012MB GD SB=1 keys to

Press the up or down arrow keys to select a logical drive, then press **ENT**.

Delete Logical Drive

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View and Edit Logical Drives ·

LG0 RAID5 DRV=3

Press the up or down arrow keys to select "Delete Logical Drive," then press ENT.

Press **ENT** for two seconds to delete. The selected logical drive has now been deleted. LG=0 Not Defined ?

#### **Deleting a Partition of a Logical Drive**

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Drives..," then press ENT. Press the up or down arrow keys to select a logical drive, then press ENT.

Press the up or down arrow keys to choose "Partition Logical Drive," then press ENT.

The first partition's information will be shown on the LCD. Press the up or down arrow keys to browse through the existing partitions in the logical drive. Select a partition by pressing ENT for two seconds.

Use the up or down arrow keys to change the number of the flashing digit to "0," then press ENT to move to the next digit. After changing all the digits, press ENT for two seconds.

The rest of the drive space will be automatically allocated to the last partition as diagrammed below.

View and Edit Logical Drives ·

LG0 RAID5 DRV=3 2012MB GD SB=1

Partition Logical Drive ..

LG=0 Partition=1 200MB ?

LG=0 Partition=1 300MB ?

LG=0 Partition=2 600MB ?

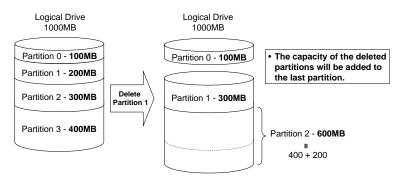


Figure 5 - 1 Drive Space Allocated to the Last Partition

#### **WARNING!**

 Whenever there is a partition change, data will be erased, and all host LUN mappings will be removed. Therefore, every time the size of a partition has been changed, it is necessary to reconfigure all host LUN mappings of the associated partitions.

#### Assigning a Name to a Logical Drive

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Logical Drives..," then press ENT.

Press the up or down arrow keys to select a logical drive, then press ENT.

Press the up or down arrow keys to select "Logical Drive Name," then press **ENT**.

Press the up or down arrow keys to change the character of the flashing cursor. Press **ENT** to move the cursor to the next space. The maximum number of characters for a logical drive name is 25.

View and Edit Logical Drives

LG0 RAID5 DRV=3 2012MB GD SB=1

Logical Drive Name

Enter LD Name:

## **Rebuilding a Logical Drive**

If you want the controller to auto-detect a replacement drive, make sure you have the following items set to enabled:

- 1. Periodic Drive Check Time
- 2. Periodic Auto-Detect Failure Drive Swap Check Time

These two configuration options can be found under "View and Edit Configuration Parameters" -> " Drive-Side SCSI Parameters".

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow

View and Edit Logical Drives

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keys to select "View and Edit Logical Drives...", then press ENT.

Press the up or down arrow keys to select the logical drive that has a failed member, then press **ENT**.

LG0 RAID5 DRV=3 2012MB FL SB=0

Press the up or down arrow keys to select "Rebuild Logical Drive," then press **ENT**.

Rebuild Logical
Drive ...

Press **ENT** for two seconds to start rebuilding the logical drive.

Rebuild Logical Drive ?

The rebuilding progress will be displayed (as a percentage) on the LCD. When rebuilding is already started or the logical drive is being rebuilt by a Local Spare Drive or Global Spare Drive, choose "Rebuild Progress" to see the rebuild progress.

LGO RAID5 DRV=3 2012MB RB SB=0

Rebuilding 25% Please Wait!

Rebuild Progress

#### **IMPORTANT!**

- The Rebuild function will appear only if a logical drive (with RAID level 1, 3 or 5) has a failed member.
- Use the "Identify Drive" function to check the exact location of a failed drive. Removing the wrong drive may cause a logical drive to fail and data loss is unrecoverable.

## **Regenerating Logical Drive Parity**

If no verifying method is applied to data writes, this function can be manually performed to ensure that parity errors can be mended.

From the Main Menu, press the up or down arrow keys to select "View and Edit Logical Drives."

View and Edit Logical Drives

If you have more than one logical drive, use the up or down arrow keys to select the logical drive you would like to check the parity for, and then press **ENT**.

LG0 RAID5 DRV=3 4095MB GD SB=0

Regenerate Parity Press the up or down arrow keys to select "Regenerate Parity" and then press **ENT.** 

To stop the regeneration process, press ESC and enter the submenu to select "Abort Regenerate Parity".

Abort Regenerate Parity ...

#### **IMPORTANT!**

• If the Parity Regenerating process is stopped by a drive failure, the process cannot restart until the logical drive is rebuilt.

#### Media Scan

Media Scan is used to examine drives and detect the presence of bad blocks. If any data blocks have not been properly committed, data from those blocks are automatically recalculated, retrieved, and stored onto undamaged sectors. If bad blocks are encountered on yet another drive during the rebuild process, the block LBA (Logical Block Address) of those bad blocks will be shown. If rebuild is carried out in this situation, rebuild will continue with the unaffected sectors, salvaging a majority of the stored data.

From the Main Menu, press the up or down arrow keys to select "View and Edit Logical Drives".

View and Edit Logical Drives

The first logical drive displays. If you have more than one logical drive, use the up or down keys to select the logical drive you want to scan, and then press ENT.

LG0 RAID5 DRV=3 4095MB GD SB=0

Press the up or down arrow keys to select "Media Scan" and then press **ENT**.

Press ENT again to display the first configuration option, "Priority." Press ENT on it and use arrow keys to select an option. Press ENT to confirm the change on priority level.

Use arrow keys to move one level down to another option, "Iteration Count". This option determines how many times the scan is performed on the logical Media Scan

Normal ..

Priority
To High ?

Priority

Iteration Count Single ...

Iteration Count to Continuous ?

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drive. If set to "Continuous," the scan will run in the background continuously until it is stopped by user.

If Media Scan is continuously run in the background, considerable system resources will be consumed.

Press ENT on your option to confirm.

Press **ENT** for two seconds to display the confirm message, then press **ENT** to start scanning the array.

Execute Media Scanning ?

#### Write Policy

From the Main Menu, press the up or down arrow keys to select "View and Edit Logical Drives".

View and Edit Logical Drives

The first logical drive displays. If you have more than one logical drive, use the  $\tau$  or  $\sigma$  keys to select the logical drive you want to change the write policy of; and then press **ENT**.

LG0 RAID5 DRV=3 4095MB GD SB=0

Use arrow keys to select "Write Policy" and then press **ENT**.

Write Policy

The Write-Back cache setting is configurable on a per array basis. Setting

Write Policy Write-Back ?

to the default value means the array setting is coordinated with the controller's general setting. The controller's general setting option can be found in "View and Edit Config Parms" -> "Caching Parameters" -> "Write-Back Cache". Note that cached writes are lost if a power failure occurs unless cached data has been duplicated to a partner controller and a battery is supporting cache memory.

## 5.10 Viewing and Editing Host LUNs

#### **Viewing and Deleting LUN Mappings**

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit Host Luns", then press **ENT**.

View and Edit Host Luns

Press the up or down arrow keys to select a host ID, then press **ENT** to proceed.

CH=0 ID=002 Sec. Ctlr

Press the up or down arrow keys to browse through the LUN number and its LUN mapping information.

CH=0 ID=0 LUN=0 Mapto LG0 PRT0

Press ENT on the LUN you wish to delete.

Delete CH0 ID0 LUN=00 Mapping ?

Press **ENT** for two seconds to confirm deletion. The deleted LUN has now been unmapped.

CH=0 ID=0 LUN=0 Not Mapped

## **Pass-through SCSI Commands**

Pass-through SCSI commands facilitate functions like downloading firmware for drives or devices (not controller firmware), setting SCSI drive mode parameters, or monitoring a SAF-TE/S.E.S. device directly from the host. To perform such a function, the channel device must be mapped to a host ID.

From the Main Menu, press the up or down arrow keys to select "View and Edit Host LUNs."

View and Edit Host Luns

If you have primary and secondary controllers, use the up or down keys to select the controller for the device that you would like to map.

Map Channel=0
ID=0 Pri Ctlr ?

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Press the up or down arrow keys to choose to map an ID to "Physical Drive" or other device, and then press **ENT**.

Map to Physical Drive ?

#### **WARNING!**

- Pass-through SCSI Commands are only intended to perform maintenance functions for a drive or device on the drive side. Do not perform any destructive commands to a disk drive (i.e., any commands that write data to a drive media). If a disk drive is a spare drive or a member of a logical drive, such a destructive command may cause a data inconsistency.
- When a drive/device is mapped to a host SCSI ID so that Pass-through SCSI Commands can be used, the data on that drive/device will not be protected by the controller. Users who employ Pass-through SCSI Commands to perform any write commands to drive media do so at their own risk.

# 5.11 Viewing and Editing SCSI Drives

## Scanning a New SCSI Drive

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Drives," then press **ENT**.

View and Edit SCSI Drives ·

SCSI drive information will be displayed on the LCD. Press **ENT** on a drive. Use the up or down arrow keys to select "Scan New SCSI Drive," then press **ENT** again.

Scan new SCSI Drive

Press the up or down arrow keys to select a SCSI channel, then press **ENT** for two seconds.

Scan Channel=1 ?

Press the up or down arrow keys to select a SCSI ID, then press **ENT** for two seconds.

Scan Channel=1 ID= 01 ?

The information of the scanned SCSI drive will be displayed on the LCD. If the drive was not detected on the selected SCSI channel and ID, the LCD will display "Scan Fail!"

Scan Channel=1
ID=1 Scan Fail!

An empty drive entry is added for this channel/SCSI ID for enclosure management. The drive status is "ABSENT."

C=1 I=1 ABSENT

To clear the empty drive entry, press **ENT** and use arrow keys to select "Clear Drive Status," then press **ENT** to proceed.

Clear Drive Status .

Press **ENT** for two seconds to confirm the drive entry's deletion. Information of other drives will be displayed instead.

Clear Drive Status ?

#### **Identifying a Drive**

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Drives," then press ENT.

View and Edit SCSI Drives ·

SCSI drive information will be displayed. Press the up or down arrow keys to select a SCSI drive, then press ENT.

C=1 I=0 1010MB GlobalSB SEAGATE

Press the up or down arrow keys to select "Identify Drive," then press **ENT** to continue.

Identify Drive

Press the up or down arrow keys to select "Flash All Drives", "Flash Selected Drive", or "Flash All But Selected Drive". Press ENT for two seconds to flash the read/write LEDs of all the connected drives.

Flash All Drives

Or, press the up or down arrow keys to select "Flash Selected SCSI Drives," then press ENT for two seconds to flash the read/write LED of the selected drive. The read/write LED will light for a configurable time period from 1 to 999 seconds.

Flash Selected SCSI Drives

Flash all But Selected Drives?

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#### **Deleting Spare Drive (Global / Local Spare Drive)**

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Drives," then press **ENT**.

View and Edit SCSI Drives ·

SCSI drive information will be displayed on the LCD. Press the up or down arrow keys to select the spare drive you wish to delete, then press **ENT**. C=1 I=0 1010MB GlobalSB SEAGATE

Press the up or down arrow keys to select "Delete Spare Drive," then press **ENT** to continue.

Delete Spare
Drive ...

Press **ENT** for two seconds to delete the spare drive.

Delete Spare Drive Successful

# 5.12 Viewing and Editing SCSI Channels

## **Redefining Channel Mode**

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press **ENT**.

View and Edit SCSI Channels

Channel information will be displayed. Press the up or down arrow keys to browse through the information of all channels. Press **ENT** on the channel you wish the channel mode changed.

CH0=Host PID=0 SID=NA SXF=20.0M

Press the up or down arrow keys to select "Redefine Channel Mode," then press ENT.

Redefine Channel Mode ..

Press **ENT** for two seconds to change the channel mode.

Redefine? CHL=0 To=Drive Channel

CH0=Drive PID=7 SID=NA SXF=20.8M

#### **IMPORTANT!**

• Every time you change a channel mode, you must reset the controller for the changes to take effect.

#### **Setting a SCSI Channel's ID - Host Channel**

#### Viewing IDs

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press ENT.

View and Edit SCSI Channels ·

Channel information will be displayed. Press **ENT** on the host channel you wish the ID changed.

CH0=Host PID=0 SID=NA SXF=20.0M

Press the up or down arrow keys to select "Set SCSI Channel ID," then press ENT.

Set SCSI Channel ID ...

Press the up or down arrow keys to browse through the existing ID settings. Press **ENT** on any ID combination to continue.

CHL=0 ID=0 Primary Ctrl ..

## **Adding a Channel ID**

Press **ENT** on a host channel, on "Set SCSI Channel ID", and then on an existing ID.

Press the up or down arrow keys to choose "Add Channel SCSI ID", then press ENT.

Add Channel SCSI ID ...

Press the up or down arrow keys to choose "Primary Controller" or "Secondary Controller", then press ENT for two seconds to confirm.

Primary Controller ?

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Press the up or down arrow keys to choose the SCSI ID you wish to add, then press **ENT** for two seconds to complete the process.

Add CHL=0 ID=2 Primary Ctlr ?

#### **Deleting a Channel ID**

Press ENT on the existing host channel ID you want to delete. Press the up or down arrow keys to choose "Delete Channel SCSI ID," then press ENT.

Delete Channel SCSI ID ...

Press **ENT** for two seconds to confirm.

Delete ID=2 Primary Ctlr ?

#### **IMPORTANT!**

- Every time you make changes to channel IDs, you must reset the controller for the configuration to take effect.
- The reserved IDs for SCSI-based controllers are shown below:

Single controller configuration (SCSI-based controllers):

Drive channels - "7"

Redundant controller configuration:

Drive channels - "8" and "9"

For IDs reserved in different controller/subsystem configurations, please refer to the hardware manual that came with your system. For controllers connected through back-end PCBs, firmware can detect their board types and automatically apply the preset IDs. There is no need to set IDs for these models.

- In single controller mode, you should set the Secondary Controller's ID to "NA." If a secondary controller exists, you need to set an ID for it on each of your drive channels.
- Multiple target IDs can be applied to host channels while each drive channel has only one or two IDs (in redundant mode).
- At least one controller's ID has to be present on each channel bus.

## Setting a SCSI Channel's Primary ID - Drive Channel

Press **ENT** for two seconds to enter the Main Menu. Press the up or down

View and Edit SCSI Channels arrow keys to select "View and Edit SCSI Channels," then press **ENT**.

Channel information will be displayed. Press **ENT** on the drive channel for which you wish the ID changed.

CH1=Drive PID=7 SID=NA SXF=80.0M

Press the up or down arrow keys to select "Set SCSI Channel Pri. Ctlr ID..", then press **ENT**.

Set SCSI Channel Pri. Ctlr ID ..

Press the up or down arrow keys to select a new ID, then press **ENT** for two seconds to confirm.

Set Pri. Ctlr ID= 7 to ID: 8 ?

#### Setting a SCSI Channel's Secondary ID - Drive Channel

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press ENT.

View and Edit SCSI Channels

Channel information will be displayed. Press **ENT** on the drive channel for which you wish the ID changed.

CH1=Drive PID=7 SID=NA SXF=20.0M

Press the up or down arrow keys to select "Set SCSI Channel Sec. Ctlr ID..", then press ENT.

Set SCSI Channel Sec. Ctlr ID ..

Press the up or down arrow keys to select a new ID, then press **ENT** for two seconds to confirm.

Set Sec. Ctlr ID=NA to ID: 9 ?

## **Setting the Channel Bus Terminator**

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press ENT.

View and Edit SCSI Channels

Channel information will be displayed. Press the up or down arrow keys to select a channel. Press ENT on the

CH0=Host PID=0 SID=NA SXF=20.0M

Set SCSI Channel Terminator ..

channel for which you wish the terminator mode changed.

Press the up or down arrow keys to select "Set SCSI Channel Terminator," then press **ENT**.

Its current status will be displayed on the LCD. Press **ENT** to continue.

Press **ENT** again for two seconds to change the terminator mode to the alternate setting.

SCSI Terminator Enabled ...

CHL=0 Disable Terminator

#### **IMPORTANT!**

• You can use the terminator jumpers on the controller board to control SCSI bus termination of the SentinelRAID series controllers. When using jumpers to control, the firmware termination setting must be disabled. To disable SCSI termination of a SCSI bus, the associated terminator jumpers must be left open, and the firmware setting must be disabled.

#### **Setting Transfer Speed**

#### <u>IMPORTANT!</u>

Transfer rate	Transfer speed in Mhz
SCSI-320	160Mhz
SCSI-160	80Mhz

- According to SCSI Channel Specifications, transfer speed shown in Mhz is the SCSI bus sync frequency. With 16-bit Wide transfer, the actual data rate is the double of Mhz transfer speed.
- Every time you change the Transfer Speed, you must reset the controller for the changes to take effect.

Transfer speed refers to the SCSI bus speed in synchronous mode. Asynchronous mode is also available in this option setting. In Ultra/Ultra Wide SCSI, the maximum synchronous speed is 160MHz.

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press ENT.

View and Edit SCSI Channels

Channel information will be displayed. Press the up or down arrow keys to

CH0=Host PID=0 SID=NA SXF=80.0M select a channel. Press **ENT** on the channel for which you wish the transfer speed changed.

Press the up or down arrow keys to select "Set Transfer Speed," then press **ENT**.

The current speed of this SCSI channel will be displayed. Press the up or down arrow keys to select the desired speed, then press **ENT** for two seconds to confirm.

Set Transfer Speed ...

CHL=0 Clk=80.0M Change to=40.0M?

#### **Setting Transfer Width**

The controller supports 8-bit SCSI and 16-bit SCSI. Enable "Wide Transfer" to use the 16-bit SCSI function. Disabling "Wide Transfer" will limit the channel transfer speed to 8-bit SCSI.

Press ENT for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press ENT.

View and Edit SCSI Channels

Channel information will be displayed. Press the up or down arrow keys to browse through the channels. Press ENT on the channel for which you wish the transfer width changed.

CH0=Host PID=0 SID=NA SXF=20.0M

Press the up or down arrow keys to select "Set Transfer Width," then press ENT.

Set Transfer Width

The current mode will be displayed. Press **ENT** to continue.

Wide Transfer Enabled

Press ENT again for two seconds.

Disable Wide Transfer ?

#### **IMPORTANT!**

• Every time you change the SCSI Transfer Width, you must reset the controller/subsystem for the changes to take effect.

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#### Viewing and Editing a SCSI Target - Drive Channel

Press **ENT** for two seconds to enter the Main Menu. Press the up or down arrow keys to select "View and Edit SCSI Channels," then press **ENT**.

View and Edit SCSI Channels ·

SCSI channel information will be displayed on the LCD. Press **ENT** on the drive channel for which you wish the SCSI ID changed.

CH1=Drive PID=7 SID=NA SXF=20.0M

Press the up or down arrow keys to select "View and Edit SCSI Target," then press **ENT**.

View and Edit SCSI Target ..

Press up or down arrow keys to select a SCSI target, then press **ENT**.

SCSI Target CHL=1 ID=0 ...

#### **Slot Number**

To set the Slot number of the SCSI target, choose "Slot Assignment," then press **ENT**. The current slot number will be displayed.

Slot Assignment Default No Set..

Press the up or down arrow keys to change the slot number, then press ENT for two seconds.

Slot Assignment Set to # 9 ?

## **Maximum Synchronous Transfer Clock**

Press the up or down arrow keys to select a SCSI target, then press ENT.

SCSI Target CHL=1 ID=0 .

To set the maximum synchronous clock of this SCSI target, choose "Max. Synchronous Xfer Clock," then press **ENT**. The current clock setting will be displayed on the LCD.

Max Synchronous Xfer Clock# 12..

Press the up or down arrow keys to change the clock, then press **ENT** for two seconds.

Period Factor Def= 12 to \_\_?

#### **Maximum Transfer Width**

Press the up or down arrow keys to select a SCSI target, then press ENT.

SCSI Target CHL=1 ID=0 ..

To set the maximum transfer width of this SCSI target, choose "Max. Xfer Narrow Only" or "Max. Xfer Wide Supported," then press ENT. The current clock setting will be displayed on the LCD.

Max Xfer Wide Supported ..

Press **ENT** for two seconds to change the setting.

Max Xfer Narrow Only ?

#### **Parity Check**

Press the up or down arrow keys to select a SCSI target, then press **ENT**.

SCSI Target CHL=1 ID=0

Choose "Parity Check," then press **ENT**. The current clock setting will be displayed on the LCD.

Parity Check Enabled

Press **ENT** for two seconds to change the setting.

Disable Parity Checking?

## **Disconnecting Support**

Press the up or down arrow keys to select a SCSI target, then press ENT.

SCSI Target CHL=1 ID=0

Choose "Disconnect Support," then press ENT. The current clock setting will be displayed on the LCD.

Disconnect Support Enabled

Press **ENT** for two seconds to change the setting.

Disable Support Disconnect ?

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#### **Maximum Tag Count**

Press the up or down arrow keys to select a SCSI target, then press **ENT**.

Choose "Max Tag Count," then press **ENT**. The current clock setting will be displayed on the LCD.

Press the up or down arrow keys to change the setting, then press **ENT** for two seconds to change the setting.

```
SCSI Target
CHL=1 ID=0 ..
```

Max Tag Count: Default( 32) ...

Tag Cur=32 Set to:Default ?

#### **IMPORTANT!**

• Disabling the Maximum Tag Count will disable the internal cache of this SCSI drive..

#### **Restore to Default Setting**

Press the up or down arrow keys to select a SCSI target, then press **ENT**.

Choose "Restore to Default Setting," then press **ENT**.

Press ENT again for two seconds to restore the SCSI target's default settings.

SCSI Target CHL=1 ID=0 ...

Restore to Default Setting.

Restore to Default Setting?

#### **Data Rate**

This option is available in the configuration menu of Fibre host channel and the drive channel configuration menus of Fibre-, ATA-, or SATA-based subsystems. Default is "AUTO" and should work fine with most drives. Changing this setting is not recommended unless some particular bus signal issues occur.

The host channel data rate setting allows a 2Gbit Fibre Channel to negotiate with devices communicating over 1GHz link if the link speed configuration is determined externally.

Most SATA/ATA-based systems connect only one drive per SATA/ATA channel (4 for multi-lane with SATA-II). This helps to avoid a single drive failure from affecting other drives. The maximum mechanical performance of today's drives can reach around 30MB/second (sustained read). This is still far below the bandwidth of a drive channel bus. Setting the SATA/ATA bus speed to a lower value can get around some problems, but will not become a bottleneck to system performance.

Note that the SATA/ATA speed is the maximum transfer rate of the SATA/ATA bus in that mode. It does not mean the drive can actually carry out that amount of sustained read/write performance. For the performance of each drive model, please refer to the documentation provided by drive manufacturer.

#### **Host Channel:**

Select from Main Menu, "View and Edit Channels," and then a host channel you wish to change its data rate. Press ENT on the channel and use the arrow keys to find the "Data Rate" option. Press ENT on the Data Rate option to display "Set Chl=X Data Rate To AUTO?", where "X" stands for the channel number.

Use your arrow keys to display a different data rate (1GHz or 2GHz). Press **ENT** to confirm a selection.

#### **Drive Channel:**

Select from Main Menu, "View and Edit Channels," and then a drive channel you wish to change its data rate. Press ENT on the channel and use the arrow keys to find the "Data Rate" option. Press ENT on the Data Rate option to display "Set Chl=X Data Rate To AUTO?", where "X" stands for the channel number.

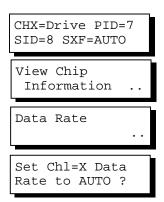
Use your arrow keys to display a data rate value which ranges from 33 to 150MB/s (SATA drive channels). Press ENT to confirm a selection.

C0=Host PID=102
SID=NA SXF=AUTO

Data Rate

...

Set Chl=X Data
Rate To AUTO ?



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#### **Issue LIP**

This option allows you to manually issue a LIP (Loop Initialization Sequence) on either a host or drive channel. This function is particularly useful when cabling failure occurs between two cascaded drive enclosures.

The condition for applying the "Issue LIP" function is described as follows (see diagram Figure 5-1):

- 1. Multiple enclosures have been cascaded using FC-AL Fibre links. For example, an EonRAID 2510FS or an A16F-R RAID enclosure connected with several SATA JBODs.
- 2. One cable link fails between drive enclosures or is disconnected.
- 3. Cabling failure is restored.
- 4. Since the FC port to which the failed link was attached to has already been bypassed at the time when the fault occurred, a LIP command must be manually exerted by the user for the FC port to participate in the loop again. The dual-loop FC-AL can thus be restored.

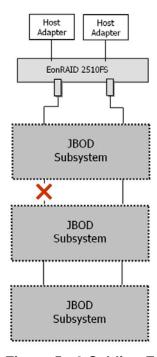


Figure 5 - 2 Cabling Failure between Drive Enclosures

Select from under, "View and Edit Channels," and then a host or drive channel over which you wish to issue a Issue LIP ?

LIP command. Press **ENT** on the channel and use the arrow keys to display the "Issue LIP" command. Press ENT to exert the command.

Issue LIP

# **5.13 System Functions**

Choose "System Functions" in the Main Menu, then press ENT. Press the up or down arrow keys to select a submenu, then press ENT.

#### **Mute Beeper**

When the controller's beeper has been activated, choose "Mute Beeper," then press ENT to turn the beeper off temporarily for the current event. The beeper will still activate on the next event.

Mute Beeper ...

## **Change Password**

Use the controller's password to protect the system from unauthorized entry. Once the controller's password is set, regardless of whether the front panel, the RS-232C terminal interface or the RAIDWatch Manager is used, the user can only configure and monitor the RAID controller by providing the correct password.

#### **IMPORTANT!**

- The controller requests a password whenever a user is entering the main menu from the initial screen or a configuration change is made. If the controller is going to be left unattended, the "Password Validation Timeout" should be set to "Always Check."
- The controller password and controller name share a 16-character space. The maximum number of characters for a controller password is 15. If 15

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characters are used for a controller name, there will be only one character left for the controller password and vice versa.

#### **Changing Password**

To set or change the controller password, press the up or down arrow keys to select "Change Password," then press ENT.

Change Password ...

If the password has previously been set, the controller will ask for the old password first. If password has not yet been set, the controller will directly ask for the new password. The password cannot be replaced unless the correct old password is provided.

Old Password ...

Press the up or down arrow keys to select a character, then press ENT to move to the next space. After entering all the characters (alphabetic or numeric), press ENT for two seconds to confirm. If the password is correct, or there is no preset password, it will ask for the new password. Enter the password again to confirm.

Re-Ent Password ..

Change Password Successful

# **Disabling Password**

To disable or delete the password, press **ENT** on the first flashing digit for two seconds when requested to enter a new password. The existing password will be deleted. No password checking will occur when entering the Main Menu from the initial terminal screen or making configuration.

#### **Reset Controller**

To reset the controller without powering off the system, Press the up or down arrow keys to "Reset Controller," then press ENT. Press ENT again for two seconds to confirm. The controller will now reset.

Reset This Controller ...

Reset This Controller ?

#### **Shutdown Controller**

Before powering off the controller, unwritten data may still reside in cache memory. Use the "Shutdown Controller" function to flush the cache content. Press the up or down arrow keys to "Shutdown Controller," then press ENT. Press ENT again for two seconds to confirm.

Shutdown This
Controller ..
Shutdown This

Controller

The controller will now flush the cache memory. Press ENT for two seconds to confirm and reset the controller or power off the controller. ShutdownComplete Reset Ctlr?

#### **Controller Maintenance**

For Controller Maintenance functions, please refer to *Appendix C*.

#### Saving NVRAM to Disks

You can choose to backup your controller-dependent configuration information to disk. We strongly recommend using this function to save the configuration profile whenever a configuration change is made. The information will be distributed to every logical drive in the RAID system. If using the RAIDWatch manager, you can save your configuration data as a file to a computer system drive.

A RAID configuration of drives must exist for the controller to write NVRAM content onto it.

From the Main Menu, choose "System Functions." Use arrow keys to scroll down and select "Controller Maintenance," "Save NVRAM to Disks," then press ENT. Press ENT for two seconds on the message prompt, "Save NVRAM to Disks?".

Controller Maintenance ..

Save NVRAM To Disks ?

A prompt will inform you that NVRAM information has been successfully saved.

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#### Restore NVRAM from Disks

If you want to restore your NVRAM information that was previously saved onto the array, use this function to restore the configuration setting.

From the Main Menu, choose "System Functions." Use arrow keys to scroll down and select "Controller Maintenance," "Restore NVRAM from Disks...," and then press ENT. Press ENT for two seconds to confirm.

Restore NVRAM from Disks ?

A prompt will inform you that the controller NVRAM data has been successfully restored from disks.

#### **Adjust LCD Contrast**

The controller LCD contrast is set at the factory to a level that should be generally acceptable. The controller is equipped with an LCD contrast adjustment circuit in case the factory-preset level needs to be adjusted either via the RS-232 Terminal Emulation menus or using the LCD keypad panel.

From the main menu, choose "View and Edit Peripheral Dev." Press ENT on it, press arrow keys to scroll down, and select "Adjust LCD Contrast," press ENT to proceed, and then use the arrow keys to find an optimal setting. Press ESC to return to the previous menu.

View and Edit
Peripheral Dev ·

Adjust LCD
Contrast ...

#### 5.14 Controller Parameters

#### **Controller Name**

Select "View and Edit Config Parms" from the Main Menu. Choose "View and Edit Configuration Parameters," "Controller Parameters," then press ENT. The current name will be displayed. Press ENT for two seconds and enter the new controller name by using the up or down arrow keys. Press ENT to move to another character and then press ENT for two seconds on the last digit of the controller name to complete the process.

Controller Name:

Enter Ctlr Name:

#### **LCD Title Display Controller Name**

Choose "View and Edit Configuration Parameters," "Controller Parameters," then press ENT. Use the up or down arrow keys to choose to display the embedded controller logo or any given name on the LCD initial screen.

LCD Title Disp -Controller Logo?

LCD Title Disp - Controller Name?

#### **Password Validation Timeout**

Choose "View and Edit Configuration Parameters," "Controller Parameters," then press ENT. Select "Password Validation Timeout," and press ENT. Press the up or down arrow keys to choose to enable a validation timeout from one to five minutes to Always Check. The Always Check timeout will invalidate any configuration change without entering the correct password.

PasswdValidation Timeout-5 mins..

## **Controller Unique Identifier**

Choose "View and Edit Configuration Parameters," "Controller Parameters," then press ENT. Press the up or down arrow keys to select "Ctlr Unique ID-,"

Ctlr Unique ID-

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then press **ENT**. Enter any hex number between "0" and "FFFFF" and press **ENT** to proceed.

Enter a unique ID for any RAID controller in a single or dualcontroller configuration. The unique ID is recognized by the controller as the following:

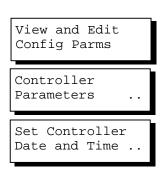
- 1. A controller-specific identifier that helps controllers to identify its counterpart in a dual-active configuration.
- The unique ID is combined to generate a unique WWN node name for controllers or RAID systems using Fibre Channel host ports. The unique node name helps prevent host computers from mis-addressing the storage system during controller failback/failover processes.
- 3. MAC addresses for the controller's Ethernet port that should be taken over by a surviving controller in the event of controller failure.

#### **Controller Date and Time**

This submenu is only available for controllers or subsystems that come with a real-time clock on board.

#### **Time Zone**

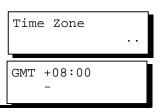
Choose "View and Edit Configuration Parameters," "Controller Parameters," then press ENT. Press the up or down arrow keys to scroll down and select "Set Controller Date and Time", then press ENT.



The controller uses GMT (Greenwich Mean Time), a 24-hours clock. To change the clock to your local time zone, enter the hours later than the Greenwich mean time after a plus (+) sign. For example, enter "+9" for Japanese time zone.

Choose "Time Zone" by pressing ENT.

Use the down key to enter the plus sign and the up key to enter numeric representatives.



### **Date and Time**

Use your arrow keys to scroll down and select "Date and Time" by pressing ENT.

Use the arrow keys to select and enter the numeric representatives in the following order: month, day, hour, minute, and the year. Date and Time

[MMDDhhmm[YYYY]]

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#### 5.15 SCSI Drive Utilities

From the "View and Edit SCSI Drives" menu, select the drive that the utility is to be performed on; then press ENT. Select "SCSI Drive Utilities; then press ENT. Choose either "SCSI Drive Low-level Format" or "Read/Write Test".

These options are not available for drives already configured in a logical configuration, and can only be performed before a reserved space is created on a drive

View and Edit SCSI Drives

C=1 I=1 8683MB NEW DRV SEAGATE

SCSI Drives Utilities

Drive Read/Write Test ...

#### **SCSI Drive Low-level Format**

Choose "SCSI Drive Low-level Format" and confirm by selecting **Yes**.

Drive Low-Level Format ...

#### **IMPORTANT!**

- Do not switch the controller's and/or disk drive's power off during the Drive Low-level Format. If any power failure occurs during a drive lowlevel format, the formatting must be started over again when power resumes.
- All of the data stored in the disk drive will be destroyed during a low-level format.
- The disk drive on which a low-level disk format will be performed cannot be a spare drive (local or global) nor a member drive of a logical drive. The "SCSI Drive Low-level Format" option will not appear if the drive's status is not stated as a "New Drive" or a "Used Drive".

#### SCSI Drive Read/Write Test

From the "View and Edit SCSI Drives" menu, select a new or used drive that

Drive Read/Write Test ...

the utility is to be performed on; then press ENT. Select "SCSI Drive Utilities;" then press ENT. Choose "Read/Write Test" and press ENT.

Auto Reassign Disabled

Press the up or down arrow keys to select and choose to enable/disable the following options:

Abort When Error Occur-Enabled

- 1. Auto Reassign Bad Block
- 2. Abort When Error Occurs
- 3. Drive Test for Read Only/Read and Write.

When finished with configuration, select "Execute Drive Testing" and press **ENT** to proceed.

The Read/Write test progress will be indicated as a percentage.

You may press **ESC** and select "Read/Write Test" later and press  $\tau$  or  $\sigma$  to select to "View Read/Write Testing Progress" or to "List Current Bad Block Table." If you want to stop testing the drive, select "Abort Drive Testing" and press **ENT** to proceed.

Drv Testing 23% Please Wait!

View Read/Write Test Progress ..

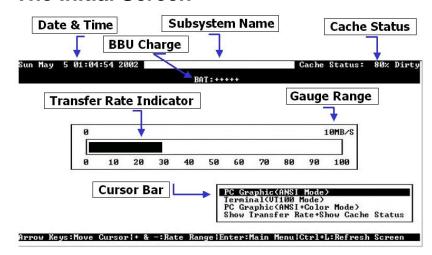
List Current
Bad Block Table.

Abort Read/Write Testing ..

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# **Terminal Screen Messages**

#### The Initial Screen 6.1



**Cursor Bar:** Move the cursor bar to a desired item, then

press [ENTER] to select

Controller Name: Identifies the type of controller/subsystem or

a preset name

**Transfer Rate Indicator:** Indicates the current data transfer rate

Gauge Range: Use + or - keys to change the gauge range in

order to view the transfer rate indicator

Cache Status: Indicates current cache status

Write Policy: Indicates current write-caching policy

Date & Time: Current system date and time, generated by

controller real-time clock

PC Graphic (ANSI Mode): Enters the Main Menu and operates in ANSI

mode

Terminal (VT-100 Mode): Enters the Main Menu and operates in VT-100

PC Graphic (ANSI+Color

Mode):

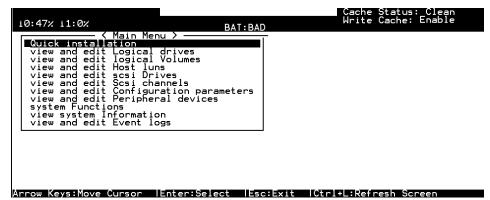
Enters the Main Menu and operates in ANSI

color mode

Show Transfer Rate+Show Press [ENTER] on this item to show the cache Cache Status:

status and transfer rate

#### 6.2 Main Menu

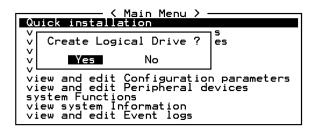


Use the arrow keys to move the cursor bar through the menu items, then press [ENTER] to choose a menu, or [ESC] to return to the previous menu/screen.

In a subsystem or controller head where battery status can be detected, battery status will be displayed at the top center. Status will be stated as Good, Bad, or several "+" (plus) signs will be used to indicate battery charge. A battery fully-charged will be indicated by five plus signs.

When initializing or scanning an array, the controller displays progress percentage on the upper left corner of the configuration screen. An "i" indicates array initialization. An "s" stands for scanning process. The number(s) next to them indicate the logical drive number (e.g., logical drive 0).

# 6.3 Quick Installation



Type **Q** or use the  $\uparrow \downarrow$  keys to select "Quick installation", then press **[ENTER]**. Choose **Yes** to create a logical drive.

All possible RAID levels will be displayed. Use the  $\uparrow \downarrow$  keys to select a RAID level, then press **[ENTER]**. The assigned spare drive will be a Local Spare Drive, not a Global Spare Drive.

6-2 Infortrend

The controller will start initialization and automatically map the logical drive to LUN 0 of the first host channel.

# 6.4 Logical Drive Status

tatus: Clean Cache: Enable	e Sta	Cache Vrite												
L NAME	#FL	#SB	#LN	С	0	3	2	1	Status	Size(MB)	RAID	LV	ID	LG
Ø	0	0	3		6			OD	GO	5488	RAID5	NA	62EC6758	PØ
											NONE			1
					- 0			0.00			NONE			2
					3						NONE			3
					- 0			0.00			NONE			4
											NONE			5
					- 0			0.00			NONE			6
											NONE			7

**LG** Logical Drive number

**P0**: Logical Drive 0 managed by the Primary Controller **S0**: Logical Drive 0 managed by the Secondary Controller

LV The Logical volume to which this logical drive belongs

ID Controller-generated unique ID

RAID RAID level

SIZE (MB) Capacity of the Logical Drive Status 1 Logical Drive Status – Column 1

GOOD The logical drive is in good condition
DRV FAILED A drive member failed in the logical drive

**CREATING** Logical drive is being initiated

DRV ABSENT One of its member drives cannot be detected INCOMPLETE Two or more drives failed in the logical drive

INVALID The logical drive was created but has not been

fully initialized when another version of firmware is being loaded. After the subsystem resets, the

array status should return to normal.

FATAL FAIL Two member drives failed at the same time, the

array is inaccessible

DRV MISS A member drive is missing

**REBUILDING** The logical drive is being rebuilt

Status 2 Logical Drive Status – Column 2

I Initializing drives

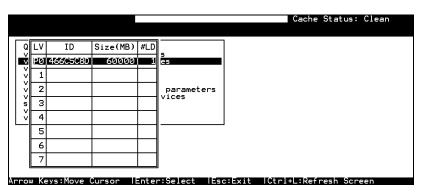
A Adding drive(s)

E Expanding logical drive

H Add drive operation on hold

Status 3		Logical Drive Status - Column 3						
	R	Rebuilding the logical drive						
	P	Regenerating array	parity					
Column O		Logical Drive Status - Stripe size						
	N/A	Default						
	2	4KB	6	64KB				
	3	8KB	7	128KB				
	4	16KB	8	256KB				
	5	32KB						
Column	C	Logical Drive Status - Write Policy setting						
	В	Write-back						
	T	Write-through						
#LN		Total drive members in the logical drive						
#SB	<b>#SB</b> Standby drives available for the logical drive. The includes all the spare drives (local spare, global sparavailable for the specific logical drive							
#FL		Number of Failed member(s) in the logical drive						
Name		Logical drive name (user configurable)						

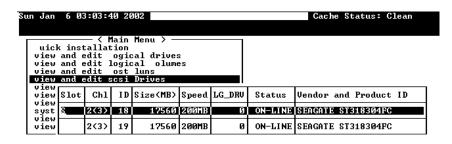
# 6.5 Logical Volume Status



LV	Logical Volume number.
	P0: Logical Volume 0 managed by the Primary Controller
	S0: Logical Volume 0 managed by the Secondary Controller
ID	Logical Volume ID number (controller randomly generated)
Size(MB)	Capacity of the Logical Volume
#LD	The number of Logical Drive(s) included in this Logical Volume

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# 6.6 SCSI Drive Status



Arrow Keys:Move	Cursor  Enter:Se	lect  Esc:Exit  Ctrl+L:Refresh Screen					
Slot	Slot numbe	er of the drive;					
	"S" indicat	es this is the drive used for passing through SES					
	signals						
Chl	The drive c	hannel where the drive is connected					
	"X <y>" inc</y>	dicates two channels are configured in a dual-loop					
ID	The channe	The channel ID assigned to this drive					
Size (MB)	Drive capacity						
Speed	XXMB Ma	aximum transfer rate of the drive channel interface					
	<b>Async</b> The	drive is using asynchronous mode.					
LG_DRV							
	If the Status column shows "STAND-BY", the drive is a Local Spare of logical drive $x$ .						
Status	Globa T	he SCSI drive is a Global Spare Drive					
	1						
	INITING	Processing array initialization					
	ON-LINE	The drive is in good condition					
	REBUILD	Processing Rebuild					
	STAND-BY	Local Spare Drive or Global Spare Drive. The Local Spare Drive's LG_DRV column will show the logical drive number. The Global Spare Drive's LG_DRV column will show "Global".					
	NEW DRV	A new drive has not been configured to any logical drive or as a spare drive					
	USED DRV	An used drive that is not a member of any logical drive or configured as spare					
	FRMT DRV	Formatted drive (drive formatted with a reserved section)					
	BAD	Failed drive					
	ABSENT	Drive does not exist					
	MISSING	Drive once existed, but is missing now					

**SB-MISS** Spare drive missing

The vendor and product model information of the drive Vendor and

**Product ID** 

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# 6.7 SCSI Channel's Status

1	Ch1	Mode	PID	SID	DefSynC1k	DefWid	s	Term	Cur8ynC1k	CurWid	
	0	RCCom									
	1	Host	*	NA	20.0MHz	Wide	S	0n	Async	Narrow	
1	2	Drive	7	NA	20.0MHz	Wide	s	0n	Async	Wide	
	3	Drive	7	NA	20.0MHz	Wide	s	0n	Async	Narrow	
	4	Drive	7	NA	20.0MHz	Wide	s	0n	Async	Narrow	
	5	Drive	7	NA	20.0MHz	Wide	s	0n	Async	Narrow	
	6	Drive	119	NA	1 GHz	Serial	F	NA			
	7	Drive	119	NA	1 GHz	Serial	F	NA			

**Chl** SCSI channel number

Mode Channel mode

RCCom Redundant controller communication channel

Host Channel mode
Drive Drive Channel mode

**PID** IDs managed by the Primary Controller

\* Multiple IDs were applied (Host Channel mode only)

(ID Host Channel:

number) Specific IDs managed by the Primary Controller for host

LUN mapping Drive Channel:

Specific ID reserved for the channel processor on the

Primary Controller

SID IDs managed by the Secondary Controller

\* Multiple IDs were applied (Host Channel mode only)

(ID Host Channel:

number) Specific IDs managed by the Secondary Controller for

host LUN mapping

Drive Channel:

Specific ID reserved for the channel processor on the

Secondary controller; used in redundant controller mode

NA No SCSI ID applied

**DefSynClk** Default SCSI bus synchronous clock:

??..?M The default setting of the channel is ??..? MHz in

Synchronous mode.

Async. The default setting of the channel is Asynchronous mode.

**DefWid** Default SCSI Bus Width:

Wide 16-bit SCSI Narrow 8-bit SCSI

Signal:

S Single-ended

L LVD F Fibre **Term** Terminator Status:

On Terminator is enabled.
Off Terminator is disabled.

Diff The channel is a Differential channel. The terminator can

only be installed/removed physically.

**CurSynClk** Current SCSI bus synchronous clock:

??..?M The default setting of the SCSI channel is ??..? MHz in

Synchronous mode.

Async. The default setting of the SCSI channel is Asynchronous

mode.

(empty) The default SCSI bus synchronous clock has changed.

Reset the controller for the changes to take effect.

CurWid Current SCSI Bus Width:

Wide 16-bit SCSI Narrow 8-bit SCSI

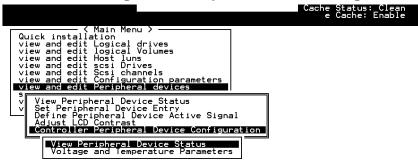
(empty) The default SCSI bus width has changed. Reset the

controller for the changes to take effect.

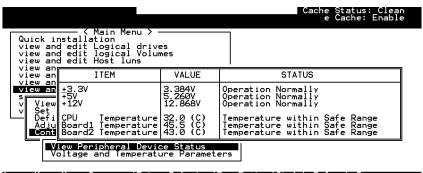
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# 6.8 Controller Voltage and Temperature

#### **Controller Voltage and Temperature Monitoring**



Choose from Main Menu "View and Edit Peripheral Devices," and press **[ENTER].** From the submenu, choose "Controller Peripheral Device Configuration," "View Peripheral Device Status", then press **[ENTER].** 



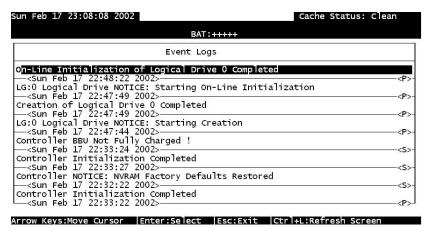
Arrow Keys:Move Cursor | | IEnter:Select | | IEsc:Exit | | ICtrl+L:Refresh | Screen

The current status of voltage and temperature detected by the controller will be displayed on-screen and will be stated as normal or out of order.

# 6.9 Viewing Event Logs on the Screen

When errors occur, you may want to trace the records to see what has happened to your system. The controller's event log management records all events starting from the time when the system is powered on, recording up to 1,000 events. Powering off or resetting the controller will cause an automatic deletion of all the recorded event logs. To view the events log on-screen, from the Main Menu "View and Edit Event Logs" by pressing [ENTER].





The "P" or "S" icon on the right indicates which one of the controllers (Primary or Secondary) issued an event in a dual-controller configuration.

To clear the saved event logs, scroll the cursor down to the last event and press **[ENTER].** 



Choose **Yes** to clear the recorded event logs.

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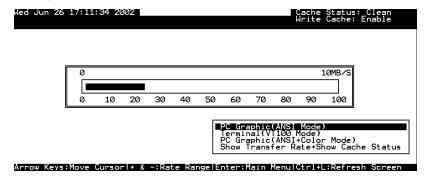
7

# **Terminal Operation**

#### 7.1 Power on RAID Enclosure

Hardware installation should be completed before powering on your RAID enclosure. Drives must be configured and the controller properly initialized before the host computer can access the storage capacity. The configuration and administration utility resides in the controller's firmware.

Open the initial terminal screen: use the arrow keys to move the cursor bar through the menu items, then press [ENTER] to choose the terminal emulation mode, and [ESC] to return to the previous menu/screen.



# 7.2 Caching Parameters

## **Optimization Modes**

Mass storage applications can be roughly divided into two categories database and video/imaging - according to their read/write characteristics. To optimize system operation for these two categories, the controller has two embedded optimization modes with controller behaviors pre-adjusted to different read/write parameters: "Optimization for Random I/O" and the "Optimization for Sequential I/O."

#### Limitations:

There are limitations on the use of optimization modes.

- 1. You can select the stripe size of each array (logical drive) during the initial configuration. However, changing stripe size is only recommended for experienced engineers who have tested the effects of tuning stripe sizes for different applications.
- **2.** The array stripe size can only be changed when creating a logical drive.
- **3.** Think twice before choosing the optimization mode. Once the controller optimization mode is applied, access to different arrays in a RAID system will follow the same optimized pattern. You can only change the optimization mode after recreating the arrays.

#### **Database and Transaction-based Applications:**

These kinds of applications usually includes SQL server, Oracle server, Informix, or other database services. These applications keep the size of each transaction down to a minimum, so that I/Os can be rapidly processed. Due to its transaction-based nature, these applications do not read or write a bunch of data in a sequential order - access to data occurs randomly. The transaction size usually ranges from 2K to 4K. Transaction performance is measured in "I/Os per second" or "IOPS."

#### Video Recording/Playback and Imaging Applications:

These kinds of applications usually include video playback, video post-production editing, or applications of a similar nature. These applications have the tendency to read or write large files from and into storage in a sequential order. The size of each I/O can be 128K, 256K, 512K, or up to 1MB. The efficiency of these applications is measured in "MB/sec."

When an array works with applications such as video or imageoriented applications, the application reads/writes from the drive as large-block, sequential threads instead of small and randomly accessed files.

The controller optimization modes have read-ahead buffer and other Read/Write characteristics tuned to obtain the best performance for these two major application categories.

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#### **Optimization Mode and Stripe Size**

Each controller optimization mode has preset values for the stripe size of arrays created in different RAID levels. If you want a different optimization mode for a configured array, you need a duplicate of the data in your array elsewhere, select a different optimization mode, reset the controller/subsystem, and re-create the array. Once the array is created, stripe size cannot be changed.

Using the default value should be sufficient for most applications. The interrelation among stripe sizes, optimization modes, and RAID levels is shown in the table below:

Table 7 - 1 RAID Levels, Optimization Modes, and Stripe Sizes

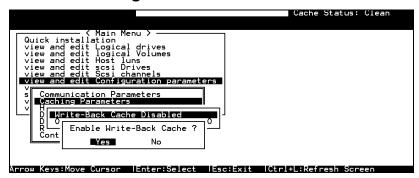
	Stripe Size: Opt. for Sequential I/O	Stripe Size: Opt. for Random I/O
RAID0	128	32
RAID1	128	32
RAID3	16	4
RAID5	128	32

#### Optimization for Random or Sequential I/O



Choose "Optimization for Random I/O" or "Optimization for Sequential I/O," then press **[ENTER].** The "Random" or "Sequential" dialog box will appear, depending on the option you have selected. Choose **Yes** in the dialog box that follows to confirm the setting.

#### Write-Back/Write-Through Cache Enable/Disable

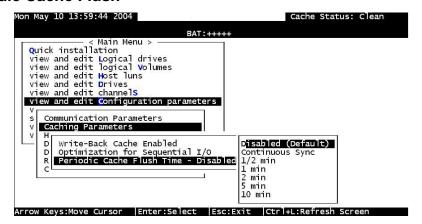


Choose "Caching Parameters", then press **[ENTER].** Select "Write-Back Cache," then press **[ENTER].** "Enabled" or "Disabled" will display the current setting with Write-Back caching. Choose **Yes** in the dialog box that follows to confirm the setting.

The Write-through mode is safer if your controller is not configured in a redundant pair and there is no battery backup or UPS device to protect cached data.

Write-back caching can dramatically improve write performance by caching the unfinished writes in memory and letting them be committed to drives in a more efficient manner. In the event of power failure, a battery module can hold cached data for days. If a controller fails in a dual-controller configuration, an exact replica of the data cached in the failed controller is preserved by its counterpart controller and therefore the data can be retrieved once the normal working condition is restored.

#### **Periodic Cache Flush**

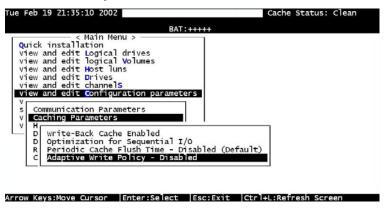


If for a reason Write-Back caching is preferred for better performance and yet data integrity is of the concern, e.g., lack of the battery protection, the system can be configured to flush the cached writes at every preset interval.

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Note that the "Continuous Sync" option holds data in cache for as long as necessary to complete a write operation and immediately commits it to hard drives if it does not come in a series of sequential write requests.

#### **Adaptive Write Policy**



Firmware is embedded with intelligent algorithms to detect and to adapt the array's caching mode to the characteristics of I/O requests. The capability is described as follows:

- 1. When enabled, the adaptive write policy optimizes array performance for sequential writes.
- 2. The adaptive policy temporarily disables an array's write-caching algorithm when handling sequential writes. Write-caching can be unnecessary with sequential writes for that write requests can be more efficiently fulfilled by conducting writes onto disk drives following the receiving order.
- 3. The adaptive policy changes the preset write policy of an array when handling I/Os with heterogeneous characteristics. If firmware determines it is receiving write requests that come in a sequential order, the write-caching algorithm is disabled on the target logical drives.

If the subsequent I/Os are fragmented and are received randomly, firmware automatically restores the original writecache policy of the target logical drives.

#### Adaptation for the Redundant Controller Operation

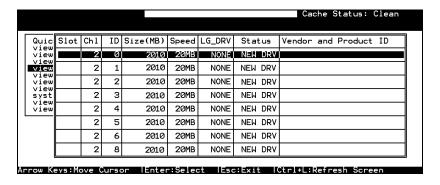
4. If arrays managed by a redundant-controller configuration are configured to operate with write-back caching, cached data will be constantly synchronized between the partner controllers. Upon receiving sequential writes, firmware disables writecaching on target arrays and also the synchronized cache operation.

#### **IMPORTANT!**

- If the size of an array is larger than 16TB, only the optimization for sequential I/O can be applied. A logical drive of this size is not practical; therefore, there is actually no limitation on the combination of optimization mode and array capacity.
- Every time you change the Caching Parameters, you must reset the controller for the changes to take effect.
- In the redundant controller configuration, write-back will only be applicable when there is a synchronized cache channel strung between partner controllers.
- The Adaptive Write Policy is applicable to subsystems working in the normal condition. If, for example, a drive fails in an array, firmware automatically restores the array's original write policy.

# 7.3 Viewing the Connected Drives

Prior to configuring disk drives into a logical drive, it is necessary to understand the status of the physical drives in your enclosure.



Use the arrow keys to scroll down to "View and Edit SCSI Drives." This will display information on all the physical drives installed.

Drives will be listed in the table of "View and Edit SCSI Drives." Use the arrow keys to scroll the table. You may first examine whether there is any drive installed but not listed here. If a drive is installed but not listed, the drive may be defective or not installed correctly. Please contact your RAID supplier.

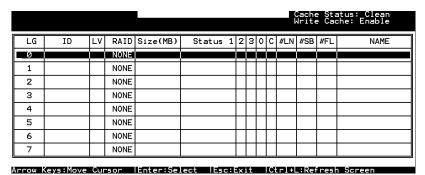
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#### **IMPORTANT!**

- Drives of the same brand/model/capacity might not have the same block number.
- The basic read/write unit of a hard drive is block. If members of a logical drive have different block numbers (capacity), the smallest block number will be taken as the maximum capacity to be used in every drive. Therefore, use drives of the same capacity.
- You may assign a Spare Drive to a logical drive whose members have a block number equal or smaller than the Local/Global Spare Drive, but you should not do the reverse.

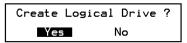
# 7.4 Creating a Logical Drive

Browse through the Main Menu and select "View and Edit Logical Drive."



For the first logical drive on the RAID, simply choose LG 0 and press **[ENTER]** to proceed. You may create as many as 128 logical drives from drives on any drive channel or within a cascaded enclosure.

When prompted to "Create Logical Drive?," select **Yes** and press **[ENTER]** to proceed.



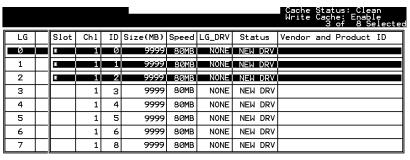
# **Choosing a RAID Level:**

A pull-down list of supported RAID levels will appear. In this chapter, RAID 5 will be used to demonstrate the configuration process. Choose a RAID level for this logical drive.



#### **Choosing Member Drives:**

Choose your member drive(s) from the list of available physical drives. The drives can be tagged for inclusion by positioning the cursor bar on the drive and then pressing [ENTER]. An asterisk (\*) mark will appear on the selected physical drive(s). To deselect the drive, press [ENTER] again on the selected drive. The "\*" mark will disappear. Use the same method to select more drives.



#### **Logical Drive Preferences**

```
Maximum Drive Capacity: 99999MB
Assign Spare Drives
Disk Reserved Space: 256 MB
Logical Drive Assignments
Write Policy: Default(Write-Back)
Initialize Mode: On-Line
Stripe Size: Default
```

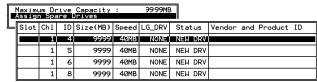
After all member drives have been selected, press **[ESC]** to continue with the next option. A list of array options is displayed.

## **Maximum Drive Capacity:**

```
Maximum Available Drive Capacity(MB): 9999
Maximum Drive Capacity(MB) : 9999
```

As a rule, a logical drive should be composed of drives of the same capacity. A logical drive can only use the capacity of each drive up to the maximum capacity of the smallest drive selected for the array.

## **Assign Spare Drives**

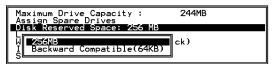


You can add a spare drive from the list of the unused drives. The spare chosen here is a Local spare and will automatically replace any failed drive in the event of drive failure. The controller will then rebuild data onto the replacement drive.

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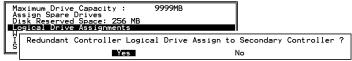
A logical drive composed in a non-redundancy RAID level (NRAID or RAID 0) does not support spare drive rebuild.

#### **Disk Reserved Space**



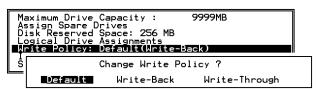
The reserved space is a small section of disk space formatted for storing array configuration and RAIDWatch program data. Do not change the size of reserved space unless you want your array to be accessed by controllers using older firmware.

#### **Logical Drive Assignments:**



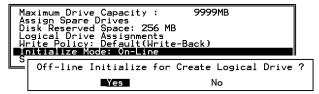
If you use two controllers for a dual-active configuration, a logical drive can be assigned to either of the controllers to balance workload. The default is the Primary Controller; press [ESC] if change is not preferred. Logical drive assignment can be changed at any time.

#### Write Policy



This sub-menu allows you to set the caching mode for this specific logical drive. "Default" is a neutral value that is coordinated with the controller's current caching mode setting, that you can see bracketed in the Write Policy status.

#### Initialization Mode



This sub-menu allows you to see if the logical drive is immediately available. If the online (default) mode is used, data can be written onto it and you may continue with array configuration, e.g., including the array into a logical volume, before the array's initialization is completed.

#### Stripe Size



This option should only be changed by experienced engineers. Setting to an incongruous value can severely drag performance. This option should only be changed when you can be sure of the performance gains it might bring you.

The default value is determined by the combination of the controller **Optimization Mode** setting and the **RAID level** used for the array.

Press **[ESC]** to continue when all the preferences have been set.

```
Raid Level : RAID 5
Online SCSI Drives : 3
Maximum Drive Capacity : 9999MB
Disk Reserved Space : 256 MB
Spare SCSI Drives : 0
Logical Drive Assignment: Primary Controller
Write Policy : Default(Write-Back)
Initialize Mode : On-Line
Stripe Size : Default

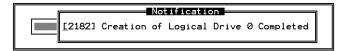
Create Logical Drive ?

Yes No
```

A confirm box will appear on the screen. Verify all information in the box before choosing "Yes" to confirm and proceed.

```
Notification
[[2181] LG:0 Logical Drive NOTICE: Starting Creation
```

If the online initialization mode is applied, the logical drive will first be created and the controller will find an appropriate time to initialize the array.



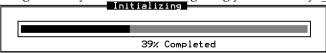
The completion of array creation will be indicated by the message prompt above.



A controller event will then prompt to indicate that the logical drive initialization has begun. Tap **[ESC]** to cancel the "Notification" prompt, and a progress indicator will display on the screen as a percentage bar.

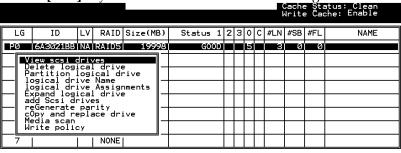
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The array initialization runs in the background while you can start using the array or <u>continue configuring your RAID system</u>.



When a fault-tolerant RAID level (RAID 1, 3, or 5) is selected, the controller will start initializing parity.

Use the [ESC] key to view the status of the created logical drive.

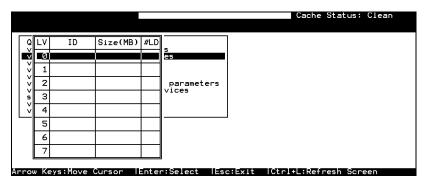


Arrow Keys:Move Cursor | | Enter:Select | | Esc:Exit | | | Ctrl+L:Refresh | Screen

#### **IMPORTANT!**

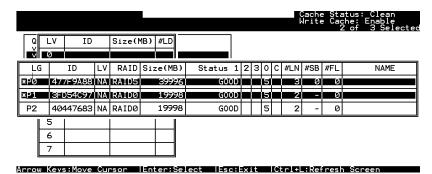
Note that only logical drives with RAID levels 1, 3, or 5 will take the time
to initialize the logical drive. Logical drives with RAID level 0 and NRAID
do not perform logical drive initialization; the drive initialization will be
finished almost immediately.

# 7.5 Creating a Logical Volume

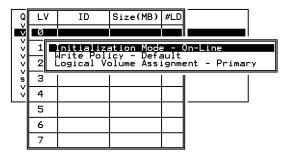


L۷	ID	Size(MB	) #LD
0			
1		ogical \	/olume ?
2	Yes	5	No
3			
4			
5			
6	·		
7			

A logical volume consists of one or several logical drives. Choose "View and Edit Logical Volumes" in the Main Menu. The current logical volume configuration and status will be displayed on the screen. Choose a logical volume number (0-7) that has not yet been defined, then press **[ENTER]** to proceed. A prompt "Create Logical Volume?" will appear. Select "**Yes**" and press **[ENTER]**.



Select one or more logical drive(s) available on the list. The same as creating a logical drive, the logical drive(s) can be tagged for inclusion by positioning the cursor bar on the desired drive and then press **[ENTER]** to select. An asterisk (\*) mark will appear on the selected drive. Press **[ENTER]** again will deselect a logical drive.



Use arrow keys to select a sub-menu and make change to the initialization mode, write policy, or the managing controller.

Logical volumes can be assigned to different controllers (primary or secondary). Default is primary.

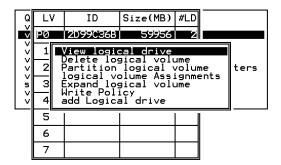
```
Logical Drive Count
Logical Volume Assignment: Primary Controller
Write Policy
Initial Mode: Unite-Through
Create Logical Volume?

Yes No
```

Note that if a logical volume is manually assigned to a specific controller, all its members' assignment will also be shifted to that controller.

As all the member logical drives are selected, press **[ESC]** to continue. The confirm box displays. Choose **Yes** to create the logical volume.

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Press [ENTER] and the information of the created logical volume displays.

LV: Logical Volume ID

**P0**: Logical Volume 0 managed by the primary controller

**S0:** Logical Volume 0 managed by the secondary

controller

**ID**: Unique ID for the logical volume, randomly

generated by the controller

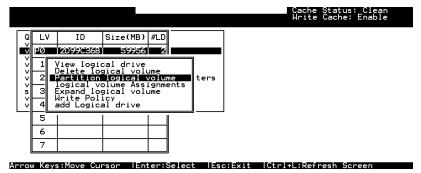
**Size**: Capacity of this volume

**#LD**: Number of the included members

# 7.6 Partitioning a Logical Drive/Logical Volume

The process of partitioning a logical drive is the same as that of partitioning a logical volume. The partitioning of a logical volume is used as an example in the proceeding discussion.

Please note that partitioning can be very useful when dealing with a very large capacity; however, partitioning a logical drive or logical volume is not a requirement for RAID configuration.



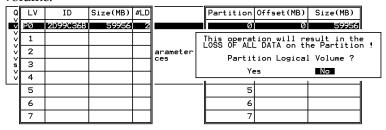
Choose the logical volume you wish to partition, then press **[ENTER]**. Choose "Partition logical volume", then press **[ENTER]**. Select from the list of undefined partitions and press **[ENTER]**.

A list of partitions displays. If the logical volume has not yet been partitioned, all volume capacity will list as "partition 0."

Q	LV	ID	Size(MB)	#LD		Partition	Offset(MB)	Size(MB)
×	PØ	2D99C36B	59956	2		0	Ø	59956
Ιš	1					Dontition	Size (MB):	E00E4
Ιš	2				arameter ces	Partition	312e (MB).	37736 _
Š	3					3		
ĽĬ	4					4		
	5					5		
	6					6		
	7					7		

Press [ENTER] and type the desired size for the selected partition, and then press [ENTER] to proceed. The remaining size will be automatically allotted to the next partition.

Choose **Yes** to confirm when prompted to the "Partition Logical Volume?" message. Press **[ENTER]** to confirm. Follow the same procedure to partition the remaining capacity of your logical volume.



When a partition of a logical drive/logical volume is deleted, the capacity of the deleted partition will be added to the last partition.

#### **WARNING!**

- Whenever a partition is changed, it is necessary to re-configure all host LUN mappings. All data in it will be lost and all the host LUN mappings will be removed with any change to partition capacity.
- If operated with a Unix-based system, reset the subsystem for the configuration changes to take effect if any changes have been made to partition sizes and partition rearrangement.

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# 7.7 Mapping a Logical Volume to Host LUNs

Select "View and Edit Host luns" in the Main Menu, then press [ENTER].

```
Quick installation
view and edit Logical drives
view and edit logical Volumes
view and edit Host luns

V

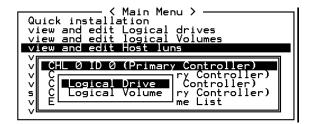
CHL 0 ID 0 (Primary Controller)
v CHL 1 ID 0 (Primary Controller)
s CHL 1 ID 1 (Secondary Controller)
v Edit Host-ID/WWN Name List
```

A list of host channel/ID combinations appears on the screen. The diagram above shows two host channels and each is designated with both a primary and a secondary ID.

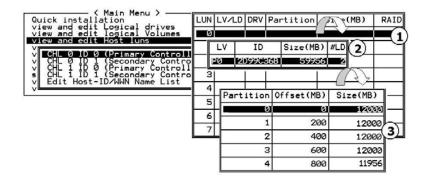
Multiple IDs on host channels are necessary for redundant controller configuration. Details on creating multiple IDs and changing channel modes will be discussed later. Choose a host ID by pressing [ENTER].

Several details are noticeable here:

- A logical group of drives (logical drive/logical volume) previously assigned to the primary controller cannot be mapped to a secondary ID. Neither can those assigned to the secondary controller be mapped to a primary ID.
- For a SCSI-based controller, ID 7 is reserved for the controller itself. If there are two controllers, controllers might occupy ID6 and ID7, or ID8 and ID9. Please check your system Hardware Manual for details on reserved IDs.



Choose the "channel-ID" combination you wish to map, then press **[ENTER]** to proceed. Choose mapping a "Logical Drive" or a "Logical Volume" on the drop box.



- 1. A list of LUN entries and their respective mappings will be displayed. To map a host LUN to a logical volume's partition, select an available LUN entry (one not mapped yet) by moving the cursor bar to the LUN, then press [ENTER].
- 2. A list of available logical volumes displays. Move the cursor bar to the desired logical unit, then press [ENTER].
- 3. A list of available partitions will prompt. Move the cursor bar to the desired partition, then press **[ENTER]**. If you have not partitioned the logical volume, the whole capacity will be displayed as one logical partition.
- 4. When prompted to "Map Host LUN," press [ENTER] to proceed.



When prompted to "Map Logical Volume?," select Yes to continue.

A prompt will display the mapping you wish to create. Choose **Yes** to confirm the LUN mapping you selected.

The detail in the confirm box reads: partition 0 of logical volume 0 will map to LUN 0 of SCSI ID 0 on host channel 0.

LUN	LV/LD	DRV	Partition	Siz	3)	RAID	
0							
	Map L	ggig	al Volume:	Ø			
	То	Char	nnel	00000			
		ID Lun		ø	?		
		Yes	■ No	•			
5							
6							
7							

Continue to map other partitions to host LUNs.

With any of the Host ID/LUN successfully associated with a logical capacity, the "No Host LUN" message in the LCD screen will change to "Ready."

If your controller has not been configured with a host channel and assigned with SCSI ID, please move on to Section 7.12 Viewing and Editing Channels."

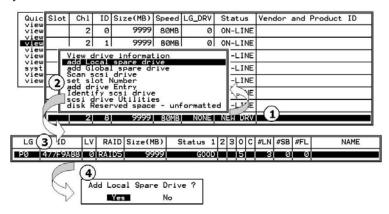
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If your controller has not been configured with a host channel and assigned with SCSI ID, please move on to Section 7.12 Viewing and Editing Channels."

# 7.8 Assigning Spare Drive, Rebuild Settings

#### **Adding Local Spare Drive**

A spare drive is a standby drive automatically initiated by controller firmware to replace a failed drive. A spare drive must have an equal or larger capacity than the array members. A local spare should have a capacity equal to or larger than the members of the logical drive it is assigned to. A global spare should have a capacity equal to or larger than all physical drives in a RAID system.



- Choose "View and Edit SCSI Drives" on the Main Menu, then press [ENTER]. Move the cursor bar to a SCSI drive that is not assigned to a logical drive or as a spare drive (usually indicated as a "New Drive"), and then press [ENTER].
- 2. Choose "Add Local Spare Drive" and press [ENTER]. A list of logical drives displays.
- 3. Move the cursor bar to a logical drive, then press **[ENTER]**. The unassigned SCSI drive will be associated with this logical drive as a Local Spare.
- 4. When prompted to "Add Local Spare Drive?", choose **Yes** to confirm.

#### **Adding a Global Spare Drive**

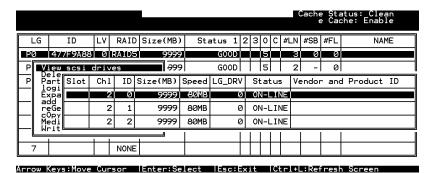
A global spare replaces the failed drive in any logical drive of a RAID system.



Move the cursor bar to the SCSI drive that is not a member drive or a spare (usually indicated as a "New Drive"), and then press **[ENTER]**. Choose "Add Global Spare Drive." When prompted to "Add Global Spare Drive?", choose **Yes**.

# 7.9 Viewing and Editing Logical Drive and Drive Members

Choose "View and Edit Logical Drives" in the Main Menu. The array status will be displayed. Refer to the previous chapter for more details on the legends used in the Logical Drive's Status. To see the drive member information, choose the logical drive by pressing [ENTER].



Choose "View SCSI Drives." Drive member information will be displayed on the screen.

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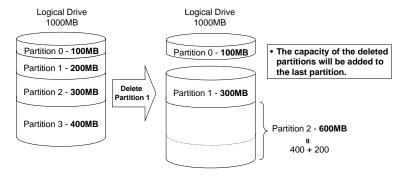
# **Deleting a Logical Drive**

Choose the logical drive you wish to delete, then press [ENTER]. Choose "Delete logical drive." Choose Yes when prompted to confirm.

# **Deleting a Partition of a Logical Drive**

Q	LG	ID	LV	RAID	Size(MB	Pai	rtition	Offset(MB)	Size(MB)	NAME	
V	PØ	4149A729	NΑ	RAID5	39		0	0	3999		
V	P1	76CD4DF6	NΑ	RAIDØ	119		1	3999	3999		
V	2			NONE			Partition Size (MB): 0				
5	3			NONE			Partition Size (MB): 0				
V	4			NONE			4	15999	3999	<u> </u>	
	5			NONE			5				
	6			NONE		6					
	7			NONE			7				

Choose the logical drive which has a partition you wish to delete, then press [ENTER]. Choose "Partition logical drive." Partitions of the logical drive will be displayed in tabulated form. Move the cursor bar to the partition you wish to delete, then press [ENTER].



Enter "0" on the partition size to delete the partition.

Figure 7 - 1 Drive Space Allocated to the Last Partition

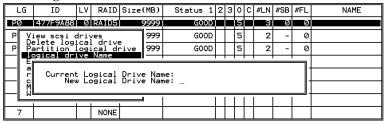
As illustrated above, the capacity of the deleted partition will be added to the last partition.

# **WARNING!**

 Whenever a partition is changed, it is necessary to reconfigure all host LUN mappings. All data kept in the partition and the host LUN mappings will be removed with any partition change.

### Assigning a Name to a Logical Drive

Naming can help identify different arrays in a multi-array configuration. This function is also useful in special situations. For example, when one or more logical drives have been deleted, the array indexing is changed after system reboot. The second logical drive might become the first on the list.



Choose the logical drive for which you wish to assign a name, then press [ENTER]. Choose "logical drive name," then press [ENTER] again. The current name will be displayed. You may now enter a new name in this field. Enter a name, then press [ENTER] to save the configuration.

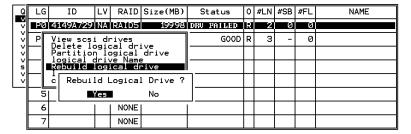
# Rebuilding a Logical Drive

If there is no spare drive in the system, a failed drive should be immediately replaced by a drive known to be good. Once the failed drive is replaced, the rebuild process can be manually initiated.

If you want the controller to auto-detect a replacement drive, make sure you have the following items set to "enabled":

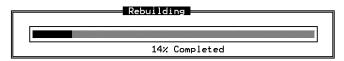
- 1. Periodic Drive Check Time
- 2. Periodic Auto-Detect Failure Drive Swap Check Time

These two configuration options can be found under "View and Edit Configuration Parameters" -> " Drive-Side SCSI Parameters".



Choose the logical drive that has a failed member drive, then press **[ENTER].** Choose "Rebuild logical drive", then press **[ENTER].** When prompted to "Rebuild Logical Drive?," select **Yes**.

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The rebuild progress will be displayed.

When rebuild has already started, choose "Rebuild progress" to see the rebuilding progress.

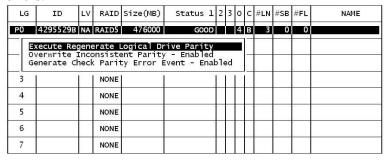
### <u>IMPORTANT!</u>

• The Rebuild function is only available when a logical drive (with RAID level 1, 3 or 5) has a failed member. NRAID and RAID 0 configurations provide no data redundancy.

# **Regenerating Logical Drive Parity**

(Applies to RAID Levels 1, 3, and 5)

If no verifying method is applied to data writes, this function can be often performed to verify parity blocks of a selected array. This function compares and recalculates parity data to correct parity errors.



Choose the logical drive that you want to regenerate the parity for, and then press **[ENTER]**. Choose "Regenerate Parity," then press **[ENTER]**. When prompted to "Regenerate Parity?", select **Yes**.

Please refer to *Chapter 11 Data Integrity* for more information on Parity Regeneration.

### Media Scan

Media Scan is used to examine drives and is able to detect the presence of bad blocks. If any data blocks have not been properly committed and are found during the scanning process, data from those blocks are automatically recalculated, retrieved and stored onto undamaged sectors. If bad blocks are encountered on yet another drive during the rebuild process, the block LBA (Logical Block Address) of those bad blocks will be shown. If rebuild is carried out under this situation, rebuild will continue with the unaffected sectors, salvaging the majority of the stored data.



There are two options with performing the Media Scan:

1. **Media Scan Priority:** determines how much system resources will be used for the drive scanning and recalculating process.

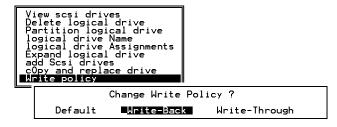
#### 2. Iteration Count:



The iteration setting determines how many times the scan is performed. If set to "continuous," the scan will run in the background continuously until it is stopped by user.

System can automatically perform a media scan according to a preset task schedule. For more details, please refer to **Chapter 11 Data Integrity.** 

# **Write Policy**



The Write-Back cache setting is configurable on the per array basis. Setting to the default value means the array setting is coordinated with the controller's general setting. The controller's general setting

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option can be found in "View and Edit Configuration Parameters" -> "Caching Parameters" -> "Write-Back Cache". Note that cached writes are lost if a power failure occurs.

# 7.10 Viewing and Editing Host LUNs

### Viewing or Deleting LUN Mappings

Choose the host channel and host ID combination you wish to view or delete.

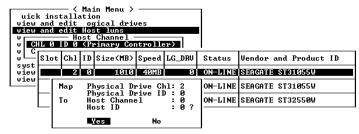


A list of the current LUN mapping will be displayed on the screen. Move the cursor bar to the LUN mapping you wish to delete, then press **[ENTER].** Select **Yes** to delete the LUN mapping, or **No** to cancel.

### Edit Host-ID/WWN Name List

This is a specific item used for systems communicating over Fibre host loops. Please refer to *Chapter 8 Fibre Operation* for more details.

# Pass-through SCSI Commands

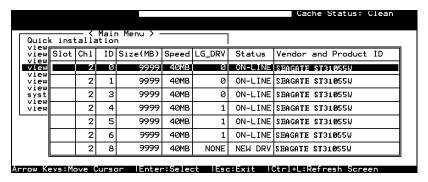


If you have primary and secondary controllers, move the cursor to the controller for the device that you wish to map, then press [ENTER]. You will be prompted to map a SCSI ID to a physical drive.

### WARNING!

- Pass-through SCSI Commands are only intended to perform maintenance functions for a drive or device on the drive side. Do not perform any destructive commands to a disk drive (i.e., any commands that write data to a drive media). This will result in inconsistent parity among drives included in a logical configuration of drives. If a disk drive is a spare drive or a member of a logical drive, such a destructive command may cause a data inconsistency.
- When a drive/device is mapped to a host SCSI ID so that Pass-through SCSI Commands can be used, the data on that drive/device will not be protected by the controller. Users who employ Pass-through SCSI Commands to perform any write commands to drive media do so at their own risk.

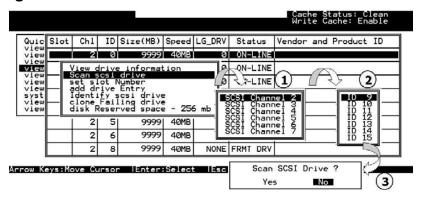
# 7.11 Viewing and Editing Drives



Choose "View and Edit Drives" in the Main Menu. All drives attached to the drive channels will be displayed on the screen.

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### **Scanning New Drive**



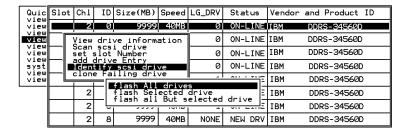
If a drive is connected after the array is started, choose a drive and press [ENTER]. Choose "Scan SCSI drive", then press [ENTER]. The menu may vary according to the drive status. Choose the drive channel and ID of the drive you wish to scan, then press [ENTER].

#### Slot Number

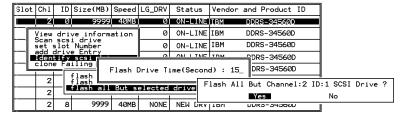
### **Drive Entry**

These two functions are reserved for Fault Bus configuration.

# **Identifying Drive**



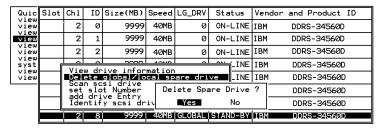
Move the cursor bar to the drive you wish to identify, then press **[ENTER].** Choose "Identify SCSI drive," then choose "flash all drives" to flash the read/write LEDs of all the drives in the drive channel. Choose **Yes**.



You may also choose "flash selected drive" or "flash all But Selected drives" to flash the read/write LED of the selected drive only, or all the drives except the selected drive. Choose Yes and choose an extent of time from 1 to 999 seconds.

# **Deleting Spare Drive (Global / Local Spare Drive)**

Move the cursor to a Local Spare Drive or Global Spare Drive, then press **[ENTER]**. Choose "Delete Global/Local Spare Drive," then press **[ENTER]** again. Choose **Yes** to confirm.



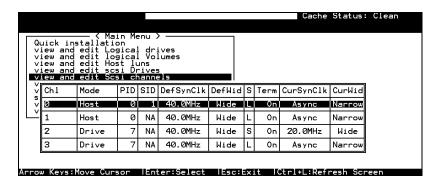
### NOTE:

• The spare drive you deleted or any drive you replaced from a logical unit will be indicated as a "used drive."

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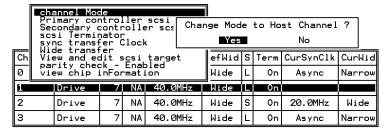
# 7.12 Viewing and Editing Channels

Except for those shipped in a dual-redundant chassis, SCSI-based controllers use channel 0 as the host channel and also as the communications path between controllers. If a redundant controller configuration is preferred, you may need to assign other channels as host. Flexibility is added so that all channels can be configured as host or drive.



Choose "View and Edit Channels" in the Main Menu. Channel status displays.

# **Redefining Channel Mode**

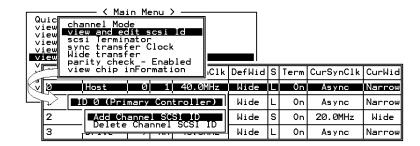


For Fibre- and SCSI-based controllers, all channels can be operated in host or drive mode. Choose the channel you wish to change, then press **[ENTER]**. Choose "Channel Mode," then press **[ENTER]**. A dialog box will appear asking you to confirm the change.

### **IMPORTANT!**

• Every time you change the channel mode, you must reset the controller for the change to take effect.

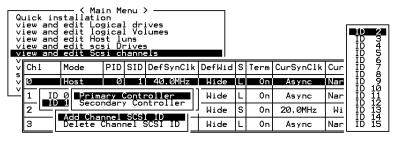
# **Viewing and Editing SCSI IDs - Host Channel**



Choose a host channel, then press **[ENTER]**. Choose "View and Edit SCSI ID." A list of existing ID(s) will be displayed on the screen. You may then choose to add or delete an existing ID.

# Viewing and Editing SCSI IDs

# Adding an ID (Primary/Secondary Controller ID)

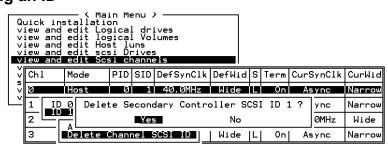


In single controller mode, you should set the secondary controller's ID to "NA". In dual-controller mode, you need to set an ID for the secondary controller on each of your drive channels.

Press [ENTER] on one of the existing IDs. Choose "Add Channel SCSI ID," then choose to assign an ID for either the "Primary Controller" or "Secondary Controller." A list of SCSI IDs will appear. Choose a SCSI ID. DO NOT choose a SCSI ID used by another device on the same channel. The defaults are PID=8 and SID=9 (SCSI channel). In redundant mode, logical drives mapped to a primary ID will be managed by the primary controller, and vice versa.

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### **Deleting an ID**

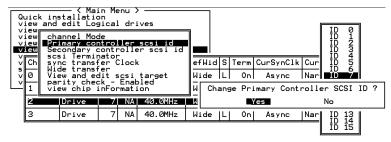


Choose the SCSI ID you wish to delete. Choose "Delete Channel SCSI ID." The dialog box "Delete Primary/Secondary Controller SCSI ID?" will appear. Select **Yes**, then press **[ENTER]** to confirm.

# **IMPORTANT!**

- Every time you change a channel ID, you must reset the controller for the changes to take effect.
- The default SCSI ID of the primary controller (single controller configuration) on a host channel is 0, on a Drive channel is 7.
- If only one controller exists, you must set the secondary controller's ID to "NA." If a secondary controller exists, you need to set a secondary ID on host and drive channels.
- Multiple target IDs can be applied to the host channels while each drive channel has only one or two IDs (in redundant mode).
- At least one controller's ID has to be present on each channel bus.

# Setting a Primary Controller's ID - Drive Channel

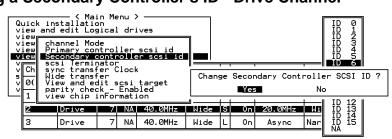


Choose a drive channel, then press **[ENTER]**. Choose "Primary Controller ID." A list of channel IDs displays. Choose an ID. The

dialog box "Change Primary Controller ID?" displays. Select **Yes**, then press **[ENTER]**.

For more details on ID settings in redundant mode, please refer to *Chapter 10*.

# Setting a Secondary Controller's ID - Drive Channel

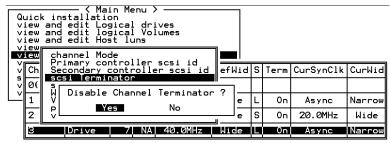


Choose a drive channel, then press **[ENTER]**. Choose "Secondary Controller ID." A list of channel IDs displays. Assign an ID to the chip processor of the secondary controller's drive channel. Choose an ID. The dialog box "Change Secondary Controller ID?" will appear. Select **Yes**, then press **[ENTER]**.

### NOTE:

The EonStor subsystems have preset IDs for the drive channels and there is no need to change those IDs. For all subsystems that come with drives attached through backend PCBs, system vendors should have configured the drive IDs and there is usually no need to make any changes.

# **Setting Channel Terminator**

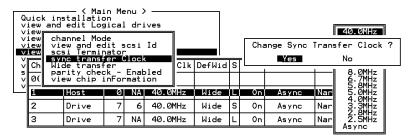


Choose the channel for which you wish the terminator enabled or disabled, then press **[ENTER]**. Choose "SCSI Terminator", then press **[ENTER]**. A dialog box will appear. Choose **Yes**, then press **[ENTER]**. The terminator can also be enabled by switch jumpers. Please refer to the controller hardware manual for more details.

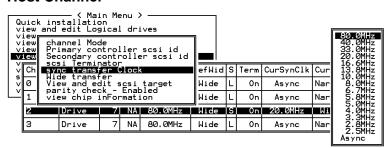
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### **Setting a Transfer Speed**

### **Drive Channel**



#### **Host Channel**



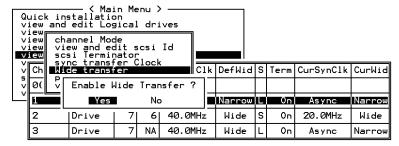
Move the cursor bar to a channel, then press **[ENTER]**. Choose "Sync Transfer Clock", then press **[ENTER]**. A list of the clock speeds will appear. Move the cursor bar to the desired speed and press **[ENTER]**. A dialog box "Change Sync Transfer Clock?" will appear. Choose **Yes** to confirm.

### **IMPORTANT!**

Transfer rate	Transfer speed in Mhz
SCSI-320	160Mhz
SCSI-160	80Mhz

- According to SCSI Channel Specifications, transfer speed shown in Mhz is the SCSI bus sync frequency. With 16-bit Wide transfer, the actual data rate is the double of Mhz transfer speed.
- Every time you change the Transfer Speed, you must reset the controller for the changes to take effect.

# **Setting the Transfer Width**

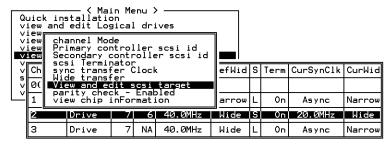


Move the cursor bar to a channel, then press **[ENTER]**. Select "Wide Transfer," then press **[ENTER]**. A dialog box "Disable Wide Transfer?" or "Enable Wide Transfer?" will appear. Choose **Yes** to confirm.

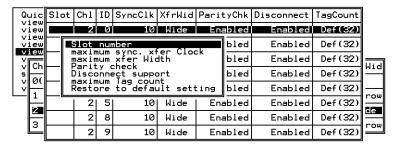
### **IMPORTANT!**

• Every time you change the SCSI Transfer Width, you must reset the controller for the changes to take effect.

# **Viewing and Editing SCSI Target / Drive Channel**



Move the cursor bar to a drive channel, then press [ENTER]. Select "View and Edit SCSI Target," then press [ENTER].



A list of all the SCSI targets and their current settings will appear. Press **[ENTER]** on a SCSI target and a menu list will appear on the screen.

### NOTE:

• The SCSI target settings should only be altered when adjustments are being made to specific devices on a drive channel. You may change the SCSI parameters for specific drives when mixing different drives or connecting other SCSI devices such as a CD-ROM on a drive channel. Please note that neither mixing drives nor connecting a CD-ROM is recommended for the controller.

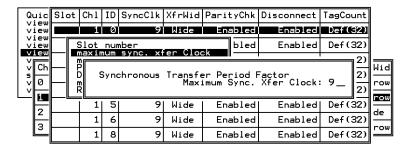
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### **Slot Number**

Choose "Slot Number", then press [ENTER]. Enter a slot number, then press [ENTER] again.

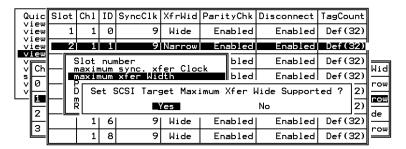
This setting is reserved for the "Fault-Bus" option.

# **Maximum Synchronous Transfer Clock**



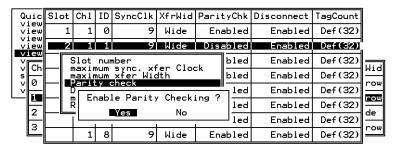
Choose "Maximum Sync. Xfer Clock," then press [ENTER]. A dialog box will appear on the screen. Enter the clock, then press [ENTER].

### **Maximum Transfer Width**



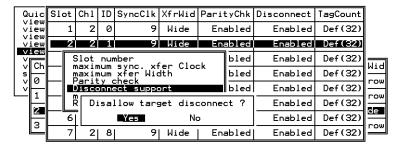
Choose "Maximum Xfer Width", then press [ENTER]. Choose Yes in the dialog box to confirm the setting.

### **Parity Check**



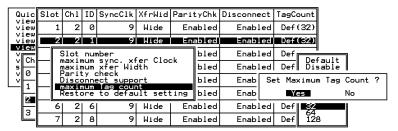
Choose "Parity Check." Choose **Yes** in the dialog box that follows to confirm the setting.

# **Disconnecting Support**



Choose "Disconnect Support." Choose **Yes** in the dialog box that follows to confirm the setting.

# **Maximum Tag Count**



Choose "Maximum Tag Count," then press **[ENTER].** A list of available tag count numbers will appear. Move the cursor bar to a number, then press **[ENTER].** Choose **Yes** in the dialog box that follows to confirm the setting.

### **IMPORTANT!**

 Disabling the Maximum Tag Count will disable the internal cache of a SCSI drive.

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### **Data Rate**

Q Ch1		ID	DefSynClk	DefWid	s	Term	cursync1k	CurWid
v v 0	33MB	*	AUTO	Serial	F	NA		
v v 1	44MB 66MB 100MB	*	AUTO	Serial	F	NA	133мв	SATA
V 4	133MB		AUTO	SATA				
s 5 v		inFo	rmation	SATA			133MB	SATA
v 6	Data rate						133MB	SATA
7	Drive		AUTO	SATA			133MB	SATA
8	Drive		AUTO	SATA			133MB	SATA
9	9 Drive		AUTO	SATA			133MB	SATA

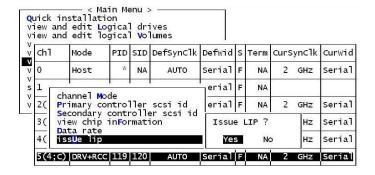
This option is available in the configuration menu of Fibre host channel and the drive channel configuration menus of Fibre-, ATA-, or SATA-based subsystems. Default is "AUTO" and should work fine with most disk drives. Changing this setting is not recommended unless some particular bus signal issues occur.

The host channel data rate setting allows a 2Gbit Fibre Channel to negotiate with devices communicating over 1GHz link if the link speed configuration is determined externally.

Most SATA/ATA-based systems connect only one drive per SATA/ATA channel (4 for multi-lane with SATA-II). This helps to avoid a single drive failure from affecting other drives. The maximum mechanical performance of today's drives can reach around 30MB/second (sustained read). This is still far below the bandwidth of a drive channel bus. Setting the SATA/ATA bus speed to a lower value can get around some problems, but will not become a bottleneck to system performance.

Note that the SATA/ATA speed is the maximum transfer rate of the SATA/ATA bus in that mode. It does not mean the drive can actually carry out that amount of sustained read/write performance. For the performance of each drive model, please refer to the documentation provided by drive manufacturer.

### **Issue LIP**



This option allows you to manually issue a LIP (Loop Initialization Sequence) on either a host or drive channel. This function is particularly useful when cabling failure occurs between two cascaded drive enclosures.

The condition for applying the "Issue LIP" function is described as follows (see diagram Figure 7-2):

- 1. Multiple enclosures have been cascaded using FC-AL Fibre links. For example, an EonRAID 2510FS or an A16F-R RAID enclosure connected with several SATA JBODs.
- 2. One cable link fails or is disconnected between enclosures.
- 3. Cabling failure is restored.
- 4. Since the FC port to which the failed link was attached to has already been bypassed at the time when the fault occurred, a LIP command must be manually exerted by the user for the FC port to participate in the loop again. The dual-loop FC-AL can thus be restored.

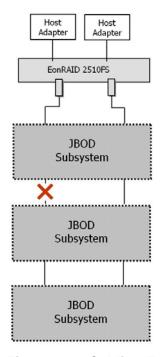
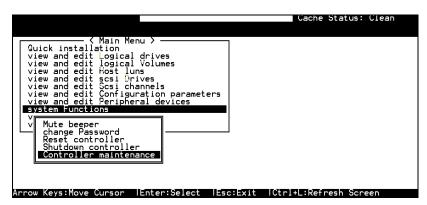


Figure 7 - 2 Cabling Failure between Drive Enclosures

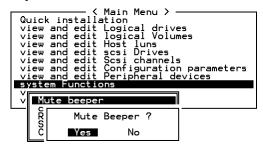
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# 7.13 System Functions



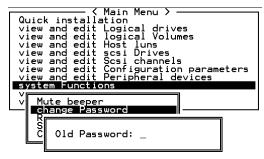
Choose "System Functions" in the Main Menu, then press [ENTER]. The System Functions menu displays. Move the cursor bar to an item, then press [ENTER].

### **Mute Beeper**



When the controller's beeper has been activated, choose "Mute beeper," then press [ENTER]. Choose "Yes" and press [ENTER] in the next dialog box to turn the beeper off temporarily for the current event. The beeper will still be activated on the next event.

# **Change Password**



Use the controller's password to protect the array from unauthorized entry. Once the controller's password has been set, regardless of whether the front panel, the RS-232C terminal interface or RAIDWatch Manager is used, you can only access the RAID controller by providing the correct password.

### **IMPORTANT!**

- The controller verifies the password when entering the Main Menu from the initial screen or when making a configuration change. If the controller is going to be left unattended, the "Password Validation Timeout" can be set to "Always Check." Setting the validation timeout to "Always Check" will protect the controller configuration from any unauthorized access.
- The controller password and controller name share a 16-character space. The maximum characters for the controller password is 15. If the controller name occupies 15 characters, there is only one character left for the controller password, and vice versa.

# **Changing the Password**

To set or change the controller password, move the cursor bar to "Change Password," then press [ENTER].

If a password has previously been set, the controller will ask for the old password first. If the password has not yet been set, the controller will directly ask for the new password. The password can not be replaced unless a correct, old password is provided.

Key-in the old password, then press **[ENTER]**. If the password is incorrect, it will not allow you to change the password. Instead, it will display the message "Password incorrect!," then go back to the previous menu.

If the password is correct, or there is no preset password, it will ask for the new password.

# **Setting a New Password**



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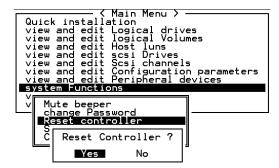
Enter the desired password in the column, then press **[ENTER]**. The next dialog box will display "Re-Enter Password". Enter the password again to confirm and press **[ENTER]**.

The new password will now become the controller's password. Providing the correct password is necessary when entering the main menu from the initial screen.

### **Disabling the Password**

To disable or delete the password, press **[ENTER]** in the empty column that is used for entering a new password. The existing password will be deleted. No password checking will occur when entering the Main Menu or when making a configuration change.

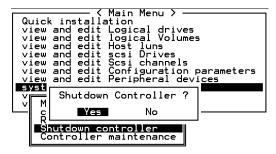
### **Reset Controller**



To reset the controller without powering off the system, move the cursor bar to "Reset Controller," then press [ENTER]. Choose Yes in the dialog box that follows, then press [ENTER]. The controller will now reset as well as power-off or re-power-on.

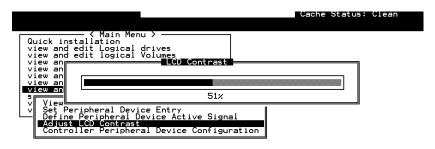
### **Shutdown Controller**

Before powering off the controller, unwritten data may still reside in cache memory. Use the "Shutdown Controller" function to flush the cache content. Move the cursor bar to "Shutdown Controller," then press <code>[ENTER]</code>. Choose <code>Yes</code> in the dialog box that follows, then press <code>[ENTER]</code>. The controller will now flush the cache memory.



For "Controller Maintenance" functions, such as "Download Firmware," please refer to *Appendix B*.

# **Adjust LCD Contrast**



The controller LCD contrast is set at the factory to a level that should be generally acceptable. The controller is equipped with an LCD contrast adjustment circuit, allowing the contrast to be adjusted either via the RS-232 Terminal Emulation Menus or by the LCD User Interface.

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# 7.14 Controller Parameters

### **Controller Name**



Choose "View and Edit Configuration Parameters," "Controller Parameters," then press [ENTER]. The current name displays. Press [ENTER]. Enter a name in the dialog box that prompts, then press [ENTER].

### **LCD Title Display - Controller Name**



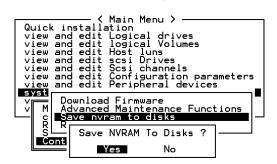
Choose "View and Edit Configuration Parameters," "Controller Parameters," then press [ENTER]. Choose to display the embedded controller logo or any given name on the LCD. Giving a specific name to each controller will make them easier to identify if you have multiple RAID systems remotely monitored.

# **Saving NVRAM to Disks**

You can choose to backup your controller-dependent configuration information to disks. We recommend using this function to save configuration information whenever a configuration change is made. The information will be duplicated and distributed to all logical configurations of drives.

At least a RAID configuration must exist for the controller to write your configuration data onto it.

From the Main Menu, choose "System Functions." Use the arrow keys to scroll down and select "Controller Maintenance," "Save NVRAM to Disks," then press [ENTER].



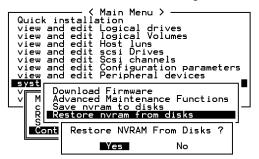
Choose **Yes** to confirm.

A prompt will inform you that NVRAM information has been successfully saved.

### **Restore NVRAM from Disks**

When you want to restore your NVRAM information from what you previously saved onto disk, use this function to restore the configuration information.

From the Main Menu, choose "System Functions." Use the arrow keys to scroll down and select "Controller Maintenance," "Restore NVRAM from disks," and then press [ENTER].



Press **Yes** to confirm.

A prompt will notify you that the controller NVRAM data has been successfully restored from disks.

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### **Password Validation Timeout**



Choose "View and Edit Configuration Parameters," "Controller Parameters," then press [ENTER]. Select "Password Validation Timeout," and press [ENTER]. Choose to enable a validation timeout from one minute to Always Check. The Always Check timeout will disable any configuration change made without entering the correct password.

### **Controller Unique Identifier**



Enter any hex number between "0" and "FFFFF" for the unique identifier. The value you enter *MUST* be different for each controller.

The Controller Unique Identifier is *required* for configuring every RAID controller. The controller automatically notifies users to enter a unique identifier when the first logical drive is created in a dual-controller system.

Enter a unique ID for any RAID controller whether it is configured in a single or dual-controller configuration. The unique ID is necessary for the following:

- 1. A controller-specific identifier helps controllers to identify their counterpart in a dual-active configuration.
- The unique ID is generated into a Fibre Channel WWN node name for controllers or RAID systems using Fibre Channel host ports. The node name prevents host computers from misaddressing the storage system during the controller failover/failback processes.
- 3. MAC addresses for the controller's Ethernet port that will be taken over by a surviving controller in the event of single controller failure.

In redundant mode, configuration data is synchronized between controllers. Host ports on the partner controllers appear with the same node name but each has a different port name (WWPN).

When a controller fails and a replacement is combined as the secondary controller, the node name will be passed down to the secondary controller. The host will not acknowledge any differences so that controller failback is totally transparent.

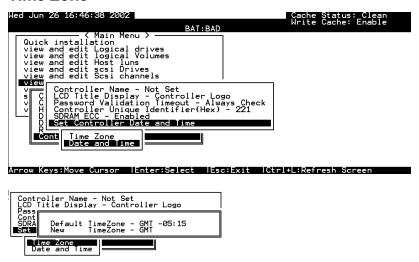
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The unique identifier setting can be accessed from "View and Edit Configuration Parameters"  $\Pi$  "Controller Parameters"  $\Pi$  "Controller Unique ID."

### Set Controller Date and Time

This sub-menu only appears when the controller is equipped with a real-time clock.

### **Time Zone**



The controller uses GMT (Greenwich Mean Time), a 24-hours clock. To change the clock to your local time zone, enter the hours later than the Greenwich mean time following a plus (+) sign. For example, enter "+9" for Japanese time zone.

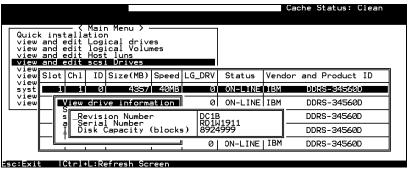
### **Date and Time**



Enter time and date in its numeric representatives in the following order: month, day, hour, minute, and the year.

# 7.15 Drive Information

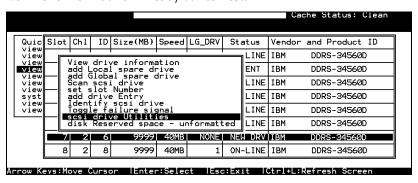
# View Drive Information



From the "View and Edit SCSI Drives" menu, select the drive that the utility is to be performed on, then press [ENTER]. Select "View drive information," then press [ENTER].

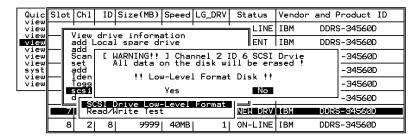
### **SCSI Drive Utilities**

From the "View and Edit SCSI Drives" menu, select the drive that the utility is to be performed on, then press [ENTER]. Select "SCSI Drive Utilities, then press [ENTER]. Choose either "SCSI Drive Low-level Format" or "Read/Write Test."



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### **SCSI Drive Low-level Format**



Choose "SCSI Drive Low-level Format" and confirm by selecting **Yes**.

### **IMPORTANT!**

- Do not switch the controller's and/or SCSI disk drive's power off during the SCSI Drive Low-level Format. If any power failure occurs during the formatting process, the formatting must be performed again when power resumes.
- All data stored in disk drives will be destroyed during the low-level format.
- The disk drive on which a low-level disk format will be performed cannot be a spare drive (local or global) nor a member of a logical drive. The "SCSI Drive Low-level Format" option will not appear if the drive is not indicated as a "New Drive" or a "Used Drive." Also, a drive formatted with a 256MB reserved space is also excluded from selection.

#### SCSI Drive Read/Write Test

From the "View and Edit SCSI Drives" menu, select a new or used drive that the utility is to be perform on, then press [ENTER]. Select "SCSI Drive Utilities," then press [ENTER]. Choose "Read/Write Test" and press [ENTER]. You can choose to enable/disable the following options:

- 1. Auto Reassign Bad Block
- Abort When Error Occurs
- 3. Drive Test for Read Only/Read and Write

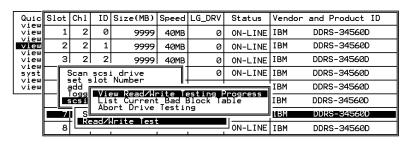
When finished with configuration, select "Execute Drive Testing" and press **[ENTER]** to proceed.

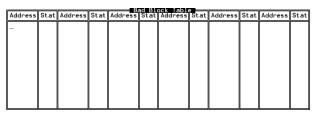


The Read/Write test progress will be indicated by a status bar.



You may press **[ESC]** and select "Read/Write Test" later and choose either to "View Read/Write Testing Progress" or to "List Current Bad Block Table." If you want to stop testing the drive, select "Abort Drive Testing" and press **[ENTER]** to proceed.





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8

# **Fibre Operation**

# 8.1 Overview

This chapter describes the Fibre-specific functions available since firmware release 3.21 and above. Optional functions have been implemented for operations using Fibre Channel and access control under multiple-host environments such as Storage Area Network. Users familiar with Fibre Channel configurations, please move ahead to *Section 8.4*.

### Summary:

### 8.2 Major Concerns

Things you should know before proceeding with configuration

### 8.3 Supported Features

List of functionality supported by controller FC chips

### 8.4 Configuration: Host and Drive Parameters

Configuration options for data bus setting and system drive mapping.

The configuration procedures for changing parameters on FC host and drive channels

Fibre Operation 8-1

# 8.2 Major Concerns

Most of the configuration options in this chapter are directly related to controller redundancy. Joining two controllers into a dual-active pair can eliminate most possible points of failure. Configuring a controller pair requires careful planning and proper setup, the requirements can be summarized as follows:

			e Coherency Channels (RCC):					
	1. R	CC	FC channels can be manually assigned as the dedicated communications loops. Two are recommended for path redundancy and sufficient bandwidth.  Communications traffic distributed over drive loops					
	2. Dr	ive + RCC						
•	Conne	ction betw	een Controllers:					
		common l	etween controllers, hardware link through a backplane, Fibre hub or switch (for SAN ns and for those models that do not have by-s)					
	Chanr	el Mode A	ssignment					
			g to the topological plan, your I/O channels signated as:					
		• Host						
		• RCC p	paths					
		• Drive						
		• Drive	+ RCC					
	Host (	Channel Co	nnection Type:					
		connected	nds on the way your RAID system is I to the host computer(s). The host n type can be:					
		• FC-Al	L					
		• Fabric	c (point-to-point)					
•	Controller Unique ID:							
		This ID will be used to generate Fibre ports' node names, and is necessary for addressing the controller during the controller failover/failback operation.						
•	Dual-Loop:							
			-side dual loop provides data path dancy. Firmware is capable of executing a					

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- load-sharing algorithm to optimize dual-loop performance.
- 2. **Host-side** dual loop is passively supported and requires the support of multi-path software on the host computer.

Fibre Operation 8-3

# 8.3 Supported Features

# **Fibre Chip**

#### 1Gbit Fibre Channel:

Fibre loops (1 Gbit FC-AL) comply with the following standards:

- 1. (FC-PH) X2.230:1994
- 2. (SCSI-FCP) X3.269:1996
- 3. (FC-AL-2) Project 1133-D rev.6.5
- 4. (SCSI-2) X3.131-1994
- 5. Support for sustained 1 Gbit/sec (100MB/sec) transfer rates
- 6. Each Fibre loop can be independently configured for the connection to host or drive

### 2Gbit Fibre Channel:

- 1. Fibre Channel Arbitrated Loop (FC-AL-2) working draft, rev 6.4
- 2. Fibre Channel Fabric Loop Attach (FC-FLA) working draft, rev 2.7
- 3. Fibre Channel Private Loop SCSI Direct Attach (FC-PLDA) working draft, rev 2.1
- 4. Fibre Channel Tape (FC-TAPE) profile, T11/98-124vD, rev 1.13
- 5. Support Fibre Channel protocol-SCSI (FCP-SCSI)
- 6. Support Fibre Channel Internet protocol (IP)

# **Multiple Target IDs**

Each 2Gbit channel configured as a host loop supports multiple target IDs in the range of 0 to 125.

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### **Drive IDs:**

Supported ways to address a Fibre port include Hard assigned and Soft assigned. The controller supports automatic loop ID assignment on drive channels. A hard loop address ID can be assigned to disk drives by enclosure jumper setting. If the AL\_PA configuration on a drive enclosure has been set to a neutral status, physical IDs will be automatically assigned to drives.

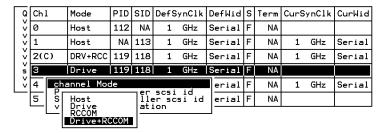
# In-band Fibre and S.E.S. Support

"SCSI Pass-through" commands are supported over host and drive loops just as they are over SCSI channels. The "in-band Fibre" protocol for packaging "External Interface" protocol commands/responses is supported over host Fibre loops (such as the RAIDWatch Manager). Drive-side S.E.S. device identification, monitoring, and control are likewise supported over drive loops.

Fibre Operation 8-5

# 8.4 Configuration: Host and Drive Parameters

### **Channel Mode:**



All Fibre Channels can be changed to operate as "Host," "Drive," "RCCOM," or "Drive + RCCOM". Choose the channel for which you wish to change its mode, then press [ENTER]. Choose "Channel Mode," then press [ENTER]. A dialog box will appear asking you to confirm the change.

# **Primary and Secondary Controller IDs:**

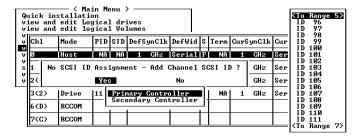
Select a channel by highlighting its status bar and press [ENTER].

**Drive Channel** 

In redundant controller mode, each drive channel should be assigned with both a "Primary Controller ID" and a "Secondary Controller ID." The factory defaults for the primary and secondary IDs on drive loops are "119" and "120" respectively.

**Host Channel** 

Create host IDs on each specific host channel. Host IDs are designated as the "Primary Controller" or "Secondary Controller" IDs.



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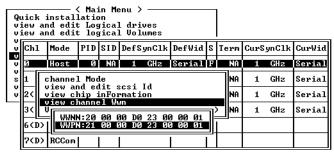
#### Limitation:

- 1. If host connection is made in FC-AL mode, there can be a total of "16" Primary and Secondary IDs.
- Although host connection in point-to-point mode is supported, problems might occur when passing IDs of the failed controller to its counterpart. HA (Host Adapter) failover software is required in this situation to redirect I/O access during the controller failover operation.

# Redundant Controller Cache Coherency Channel (RCC Channel)

A host channel can be selected and converted into a communications channel. To convert a drive channel, change it into host mode and then select "RCCOM." Details can be found in the proceeding discussions.

### View Channel WWN

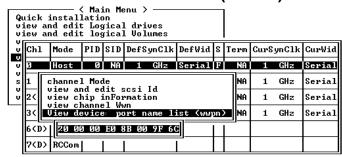


Port name is an unique eight-byte address assigned to an FC device port.

The controller has multiple channels (I/O paths) and each channel is managed by an I/O processor. This function allows users to inspect the node name and port name assigned to these chip processors. Some management software running on host computers needs these names to properly address a storage subsystem.

Fibre Operation 8-7

### **View Device Port Name List (WWPN)**

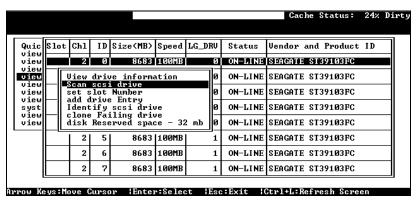


This function displays the device port names (host adapter ID) detected on a host loop.

The HBA port names detected can be added to the "Host-ID WWN name list" in "View and Edit Host LUN" menu. Adding port names to the list can speed the mapping process that follows.

Each port name should then be assigned a nickname for ease of identification. See the following sections for more details.

### View and Edit Fibre Drive

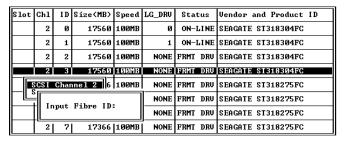


Choose "View and Edit SCSI Drives" on the Main Menu and use the arrow keys to move the cursor bar through the connected drives. Press **[ENTER]** to choose a drive, or **[ESC]** to return to the previous menu/screen.

# **User-Assigned ID (Scan SCSI Drive)**

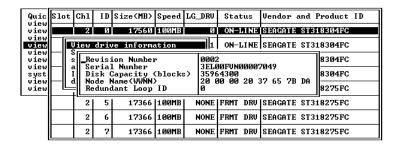
Select "Scan SCSI drive" to assign an ID to a drive.

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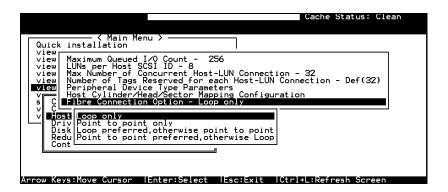
A drive enclosure usually has drive slots pre-assigned with specific IDs. There are occasions when an ID needs to be assigned manually to a device. The "set slot number" and the "add drive entry" functions are reserved for Infortrend's Fault-bus operation.

### **View Drive Information**



If the selected drive belongs to a drive group that is configured in a dual-loop, the "Redundant Loop ID" will be displayed here.

### View and Edit Host-side Parameters



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### 1. Fibre Channel Connection Option:

Use the ↑ ↓ keys to scroll down to "View and Edit Configuration Parameters," "Host-side SCSI Parameters," and then "Fibre Connection Option." A prompt will display all the options. Select one appropriate for your Fibre Channel topology. If the connection to the host is through a Fibre hub, choose "Loop only."

If connection to the host is through a Fibre switch F\_Port or directly to a server, choose "Point to point only." Proper selection is necessary and will decrease overhead on data transmission.

A redundant controller configuration should always have its host connection configured in FC-AL mode. For a switched fabric configuration, a redundant controller system can be connected to the FL\_ports on an FC switch and then the host computers connect to its F\_ports.

### **IMPORTANT!**

 Note that the host ports between redundant controllers can be connected via switched fabric. However, switch ports connecting the controllers should be operating as FL\_Ports. If they are configured as F\_Ports, the controller host ports will not support multiple target IDs, especially when IDs on a failed controller's host ports need to be taken over by the surviving controller.

### **View and Edit Drive-side Parameters**



# 2. Drive-side Dual Loop

Fibre drives are usually configured in a JBOD enclosure. Through the enclosure backplane, these drives form one or two circuit loops. You may choose to assemble a certain number of disk drives into a dual-loop configuration using two of the controller channels.

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To configure a dual-loop, connect two of the drive channels each to an FC-AL port on the drive enclosure (JBOD). Please refer to the related documents that came with your drive enclosure for the connection details.

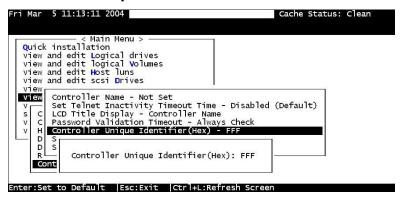
The dual-loop configuration not only doubles traffic bandwidth by separating the transmitting and receiving paths but also provides path redundancy. I/O traffic will be continued if one data path fails.

Controller firmware automatically examines the node names and port names of all the connected drives once initiated. If devices on two different drive channels appear with the same loop ID and port name, the controller will consider these two drive channels as a "dual loop."

Ιū	<pre></pre>											
9 c c <b>c</b> c c	Ch1	Mode	PID	SID	DefS	ynC1k	DefWid	s	Term	Curs	ynC1k	CurWid
	Я	Host	Ø	NA	1	GHz	Serial	R	NA	1	GHz	Serial
	1	Host	NA	1	1	GHz	Serial	F	NA	1	GHz	Serial
;	2(3)	Drive	119	120	1	GHz	Serial	F	NA	1	GHz	Serial
	3(2)	Drive	119	120	1	GHz	Serial	F	NA	1	GHz	Serial
	6(C)	RCCom										
	7(C)	RCCom										

The dual loop configuration will be displayed as "channel <pair channel>." For example, channel numbers are displayed as 2<3> and 3<2> if channel 2 and channel 3 are configured as a dual loop. The data bus will be operating at the bandwidth of up to 400MB/sec (2Gbps Fibre).

# **Controller Unique Identifier**



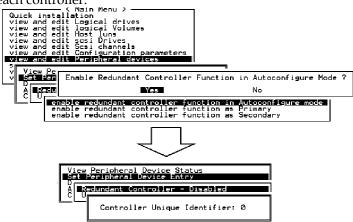
A Controller Unique Identifier is *required* for operation with the *Redundant Controller Configuration*. The controller will automatically notify users to enter a unique identifier when the first logical drive is being created in a dual-controller system.

Fibre Operation 8-11

The unique identifier will be used to generate a Fibre Channel "node name" (WWNN). The node name is device-unique and comprised of information such as the IEEE company ID and this user-configurable identifier in the last two bytes.

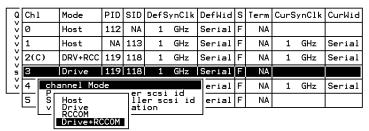
In redundant mode, the controller configuration data is continuously synchronized between controllers. Host ports on both controllers appear with the identical node names and each with a different port name (WWPN). When a controller fails and a replacement is combined, the node name will be passed down to the replacement, making the host unaware of controller replacement so that controller failback is totally transparent.

Choose "View and Edit Peripheral Devices," "Set Peripheral Device Entry," then enable the "Redundant Controller" configuration. You will be requested to enter a value for the "Controller Unique Identifier." For firmware release 3.25 and above, enter a hex number between 0 and FFFFF. The identifier selection box will prompt automatically. The value you enter *MUST* be different for each controller.



The unique identifier can also be accessed from "View and Edit Configuration Parameters"  $\Pi$  "Controller Parameters"  $\Pi$  "Controller Unique ID."

# **Controller Communications over Fibre Loops**



Controllers running firmware version 3.14 and above supports controller communications over Fibre loops.

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There are two options for controller communications over Fibre loops. Hardware configuration should be completed before firmware setting.

- 1. Select from the Main Menu "View and Edit SCSI channels," and configure the selected FC channels into "RCCOM (Redundant Controller Communication)" mode. To ensure the connection with data path redundancy, you may use two channels as the dedicated RCC loops. The dedicated channels should not be attached with any other device.
- Communications Traffic Distributed over All Drive Loops: Select all drive loops and configure them as "Drive + RCCOM (Drive Loops plus Redundant Controller Communications)." The communications traffic between the two controllers will be automatically distributed over all drive loops.



- As displayed above, channel(s) selected as the communications paths will be displayed as "channel number (C: connected)" or "channel number (D: disconnected)." If channels configured in a dual-loop are selected, channel status will be displayed as "channel number (pair loop; C or D)."
- If any of the communications loops fail, the intercontroller traffic will automatically shift to the remaining Drive/RCC loop(s).

Fibre Operation 8-13

# Chapter

9

# Host-side and Drive-side Parameters

This chapter discusses the advanced options for configuring and maintaining a RAID system. Each function is given a brief explanation as well as a configuration sample. Terminal screens are used in the configuration samples. Some of the operations require basic knowledge of RAID technology and are only recommended for an experienced user.

# 9.1 Host-side Parameters

### Foreword: SCSI Channel, SCSI ID, and LUN

A SCSI channel (SCSI bus) can connect up to 15 devices (not including the controller itself) when the Wide function is enabled (16-bit SCSI). It can connect up to 7 devices (not including the controller itself) when the Wide function is disabled (8-bit SCSI). Each device has one unique SCSI ID. Two devices contending for the same SCSI ID are not allowed.



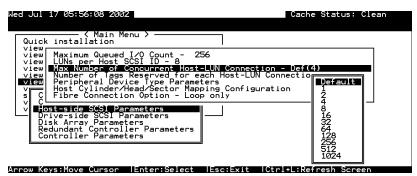
Figure 9 - 1 SCSI ID/LUNs

Figure 9-1 illustrates this idea. If you file a document into a cabinet, you must put the document into one of the drawers. From a SCSI's point of view, a SCSI ID is like a cabinet, and the drawers are the LUNs (Logical units). Each SCSI ID enables up to 32 LUNs. Data can be stored into one of the LUNs of the SCSI ID. Most SCSI host adapters treat a LUN like another SCSI device.

The same holds true for a Fibre Channel host interface. Up to 32 LUN's are supported with each host ID and up to 1024 LUNs are configurable per controller.

# Maximum Concurrent Host LUN Connection ("Nexus" in SCSI)

The configuration option adjusts the internal resources for use with a number of current host nexus. If there are four host computers (A, B, C, and D) accessing the array through four host IDs/LUNs (ID 0, 1, 2 and 3), host A through ID 0 (one nexus), host B through ID 1 (one nexus), host C through ID 2 (one nexus) and host D through ID 3 (one nexus) - all queued in the cache - that is called 4 nexus. If there are I/Os in the cache through four different nexus, and another host I/O comes down with a nexus different than the four in the cache (for example, host A access ID 3), the controller will return "busy." Note that it is "concurrent" nexus; if the cache is cleared up, it will accept four different nexus again. Many I/Os can be accessed via the same nexus.

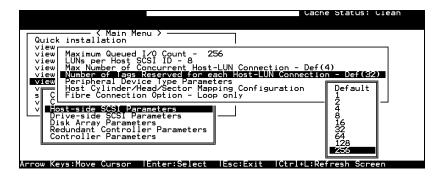


From the Main Menu, select "View and Edit Configuration Parameters," "Host-side SCSI Parameters," then press [ENTER]. Choose "Max Number of Concurrent Host-LUN Connection," then press [ENTER]. A list of available selections will appear. Move cursor bar to an item, then press [ENTER]. Choose Yes in the dialog box that follows to confirm your setting. The default is "4."

# Number of Tags Reserved for Each Host-LUN Connection

Each nexus has 32 (the default setting) tags reserved. When the host computer sends 8 I/O tags to the controller, and the controller is too busy to process them all, the host might start to send less than 8 tags during every certain period of time since then. This setting ensures that the controller will accept at least 32 tags per nexus. The controller will be able to accept more than that as long as the controller internal resources allow - if the controller does not have enough resources, at least 32 tags can be accepted per nexus.

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Choose "Host-side SCSI Parameters," then press [ENTER]. Choose "Number of Tags Reserved for each Host-LUN Connection," then press [ENTER]. A list of available selections will appear. Move the cursor bar to an item, then press [ENTER]. Choose Yes in the dialog box that follows to confirm the setting.

### **Maximum Queued I/O Count:**

This function allows you to configure the maximum queued I/O count the controller can receive from the host computer.

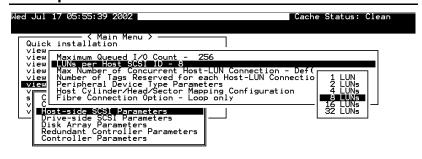


Choose "Host-side SCSI Parameters," then press [ENTER]. Choose "Maximum Queued I/O Count," then press [ENTER]. A list of available selections will appear. Move the cursor bar to an item, then press [ENTER]. Choose Yes in the dialog box that follows to confirm the setting.

The controller supports the following Host-side SCSI configurations:

"Maximum Queued I/O Count," "LUNs per Host SCSI ID," "Num of Host-LUN Connect," "Tag per Host-LUN Connect," "Peripheral Dev Type Parameters," and "Cyl/Head/Sector Mapping Config."

# **LUNs per Host SCSI ID**



Arrow Keys:Move Cursor | | IEnter:Select | | IEsc:Exit | | ICtrl+L:Refresh Screen

Choose "LUNs per Host SCSI ID," then press [ENTER]. A list of selections will appear. Move the cursor bar to an item, then press [ENTER]. Choose Yes in the dialog box that follows to confirm the setting.

### **LUN Applicability:**

If no logical drive has been created and mapped to a host LUN, and the RAID controller is the only device connected to the host SCSI card, usually the operating system will not load the driver for the host adapter. If the driver is not loaded, the host computer will not be able to use the in-band utility to communicate with the RAID controller. This is often the case when users want to start configuring a RAID using management software from the host. It will be necessary to configure the "Peripheral Device Type" setting for the host to communicate with the controller. If the "LUN-0's only" is selected, only LUN-0 of the host ID will appear as a device with the user-defined peripheral device type. If "all undefined LUNs" is selected, each LUN in that host ID will appear as a device with the user-defined peripheral device type.

Different "LUN applicability" selections are available: "Device Type" selection, "Device Qualifier Support," "Support Removable media," "LUN-0's only," and "All undefined LUNs." Please refer to *Peripheral Device Type Parameters for Various Operating Systems* for details concerning various operating systems.

# **Peripheral Device Type:**

For connection without a preset logical unit to a host, the in-band SCSI protocol can be used for the host to "see" the RAID controller. Please refer to the reference table below. You will need to make adjustments in the following submenu: Peripheral Device Type, Peripheral Device Qualifier, Device Support for Removable Media, and LUN Application.

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### In-band (SCSI or Fibre)

#### What is In-band?

External devices require communications with the host computer for device monitoring and administration. In addition to the regular RS-232C, in-band SCSI can serve as an alternative means of management communications. In-band SCSI translates the original configuration commands into standard SCSI commands. These SCSI commands are then sent to and received by the controller over the existing host link, either SCSI or Fibre.

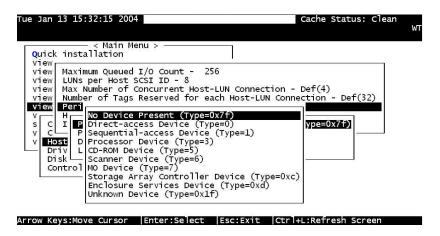
# Peripheral Device Type Parameters for Various Operating Systems

A host computer cannot "see" a RAID controller **UNLESS** the following is configured:

- 1. (a) a logical unit has been created
  - (b) at least one logical unit is mapped to a host ID or LUN via the RS-232/LCD keypad interface
- 2. (a) the "in-band SCSI" connection with the host is established.
  - (b) the RAID controller is configured to appear as a peripheral device on the channel bus connected to host computer

With a brand new array, there is no association between disk drive configurations and the logical ID/LUN presentations on the host bus. If users want to start configuring a RAID system from the host before any RAID configuration is made, the host will not be able to "see" the RAID subsystem. In order for a host to "see" the subsystem, it will be necessary to define the controller as a peripheral device.

Different host operating systems require different adjustments. See the tables below to find the proper settings for your host operating system. References to "Peripheral Device Qualifier" and "Device Support for Removable Media" are also included.



**Table 9 - 1** Peripheral Device Type Parameters

Operating System	Peripheral Device Type	Peripheral Device Qualifier	Device Support for Removable Media	LUN Applicability
Windows 2000/2003	0xd	Connected	Either is okay	LUN-0's
Solaris <sup>™</sup> 8/9 (x86 and SPARC)	0xd	Connected	Either is okay	LUN-0's
Linux RedHat 8/9; SuSE 8/9	0xd	Connected	Either is okay	LUN-0's

Table 9 - 2 Peripheral Device Type Settings

Device Type	Setting
Enclosure Service Device	0xd
No Device Present	0x7f
Direct-access Device	0
Sequential-access Device	1
Processor Type	3
CD-ROM Device	5
Scanner Device	6
MO Device	7
Storage Array Controller Device	0xC
Unknown Device	0x1f

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### Cylinder/Head/Sector Mapping:

Drive capacity is decided by the number of blocks. For some operating systems (Sun Solaris, for example) the capacity of a drive is determined by the cylinder/head/sector count. For Sun Solaris, the cylinder cannot exceed 65535; choose "cylinder<65535," then the controller will automatically adjust the head/sector count for your OS to read the correct drive capacity. Please refer to the related documents provided with your operating system for more information.

Cylinder, Head, and Sector counts are selectable from the configuration menus shown below. To avoid any difficulties with a Sun Solaris configuration, the values listed below can be applied.

Table 9 - 3 Cylinder/Head/Sector Mapping under Sun Solaris

Capacity	Cylinder	Head	Sector
< 64 GB	variable	64	32
64 - 128 GB	variable	64	64
128 - 256 GB	variable	127	64
256 - 512 GB	variable	127	127
512 GB - 1 TB	variable	255	127
1TB	variable	255	255

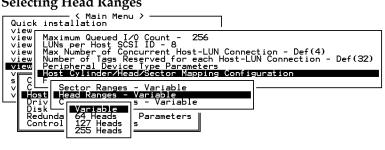
Older Solaris versions do not support drive capacities larger than 1 terabyte.

### Configuring Sector Ranges/Head Ranges/Cylinder Ranges:

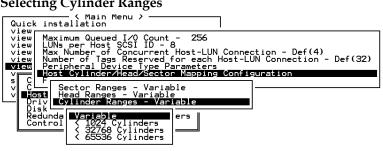
### **Selecting Sector Ranges**



### **Selecting Head Ranges**



### **Selecting Cylinder Ranges**



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# 9.2 Drive-side Parameters:

```
Quic view SCSI Motor Spin-Up Disabled SCSI Reset at Power-Up Disabled View Disk Access Delay Time - 60 seconds View Maximum Tag Count - 32 Periodic Drive Check Time - 10 seconds View Periodic SAF-IE and SES Device Check Time - 5 seconds Periodic SAF-IE and SES Device Check Time - Disabled Drive Predictable Failure Drive Swap Check Time - Disabled Drive Predictable Failure Mode(SMARI) -Detect Only C Fibre Channel Dual Loop - Enabled Drive-side SCSI Parameters Redundant Controller Parameters Controller Parameters Redundant Controller Parameters C
```

Choose "Drive-side SCSI Parameters," then press **[ENTER]**. The Drive-side SCSI parameters menu displays.

# **SCSI Motor Spin-Up**

When a power supply is unable to provide sufficient current to start all of the hard drives at once, you may have the drives spin-up in sequence to solve the problem with insufficient power-up current.

By default, all hard drives will start spinning up when powered-on; however, these hard drives can be configured so that drives will not spin-up all at the same time. There are 3 methods for spinning-up the hard drive's motor: "Spin-up at power-on," "Spin-up serially at random sequence" or "Spin-up by SCSI command." Please refer to the hard drive's documentation for instructions on configuring the hard drive using the "Spin-up by SCSI Command." The procedure for each brand/model of hard drive may vary.

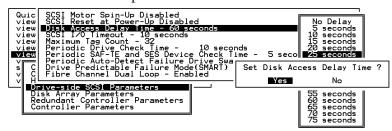
Configure all hard drives (usually by switching jumpers on the hard disks). Choose "SCSI Motor Spin-Up," then press [ENTER]. Choose **Yes** in the dialog box that follows to confirm the setting.

### **IMPORTANT!**

• If the drives are configured as "Delay Motor Spin-up" or "Motor Spin-up in Random Sequence," some of these drives may not be ready when the controller accesses them when it is powered up. Increase the disk access delay time so that the controller will wait a longer time for the drives to be ready.

### **Disk Access Delay Time**

This feature sets the delay time before the controller tries to access the hard drives after power-on. Default is 15 seconds.



Choose "Disk Access Delay Time," then press [ENTER]. A list of selections displays. Move the cursor bar to a selection, then press [ENTER]. Choose Yes in the dialog box that follows to confirm the setting.

#### **Drive I/O Timeout**

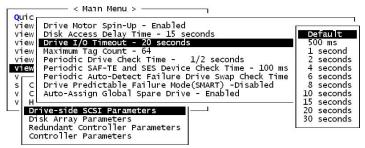
The "Drive I/O Timeout" is the time interval for the controller to wait for a drive to respond. If the controller attempts to read data from or write data to a drive but the drive does not respond within the Drive I/O Timeout value, the drive will be considered as a failed drive.

When the drive itself detects a media error while reading from the drive platter, it usually retries the previous reading or re-calibrates the head. When the drive encounters a bad block on the media, it reassigns the bad block onto a spare block. However, it takes time to perform the above actions. The time to perform these operations can vary between different brands and different models.

During channel bus arbitration, a device with higher priority can utilize the bus first. A device with lower priority will sometimes receive a SCSI I/O timeout when devices of higher priority keep utilizing the bus.

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The default setting for "Drive I/O Timeout" is 7 seconds. It is highly recommended not to change this setting. Setting the timeout to a lower value will cause the controller to judge a drive as failed while a drive is still retrying, or while a drive is unable to arbitrate the SCSI bus. Setting the timeout to a greater value will cause the controller to keep waiting for a drive, and it may sometimes cause a host timeout.



Choose "Drive I/O Timeout -Default (7 seconds)," then press **[ENTER]**. A list of selections will appear. Move the cursor bar to a selection, then press **[ENTER]**. Choose **Yes** in the dialog box that follows to confirm the setting.

# **Maximum Tag Count (Tag Command Queuing)**

```
Quic view SCSI Motor Spin-Up Disabled SCSI Reset at Power-Up Disabled Disk Access Delay Time - 60 seconds SCSI I/O Timeout - 10 seconds Feriodic Drive Check Time - 10 seconds Periodic Drive Check Time - 5 second Periodic Auto-Detect Failure Drive Swap Check Time Drive Predictable Failure Mode(SMART) -Detect Only Fibre Channel Dual Loop - Enabled H Drive-side SCSI Parameters Disk Array Parameters Redundant Controller Parameters G44 1/28
```

The controller supports tag command queuing with an adjustable maximum tag count from 1 to 128. The default setting is "Enabled" with a maximum tag count of 32. Choose "Maximum Tag Count", then press [ENTER]. A list of available tag count numbers displays. Move the cursor bar to a number, then press [ENTER]. Choose Yes in the dialog box that follows to confirm the setting.

### **IMPORTANT!**

- Every time you change this setting, you must reset the controller for the changes to take effect.
- Disabling Tag Command Queuing will disable the hard drives' built-in cache for Write-Back operation.

# 10

# **Enclosure Management**

This chapter discusses the configuration options related to enclosure monitoring. Each function is given a brief explanation as well as a configuration sample. Terminal screens will be used in the configuration samples. Some of the operations require basic knowledge of RAID technology and are only recommended for an experienced user.

# 10.1 Enclosure Monitoring

### 10.1.1 Enclosure Devices

# **SAF-TE and SES Enclosure Monitoring**

(Periodic SAF-TE and SES Device Check Time)



If there are remote components in your RAID enclosure being controlled via SAF-TE/S.E.S. devices, use this function to select how often the controller will check the status of these devices. Choose "Periodic SAF-TE and SES Device Check Time"; then press [ENTER]. Move the cursor to the desired interval, then press [ENTER]. Choose Yes in the dialog box that follows to confirm the setting.

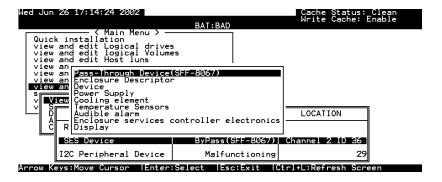
Some Infortrend EonStor drive enclosures (JBODs) come with the SES monitoring service and have a preset value for the device check time. The firmware default is 30 seconds.

# **Enclosure Devices Status: View Peripheral Device Status**

Select "View and edit Peripheral Devices" on the Main Menu and press [ENTER]. Choose "View Peripheral Device Status," then press [ENTER] again. The device list displays.

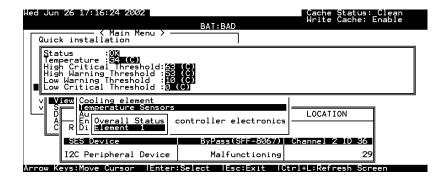
Below is a list of peripheral devices (enclosure modules) supported by enclosure monitoring. Monitoring of device status depends on enclosure implementation and is accessed through different interfaces, e.g., SAF-TE, S.E.S., or I<sup>2</sup>C serial bus.

- 1. Device type
- 2. Enclosure descriptor
- 3. Power supply
- 4. Cooling element
- 5. Temperature Sensors
- 6. Audible alarm
- 7. Enclosure services controller electronics

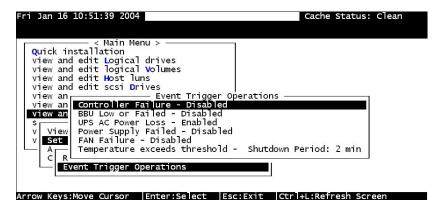


Select the device interface and then press **[ENTER]** on a connected module to examine its operating status as shown below.

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# **Event Triggered Operations**



Select "View and Edit Peripheral Devices" on the Main Menu and press [ENTER]. Choose "Set Peripheral Device Entry", press [ENTER], then select "Event Trigger Operations" by pressing [ENTER]. The event trigger menu displays.

# The Operations

To reduce the chance of data loss, the controller/subsystem automatically commences the following actions to prevent loss of data:

- 1). Switches its caching mode from write-back to write-through,
- 2). Flushes all cached data

# The Trigger

The mode switching and cache flush operations can be triggered by the detection of the following conditions:

Controller failure (in dual-redundant controller configurations)

- 2. BBU low or failed
- 3. UPS AC power loss
- 4. Power supply failure
- 5. Fan failure
- Temperature exceeds threshold

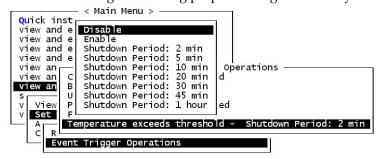
When enabled, each of the above conditions forces the controller/subsystem to adopt the write-through caching mode. When the fault condition is corrected, the controller/subsystem automatically restores the previous caching mode.



Note the temperature thresholds refer to those set for "RAID controller board temperature" and the sensors within subsystem enclosure. In terms of the controller temperature, board 1 refers to the main circuit board and board 2 refers to the second-level I/O board or daughter card.

If a battery is not used, the "BBU Low or Failed" option should be disabled.

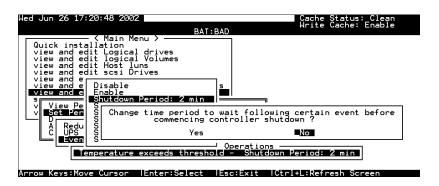
You can configure a shutdown period to delay the time when the controller/subsystem commences an automatic shutdown. During this time, system administrators should have been notified of the condition and begun restoring proper cooling of the subsystem.



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### **Dynamic Caching Mode Switch**

# Controller Auto-Shutdown - Event Triggered Operations

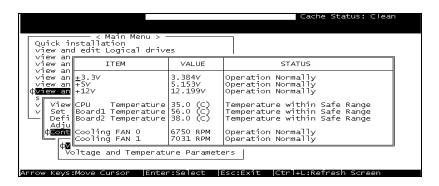


Select "View and Edit Peripheral Devices" on the Main Menu and press **[ENTER].** Choose "Set Peripheral Device Entry" and "Event Trigger Option" by pressing **[ENTER]**. The auto-shutdown option displays.

Select a configurable time span between the detection of exceeded temperature and the controller's commencing an automatic shutdown. Extended operation under critical conditions like elevated temperature greatly reduces system efficiency and may cause component failure.

# 10.1.2 Controller Self-monitoring

Open your PC Terminal Emulation screen. Enter the Main Menu and select "View and Edit Peripheral Devices." Use the arrow keys to scroll down and select "Controller Peripheral Device Configuration," "View Peripheral Device Status," and then press [ENTER].



The controller operation status displays. Note the fan status here refers to the 3cm fans in the front panel of RAID controllers that come standard in 5.25" canister. The enclosure fan status is shown in the *Enclosure Devices Status: View Peripheral Device* Status.

# **Changing Monitoring Thresholds**

Open your PC Terminal Emulation utility. Enter the Main Menu and select "View and Edit Peripheral Devices." Use the arrow keys to scroll down and select "Controller Peripheral Device Configuration," "Voltage and Temperature Parameters," and confirm by pressing [ENTER].

Note that it is not recommended to change the threshold values unless you need to coordinate the RAID controller's values with that of your RAID enclosure. If a value exceeding the safety range is entered, an error message will prompt and the new parameter will be ignored.

For example, if the controller operates in a system enclosure where the upper limit on ambient temperature is relatively high or low, adjusting the default thresholds can coordinate the controller status monitoring with that of the system enclosure.

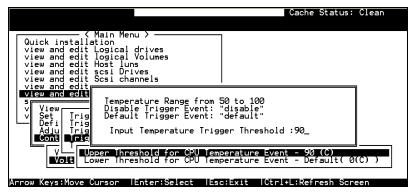


Scroll down and select an item to configure.



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Select an item, such as "Trigger Thresholds for CPU Temperature Events." Press [ENTER] and a list of selections will appear. You can change the upper or lower threshold values. Press [ENTER] to confirm.



A configuration window will prompt. Enter any value within the safety range. Values exceeding the safety range will be rejected by controller firmware.



Follow the same method to modify other threshold parameters.

# 10.2 UPS Support

UPS status monitoring is available from firmware release 3.34 onward. This feature enables the RAID subsystem to observe and respond to the status of the UPS (battery charge or AC power) by dynamically switching the write policy.

#### **Requirements for UPS Status Monitoring:**

- 1. Connect the UPS device to the controller/subsystem's COM2 serial port.
- 2. Set the same Baud Rate to the system COM2 and the UPS serial port. Please refer to *Chapter 3*, RS-232C Serial Port Settings.
- Set the UPS option in the Event Triggered Operations to "Enabled."

### **Condition Reports and Reactions:**

- 1. When mains power is lost or when the UPS charge is low, an event is issued; the subsystem commences an auto cache-flush and is forced to adopt the Write-Through mode.
- 2. When the serial port connection is lost or when the UPS is removed, an event is issued to notify the system manager that the external UPS is absent.
- 3. When the UPS battery charge or mains power is restored to a safe functioning level, the subsystem automatically restores the original write policy.

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# 11

# **Data Integrity**

This chapter discusses various firmware mechanisms that help to secure the integrity of array data. Four main topics are included:

- Maintenance processes that can be manually or automatically performed onto configured arrays to minimize the chance of data inconsistency due to drive media errors.
- Data path re-routing capability to direct data flow through an alternate path in the situation when one of the cabling connections fails.
- **Preventive schemes** to suspend caching activities that are susceptible to hardware faults until the faults are corrected.
- Drive Fault detection and Rebuild settings.

No system is completely safe from the threat of hardware faults. For example, although the chance of occurrence is considerably low, the occurrences of bad blocks on two hard drives can fail a whole data set. When properly configured, the functions below help to minimize the chance of data loss:

- 1. Event Triggered Operations
- 2. Failed Drive Detection
- 3. Scheduled Maintenance
- 4. Regenerate Logical Drive Parity
- 5. Rebuild Priority
- 6. <u>Verification on Writes</u>

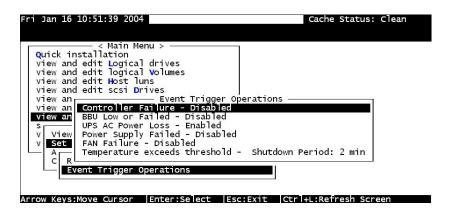
#### NOTE:

Some of the configuration options may be implemented through firmware append files and may not be available to all sub-revisions of firmware.

Data Integrity 11-1

# 11.1 Protections against Hardware Faults

### **Event Triggered Operations**



Select "View and Edit Peripheral Devices" on the Main Menu and press [ENTER]. Choose "Set Peripheral Device Entry", press [ENTER], then select "Event Trigger Operations" by pressing [ENTER]. The event trigger menu displays.

### The Operations

To reduce the chance of data loss, the controller/subsystem automatically commences the following actions to prevent loss of data:

- 1). Switches its caching mode from write-back to write-through
- 2). Flushes all cached data

# The Trigger

The mode switching and cache flush operations can be triggered by the detection of the following conditions:

### 1. Controller failure:

If a controller fails in a dual-redundant controller configuration, the surviving controller no longer has the protection of cached data by storing the replica of unfinished writes to its partner.

#### **2.** BBU low or failed:

If battery fails or is under-charge, the unfinished writes cannot be supported if power outage occurs.

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### 3. *UPS AC power loss*:

Even with the buffer provided by the UPS, if the mains power fails, cached data should be immediately distributed to hard drives.

### 4. Power supply failure

#### 5. Fan failure

### 6. Temperature exceeds threshold

If critical conditions occur, such as the enclosure component failure, chance of system downtime will increase and it is best to temporarily disable write-back caching.

When enabled, each of the above conditions forces the controller/subsystem to adopt the write-through caching mode. When the fault condition is corrected, the controller/subsystem automatically restores the previous caching mode.

Alert
Force Controller Write-Through on Trigger Cause

Note that the temperature thresholds refer to those set for both sensors on the RAID controller boards and those placed within the subsystem enclosure. In terms of the controller temperature, board 1 refers to the main circuit board and board 2 refers to the second-level I/O board or the daughter card. If any of the threshold values set for any sensor is exceeded, the trigger automatically applies.

#### NOTE:

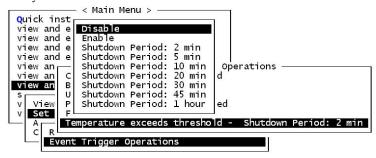
If a battery is not installed in your RAID subsystem, the "BBU Low or Failed" option should be disabled.

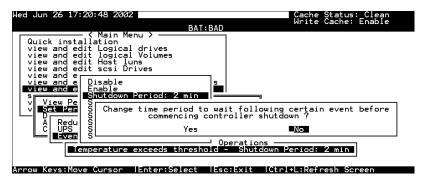
### **Auto Shutdown: Elevated Temperature**

System components can be damaged if operated under elevated temperature. You can configure the time periods between the detection of exceeded thresholds and the controller's commencing an automatic shutdown.

Data Integrity 11-3

The shutdown does not electrically disconnect the subsystem. When shutdown is commenced, the subsystem stops responding to I/O requests and flushes all cached writes in its memory. During that time, system administrators should have been notified of the condition and have begun restoring proper cooling of the subsystem.





Select "View and Edit Peripheral Devices" on the Main Menu and press **[ENTER].** Choose "Set Peripheral Device Entry" and "Event Trigger Option" by pressing **[ENTER]**. The auto-shutdown options display.

Select a configurable time span between the detection of exceeded temperature and the controller's commencing an automatic shutdown. Extended operation under critical conditions like elevated temperature greatly reduces system efficiency and will eventually cause component failure.

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# 11.2 Maintenance

# 11.2.1 Failed Drive Detection

# **Detection of Drive Hot Swap Followed by Auto Rebuild**

# (Periodic Auto-Detect Failure Drive Swap Check Time)



Choose "Periodic Auto-Detect Failure Drive Swap Check Time"; then press [ENTER]. Move the cursor to the desired interval; then press [ENTER]. Choose Yes in the dialog box that follows to confirm the setting.

The controller scans drive buses at this interval to check if a failed drive has been replaced. If a failed drive is replaced, the controller will proceed with the rebuild process.

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### **Periodic Drive Check Time**

The "Periodic Drive Check Time" is the time interval for the controller to check all disk drives that were on the SCSI bus at controller startup (a list of all the drives that were detected can be seen under "View and Edit SCSI Drives").

The default value is "Disabled." "Disabled" means that if a drive is removed from the bus, the controller will not be able to know – so long as no host accesses that drive. Changing the check time to any other value allows the controller to check – at the selected time interval – all of the drives that are listed under "View and Edit SCSI Drives." If any drive is then removed, the controller will be able to know – even if no host accesses that drive.

#### Idle Drive Failure Detection

### **Periodic Auto-Detect Failure Drive Swap Check Time**

The "Drive-Swap Check Time" is the interval at which the controller checks to see if a failed drive has been swapped. When a logical drive's member drive fails, the controller will detect the failed drive (at the selected time interval). Once the failed drive has been swapped with a drive that has the adequate capacity to rebuild the logical drive, the rebuild will begin automatically.

The default setting is "Disabled," meaning that the controller will not Auto-Detect the swap of a failed drive. To enable this feature, select a time interval.



Choose "Periodic Drive Check Time," then press [ENTER]. Move the cursor to the desired interval, then press [ENTER]. Choose Yes in the dialog box that follows to confirm the setting.

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# **IMPORTANT!**

- The "Periodic Drive Check Time" is enabled by choosing a time value. The RAID controller will poll all connected drives through the controller's drive channels at the assigned interval. Drive removal will be detected even if a host does not attempt to access data on that specific drive.
- If the "Periodic Drive Check Time" is set to "Disabled" (the default setting is "Disabled"), the controller will not be able to detect any drive removal that occurs after the controller has been powered on. The controller will only be able to detect drive removal when a host attempts to access data on that drive.

### **Auto-Assign Global Spare Drive**

The "Auto-Assign" function automatically assigns any "new" drives that are not included in logical configurations as Global Spares.

### The Fault Scenario:

Spare drives accelerate rebuild of a logical drive. In the example as described below, multiple faults can occur at the same time making the array exposed to the risk of data loss:

- There is only one Global Spare in a RAID subsystem.
- That Global Spare has been used to rebuild a logical drive.
- The failed drive is swapped out and replaced by a new one.
- Chances are system administrators forgot to configure the replacement drive as a spare.
- A member of another logical drive fails.
- The subsystem has no spare left. Performance decreases for a considerable portion of system resources has to be conducted to generate data from the remaining members of

Data Integrity 11-7

the logical drive. If another member fails in the logical drive, data is lost.

The chance of failing two drives increases when a failed drive in the array cannot be replaced immediately for the lack of spare drives.

### The Function:

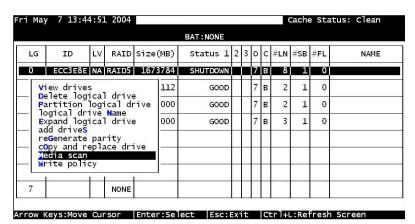
If a drive has a capacity smaller or apparently larger than the members of configured arrays, the controller may avoid using it as a global spare.

Enable the function and reset the controller for the configuration to take effect.

### 11.2.2 Scheduled Maintenance

### **Task Scheduler**

The Task Scheduler functionality allows Media Scans to be scheduled beginning at a specified start time and repeating at regular intervals defined by a configurable interval period. Each such schedule can be defined to operate on individual drives, all drives of a certain class, all member drives of a specified logical drive, or all member drives of all logical drives. UIs supported are RS232C terminal menus and RAIDWatch GUI manager.



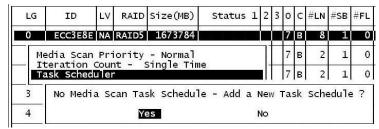
The scheduler is accessed through the "View and Edit Logical Drives" menu by selecting a configured array to display the list of array-related functions. Select "Media Scan" by pressing [ENTER].

Media Scan Priority - Normal Iteration Count - Single Time Task Scheduler

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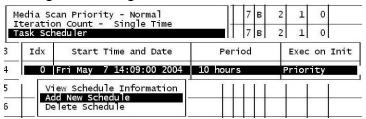
Select "Task Scheduler" by pressing [ENTER].

### Creating a New Schedule



If there is no preset schedule, a confirm box as shown above will prompt.

### Adding or Deleting a Schedule



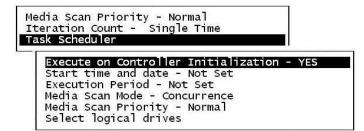
Press [ENTER] on an existing schedule to display the configuration options. You may choose to check information of a task schedule, to create a new schedule, or to remove a configured schedule.

# **Task Scheduler Options**

To configure a task schedule, you have the option to do any of the following:

Set the following values/intervals:

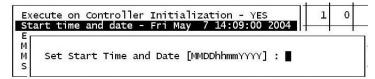
#### Execute on Controller Initialization



This option determines whether Media Scan is automatically conducted whenever the RAID system is reset or powered on.

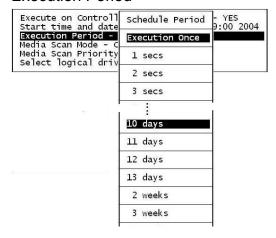
Data Integrity 11-9

#### Start Time and Date



Enter time and date in its numeric representatives in the following order: month, day, hour, minute, and the year.

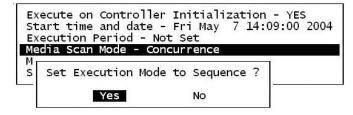
### **Execution Period**



The scheduler memorizes the date and the time the actions are to be executed. Select one of the following:

- If the action is intended to be executed for one time only, select "Execution Once."
- In the case of a periodic action, the action is executed at the specified "start time," and then re-enacted at the time interval indicated in the execution period so as to be executed again later. The selectable interval ranges from one second to several weeks.

### Media Scan Mode



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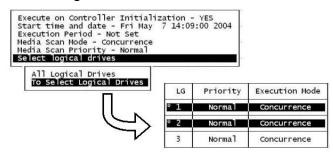
If the maintenance schedule includes more than one logical drive, the scan can be performed simultaneously or separately in a sequential order.

# Media Scan Priority



The scan priority determines how much of the system's resources will be consumed to perform the scheduled task. Select "Low" for better array performance and longer time to complete the media scan. Higher priority allows higher scan performance at the cost of reduced array performance.

# Select Logical Drives



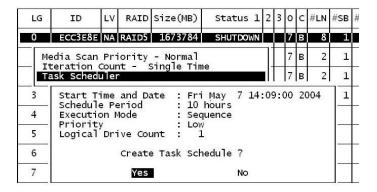
Press **[ENTER]** on "Select Logical Drives" to bring out a sub-menu. From there you may include all configured arrays or press **[ENTER]** on "To Select Logical Drives" to select one or more specific logical drive(s).

Logical drives can be tagged for inclusion by positioning the cursor bar on the logical drive and then pressing **[ENTER]**. An asterisk (\*) mark will appear on the selected physical drive(s). To deselect the drive, press **[ENTER]** again on the selected drive. The "\*" mark will disappear. Use the same method to select more logical drives if required.

When selection is done, press [ESC] to continue.

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# **Confirming the Creation of a Task Schedule**



When finished with setting the scheduler options, press **[ESC]** to display a confirm box.

Verify all information in the box before choosing "Yes" to confirm and to complete the configuration process.

# 11.2.3 Regenerating Logical Drive Parity

LG	ID	LV	RAID	Size(MB)	Status 1	. 2	3	0	С	#LN	#SB	#FL	NAME
Р0	4295529в	NΑ	RAID5	476000	G00E	1		4	В	3	0	0	
— l o	verwrite :	Inco	nsiste	ent Parity	ive Parity - Enabled vent - Ena		ed		_				
3	1	П	NONE			T	Ι	ı					
4			NONE			Т	Г	Г					
5		П	NONE			T	Г	Г					
6		П	NONE			T	Г	Г					
7		П	NONE			T	T	Г	Г				

Parity regeneration is a function manually performed onto RAID-1/3/5 arrays to determine whether inconsistency has occurred with data parity.

You may perform the parity check directly without changing the two options below, or set preferred options and then press [ENTER] on "Execute Regenerate Logical Drive Parity" to begin the operation.

# Overwrite Inconsistent Parity

Default is "enabled."

If an array's data parity is seriously damaged, restoring parity data by regenerating and overwriting the original data may cause data

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loss. Disable this option if you suspect parity data has been seriously corrupted.

# Generate Check Parity Error Event

Default is "enabled."

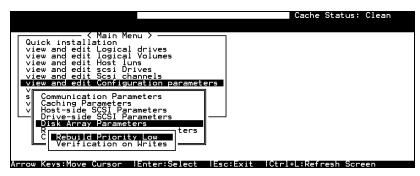
When enabled, parity inconsistency will be reported as system events.

# **IMPORTANT!**

• If a regenerating process is stopped by a drive failure, the process cannot be restarted until the logical drive is successfully rebuilt by having its failed member replaced.

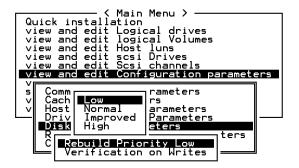
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# 11.2.4 Disk Array Parameters



Select "View and Edit Configuration Parameters" on the Main Menu and press [ENTER]. Choose "Disk Array Parameters," then press [ENTER] again. The Disk Array Parameters menu will appear.

## **Rebuild Priority**



Choose "Rebuild Priority," then press [ENTER]. A list of the priority selections (Low, Normal, Improved, or High) displays. Move the cursor bar to a selection, then press [ENTER].

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#### Verification on Writes

Errors may occur when a hard drive writes data. To avoid the write error, the controller can force hard drives to verify written data. There are three selectable methods:

- Verification on LD Initialization Writes
   Performs Verify-after-Write when initializing a logical drive
- Verification on LD Rebuild Writes
   Performs Verify-after-Write during the rebuild process
- Verification on LD Normal Drive Writes
   Performs Verify-after-Write during normal I/Os

Each method can be enabled or disabled individually. Hard drives will perform Verify-after-Write according to the selected method.

```
Quick installation
view and edit Logical drives
view and edit Logical Volumes
view and edit scsi Drives
view and edit scsi
```

Move the cursor bar to the desired item, then press [ENTER].

```
Quick installation
view and edit Logical drives
view and edit logical Volumes
view and edit Host luns
view and edit scsi Drives
view and edit Scsi channels
view and edit Scsi channels
view and edit Configuration parameters

Communication Parameters
Caching Parameters
Verification on LD Initialization Writes Disabled
```

Choose **Yes** in the confirm box to enable or disable the function. Follow the same procedure to enable or disable each method.

# **IMPORTANT!**

• The "verification on Normal Drive Writes" method will affect the "write" performance of your RAID system.

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# **12**

# **iSCSI Options**

This chapter is written for the configuration options exclusively implemented with iSCSI subsystems. iSCSI subsystems provide storage capacity in a network consisting of iSCSI initiators and targets. One or multiple iSCSI storage subsystems can be configured into a storage pool and then divided into iSCSI targets using the ID/LUN mapping techniques similar to traditional SCSI storage.

Infortrend's iSCSI storage supports iSCSI initiators that comply with the IETF iSCSI standard (RFC 3720). The configuration is simple. The configuration efforts required include the following:

- 1. RAID configuration process is identical to that described in the previous chapters.
- 2. Configuring host port IPs and connectivity settings. See page 12-1.
- 3. Setting CHAP security. See page 12-3.
- 4. Making RAID storage volumes available through the 1Gbps Ethernet host ports. See page **12-4**.

# 12.1 Network Interface Settings

# **Acquiring An IP Address for the Host Ports**

To access the Internet Protocol submenu, press **[ENTER]** to confirm a selection and use the arrow keys to navigate. The iSCSI port configuration options can be found under "View and Edit Configuration Parameters," "Communication Parameters," and then the "Internet Protocol (TCP/IP)".

Press [ENTER] on a host port you wish to configure. The identity of a host port is presented as:

"Port number [chip ID] MAC address - IP address"

iSCSI Options 12-1

### **IMPORTANT!**

Avoid configuring the same number as the unique ID on different subsystems.

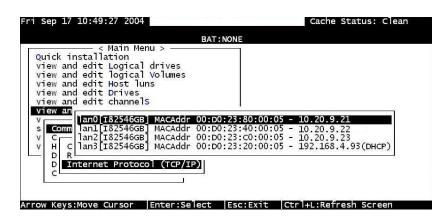
The MAC address of a host port is automatically acquired by referring to the subsystem's the pre-assigned serial number or the unique identifier that is manually assigned. Unless you assign a unique ID, the firmware refers to the serial number that is unique for each subsystem.

A manually assigned unique ID can cause problems in the following condition:

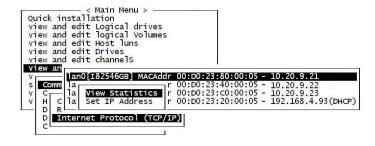
DHCP (Dynamic Host Configuration Protocol) severs automate network IP configuration and may "remember" these IPs. DHCP servers may remember the MAC addresses of DHCP clients and attempt to assign the same IP address to a client they consider as had been temporarily disconnected.

If multiple subsystems in a local network are configured an identical ID, the DHCP server will assign the same MAC address to these subsystems causing troubles with network connection.

As for the multiple Ethernet ports on a subsystem, the firmware automatically designates different ports with different MAC bits.



Press [ENTER] to select "Set IP Address".



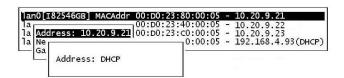
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Press [ENTER] on the address line and enter the preferred address. Contact your network administrator to obtain a list of valid IP addresses. Provide the adequate NetMask and Gateway values accordingly.



#### **DHCP**

Key in "DHCP" in the address field if the DHCP configuration method is preferred and supported by the local network.



#### **WARNING!**

It is not recommended using the DHCP method. In cases of server failure, users of the DHCP method may risk the chance of data loss.

# 12.2 CHAP Login Authentication

CHAP stands for Challenge Handshake Authentication protocol. With this protocol, networked computers use the encrypted password to authenticate each other remotely.

 To enable the CHAP authentication, select "View and Edit Configuration Parameters" in the Main Menu, "Host-side Parameters," and then press [ENTER] on "Login Authentication with CHAP" to activate the selection prompt.



 Configure the controller password. It is the password that will be used in the process of CHAP authentication. The controller password will be encrypted as the CHAP authenticated password. The password configuration dialog can be found in the "System Functions" submenu.

Note the following when configuring the CHAP authentication:

- The controller password and the controller name share a 15-character space. That means if you use 13 characters for the password, you will be left with only 2 characters for the controller name.
- Some login authentication utilities provided with iSCSI HBAs on Windows systems require a CHAP password of the length of at least 12 characters.

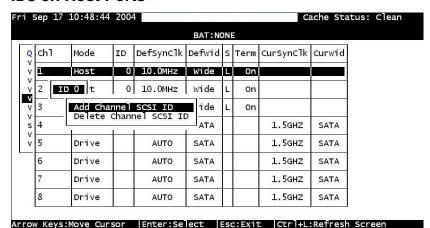
# 12.3 Mapping Storage Volumes to Host ID/LUNs

Infortrend's implementation of iSCSI protocols is fully compliant with the standardized SCSI architecture. A logical configuration of physical disk drives (a logical drive, a logical volume, or a logical partition) can be associated with one or more host channel IDs and LUN numbers. The methods used to present storage volumes to host ports are identical to the original SCSI-based RAID subsystems.

Please refer to *Chapter 7* for complete discussions of RAID configuration process.

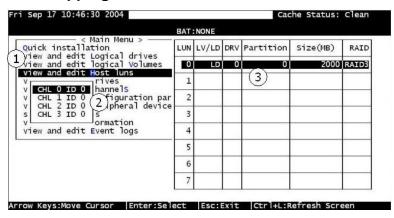
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#### **IDs on Host Ports**



By default, an ID (ID 0) is available on each host port. If you prefer more IDs on the host ports, select a host channel by pressing **[ENTER]**. The ID edit mode dialog will appear. Up to 16 IDs are supported on a single host port.

# **LUN Mapping**



The LUN mapping process associates a storage volume with a host channel ID and LUN.

The configuration process is listed below:

- 1. Select "View and Edit Host luns" in the Main Menu, then press [ENTER].
- 2. A list of host channel/ID combinations appears on the screen. Select a channel-ID combination by pressing [ENTER].
- 3. Choose mapping a "Logical Drive" or a "Logical Volume" on the drop box.

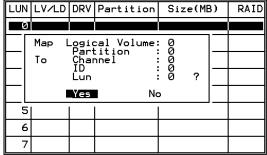


logical volume, the whole capacity will be displayed as one logical partition.

7. When prompted to "Map Host LUN," press [ENTER] to proceed.



- 8. When prompted to "Map Logical Volume?," select **Yes** to continue.
- A prompt will display the mapping you wish to create. Choose Yes to confirm the LUN mapping you selected.



10. The detail in the confirm box reads: partition 0 of logical volume 0 will map to LUN 0 of ID 0 on host port 0.

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# 13

# **Redundant Controller**

This chapter is written for system integrators using Infortrend's board-only controllers. The EonStor dual-redundant RAID subsystems come ready with related configurations. No user's configuration is necessary to bring up the controller pair.

# 13.1 Operation Theory

Sample topologies using redundant controllers can be found in the *Installation and Hardware Reference Guide* that came with your controller or subsystem. The proceeding discussions will focus on the theories behind and the configuration procedure for readying a redundant controller system.

Today's I/O interfaces pose increasing demands on signal quality. We assume that reliable inter-connections have already been made by combining controllers' channels either through a common backplane or cabling connection. Depending on the enclosure design, signal paths for communications may have been strung between controllers over a common backplane. Your controllers or subsystems, such as Infortrend's EonStor series, may come with preset IDs and channel mode settings, and require no further configuration.

Users who are familiar with the practice of redundant controller configuration, please move ahead to *Section 13.3 Configuration*.

This chapter includes the following topics:

#### Operation Theory

- 13.1.1 Considerations Related to Physical Connection
- 13.1.2 Grouping Hard Drives and LUN Mapping
- 13.1.3 Fault Tolerance

#### **Preparing Controllers**

■ 13.2.1 Requirements

#### 13.2.3 Configurable Parameters

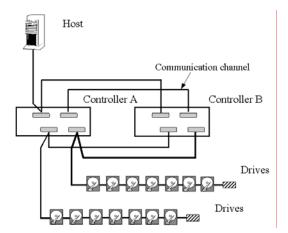
#### Configuration Procedure

- 13.3 Configuration
- 13.3.1 Setup Flowchart
- Redundant Configuration Using Automatic Setting
- Controller Unique ID
- Creating Primary and Secondary ID
- Assigning a Logical Drive/Logical Volume to the Secondary Controller
- Mapping a Logical Drive/Logical Volume to the Host LUNs
- Terminal Interface View of Controller Failure
- Forcing Controller Failover for Testing

# 13.1.1 Considerations Related to Physical Connection

# **Using SCSI-based Controllers**

Figure 13 - 1 Dual-controller Setting Using SCSI-Based Controllers



The physical connection between redundant controllers should be similar to the one shown above. The basic configuration rules are:

1. All channels should be connected to both controllers as diagrammed above or strung across via a common backplane. Disk drives or drive enclosures are connected to both controllers.

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- 2. Cached writes are constantly duplicated in both controllers' memory over a dedicated SCSI channel. The default path for controller communications (SCSI-based controllers) is channel 0.
  - Channel 0 is also the default for the host interface; therefore, avail other channel(s) for host connection by changing its channel mode. See *Chapter 5* or *Chapter 7* for details about channel mode configuration.
- 3. SCSI channels should be terminated on both ends. It is recommended to use the termination jumpers on the controllers to configure the bus termination setting. SCSI terminators are provided on controllers' back-end PCBs. This design allows a controller to be removed during the controller failover process.

## **Using Fibre-based Controllers**

The connection between controllers is more flexible with the Fibre-based controllers.

Host

Hubs

Dedicated Comm Paths

Controller B

External ports into the loop

JBOD

Figure 13 - 2 Dual-controller Setting Using Fibre-based Controllers

The basic configuration rules are:

- 1. All channels should be connected to both controllers as diagrammed above.
- 2. To reduce the chance of downtime, more than one hub or switch can be used to connect to the host computer(s) for path redundancy. Drive-side dual loop is supported. Host-side dual loop requires the support of host management software.

3. For the Fibre-to-Fibre controllers or RAID systems, there are two options with the communications loops between controllers:

## 1). Dedicated Communications Loops - "Dedicated RCC"

The first option is choosing one or two Fibre loops as the dedicated communications paths. Two is recommended for the path redundancy it provides.

Using two channels for communications offers greater throughput and therefore better performance.

## 2). Communications over Drive Loops - "Drive + RCC"

Configure all drive loops into the "Drive + RCC" mode to let them share the communications traffic. The controllers can automatically distribute the communications traffic across all drive loops.

Workflow is balanced among loops. Using the drive + RCC mode allows more channels to be used for drive connection. With a six-channel controller, for instance, there can be as many as two channels for host and four channels for drives (drive + RCC). All channels can be used for I/O traffic while the system is still benefits from controller communications.

# 13.1.2 Grouping Hard Drives and LUN Mapping

Listed below are the array setting options that need to be considered when planning a dual-controller system:

- 1. How many logical drives, logical volumes, or logical partitions, and of what sizes?
- 2. System drive mapping (primary/secondary ID): how many storage volumes will appear to which host port, and managed by which controller?
- 3. Will those storage volumes be accessed in a multi-host or multi-path configuration? A shared storage volumes?
- 4. Fault Tolerance: Configure the controllers so that they can failover and failback in a way transparent to host. See 13.1.3 Fault Tolerance for more details.

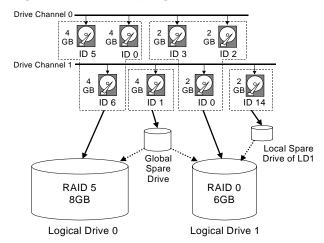
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## Logical Drive, Logical Volume, and Logical Partitions

Listed below are the basics about configuring a logical drive for a redundant controller system:

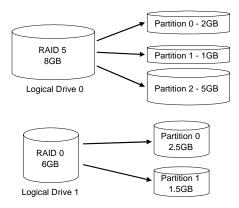
- All configuration options are accessed through the Primary Controller. In redundant mode, two controllers behave as one, and there is no need to repeat the configuration on another controller.
- Disk drive and array configuration processes are the same for single or redundant controllers.
- Using logical configurations of drives as base units, system workload can be distributed to different controllers. Logical units can be manually assigned to different controllers to facilitate the active-active configuration.
- There is no limitation on drive allocations. The members of a logical drive do not have to come from the same drive channel. Grouping drives from different drive channels helps reduce the chance of downtime due to a channel bus failure.
- Each logical drive can be configured in a different RAID level and several logical drives can be striped across to compose a larger logical volume.
- Each of the logical units (logical drives, logical volumes, or one of their partitions) can be made available on host ports through host LUN mapping. Each of these associated host ID/LUNs appears as a virtual hard drive.

Figure 13 - 3 Grouping Hard Drives



As diagrammed above, choosing members to compose an array can be flexible. You may divide a logical drive or logical volume into several partitions as diagrammed below, or use the entire logical drive as a single partition, with or without the support of one or several spare drives.

Figure 13 - 4 Partitioning of Logical Units



 Each logical unit can be associated (mapped) with a host ID (preconfigured as a Primary or Secondary ID) or the LUN numbers under host IDs.

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## System Drive Mapping

#### **Primary and Secondary IDs**

#### Host Channel

When controllers are successfully combined, the array capacity is available through host port IDs, and these IDs are available as "Primary" or "Secondary" IDs.

#### Drive Channel

Since all channels are strung between two controllers, each channel is connected to two chip processors, and each processor must occupy one channel ID. In redundant mode, both a Primary and a Secondary ID must be present on all drive channels.

#### Primary-Secondary Relationship

The Primary-Secondary relationship between the controllers is automatically determined by the firmware. For some subsystem models, the relationship is determined by the controller slot. Refer to your hardware manual for details.

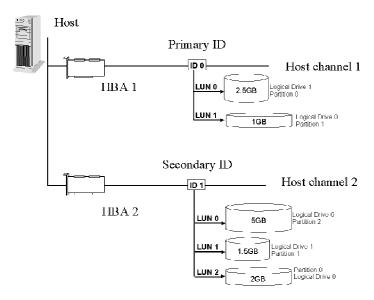
#### Create IDs

You may have to create Primary and Secondary IDs separately on the host and drive channels if these IDs are not available. The configuration procedure will be discussed in *Section 13.3 Configuration.* 

#### Mapping

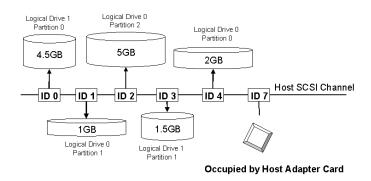
- A logical unit made available through a Primary ID will be managed by the Primary Controller, and that through a Secondary ID by the Secondary Controller.
- Each channel ID (or an LUN under ID) will act as one virtual storage volume to the host computer.

Figure 13 - 5 Mapping System Drives (Mapping LUNs)



The diagram above displays a single host computer with two HBA cards allowing the connection of dual I/O paths. A host port ID is presented on each host port as Primary ID or Secondary ID. Users may then map any logical configuration of drives to these ID or LUN numbers. The result is that workload can be distributed across two host ports and managed by both controllers.

Figure 13 - 6 Mapping System Drives (IDs)



Some operating systems do not read multiple LUNs under a single ID. As diagrammed above, you may have the host channel to present several IDs and map logical configurations to these IDs. Each of these IDs can be identified as Primary or Secondary. As a rule for most operating systems, each configuration unit will be mapped to LUN0 under each ID.

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### 13.1.3 Fault Tolerance

## What Is a Redundant Controller Configuration?

Hardware failures can occur. A simple parity error can sometimes cause a RAID system to completely hang up. Having two controllers working together will guarantee that at least one controller will survive catastrophes and keep the system working. This is the logic behind having redundant controllers – to minimize the chance of down time for a storage subsystem.

A redundant controller system uses two controllers to manage the storage arrays. It requires two controllers to work together and both must be working normally. During normal operation, each controller serves its I/O requests. If one controller fails, the existing controller will temporarily take over for the failed controller until it is replaced. The failover and failback processes are totally transparent to the host and require only minimum efforts to restore the original configuration.

#### How does Failover and Failback Work?

#### A. Channel Bus

Below is a sample illustration of the redundant controller operation:

Host

LD 1 (SID)

Primary
Controller

LD 0

LD 1 (SID)

LD 1 (SID)

Secondary
Controller

LD 0 (PID)

Normal Route
Redundant Route

Figure 13 - 7 Redundant Controller Channel Bus

The host computer is connected to both the Primary and the Secondary Controllers. Each controller has two of its SCSI/Fibre channels assigned as the host channels, and the other SCSI/Fibre channels assigned to the drive connection.

There are two logical drives. Logical drive 0 is assigned to the Primary Controller (mapped to the Primary ID), and logical drive 1

assigned to the Secondary Controller (mapped to the Secondary ID). If one controller fails, the existing controller will manage the logical drive that belonged to the failed controller via the once inactive ID (the standby ID).

ID mapping is synchronized between the controllers. If one controller fails, the surviving controller still keeps a replica of all configuration data. The related ID mapping on the controllers should look like the tables below:

**Table 13 - 1 ID Mapping Status (Normal Operation)** 

Channel	ID	Status	Target Chip
0	0 (Primary ID)	Active	Pri. Controller channel 0
	1 (Secondary ID)	Standby	Sec. Controller channel 0
1	1 (Secondary ID)	Active	Sec. Controller channel 1
	0 (Primary ID)	Standby	Pri. Controller channel 1

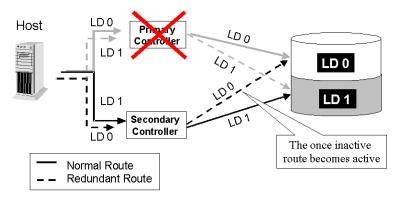
In the event of controller failure (say, the Primary controller fails), the once inactive ID (chip) will become active:

Table 13 - 2 ID Mapping Status (Controller Failed)

Channel	ID	Status	Target Chip
0	0 (Primary ID)		Pri. Controller channel 0 - Failed!
	1 (Secondary ID)	Standby- becomes Active!	Sec. Controller channel 0
1	1 (Secondary ID)	Active	Sec. Controller channel 1
	<b>0</b> (Primary ID)	Standby	Pri. Controller channel 1- Failed!

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Figure 13 - 8 Controller Failover



For every channel that is actively serving I/Os, there is another on the alternate controller that stays idle and will inherit the task should its counterpart fail.

As long as I/O bus bandwidth is not a concern, many active IDs can co-exist on single or multiple host channels. Standby chips may not be necessary.

#### B. Controller Failover and Failback

In an unlikely event of controller failure, the surviving controller will acknowledge the situation and disconnect from the failed controller. The surviving controller will then act as both controllers and serve all the host I/O requests.

System failover is transparent to host. System vendors should be contacted for an immediate replacement of the failed unit.

#### Replacing a Failed Unit:

#### Firmware Synchronization

The replacement controller should have the same amount of memory and run the same version of firmware. However, it is inevitable a replacement controller will be running later revisions of firmware. To solve this problem, **Firmware Synchronization** is supported on firmware versions 3.21 and later. When the replacement controller is combined, the existing controller will downgrade the replacement's firmware so that both controllers will be running the same version of firmware.

Your system vendor should be able to provide an appropriate replacement controller.

#### **Rolling Firmware Upgrade**

When upgrading firmware in a redundant controller system, the Primary Controller receives the new firmware. When appropriate time is found to reset both controllers, the Secondary Controller's firmware is upgraded.

If host access is stopped and then the firmware is upgraded, the controllers will flash new firmware and after the controller is reset, both controllers' firmware will be upgraded.

#### NOTE:

 Rolling firmware upgrade is not supported for controllers running firmware 3.27 and attempting to upgrade to firmware 3.31.

#### **Auto-Failback**

Once the failed controller is removed and a replacement controller is installed, the existing controller will acknowledge the situation. The existing controller should automatically attempt to combine with the replacement controller.

When the initialization process of the replacement controller is completed, the replacement controller will always inherit the status of the Secondary Controller. The replacement controller will obtain all related configuration parameters from the existing controller. If the existing controller fails to re-establish this connection, you can also choose to "de-assert" the replacement controller through the existing controller so that both will serve the original system drive mapping.

# C. Active-to-Active Configuration:

Active-to-active configuration conducts all system resources to performance. Storage volumes can be equally assigned to both controllers and thus both are actively serving I/Os. This allows a flexible association between logical units and host ID/LUNs. Workload can then be manually distributed between controllers.

## D. Traffic Distribution

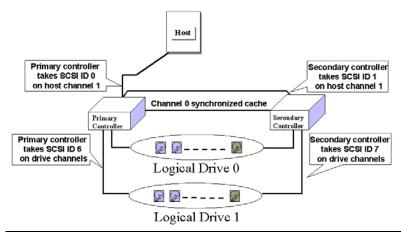
The diagram below illustrates a four-channel configuration using channel 0 as the communications path. Channel 1 serves as the host interface and multiple IDs are created to facilitate active-active operation. Each controller occupies either a Primary ID or a

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Secondary ID on drive channels. One logical unit is assigned to the Primary Controller and the other the Secondary Controller.

In the event when one controller fails, the existing controller will inherit IDs from the failed controller and continue I/Os.

Figure 13 - 9 Traffic Distribution



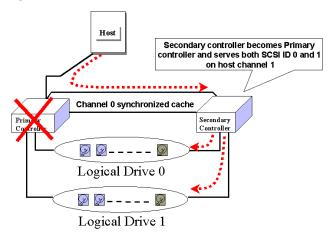
	Logical Drive 0	Logical Drive 1
Host LUN Mapping	ID0 / LUN* (PID)	ID1 / LUN* (SID)
Logical Drive Assignment	Primary	Secondary
Drive Channel	2	3

Users can assign a logical unit either to the Primary or to the Secondary Controller. Once the assignment is done, logical unit(s) assigned to the Primary Controller can only be mapped to the Primary IDs on the host channel; Logical unit(s) assigned to the Secondary Controller can only be mapped to the Secondary IDs on the host channel.

The channel ID (Primary/Secondary) assignment for a SCSI controller should look like this:

	Primary Controller ID	Secondary Controller ID
Host Chl SCSI ID	PID = 0	SID = 1
Drive Chl SCSI ID	7 (or 8 for the dual redundant chassis)	6 suggested (or 9 for the dual redundant chassis)

Figure 13 - 10 Controller Failover



#### E. Controller Failure

Controller failure is managed by the surviving controller. The surviving controller disables and disconnects from its counterpart while gaining access to all signal paths. The existing controller then proceeds with the ensuing event notifications and take-over process. The existing controller is always the Primary Controller regardless of its original status and any replacement combined afterwards will assume the role of the Secondary.

#### **Symptoms**

- The LCD on the failed controller is off. The LCD on the surviving controller displays controller failure message.
- The surviving controller sounds an alarm.
- The "ATTEN" LED is flashing on the existing controller.
- The surviving controller sends event messages to notify of controller failure.

#### Connection

The channels of the two controllers that are connected together must be the same. For example, if controller A uses channel 2 to connect a group of drives, controller B must also use channel 2 to connect to the same group of drives.

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# 13.2 Preparing Controllers

# 13.2.1 Requirements

## **Cabling Requirements**

#### **Communications Channels**

- Controller Communications (Cache Synchronization) Paths:

Controller	RCC cable
SentinelRAID	A SCSI cable (CH 0)
EonRAID 2510FR	Dedicated RCC or RCC over drive loops
EonStor	Pre-configured RCC routes over the system backplane

- Using one or two of the I/O channels for controller communications (as listed above) is necessary especially when write-back caching is preferred. If controllers are running in write-back mode, a battery module is recommended for each controller.

#### \_

### **Out-of-Band Configuration**

- RS-232C cable (for Terminal Interface Operation) connection.
- Ethernet connection: If management through Ethernet is preferred, connect the Ethernet interface from both controllers to ports on a hub. In the event of controller failure, the IP address assigned to the Primary Controller will be inherited by the surviving controller. The Ethernet port connection will be continued.

### **Controller Settings: General Procedure**

#### 1. Enable Redundant Controller

"Main Menu"→ "View and Edit Peripheral Devices"→ "Set Peripheral Device Entry"→ "Redundant Controller Enable/Disable"

#### 2. Controller Unique Identifier

Set unique identifier to each controller. "View & Edit Peripheral Devices"→ "Set Peripheral Device Entry"→ "Controller Unique Identifier." Enter a hex number between 0 and FFFFF (firmware 3.25 and above) for each controller.

#### 3. Creating Primary and Secondary IDs on Drive Channels

"View and Edit SCSI Channels"→ Choose a Drive Channel→ "Primary/Secondary Controller SCSI ID."

#### 4. Creating Primary and Secondary IDs on Host Channels

"View and Edit SCSI Channels"→ Choose a host channel→ "View and Edit SCSI ID"→ Choose a SCSI ID→ "Add/Delete Channel SCSI ID"→ "Primary/Secondary Controller"→ Add SCSI ID from the list. Reset the controller for the configuration to take effect.

# 5. Creating Logical Configurations of Drives and Assigning Each of Them Either to the Primary or the Secondary Controller

"View and Edit Logical Drives"→ Select a RAID level→ Select member drives→ "Logical Drive Assignments"→ Create Logical Drive.

# 6. Map Each Logical Configuration of Drives to the Primary/ Secondary ID on host channel(s)

"View and Edit Host LUN"→ Choose a "Host Channel-ID-Controller" Combination→ Choose Logical Drive/Logical Volume/Physical SCSI Drive→ Map to Host LUN (Create Host LUN Entry).

#### NOTE:

• The redundant controller function can be enabled via the front keypad or a terminal emulation program. Section 13.3 Configuration describes the procedures for using terminal emulation and the LCD front panel. The same result can be achieved regardless of the interface used.

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# 13.2.2 Limitations

- Both controllers must be exactly the same. Namely, they must operate
  with the same firmware version, the same size of memory, the same
  number of host and drive channels, etc. If battery backup is preferred,
  both should be installed with a battery module.
- The takeover process should take less than one second (using SCSI or Fibre for controller communications) to complete.
- In redundant mode, each controller takes an ID on each channel bus.
   This means the maximum number of disk drives on a SCSI bus is 14.
- Connection through Fibre hubs or switches is necessary for joining host (Fibre) interfaces between controllers. The EonRAID 2510FR is an exception. Its type-1 ports come with an onboard hub.
- The controller defaults for ID settings are listed below:

Host interface	Host channel (Primary/Secondary)	Drive channel (Primary/Secondary)
SCSI	0 / 1	7 / 6
Fibre	112 / 113	119 / 120

 SCSI IDs 8 (PID) and 9 (SID) are the recommended defaults to the drive channels of the SCSI-based dual-controller chassis using an integrated backplane.

# 13.2.3 Configurable Parameters

# **Primary or Secondary**

If necessary, users can specify a particular controller as Primary or Secondary. By setting each controller to the "Autocfg" mode, the controllers will decide between themselves which is the Primary and which is the Secondary.

The controller firmware recognizes the two controllers used in a redundant configuration as Primary or Secondary. Two controllers behave as one Primary Controller.

Once the redundant configuration takes effect, user's configurations and settings can only be done on the Primary Controller. The Secondary Controller then synchronizes with the configuration of the Primary controller, making the configurations of two controllers exactly the same.

The two controllers continuously monitor each other. When a controller detects that the other controller is not responding, the working controller will immediately take over and disable the failed controller. However, it is not predictable which one of the controllers will fail. It is necessary to connect all other interfaces to both controllers so that a surviving controller can readily continue all the services provided for the RAID system.

# **Active-to-Active Configuration**

Users can freely assign any logical configuration of drives to both or either of the controllers, then map the logical configurations to the host channel IDs/LUNs. I/O requests from host computer will then be directed to the Primary or the Secondary Controller accordingly. The total drive capacity can be divided and equally serviced by both controllers.

The active-to-active configuration engages all system resources to performance. Users may also assign all logical configurations to one controller and let the other act as a standby.

# **Active-to-Standby Configuration**

By assigning all the logical configurations of drives to one controller, the other controller will stay idle and becomes active only when its counterpart fails

# **Cache Synchronization**

The Write-back caching significantly enhances controller performance. However, if one controller fails in the redundant controller configuration, data cached in its memory will be lost and data inconsistency might occur when the existing controller attempts to complete the writes.

Data inconsistency can be avoided using one or several of the I/O channels as the communications path between the controllers. The cached data is always synchronized in each other's memory. Each controller saves an exact replica of the cache content on its counterpart. In the event of controller or power failure, the unfinished writes will be completed by the existing controller.

# **Battery Support**

Unfinished writes will be cached in memory in write-back mode. If power to the system is discontinued, data stored in the cache memory will be lost. Battery modules can support cache memory for a period of several days allowing the controller to keep the cached data. When two controllers are

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operating in write-back mode, it is recommended to install a battery module in each controller.

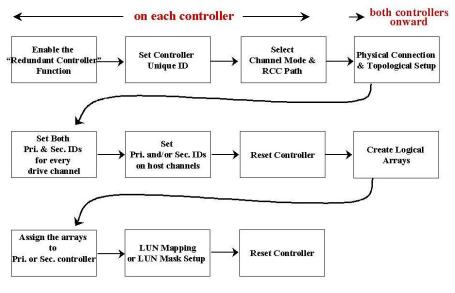
# 13.3 Configuration

Listed below are the steps necessary to configure a redundant controller system:

- **1.** Separately configure each controller in the "**Autoconfig**" mode. When the two controllers are powered on later, the firmware will determine which is the Primary Controller.
- **2.** If a channel is used as the communications channel, the firmware will display the channel status as "RCCOM (Redundant Controller Communications)." This channel will then be excluded from the use of the host/drive connection.
- **3.** When powering on both controllers together, the LCD will display "RC connecting." After the controller negotiation is completed, the communications between controllers should be established.
- **4.** Configure your SCSI/Fibre channels as host or drive. The default configuration for SCSI channel termination is "enabled." Please refer to your controller/subsystem *Installation and Hardware Reference Guide* and examine whether the termination jumpers on the controller backplane are shunted. If the associated jumpers are shunted, the SCSI channels will be terminated on the controller side no matter the firmware setting is "enabled" or "disabled."
- **5.** Create both a "Primary ID" and a "Secondary ID" on every drive channel.
- **6.** Reset the controller for the configuration to take effect.
- **7.** Create Logical drives/logical volumes and assign each logical unit to the Primary or to the Secondary Controller.
- **8.** Proceed with host LUN mapping. After mapping each logical unit to a Primary or Secondary ID/LUN on the host channel(s), the redundant controller configuration is complete.

# 13.3.1 Setup Flowchart

Figure 13 - 11 Redundant Controller Configuration Flowchart



#### **NOTE:**

Some of Infortrend's dual controller configurations come with preset IDs for users' ease of configuration. It is, however, always best to check these IDs before proceeding with configuration.

# 13.3.2 Via Front Panel Keypad

# **Redundant Configuration Using Automatic Setting**

Power on Controller 1. Make sure Controller 2 is powered off.

#### 1. Enable Redundant Controller

Press [ENT] for two seconds on the front panel of Controller 1 to enter the Main Menu. Use the up or down arrow keys to navigate through the menus. Choose "View and Edit Peripheral Dev," then press [ENT].

View and Edit Peripheral Dev

Choose "Set Peripheral Devices Entry," then press [ENT].

Set Peripheral Devices Entry

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Choose "Redundant Ctlr Function\_\_", and then press [ENT]. (NOTE: The current setting will be displayed on the LCD.) If this controller has never been set as a redundant controller before, the default setting of the redundant controller function is "Disabled." The message "Redundant Ctlr Function Disable" will be displayed on the LCD. Press [ENT] to proceed.

Redundant Ctlr Function Disable

#### Autoconfig.

The message "Enable Redundant Ctlr: **Autocfg**?" will appear. Use the up or down arrow keys to scroll through the available options ("**Primary**," "**Secondary**," or "**Autocfg**"), then press [**ENT**] for two seconds to select "Autocfg."

Enable Redundant Ctlr: Autocfg ?

If the other controller is currently not connected, its status will be indicated as "Inactive." Once set, press [ESC] several times to return to the Main Menu.

Redundant Ctlr: Autocfg Inactive

## 2. Controller Unique ID

Enter "View and Edit Config Parms"-> "Controller Parameters". Use the up or down arrow keys to find "Ctlr Unique ID- xxxxx".

This value will be used to generate a controllerunique WWN node name and port names and to identify the controller during the failover process. Enter a hex number from 0 to FFFFF and press [ENTER]. The value you enter should be different for each controller.

Power off Controller 1, and then power on Controller 2. Set Controller 2 to "Autocfg" as described previously. Power off Controller 2.

When the redundant controller function is set to the "Autocfg" setting, the controllers will decide between themselves which will be the Primary controller. If you need to specify a particular controller as Primary or Secondary, do not set it as "autocfg;" choose "Primary" or "Secondary" instead. Please refer to the following section for more detail. View and Edit Config Parms

Controller Parameters

Ctlr Unique ID- 00012 ?

# **Redundant Configuration Using Manual Setting**

Power on Controller 1. Make sure Controller 2 is powered off.

#### 1. Enable Redundant Controller

Press **[ENT]** for two seconds on the front panel of Controller 1 to enter the main menu. Use the up or down arrow keys to navigate through the menus. Choose "View and Edit Peripheral Dev," then press **[ENT]**.

View and Edit Peripheral Dev

Choose "Set Peripheral Device Entry," then press [ENT].

Set Peripheral Devices Entry

Choose "Redundant Ctlr Function\_\_," and then press [ENT]. (NOTE: The current setting will be displayed on the LCD). If this controller has never been set as a redundant controller before, the default setting of the redundant controller function is "disabled." The message "Redundant Ctlr Function Disable" will be displayed on the LCD screen. Press [ENT] to proceed.)

Redundant Ctlr Function Disable

The message "Enable Redundant Ctlr: Autocfg?" will appear. Use the up or down arrow keys to scroll through the available options ("Primary," "Secondary," or "Autocfg"). Press [ENT] for two seconds on "Primary."

Enable Redundant Ctlr: Autocfg ?

## 2. Controller Unique ID

Enter "View and Edit Config Parms"-> "Controller Parameters". Use the up or down arrow keys to find "Ctlr Unique ID- xxxxx".

View and Edit Config Parms

This value will be used to generate a controllerunique WWN node name and port names and to identify the controller during the failover process. Enter a hex number from 0 to FFFFF and press [ENTER]. The value you enter should be different for each controller. Controller Parameters

Power off Controller 1, then power on Controller 2. Set Controller 2 to "Secondary" as described above.

Ctlr Unique ID- 00012 ?

Power off Controller 2.

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## Starting the Redundant Controllers

Power on all hard drives and the two controllers. If drives are installed in a drive enclosure, wait for the drives to be ready, then power on the enclosure where the RAID controllers are installed.

RC connecting.. <ENT> to cancel

The message "RC (redundant controller) connecting... <ENT> to cancel" will appear on the LCD display of the two controllers. After a few seconds, the Primary Controller will startup with the model number and firmware version displayed on the LCD, while the Secondary Controller will display the message "RC Standing By.. <ENT> to Cancel" on its LCD.

A few seconds later, the LCD display on the Secondary Controller will be similar to the LCD display on the Primary Controller. The upper right corner of LCD will then display a "P" or "S," meaning "Primary" or "Secondary" respectively.

During normal operation, the controllers continuously monitor each other. Each controller is always ready to take over for the other controller in the unlikely event of a controller failure.

The Primary and Secondary Controllers synchronize each other's configurations at frequent intervals through the communications channel(s).

# Creating Primary and Secondary ID

#### Drive Channel

Enter "View and Edit SCSI Channels." Press [ENT] and use the up or down arrow keys to select the host or drive channel on which you wish to create Primary/Secondary IDs.

View and Edit SCSI Channels ·

CH1=Drive PID=7 SID=NA SXF=80.0M

Press [ENT] to proceed.

Use the up or down arrow keys to select "Set SCSI Channel Pri. Ctlr ID .." or " "Set SCSI Channel Sec. Ctlr ID ..." Press [ENT] to proceed.

Set SCSI Channel Sec. Ctlr ID ..

Use the up or down arrow keys to select a SCSI ID and press **[ENT]** to confirm. The configuration change will take effect only after the controller has been reset.

Set Sec. Ctlr ID:NA to ID: <u>6</u>?

#### **Host Channel**

The process of creating Primary and Secondary IDs on host channels is basically the same.

CHL=0 ID=0 Primary Ctlr

In "View and Edit SCSI Channels", press [ENT] to select a host channel. Use the up or down

arrow keys to select "Set SCSI Channel ID". A pre-configured ID will appear, press [ENT] to proceed. Use the up or down arrow keys to select "Add Channel SCSI ID" and then press [ENT] for two seconds on the "Primary Controller" or "Secondary Controller?" to proceed.

Add Channel SCSI ID .

Primary Controller ?

When prompted by this message, use the up or down arrow keys to select an ID. Press [ENT] to confirm.

Add CHL=0 ID= $\frac{2}{2}$  Primary Ctlr ?

A message will prompt to remind you to reset the controller. Press [ENT] to reset the controller or press [ESC] to move back to the previous menu. The change of ID will only take effect after the controller has been reset.

Change Setting Do Reset Ctlr ?

# Assigning a Logical Drive/Logical Volume to the Secondary Controller

A logical drive, logical volume, or any of its logical partitions can be assigned to the Primary or Secondary Controller. By default, a logical drive is automatically assigned to the Primary Controller. It can be assigned to the Secondary Controller if the host computer is also connected to the Secondary Controller.

Note that the partitions of a logical drive that has previously been assigned to the Secondary controller will automatically be assigned to the Secondary Controller.

Press **[ENT]** for two seconds on the front panel of the Primary controller to enter the Main Menu.

Use the up or down arrow keys to navigate through the menus. Choose "View and Edit Logical Drives", then press [ENT].

View and Edit Logical Drives

Create a logical drive or choose an existing logical drive, then press [ENT] to see the logical drive menu.

Choose "Logical Drive Assignment..," then press [ENT].

Logical Drive Assignment..

The message "Redud Ctlr LG Assign Sec Ctlr?" will appear. Press [ENT] for two seconds to confirm. The logical drive has now been assigned to the Secondary Controller.

Redud Ctlr LG Assign Sec Ctlr?

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Map the logical drive (or any logical unit) to a host ID or LUN number under the designated Secondary controller ID. The host channel must have a "Secondary" SCSI ID created. (Create the Secondary controller's SCSI ID on host channel and add a SCSI ID to every drive channel in "View and Edit SCSI Channels").

## Mapping a Logical Drive/Logical Volume to the Host LUNs

Choose "View and Edit Host Luns" from Main Menu and press [ENT] to proceed.

View and Edit Host Luns

Use the up or down arrow keys to navigate through the created IDs and press **[ENT]** to select one of them. Note that a logical unit previously assigned to a Primary Controller can only be mapped a Primary ID, and vice versa.

Map Sec Ctlr CH=0 ID= 000 ?

Use the up or down arrow keys to choose mapping "Logical Drive," "Logical Volume," or "Physical Drive" to host LUN. If the logical unit has been partitioned, map each partition to different ID/LUNs.

Map to Logical Drive ?

Use the up or down arrow keys to choose a LUN number and press [ENT] to confirm.

number and press [ENT] to commit.

Map Host LUN

?

CH0 ID0 LUN<u>0</u> No Mapped

Press **[ENT]** again to confirm.

LG0 RAID5 DRV=3 9999MB GD SB=0

Use the up or down arrow keys to select a logical drive/logical volume if there are many.

LG=0 PART=0 999MB ?

Press **[ENT]** and choose a partition if the logical unit has been partitioned.

Map Host LUN

Press **[ENT]** again to confirm. You may refer to *Chapter 8* for more details if host interface is Fibre Channel.

CH0 ID9 LUN0 Map to LG0 PRT0?

Press [ENT] to confirm the mapping. Press [ENT] to re-ensure.

Map Sec. Ctlr CH=0 ID= 0 ?

This message indicates that the logical unit has been successfully mapped to the ID/LUN combination. Use the up or down arrow keys to continue mapping other logical units or press [ENT] to delete the mapped LUN.

CH0 ID9 LUN0 Mapto LG0 PRT0

Repeat the process to map all the logical units to host ID/LUNs.

#### Front Panel View of Controller Failure

#### What will happen when one of the controllers fails?

If one of the controllers fails, the existing controller will automatically take over within a few seconds.

The red ATTEN LED will light up, and the message "Redundant Ctlr Failure Detected" will appear on the LCD. Users will be notified by audible alarm.

Redundant Ctlr Failure Detected

#### NOTE:

- Although the existing controller will keep the system working, you should contact your system vendor for a replacement controller as soon as possible. Your vendor should be able to provide the appropriate replacement unit.
- Some operating systems (SCO, UnixWare, and OpenServer, for example) will not attempt to retry accessing the hard disk drives while controller is taking over.

## When and how is the failed controller replaced?

Remove the failed controller **after** the "working" controller has taken over. For a controller with hot-plug capability, all you have to do is to remove the failed controller.

The replacement controller has to be pre-configured as the "Secondary Controller." (The replacement controller provided by your supplier should have been configured as the Secondary Controller. It is recommended to safety check the status of the replacement controller before installing it to your redundant system. Simply attach power to the replacement and configure it as "Secondary." When the safety check is done, remove the failed controller and install the replacement controller into its place.)

By setting a replacement as a "Secondary Controller" its "redundant controller" function is activated.

When the replacement is connected, the "Auto-Failback" will start automatically. If the replacement controller does not initialize, execute the following steps to bring the new controller online. Press [ENT] for two seconds on the existing controller to enter the Main Menu.

Use the up or down arrow keys to select "View and Edit Peripheral Dev..," then press [ENT].

View and Edit Peripheral Dev

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Choose "Set Peripheral Device Entry..," then press [ENT].

Set Peripheral Devices Entry ..

Choose "Redundant Ctlr Function\_\_," then press **[ENT]**.

Redundant Ctlr Function\_\_

The message "Redundant Ctlr Autocfg Degraded" will appear on the LCD.

Redundant Ctlr Autocfg Degraded

Press **[ENT]** and the message "Deassert Reset on Failed Ctlr?" will appear.

Deassert Reset on Failed Ctlr?

Press [ENT] for two seconds and the controller will start to scan for the new controller and bring it online.

Redundant Ctlr Scanning

The new controller will then start to initialize.

Initializing... Please Wait...

Once initialized, it will assume the role of the Secondary Controller.



## 13.3.3 Via Terminal Emulation

# **Redundant Configuration Using Automatic Setting**

Power on Controller 1. Make sure Controller 2 is powered off.



Enter the Main Menu.

Use the arrow keys to navigate through the menus. Choose "View and Edit Peripheral Devices," then press **[ENTER]**.

Choose "Set Peripheral Devices Entry," then press [ENTER]. Choose "Redundant Controller [Function]," and then press [ENTER]. (NOTE: The

Redundant Controller 13-27

current setting will be displayed on the screen. If this controller has never been set as a redundant controller before, the default setting is "Disabled." The message "Redundant Controller - Disabled" will be displayed on the screen. Press [ENTER] to proceed.)

The message "Enable Redundant Controller in **Autoconfigure** Mode" will appear.

```
Quick installation
view and edit Logical drives
view and edit Logical Volumes
view and edit Host luns
view and edit Scsi Drives
view and edit Scsi Channels
view and edit Scsi channels
view and edit Configuration parameters
view and edit Peripheral devices

View Pe

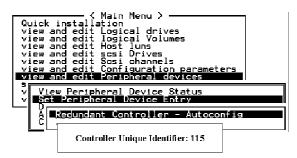
Set Pen

Enable Redundant Controller Function in Autoconfigure Mode?

No

Grable redundant controller function as Primary
enable redundant controller function as Secondary
```

Use the arrow keys to scroll through the available options ("Primary," "Secondary," or "Autoconfigure"), then press [ENTER] to select "Autoconfigure." When prompted by "Enable Redundant Controller Function in Autoconfigure Mode?," choose Yes.



A "Controller Unique Identifier" box will appear. Enter a hex number from 0 to FFFFF, then press **[ENTER]** to proceed. The value you enter for controller unique ID should be different for each controller.

Power off Controller 1, and then power on Controller 2. Set Controller 2 to "Autoconfigure" as described in the steps mentioned above. Power off Controller 2.

When the redundant controller function is set to the "Automatic" setting, the controllers will decide between themselves which will be the Primary Controller. If you need to specify a particular controller as Primary or Secondary, do not set it as "Autocfg;" choose "Primary" or "Secondary" instead.

# **Redundant Configuration Using Manual Setting**

Power on Controller 1. Make sure controller 2 is powered off.

Enter the Main Menu. Use the arrow keys to navigate through the menus. Choose "View and Edit Peripheral Devices," then press [ENTER].

Choose "Set Peripheral Device Entry," then press [ENTER].

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Choose "Redundant Controller [Function]," and then press [ENTER]. (NOTE: The current setting will be displayed on the screen. If this controller has never been set as a redundant controller before, the default setting is "Disabled". The message "Redundant Controller - Disabled" will be displayed on the screen. Press [ENTER] to proceed.)

The message "Enable Redundant Controller in Autoconfigure Mode" will appear. Use the arrow keys to scroll through the available options ("Primary," "Secondary," or "Autoconfigure"). Press [ENTER] on "Primary."

```
Quick installation
view and edit Logical drives
view and edit Logical Volumes
view and edit Host luns
view and edit Scsi Drives
view and edit Scsi channels
view and edit Scsi channels
view and edit Configuration parameters
view and edit Peripheral devices

View and edit Peripheral devices

View Peripheral Device Status
Sct Peripheral Device Entry

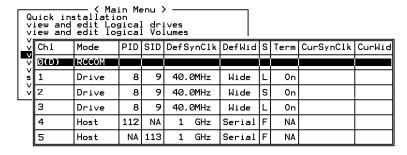
Redundant Controller - Disabled

enable redundant controller function in Autoconfigure mode
enable redundant controller function as Secondary
```

• Power off Controller 1, then power on Controller 2. Set Controller 2 to "Secondary" as described above.



- Power off Controller 2.
- Power on drives, both controllers, and host computer(s) for the settings to take effect.
- The Primary and Secondary Controllers synchronize each other's configurations at frequent intervals through the established communications path(s). Write-back cache will be disabled if no sync. cache path exists.
- Select "View and Edit SCSI Channels" from the Main Menu; the communications path will be displayed as "RCCOM (Redundant Controller Communications)."



Redundant Controller 13-29

## Creating Primary and Secondary ID

Enter "View and Edit SCSI Channels." Press **[ENTER]** and select the host or drive channel on which you wish to create Primary/Secondary ID.

#### **Drive Channel**

Ch I	l	Mode	PID	SID	DefS	ynClk	DefWid	s	Term	CurSynClk	CurWid
0		Host	0	NA	40.	0MHz	Wide	L	On	Async	Narrow
1	Drive 7 NA 40.0MHz			Wide	ន	On	20.0MHz	Wide			
2	channel Mode Primary controller scsi id					Wide	L	0n	Async	Narrow	
3	Sec	condary of the condar	conti	-011e	r sc	si id	Wide	L	0n	Async	Narrow
4	syi	no transf	fer (		<		Wide	L	0n	Async	Narrow
5	Vie	Wide transfer View and edit s <u>c</u> si target					Wide	L	0n	Async	Narrow
6	parity check - Enabled view chip inFormation					erial	F	NA			
7	Drive  119  NA  1 GHz				Serial	F	NA				

#### **Host Channel**

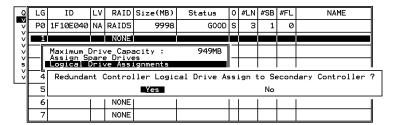
Ch:	1	Mode	PID	SID	DefSy	nC1k	DefWid	S	Term	CurSynClk	CurWid
Ø		Host	0	NA	40.0	MHz	Wide		On	Async	Narrow
1		annel Mod				Hz	Wide	s	On	20.0MHz	Wide
2	5 0 5		nator			<del></del>	y Contr	_		Async	Narrow
3	Wio	nc transf de transf	fer				nel SCSI			Async	Narrow
4		rity chec ew chip :		-	$\neg$		y Contr			Async	Narrow
5		Drive	7	<u> </u>	s	econd	dary Cor	nt r	oller	Async	Narrow
6		Drive	119	NA	1	GHz	Serial	F	NA		
7		Drive	119	NA	1	GHz	Serial	F	NA		

The configuration change will only take effect after the controller has been reset.

# **Assigning Logical Drives to the Secondary Controller**

A logical drive can be assigned to the Primary or Secondary Controller. By default, logical drives will be automatically assigned to the Primary Controller. It can be assigned to the Secondary Controller if the host computer is also connected to the Secondary Controller.

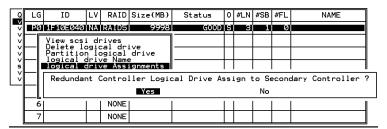
Access "View and Edit Logical Drives" from Main Menu. Create a logical drive by selecting members and then a selection box will appear on the screen. Move the cursor bar to "Logical Drive Assignments" and press **[ENTER]** if you want to assign logical drive to the Secondary Controller.



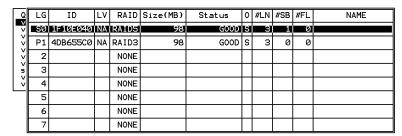
Logical drive assignment can also be changed after a logical drive is created. Create a logical drive or choose an existing logical drive, then press

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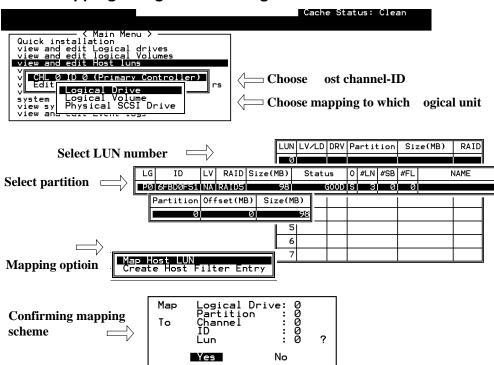
**[ENTER]** to see the logical drive menu. Choose "Logical Drive Assignments," then press **[ENTER]**. Choose **Yes** and press **[ENTER]** to confirm reassignment to the Secondary Controller.



The reassignment is evident from the "View and Edit Logical Drives" screen. "S0" indicates that the logical drive is Logical Drive 0 assigned to the Secondary Controller.



# Mapping a Logical Drive/Logical Volume to the Host LUNs



Redundant Controller 13-31

#### **Terminal Interface View of Controller Failure**

### What will happen when one of the controllers fails?

When one of the controllers fails, the other controller will take over in a few seconds.

```
Warning

[1110F] CHL:0 SCSI Drive Channel ALERT: SCSI Bus Reset Issued
```

A warning will be displayed that a "SCSI Bus Reset Issued" for each of the SCSI channels.

In addition, there will be an alert message that reads "Redundant Controller Failure Detected."

Users will be notified by audible alarm.



After a controller takes over, it will act as both controllers. If the Primary Controller failed, the Secondary Controller becomes the Primary Controller. If the failed controller is replaced by a new one later, the new controller will assume the role of the Secondary Controller.

#### NOTE:

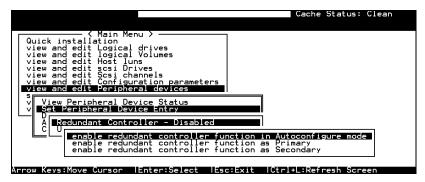
• Some operating systems (SCO, UnixWare, and OpenServer, for example) will not attempt to retry accessing the hard disk drives while the controller is taking over.

# 13.3.4 When and How Is the Failed Controller Replaced?

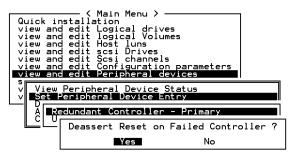
Remove the failed controller **after** the take-over of the "working" controller has been completed. For a controller with hot-plug capability, all you have to do is to remove the failed controller.

The new controller has to be pre-configured as the "Secondary Controller." (The replacement controller provided by your supplier should have been configured as the Secondary Controller. It is recommended to safety check the status of the replacement controller before installing it to your redundant system. Simply attach power to the new controller and configure it as the "Secondary." When the safety check is done, remove the failed controller and install the replacement controller into its place.)

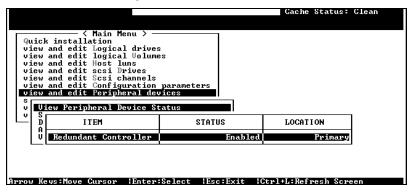
13-32 Infortrend



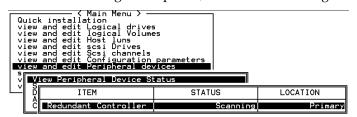
When the new controller is connected, the existing controller will automatically start initializing the replacement controller. If the existing controller does not initialize the replacement controller, execute the "Deassert Reset on Failed Controller" function.



If the replacement has been initialized normally, you may proceed to examine the system status. From the Main Menu, select "View and Edit Peripheral Devices" and then "View Peripheral Device Status" to see that the new controller is being scanned.

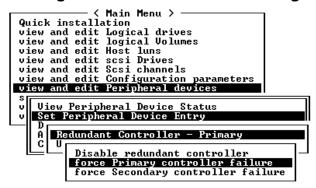


When the scanning is completed, the status will change to "Enabled."



Redundant Controller 13-33

## Forcing Controller Failover for Testing



This function is reserved for de-bugging.

Testing the failover functionality can be performed using the following methods.

# 1. Pulling out one of the controllers to simulate controller failure

Pull out either the Primary or the Secondary Controller An error message will display immediately and an alarm will sound. The existing controller takes over the workload within a second. Clear all errors by pressing the **ESC** key. You may re-install the removed controller after all activities have been taken over by the existing controller. It may take a while for the controllers to finish reinitialization and assuming their load.

## 2. "Forcing controller failure"

Select "View and Edit Peripheral Devices," "Set Peripheral Device Entry," and "Redundant Controller Primary/Secondary."

Select "Force Primary/ Secondary Controller Failure." You may now pull out the controller you had just disabled. I/Os should be continued by the existing controller. Continue the aforementioned procedure to complete the test.

### WARNING!

• This function should only be performed for testing the redundant controller functionality before any critical data is committed to the drives. Although the controller is designed to be hot-swappable, unpredictable failures may occur during the process, e.g., improper handling of PCB boards while replacing the controller.

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# RCC Status (Redundant Controller Communications Channel)



This item is for display only, showing the current communications route.

## Secondary Controller RS-232

This is an option reserved for debugging purposes. When enabled, you can access the Secondary Controller through its serial port. In a redundant controller system, only status display is available through the terminal session with a Secondary Controller. No configuration change can be done through a Secondary Controller.

#### Remote Redundant Controller

```
Quick installation
view and edit Logical drives
view and edit logical Volumes
view and edit Host luns
view and edit scsi Drives
view and edit Scsi channels

view and edit Configuration parameters

V
C
Redundant Controller Communication Channel - Fibre
V
C
V
C
Remote Redundant Controller Parameters

Redundant Controller Parameters

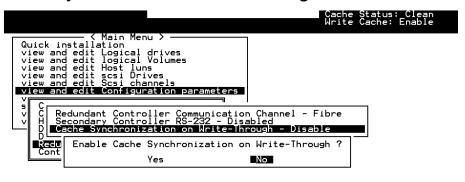
Redundant Controller Parameters

Redundant Controller Parameters
Controller Parameters
```

This function enables two partner controllers to be connected by FC links over an extended distance, e.g., between two campus buildings. This is an advanced option reserved for system integrators. For more details, please contact Infortrend Technical Support.

Redundant Controller 13-35

## **Cache Synchronization on Write-Through**



If your redundant controller system is not operating with Write-back caching, you can disable synchronized cache communications. Your system can be spared the effort to mirror and transfer data between partner controllers. This increases array performance for subsystems that operate without write-caching.

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# 14

# **Record of Settings**

In addition to saving the configuration data in NVRAM to disk, keeping a hard copy of the controller configuration is also recommended. This will speed the recreation of the RAID in the event of a disaster.

The following tables are provided as a model for recording the configuration data.

As a general rule, the configuration data in the NVRAM should be saved to disk or as a file (using RAIDWatch Manager) whenever a configuration change is made.

# 14.1 View and Edit Logical Drives

Wed Jui	n 26 16:38	3:24	1 2002		BAT:						Cache	e Sta	atus: Clean che: Enable
LG	ID	LV	RAID	Size(MB)	Status 1	2	3	0	С	#LN	#SB	#FL	NAME
PØ	20F7C6C5	NΑ	RAIDØ	277976	GOOD		П	7		8	-	0	
P1	6620CBA0	NΑ	RAID5	69694	GOOD			Z		3	0	0	
2			NONE										
3			NONE										
4			NONE										
5			NONE				П						
6			NONE				П						
7			NONE										
Arrow	Keys:Move	Cui	rsor	Enter:Sel	lect  Esc:	×	iŧ		Ct	rl+	_:Ref	rest	n Screen

Logical Drive Information

LG	ID	LV	RAID Level	Size (MB)	Status 1	2	3	0	С

Record of Settings 14-1

#LN	#SB	#FL	NAME	Disk Reserved Space

## Partition Information

LG	Partition	Size (MB)	LG	Partition	Size (MB)
	_				
	_				

14-2 Infortrend

# 14.2 View and Edit Logical Volumes

					Cache Status: Clean
Q	L۷	ID	Size(MB)	#LD	
	120	526DA72B	4747	1	s es
V	1				
V	2				parameters
š	3				vices
V	4				
	5				
	6				
	7				
					r:Select   Esc:Exit     Ctrl+L:Refresh   Screen

Logical Volume Information

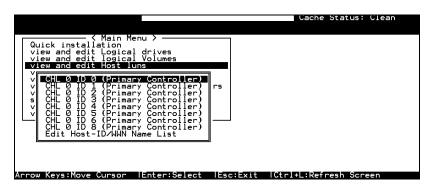
LV	ID	Size	#LD	Stripe Size

Partition Information

LV	Partition	Size (MB)	LV	Partition	Size (MB)

Record of Settings 14-3

# 14.3 View and Edit Host LUN's



### **LUN Mappings**

Host Channel	Pri. / Sec. Controller	SCSI ID	LUN	Logical Drive / Logical Volume	Partition	Size

## Host-ID/WWN Name List

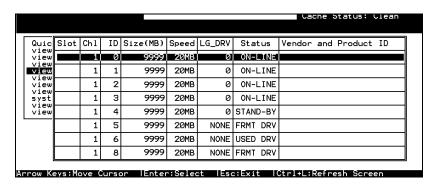
Host-ID/WWN	Name List

# Access Restriction Setting

Logical Drive / Logical Volume	Partition	Read Only / Access Denied to / R/W by HBA WWN List

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# 14.4 View and Edit SCSI Drives



Slot	Chl	ID	Size (MB)	Speed	Globa	DRV? I Spare? Spare?	Vendor & Product ID
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		
					LG		

Record of Settings 14-5

# 14.5 View and Edit SCSI Channels

Ch:	l	Mode	PID	SID	DefS	ynClk	DefWid	s	Term	CurSynClk	CurWid	
Ø	)	RCCOM										
1		Drive	7	6	20.	0MHz	Wide	s	0n	40.0MHz	Narrow	
2		Drive	7	6	40.0	0MHz	Wide	L	On	40.0MHz	Narrow	
3		Drive	7	6	40.0	0MHz	Wide	L	0n	40.0MHz	Narrow	
4		Drive	7	6	40.0	0MHz	Wide	L	0n	40.0MHz	Narrow	
5		Drive	7	6	40.	0MHz	Wide	L	On	40.0MHz	Narrow	
6		Host	112	NA	1	GHz	Serial	F	NA			
7		Host	NA	113	1	GHz	Serial	F	NA			

Chl	Mode (Host / Drive)	Primary Controller SCSI ID(s)	Secondary Controller SCSI ID(s)	Default Sync Clock	Default Wide	Terminator Diff/Enable/ Disable/	Current Sync Clock	Current Width

Parity Check	View Channel Host-	View Device Port Name
	ID/WWN	List (WWPN)

14-6 Infortrend

# 14.6 View and Edit Configuration Parameters

	Cache Status: Clean
Quick installation view and edit Logical drives view and edit Logical Volumes view and edit Host Luns view and edit Host Luns view and edit scsi Drives view and edit Scsi channels view and edit Configuration parameters	
s v Caching Parameters Caching Parameters Host-side SCSI Parameters Drive-side SCSI Parameters Disk Array Parameters Redundant Controller Parameters Controller Parameters	
Arrow Kevs:Move Cursor     Enter:Select     Esc	::Exit   Ctrl+L:Refresh Screen

#### **Communication Parameters**

RS-232 Port Configuration

COM 1 (RS-232 Port)

Baud Rate	□2400 □4800	□9600 □19200 □38400
Data Routing	☐Direct to Port	☐Through Network
Terminal Emulation	Enabled	Disabled

# COM 2 (Redundant Controller Port)

Baud Rate	□ 2400 □ 4800	□9600 □ 19200 □38400
Data Routing	☐Direct to Port	☐Through Network
Terminal Emulation	Enabled	Disabled

# **Ethernet Configuration**

IP address	
NetMask	
Gateway	

# **Caching Parameters**

Write-back Cache	Enabled	Disabled
Optimization for	Random I/O	Sequential I/O

## **Host Side SCSI Parameters**

Maximum Queued I/O Count	☐ Auto
LUNs per Host SCSI ID	LUNs
Number of Tags Reserved for each Host-LUN connection	
Peripheral Device Type Parameters	Peripheral Device Type - Device Qualifier - Removable Media -

Record of Settings 14-7

	LUN Applicability -				
Host	Cylinder -				
Cylinder/Head/Sector	Head -				
Mapping configuration	Sector -				
Fibre Connection	Sector				
Options					
Drive Side SCSI Par	rameters				
SCSI Motor Spin-up					
SCSI Motor Spiri-up	Enabled Disabled				
SCSI Reset at Power	П				
Up	☐Enabled ☐Disabled				
Disk Access Delay	No Delay Cocondo				
Time	□No Delay Seconds				
SCSI I/O Timeout	Default				
Maximum Tag Count					
Maximum rag count	Disabled				
Periodic Drive Check	□ <b>c</b> :				
Time	□Disabled				
Periodic SAF-TE and	Disabled				
SES Device Check Time					
Periodic Auto-Detect	_				
Failure Drive Swap	Disabled				
Check Time					
Drive Predictable					
Failure Mode	□Disabled □Detect Only □Detect and Perpetual				
	Clone Detect and Clone + Replace				
Fibre Channel Dual					
Loop	☐ Enabled ☐ Disabled				
Disk Array Paramet	ers				
Rebuild Priority					
	☐ ☐ Low ☐ Normal ☐ Improved ☐ High				
	Verifications on Writes				
Verifications on LD	☐Enabled ☐Disabled				
Initialization Writes Verifications on LD					
Rebuild Writes	☐ Enabled ☐ Disabled				
Verifications on					
Normal Drive Writes	☐ Enabled ☐ Disabled				
Redundant Controller Parameters					
Redundant Controller	.				
Communication Channe					
Secondary Controller RS 232	S- Enabled Disabled				
Cache Synchronization					
Write-through					
	☐Enabled ☐Disabled				
Controller Paramete	ers				

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☐Not Set

☐Always Check

☐ Controller Logo ☐ Controller Name

 $\square$  Disabled  $\square$  1 minute  $\square$  2 minutes  $\square$  5 minutes

Controller Name

LCD Tile Display

Timeout

Password Validation

Controller Unique			
Identifier			
SDRAM ECC	Enabled	Disabled	

Record of Settings 14-9

# 14.7 View and Edit Peripheral Devices

	Cache Status: Clean
Quick installation view and edit Logical drive view and edit logical Volum	25
view and edit Host luns	
view and edit Scsi channels view and edit Configuration view and edit Peripheral de	evices
v View Peripheral Device S Set Peripheral Device En Define Peripheral Device Adjust LCD Contrast Controller Peripheral De	itatus itry Active Signal
Adjust LCD Contrast Controller Peripheral De	evice Configuration
Arrow Kevs:Move Cursor     IEnter	:Select   Esc:Exit
Set Peripheral Device Ent	ry
Redundant Controller	☐ Enabled ☐ Disabled
Power Supply Status	
Fan Status	☐ Enabled ☐ Disabled
Temperature Status	☐ Enabled ☐ Disabled
•	☐ Enabled ☐ Disabled
UPS Status	☐ Enabled ☐ Disabled
Event Trigger Options	
Controller Failure	☐ Enabled ☐ Disabled
BBU Low/Failed	☐ Enabled ☐ Disabled
UPS AC Power Loss	☐ Enabled ☐ Disabled
Power Supply Failed	☐ Enabled ☐ Disabled
Fan Failed	☐ Enabled ☐ Disabled
Temperature Exceeds Limits	
·	☐ Enabled ☐ Disabled
Define Peripheral Device	Active Signal
Power Supply Fail Signal	
Fan Fail Signal	
Temperature Alert Signal	Active High Active Low
UPS Power Fail Signal	☐ Active High ☐ Active Low
	Active High Active Low
Drive Failure Outputs	☐ Active High ☐ Active Low
Tion Crotom Information	
View System Information Total Cache Size	
Firmware Version	SDRAM MB
Bootrecord Version	
Serial Number	

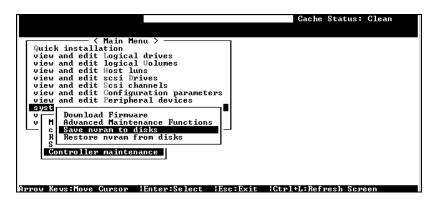
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Battery Backup
----------------

#### **Event Threshold Parameters**

Thresholds for +3.3V	Upper	Lower
Thresholds for +5V	Upper	Lower
Thresholds for +12V	Upper	Lower
Thresholds for CPU temperature	Upper	Lower
Thresholds for Board Temperature	Upper	Lower

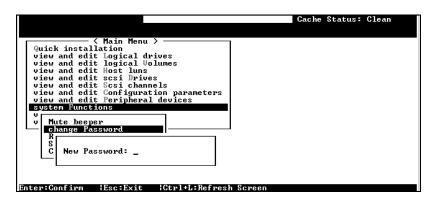
# 14.8 Save NVRAM to Disk, Restore from Disk



Update Firmware	Date	Save NVRAM to Disk or File	Date/Location	Restore NVRAM from Disk	Date

Record of Settings 14-11

# 14.9 RAID Security: Password



#### **RAID Security**

Controller Name	Password	

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# 15

# **Array Expansion**

The array expansion functions allow you to expand storage capacity without the cost of buying new equipment. Expansion can be completed on-line while the system is serving host I/Os.

This chapter is organized as follows:

- 15. 1 Overview: Notes on using the expansion functions
- **15.2** *Mode 1 Expansion:* Theory and configuration procedure: expansion by adding drives
- **15.3** *Mode* **2** *Expansion:* Theory and configuration procedure for expansion by copying and replacing drives
- **15.4** *Making Use of the Added Capacity: Expand Logical Drive:* Configuration procedure of the Expand function for a logical drive
- **15.5** *Expand Logical Volume:* Configuration procedure for the Expand function for a logical volume
- 15.6 Configuration Example: Volume Extension in Windows 2000®

# 15.1 Overview

#### What is RAID Expansion and how does it work?

Before the invention of RAID Expansion, increasing the capacity of a RAID system meant backing up all data in the disk array, recreating the disk array configuration with new drives, and then restoring data back into system.

Array Expansion 15-1

Infortrend's RAID Expansion technology allows users to expand a logical drive by adding new drives, or replacing drive members with drives of larger capacity. Replacing is done by copying data from the original members onto larger drives; the smaller drives can then be replaced without powering down the system.

# **Notes on Expansion**

#### 1. Added Capacity:

When a new drive is added to an existing logical drive, the capacity brought by the new drive appears as a new partition. For example, if you have 4 physical drives (36GB each) in a logical drive, and each drive's maximum capacity is used, the capacity of the logical drive will be 108GB. (One drive's capacity is used for parity, e.g., RAID 3). When a new 36GB drive is added, the capacity will be increased to 144GB in two separate partitions (one is 108GB and the other 36GB).

#### 2. Size of the New Drive:

A drive used for adding capacity should have the same or more capacity as other drives in the array.

## 3. Applicable Arrays:

Expansion can only be performed on RAID 0, 3, and 5 logical drives. Expansion cannot be performed on logical configurations that do not have parity, e.g., NRAID or RAID 1.

#### NOTE:

 Expansion on RAID0 is not recommended, because the RAID0 array has no redundancy. Interruptions during the expansion process may cause unrecoverable data loss.

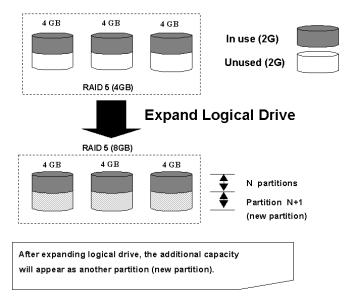
#### 4. Interruption to the Process:

Expansion should not be canceled or interrupted once begun. A manual restart should be conducted after the occurrence of a power failure or interruption of any kind.

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# **Expand Logical Drive: Re-striping**

Figure 15 - 1 Logical Drive Expansion



RAID levels supported: RAID 0, 3, and 5 Expansion can be performed on logical drives or logical volumes under the following conditions:

- 1. There is unused capacity in a logical unit
- 2. Capacity is increased by using member drives of larger capacity (see Copy and Replace in the discussion below)

Data is recalculated and distributed to drive members or members of a logical volume. Upon the completion of the process, the added or the previously unused capacity will become a new partition. The new partition must be made available through host LUN mapping in order for a host adapter to recognize its presence.

Array Expansion 15-3

# 15.2 Mode 1 Expansion:

# **Adding Drives to a Logical Drive**

Use drives with the same capacity as the original drive members. Once completed, the added capacity will appear as another partition (new partition). Data is automatically re-striped across the new and old members during the add-drive process. See the diagram below to get a clear idea:

2 GB 2 GB 2 GB 2 GB 2 GB RAID 5 Logical Drive (4GB) Add-in New Drives Add SCSI Drives 2 GB 2 GB 2 GB 2 GB 2 GB N partitions Partition N+1 (new partition) RAID 5 Logical Drive (8GB) After adding SCSI drives, the additional capacity will appear as another partition (new partition).

Figure 15 - 2 Expansion by Adding Drive

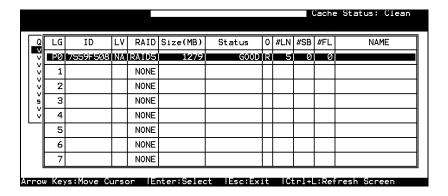
RAID levels supported: RAID 0, 3, and 5.

The new partition must be made available through a host ID/LUN.

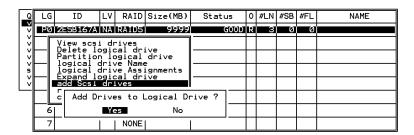
#### **Add Drive Procedure**

First select from the Main Menu, "View and Edit Logical Drive," and select a logical drive to add a new drive to. The drive selected for adding should have a capacity no less than the original member drives. If possible, use drives of the same capacity because all drives in the array are treated as though they have the capacity of the smallest member in the array.

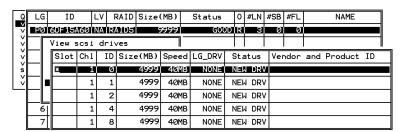
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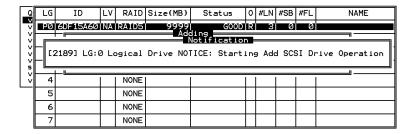
Press **[ENTER]** to select a logical drive and choose "Add SCSI Drives" from the submenu. Proceed with confirming the selection.



Available drives will be listed. Select one or more drive(s) to add to the target logical drive by pressing **[ENTER].** The selected drive will be indicated by an asterisk "\*" mark.



Press [ESC] to proceed and the notification will prompt.

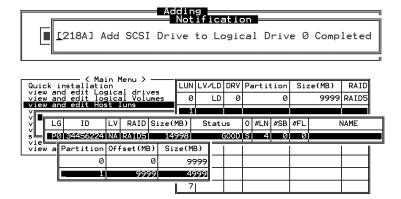


Press **[ESC]** again to cancel the notification prompt; a status bar will indicate the percentage of progress.

Array Expansion 15-5

Q	LG	ID	LV	RAID	Size(MB)	Status	0	#LN	#SB	#FL	NAME	
V	PØ	23531	67A NA	RAID5	9999 Add	GOOD	R	3	Ø	0		
V	1				ACI	11119						
l v	2											
5	3		11% Completed_									
v	4			NONE								
	5			NONE								
	6			NONE								
	7			NONE								

Upon completion, there will appear a confirming notification. The capacity of the added drive will appear as an unused partition.



The added capacity will be automatically included, meaning that you do not have to "expand logical drive" later. Map the added capacity to another host ID/LUN to make use of it.

As diagrammed above, in "View and Edit Host LUN," the original capacity is 9999MB, its host LUN mapping remains unchanged, and the added capacity appears as the second partition.

## **IMPORTANT!**

- Expansion by adding drives can not be canceled once started. If power failure occurs, the expansion will be paused and the controller will NOT restart the expansion when power comes back on. Resumption of the RAID expansion must be performed manually.
- If a member drive of the logical drive fails during RAID expansion, the expansion will be paused. The expansion will resume after the logical drive rebuild is completed.

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# 15.3 Mode 2 Expansion:

# Copy and Replace Drives with Drives of Larger Capacity

You may also expand your logical drives by copying and replacing all member drives with drives of higher capacity. Please refer to the diagram below for a better understanding. The existing data in the array is copied onto the new drives, and then the original members can be removed.

When all the member drives have been replaced, execute the "Expand Logical Drives" function to make use of the added capacity.

New drive New drive New drive 2 GB 4 GB 2 GB 4 GB 4 GB 4 GB RAID 5 (4GB) Copy and Replace each member drive 4 GB 4 GB 4 GB In Use Unused **RAID 5 (4GB)** After all the member drives have been replaced, execute the "Expand logical drives" to make use of the unused capacity.

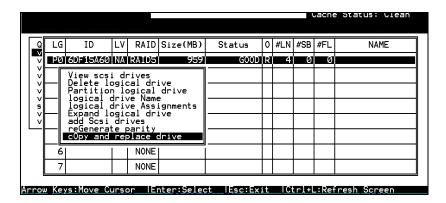
Figure 15 - 3 Expansion by Copy & Replace

RAID levels supported: RAID 0, 3, and 5

# Copy and Replace Procedure

Select from Main Menu "View and Edit Logical Drives." Select a target array, press [ENTER] and scroll down to choose "Copy and Replace Drive." Press [ENTER] to proceed.

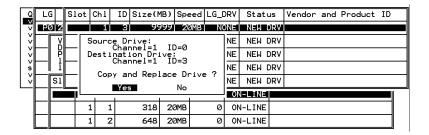
Array Expansion 15-7



The array members will be listed. Select the member drive (the source drive) you want to replace with a larger one.

Q	LŒ	i :	ID	L۷	RAID	Siz	ze(MB)	Status		0	#LN	#SB	#FL	NAME	
I⊽	P(	PØ 6DF15A60 NA RAID5 9999							OOD	R	4	Ø	0		
>>>>	View scsi drives Delete logical drive Partition logical drive														
5		Slot	Ch1	ID	Size(N	1B)	Speed	LG_DRV Status				Vendor and Product ID			
V				ε		319	40MB	0	Ø ON-LINE						
			1	5	3	319	40MB	0	ON-	-L]	INE				
			1	6	3	319	40MB	0	ON-	-L]	INE				
			1	0	3	319	40MB	Ø	ON-	-L]	INE				

Select one of the members as the "source drive" (status indicated as ON-LINE) by pressing [ENTER]; a table of available drives will prompt. Select a "new drive" to copy the capacity of the source drive onto. The channel number and ID number of both the "Source Drive" and the "Destination Drive" will be indicated in the confirming box.

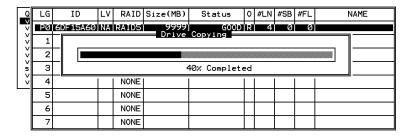


Choose Yes to confirm and proceed.

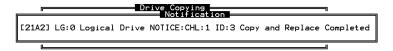


Press [ESC] to view the progress.

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Completion of the Copy and Replace process will be indicated by a notification message. Follow the same method to copy and replace every member drive. You may now perform "Expand Logical Drive" to make use of the added capacity, and then map the additional capacity to a host LUN.

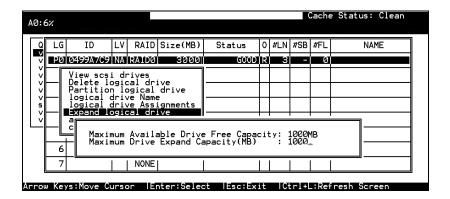


# 15.4 Making Use of the Added Capacity: Expand Logical Drive

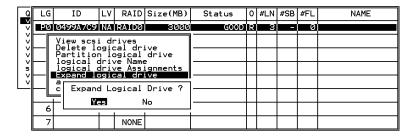
In the following example, the logical drive is originally composed of three member drives and each member drive has the capacity of 1GB. "Copy and Replace" has been performed on the logical drive and each of its member drives has been replaced by a new drive with the capacity of 2GB. The next step is to perform "Expand Logical Drive" to utilize the additional capacity brought by the new drives.

- 1. Select "View and Edit Logical Drives" from the Main Menu and select the logical drive with its members copied and replaced.
- 2. Select "Expand Logical Drive" in the sub-menu and press [ENTER] to proceed. A confirming box will appear.
- 3. Proceed by pressing **[ENTER]** or entering any value no larger than the "maximum drive expand capacity" and press **[ENTER]**.

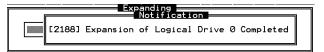
Array Expansion 15-9



Choose Yes to confirm and proceed.

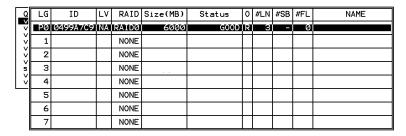


Upon completion, you will be prompted by the notification message.



Press [ESC] to return to the previous menu screen.

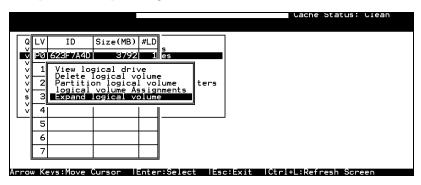
The total capacity of logical drive has been expanded to 6GB.



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# 15.5 Expand Logical Volume

To expand a logical volume, expand its logical drive member(s) and then perform "expand logical volume."



When prompted by "Expand Logical Volume?", choose **Yes** to confirm and the process will be completed immediately.

Array Expansion 15-11

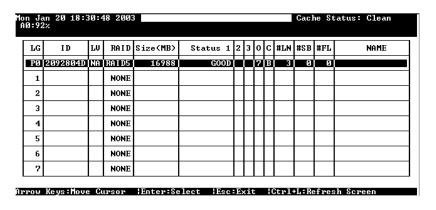
# 15.6 Configuration Example: Volume Extension in Windows 2000<sup>®</sup>

## **Limitations When Using Windows 2000**

- This limitations apply only to the Windows NT Server or Windows 2000 Server Disk Management which includes the Extend Volume Set function; Windows NT Workstation does not support this feature. The Volume Set Expansion formats the new area without affecting existing files on the original volume.
- 2. The system drive (boot drive) of a Windows NT/2000 system cannot be expanded.
- 3. The drive to be expanded should be using the NTFS file system.

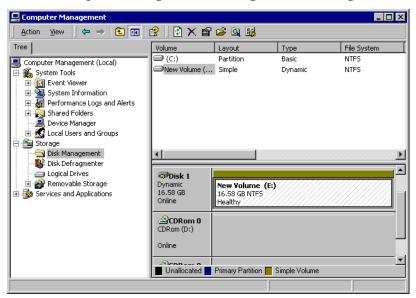
## Example

The following example demonstrates the expansion of a 16988MB RAID 5 logical drive. The HyperTerminal emulation software that comes with Windows Server is used to connect to the RAID controller via RS-232C.

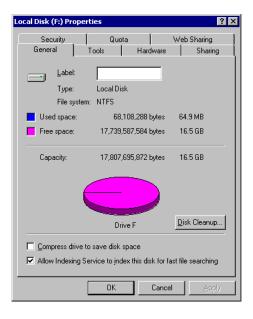


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You can view information about this drive in the Windows 2000 Server's Computer Management -> Storage -> Disk Management.



Place the cursor on Disk 1, right-click your mouse, and select "Properties." You will see that the total capacity for the Drive E: is about 16.5GB.



Array Expansion 15-13

Follow the steps described in the previous section to "add" or "copy & replace" SCSI disk drives and perform "Logical Drive Expansion."

	n Ja 0:92		18:3	80:4	18 2003	3								Cacl	he St	tatus: Clean
[	LG	ID LU RAID		Size(MB)	(MB) Status 1 2 3 0 C #LN					#LN	#SB	#FL	FL NAME			
	PØ	20928	04D	NΑ	RAID5	16988	GOO Adding	DD			7	В	3	Ø	Ø	
	1						Rading									
	2		-													
	3						92% Cor	ոթ1	et	ed	L_					
[	4				NONE					Ī						
	5				NONE											
	6				NONE											
	7				NONE											

The 16.5GB logical drive has become a 25GB logical drive. Place the cursor on that logical drive, and then press [ENTER].

lon Ja	n Jan 20 18:32:34 2003										Cacl	ne St	tatus: Clean	
LG	ID	LU	RAID	Size(MB)	Status	1	2	3	0	С	#LN	#SB	#FL	NAME
PØ	2092804D	NA	RAID5	25482	GOO	DD			72	В	4	Ø	Ø	
1			NONE											
2			NONE											
3			NONE											
4			NONE											
5			NONE											
6			NONE											
7			NONE											

Arrow Keys:Move Cursor | Enter:Select | Esc:Exit | Ctrl+L:Refresh Screen

From the menu, select "Partition Logical Drive." You will see that the 25GB logical drive is composed of a 17GB partition and an 8.4GB partition.

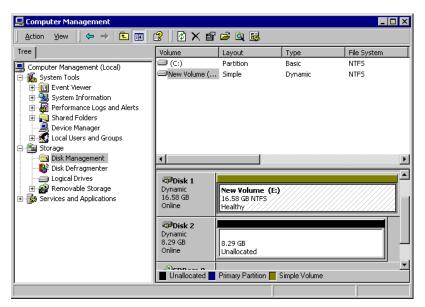
Mon	Jā	ın 20 18:3	33:3	39 2003	3				Cache Stati	ıs: Clean
I	G	I D	LŲ	RAID	Size(MB)	Γ	Partition	Offset(MB)	Size(MB)	NAME
	Ø	2092804D	NΑ	RAID5	25482		0	0	16988	
	1			NONE			1	16988	8494	
	2			NONE			2			
	3			NONE			3			
	4			NONE			4			
	5			NONE		Γ	5			
	6			NONE			6			
	7			NONE		Ĺ	7			

Arrow Keys:Move Cursor | Enter:Select | Esc:Exit | Ctrl+L:Refresh Screen

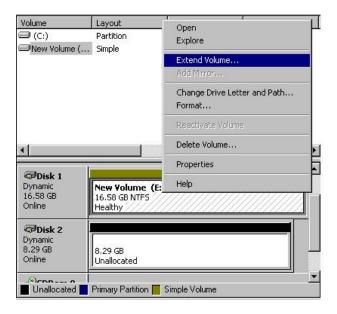
Follow the directions in *Chapter 5* and *Chapter 7* to map the new partition to a host LUN. The new partition must be "mapped" to a host LUN in order for the HBA (host-bus adapter) to see it. Once you have mapped the partition, reboot your Windows server. The HBA should be able to detect an additional disk during the initialization process.

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Return to Windows 2000 Server's Disk Management. There now exists a Disk 2 with 8.3GB of free space. You may use the "rescan disks" command to bring up the new drive.

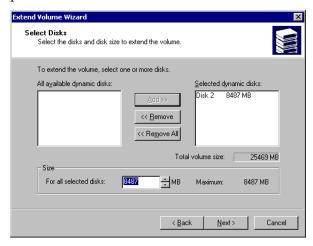


Select an existing volume (Disk1) and then right-click on the disk column. Select "Extend Volume" to proceed.

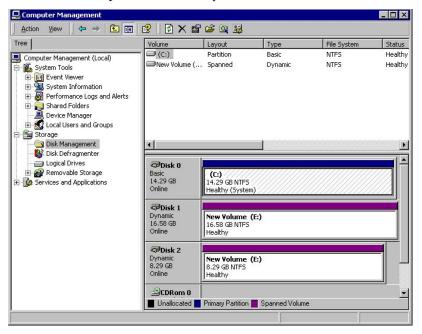


Array Expansion 15-15

The Extend Volume Wizard will guide you through the rest of the process.



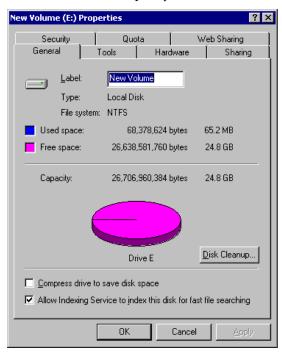
The screen will display that the volume set of Drive E: has been extended into a spanned volume by the 8.3GB in Disk2.



Logical Drive E: is now composed of two partitions with a total volume of 2500MB. To see this, hold down on the <Ctrl> key and select both Disk 1 and Disk2; then right-click your mouse and select "Properties."

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Drive E: now has a capacity of about 25GB.



Array Expansion 15-17

# 16

# S.M.A.R.T. Configuration

### 16.1 Overview

#### S.M.A.R.T.

With the maturity of technologies like S.M.A.R.T., drive failures can be predicted to certain degree. Before S.M.A.R.T., receiving notifications of drive bad block reassignments may be the most common omen that a drive is about to fail. In addition to the S.M.A.R.T.-related functions as will be discussed later, a system administrator can also choose to manually perform "Clone Failing Drive" on a drive which is about to fail.

This function provides system administrators a choice on when and how to preserve data from a failing drive. Although not necessary under normal conditions, you may also replace any drive at-will even when the source drive is healthy.

The "Clone Failing Drive" can be performed under the following conditions:

- **1.** Replacing a failing drive either detected by S.M.A.R.T. or notified by the controller.
- **2.** Manually replacing and cloning any drive with a new drive.

## 16.1.1 Clone Failing Drive

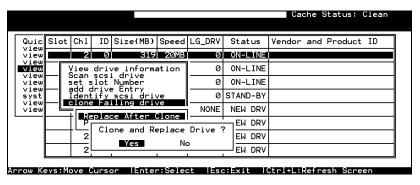
Unlike the similar functions combined with S.M.A.R.T., the "Clone Failing Drive" is a manual function. There are two options for cloning a failing drive: "Replace after Clone" and "Perpetual Clone."

## Replace after Clone

Data on the source drive, the drive with predicted errors (or any selected member drive), will be cloned to a standby spare and replaced later by the spare. The status of the replaced drive, the original member drive with predicted errors, will be redefined as a "used drive." System administrators may replace the "used drive" with a new one, and then configure the new drive as a spare drive.

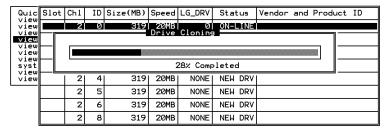
Locate the logical drive to which the drive with predictable errors belongs. Select the "Clone Failing Drive" function.

Select "Replace After Clone." The controller will automatically start the cloning process using the existing "stand-by" (dedicated/global spare drive) to clone the source drive (the target member drive with predicted errors). If there is no standby drive (local/global spare drive), you need to add a new drive and configure it as a standby drive.





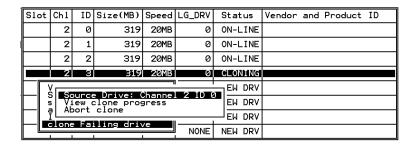
The cloning process will begin with a notification message. Press **[ESC]** to proceed.



The cloning process will be indicated by a status bar.

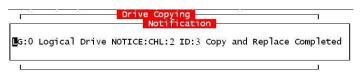
You may quit the status bar by pressing **[ESC]** to return to the table of the connected drives. Select the drive indicated as "CLONING" by pressing **[ENTER]**.

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Select "Clone Failing Drive" again to view the current status. You may identify the source drive and choose to "View Clone Progress," or "Abort Clone" if you happen to have selected the wrong drive.

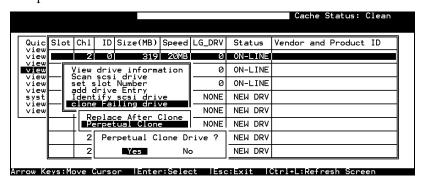
When the process is completed, you will be notified by the following message.



## **Perpetual Clone:**

The standby spare will clone the source drive, the member drive with predicted errors or any selected drive, without substituting it. The status of the spare drive will be displayed as "clone drive" after the cloning process. The source drive will remain a member of the logical drive. If the source drive fails, the clone drive can readily take its place in the array.

In "View and Edit SCSI Drives," locate the member drive that shows predicted errors. Select "Clone Failing Drive," and choose "Perpetual Clone."



The controller will automatically start the cloning process using the existing "stand-by" (local/global spare drive) to clone the source drive (the target member drive).

The cloning process will begin with a notification message:



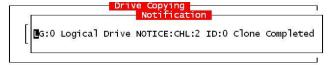
Press [ESC] to view the current progress:

	Slot	Ch1	ID	Size(MB)	Speed	LG_DRV	Status	Vendor and Proc	luct ID
view		2	0	319	20MB	0	ON-LINE		
view view			Drive Copying						
view									
view syst view		_							
view		2	4	319	20MB	NONE	NEW DRV		
		2	5	319	20MB	NONE	NEW DRV		
		2	6	319	20MB	NONE	NEW DRV		
		2	8	319	20MB	NONE	NEW DRV		

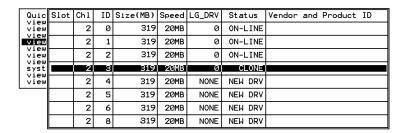
You may quit viewing the status bar by pressing [ESC] to return to the previous menu. Select the drive indicated as "CLONING" by pressing [ENTER]. Select "Clone Failing Drive" again to view the progress. You may identify the source drive and choose to "View Clone Progress" or "Abort Clone" if you happen to have selected the wrong drive.

	Slot	Ch1	ID	Size(MB)	Speed	LG_DRV	Status	Vendor	and	Product	ID
view view		2	0	319	20MB	0	ON-LINE				
view view view		2	1	319	20MB	0	ON-LINE				
view		2	2	319	20MB	0	ON-LINE				
syst		2	3	319	20MB	0	CLONE				
view view		V .		- Deiver (	1		EW DRV				
		<ul> <li>S Source Drive: Channel</li> <li>Replace original with</li> <li>a Delete clone</li> </ul>				clone	EW DRV				
	1 1	ī 🗀		iling driv	<b>'</b> 0		⊢EW DRV				·
		7.011			/e	NONE	NEW DRV				

The cloning progress will be completed by a notification message as displayed below:



You may press **[ESC]** to clear the notification message to see the SCSI drives' status after the cloning process. The source drive (Channel 1 ID 5) remains as a member of logical drive "0," and the "stand-by" drive (Channel 1 ID 2, the dedicated/global spare drive) has become a "CLONE" drive.



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# 16.1.2 S.M.A.R.T. (Self-Monitoring, Analysis and Reporting Technology)

This section provides a brief introduction to S.M.A.R.T. as one way to predict drive failure and Infortrend's implementations with S.M.A.R.T. for preventing data loss caused by drive failure.

#### A. Introduction

Self-Monitoring, Analysis and Reporting Technology (S.M.A.R.T.) is an emerging technology that provides near-term failure prediction for disk drives. When S.M.A.R.T. is enabled, the drive monitors predetermined drive attributes that are susceptible to degradation over time.

If a failure is likely to occur, S.M.A.R.T. makes a status report available so that the host can prompt the user to backup data from the failing drive. However, not all failures can be predicted. S.M.A.R.T. predictions are limited to the attributes the drive can monitor which are selected by the device manufacturer based on the attribute's ability to contribute to predict degrading or fault conditions.

Although attributes are drive specific, a variety of typical characteristics can be identified:

- Head flying height
- Data throughput performance
- Spin-up time
- Re-allocated sector count
- Seek error rate
- Seek time performance
- Spin try recount
- Drive calibration retry count

Drives with reliability prediction capability only indicate whether the drive is "good" or "failing." In a SCSI environment, the failure decision occurs on the disk drive and the host notifies the user for action. The SCSI specification provides a sense bit to be flagged if the disk drive determines that a reliability issue exists. The system then alerts the user/system administrator.

## B. Infortrend's Implementations with S.M.A.R.T.

Infortrend uses the ANSI-SCSI Informational Exception Control (IEC) document X3T10/94-190 standard.

There are four selections related to the S.M.A.R.T. functions in firmware:

#### Disabled

Disables S.M.A.R.T.-related functions

#### **Detect Only:**

When the S.M.A.R.T. function is enabled, the controller will send a command to enable all drives' S.M.A.R.T. function, if a drive predicts a problem, the controller will report the problem in an event log.

#### **Detect and Perpetual Clone**

When the S.M.A.R.T. function is enabled, the controller will send a command to enable all drives' S.M.A.R.T. function. If a drive predicts a problem, the controller will report the problem in an event log. The controller will clone the drive if a Dedicated/Global spare is available. The drive with predicted errors will not be taken off-line, and the clone drive will still act as a standby drive.

If the drive with predicted errors fails, the clone drive will take over immediately. If the problematic drive is still working and another drive in the same logical drive fails, the clone drive will resume the role of a standby spare and start to rebuild the failed drive immediately. This prevents a fatal drive error if yet another drive should fail.

#### **Detect and Clone + Replace**

The controller will enable all drives' S.M.A.R.T. function. If a drive predicts a problem, the controller will report the problem in the form of an event log. The controller will then clone the problematic drive to a standby spare and take the problematic drive offline as soon as the cloning process is completed.

#### NOTE:

• If you are using drives of different brands in your RAID system, as long as they are ANSI-SCSI Informational Exception Control (IEC) document X3T10/94-190-compatible, there should not be any problems working with the controller/subsystem.

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## 16.2 Configuration Procedure

#### **Enabling the S.M.A.R.T. Feature**

Follow the procedure below to enable S.M.A.R.T. on all drives.

1. First, enable the "Periodic Drive Check Time" function. In \View and Edit Configuration Parameters\Drive-side SCSI Parameters\Periodic Drive Check Time, choose a time interval.



2. In \View and Edit Configuration Parameters\Drive-side SCSI Parameters\Drive Predictable Failure Mode <SMART>, choose one from "Detect Only," "Detect, Perpetual Clone" and "Detect, Clone+Replace."

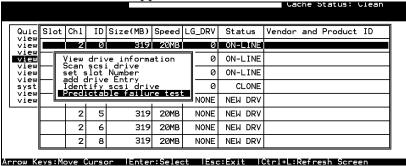


#### **Examining Whether Your Drives Support S.M.A.R.T.**

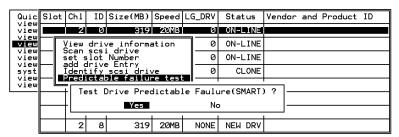
To see if your drive supports S.M.A.R.T., follow the steps below:

- **1.** Enable "S.M.A.R.T." for your drives in the RAID system.
- **2.** In "View and Edit SCSI Drives," choose one drive to test to. Press [ENTER] on the drive; a sub-menu will appear.

**3.** Note that a new item "Predictable Failure Test" appears in the sub-menu. If the S.M.A.R.T." feature is not properly enabled, this item will not appear in the sub-menu.



**4.** Choose "Predictable Failure Test.," The controller will force the drive to simulate predictable drive errors.



5. Press [ENTER], and after a while (the next time the controller performs "Periodic Drive Check"), the controller will detect the errors simulated by the drive. An error message displays like this: "[1142] SMART-CH:? ID:? Predictable Failure Detected (TEST)." If this error message appears, it means your drive supports S.M.A.R.T. features.



**6.** If the error message does not appear, you may simply refer to related documentation or contact your drive manufacturer for information about whether the drive model and drive firmware version support S.M.A.R.T.

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#### **Using S.M.A.R.T. Functions**

- **1.** Enable "S.M.A.R.T." on the RAID controller.
- **2.** Make sure your drives do support S.M.A.R.T. so that your system will work properly.

#### 3. The "Detect Only" Setting

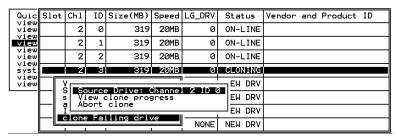
**3a.** In \View and Edit Configuration Parameters\Drive-side SCSI Parameters\Drive Predictable Failure Mode <SMART>, choose "Detect Only."



**3b.** Whenever a drive detects symptoms of predictable drive failure, the controller will issue an error message.

#### 4. The "Detect, Perpetual Clone" Setting

- **4a.** In \View and Edit Configuration Parameters\Drive-side SCSI Parameters\Drive Predictable Failure Mode <SMART>, choose "Detect, Perpetual Clone."
- **4b.** You should have at least one spare drive for the logical drive (either Local Spare or Global Spare Drive).
- **4c.** When a drive (logical drive member) detects predictable drive errors, the controller will "clone" the drive with a spare drive. You may enter the "View and Edit SCSI Drive" menu and click on the spare drive (either Local or Global one). Choose from the menu items if you want to know the status of the source drive, the cloning progress, or to abort cloning.



#### NOTE:

As a precaution against the untimely failure of yet another drive, when configured as "perpetual clone," the spare drive will only stay mirrored to the source drive (the drive with signs of failure), but not replace it until the source drive actually fails.

**4d.** While the spare drive is mirroring the source drive, any occurrence of drive failure (when there are no other spare drives) will force the spare drive to give up the mirrored data and resume its original role – it will become a spare drive again and start rebuilding the failed drive.

#### 5. The "Detect, Clone + Replace" Function

- **5a.** In \View and Edit Configuration Parameters\Drive-side SCSI Parameters\Drive Predictable Failure Mode <SMART>, choose "Detect, Clone+Replace."
- **5b.** Make sure you have at least one spare drive to the logical drive. (Either Local Spare Drive or Global Spare Drive)
- **5c.** When a drive (a logical drive member) detects the predictable drive failure, the controller will "clone" the drive with a spare drive. After the "clone" process is completed, it will replace the source drive immediately. The source drive will be identified as a "used drive."

If you want to see the progress of cloning, press **[ESC]** to clear the notification message and see the status bar.

The source drive's status will be defined as a "used drive" and will be immediately replaced and pulled offline. This drive should be replaced with a new one as soon as possible.

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# **17**

# Implementations for AV Applications

#### Maximum Drive Response Time

This option prepares the array for applications featuring "no drop-frame" operations and continuous reading such as video streaming. More options will be available for AV applications with future firmware releases.

In situations such as drive failure or the occurrence of bad blocks, a read returned after several hundreds milliseconds would prove too long and cause choppy audio or dropped video frames.

The maximum response time option, as displayed below, provides a timeout value for processing read requests. If timeout is reported on a specific member of an array, the subsystem immediately retrieves data from the parity data and other members of the array. In this way, causes of delay can be eliminated.



To prepare the array for read-intensive applications, the following are recommended:

 Performance using the write-through caching mode is better than that using the write-back mode on subsystems equipped with redundant RAID controllers.

- 2. Arrays should not be partitioned.
- 3. The priorities for Rebuild or Add-drive operations should be set to "low."
- 4. Another timeout value, the "Drive I/O Timeout" which determines whether a drive has eventually failed to respond to I/O requests, is required as the first-level timeout.

The maximum response time option comes available with an OEM append file. With the AV version of firmware, some of the internal settings are also adjusted:

- 1. Read requests have higher priority.
- 2. Firmware's Smart Sorting algorithm is disabled to avoid latency that may arise due to sorting. Firmware is also forced to receive ordered read requests, the original receiving order from host.

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## **Appendix**

# A

# Firmware Functionality Specifications

## **Basic RAID Management:**

Specification	Feature
RAID levels	0, 1(0+1), 3, 5, 10, 30, and 50.
	Levels 10, 30, and 50 are the multi-level RAID with the
	logical volume implementations
Maximum number of	8 as default, up to128 via OEM configuration utility
logical drives	o do dordan, up to 120 via Ozivi och ingulation dainty
Maximum logical drive	64TB – when optimization mode is set to Sequential
capacity	16TB – when optimization mode is set to Random
RAID level dependency to	Independent. Logical drive configured in different
each logical drive	RAID levels can co-exist in a logical volume and in a
Such region unive	RAID system
Maximum number of	128 - 512MB memory size
logical drive members	112 - 256MB memory size
Configurable stripe size	4KB, 16KB, 32KB, 64KB, 128KB, or 256KB per logical
g	drive
	<ul> <li>128KB is the default for earlier firmware with</li> </ul>
	optimization for Sequential I/Os
	·
	<ul> <li>32KB is the default for earlier firmware with</li> </ul>
	optimization for Random I/Os
Configurable Write Policy	Write-Back or Write-Through per logical drive. This
(write policy per array)	policy can be modified later.
Logical drive identification	Unique, controller randomly generated logical drive ID;
Logical drive identification	Logical drive name user-configurable
Maximum number of	8 as default, up to 128 via OEM configuration utility
partitions for each logical	o do dordan, up to 120 via OLIVI configuration utility
drive	
Maximum number of	8
logical drives in a logical	
volume	
Maximum number of	8
logical volumes	
Maximum number of LUNs	Default is 128, up to 1024 via OEM configuration utility
Mappable	σ, αρ το το <u>σ το που σουνισ</u>
Maximum number of LUNs	Up to 32, user configurable

per host ID	
Maximum number of Media	16
Scan task schedules	
Concurrent I/O	Supported
Tag Command Queuing	Supported
Dedicated spare drive	Supported, hereby defined as the spare drive
·	specifically assigned to a logical drive
Global spare drive	Supported, the spare drive serving all logical drives
Global spare auto-assign	Supported, applies to non-configured drive(s)
Co-existing dedicated and	Supported
global spare drives	
Auto-rebuild onto spare	Supported
drive	
Auto-scan of replacement	Supported
drive upon manually	
initiated rebuild	
One-step rebuild onto a	Supported
replacement drive	
Immediate logical drive	Supported;
availability	Logical arrays are immediately ready for Host I/Os.
	Initialization task is completed in the background
	except when the logical array is stated as
	"INCOMPLETE" or "BAD;" e.g., has a failed member
	right after the creation.
Auto-rebuild onto failed	Supported. With no spare drive, the controller will
drive replacement	auto-scan the failed drive and starts rebuild
	automatically once the failed drive has been replaced.
Concurrent rebuild /	Multiple logical drives can proceed with a
expansion	Rebuild/Regenerating Parity, and/or
	Expansion/Initialization/Add Drive operation at the
	same time.
	NOTE:
	Regenerate Parity and Rebuild cannot take place on a
	logical drive at the same time.
	logical alive at the same time.
	Create, Expansion, and Add Drive operations cannot
	take place on a logical drive at the same time.
Background firmware	Firmware can be downloaded during active I/Os.
download	Administrators may find appropriate time to reset
	controller later.
Auto recovery from logical	Supported. When user accidentally removed the
drive failure	wrong drive to cause the 2 <sup>nd</sup> drive failure of a one-
(configuration on drives)	drive-failed RAID5 / RAID3 logical drive, fatal error may
,	occur. However, you may force the controller to
	reaccept the logical drive by switching off the controller,
	installing the drive back to its original drive slot, and
	then power on the controller. The logical drive will be
	restored to the one-drive-failed status.
L	

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## **Advanced Features:**

Mar II - O	O amounted Mode Street Co. 12
Bad Block Handling in degraded mode	Supported. Verify written data on drives to avoid bad blocks from causing data inconsistency. If bad blocks are found, data can be reconstructed by comparing and recalculating parity from adjacent drives (RAID1/3/5).  The "Reconstruction Writes" are followed by "Write Verification" operation.  A method for handling low quality drives. The operation is performed on both the logical drive in degraded mode or that being rebuilt. If bad blocks should be encountered during Rebuild, Add Drive,
	Host Write, or Regenerate Parity operation, the controller will first attempt to reconstruct affected data and those unrecoverable bad blocks are stated as bad and passed to host.
	Low quality drive handling comes with transparent resetting of hung hard drives.
Transparent reset of hung HDDs	Supported
Auto cache flush on critical conditions	When critical conditions occur, e.g., component failure, or BBU under charge, cached data will be flushed and the write policy will be changed to write-through mode.
(caching mode dynamic switch)	Configurable "Trigger Events" for Write-through/Write-Back Dynamic Switch. The configuration can also be set with the "lappend" utility.
Drive low-level format	Supported
Host-side Ordered Tag support	Supports write commands with Ordered Tags embedded
Drive identification (flash drive function)	Supported. Force the drive to light on the activity indicator for user to recognize the correct drive.
Drive information listing	Supported. Drive vendor name, model number, firmware revision, capacity (blocks), serial number, narrow/wide and current sync. speed.
Drive read/write test	Supported
Configuration on disks	Supported. The logical drive information is recorded on drive media. The logical drives can still be accessed if using different Infortrend RAID controllers/subsystems.
Save/ restore NVRAM to / from disks	Supported. Save all the settings stored in the controller NVRAM to the logical drive members
Save / restore NVRAM to / from a file	Supported. Save all the settings stored in the controller NVRAM to a file (via GUI manager) on user's computer.
Host-side 64-bit LBA support	Supports array configuration (logical drive, logical volume, or a partition of them) of a capacity up to 64TB.

Host LUN geometry: user configurable default geometry	<ol> <li>Capacity &lt;64GB: Head=63, Sector=32, Cylinder=? (depends on capacity)</li> <li>64GB</li> <li>64GB</li> <li>128GB:Head=64, Sector=64, Cylinder=? (depends on capacity)</li> <li>128GB</li> <li></li></ol>
User configurable geometry range:	Sector: 32, 64, 127, 255 or Variable Head: 64, 127, 255 or Variable Cylinder: <1024, <32784,<65536 or Variable
Drive motor spin-up	Supported. The controller will send spin-up (start unit) command to each drive at the 4 sec. intervals.
Drive-side tag command queue	Supported. User adjustable up to 128 for each drive
Host-side maximum queued I/O count	User adjustable up to 1024
Maximum concurrent host LUN connection	User adjustable up to 64
Number of tags reserved for each Host-LUN connection	User adjustable up to 256
Controller shutdown	Flushes cached contents upon the detection of critical conditions.
Drive I/O timeout	User adjustable
IO channel diagnostics	Supported; please contact your dealer for more details
Maximum Drive Response Time	User adjustable from 160 to 640ms. If a disk drive fails to return data on read requests before the timeout value is exceeded, the array immediately generates data from the parity data and the other members of a logical drive.
Drive roaming	Supported; configuration stored on disk drives

# **Caching Operation:**

Write-back cache	Supported.
Write-through cache	Supported.
Supported memory type	SDRAM memory for enhanced performance
	Fast Page Memory with Parity for enhanced data
	security
Read-ahead operation	Intelligent Dynamic read-ahead operation for
	sequential data accessing
Multi-threaded operation	Yes

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Scatter / Gather	Supported					
I/O sorting	Supported. performanc	Optimized I/O sorting for e	enhanced			
Adaptive Write-back/Write-through switching  For a better performance when handling sequential writes firmware temporarily disables write-cache and the synchronized cache operation between partner controllers. Restores write-back mode when later encountering random and small writes.						
Periodic Cache Flush	in memory a	n be configured to flush the t every preset interval if data e.g., the lack of a battery bac	integrity is of			
Variable stripe size		Opt. for Sequential I/O	Opt. For Random I/O			
	RAID0	128	32			
	RAID1	128	32			
	RAID3	16	4			
	RAID5	128	32			
Caching Optimization						
<ul> <li>Cache buffer sorting p</li> </ul>						
<ul> <li>Gathering of writes during required for parity updates</li> </ul>	Gathering of writes during flush operation to minimize the number of I/Os					
Elevator sorting and g	athering of d	rive I/Os				
Multiple concurrent di	rive I/Os (tag	ged commands)				
Intelligent, predictive	multi-threade	ed read-aheads				
Multiple, concurrent h	ost IO thread	s (host command queuing	g)			

# **RAID Expansion:**

On-line RAID expansion	Supported. Capacity brought by array expansion is immediately ready for Host I/Os when its status changes from "EXPAND" to "INITIALIZING." Initialization task is then completed in the background except when the logical array is stated as "INCOMPLETE" or "BAD;" e.g., has a failed member right after creation.
Mode-1 RAID expansion - add drive Mode-2 RAID expansion – copy and replace drives	Supported. Multiple drives can be added concurrently. Add Drive can even be performed in degraded mode. Supported. Replace members with drives of larger capacity.
Expand capacity with no extra drive bays required	Supported in Mode 2 RAID expansion, which provides "Copy and Replace Drive" function to replace drives with drives of greater capacity. No need to add another enclosure for the extra drives.
Operating system support for RAID expansion	No. No operating system driver required. No software has to be installed for this purpose.

# **Fibre Channel Support:**

Channel mode	All channels configurable to Host or Drive mode, RCC or
	Drive+RCC, user configurable.
Redundant controller	Redundancy using FC controllers supported.
Host-side loop failure	Supported. The LIPs on the host channels will not be
detection	displayed to users.
Drive-side loop failure	Supported.
detection	
Point-to-point topology	Supported.
Arbitrated loop topology	Supported.
Fabric topology	Supported.
Host redundant loop /	Supported. (Also requires the host computer Fibre HBA
dual-loop topology	driver support)
Drive side redundant loop	Workloads can be automatically balanced between
load-sharing	member loops for performance optimization.
Fibre channel ID	User selectable from ID 0 to 125.
Fibre channel CRC	Supported
Point-to-point and FC-AL	User configurable.
protocol	
WWN table stored in	Each WWN number can be assigned with a nick name
NVRAM	for ease of identification
Issue LIP command	LIP manually evoked to bring in FC ports on a restored
	link
Sync. cache channel over	Supported, no extra cabling between two controllers;
Fibre loops	communications data can be distributed to one or two
	dedicated channels or over all drive loops.

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## S.M.A.R.T. Support:

Copy & replace drive	Supported. User can choose to clone a member drive
	before drive failure.
Drive S.M.A.R.T. support	Supported, with intelligent error handling
	implementations.
User selectable modes for	
S.M.A.R.T.	2. Perpetual Clone on detection of S.M.A.R.T. condition
	3. Clone + Replace

## **Redundant Controller:**

Active-active redundant controller	Supported
Synchronized cache	Supported. Through single or redundant, dedicated synchronizing channels. Synchronized cache over Fibre loops is supported.  Synchronized cache can be disabled when using write-through mode in redundant controllers to prevent performance trade-offs.
Write-back cache enabled in redundant controller mode	Yes; with synchronized cache connection between controllers.
Automatic failover	Yes for all PowerPC controllers (user's interaction necessary)
Automatic failback	Yes for all PowerPC controllers (user's interaction necessary)
Fibre channel redundant controller	Supported.
Controller hot-swap	<ul> <li>No need to shut down the failed controller before replacing the failed controller. (Customer's design-in hot-swap mechanism necessary)</li> <li>Support on-line hot-swap of the failed controller. There is no need to reset or shutdown the failed controller. One controller can be pulled out during active I/Os to simulate the destructive controller failure. (Customer's design-in hot-swap mechanism necessary)</li> </ul>
Redundant controller	SCSI; RCC Reset signals built-in
communication channel	Fibre channel(s)
Parity synchronization in redundant controller write-back mode to avoid write-hole	Supported.

Dedundent centralis:	
Redundant controller communication over	Dedicated loops or distribution over drive loops selectable
Fibre loops	Dedicated 100ps of distribution over drive 100ps selectable
No single-point-of-	Supported.
failure	
Automatic engagement	Supported.
of replacement	
controller	
Dynamic cache memory	Yes. Cache memory is dynamically allocated, not fixed.
allocation	
Environment	Supported. SAF-TE, S.E.S., ISEMS (I <sup>2</sup> C interface); and
management	on-board controller voltage/temp monitor are all supported
	in both single and redundant controller mode. In the event
	of controller failure, services can be taken over by the
Cache battery backup	existing controller.  Supported. Battery backup solutions for cache memory
Cache battery backup	are supported in both single controller and redundant
	modes.
Load sharing	Supported. Workload can be flexibly divided between
	different controllers by assigning logical configurations of
	drives (LDs/LVs) to different controllers.
User configurable	Supported. Channel modes configurable (SCSI or Fibre)
channel mode	as HOST or DRIVE in both single controller and redundant
	controller mode.
Require a special	No. All firmware and all Infortrend external RAID
firmware for redundant	controllers support redundant controller function.
controller? Redundant controller	Firmware ungrade can be downloaded to the primary
	Firmware upgrade can be downloaded to the primary
rolling firmware upgrade	controller and then be adopted by both controllers, without interrupting host I/Os.
Redundant controller	In the event of controller failure, a replacement controller
firmware	running a different version of firmware can be combined to
synchronization	restore a redundant system with a failed controller.
	Different firmware versions can be auto-synchronized
	later.

# Data Safety:

Regenerate parity of logical drives	Supported. Can be performed by users to ensure that bad sectors do not cause data loss in the event of drive failure.
Scheduled Media Scan	Revision 3.34 allows Media Scan to be scheduled starting at a specified start time and repeated at regularly timed intervals. The start time and time intervals can be selected from drop-down menus. Start time is manually entered using its numeric representatives in the following order [MMDDhhmm[YYYY]], and it reads the date and time set for the controller's real-time clock.

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The selectable time intervals (the Execution Period) range from one (1) second to seven (7) weeks.  Each such schedule can be defined to operate on individual hard drives, all members of a specified logical drive, or members of selected logical drives. Each schedule can include up to five (5) logical drives. The RS-232C terminal and RAIDWatch revision 2.0 will support this functionality.  Bad block autoreassignment  Battery backup for cache memory  Supported. The battery backup solutions provide longlasting battery support to the cache memory when power failure occurs. The unwritten data in the cache memory can be committed to drive media when power is restored.  Verification on normal writes  Verification on rebuild writes  Verification on LD initialization writes  Drive S.M.A.R.T. Supported. Performs read-after-write during rebuild write to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization writes  Drive S.M.A.R.T. Supported. Drive failure is predictable with reference to the variables detected. Reaction schemes are selectable from Detect only, Perpetual Clone and Copy + Replace. These options help to improve MTBF.  Clone failing drive  The selectable from a failing drive to a backup drive manually  Automatic shutdown on  Controller automatically starts a shutdown sequence upon		
Each such schedule can be defined to operate on individual hard drives, all members of a specified logical drive, or members of selected logical drives. Each schedule can include up to five (5) logical drives. The RS-232C terminal and RAIDWatch revision 2.0 will support this functionality.  Bad block autoreassignment  Battery backup for cache memory  Supported. The battery backup solutions provide longlasting battery support to the cache memory when power failure occurs. The unwritten data in the cache memory can be committed to drive media when power is restored.  Verification on normal writes  Verification on rebuild writes  Verification on LD initialization writes  Drive S.M.A.R.T. Supported. Performs read-after-write during rebuild write to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Drive failure is predictable with reference to the variables detected. Reaction schemes are selectable from Detect only, Perpetual Clone and Copy + Replace. These options help to improve MTBF.  Clone failing drive  Each supported to operate on include up to five specified logical drives. The supported of specified logical drive initialization to ensure data is properly written to drives.  Clone failing drive  Users may choose to clone data from a failing drive to a backup drive manually		The selectable time intervals (the Execution Period) range
Each such schedule can be defined to operate on individual hard drives, all members of a specified logical drive, or members of selected logical drives. Each schedule can include up to five (5) logical drives. The RS-232C terminal and RAIDWatch revision 2.0 will support this functionality.  Bad block autoreassignment  Battery backup for cache memory  Supported. The battery backup solutions provide longlasting battery support to the cache memory when power failure occurs. The unwritten data in the cache memory can be committed to drive media when power is restored.  Verification on normal writes  Verification on rebuild writes  Verification on LD initialization writes  Drive S.M.A.R.T. Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Drive failure is predictable with reference to the variables detected. Reaction schemes are selectable from Detect only, Perpetual Clone and Copy + Replace. These options help to improve MTBF.  Clone failing drive  Each supported logical drives, and RAIDWatch revision 2.0 will support to be detected and reversion 2.0 will support to be doubtened to option 3.0 will support to the cache memory with provide long.  Supported. The battery backup solutions provide long-to-solution 2.0 will support to the cache memory when power failure is provide long-to-solution 2.0 will support to the cache memory withen to drives.  Supported. The battery backup solutions provide long-to-solution 2.0 will support to the cache memory withen to drives.  Supported. Perfo		from one (1) second to seven (7) weeks.
individual hard drives, all members of a specified logical drive, or members of selected logical drives. Each schedule can include up to five (5) logical drives. The RS-232C terminal and RAIDWatch revision 2.0 will support this functionality.  Bad block autoreassignment  Battery backup for cache memory  Supported. Automatic reassignment of bad block  Supported. The battery backup solutions provide longlasting battery support to the cache memory when power failure occurs. The unwritten data in the cache memory can be committed to drive media when power is restored.  Verification on normal writes  Verification on rebuild writes  Verification on LD initialization writes  Drive S.M.A.R.T. Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Drive failure is predictable with reference to the variables detected. Reaction schemes are selectable from Detect only, Perpetual Clone and Copy + Replace. These options help to improve MTBF.  Clone failing drive  Users may choose to clone data from a failing drive to a backup drive manually		( )
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schedule can include up to five (5) logical drives. The RS- 232C terminal and RAIDWatch revision 2.0 will support this functionality.  Bad block auto- reassignment  Battery backup for cache memory  Supported. The battery backup solutions provide long- lasting battery support to the cache memory when power failure occurs. The unwritten data in the cache memory can be committed to drive media when power is restored.  Verification on normal writes  Verification on rebuild writes  Verification on LD initialization writes  Drive S.M.A.R.T. support  Supported. Performs read-after-write during rebuild write to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Drive failure is predictable with reference to the variables detected. Reaction schemes are selectable from Detect only, Perpetual Clone and Copy + Replace. These options help to improve MTBF.  Clone failing drive  schedule can include up to five (5) logical drives. Supported. Automatic reassignment of bad block  Supported. The battery backup solutions provide long- lasting battery support to the cache memory when power failure occurs. The unwritten data in the cache memory can be committed to drive media when power is restored.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Users may choose to clone data from a failing drive to a backup drive manually		
this functionality.  Bad block autoreassignment  Battery backup for cache memory  Supported. The battery backup solutions provide longlasting battery support to the cache memory when power failure occurs. The unwritten data in the cache memory can be committed to drive media when power is restored.  Verification on normal writes  Verification on rebuild writes  Verification on LD initialization writes  Drive S.M.A.R.T. Support  Drive S.M.A.R.T. Support  Clone failing drive  to supported. Performs read-after-write during rebuild write to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Performs read-after-write during logical drive initialization to ensure data is properly written to drives.  Supported. Drive failure is predictable with reference to the variables detected. Reaction schemes are selectable from Detect only, Perpetual Clone and Copy + Replace. These options help to improve MTBF.  Clone failing drive  Users may choose to clone data from a failing drive to a backup drive manually		
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backup drive manually	Clone failing drive	
· · · · · · · · · · · · · · · · · · ·		
	Automatic shutdown on	
<b>over-temperature</b> the detection of high-ambient temperature for an extended	over-temperature	
<b>condition</b> period of time.	-	, i

# **System Security:**

Password protection	Supported. All settings require the correct password (if
	set) to ensure system security.
User-configurable	Supported. After certain time in absence of user
password validation	interaction, the password will be requested again. This
timeout	helps to avoid unauthorized operation when user is away.
SSL-enabled	Agents communicate to the controller through limited set
RAIDWatch Agents	of authorization options.

# **Environment Management:**

CAETE/CEC aumont	Cupported The CAFTE/CFC medules can be
SAF-TE/S.E.S. support	Supported. The SAF-TE/S.E.S. modules can be connected to the drive channel, the controller will detect errors from SAF-TE/S.E.S. devices or notify drive failure via SAF-TE/S.E.S  Both SAF-TE/S.E.S. via drive and device-self-interfaced are supported.  Redundant SAF-TE/S.E.S. devices are
	supported  • Multiple S.E.S. devices are supported
Dynamic on-lining of	Once an expansion unit (JBOD) with supported
enclosure services	monitoring interface is combined with a RAID system,
Cholosule services	its status will be automatically polled.
SAF-TE/S.E.S. polling	User configurable (50ms, 100ms, 200ms, 500ms,
period	1~60sec)
ISEMS (Infortrend Simple	Supported.
Enclosure Management Service)	
Multiple SAF-TE/S.E.S.	Supported.
modules on the same	
channel	
Multiple SAF-TE /S.E.S.	Supported.
modules on different	
channels	
Mapping SAF-TE/S.E.S.	Supported.
device to host channel for use with host-based SAF-	
TE/S.E.S. monitoring	
Dual-LED drive status	Supported. Both single-LED and dual-LED drive
indicators	status indicators are supported.
SAF-TE/ S.E.S. temperature	Supported. Display the temperature value provided
value display	by enclosure SAF-TE module (if available).
Fault-bus support	Provides the simplest implementation for the
	enclosure management. All fault-bus input/output
	signals are active-high/active-low user adjustable.
On-board controller voltage	Supported. Monitors the 3.3V, 5V, and 12V voltage
monitors	status. Event trigger threshold user configurable.
On-board controller	Supported. Monitors the CPU and board
temperature sensors	temperature status. Event trigger threshold user
	configurable.
Enclosure redundant power	Supported. SAF-TE/S.E.S./ISEMS
supply status monitoring	0
Enclosure fan status	Supported. SAF-TE/S.E.S/ISEMS
monitoring	Cupported CAF TE/C F C/ICFMC
Enclosure UPS status	Supported. SAF-TE/S.E.S/ISEMS
monitoring Enclosure temperature	Supported. SAF-TE/S.E.S/ISEMS
Enclosure temperature monitoring	Supported. SAF-1E/S.E.S/ISEMS
monitoring	

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## **User Interface:**

RAIDWatch on-board	Out-of-band configuration via LAN. Browser
	accessible configuration option by installing
	RAIDWatch to reserved space on drive via ftp.
RS-232C terminal	Supports terminal modes: ANSI, VT-100, ANSI Color.
	Provides menu-driven user-friendly text-based
	interface.
Graphical user interface	Provides user-friendly graphical interface.
(Java-based GUI manager)	Communicates with RAID controller via In-band
	SCSI, In-band Fibre or SNMP (Windows-based GUI).
SSH support	Secure Shell over Telnet supported
External interface API for	Supported.
customized host-based	
management	
LCD front panel	Provides easy access for user instinct operation.
Buzzer alarm	Warns user when any failure or critical event occurs.

## **High Availability:**

Custom inquiry serial	Custom Inquiry Serial Number (for support of multi-
number	pathing software like Veritas, QLogic, etc)
Remote redundant controller	Supported. Remote redundant controller
configuration	configuration (support fully automatic failback)

## JBOD-Specific:

Format	Restore controller-maintained defect list to default
Reassign blocks	Add entry to the defect list maintained by controller on disk
	drives
Write-verification	Writes followed by a verify
SMART	Sense data and mode parameters support
Special mode	Error handling page – Enable/Disable retry
parameters	Caching page – Enable/Disable Read/Write caching
	SMART enabled parameters
	Geometry – saved on format command completion

#### **Appendix**

# B

# System Functions: Upgrading Firmware

#### **Upgrading Firmware**

The RAID controller's firmware resides in flash memory that can be updated through the COM port, LAN port, or via In-band SCSI/Fibre. New releases of firmware are available in the form of a DOS file in the "pub" directory of Infortrend's FTP site or on a 3.5" diskette. The file available at the FTP site is usually a self-extracting file that contains the following:

FW30Dxyz Firmware Binary (where "xyz" refers to the firmware version)

B30Buvw Boot Record Binary (where "uvw" refers to the boot record version)

README.TXT Read this file first before upgrading the firmware/boot record. It contains the most upto-date information which is very important to the firmware upgrade and usage.

These files must be extracted from the compressed file and copied to a directory in boot drive.

## New Features Supported with Firmware 3.21

## **Background RS-232C Firmware Download:**

Host I/Os will not be interrupted during the download process. After the download process is completed, user should find a chance to reset the controller for the new firmware to take effect.

## Redundant Controller Rolling Firmware Upgrade:

When download is performed on a dual-controller system, firmware is flashed onto both controllers without interrupting host I/Os. After the download process is completed, the Primary controller will reset and let the Secondary take over the service temporarily. When the Primary comes back on-line, the Secondary

will hand over the workload and then reset itself for the new firmware to take effect. The rolling upgrade is automatically performed by controller firmware and user's intervention is not necessary.

#### **Redundant Controller Firmware Sync-version:**

A controller used to replace a failed unit in a dual-controller system is often running a newer release of firmware version. To solve the contention, firmware running on the replacement controller will be downgraded to that running on the surviving controller.

#### **IMPORTANT!**

- Allow the downloading process to finish. Do not reset or turn off the
  computer or the controller while it is downloading the file. Doing so
  may result in an unrecoverable error that requires the service of the
  manufacturer.
- While the firmware is new, the boot record that comes with it may be the same version as the one in the controller. If this is the case, there is no need to upgrade the Boot Record Binary.

#### NOTE:

• Controller serial port COM 2can not be used to download firmware.

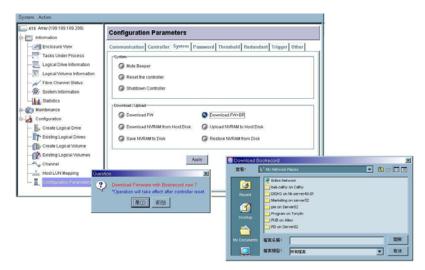
# Upgrading Firmware Using In-band SCSI + RAIDWatch Manager

#### Establish the In-band SCSI connection in RAIDWatch Manager

Please refer to RAIDWatch *User's Manual* for details on establishing the In-band SCSI connection for RAIDWatch Manager.

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#### **Upgrade Both Boot Record and Firmware Binaries**



- 1. Connect to the RAID system locally or from a remote host using RAIDWatch Manager. While connected to the RAID system, there will be icon(s) with IP address specified on the left of the menu screen. Select by double-clicking the icon of the RAID system which firmware is to be upgraded. Select the "Configuration Parameters" icon and then select the "System" tab. Single-click the "Download FW+BR" check circle. Click the Apply button to proceed. A message prompt should display. Click Yes and then a file location prompt will appear.
- **2.** Provide the boot record binary filename, the RAIDWatch Manager will start to download the boot record binary to the controller.
- **3.** After the boot record download is completed, provide the firmware filename to the RAIDWatch Manager. It will start to download the firmware to the controller.
- **4.** Shutdown the system or stop the application(s) which are accessing the RAID, then reset the controller in order to use the new downloaded firmware. **With firmware release 3.21 and above**, host I/Os will not be interrupted by the download process. Users may find a chance to stop host I/Os and reset the controller for new firmware to take effect.

#### **Upgrade the Firmware Binary Only**



- 1. Connect to the RAID system locally or from a remote host using RAIDWatch Manager. While connected to the RAID system, there will be icon(s) with IP address specified on the left of the menu screen. Select by double-clicking the icon of the RAID system which firmware is to be upgraded. Select the "Configuration Parameters" icon and then select the "System" tab. Single-click the "Download FW" check circle. Click the Apply button to proceed. A message prompt should display. Click Yes and then a file location prompt will appear.
- **2.** Provide the firmware filename to the RAIDWatch Manager. It will start to download the firmware to the controller.
- **3.** Shutdown the system or applications which are accessing the RAID, then reset the controller in order to use the new downloaded firmware.

## Upgrading Firmware Using RS-232C Terminal Emulation

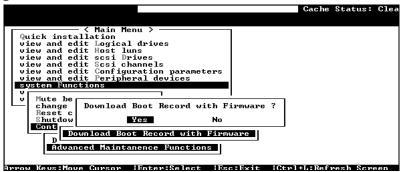
The firmware can be downloaded to the RAID controller by using an ANSI/VT-100 compatible terminal emulation program. Whichever terminal emulation program is used must support the ZMODEM file transfer protocol. The following example uses the HyperTerminal in Windows NT®. Other terminal emulation programs (e.g., Telix and PROCOMM Plus) can perform the firmware upgrade as well.

#### Establishing the connection for the RS-232C Terminal Emulation

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Please refer to chapter 4, "Connecting to Terminal Emulation," and also your hardware manual for details on establishing the connection.

#### **Upgrading Both Boot Record and Firmware Binaries**



- 1. From the Main Menu, scroll down to "System Functions."
- **2.** Go to "Controller Maintenance."
- 3. Choose "Advanced Maintenance."
- **4.** Select "Download Boot Record and Firmware."
- **5.** Set ZMODEM as the file transfer protocol of your terminal emulation software.
- **6.** Send the Boot Record Binary to the controller. In HyperTerminal, go to the "Transfer" menu and choose "Send file." If you are not using Hyper Terminal, choose "Upload" or "Send" (depending on the software).
- **7.** After the Boot Record has been downloaded, send the Firmware Binary to the controller. In HyperTerminal, go to the "Transfer" menu and choose "Send file." If you are not using Hyper Terminal, choose "Upload" or "Send" (depending on the software).
- **8.** When the Firmware completes downloading, the controller will automatically reset itself.

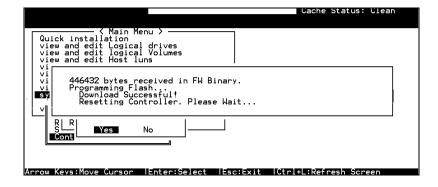
#### **Upgrading the Firmware Binary Only**



- 1. From the Main Menu, scroll down to "System Functions."
- 2. Go to "Controller Maintenance."
- **3.** Choose "Download Firmware."
- **4.** Set ZMODEM as the file transfer protocol of your terminal emulation software.
- **5.** Send the Firmware Binary to the controller. In Hyper Terminal, select "Send file." If you are not using HyperTerminal, choose "Upload" or "Send" (depending on the software).



**6.** When the Firmware completes downloading, the controller will automatically reset itself.



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### **Appendix**

# C

# **Event Messages**

The controller events can be categorized as follows:

Alert Errors that need to attend to immediately

Warning Errors

Notification Command processed message sent from Firmware

The RAID subsystem records all system events from power on, it can record up to 1,000 events. To power off or to reset the controller will cause an automatic deletion of all the recorded event logs.

The RAIDWatch manager can be used to record events on multiple subsystems especially when controller reset or power-off is an expected action. The events can also be seen from RAIDWatch's Configuration Client utility. Associated details can be found in the RAIDWatch user's manual and online help.

Descriptions below may contain abbreviations. Abbreviations and Capitalized letters are preserved for the coherency with the event messages shown on LCD screen or terminal.

#### **Event Index**

#### Controller Events

#### Alert:

Controller SDRAM ECC Multi-bits Error Detected Controller SDRAM ECC Single-bit Error Detected

Controller SDRAM Parity Error Detected

Controller ALERT: Power Supply Unstable or NVRAM Failed Controller ALERT: Redundant Controller Failure Detected

Controller BBU Absent or Failed! Controller BBU Failure Detected!

Controller BBU Thermal Shutdown/Enter Sleep-Mode!

Controller PCI Bus Parity Error Detected

BBU Absent or Failed! Correct It and Reset Ctlr to Take Effect

Force Controller Write-Through on Trigger Cause

ALERT: Controller FAN 0 Low Speed Detected (XXX RPM)

ALERT: +\_V Low Voltage Detected(\_.\_V)

Event Messages D-1

#### Warning:

Force Controller Write-Through on Trigger Cause Controller BBU Not Fully Charged! Memory Not Sufficient to Fully Support Current Config.

#### **Notification:**

Controller NOTICE: NVRAM Factory Defaults Restored Controller NOTICE: Redundant Controller Firmware Updated Memory is Now Sufficient to Fully Support Current Config. Controller BBU is Charging!

NOTICE: Controller BBU Back On-Line! NOTICE: Controller BBU Fully Charged!

NOTICE: Controller BBU Present!

NOTICE: Controller FAN \_ Back On-Line(\_ RPM)

Board\_ Cold Temperature Back To Non-Critical Levels(\_C) )

+\_V Upper Voltage Back within Acceptable Limits(\_.\_V)

+\_V Lower Voltage Back within Acceptable Limits(\_.\_V)

Controller NOTICE: Redundant Controller Firmware Updated

#### **Channel and Drive Error**

#### Drive:

#### Alert:

- CHL:\_ ID:\_ Drive ALERT: Aborted Command (B)
- CHL: ID: Drive ALERT: Bad Block Encountered 0 (10B)
- CHL:\_ ID:\_ Drive ALERT: Block Reassignment Failed 0 (10B)
- CHL:\_ ID:\_ Drive ALERT: Block Successfully Reassigned 0 (10B)
- CHL:\_ ID:\_ Drive ALERT: Unexpected Sense Received (B)
- CHL:\_ ID:\_ Drive ALERT: Unexpected Drive Not Ready (\_\_)
- CHL:\_ ID:\_ Drive ALERT: Drive HW Error (\_\_)
- CHL:\_ ID:\_ Target ALERT: Data Overrun/Underrun Detected
- CHL:\_ ID:\_ Target ALERT: Invalid Status/Sense Data Received (10B)
- CHL:\_ ID:\_ Target ALERT: Negotiation Error Detected
- CHL:\_ ID:\_ Target ALERT: Unit Attention Received (10B)
- CHL:\_ ID:\_ ALERT: Redundant Path for Chl:\_ ID:\_ Failure Detected
- CHL:\_ ID:\_ ALERT: Media Scan Bad Block Unrecoverable-0x0
- CHL:\_ ID:\_ Target ALERT: Gross Phase/Signal Error Detected
- CHL:\_ ID:\_ Target ALERT: Timeout Waiting for I/O to Complete
- CHL:\_ ID:\_ Target ALERT: Unexpected Disconnect Encountered
- CHL:\_ ID:\_ Target ALERT: Unexpected Select Timeout
- CHL:\_ ID:\_ Drive ALERT: Bad Block Encountered 0 (184) W
- CHL:\_ ID:\_ ALERT: Media Error Recovered-\_x\_
- CHL: ID: ALERT: Media Error Unrecoverable- x

#### Warning:

- [] SMART-CH:\_ ID:\_ Predictable Failure Detected (TEST)
- [] SMART-CH:\_ ID:\_ Predictable Failure Detected
- [] SMART-CH:\_ ID:\_ Predictable Failure Detected Starting Clone

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[] SMART-CH:\_ ID:\_ Predictable Failure Detected - Clone Failed CHL:\_ ID:\_ ALERT: Redundant Path for Chl:\_ ID:\_ Failure Detected

#### Notification:

CHL:\_ ID:\_ Drive NOTICE: Scan Drive Successful

CHL:\_ ID:\_ NOTICE: Redundant Path for Chl:\_ ID:\_ Restored

#### Channel:

#### Alert:

CHL:\_FATAL ERROR(\_)

CHL:\_ Host Channel ALERT: Bus Reset Issued

CHL: Host Channel ALERT: Channel Failure

CHL:\_ ALERT: Fibre Channel Loop Failure Detected

CHL:\_ ALERT: Redundant Loop Connection Error Detected on ID:11

CHL: ALERT: Redundant Loop for Chl: Failure Detected

CHL:\_ ALERT: Redundant Path for Chl:\_ ID:\_ Expected but Not Found

CHL:\_ Drive Channel ALERT: Data Overrun/Underrun Detected

CHL:\_ Drive Channel ALERT: Invalid Status/Sense Data Received

CHL:\_ Drive Channel ALERT: Negotiation Error Detected

CHL:\_ Drive Channel ALERT: Unit Attention Received

CHL:\_ RCC Channel ALERT: Data Overrun/Underrun Detected

CHL:\_ RCC Channel ALERT: Invalid Status/Sense Data Received

CHL:\_ RCC Channel ALERT: Negotiation Error Detected

CHL:\_ RCC Channel ALERT: Unit Attention Received

CHL: Host Channel ALERT: Parity/CRC Error Detected

CHL:\_ Drive Channel ALERT: Gross Phase/Signal Error Detected

CHL:\_ Drive Channel ALERT: Timeout Waiting for I/O to Complete

CHL:\_ Drive Channel ALERT: Unexpected Disconnect Encountered

CHL:\_ Drive Channel ALERT: Unexpected Select Timeout

CHL:\_ ID:1 Host Channel ALERT: Parity/CRC Error Detected

CHL: RCC Channel ALERT: Gross Phase/Signal Error Detected

CHL:\_ RCC Channel ALERT: Parity/CRC Error Detected

CHL:\_ RCC Channel ALERT: Timeout Waiting for I/O to Complete

CHL:\_ RCC Channel ALERT: Unexpected Disconnect Encountered

CH:\_ LIP (\_\_\_) Detected

#### Warning:

CHL:\_ ALERT: Fibre Channel Loop Failure Detected

CHL:\_ ALERT: Redundant Loop for Chl:\_ Failure Detected

CHL:\_ALERT; Redundant Path for Chl:\_OD:\_Expected but not Found

CHL:\_ ID:\_ ALERT: Redundant Path for Chl:\_ ID:\_ Failure Detected

#### Notification:

CHL: Host Channel Notification: Bus Reset Issued

Event Messages C-3

CHL: NOTICE: Fibre Channel Loop Connection Restored

CHL:\_ LIP(FF B) Detected

CHL:\_ ID:\_ NOTICE: Redundant Path for Chl:\_ ID:\_ Restored

### **Logical Drive Events**

#### Alert:

LG:\_ ALERT: CHL:\_ ID:\_ Media Scan Aborted

LG:\_ ALERT: CHL:\_ ID:\_ Media Scan Failed

LG:\_ ALERT: Logical Drive BAD Block Marked 000000084

LG:\_ ALERT: Logical Drive Media Error Recovered 000000084

LG:\_ Logical Drive ALERT: CHL:\_ ID:\_ Drive Failure

LG:\_ Logical Drive ALERT: CHL:\_ ID:\_ Drive Missing

LG:\_ Logical Drive ALERT: Creation Aborted

LG:\_ Logical Drive ALERT: Creation Failed

LG:\_ Logical Drive ALERT: Expansion Failed

LG:\_ Logical Drive ALERT: Expansion Aborted

LG:\_ Logical Drive ALERT: Initialization Failed

LG:\_ Logical Drive ALERT: Initialization Aborted

LG:\_ Logical Drive ALERT: Logical Drive Bad Block Table BAD

LG:\_ Logical Drive ALERT: Logical Drive Bad Block Table FULL

LG:\_ Logical Drive ALERT: Logical Drive On-Line Init Table BAD

LG:\_ Logical Drive ALERT: Parity Regeneration Failed

LG:\_ Logical Drive ALERT: Parity Regeneration Aborted

LG:\_ Logical Drive ALERT: Rebuild Aborted

LG:\_ Logical Drive ALERT: Rebuild Failed

LG:\_ Logical Drive ALERT:CHL:\_ ID:\_ Clone Failed

LG:\_ Logical Drive ALERT:CHL:\_ ID:\_ Clone Aborted

LG:\_ ALERT: Inconsistent Parity Encountered Block 20000000B

ALERT: CHL:\_ ID:\_ Media Scan Failed

#### Notification:

Creation of Logical Drive \_ Completed

LG:\_ Logical Drive NOTICE: Add Drive Operation Paused

LG:\_ Logical Drive NOTICE: Continue Add Drive Operation

LG:\_ Logical Drive NOTICE: Continue Parity Regeneration Operation

LG:\_ Logical Drive NOTICE: Continue Rebuild Operation

LG:\_ Logical Drive NOTICE: Continue Clone Operation

LG:\_ Logical Drive NOTICE: Starting Add Drive Operation

LG:\_ Logical Drive NOTICE: Starting Creation

LG:\_ Logical Drive NOTICE: Starting Off-Line Expansion

LG:\_ Logical Drive NOTICE: Starting Off-Line Initialization

LG:\_ Logical Drive NOTICE: Starting On-Line Expansion

LG:\_ Logical Drive NOTICE: Starting On-Line Initialization

LG:\_ Logical Drive NOTICE: Starting Parity Regeneration

LG:\_ Logical Drive NOTICE: Starting Rebuild

LG:\_ Logical Drive NOTICE:CHL:\_ ID:\_ Clone Completed

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LG:\_ Logical Drive NOTICE:CHL:\_ ID:\_ Copy and Replace Completed

LG:\_ Logical Drive NOTICE:CHL:\_ ID:\_ Starting Clone

LG: NOTICE: CHL: ID: Starting Media Scan

LG:\_ NOTICE: Media Scan of CHL:\_ ID:\_ Completed

Off-Line Expansion of Logical Drive \_ Completed

Off-Line Initialization of Logical Drive \_ Completed

On-Line Expansion of Logical Drive \_ Completed

On-Line Initialization of Logical Drive \_ Completed

Parity Regeneration of Logical Drive \_ Completed

Rebuild of Logical Drive \_ Completed

Add Drive to Logical Drive\_Completed

NOTICE: Media Scan of CHL:\_ ID:\_ Completed

NOTICE: CHL:\_ ID:\_ Starting Media Scan

### **General Target Events**

#### Alert:

#### SAF-TE Devices:

SAF-TE Device(\_)ALERT: Cooling Fan Failure Detected(\_:\_)

SAF-TE Device(\_)ALERT: Cooling Fan Not Installed(\_:\_)

SAF-TE Device(\_)ALERT: Elevated Temperature Alert

SAF-TE Device(\_)ALERT: Power Supply Failure Detected(\_:\_)

SAF-TE Device(\_)ALERT: UPS Power Failure Detected

#### **RAID Controller:**

Peripheral Device ALERT: CPU Cold Temperature Detected(0.0(C))

Peripheral Device ALERT: Elevated Temperature Alert

BBU Absent or Failed! Correct It and Reset Ctlr to Take Effect

Controller FAN \_ <high/low threshold> Speed Detected (\_RPM)

+3.3V <upper/lower threshold> Voltage Detected (\_)

#### **Enclosure Devices:**

Peripheral Set \_ Device ALERT: Cold Temperature \_ Detected(\_(C))

Peripheral Set \_ Device ALERT: FAN \_ Failure Detected

Peripheral Set \_ Device ALERT: FAN \_ Not Present

Peripheral Set \_ Device ALERT: Low FAN \_ Speed Detected(\_ RPM)

Peripheral Set \_ Device ALERT: Low Power Supply \_ Voltage Detected(\_.\_V)

Peripheral Set \_ Device ALERT: Temperature Sensor \_ Failure Detected

Peripheral Set \_ Device ALERT: Temperature Sensor \_ Not Present

Peripheral Set \_ Device ALERT: Cold Temperature \_ Detected (\_(C))

Peripheral Set \_ Device ALERT: Power Supply \_ Failure Detected

Peripheral Set \_ Device ALERT: Power Supply \_ Not Present

Peripheral Set \_ Device ALERT: UPS \_ AC Power Failure Detected

Peripheral Set \_ Device ALERT: UPS \_ Battery Failure Detected

Peripheral Device ALERT: Elevated Temperature Alert

#### SES Devices:

```
SES(C_ I_)Cooling Fan _:Device Not Supported!
SES(C_ I_)Power Supply_:Device Not Supported!
SES(C_ I_)Temp Sensor _:Device Not Supported!
SES(C_ I_)UPS _:Device Not Supported!
```

#### General Peripheral Devices:

ALERT: UPS AC Power-Loss Detected ALERT: UPS Power Failure Detected ALERT: UPSBattery Low \_%

#### Warning:

Warning: UPS AC Power-Loss Detected Warning: UPS Battery Low - \_%

#### Notification:

#### SAF-TE Devices:

```
SAF-TE Device(_) NOTICE: Power Supply Back On-Line(_:_)
SAF-TE Device(_) NOTICE: Temperature Back To Non-Critical Levels
SAF-TE Device(_) NOTICE: Fan Back On-Line(_:_)
SAF-TE Device(_) NOTICE: UPS Power Back On-Line
```

#### SES Devices:

```
SES(C_ I_)Cooling Fan _:Fan Back On-Line
SES(C_ I_)Power Supply _:Power Supply Back On-Line
SES(C_ I_)Temp Sensor _:Temperature Back To Non-Critical Levels
SES(C_ I_)UPS _:UPS Power Back On-Line
```

#### Controller Self Diagnostics:

Board \_ <high/low threshold> Temperature Back To Non-Critical Levels (\_ C)

#### **Enclosure Devices:**

```
Peripheral Device NOTICE: Fan Back On-Line
Peripheral Set _ Device NOTICE: FAN_ Back On-Line
Peripheral Set _ Device NOTICE: FAN _ Back On-Line(_ RPM)
Peripheral Set _ Device NOTICE: FAN _ is Present
Peripheral Set _ Device NOTICE: Temperature _ Back To Non-Critical Levels
```

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Peripheral Set \_ Device NOTICE: Temperature \_ Back To Non-Critical Levels(\_C) Peripheral Set \_ Device NOTICE: Temperature \_ is Present Peripheral Set \_ Device NOTICE: Power Supply \_ Back On-Line Peripheral Set \_ Device NOTICE: Power Supply \_ Back On-Line(\_.\_V) Peripheral Set \_ Device NOTICE: Power Supply \_ is Present Peripheral Set \_ Device NOTICE: UPS \_ AC Power Back On-Line Peripheral Set \_ Device NOTICE: UPS \_ Battery Back On-Line Power Supply \_ Back-Online

**UPS AC Power Restored** 

UPS Battery Restored To Safe Level

**UPS Connection Detected** 

NOTICE: FAN Module \_ Back On-Line(FAN\_ \_RPM)

### **Controller Events**

#### Alert:

Terminal	Controller SDRAM ECC <multi-bits single-bit=""> Error Detected</multi-bits>
Event Type	☑Alert □Warning □Notification
What	A DRAM ECC detected error encountered.
Happens?	
What to	Contact your RAID system supplier and replace with new module(s) if
Do?	necessary.
Terminal	Controller SDRAM Parity Error Detected
Event Type	☑Alert □Warning □Notification
What	A DRAM parity error encountered.
Happens?	
What to	Contact your RAID system supplier and replace with new module(s) if
Do?	necessary.
Terminal	Controller ALERT: Power Supply Unstable or NVRAM Failed
Event Type	☑Alert □Warning □Notification
What	The output voltage drops below preset thresholds or NVRAM
Happens?	component failure.
What to	
Do?	
Terminal	Controller ALERT: Redundant Controller Failure Detected
Event Type	☑Alert □Warning □Notification
What	One of the RAID controllers has failed.
Happens?	
What to	Contact your RAID system supplier for a replacement controller.
Do?	

Terminal	CHL:_ FATAL ERROR (_)
Event Type	☑Alert □Warning □Notification
What	One channel has failed.
Happens?	
What to	Check if cable connectors are firmly seated and SCSI buses are properly
Do?	terminated. With Fibre channels, disconnection may happen on the
	host side, hub or switch, etc. In redundant mode, the counterpart
	controller will take over and you may ask your system provider to
	remove the controller with a failed channel for a repair.
Terminal	Controller BBU Absent or Failed!
Event Type	☑Alert □Warning □Notification
What	BBU failed or disconnected.
Happens?	
What to	BBU is mounted on controller main board and is not accessed by users.
Do?	Contact your RAID system supplier for a replacement unit.
Terminal	Controller BBU Failure Detected
Event Type	☑Alert □Warning □Notification
What	BBU has failed.
Happens?	
What to	Contact your RAID system supplier for a replacement controller.
Do?	
	C . II DRIVIN E II CI II
Terminal	Controller BBU Not Fully Charged!
Event Type	□ □ Alert □ Warning □ Notification
What	BBU under charge and is unable to support some configuration change,
Happens?	e.g., changing the caching mode from write-through to write-back.
What to	Wait for the battery charge to complete or replace battery if it can no
Do?	longer hold the charge.
Terminal	Controller BBU Thermal Shutdown/Enter Sleep-Mode!
Event Type	□Alert
What	Elevated temperature detected on the charge board. Fast charge halted.
Happens?	747 'c C al 1 ac 1 a 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
What to	Wait for the battery charge to complete and make sure system cooling
Do?	is operating normally.
	C . II DOID D II E D I
Terminal	Controller PCI Bus Parity Error Detected
Event Type	✓ Alert ☐ Warning ☐ Notification
What	May be triggered by component failure or conditions like elevated
Happens?	temperature.
What to	Contact your RAID system supplier for an onsite support.
Do?	

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## Warning:

Terminal	Memory Not Sufficier	nt to Fully Support C	urrent Config.
Event Type	□Alert	☑Warning	□Notification
What	The installed size of m	nemory does not sup	port current configuration.
Happens?	Try increase memory	size.	- -
What to			
Do?			

Terminal	Controller BBU Not F	ully Charged!	
Event Type	□Alert	☑Warning	□Notification
What	BBU under charge and	d is unable to suppor	t some configuration change,
Happens?	e.g., changing the cacl	ning mode from writ	e-through to write-back.
What to	Wait for the battery ch	narge to complete or	replace battery if it can no
Do?	longer hold the charge	e.	

Terminal	Force Controller Write-Through on Trig	gered Cause
Event Type	☑Alert □Warning	□Notification
What	Critical working conditions, e.g., compo	onent failure, forced the
Happens?	subsystem to adopt a safer caching mod	le.
What to	Restore normal working condition, or co	ontact your RAID system
Do?	supplier for help.	- ,

# Notification:

Terminal	CONTROLLER notice: NVRAM Factory Defaults Restored
Event Type	□Alert □Warning ☑Notification
What	Firmware settings have been restored to factory defaults. Options for
Happens?	restoring defaults are not available to users and are only reserved for
	qualified engineers.
What to	Press ESC to clear the message.
Do?	
Terminal	Controller Initialization Completed
Event Type	□Alert □Warning ☑Notification
What	Controller initialization completed .
Happens?	
What to	
Do?	
Terminal	Controller NOTICE: Redundant Controller Firmware Updated
Event Type	□Alert □Warning ☑Notification
What	RAID controllers have finished shifting I/Os, resetting, and have come
Happens?	online with new version of firmware.
What to	Press ESC to clear the message.
Do?	- -

Terminal	Memory is Now Suffic	cient to Fully Suppor	t Current Config.
Event Type	□Alert	□Warning	☑Notification
What	Memory size has been	0	
Happens?	J	1	
What to	Press ESC to clear the	message.	
Do?		Ü	
Terminal	NVRAM Restore from	Disk is Completed	
Event Type	□Alert	□Warning	☑Notification
What	Firmware configuration	on data previously sa	ved to disk is restored.
Happens?			
What to	Press ESC to clear the	message.	
Do?			
Terminal	NVRAM Restore from		
Event Type	□Alert	□Warning	✓Notification
What	Firmware configuration	on data previously sa	wed as a file is restored.
Happens?	D T00: 1 :1		
What to	Press ESC to clear the	message.	
Do?			
T	MOTICE C + 11 D	DILD 10 I. I	
Terminal	NOTICE: Controller B		
Event Type	□Alert	□Warning	☑Notification
What	BBU connected or rest	ored	
Happens?	D FCC ( 1 (1		
What to Do?	Press ESC to clear the	message.	
<i>D0</i> :			
Terminal	NOTICE: Controller R	RII Eully Chargodi	
Event Type	NOTICE: Controller B □Alert	□Warning	✓Notification
What		0	Minotification
Happens?	BBU charging complet	.ea.	
What to	Press ESC to clear the	message	
Do?	Tress ESC to clear trie	message.	
Terminal	NOTICE: Controller B	BU Present!	
Event Type	□Alert	□Warning	✓Notification
What	BBU once absent is no		
Happens?	DDC office absent is no	··· restored.	
What to	Press ESC to clear the	message.	
Do?		6	
Terminal	NOTICE: Controller F.	AN On-Line( RPM)	
Event Type	□Alert	□Warning	☑Notification
What	Controller fan back on		
Happens?			
What to	Press ESC to clear the	message.	
Do?		J	

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# **Channel/Disk Drive**

### Disk Drive

### Alert:

<u> 1 erminai</u>	CHL:_ID:_SCSI Target ALERT: Unexpected Select Timeout
Event Type	☑Alert □Warning □Notification
What	Drive SCSI target select timeout. The specified hard drive cannot be
Happens?	selected by the controller. Whether the drive has been removed, or the
	cabling/termination/canister is out of order.
What to	Check drive-side SCSI cable/termination and drive canister
Do?	connections.
Terminal	CHL:_ ID:_ SCSI Target ALERT: Gross Phase/Signal Error Detected
Event Type	☑Alert □Warning □Notification n
What	Drive-side SCSI phase/signal abnormality detected.
Happens?	1 , 0
What to	Press <esc> to clear the message.</esc>
Do?	O
Terminal	CHL:_ ID:_ SCSI Target ALERT: Unexpected Disconnect Encountered
Event Type	☑Alert □Warning □Notification
What	Drive-side SCSI target unexpected disconnect detected.
Happens?	•
What to	Check cabling/termination and canister connections.
Do?	*
Terminal	CHL:_ ID:_ SCSI Drive ALERT: Negotiation Error Detected
Event Type	☑Alert □Warning □Notification
What	Drive-side SCSI target sync/wide negotiation abnormality detected.
Happens?	
What to	
Do?	
Terminal	CHL:_ ID:_ SCSI Target ALERT: Timeout Waiting for I/O to Complete
Event Type	☑Alert □Warning □Notification
What	Drive-side SCSI target I/O timeout. Possible drive-side
Happens?	cabling/termination and canister connection abnormal or drive
	malfunctioning.
What to	Check drive-side cabling/termination/canister connections and hard
Do?	drive.
Terminal	CHL:_ ID:_ SCSI Target ALERT: SCSI Parity/CRC Error Detected
Event Type	✓ Alert □Warning □Notification
What	Drive-side SCSI channel parity or CRC error detected to the specified
Happens?	hard drive.
What to	Check drive-side cable/termination or drive canister connection.

Do?	
Terminal	CHL:_ ID:_ SCSI Target ALERT: Data Overrun/Underrun Detected
Event Type	☑Alert □Warning □Notification
What	Drive-side SCSI target data overrun or underrun detected.
Happens?	
What to	Check drive-side cabling/termination/canister connections and hard
Do?	drive.
Terminal	CHL:_ ID:_ SCSI Target ALERT: Invalid Status/Sense Data Received
	(Sense_key Sense_code)
Event Type	☑Alert □Warning □Notification
What	Drive-side SCSI invalid status/sense data received from target
Happens?	,
What to	Check cabling/termination/canister connections.
Do?	Gr ,
Terminal	CHL:_ ID:_ SCSI Drive ALERT: Drive HW Error (Sense_key Sense_code)
Event Type	✓ =
What	Drive-Side SCSI drive unrecoverable hardware error reported
Happens?	2 11/0 01/0 0 001 will be written to will be written and the critical reported
What to	Replace hard drive and the rebuild may begin with a hot-spare or a
Do?	replacement drive
Terminal	CHL:_ ID:_ SCSI Drive ALERT: Bad Block Encountered - Block_number
1 Clittinui	(Sense_key Sense_code)
Event Type	✓ Alert □Warning □Notification
What	Hard drive unrecoverable media error reported. A bad block is
Happens?	encountered in the specified hard drive. The RAID controller will ask
iiippene.	the hard drive to retry.
What to	Press [ESC] to clear the message.
Do?	Tess [ESC] to clear the message.
Terminal	CHL: ID: SCSI Drive ALERT: CHL: ID: Clone Failed
Event Type	
What	<del>V</del>
vvnat Happens?	Drive installed does not respond with "Ready"
	Charlebond drive and drive side public a /termination / parieton
What to Do?	Check hard drive and drive-side cabling/termination/canister
DU:	connections.
T . 1	OL C. D. ALEDE D. IN 1 E. C. 1 AAAAAAAA
<u>Terminal</u>	Slot _ Drive ALERT: Bad Block Encountered - ******
Event Type	✓ Alert ☐Warning ☐Notification
What	Occurrences of bad blocks found by Media Scan or during the rebuild
Happens?	process, in a RAID 1/3/5 array. If you see "Bad Block Encountered"
	but there are no subsequent events, it means data affected by the bad
	blocks have been reconstructed by the controller and committed to the
	original drive sector or to other healthy sector
	original drive sector or to other healthy sector.
What to Do?	original drive sector of to other healthy sector.

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Terminal	CHL:_ ID:_ SCSI Target ALERT: Unit Attention Received (Sense_key
	Sense_code)
Event Type	☑Alert □Warning □Notification
What	Drive-side SCSI target unit attention received.
Happens?	
What to	Check hard drive and drive-side cabling/termination/canister
Do?	connections.
Terminal	CHL:_ ID:_ SCSI Drive ALERT: Unexpected Sense Received (Sense_key
	Sense_code)
Event Type	☑Alert □Warning □Notification
What	Drive-side SCSI drive unexpected sense data received.
Happens?	
What to	Checking drive-side cabling/termination/drive canister connections.
Do?	This might result from a bad signal quality of poor connection, etc.
Terminal	CHL:_ ID:_ SCSI Drive ALERT: Block Reassignment Failed -
	Block_number (Sense_key Sense_code)
Event Type	☑Alert □Warning □Notification
What	Drive-side block reassignment failed. Drive will be considered failed.
Happens?	
What to	Press [ESC] to clear this error message.
Do?	
Terminal	CHL:_ ID:_ SCSI Drive ALERT: Aborted Command (Sense_key
	Sense_code)
Event Type	☑Alert □Warning □Notification
What	SCSI drive aborted command reported
Happens?	
What to	Press [ESC] to clear the error message.
Do?	
Terminal	CHL:_ ID:_ ALERT: Media Scan Bad Block Unrecoverable-0x0
Event Type	☑Alert □Warning □Notification
What	Media Scan unable to repair bad blocks.
Happens?	
What to	Press [ESC] to clear the error message.
Do?	

# Warning

Terminal	SMART-CH:_ ID:_ Pre	edictable Failure Dete	ected (TEST)
Event Type	□Alert	☑Warning	□Notification
What	This message appears	when simulating the	SMART detect function.
Happens?	This message shows th	nat your drives supp	ort SMART functions.
What to	Press [ESC] to clear the	e error message.	
Do?			

Terminal	SMART-CH:_ ID:_ Predictable Failure Detected
Event Type	□Alert ☑Warning □Notification
What	SMART-related errors detected. This message will only be displayed
Happens?	when SMART detect is enabled.
What to	
Do?	
Terminal	SMART-CH:_ ID:_ Predictable Failure Detected-Starting Clone
Event Type	□Alert ☑Warning □Notification
What	SMART errors detected, a spare is conducted to rebuild and to replace
Happens?	the faulty drive. This is a response to the preset scheme.
What to	
Do?	
Terminal	SMART-CH:_ ID:_ Predictable Failure Detected-Clone Failed
Event Type	□Alert ☑Warning □Notification
What	SMART errors detected and a spare is conducted to rebuild. The
Happens?	cloning process is halted due to power interruption and some other
	reasons.
What to	
What to Do?	
Do?	
Do?	cation:
Do?	cation:
Do?	
Do?	CHL:_ ID:_ SCSI Drive ALERT: Block Successfully Reassigned – Block_number (Sense_key Sense_code)
Do?  Notification	CHL:_ ID:_ SCSI Drive ALERT: Block Successfully Reassigned -
Do?	CHL:_ ID:_ SCSI Drive ALERT: Block Successfully Reassigned –  Block_number (Sense_key Sense_code)  □ Alert □ Warning ☑ Notification
Do?  Notification  Terminal  Event Type	CHL:_ ID:_ SCSI Drive ALERT: Block Successfully Reassigned - Block_number (Sense_key Sense_code)
Do?  Notification  Terminal  Event Type  What	CHL:_ ID:_ SCSI Drive ALERT: Block Successfully Reassigned –  Block_number (Sense_key Sense_code)  □ Alert □ Warning ☑ Notification
Do?  Notification  Terminal  Event Type  What  Happens?	CHL:_ ID:_ SCSI Drive ALERT: Block Successfully Reassigned -  Block_number (Sense_key Sense_code)  □ Alert □ Warning ☑ Notification  Bad blocks have been reassigned successfully
Notification  Terminal  Event Type  What Happens?  What to	CHL:_ ID:_ SCSI Drive ALERT: Block Successfully Reassigned -  Block_number (Sense_key Sense_code)  □ Alert □ Warning ☑ Notification  Bad blocks have been reassigned successfully
Notification  Terminal  Event Type  What Happens?  What to	CHL:_ ID:_ SCSI Drive ALERT: Block Successfully Reassigned -  Block_number (Sense_key Sense_code)  □ Alert □ Warning ☑ Notification  Bad blocks have been reassigned successfully
Do?  Notification  Terminal  Event Type  What  Happens?  What to  Do?	CHL:_ ID:_ SCSI Drive ALERT: Block Successfully Reassigned -  Block_number (Sense_key Sense_code)  □ Alert □ Warning ☑ Notification  Bad blocks have been reassigned successfully  Press [ESC] to clear this message.  CHL:_ ID:_ SCSI Drive NOTICE: Scan SCSI Drive Successful
Do?  Notification  Terminal  Event Type  What Happens?  What to Do?  Terminal	CHL:_ ID:_ SCSI Drive ALERT: Block Successfully Reassigned -  Block_number (Sense_key Sense_code)  □ Alert □ Warning ☑ Notification  Bad blocks have been reassigned successfully  Press [ESC] to clear this message.  CHL:_ ID:_ SCSI Drive NOTICE: Scan SCSI Drive Successful
Notification  Terminal  Event Type  What  Happens?  What to  Do?  Terminal  Event Type	CHL:_ ID:_ SCSI Drive ALERT: Block Successfully Reassigned –  Block_number (Sense_key Sense_code)  □ Alert □ Warning ☑ Notification  Bad blocks have been reassigned successfully  Press [ESC] to clear this message.  CHL:_ ID:_ SCSI Drive NOTICE: Scan SCSI Drive Successful  □ Alert □ Warning ☑ Notification

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Do?

### Channel:

### Alert:

Terminal	CHL:_ ALERT: Redundant Loop Connection Error Detected on ID:_
Event Type	☑Alert □Warning □Notification
What	One of the dual loop members may have failed or been disconnected.
Happens?	Make sure all channels are properly connected and topological
	configuration properly set.
What to	Check the redundant Fibre channel loop connection is right.
Do?	
Terminal	CHL:_ Host Channel ALERT: Channel Failure
Event Type	☑Alert □Warning □Notification
What	Specific host channel may have failed or disconnected.
Happens?	•
What to	Check cable connection, Fibre hub, or switch connection. Contact your
Do?	supplier if no connection errors could be found.
-	
Terminal	CHL:_ Drive Channel ALERT: Channel Failure
Event Type	☑Alert □Warning □Notification
What	Specific drive channel may have failed or disconnected.
Happens?	1
What to	Check cable connection, Fibre hub, or switch connection. Contact your
Do?	supplier if no connection errors could be found.
Terminal	CHL:_ ALERT: Fibre Channel Loop Failure Detected
Terminal Event Type	CHL:_ ALERT: Fibre Channel Loop Failure Detected  ☑Alert □Warning □Notification
	•
Event Type	✓ Alert ☐ Warning ☐ Notification  Fibre channel loop failure is detected.
Event Type What	☑Alert □Warning □Notification
Event Type What Happens?	✓ Alert ☐ Warning ☐ Notification  Fibre channel loop failure is detected.
Event Type What Happens? What to	✓ Alert ☐ Warning ☐ Notification  Fibre channel loop failure is detected.  Check cable connection, Fibre hub, or switch connection. Contact your
Event Type What Happens? What to	✓ Alert ☐ Warning ☐ Notification  Fibre channel loop failure is detected.  Check cable connection, Fibre hub, or switch connection. Contact your
Event Type What Happens? What to Do?	✓ Alert ☐ Warning ☐ Notification  Fibre channel loop failure is detected.  Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.
Event Type What Happens? What to Do? Terminal	☑Alert       □Warning       □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning       □Notification
Event Type What Happens? What to Do?  Terminal Event Type	✓ Alert ☐ Warning ☐ Notification  Fibre channel loop failure is detected.  Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.  CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected
Event Type What Happens? What to Do?  Terminal Event Type What	☑Alert ☐Warning ☐Notification   Fibre channel loop failure is detected.   Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.   CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected   ☑Alert ☐Warning ☐Notification   The pair loop of channel:_ has failed.
Event Type What Happens? What to Do?  Terminal Event Type What Happens?	☑Alert       □Warning       □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning       □Notification
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to	☑Alert       □Warning       □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning       □Notification         The pair loop of channel:_ has failed.         Check cable connection, Fibre hub, or switch connection. Contact your
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to	☑Alert       □Warning       □Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       □Warning       □Notification         The pair loop of channel:_ has failed.         Check cable connection, Fibre hub, or switch connection. Contact your
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?	☑Alert       ☐Warning       ☐Notification         Fibre channel loop failure is detected.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.         CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected         ☑Alert       ☐Warning       ☐Notification         The pair loop of channel:_ has failed.         Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?	☑Alert ☐Warning ☐Notification   Fibre channel loop failure is detected.   Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.   CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected   ☑Alert ☐Warning ☐Notification   The pair loop of channel:_ has failed.   Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.   CHL:_ ALERT: Redundant Path for Chl:_ ID:_ Expected but Not Found   ☑Alert ☐Warning ☐Notification
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type	☑Alert ☐Warning ☐Notification   Fibre channel loop failure is detected.   Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.   CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected   ☑Alert ☐Warning ☐Notification   The pair loop of channel:_ has failed.   Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.   CHL:_ ALERT: Redundant Path for Chl:_ ID:_ Expected but Not Found
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type What to	☑Alert ☐Warning ☐Notification   Fibre channel loop failure is detected.   Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.   CHL:_ALERT: Redundant loop for Chl:_Failure Detected   ☑Alert ☐Warning ☐Notification   The pair loop of channel:_ has failed.   Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.   CHL:_ALERT: Redundant Path for Chl:_ID:_Expected but Not Found   ☑Alert ☐Warning ☐Notification   Disconnection with the pair loop may have occurred.
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type	☑Alert □Warning □Notification   Fibre channel loop failure is detected.   Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.   CHL:_ ALERT: Redundant loop for Chl:_ Failure Detected   ☑Alert □Warning □Notification   The pair loop of channel:_ has failed.   Check cable connection, Fibre hub, or switch connection. Contact your supplier if no connection errors could be found.   CHL:_ ALERT: Redundant Path for Chl:_ ID:_ Expected but Not Found   ☑Alert □Warning □Notification

Terminal	CHL:_ ID:_ ALERT: Redundant Path for Chl:_ ID:_ Failure Detected
Event Type	☑Alert □Warning □Notification
What	Disconnection with the pair loop may have occurred.
Happens?	
What to	Check cable connection, Fibre hub, or switch connection. Contact your
Do?	supplier if no connection errors could be found.
Terminal	CHL:_ Host Channel ALERT: Bus Reset Issued
Event Type	✓ Alert □Warning □Notification
What	Bus reset issued on CHL:_ host channel.
Happens?	_
What to	
Do?	
•	
Terminal	CHL:_ Drive Channel ALERT: Data Overrun/Underrun Detected
Event Type	
What	Drive-side SCSI target data overrun or underrun detected
Happens?	0
What to	
Do?	
•	
Terminal	CHL:_ Drive Channel ALERT: Invalid Status/Sense Data Received
Event Type	✓ Alert □Warning □Notification
What	Drive-side SCSI invalid status/sense data received from target.
Happens?	
What to	
Do?	
•	
Terminal	CHL:_ Drive Channel ALERT: Negotiation Error Detected
Event Type	✓ Alert □Warning □Notification
What	Drive-side SCSI target sync/wide negotiation abnormality detected.
Happens?	
What to	
Do?	
Terminal	CHL: Drive Channel ALERT: Unit Attention Received
Event Type	✓ Alert □Warning □Notification
What	Drive-side SCSI target unit attention received.
Happens?	2 2
What to	
Do?	
Terminal	CHL:_ FATAL ERROR (_)
Event Type	✓ Alert □Warning □Notification
What	CHL:_ failed.
Happens?	CITE funcu.
What to	
Do?	
Dui	

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Terminal	CHL:_ RCC Channel ALERT: Data Overrun/Underrun Detected
Event Type	☑Alert □Warning □Notification
What	RCC channel Drive-side SCSI target data overrun or underrun
Happens?	detected.
What to	
Do?	
Terminal	CHL:_ RCC Channel ALERT: Invalid Status/Sense Data Received
Event Type	☑Alert □Warning □Notification
What	RCC channel invalid status/sense data received from target.
Happens?	
What to	
Do?	
Terminal	CHL:_ RCC Channel ALERT: Negotiation Error Detected
Event Type	☑Alert □Warning □Notification
What	RCC channel target sync/wide negotiation abnormality detected
Happens?	
What to	
Do?	
Terminal	CHL:_ RCC Channel ALERT: Unit Attention Received
Event Type	☑Alert □Warning □Notification
What	RCC channel SCSI target unit attention received.
Happens?	
What to	
Do?	
Terminal	CHL:_ Host Channel ALERT: Parity/CRC Error Detected
Event Type	✓ Alert □Warning □Notification
What	Host-side parity or CRC error detected to the specified hard drive
Happens?	
What to	
Do?	
T . 1	
Terminal	CHL:_ Drive Channel ALERT: Gross Phase/Signal Error Detected
Event Type	✓ Alert □Warning □Notification
What	Drive-side SCSI phase/signal abnormality detected
Happens?	
What to Do?	
Dos	
<i>T</i> • 1	
Terminal	CHL:_ Drive Channel ALERT: Timeout Waiting for I/O to Complete
Event Type	✓ Alert □Warning □Notification
What	Drive-side SCSI target I/O timeout. Possible drive-side
Happens?	cabling/termination and canister connection abnormal or drive
	malfunctioning.

What to	
Do?	
Terminal	CHL:_ Drive Channel ALERT: Unexpected Disconnect Encountered
Event Type	✓ Alert □Warning □Notification
What	Drive-side SCSI target unexpected disconnect detected.
Happens?	
What to	
Do?	
Terminal	CHL:_ Drive Channel ALERT: Unexpected Select Timeout
Event Type	✓ Alert □Warning □Notification
What	Drive SCSI target select timeout. The specified hard drive cannot be
Happens?	selected by the RAID controller/subsystem. Whether the drive has
TA71. ~4.4~	been removed, or the cabling/termination/canister is out of order.
What to Do?	
<i>D0</i> :	
Terminal	CHL:_ RCC Channel ALERT: Gross Phase/Signal Error Detected
Event Type	✓ Alert ☐ Warning ☐ Notification
What	RCC channel phase/signal abnormality detected
Happens?	Rec chariter phase, signal abhormanty detected
What to	
Do?	
Terminal	CHL:_ RCC Channel ALERT: Parity/CRC Error Detected
Event Type	☑Alert □Warning □Notification
What	RCC channel parity or CRC error detected to the specified hard drive
Happens?	
What to	
Do?	
Terminal	CHL:_ RCC Channel ALERT: Timeout Waiting for I/O to Complete
Event Type	✓ Alert □Warning □Notification
What	RCC channel I/O timeout. Possible cabling and canister connection
Happens?	abnormal or backplane malfunctioning.
What to	
Do?	
T!	CHI DCC Charal ALEDT Have 1 1D' 1 1
Terminal True	CHL:_ RCC Channel ALERT: Unexpected Disconnect Encountered
Event Type	✓ Alert □Warning □Notification
What Happens?	RCC channel unexpected disconnect detected.
What to	
vvnat to Do?	

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## Notification:

Terminal	CHL:_ NOTICE: Fibre	Channel Loop Coi	nnection Restored
Event Type	□Alert	□Warning	✓Notification
What	Fibre loop connection re	estored.	
Happens?			
What to	Press <esc> to clear the</esc>	e message.	
Do?			
Terminal	CHL:_ ID:_ NOTICE: R	edundant Path fo	r Chl:_ ID:_ Restored
Event Type	□Alert	□Warning	✓Notification
What	The connection with par	ir loop regained.	
Happens?			
What to	Press <esc> to clear the</esc>	e message.	
Do?			
Terminal	CHL:_SCSI Drive Chan		
Event Type	□Alert	□Warning	✓Notification
What	SCSI bus reset issued.		
Happens?			
What to			
Do?			
Terminal	CHL:_ Host Channel No	otification: SCSI B	us Reset Issued
Event Type	□Alert	□Warning	✓Notification
What	Host channel bus reset i	issued.	
Happens?			
What to			
Do?			
Terminal	CHL:_ LIP() Detected		
Event Type	□Alert	□Warning	☑Notification
What	Fibre Loop LIP issued.		
Happens?			
What to	Press [ESC] to clear the	error message.	
Do?			

# **Logical Drive Events:**

# Alert:

Terminal	LG: _ ALERT: CHL:_ ID:_ Media Scan Aborted
Event Type	✓ Alert □Warning □Notification
What	Media Scan has been forced to stop for certain reasons, e.g., critical
Happens?	system events occurred.
What to	Media Scan can be manually started once the normal system condition
Do?	is restored.
Terminal	LG: _ ALERT: CHL:_ ID:_ Media Scan Failed
Event Type	☑Alert □Warning □Notification
What	Media Scan has been failed to carry on for certain reasons, e.g., logical
Happens?	drive has fatally failed.
What to	Contact your RAID supplier for further information.
Do?	
Terminal	LG:_ Logical Drive ALERT: Logical Drive Block Marked
Event Type	✓ Alert □Warning □Notification
What	Bad blocks have been located by comparing and recalculating parity.
Happens?	The host computer will receive media error messages if host accesses
	fall within the affected blocks.
What to	An attempt to recover data from the associated data blocks will be
Do?	performed.
Terminal	LG:_ Logical Drive ALERT: Logical Drive Block Recovered
Event Type	☑Alert □Warning □Notification
What	Data in bad blocks has been recovered by controller comparing and
Happens?	recalculating parity.
What to	Press ESC to clear the message.
Do?	
Terminal	LG:_ Logical Drive ALERT: Logical Drive Block Marked BAD
Event Type	☑Alert □Warning □Notification
What	This message means data in bad blocks can not be recovered by
Happens?	controller comparing and recalculating parity. The host computer will
	receive media error messages if host accesses fall within the affected
	blocks.
What to	
Do?	
Terminal	LG: Logical Drive ALERT: CHL:_ ID:_ Drive Failure
Event Type	☑Alert □Warning □Notification
What	The specified hard drive in the specified logical drive has failed.
Happens?	

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What to	If a spare is available, the controller will automatically start rebuild. If
Do?	there is no spare, replace the faulty drive and rebuild will be
	automatically initiated.
Terminal	LG: Logical Drive ALERT: CHL:_ ID:_ Drive Missing
Event Type	✓ Alert □Warning □Notification
What	The specified hard drive in the specified logical drive is missing.
Happens?	The openion hard three in the openion region three is massing.
What to	The drive could have been accidentally removed or drive connection
Do?	problem occurred. Check drive connection and related enclosure
	status.
Terminal	LG: Logical Drive ALERT: Creation Aborted
	<del>-</del>
Event Type	<u> </u>
What	System forced to abort logical drive creation process.
Happens?	
What to	Check proper system working conditions.
Do?	
	VOV. 1 ID. 1 IVEDE C. 1 T. II. I
<u>Terminal</u>	LG: Logical Drive ALERT: Creation Failed
Event Type	☑Alert □Warning □Notification
What	System forced to abort logical drive creation process. Drive abnormality
Happens?	could have occurred.
What to	Check proper system working conditions and drive connection.
Do?	
Terminal	LG: Logical Drive ALERT: Creation Aborted
Event Type	☑Alert □Warning □Notification
What	System forced to abort logical drive creation process.
Happens?	
What to	Check proper system working conditions.
Do?	
Terminal	LG:_ Logical Drive ALERT: Expansion Failed
Event Type	☑Alert □Warning □Notification
What	Logical drive expansion failed. It could result from one of the following
Happens?	reasons:
	1. The expansion has been canceled by user.
	2. The drive used for expansion might have failed during rebuild.
	3. Bad blocks are encountered on another member drive during the
	rebuild.
	4. One member drive has failed.
What to	Carefully identify and replace the faulty drive and perform logical
Do?	drive initialization again.
	arr. o mananemarri again
Terminal	LG:_ Logical Drive ALERT: Initialization Failed
	<u> </u>
Event Type	
What	Logical drive initialization failed. It could result from one of the
Happens?	following reasons:

	1. One of the drives used for a logical drive might have failed during
	rebuild.
	2. Bad blocks are encountered on another member drive during the rebuild.
	3. Drive hardware faults might have occurred.
What to	Carefully identify and replace the faulty drive and perform logical
Do?	drive initialization again.
Terminal	LG: Logical Drive ALERT: Logical Drive Bad Block Table BAD
Event Type	✓ Alert ☐ Warning ☐ Notification
What	System failed to generate a bad block table. Logical drive may have
Happens? What to	serious integrity problem.
Do?	Check proper system working conditions.
Terminal	LG: Logical Drive ALERT: Logical Drive Bad Block Table FULL
Event Type What	✓ Alert ☐ Warning ☐ Notification  Available bad block table entries full.
vvnat Happens?	Available bad block table entries full.
What to	Check proper system working conditions. Contact system vendor for
Do?	help.
Terminal	LG: Logical Drive ALERT: Logical Drive On-Line Init Table BAD
Event Type	☑Alert □Warning □Notification
What	Serious system faults might have occurred and forced the initialization
Happens?	to halt.
What to	Check proper system working conditions. Contact system vendor for
Do?	help.
T : 1	ICI : ID : AIEDT D : D
Terminal	LG: Logical Drive ALERT: Parity Regeneration Failed
Event Type What	✓ Alert
VVnat Happens?	System faults or integrity problems forced system to abandon the operation.
What to	Check proper system working conditions. Contact system vendor for
Do?	help.
	•
Terminal	LG:_ Logical Drive ALERT: Rebuild Aborted
Event Type	✓ Alert ☐ Warning ☐ Notification
What	Logical drive rebuild aborted. It could result from one of the following
Happens?	reasons:
	1. The rebuild has been canceled by user.
	2. The drive used for rebuild might have failed during rebuild.
	3. Bad blocks are encountered on another member drive during the rebuild.
	4. System faults occurred.
What to	Carefully identify and replace the faulty drive and perform logical
Do?	drive rebuild. It is best to stop host I/Os temporarily to this logical
	drive.

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Terminal	LG:_ Logical Drive ALERT: Rebuild Failed
Event Type	☑Alert □Warning □Notification
What	Logical drive rebuild failed. It could result from one of the following
Happens?	reasons:
	1. The rebuild has been canceled by user.
	2. The drive used for rebuild might have failed during rebuild.
	3. Bad blocks are encountered on another member drive during the rebuild.
	4. System faults occurred.
What to	Carefully identify and replace the faulty drive and perform logical
Do?	drive initialization again.
Terminal	LG:_ Logical Drive ALERT: CHL:_ ID:_ Clone Failed
Event Type	✓ Alert □Warning □Notification
What	Drive cloning failed. It could result from one of the following reasons:
Happens?	1. Cloning has been canceled by user.
	2. The drive used for cloning might have failed during rebuild.
	3. Bad blocks are encountered on another member drive during the
	cloning.
	4. System faults occurred.
What to	Carefully identify and replace the faulty drive and perform drive
Do?	cloning again.
Terminal	LG:_ ALERT: Inconsistent Parity Encountered Block
Event Type	✓ Alert ☐ Warning ☐ Notification
What	Parity inconsistency encountered on block address
Happens?	
What to Do?	Nay perform regenerate parity function to correct the parity faults.

### Notification:

Terminal	Creation of Logical Drive	_ Completed	
Event Type	□Alert	□Warning	☑Notification
What	Creation of logical drive of	completed; the in	itialization may take place
Happens?	some time later if on-line	mode is chosen.	
What to	Press <esc> to clear the r</esc>	message.	
Do?			
Terminal	LG:_ Logical Drive NOTI	CE: Add Drive C	Pperation Paused
Event Type	□Alert	□Warning	✓Notification
What	The add drive expansion	process is halted	by:
Happens?	1. Logical drive expansion	n canceled by use	er.
	2. On of the member driv	es failed during l	ogical drive initialization.
	3. One of the member dri	ve encountered b	oad block
	4. Hardware failure		
What to	If the target logical drive	has failed, try to	rebuild the logical drive.

Do?	
Terminal	LG:_ Logical Drive NOTICE: Continue Add Drive Operation
Event Type	□ □ Alert □ Warning ☑ Notification
What	The target logical drive has been restored to its previous status, and the
Happens?	add drive operation may continue.
What to	Press <esc> to clear the message.</esc>
Do?	O
Terminal	LG:_ Logical Drive NOTICE: Continue Parity Regeneration Operation
Event Type	□Alert □Warning ☑Notification
What	The target logical drive has been restored to its previous status, and the
Happens?	regeneration operation can continue.
What to	Press <esc> to clear the message.</esc>
Do?	O .
Terminal	LG:_ Logical Drive NOTICE: Continue Parity Rebuild Operation
Event Type	□Alert □Warning ☑Notification
What	The target logical drive has been restored to its previous status, and the
Happens?	rebuild operation can continue.
What to	Press <esc> to clear the message.</esc>
Do?	
Terminal	LG_ Logical Drive NOTICE: Starting Creation
Event Type	□Alert □Warning ☑Notification
What	Logical drive initial configuration completed, starting the creation
Happens?	process.
What to	Press <esc> to clear the message.</esc>
Do?	
Terminal	LG_ Logical Drive NOTICE: Starting Off-Line Expansion
Event Type	□Alert □Warning ☑Notification
What	Start expanding the logical drive immediately after selecting to expand.
Happens?	P 700 1 1
What to	Press <esc> to clear the message.</esc>
Do?	
T · 1	
Terminal	LG_ Logical Drive NOTICE: Starting Off-Line Initialization
Event Type	□ □ Alert □ Warning □ Notification
What Hannons?	Start initializing the logical drive immediately after creating the logical drive.
Happens?	
What to Do?	Press <esc> to clear the message.</esc>
<i>D0</i> :	
Tomerica 21	I.C. Logical Drive MOTICE: Starting On Line Europeian
Terminal Front Tune	LG_ Logical Drive NOTICE: Starting On-Line Expansion
Event Type What	□ Alert □ Warning □ Notification  Start expanding the logical drive when system find appropriate time
Happens?	Start expanding the logical drive when system find appropriate time after selecting to expand.
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What to	Press <esc> to clear the message.</esc>
Do?	
Terminal	LG_ Logical Drive NOTICE: Starting On-Line Initialization
Event Type	□Alert □Warning ☑Notification
What	Start initializing the logical drive immediately when system find
Happens?	appropriate time after creating the logical drive.
What to	Press <esc> to clear the message.</esc>
Do?	O
Terminal	LG=_ Logical Drive NOTICE: Starting Parity Regeneration
Event Type	□Alert □Warning ☑Notification
What	Start regenerating parity of a logical drive.
Happens?	
What to	Press <esc> to clear the message.</esc>
Do?	O
Terminal	LG_ Logical Drive NOTICE: Starting Rebuild
Event Type	□Alert □Warning ☑Notification
What	The rebuild process has begun.
Happens?	The revulue process has begann
What to	This is the message displayed when a stand-by spare is available or
Do?	when a faulty drive is replaced. The controller automatically detects a
	drive for rebuild if the hot swap check time is set.
	all. o lot revaile it the fiet offup check time to oct.
	and the result is the rest of the result is set.
Terminal	•
Terminal Event Tupe	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed
Terminal Event Type What	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □Alert □Warning ☑Notification
Event Type What	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed
Event Type	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.
Event Type What Happens?	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □Alert □Warning ☑Notification
Event Type What Happens? What to	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed,</esc>
Event Type What Happens? What to Do?	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.</esc>
Event Type What Happens? What to Do? Terminal	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed</esc>
Event Type What Happens? What to Do?  Terminal Event Type	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed  □ Alert □ Warning ☑ Notification</esc>
Event Type What Happens? What to Do?  Terminal Event Type What	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed</esc>
Event Type What Happens? What to Do?  Terminal Event Type	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed  □ Alert □ Warning ☑ Notification  Copy and Replace on drive CHL:_ ID:_ completed.</esc>
Event Type What Happens? What to Do?  Terminal Event Type What Happens?	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed  □ Alert □ Warning ☑ Notification</esc>
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Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed  □ Alert □ Warning ☑ Notification  Copy and Replace on drive CHL:_ ID:_ completed.  Press <esc> to clear the message.</esc></esc>
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Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed □ Alert □ Warning ☑ Notification  Copy and Replace on drive CHL:_ ID:_ completed.  Press <esc> to clear the message.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Starting Clone □ Alert □ Warning ☑ Notification</esc></esc>
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed □ Alert □ Warning ☑ Notification  Copy and Replace on drive CHL:_ ID:_ completed.  Press <esc> to clear the message.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Starting Clone □ Alert □ Warning ☑ Notification  This message is displayed when a member drive is manually cloned to</esc></esc>
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed  □ Alert □ Warning ☑ Notification  Copy and Replace on drive CHL:_ ID:_ completed.  Press <esc> to clear the message.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Starting Clone  □ Alert □ Warning ☑ Notification  This message is displayed when a member drive is manually cloned to a spare, or that a spare is automatically applied to clone a faulty</esc></esc>
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type What to	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □ Alert □ Warning ☑ Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed □ Alert □ Warning ☑ Notification  Copy and Replace on drive CHL:_ ID:_ completed.  Press <esc> to clear the message.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Starting Clone □ Alert □ Warning ☑ Notification  This message is displayed when a member drive is manually cloned to a spare, or that a spare is automatically applied to clone a faulty member according to the preset scheme.</esc></esc>
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □Alert □Warning ☑Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed  □Alert □Warning ☑Notification  Copy and Replace on drive CHL:_ ID:_ completed.  Press <esc> to clear the message.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Starting Clone  □Alert □Warning ☑Notification  This message is displayed when a member drive is manually cloned to a spare, or that a spare is automatically applied to clone a faulty member according to the preset scheme.  Press <esc> to clear the message. When cloning is completed,</esc></esc></esc>
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Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type What to Do?	LG:_ Logical Drive NOTICE: CHL:_ ID:_ Clone Completed  □Alert □Warning ☑Notification  The clone process has been completed.  Press <esc> to clear the message. When cloning is completed, carefully identify and replace the faulty/replaced drive.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Copy and Replace Completed  □Alert □Warning ☑Notification  Copy and Replace on drive CHL:_ ID:_ completed.  Press <esc> to clear the message.  LG_ Logical Drive NOTICE: CHL:_ ID:_ Starting Clone  □Alert □Warning ☑Notification  This message is displayed when a member drive is manually cloned to a spare, or that a spare is automatically applied to clone a faulty member according to the preset scheme.  Press <esc> to clear the message. When cloning is completed,</esc></esc></esc>

Event Type	□Alert □Warning ☑Notification		
What	Starting Media Scan on a specific hard drive.		
Happens?	O I		
What to	Press <esc> to clear the message.</esc>		
Do?	· ·		
Terminal	LG_ NOTICE: Media Scan of CHL:_ ID:_ Completed		
Event Type	□Alert □Warning ☑Notification		
What	Media Scan on a specific hard drive completed.		
Happens?			
What to	Press <esc> to clear the message.</esc>		
Do?			
Terminal	Off-Line Expansion of Logical Drive_Completed		
Event Type	□Alert □Warning ☑Notification		
What	Logical drive expansion off-line completed.		
Happens?			
What to	Press <esc> to clear the message.</esc>		
Do?			
Terminal	On-Line Expansion of Logical Drive_ Completed		
Event Type	□Alert □Warning ☑Notification		
What	Logical drive expansion on-line completed.		
Happens?			
What to	Press <esc> to clear the message.</esc>		
Do?			
Terminal	Off-Line Initialization of Logical Drive_Completed		
Event Type	□Alert □Warning ☑Notification		
What	The off-line initialization process of LG_ has been completed.		
Happens?	D (FCC) ( 1 (1		
What to Do?	Press <esc> to clear the message.</esc>		
<i>D0</i> :			
Terminal	On Line Initialization of Logical Drive Completed		
Event Type	On-Line Initialization of Logical Drive_ Completed  □ Alert □ Warning ☑ Notification		
What	0		
vvnat Happens?	The on-line initialization process of LG_ has been completed.		
What to	Drogg CECC to clear the magazage		
Do?	Press <esc> to clear the message.</esc>		
Terminal	Parity Regeneration of Logical Drive_Completed		
Event Type	□ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □		
What	The parity regeneration process on logical drive_completed.		
Happens?	The parity regeneration process on logical arrive_completed.		
What to	Press <esc> to clear the message.</esc>		
Do?			

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Event Type       □ Alert       □ Warning       ☑ Notification         What       The controller/subsystem has successfully rebuilt a logical dr         Happens?       What to       Press <esc> to clear the message.</esc>		
Happens?	rive.	
What to Proce CEC to clear the massage		
What to Press <esc> to clear the message.</esc>		
Do?		
Terminal Add Drive to Logical Drive_Completed		
Event Type □Alert □Warning ☑Notification	า	
What The expansion "by adding new drive" is completed.	The expansion "by adding new drive" is completed.	
Happens?		
What to Press <esc> to clear the message.</esc>	Press <esc> to clear the message.</esc>	
Do?		
Terminal NOTICE: CHL:_ ID:_ Starting Media Scan	_	
Event Type □Alert □Warning ☑Notification	n	
What Media Scan started on drive CHL:_ ID:		
Happens?		
What to Press <esc> to clear the message.</esc>		
Do?		

# **General Target Events:**

Alert:

### SAF-TE Devices:

Terminal	SAF-TE Device (_) ALERT: Cooling Fan Failure Detected (_)
Event Type	☐Alert ☐Warning ☐Notification
What	The cooling fan has failed.
Happens?	
What to	Contact your system supplier for a replacement and further diagnosis.
Do?	
Terminal	SAF-TE Device (_) ALERT: Cooling Fan Not Installed (_)
Event Type	☑Alert □Warning □Notification
What	The installed fan once installed (_) is missing.
Happens?	
What to	See if the fan has been removed or a general failure has occurred.
Do?	Contact your system supplier.
Terminal	SAF-TE Device (_) ALERT: Power Supply Failure Detected (_)
Event Type	☑Alert □Warning □Notification
What	Power supply failure detected by SAF-TE enclosure management.
Happens?	
What to	Check the power supply module, contact your RAID system supplier.
Do?	
Terminal	SAF-TE Device (_) ALERT: Elevated Temperature Alert (_)
Event Type	☑Alert □Warning □Notification
What	High temperature detected.
Happens?	
What to	High temperature may lead to malfunctioning and system failure. The
Do?	most probable cause is the cooling system failure. Contact your system
	provider immediately.
Terminal	SAF-TE Device (_) ALERT: UPS Power Failure Detected (_)
Event Type	☑Alert □Warning □Notification
What	UPS Power Failure.
Happens?	
What to	If UPS protection is lost, inconsistency may occur to cached data upon
Do?	power interruption. Auto-switch to write-through cache upon the
	detection of UPS failure will be activated if this option has been
	enabled. Check connection with the UPS and contact your system
	provider for help.

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### RAID Controller:

Terminal	Peripheral Device ALERT: CPU Temperature < high/low threshold>		
Terminai	Temperature Detected (C)		
Event Type	✓ Alert □Warning □Notification		
What	The detected CPU temperature is higher or lower than the preset		
Happens?	threshold.		
What to	Check the enclosure ventilation condition. If necessary, temperature		
Do?	thresholds can be modified to suit different working conditions.		
Terminal	Peripheral Device ALERT: Temperature <elevated low=""> Temperature</elevated>		
10,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	Alert (C)		
Event Type	✓ Alert □Warning □Notification		
What	The detected main circuit board temperature is higher or lower than the		
Happens?	preset threshold.		
What to	Check the enclosure ventilation condition. If necessary, temperature		
Do?	thresholds can be modified to suit different working conditions.		
	Y		
Terminal	BBU Absent or Failed!Correct It and Reset Ctlr to Take Effect		
Event Type	☑Alert □Warning □Notification		
What	As the message suggests.		
Happens?			
What to	BBU is not a field replaceable module, contact your system provider for		
Do?	a replacement.		
Terminal	Controller FAN_ <high low="" threshold=""> Speed Detected (_RPM)</high>		
Event Type	☑Alert □Warning □Notification		
Event Type What	✓ Alert ☐ Warning ☐ Notification  This event refers to the cooling fan in front panel. Higher or Lower		
Event Type What Happens?	✓ Alert ☐ Warning ☐ Notification  This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.		
Event Type What Happens? What to	✓ Alert ☐ Warning ☐ Notification  This event refers to the cooling fan in front panel. Higher or Lower		
Event Type What Happens?	✓ Alert ☐ Warning ☐ Notification  This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.		
Event Type What Happens? What to Do?	✓ Alert ☐ Warning ☐ Notification  This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.  Contact your system vendor for replacing the cooling fan if necessary.		
Event Type What Happens? What to Do? Terminal	☐ Marning ☐ Notification  This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.  Contact your system vendor for replacing the cooling fan if necessary.  +3.3V <upper lower="" threshold=""> Voltage Detected (_)</upper>		
Event Type What Happens? What to Do?  Terminal Event Type	<ul> <li>☑Alert □Warning □Notification</li> <li>This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.</li> <li>Contact your system vendor for replacing the cooling fan if necessary.</li> <li>+3.3V <upper lower="" threshold=""> Voltage Detected (_)</upper></li> <li>☑Alert □Warning □Notification</li> </ul>		
Event Type What Happens? What to Do?  Terminal Event Type What	☑Alert       □Warning       □Notification         This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.         Contact your system vendor for replacing the cooling fan if necessary.         +3.3V <upper lower="" threshold=""> Voltage Detected (_)         ☑Alert       □Warning       □Notification         The detected +3.3V voltage source is now higher or lower than the</upper>		
Event Type What Happens? What to Do?  Terminal Event Type What Happens?	<ul> <li>☑Alert □Warning □Notification</li> <li>This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.</li> <li>Contact your system vendor for replacing the cooling fan if necessary.</li> <li>+3.3V <upper lower="" threshold=""> Voltage Detected (_)</upper></li> <li>☑Alert □Warning □Notification</li> <li>The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.</li> </ul>		
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to	<ul> <li>☑Alert □Warning □Notification</li> <li>This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.</li> <li>Contact your system vendor for replacing the cooling fan if necessary.</li> <li>+3.3V <upper lower="" threshold=""> Voltage Detected (_)</upper></li> <li>☑Alert □Warning □Notification</li> <li>The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.</li> <li>Check power supply condition, voltage threshold settings and contact</li> </ul>		
Event Type What Happens? What to Do?  Terminal Event Type What Happens?	<ul> <li>☑Alert □Warning □Notification</li> <li>This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.</li> <li>Contact your system vendor for replacing the cooling fan if necessary.</li> <li>+3.3V <upper lower="" threshold=""> Voltage Detected (_)</upper></li> <li>☑Alert □Warning □Notification</li> <li>The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.</li> </ul>		
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?	☐ Alert ☐ Warning ☐ Notification  This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.  Contact your system vendor for replacing the cooling fan if necessary.  +3.3V <upper lower="" threshold=""> Voltage Detected (_)  ☐ Alert ☐ Warning ☐ Notification  The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.  Check power supply condition, voltage threshold settings and contact the your system supplier.</upper>		
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to	Malert □Warning □Notification  This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.  Contact your system vendor for replacing the cooling fan if necessary.  +3.3V <upper lower="" threshold=""> Voltage Detected (_)  Malert □Warning □Notification  The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.  Check power supply condition, voltage threshold settings and contact the your system supplier.  Peripheral Device ALERT: Controller FAN_ Not Present or Failure</upper>		
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?	Malert □Warning □Notification  This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.  Contact your system vendor for replacing the cooling fan if necessary.  +3.3V <upper lower="" threshold=""> Voltage Detected (_)  ☑Alert □Warning □Notification  The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.  Check power supply condition, voltage threshold settings and contact the your system supplier.  Peripheral Device ALERT: Controller FAN_ Not Present or Failure Detected</upper>		
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type	☑Alert ☐Warning ☐Notification   This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected. Higher or Lower rotation speed detected.   Contact your system vendor for replacing the cooling fan if necessary.   +3.3V <upper lower="" threshold=""> Voltage Detected (_)   ☑Alert ☐Warning ☐Notification   The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.   Check power supply condition, voltage threshold settings and contact the your system supplier.   Peripheral Device ALERT: Controller FAN_ Not Present or Failure Detected   ☑Alert ☐Warning ☐Notification</upper>		
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type	Marning □Notification This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.  Contact your system vendor for replacing the cooling fan if necessary.  +3.3V <upper lower="" threshold=""> Voltage Detected (_)</upper>		
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal  Event Type What to Do?	Malert □Warning □Notification  This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.  Contact your system vendor for replacing the cooling fan if necessary.  +3.3V <upper lower="" threshold=""> Voltage Detected (_)  Malert □Warning □Notification  The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.  Check power supply condition, voltage threshold settings and contact the your system supplier.  Peripheral Device ALERT: Controller FAN_ Not Present or Failure Detected  Malert □Warning □Notification  This event refers to the cooling fan in front panel. Check cable connection and see if the fan(s) has failed.</upper>		
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal Event Type What to Do?	☑Alert □Warning □Notification   This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected. Higher or Lower rotation speed detected.   Contact your system vendor for replacing the cooling fan if necessary.   +3.3V <upper lower="" threshold=""> Voltage Detected (_)   ☑Alert □Warning □Notification   The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.   Check power supply condition, voltage threshold settings and contact the your system supplier.   Peripheral Device ALERT: Controller FAN_ Not Present or Failure Detected   ☑Alert □Warning □Notification   This event refers to the cooling fan in front panel. Check cable connection and see if the fan(s) has failed.   Check cable connection and see if the fan(s) is rotating. Some OEM</upper>		
Event Type What Happens? What to Do?  Terminal Event Type What Happens? What to Do?  Terminal  Event Type What to Do?	☑Alert □Warning □Notification   This event refers to the cooling fan in front panel. Higher or Lower rotation speed detected.   Contact your system vendor for replacing the cooling fan if necessary.   +3.3V <upper lower="" threshold=""> Voltage Detected (_)   ☑Alert □Warning □Notification   The detected +3.3V voltage source is now higher or lower than the preset voltage threshold.   Check power supply condition, voltage threshold settings and contact the your system supplier.   Peripheral Device ALERT: Controller FAN_ Not Present or Failure Detected   ☑Alert □Warning □Notification   This event refers to the cooling fan in front panel. Check cable connection and see if the fan(s) has failed.</upper>		

	your Hardware Manual for more details.	
Terminal	Peripheral Device ALERT: +5V <upper lower="" threshold=""> Voltage</upper>	
	Detected (_)	
Event Type	☑Alert □Warning □Notification	
What	The detected +5V voltage source is now higher or lower than the preset	
Happens?	voltage threshold.	
What to	Check power supply condition, voltage threshold settings and contact	
Do?	your system supplier.	
Terminal	Peripheral Device ALERT: +12V <upper lower=""> Voltage Detected (_)</upper>	
Event Type	☑Alert □Warning □Notification	
What	The detected +12V voltage source is higher or lower than the preset	
Happens?	voltage threshold.	
What to	Check power supply condition, voltage threshold settings and contact	
Do?	your system supplier.	

### **Enclosure Devices:**

Terminal	Peripheral Set_ Device ALERT: Cold Temperature_ Detected (C)		
Event Type	☑Alert □Warning □Notification		
What	The designated temperature sensor has detected temperature lower		
Happens?	than preset threshold. This may be caused by mistakes with device		
	target setting or extreme environmental condition.		
What to	Check device target setting and improve condition of the installation		
Do?	site.		
Terminal	Peripheral Set_ Device ALERT: FAN_ Failure Detected		
Event Type	✓ Alert ☐ Warning ☐ Notification		
What	Cooling fan failure detected by enclosure management.		
Happens?			
What to	Check cooling fan(s) status, and contact your system supplier.		
Do?			
Terminal	Peripheral Set_ Device ALERT: FAN_ Not Present		
Event Type	☑Alert □Warning □Notification		
What	The controller failed to detect the presence of the designated cooling		
Happens?	fan.		
What to	Check enclosure connection, peripheral device setting, fan module, and		
Do?	contact your system supplier.		
Terminal	Peripheral Set_ Device ALERT: <high low="" threshold=""> Fan_ Speed</high>		
	Detected (_RPM)		
Event Type	☑Alert □Warning □Notification		
What	Enclosure fan higher or lower rotation speed detected.		

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Happens?			
What to	Contact your system vendor for a replacement fan.		
Do?	Contact your system vendor for a replacement rank		
Terminal	Peripheral Set_ Device ALERT: <high low="" threshold=""> Power Supply_</high>		
1 CI III III II	Voltage Detected (V)		
Event Type	✓ Alert □Warning □Notification		
What	Voltage exceeding preset thresholds		
Happens?	voluge exceeding preser till esholds		
What to	Contact your system supplier.		
Do?	connect your system supplies.		
Terminal	Peripheral Set_ Device ALERT: Temperature Sensor_ Failure Detected		
Event Type	✓ Alert ☐Warning ☐Notification		
What	The designated temperature sensor has failed. This may be caused by		
Happens?	mistakes with device target setting or a device failure.		
What to	Check device set connection and contact your system supplier.		
Do?	check device set connection and contact your system supplier.		
Terminal	Peripheral Set_ Device ALERT: Power Supply_ Failure Detected		
Event Type	✓ Alert ☐ Warning ☐ Notification		
What	Power supply failure detected.		
Happens?	Tower suppry ramure detected.		
What to	Contact your system provider for help.		
Do?	Contact your system provider for help.		
20.			
Terminal	Peripheral Set_ Device ALERT: Power Supply_ Not Present		
Event Type	✓ Alert ☐Warning ☐Notification		
What	Could not detect power supply.		
Happens?	Could not detect power suppry.		
What to	Check device set connection, peripheral device setting, and contact		
Do?	your system supplier.		
	y can eyeccar carpparent.		
Terminal	Peripheral Set_ Device ALERT: UPS_ AC Power Failure Detected		
Event Type	✓ Alert ☐Warning ☐Notification		
What	UPS power failure.		
Happens?	or o power fundic.		
What to	If UPS protection is lost, inconsistency may occur to cached data upon		
Do?	power interruption. Contact your system provider for help.		
-	,, ,		
Terminal	Peripheral Device ALERT: UPS_ Battery Failure Detected		
Event Type	✓ Alert □Warning □Notification		
What	UPS battery failure.		
Happens?			
What to	If UPS protection is lost, inconsistency may occur to cached data upon		
Do?	power interruption. Contact your system provider for help.		
Terminal	UPS Connection Is Absent		
, , , , , , , , , , , , , , , , , ,	O10 Connection to 1100cm		

Event Type	☑Alert	□Warning	□Notification
What	The diagnose line RS-	232C connection from	m UPS to your array is lost.
Happens?			
What to	Check RS-232C cable	connection and UPS	working status, and contact
Do?	your system supplier	if the fault can not b	e corrected.

### SES Devices:

Terminal	SES (C_I_) Power Supply_: <vendor descriptor="" device="" not<="" strings="" th=""></vendor>
	Supported>!
Event Type	☑Alert □Warning □Notification
What	Unrecognizable device type.
Happens?	
What to	Press <esc> to clear the message.</esc>
Do?	
Terminal	SES (C_I_) Power Supply_: <vendor descriptor="" device="" not<="" strings="" th=""></vendor>
Frank Temp	Installed>!  ☑Alert □Warning □Notification
Event Type What	0
	The installed power supply is missing.
Happens? What to	Check loop connection and contact your system provider for help.
Do?	Check loop conhection and contact your system provider for help.
20.	
Terminal	SES (C_I_) Power Supply_: <vendor descriptor="" device<="" strings="" th=""></vendor>
10111111111	Unknown Status>!
Event Type	✓ Alert □Warning □Notification
What	Device reports unknown status strings.
Happens?	Device reports unation rounds our igo.
What to	Check loop connection and contact your system provider for help.
Do?	
Terminal	SES (C_I_) Cooling Fan_: < Vendor descriptor strings/Device Not
	Supported>!
Event Type	☑Alert □Warning □Notification
What	Unrecognizable device type
Happens?	
What to	Check loop connection and contact your system provider for help.
Do?	
Terminal	SES (C_I_) Cooling Fan_: < Vendor descriptor strings/Device Not
	Installed>!
Event Type	$\square$ Alert $\square$ Warning $\square$ Notification
What	The installed device is missing
Happens?	
What to	Check loop connection and contact your system provider for help.
Do?	

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Terminal	SES (C_I_) Cooling element_: <vendor descriptor="" device="" status="" strings="" unknown="">!</vendor>		
Event Type	✓ Alert	□Warning	□Notification
What	Device reports unknown		Divotification
Happens?	Device reports unknown	status stinigs.	
What to	Press <esc> to clear the message.</esc>		
Do?			
Terminal	SES (C_I_) Temperature Sensor_: <vendor descriptor="" device="" not="" strings="" supported="">!</vendor>		
Event Type	✓Alert	□Warning	□Notification
What	Unrecognizable device ty	ype.	
Happens?		1	
What to	Press <esc> to clear the</esc>	message.	
Do?			
Terminal	SES (C_I_) Temperature Not Installed>!	Sensor_: <vendor< th=""><th>descriptor strings/Device</th></vendor<>	descriptor strings/Device
Event Type	☑Alert	□Warning	□Notification
What	The installed device is m	issing.	
Happens?			
What to	Press <esc> to clear the</esc>	message.	
Do?			
Terminal	SES (C_I_) Temperature Unknown Status>!	Sensor_: <vendor< th=""><th>descriptor strings/Device</th></vendor<>	descriptor strings/Device
Event Type	☑Alert	□Warning	□Notification
What	Device reports unknown	status strings.	
Happens?			
What to	Press <esc> to clear the</esc>	message.	
Do?			
<u>Terminal</u>		- '	gs/Device Not Supported>!
Event Type	✓Alert	□Warning	□Notification
What	Unrecognizable device ty	ype.	
Happens?	D (FCC) ( 1 (1		
What to Do?	Press <esc> to clear the</esc>	message.	
<i>D0</i> ;			
Terminal	CEC (C I ) LIDC : Non-d	an descriptor strips	ra/Daviga Nat Installadal
Event Type	<u> </u>		gs/Device Not Installed>! □Notification
What		□Warning	Divotification
Happens?	The installed device is m	issing.	
What to	Press <esc> to clear the</esc>	message	
Do?	Tress Lee to clear the	message.	
Terminal	SES (C_I_) UPS_: <vendo< th=""><th>or descriptor stripe</th><th>rs/Device Unknown</th></vendo<>	or descriptor stripe	rs/Device Unknown
1 CHIIIIIII	Status>!	or accomptor sums	Device Officiowii
Event Type	✓Alert	□Warning	□Notification
Local Type	E1 MCI t	<u> </u>	LI NOMIICAMOII

What Happens?	Device reports unknown status strings.
What to Do?	Press <esc> to clear the message.</esc>
201	
Terminal	SES (C_I_) Voltage Sensor_: <vendor descriptor="" device="" not="" strings="" supported="">!</vendor>
Event Type	✓ Alert □Warning □Notification
What	Unrecognizable device type.
Happens?	,,
What to	Press <esc> to clear the message.</esc>
Do?	
Terminal	SES (C_I_) Voltage Sensor_: <vendor descriptor="" device="" installed="" not="" strings="">!</vendor>
Event Type	☑Alert □Warning □Notification
What	The installed device is missing.
Happens?	
What to	Press <esc> to clear the message.</esc>
Do?	
Terminal	SES (C_I_) Voltage Sensor_: <vendor descriptor="" device="" status="" strings="" unknown="">!</vendor>
Event Type	☑Alert □Warning □Notification
What	Device reports unknown status strings.
Happens?	
What to	Press <esc> to clear the message.</esc>
Do?	
Terminal 	SES (C_I_) Current Sensor_: <vendor descriptor="" device="" not="" strings="" supported="">!</vendor>
Event Type	☑Alert □Warning □Notification
What	Unrecognizable device type.
Happens?	
What to	Press <esc> to clear the message.</esc>
Do?	
T	
Terminal	SES (C_I_) Current Sensor_: < Vendor descriptor strings/Device Not
F	Installed>!
Event Type	✓ Alert ☐ Warning ☐ Notification
What	The installed device is missing.
Happens? What to	Proce CESCS to clear the moscogo
Do?	Press <esc> to clear the message.</esc>
Terminal	SES (C_I_) Current Sensor_: <vendor descriptor="" device<="" strings="" th=""></vendor>
10111111111	Unknown Status>!
Event Type	✓ Alert ☐ Warning ☐ Notification
What	Device reports unknown status strings.
	20.200 Tepotto attationiti omitta bitiligo.

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Happens?	
What to Do?	Press <esc> to clear the message.</esc>

## General Peripheral Devices:

Terminal	ALERT: UPS AC Pow	er-Loss Detected	
Event Type	☑Alert	□Warning	□Notification
What Happens?	Mains power is interrupted.		
What to Do?	Controller/subsystem can be configured to commence an auto cache flush upon the detection of mains power. See Event Triggered operation.		
Terminal	[3f21] Peripheral Devi		
Event Type	⊠Alert	□Warning	□Notification
What Happens?	Power supply failure	detected	
What to Do?	Press <esc> to clear t</esc>	he message.	
Terminal	[3f22] Cooling Fan No	t Installed	
Event Type	☑Alert	□Warning	□Notification
What			
Happens?			
What to Do?	Press <esc> to clear t</esc>	he message.	
Terminal	[3f22] Cooling Fan Fai	lure Detected	
Event Type	☑Alert	□Warning	□Notification
What Happens?			
What to Do?	Press <esc> to clear t</esc>	he message.	
Terminal	[3f24] Elevated Tempe	erature Alert	
Event Type	☑Alert	□Warning	□Notification
What Happens?			
What to Do?	Press <esc> to clear t</esc>	he message.	

### Notification:

### SAF-TE Devices:

Terminal	[3fa2] SAF-TE (_) NOTICE: Fan Back On-Line		
Event Type	□Alert □Warning ☑Notification		
What	Failed fan back to on-line state.		
Happens?			
What to	Press <esc> to clear the message.</esc>		
Do?	•		
Terminal	[3fa3] SAF-TE Device (_) NOTICE: Temperature Back to Non-Critical		
	Levels (_)		
Event Type	□Alert □Warning ☑Notification		
What	Temperature back to non-critical level.		
Happens?			
What to	Press <esc> to clear the message.</esc>		
Do?			
Terminal	[3fa1] SAF-TE Device (_) NOTICE: Power Supply Back On-Line (_)		
Event Type	□Alert □Warning ☑Notification		
What	Power supply restored.		
Happens?			
What to	Press <esc> to clear the message.</esc>		
Do?			
Terminal	[3fa4] SAF-TE Device (_) NOTICE: UPS Power Back On-Line		
Event Type	□Critical □Warning ☑Notification		
What	UPS power restored		
Happens?			
What to	Press <esc> to clear the message.</esc>		
Do?			
Contr	caller Self-Disanastics:		
	roller Self-Diagnostics:		
Terminal	[3fa3] CPU < high/low threshold > Temperature Back to Non-Critical Levels		
Event Type	□Critical □Warning ☑Notification		
What	CPU operating temperature back to non-critical level.		
Happens?			
What to	Press <esc> to clear the message.</esc>		
Do?	O		
Terminal	[3fa3] Board_ <high low=""> Temperature Back To Non-Critical Levels</high>		
Event Type	□Critical □Warning ☑Notification		
What	Board_ temperature back to non-critical level.		
Happens?			
What to	Press <esc> to clear the message.</esc>		
Do?	<u> </u>		

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Terminal	[3fa1] +3.3V < high/low>	Voltage Back wi	thin Acceptable Limits
Event Type	□Critical	□Warning	✓Notification
What	+3.3V voltage source back within acceptable limits.		
Happens?	<u> </u>	•	
What to	Press <esc> to clear the message.</esc>		
Do?			
Terminal	[3fa1] +5V <high low=""> \</high>	Voltage Back with	in Acceptable Limits
Event Type	□Critical	□Warning	✓Notification
What	+5V voltage source back	within acceptable	e limits.
Happens?		•	
What to	Press <esc> to clear the</esc>	message.	
Do?		Ü	
Terminal	[3fa1] +12V <high low=""></high>	Voltage Back wit	hin Acceptable Limits
Event Type	□Critical	□Warning	✓Notification
What	+12V voltage source bac	k within acceptab	le limits.
Happens?	O	•	
What to	Press <esc> to clear the</esc>	message.	
Do?		_	
Terminal	[3fa2] NOTICE: Controll	er FAN_ Back On	-Line (_RPM)
Event Type	□Alert	□Warning	☑Notification
What	Controller fan operating	status back to no	rmal
Happens?			
What to	Press <esc> to clear the</esc>	message.	
Do?			
I <sup>2</sup> C D	evice:		
Terminal	[3fa3] NOTICE: Tempera	ature Back to No	n-Critical Levels
Event Type	□Alert	□Warning	✓Notification
What	Detected temperature ba		
Happens?			
What to	Press <esc> to clear the</esc>	message.	
Do?		O	
Terminal	[3fa3] NOTICE: Tempera	ature is present	
Event Type	□Alert	□Warning	✓Notification
What	Temperature sensor_ de		
Happens?	1 –		
What to	Press <esc> to clear the</esc>	message.	
Do?			
Terminal	[3fa2] NOTICE: FAN_ Ba	ack On-Liine	
Event Type	□Alert	□Warning	☑Notification
What	FAN_ back online.		

Happens?	
What to	Press <esc> to clear the message.</esc>
Do?	O .
Terminal	[3fa2] NOTICE: FAN_ is present
Event Type	□Alert □Warning ☑Notification
What	FAN_ detected.
Happens?	_
What to	Press <esc> to clear the message.</esc>
Do?	O .
Terminal	[3fa1] NOTICE: Power Supply_ Back On-Line
Event Type	□Alert □Warning ☑Notification
What	Power supply back online.
Happens?	11 /
What to	Press <esc> to clear the message.</esc>
Do?	O .
Terminal	[3fa1] NOTICE: Power Supply_ is present
Event Type	□Alert □Warning ☑Notification
What	Power supply_ detected.
Happens?	· · · · · · · · · · · · · · · · · · ·
What to	Press <esc> to clear the message.</esc>
Do?	O
Terminal	[3fa4] Peripheral Device NOTICE: UPS_ AC Power Back On-Line
Event Type	□Alert □Warning ☑Notification
What	UPS_ AC Power Back On-Line.
Happens?	_
What to	Press <esc> to clear the message.</esc>
Do?	O .
Terminal	[3fa4] Peripheral Device NOTICE: UPS_ Battery Back On-Line
Event Type	□ Alert □ Warning ☑ Notification
What	UPS_ battery back online.
Happens?	or of parties, and the second of the second
What to	Press <esc> to clear the message.</esc>
Do?	
SES I	Device:
3-0-	

### Alert:

Terminal	[3f21] SES (C_I_) Power Supply_: Power Supply Failure Detected		
Event Type	⊠Alert	□Warning	☐ Notification
What	Power supply failure detected.		
Happens?			

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What to	Check power module status and contact your supplier for a		
Do?	replacement unit.		
	replacement unit.		
Terminal	[3f22] SES (C_I_) Cooling element_: Cooling Fan Not Installed		
Event Type	0		
What	Cooling fan missing or not detected.		
Happens?			
What to	Check proper fan installation or contact your supplier to replace a		
Do?	failed unit.		
Terminal	[3f22] SES (C_I_) Cooling element_: Cooling Fan Failure Detected		
Event Type	☑Alert □Warning □ Notification		
What	Contact your system provider for an immediate replacement of fan		
Happens?	modules.		
What to	Contact your system provider for an immediate replacement of fan		
Do?	modules.		
Terminal	[3f23] SES (C_I_) Temperature Sensor_: Elevated Temperature Alert		
Event Type	✓ Alert □Warning □ Notification		
What	Detected temperature exceeding safety range.		
Happens?			
What to	Check cooling fan status. Contact your system provider for an		
Do?	immediate replacement of fan modules.		
	•		
Terminal	[3f24] SES (C_I_) UPS_: UPS Power Failure Detected		
Event Type	☑Alert □Warning □ Notification		
What	UPS power failure detected.		
Happens?	•		
What to	Check UPS status. If power should fail and UPS is not able to sustain		
Do?	power, data loss might occur.		

## General Peripheral Device:

Terminal	[3f21] Peripheral Device ALERT: Power Supply Failure Detected
Event Type	☑Alert □Warning □ Notification
What	Power Supply Failure Detected.
Happens?	
What to	Check power module status and contact your supplier for a
Do?	replacement unit.
Terminal	[3f22] Cooling Fan Not Installed
Event Type	☑Alert □Warning □ Notification
What	Cooling fan missing or not detected.
Happens?	
What to	Check proper fan installation or contact your supplier to replace a
Do?	failed unit.
Terminal	[3f22] Cooling Fan_ Failure Detected
Event Type	☑Alert □Warning □ Notification
What	Cooling fan failure detected.
Happens?	
What to	Contact your system provider for an immediate replacement of fan
Do?	modules.
Terminal	[3f24] Elevated Temperature Alert
Event Type	☑Alert □Warning □ Notification
What	General overheating warning.
Happens?	
What to	Check cooling fan status and proper installation of dummy plate.
Do?	Consult your enclosure vendor's document for probable cause.
Terminal	[3f24] UPS Power Failure Detected
Event Type	☑Alert □Warning □Notification
What	UPS device failure detected.
Happens?	
What to	Check UPS status. If power should fail and UPS is not able to sustain
Do?	power, data loss might occur.

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